CSCI/ARTI 8950 Machine Learning

Assignment Number 1: Due 1/29/2015 (in class)

1. [20 points]

The goal of the Tic-Tac-Toe game is to place three X's or three O's on the same row, column or diagonal on a 3 by 3 board. If you never played it or need more information about it, please visit http://boulter.com/ttt/ or search for other sites on the web. Our objective in this problem is to learn a good strategy to play Tic-Tac-Toe.

Formulate the Tic-Tac-Toe learning as a machine learning problem. You should briefly describe:

- What exactly would be learned and how it would be represented
- How the training examples will be obtained
- Which learning algorithm will be used
- 2. [10 points] Solve problem 2.4 on page 48 of the text book.
- 3. [10 points][Mid] Consider the EnjoySport concept learning task defined in Table 2.2 of the textbook.
 - (a) Give a minimum length sequence of training examples that produces the following version space (represented by its S and G sets):

| S:{< ? | Warm | Normal | Strong | Cool | ?>} | |
|--------|------|--------|--------|------|-----|--|
| G:{< ? | ? | ? | ? | ? | ?>} | |

(b) Give a minimum length sequence of **additional** training examples that will transform the version space described above into the following version space:

| S:{< ? | Warm | Normal | ${	t Strong}$ | Cool | ?>} | |
|--------|------|--------|---------------|------|-----|--|
| G:{< ? | ? | Normal | Strong | ? | ?>} | |

4. [10 points][Mid] Consider the following examples for machine learning:

| Example | a1 | a2 | a3 | a4 | a5 | label |
|---------|----|----|----|----|----|-------|
| 1 | 1 | 0 | 0 | 0 | 1 | + |
| 2 | 1 | 1 | 1 | 0 | 0 | + |
| 3 | 0 | 0 | 0 | 1 | 1 | _ |
| 4 | 1 | 0 | 1 | 0 | 0 | + |

Each hypothesis is described by a conjunction of constraints on the attributes **a1** through **a5**. The constraints may be "*" (any value is acceptable), " ϕ " (no value is acceptable), or a specific value (i.e. 0 or 1).

- (a) Give the sequence of S and G boundary sets computed by the **Candidate-Elimination** algorithm going through the given examples in the given order.
- (b) Would the final version space obtained above change if the examples were considered in reverse order? Briefly explain why.
- (c) Give a minimum length sequence of **additional** training examples that will make the version space converge to one and only one hypothesis.