

## **\*\*Finding Lane Lines on the Road\*\***

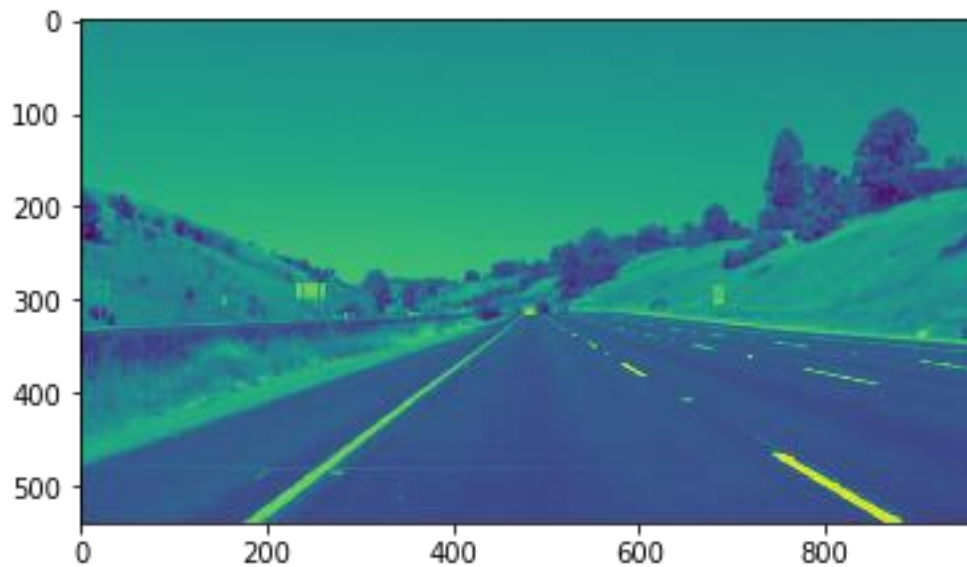
The goals / steps of this project are the following:

- \* Make a pipeline that finds lane lines on the road
- \* Reflect on your work in a written report

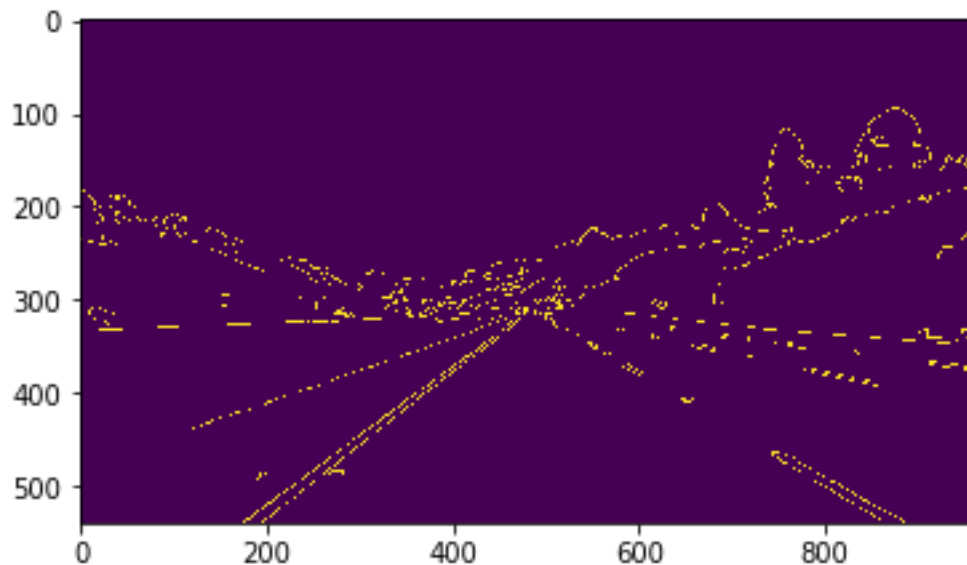
### **Reflection**

My pipeline consisted as the following:

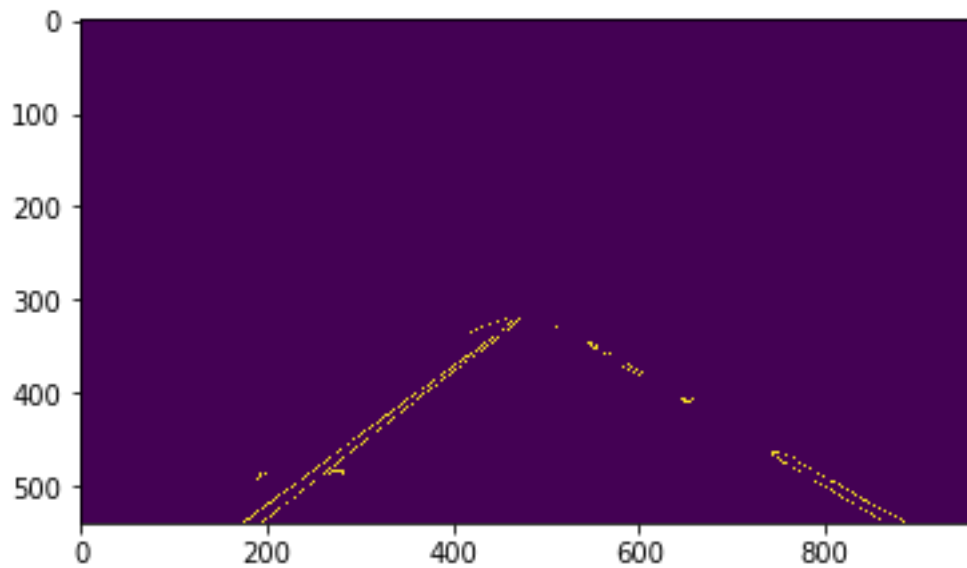
- 1) First, I converted the images to grayscale,



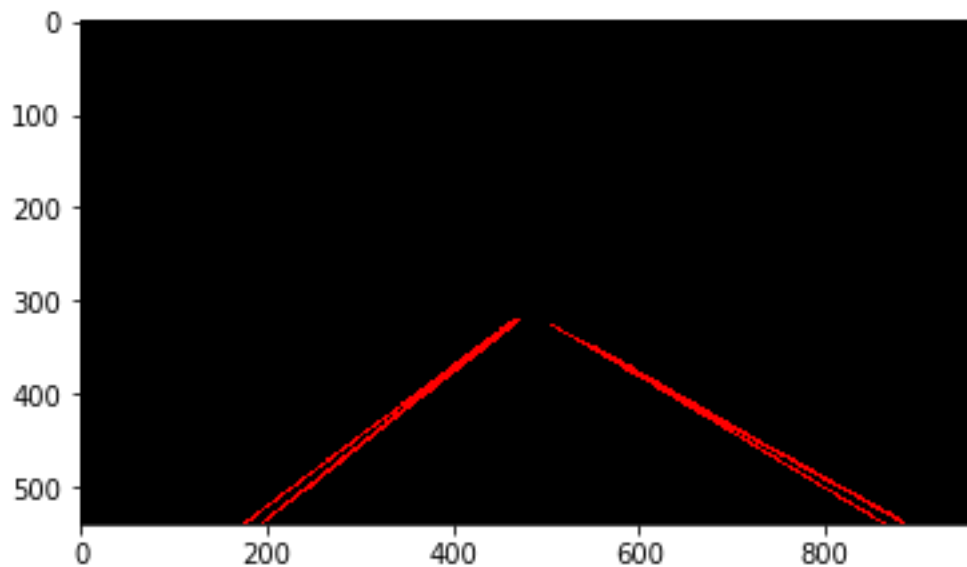
- 2) I selected Gaussian Blur function with kernel size = 5, then i applied canny function with low threshold = 50 and high threshold = 150.



- 3) I defined four sided polygon for selected region (450, 320),(490, 320), then apply vertices on the out of canny image which is called edges in the program



- 4) apply HoughLines with these best practices parameters ( rho = 2, theta =  $\text{np.pi}/180$ , threshold = 60, min\_line\_length = 100, max\_line\_gap = 150), the draw lines on a blank image



5) combine the lines blank image with initial image which is without any processing



In order to draw a single line on the left and right lanes, I modified the `draw_lines()` function by choose red color=[255, 0, 0], the thickness=8 .

### 2. Identify potential shortcomings with your current pipeline

One potential shortcoming would be what would happen when in a highly carved road the two line intersect with each so I decreased the rectangle.

Another shortcoming could be in highly intersection between lines in challenge video it could be solved by changing rectangle topology?

### 3. Suggest possible improvements to your pipeline

A possible improvement would be to make the draw line more visible ...

Another potential improvement could be to draw rectangle between two lines ...