Python auto-generated documentation — 3 tools that will help document your project

Creating an up-to-date, meaningful, easily usable documentation is not trivial. This article shortly reviews 3 tools that could help automate the process. I focus only on Python tools that can be used for internal documentation.



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When someone asks if there's a documentation for this project

thib02 committed on 30 Dec 2018



Source https://thecodinglove.com/when-someone-asks-if-theres-a-documentation-for-this-project

I think we've all been there:

- didn't create any documentation for a project (the chances are pretty high that it was a startup;))
- created documentation that went obsolete really fast
- · created documentation that nobody needed
- ignored existing documentation there was some documentation, but we didn't read it

Personally I'm guilty of all the "sins" above.

"Let him who created a project with perfect documentation be the first to throw an exception at the server." — Bartek Skwira

Creating a good, usable, up-to-date documentation is not that easy. But is it worth to create documentation in the first place?

Pros of creating good documentation:

- 1. **Increases information exchange** between team members—this single reason is just so *powerful*!
- 2. Decreases onboarding time of new members
- 3. Helps to organize big projects (helps to see the big picture)
- 4. Increases team member awareness of how the whole project is organized
- 5. **Increases development speed** finding information is faster and thus development is faster
- 6. Promotes standards and consistency

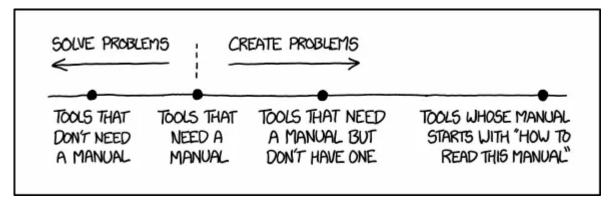
Cons of creating documentation?

- 1. **Requires time** (and money) sometimes a project can't afford to spend time on documentation.
- 2. It's hard to keep it up-to-date, especially in startup projects with rapid changes
- 3. Creating documentation is **not** a "**pleasant**" activity for the developers (compared to creating code) some developers don't like to create the documentation, they will be demotivated when asked to do it.

Cons of bad documentation?

- 1. "Out-of-date" documentation can lead to misunderstandings and slower development
- 2. Can get fragmented it's hard to maintain one, consistent documentation.

Taking the pros and cons into account it would seem sensible to either create good, upto-date documentation or not create it at all. But there are tools that can help and decrease the human factor. Autogenerated documentation tools require less effort from people and can create valuable documentation automatically.



Source https://xkcd.com/1343/

2. Three types of autogenerated documentation:

By *autogenerated* I mean documentation which is built with some tool (maybe cli) and the output is instantly browsable (in a form of a web page, a pdf etc..). We can distinguish 3 types of these:

- fully automatic no need to do anything manually
- semi-automatic it works without doing anything manually, but it can be better when you put in some extra effort
- manual you write the documentation by yourself, the output webstie/pdf is generated automatically

3. Swagger UI — the fully automatic solution



Source: https://xkcd.com/1481/

Swagger delivers multiple tools:

- Swagger Editor helps design an API
- Swagger UI creates an API documentation
- Swagger Codegen generates server stubs and client SDKs for an API

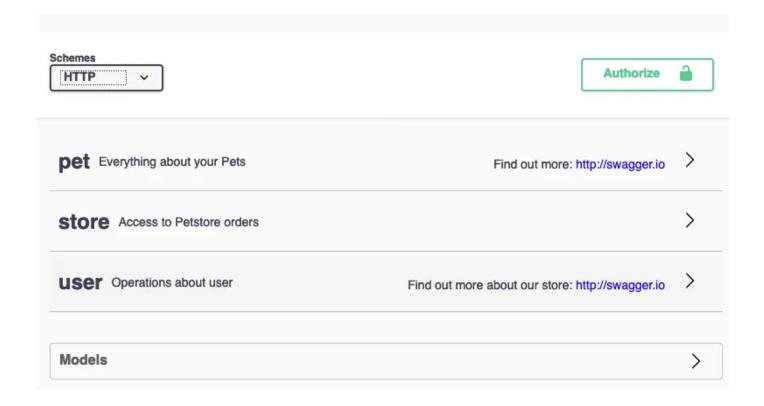
All are licensed under Apache 2.0 license.

I'll focus only on Swagger UI. What does it do?

Swagger UI allows anyone — be it your development team or your end consumers — to visualize and interact with the API's resources without having any of the implementation logic in place. It's automatically generated from your OpenAPI (formerly known as Swagger) Specification, with the visual documentation making it easy for back end implementation and client side consumption.

So it automatically documents, visualizes and helps interact with an API. <u>Try the</u> <u>Petstore demo page</u>

Overview of the API:



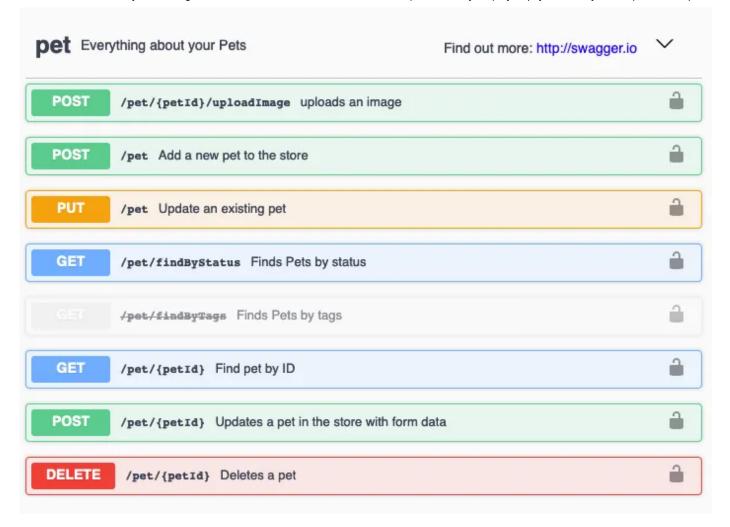
You can see what API namespaces/groups are defined (pet, store, user) and see if the API handles http/https schemes.

When you click the "Authorize" button:

Avail	able authorizations	×
api	i_key (apiKey)	
	e: api_key eader e:	
	Authorize Close	
APIn	es are used to grant an application different levels of access to data on behalf of the end user. Each nay declare one or more scopes. equires the following scopes. Select which ones you want to grant to Swagger UI.	
pet	store_auth (OAuth2, implicit)	
	orization URL: https://petstore.swagger.io/oauth/authorize implicit t_id:	

The "Value" and "client_id" inputs are interactive — you can type a value and click "Authorize" (there is no real authorization behind it, it's just a stub).

When you click on the group name ("pet"), you get a list of all the endpoints defined:

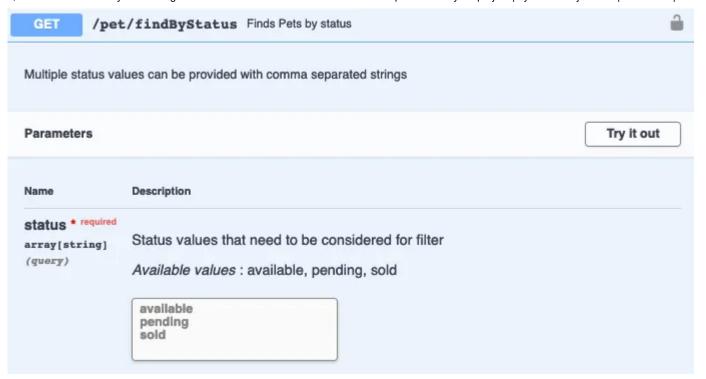


You can see the URL, HTTP verb and path parameters. The lock icon on the right side highlights authorization options.

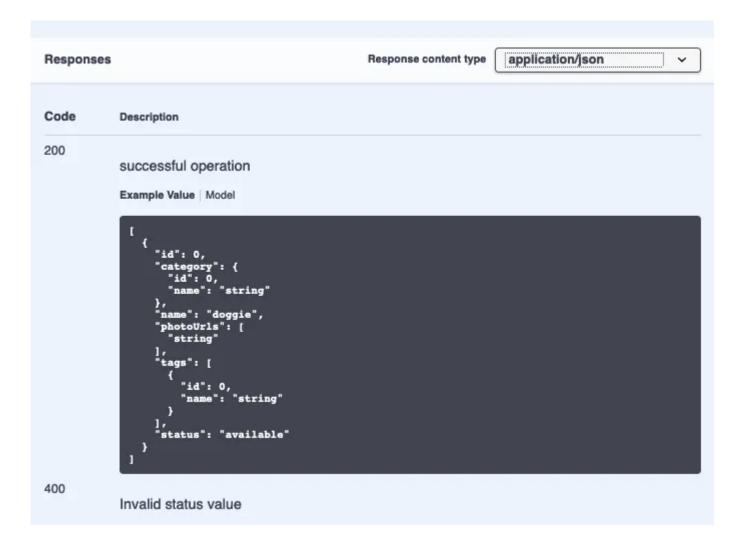
The greyed-out and strikethrough endpoint is deprecated.

(* <u>For SEO reasons</u> I would recommend creating URLs with hyphens instead of camelCase)

Expanding a GET endpoint:

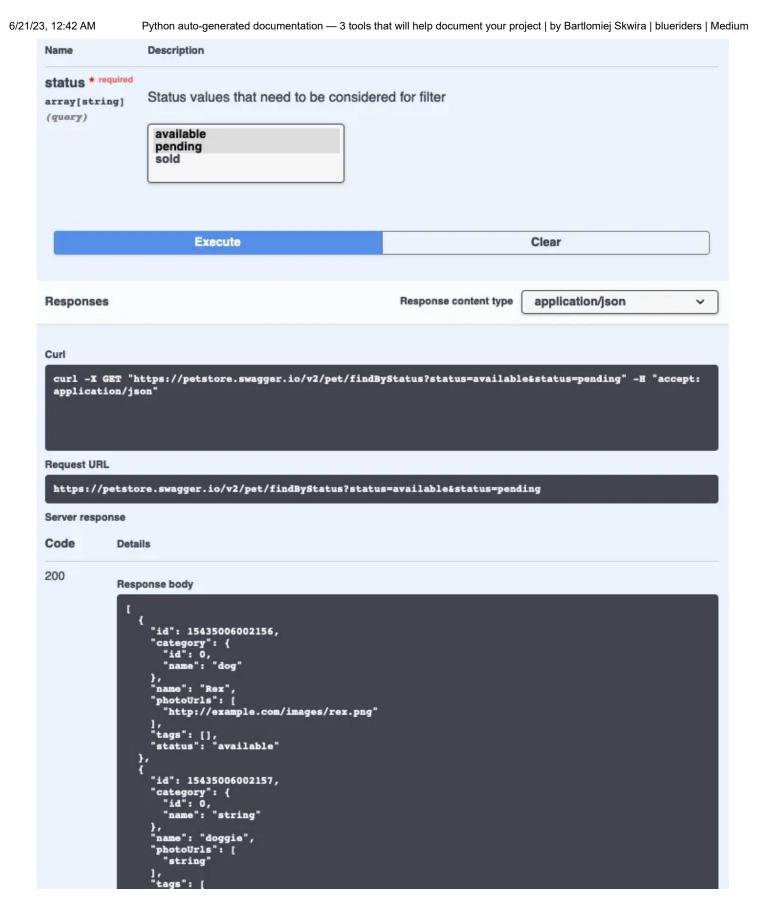


The "status" parameter is documented and has available values listed.

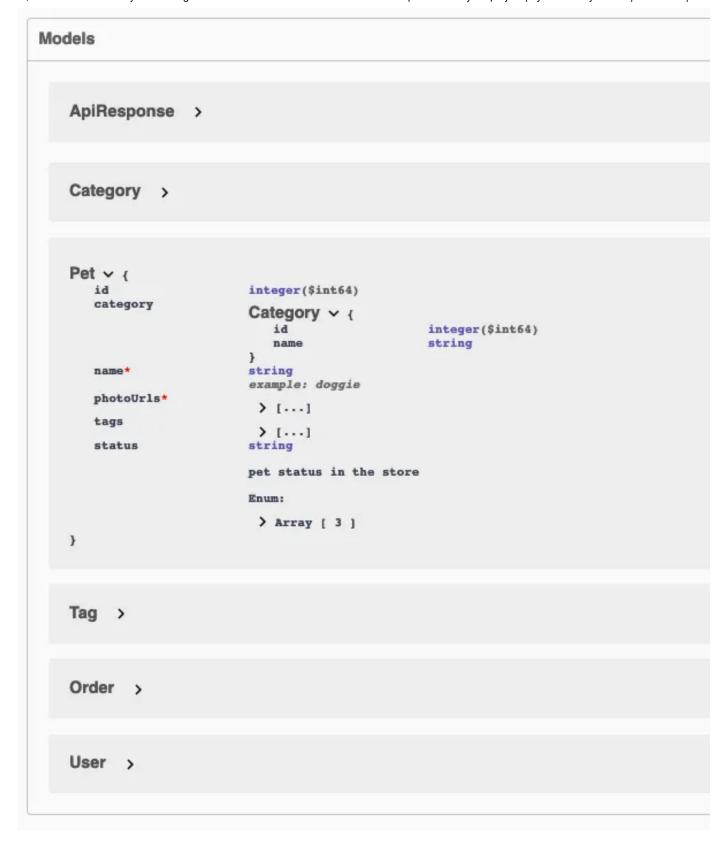


The response lists possible HTTP codes (200,400) and an example JSON response.

Clicking "*Try it*" enables interactive mode in which you can modify the parameter, execute the query and see results, that's nice!



Models view — you can see the nesting and types:



Swagger creates this beautiful documentation automagically, but your **API needs to follow the** <u>OpenAPI Specification</u> (originally known as the Swagger Specification).

Installation:

The installation will vary depending on how you serve your API. If you are using a framework, then a ready-to-go library:

- <u>Django REST Swagger</u>
- Flask-RESTPlus
- falcon-swagger-ui
- FastAPI has Swagger-UI built in no need for external libraries

Or you can try a standalone installation.

4. pdoc3 — the semi-automatic solution

What does it do?

Python package pdoc provides types, functions, and a command-line interface for accessing public documentation of Python modules, and for presenting it in a user-friendly, industry-standard open format [...]

pdoc extracts documentation of:

- modules (including submodules),

- functions (including methods, properties, coroutines ...),

- classes, and

- variables (including globals, class variables, and instance variables)

pdoc only extracts public API documentation ([...] if their identifiers don't begin with an underscore '_')

So pdoc takes you code (modules, functions/methods, classes, variables) and creates a browsable (html/plaintext) documentation. It's semi-automatic because it uses your code to create the main docs, but it will add more useful info if you have docstrings.



When I use a framework without reading its documentation

Other features:

- Docstrings for objects can be disabled, overridden, or whitelisted with a special module-level dictionary __pdoc__
- Supports multiple docstring formats: pure Markdown (with <u>extensions</u>),
 <u>numpydoc</u>, <u>Google-style</u> and some <u>reST directives</u>
- LaTeX math syntax is supported when placed between <u>recognized delimiters</u>
- Linking to other identifiers in your modules
- Programmatic usage control pdoc using Python
- Custom templates override the built-in HTML/CSS or plaintext
- With CLI params you can: change the output directory, omit the source code preview, target documentation at specific modules, filter identifiers that will be documented
- Create output formatted in Markdown-Extra, compatible with most Markdown-(to-HTML-)to-PDF converters

- Local HTTP server (*it was throwing exceptions for me)
- Requires Python 3.5+
- **License GNU** <u>AGPL-3.0</u> (*make sure you double-check how you use pdoc3 in a commercial product, <u>read more</u>)

Installation:

```
pip install pdoc3
```

Usage (inside your Python project):

```
pdoc --html .
```

This will create a directory called html containing another directory (named the same way as your project dir) and inside you will find .html files with your Python modules documented. Here is the output of pdoc ran on my example Python code

```
pdoc3_test git:(master) x tree -C -I __py*

README.MD
html
pdoc3_test
index.html
module_a.html
module_b.html
module_c.html
module_d.html
module_a.py
module_a.py
module_b.py
module_c.py
requirements.txt
```

The blue "html" directory is the output of running "pdoc".

The index.html file:

Index Sub-modules pdoc3_test.module_a pdoc3_test.module_b pdoc3_test.module_c pdoc3_test.module_d This is a docstring for module_a pdoc3_test.module_c This is a docstring for module_b pdoc3_test.module_c This is a docstring for module_b

"pdoc" index.html file opened in a browser.

We have all our modules indexed on the left. What is important to notice pdoc also documented code without docstrings. This is huge — you don't need to have docstrings and you will still benefit from pdoc.

No docstring code:

```
module_variable = 1

class NoDocStrings:
    class_variable = 2

    def __init__(self):
        self.instance_variable = 3

    def foo(self):
        pass

    def __private_method(self):
        pass

    def __name_mangled_method(self):
```

```
def module_function():
    pass
```

The result:

Index

Super-module

pdoc3_test

Functions

module_function

Classes

NoDocStrings class_variable foo

Module pdoc3_test.module_d

► EXPAND SOURCE CODE

EXPAND SOURCE CODE

Functions

```
def module_function()

▶ EXPAND SOURCE CODE
```

Classes

```
class NoDocStrings

▶ EXPAND SOURCE CODE

Class variables

var class_variable

Methods

def foo(self)
```

Code without docstrings is also indexed by "pdoc"!

A class with docstrings:

class Foo:

```
This is a docstring of class Foo
11 11 11
class_variable = 3
"""This is a docstring for class_variable"""
def __init__(self):
    self.instance_var_1 = 1
    """This is a docstring for instance_var_1"""
    self.instance var 2 = 2
def foo_method(self):
    This is a docstring for foo_method.
    :param self:
    :return:
    11 11 11
def bar_method(self):
    This is a docstring for bar_method.
    :return:
    11 11 11
def _private_method(self):
    This is a docstring for _private_method
    :return:
    11 11 11
def __name_mangled_method(self):
    This is a docstring for __name_mangled_method
    :return:
    11 11 11
```

The result:

Classes

```
class Foo
```

This is a docstring of class Foo

► EXPAND SOURCE CODE

Subclasses

InheritedFoo

Class variables

```
var class_variable
```

This is a docstring for class_variable

Instance variables

```
var instance_var_1
```

This is a docstring for instance_var_1

Methods

```
def bar_method(self)
```

This is a docstring for bar_method. :return:

EXPAND SOURCE CODE

```
def foo_method(self)
```

This is a docstring for foo_method. :param self: :return:

EXPAND SOURCE CODE

A class which has no docstrings, but inherits from a class with a docstring:

```
class InheritedFoo(Foo):
    def foo_method(self):
        pass

def bar_method(self):
        """This is an overwritten docstring for bar_method"""
        pass
```

The result:

class InheritedFoo

This is a docstring of class Foo

► EXPAND SOURCE CODE

Ancestors

Foo

Methods

```
def bar_method(self)
```

This is an overwritten docstring for bar_method

EXPAND SOURCE CODE

Inherited members

```
Foo: class_variable, foo_method, instance_var_1
```

The bar_method docstring was overwritten.

Private and name-mangled methods are not documented but you can see them when you click "Expand source code":

Classes

```
class Foo
```

This is a docstring of class Foo

```
▼ EXPAND SOURCE CODE
def __init__(self):
    self.instance_var_1 = 1
"""This is a docstring for instance_var_1"""
    self.instance\_var\_2 = 2
def foo_method(self):
    This is a docstring for foo_method.
    :param self:
    :return:
def bar_method(self):
    This is a docstring for bar_method.
    :return:
def _private_method(self):
    This is a docstring for _private_method
    :return:
def __name_mangled_method(self):
    This is a docstring for __name_mangled_method
```

Nested classes:

```
class Baz:
    """
    This is a docstring for class Baz
    """

class BazInner:
    """
    This is a docstring for BazInner
```

The result:

Module pdoc3_test.module_b

This is a docstring for module_b

► EXPAND SOURCE CODE

Classes

class Baz

This is a docstring for class Baz

▶ EXPAND SOURCE CODE

Class variables

var BazInner

This is a docstring for BazInner

Inner class "BazInner" was indexed as a variable, wish pdoc would also indicate that it is a class;)

Module-level variables and functions:

```
This is a docstring for module_c
"""

module_variable = 100
"""

This is a docstring for module_variable
"""

def module_function():
    """
    This is a docstring for module_function
    :return:
    """
    function_variable = 10
    """
    This is a docstring for function_variable
"""

def _private_module_function():
    """
    This is a docstring for _private_module_function
```

```
:return:
"""

def __name_mangled_function():
    """

This is a docstring for __name_mangled_function
:return:
"""
```

The result:

Global variables

```
var module_variable
```

This is a docstring for module_variable

Functions

```
def module_function()
```

This is a docstring for module_function :return:

```
def module_function():
    """
    This is a docstring for module_function
    :return:
    """
    function_variable = 10
    """
    This is a docstring for function_variable
    """
```

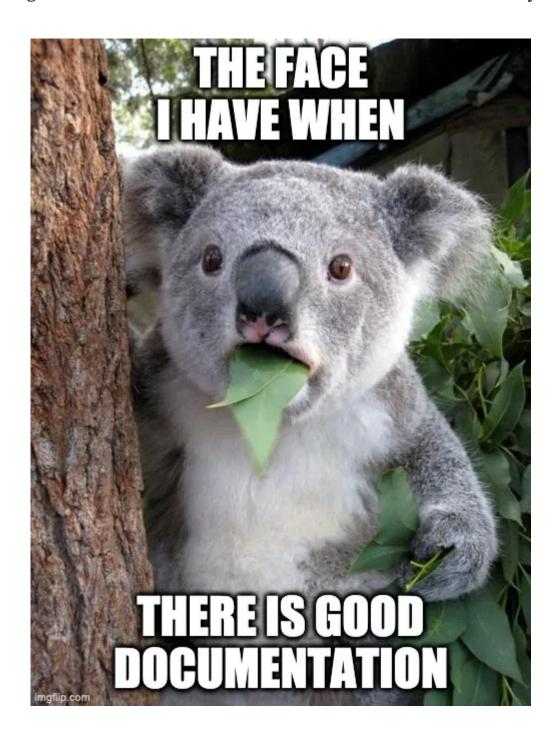
You can see more examples on pdoc3 docs page — they documented their own code with pdoc :)

5. MkDocs — the manual solution

What does it do?

MkDocs is a **fast**, **simple** and **downright gorgeous** static site generator that's geared towards building project documentation. Documentation source files are written in Markdown, and configured with a single YAML configuration file.

Out of the 3 tools I'm describing this one is the least automatic, it only autogenerates a nice-looking documentation website. All of the content is created manually.



Features:

- Source files are written in Markdown
- Preview site with a dev server
- Host anywhere like GitHub pages or Amazon S3

- Plugins
- Custom themes (also check out the community themes GitBook is my favourite)
- Python versions 3.5, 3.6, 3.7, 3.8, and pypy3
- MkDocs License <u>BSD</u>, each theme may have its own license, i.e, <u>ReadTheDocs</u> theme is MIT-licensed.

Installation:

```
pip install mkdocs
```

Usage:

```
mkdocs new mkdocs_test
```

Result:

```
    mkdocs_test tree
.
    docs
    index.md
    mkdocs.yml
```

- *mkdocs.yml* configuration
- index.md the default docs page

To run the dev server:

mkdocs serve

And go to http://127.0.0.1:8000 (by default)

My Docs

Welcome to MkDocs

Commands

Project layout

Welcome to MkDocs

For full documentation visit mkdocs.org.

Commands

- mkdocs new [dir-name] Create a new project.
- mkdocs serve Start the live-reloading docs server.
- mkdocs build Build the documentation site.
- mkdocs -h Print help message and exit.

Project layout

```
mkdocs.yml # The configuration file.

docs/
index.md # The documentation homepage.
... # Other markdown pages, images and other files.
```

Documentation built with MkDocs.

The server will auto-reload the page whenever you change the configuration or documented pages.

Adding a new page:

Create a .md file in docs/ dir and link it in the configuration file in nav section:

nav:

Home: index.mdAbout: about.md



Tecto figuram et vasti perfida tellus equique

Sed humi Alcyone

Livor quarum ursae illi Hercule stricto

Tecto figuram et vasti perfida tellus equique

Sed humi Alcyone

Lorem markdownum pando, **Delon iacens** fit fuerim loca officio proelia: et. Solvit fuit est peioris cum coepit mater tela, cum orbem quo. Ora cur: quod Fames ignara nec decipit veterumque sociis et variatis. Neque dolet vota exercet, modo, hic ob plumis vivum dominae: involvite aversata omnes et.

You also get "search", "previous", "next" buttons for free.

Changing the theme is as easy as (in the config file):

theme: readthedocs

Building the site (in cli):

mkdocs build

This will create a static html site located int site directory.

```
mkdocs_test git:(master) * 11 site
total 48
           1 bs staff
                         3.6K Jun 15 13:39 404.html
                 staff
                          96B Jun 15 13:39 about
           3 bs
                         128B Jun 15 13:39 css
                 staff
                         288B Jun 15 13:39 fonts
drwxr-xr-x 9 bs
drwxr-xr-x 3 bs staff
                          96B Jun 15 13:39 img
          1 bs
                staff
                         5.1K Jun 15 13:39 index.html
          5 bs staff
                         160B Jun 15 13:39 js
                         192B Jun 15 13:39 search
           6 bs staff
                         4.0K Jun 15 13:39 search.html
           1 bs staff
                         325B Jun 15 13:39 sitemap.xml
                staff
                         194B Jun 15 13:39 sitemap.xml.gz
           1 bs
```

Deploying:

The documentation site that you just built only uses static files so you'll be able to host it from pretty much anywhere. <u>GitHub project pages</u> and <u>Amazon S3</u> may be good hosting options, depending upon your needs.

6. Alternatives:

What other tools are available in the Python ecosystem that help with documentation:

- The offical Python documentation pages use reStructuredText (as markup language) and Sphinx, (*I find Markdown a bit simpler than rST but it's a personal choice)
- <u>Doxygen</u> —generates documentation from annotated sources
- <u>Portray</u> Python3 command-line tool and library that helps you create great documentation websites for your Python projects with as little effort as possible
- <u>Pycco</u> Python port of <u>Docco</u>: the original quick-and-dirty, hundred-line-long, literate-programming-style documentation generator. It produces HTML that displays your comments alongside your code.

7. Other resources

DocumentationTools - Python Wiki

This page is primarily about tools that help, specifically, in generating documentation for software written in Python...

wiki.python.org

Summary

If you are creating an API then Swagger-UI is a must.

With **very little effort** you can create module/class/function documentation using **pdoc3**. If the developers write **docstrings** then you will **benefit even** more.

Writing manual documentation takes more time, but things like architecture overview, installation etc should be (at least briefly) described. **MkDocs** makes it easy to create **simple and beautiful documentation**.

Just remember that having some documentation is **not** an **excuse for creating bad code**. <u>Self-documenting code</u> is an absolute priority.



Source https://www.reddit.com/r/ProgrammerHumor/comments/glbjhf/documentation_is_a_must/

What are Your experiences with documentation? Do you document your project? Do you use other tools to create documentation? Let me know in the comments section:)

Python Documentation

Swagger

Mkdocs

Python

Technology





Written by Bartlomiej Skwira

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Python Developer. Pychology and neuroscience enthusiast.