

Saturday 27.11.1441
18.7.2020

Developing Course challenge of budget (Abstracts) insert date inside UI

Budget Controller

Privacy - module

Construction function - "Expense"

Construction function - "Income"

object - data

- allItems + array - exp.
+ array - inc.

- total + no. - exp.
+ no. - inc.

- budget: no.

- Percentage: No.

method - Calculate Total (type)

var sum = 0;
data.allItems[type].forEach(function(item){
sum += item.value;
data.total[type] = sum;
});

Public - module

method - addItem (type, des, val)

var ID, newItem;

ID = Last ID + 1;

If type = "exp" insert inside Construction
= "inc" Function

data.allItem[type].push(newItem);
return newItem;

method - Calculate Budget

Calculate Total ("exp");

Calculate Total ("inc");

data.budget = inc. - exp.

data.Percentage = $(\frac{\text{exp}}{\text{inc}}) \times 100$
Math.round

UI Controller

Privacy - module

object - domString

type data:
description data:
value data:

Income Controller:

expense Controller:

budget label:

income label:

expense label:

Percentage:

Public module

object - getInputData

return {
type: DOM.value,
description: DOM.value,
value: parseFloat(DOM.value)}
}

method - getDomString

return domString;

method - addList Item (type, obj)

var html, element, newhtml;
If type = "exp" → html = des + value;
type = "inc" → element = des + value;

newhtml = html.replace(xid, obj.id);
n = n + 1 (xdes, obj.des);
n = n + 1 (xvalue, obj.value);

DOM(element);

insertAdjacentHTML

("beforeend", newhtml);

Controller

Privacy - module

method - update Budget

budgetctrl.calculate Budget();

var budget = uictrl.getBudget();

uictrl.display Budget(budget);

important

method - ctrlAdd Item

var input, newItem;

input = uictrl.getInputData();

If (input.description == "" +
input.value > 0 &&
input.value != "" &&
input.value > 0 &&
!isNaN(input.value))

input.value > 0 &&
!isNaN(input.value)

input.value > 0 &&
!isNaN(input.value)

input.value > 0 &&
!isNaN(input.value)

input.value > 0 &&
!isNaN(input.value)

input.value > 0 &&
!isNaN(input.value)

input.value > 0 &&
!isNaN(input.value)

input.value > 0 &&
!isNaN(input.value)

input.value > 0 &&
!isNaN(input.value)

input.value > 0 &&
!isNaN(input.value)

input.value > 0 &&
!isNaN(input.value)

input.value > 0 &&
!isNaN(input.value)

input.value > 0 &&
!isNaN(input.value)

input.value > 0 &&
!isNaN(input.value)

input.value > 0 &&
!isNaN(input.value)

input.value > 0 &&
!isNaN(input.value)

input.value > 0 &&
!isNaN(input.value)

input.value > 0 &&
!isNaN(input.value)

input.value > 0 &&
!isNaN(input.value)

input.value > 0 &&
!isNaN(input.value)

input.value > 0 &&
!isNaN(input.value)

input.value > 0 &&
!isNaN(input.value)

input.value > 0 &&
!isNaN(input.value)

input.value > 0 &&
!isNaN(input.value)

input.value > 0 &&
!isNaN(input.value)

Budget Controller

object - get Budget

return {

budget: data.budget,
total inc: data.total.inc,
total exp: data.total.exp,
percentage: data.percentage

Testing:

console.log(data);

UI Controller

method - clear Fields

var fields, fieldArr;

fields = ^{DOM} querySelector (description + "value" + All

fieldArr = Array.prototype.slice.
call(fields);

fieldArr.forEach(function(current) {
current.value = "";
});

method - display Budget (obj)

DOM(budget label).textContent
= obj.budget;

DOM(income label).textContent
= obj.totalInc;

DOM(expense label).textContent
= obj.totalExp;

DOM(percentage).textContent
= obj.percentage;

obj.percentage If else
obj.percentage + "%" "-----"

Controller

method - Setup Event Listener

var dom = view.domString();
addEventListener("click", -);
addEventListener("keypress", -);

Public module

method - initial

console.log("Application has
started");

view.displayBudget();

budget: 0,
total inc: 0,
total exp: 0,
percentage: 0
});

SetupEventListener();

Controller.initial();