SID: 530788539

1. REGISTER

a. Register Successfully

I created an user with username "duy" and password "123" in this case

```
PS C:\Users\ADMIN\PycharmProjects\INF01112_ASG2> python client.py 127.0.0.1 65432
REGISTER
REGISTER
Enter username: duy
Enter password: 123
REGISTER:ACKSTATUS:0
Successfully created user account duy
```

b. Register unsuccessfully

```
ReproardIncerrapt
PS C:\Users\ADMIN\PycharmProjects\INF01112_ASG2> python client.py 127.0.0.1 65432
REGISTER
REGISTER
Enter username: thesearelongerforsurethan20characterslol
Error:username length limitation is 20 characters.
Enter username: |
```

Username must be less than 20 characters.

```
KeyboardInterrupt
PS C:\Users\ADMIN\PycharmProjects\INF01112_ASG2> python client.py 127.0.0.1 65432
REGISTER
Enter username: duy
Enter password: 123
REGISTER:ACKSTATUS:1
Error: User duy already exists
```

I tried to create a user with username "duy" again

The username and password are stored in database.

c. Invalid format

```
C:\Users\ADMIN\Downloads\netcat-win32-1.11\netcat-1.11>echo REGISTER:lee | nc 127.0.0.1 65432
REGISTER:ACKSTATUS:2
```

2. LOGIN

I already created the following users in my database: username: khai, password: 123

username: messi, password: 123 username: duy, password: 123 username: ronaldo, password: 123

a. Login successfully

```
ConnectionRefusedError: [WinError 10061] No connection could be made because the target machine actively refused it PS C:\Users\ADMIN\PycharmProjects\INF01112_ASG2> python client.py 127.0.0.1 65432
LOGIN
LOGIN
Enter username: khai
Enter password: 123
LOGIN:ACKSTATUS:0
Welcome khai
```

b. Login unsuccessfully

```
LOGIN
LOGIN
Enter username: quang
Enter password: 234
LOGIN:ACKSTATUS:1
User quang not found
```

I enter a username that is not existed in my database

```
ReypoardInterrupt
PS C:\Users\ADMIN\PycharmProjects\INF01112_ASG2> python client.py 127.0.0.1 65432
LOGIN
LOGIN
Enter username: messi
Enter password: 234
LOGIN:ACKSTATUS:2
Wrong password for user messi
```

I entered the wrong password so the server sent back LOGIN:ACKSTATUS:2, indicated a mismatch in the password

c. Invalid format

```
C:\Users\ADMIN\Downloads\netcat-win32-1.11\netcat-1.11>echo LOGIN:lee | nc 127.0.0.1 65432
LOGIN:ACKSTATUS:3
```

3. CREATE

a. CREATE SUCCESSFULLY

```
Welcome duy
CREATE
CREATE
Enter room name: siu
CREATE:ACKSTATUS:0
Successfully created room siu
Waiting for other player...
```

After login, user with username duy create a room named "siu". And the prompt "Waiting for other player" is displayed, indicating duy is waiting for anotthher player too join the room

b. CREATE UNSUCCESSFULLY

```
Error: Room siu already exists
CREATE
CREATE: ACKSTATUS: 2
CREATE
Enter room name: %^%$^
CREATE:ACKSTATUS:1
Error: Room %^%$^ is invalid
```

Here I used another user to login. This player tried to create the room with the same name which is already existed. After that this user tried to create a room name with invalid characters. In both cases, creating the room is unsuccessful and associate prompts are displayed to the client's stdout.

```
PS C:\Users\ADMIN\PycharmProjects\INFUIII2_ASG2> python client.py 127.0.0.1 65432
LOGIN
LOGIN
Enter username: messi
Enter password: 123
LOGIN:ACKSTATUS:0
Welcome messi
CREATE
CREATE
Enter room name: dasda
CREATE:ACKSTATUS:3
Error: Server already contains a maximum of 256 rooms
```

This is the case when the user tried to create a room when the server already has 256 rooms.

c. Invalid format

Here I sent the create message without any arguments

```
C:\Users\ADMIN\Downloads\netcat-win32-1.11\netcat-1.11>nc 127.0.0.1 65432 LOGIN:khai:123 LOGIN:ACKSTATUS:0
CREATE: ACKSTATUS: 4
```

4. ROOMLIST

a. ROOMLIST SUCCESSFULLY

I created 2 rooms named "siu" and "siuu", both initially only have 1 player

```
ROOMLIST
ROOMLIST
ROOMLISI
Do you want to list rooms as Player or Viewer? PLAYER
ROOMLIST:ACKSTATUS:0:siu,siuu
Room available to join as PLAYER: siu,siuu
ROOMLIST
ROOMLIST
Do you want to list rooms as Player or Viewer? VIEWER
ROOMLIST:ACKSTATUS:0:siu,siuu
Room available to join as VIEWER: siu,siuu
```

I login as another player and login and join the room named "siu"

```
LOGIN
LOGIN
Enter username: ronaldo
Enter password: 123
LOGIN:ACKSTATUS:0
Welcome ronaldo
JOIN
JOIN
JOIN
Enter room name to join: siu
Do you want to join as Player or Viewer? PLAYER
JOIN:ACKSTATUS:0

BEGIN:khai:ronaldo
Match between khai and ronaldo
will commence, it is currently khai's turn.
```

After that, I tried to use the ROOMLIST command again

```
Room available to join as VIEWER: siu, siuu
ROOMLIST
ROOMLIST
Do you want to list rooms as Player or Viewer? PLAYER
ROOMLIST: ACKSTATUS: 0: siuu
Room available to join as PLAYER: siuu
```

Now only 1 room is available to join as player

b. ROOMLIST UNSUCCESSFULLY

```
PS C:\Users\ADMIN\PycharmProjects\INF01112_ASG2> python client.py 127.0.0.1 65432
LOGIN
LOGIN
Enter username: khai
Enter password: 123
LOGIN:ACKSTATUS:0

Welcome khai
ROOMLIST
ROOMLIST
ROOMLIST
Do you want to list rooms as Player or Viewer? not dasda
Error: Please input a valid mode
Do you want to list rooms as Player or Viewer?
```

Invalid roomlist mode

```
LOGIN:ACKSTATUS:0
Welcome khai
ROOMLIST
ROOMLIST
Do you want to list rooms as Player or Viewer? goat
ROOMLIST:ACKSTATUS:1
Error: Please input a valid mode
```

Here I enter a mode different from both player and viewer, the server sent back the message with status 1.

```
C:\Users\ADMIN\Downloads\netcat-win32-1.11\netcat-1.11>nc 127.0.0.1 65432
LOGIN:khai:123
LOGIN:ACKSTATUS:0
ROOMLIST
ROOMLIST:ACKSTATUS:1
```

Here I sent a ROOMLIST message without any argument, as a result, the server sent back message with status 1

4. JOIN

a. JOIN SUCCESSFULLY

```
Do you want to join: siu
Do you want to join as Player or Viewer? PLAYER
JOIN:ACKSTATUS:0
BEGIN:duy:khai
Match between duy and khai
will commence, it is currently duy's turn.
```

User with username "khai" joins the room "siu" that duy created before. After joining, the BEGIN message is sent to all players and viewers in the room

b. JOIN UNSUCCESSFULLY

```
PS C:\Users\ADMIN\PycharmProjects\INF01112_ASG2> python client.py 127.0.0.1 65432 LOGIN
LOGIN
Enter username: khai
Enter password: 123
LOGIN:ACKSTATUS:0
Welcome khai
JOIN
JOIN
Enter room name to join: siu
Do you want to join as Player or Viewer? dasd
Unknown input
Do you want to join as Player or Viewer?
```

First case when user enter a mode that is neither PLAYER nor VIEWER

```
Error: Room %^%$^ is invalid
JOIN
Enter room name to join: no_room
Do you want to join as Player or Viewer? PLAYER
JOIN:ACKSTATUS:1
Error: No room named no_room
```

Another case where a user tries to join a room that is not existed in the server.

```
PS C:\Users\ADMIN\PycharmProjects\INF01112_ASG2> python client.py 127.0.0.1 65432 LOGIN
Enter username: messi
Enter password: 123
LOGIN:ACKSTATUS:0
Welcome messi
JOIN
ATOL.
Enter room name to join: siu
Do you want to join as Player or Viewer? PLAYER
JOIN:ACKSTATUS:2
Error: The room siu already has 2 players
```

In this case, user with username "messi" tried to join the room "siu" as a player, which already contains 2 players, therefore joining is unsuccessful.

c. Invalid format

I tried to join with mode different than player and viewer and sent without any argument. The server responds with status 3

```
CREATE: ACKSTATUS: 4
JOIN:siu:not_player
JOIN:ACKSTATUS:3
JOIN: ACKSTATUS: 3
```

5. IN GAME PROGRESS

ERROR CASE

Khai places a X in cel <1,1>

messi also places an O this the same cell, leads to the error and prompt the user to enter another coordinates.

```
Column: 4
Row: 4
(Column/Row) values must be an integer between 0 and 2
row: 4, col: 4
Column:
```

When the coordinates are not in range [0,2]

ACTUAL GAME

```
PS C:\Users\ADMIN\PycharmProjects\INF01112_ASG2> python client.py 127.0.0.1 65432
LOGIN
LOGIN
LOGIN
Enter username: messi
Enter password: 123
LOGIN:ACKSTATUS:0
Welcome messi
JOIN
JOIN
Enter room name to join: siu
Do you want to join as Player or Viewer? PLAYER
JOIN:ACKSTATUS:2
Error: The room siu already has 2 players
JOIN
JOIN
Enter room name to join: siu
Do you want to join as Player or Viewer? VIEWER
JOIN:ACKSTATUS:0

INPROGRESS:khai:duy
Match between khai and duy is in progress, it is currently khai's turn.
```

When a user joins a room as a viewer, the INPROGRESS message will be sent to that client

Duy will play first, after Duy places, the BOARDSTATUS message is sent to all user in the room, and the corresponding formatted table is printed in the client's stdout

Khai's turn and the BOARDSTATUS is sent again after each turn

```
It is the opponent's turn.
BOARDSTATUS:200010012

------
0 | |
------|
| X |
------|
| X | 0
-------

It is your turn.
PLACE
PLACE
Column: 1
Row: 0

GAMEEND:210010012:0:duy
Congratulations, you won!
```

When it is Duy's turn and he places the X in [0, 1], he wins (3 X's vertically). The GAMEEND message is sent and the associated prompt is printed out

Another case in another room, here, user with name "messi" wins because user with name "ronaldo" forfeits, and the GAMEEND with status 2 is sent for all user in the room

6. ERROR MESSAGE

```
PS C:\Users\ADMIN\PycharmProjects\INF01112_ASG2> python client.py 127.0.0.1 65432
REGISTER
REGISTER
Enter username: duy
Enter password: 123
REGISTER:ACKSTATUS:0
Successfully created user account duy
CREATE
CREATE
CREATE
Enter room name: siu
BADAUTH
Error: You must log in to perform this action
```

When the user has not logged in but try to create a room, a BADAUTH message is sent

```
PS C:\Users\ADMIN\PycharmProjects\INF01112_ASG2> python client.py 127.0.0.1 65432
LOGIN
Enter username: khai
Enter password: 123
LOGIN:ACSTATUS:0
Welcome khai
PLACE
PLACE
Column: 1
Row: 1
NOROOM
```

When a user is not inside a room but try to execute the PLACE command, a NOROOM message is sent