

**CSCI 4560/6560 Evolutionary Computation  
Final Exam - Fall 2019**

**NAME:**

**Problem(1):**

**Problem(2):**

**Problem(3):**

**Problem(4):**

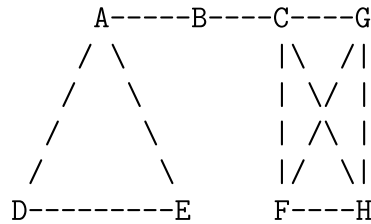
**Problem(5):**

**Total:**

1. [10 Points]

The **Maximal Clique** problem is stated as follows: Given an undirected graph  $G = (V, E)$  with  $N$  vertices and  $M$  edges. Find a maximal size subset of vertices  $X$  from  $V$  such that every pair of vertices  $u$  and  $v$  in  $X$  are directly connected with an edge  $(u, v)$  in  $E$ . In other words you want to find a maximal fully-connected subset of vertices.

For example, the set of vertices  $X = \{C, F, G, H\}$  constitutes a Maximal Clique for the following graph:



Formulate the **Maximal Clique** problem as a Genetic Algorithm or another form of evolutionary optimization. You should specify:

- A representation
- A fitness function. Give 3 examples of individuals and their fitness values if you are solving the above example.
- A set of mutation and/or crossover and/or repair operators. Intelligent operators that are suitable for this particular domain will earn more credit.
- A termination criterion for the evolutionary optimization.

2. **[10 points]: Short answers please**

- (a) What is the main feature distinguishing each of the following from other evolutionary computation approaches:
  - i. Genetic programming
  - ii. Michigan approach classifier systems
- (b) Briefly describe two different methods for adaptive parameter control in evolutionary optimization.
- (c) Give the name of one genetic operator that exhibits positional bias and one that exhibits distributional bias.
- (d) What is over-selection in genetic programming?

3. [10 points]:

Consider a genetic algorithm using binary representation with strings of length 5. The fitness is to be maximized. Assume that the initial population was as follows:

Individual	Genotype	Fitness
1	10001	A
2	11100	B
3	00011	C
4	01110	D

Assume also that a Goldberg-style canonical generational GA (using proportional selection, 1-point crossover and bit mutation) is used with mutation probability  $p_m = 0.01$  and crossover probability  $p_c = 1.0$ . The population size is kept constant at 4 individuals and all intermediate populations have 4 individuals also.

- If  $A = B = C = D = 10$ , what is the expected number of instances of the following schemata in the **mating pool**:  $1****$ ,  $001**$ .
- If  $A = B = 10$  and  $C = D = 20$ , what is the expected number of instances of the following schemata in the **mating pool**:  $0****$ ,  $100**$ .
- Give a set of values for A, B, C, and D which makes the expected number of instances of schema  $1****$  in the **mating pool** twice the expected number of instances of schema  $0**1*$  in the same pool.

4. **[10 points]: Short answers please**

- (a) Give brief definitions for the following:
  - i. The Building Block hypothesis
  - ii. Deception in Genetic Algorithms
  - iii. The Pareto Front in multi-objective optimization
- (b) Briefly mention the major difference between each of the following pairs:
  - i. Fitness sharing and crowding.
  - ii. Parameter Tuning and Parameter Control in evolutionary algorithms.

5. **[10 points]:**

Consider the paper: "Promoting Creative Design in Interactive Evolutionary Computation" presented in class.

- (a) According to the authors, what is the difference between aesthetically pleasing and creative systems?
- (b) How did the authors compute the phenotypic distance between two images?
- (c) The authors conclude that phenotypic distance (PD) search performed worse than both creativity-search (CS) and random search (RAND). In your opinion, is this conclusion sufficiently supported by the experimental results? Briefly explain.







