Khaled Saeed Ragab

Software Engineer

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EDUCATION

Bachelor of Computers and Artificial Intelligence **- Benha University (BFCAI)**   Sep 2023 – Present

PROJECTS

- **Gym website:** The website is a system to managed memberships and practices to enhance customer engagement as a project to ITI in HTML, CSS and Bootstrap.   Aug 2024
- **Bakery store:** Our bakery specializes in a freshly baked bread and treats made. From crusty sourdough and fluffy croissants to decadent cakes and cookies in HTML and CSS.   May 2024
- **Substract square game:** is a two-player mathematical strategy game. Starting with a positive integer N, players take turns subtracting a perfect square (like 1, 4, 9, etc.) from N. The game continues until N is reduced to zero. The player who cannot make a move (N is zero) loses in C++.   Apr 2024
- **Two squares game:** This game is played on a board of 4 x 4 squares. Two players take turns: each of them takes turn to place a rectangle on the board. A square cannot be covered twice. The last player who can place a card on the board is the winner in C++.   Apr 2024

EXPERIENCE

- **Leader and Instructor (Mentor) –** ACM **ICPC Benha**   Sep 2024 – Present
  - Mentor university students in competitive programming and algorithmic problem-solving.
  - Conduct regular training sessions on topics such as programming basics and data structures
  - Provided guidance and support to help students prepare for regional and national ICPC contests.

- **Contestant at ECPC 2024** and **2025, solved +2500 problem at codeforces and leetcode**   Jul 2024 - Aug 2025
- **Participated as a frontend developer in GDG student activity.**   Mar 2024 – Apr 2024

Certificates & Honors

- Certificated from Huawei in AI course (HCIA-AI V4.0)   Sep 2025
- Certificated from ITI in Winter intern as Back-end with .NET   Mar 2025
- Certificated from ITI in Summer intern as front-end.   Aug 2024
- Competition at Google Developer Clubs (GDG).   Mar 2024

SKILLS

- Programming Languages: C++, C#, Python and Java.
- Problem Solving and Competitive Programming, Structure Programming, Data Structures and OOP.
- Frontend: HTML, CSS, Bootstrap and JavaScript.