

FACULTY OF COMPUTERS AND INFORMATION CAIRO UNIVERSITY





FCISquare

CS352 - Software Engineering II

Phase 3-b Document

2016

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Reviewer Comments

| Issue No. | Issue Title | Your Action |
|-----------|---------------------------|-----------------------------|
| 1 | Search Show user himself | Add an if condition to |
| | as one of the results | prevent adding user |
| | | himself to the list |
| 2 | 'Follow' / 'Unfollow' | Buttons removed |
| | buttons appear in user's | |
| | own profile | |
| 3 | 'Comment' and 'Like' | Connected to their services |
| | features don't connect to | |
| | their corresponding | |
| | services | |
| 4 | Users with duplicate | "email" attribute is now |
| | emails (signup service) | constrained to be unique |

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Code Bad Smells

| Number | Bad smell | Place | Description | Action |
|--------|------------------|---|-----------------------------------|----------------|
| 1 | Bad variable | UserProfile, | Some variable | Renamed |
| | names | Search, placePop, NotificationList, NotificationFragm ent,NotificationSer vice, CheckIn | names weren't clear | these variable |
| 2 | Unused variables | UserProfile, NotificationFragm ent | There exists some unused variable | Deleted |
| 3 | Long method | Signup | Method is very | Extract into |
| | | | long, contains | other method |
| | | | many if-else | "signMeNow" |
| | | | conditions | |
| 4 | Long method | search | Method is very | Separate each |
| | | | long due to | of user and |
| | | | many details in | place |
| | | | the connection | searches into |
| | | | overriding | separate |
| | | | function | methods |
| 5 | Using magic | PlacePop | A value of 0.8 | Magic |
| | numbers | | was used to | number was |
| | | | determine the | replaced with |
| | | | window size | a final value |
| 6 | Long method | ShowPost | Method is so | Extract these |
| | | | long due to | setters into a |
| | | | many setters | separate |
| | | | | method |
| 7 | Duplicated code | Login & Signup | A method to | The method |
| | | | check | was moved to |
| | | | connectivity | a separate |

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| | | | was repeated in | static method |
|----|--------------|--------------|-------------------|---------------|
| | | | both | in a separate |
| | | | | class |
| 8 | Long Boolean | AddPlace | A check for a | The Boolean |
| | expression | | state is very | check was |
| | | | long inside an if | extracted to |
| | | | condition | external |
| | | | | method |
| 9 | Long method | AddPlace | Method too | Errors |
| | | | long due to | extracted to |
| | | | many checks | external |
| | | | for errors | method |
| 10 | Long Method | MainActivity | The onCreate | Each related |
| | | | method | part was |
| | | | contains so | extracted to |
| | | | much | external |
| | | | initialization | method |

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Front-End Testing

2.1 - User Component

| Number | Testing scenario | Description | Result |
|--------|------------------------|--|----------|
| 2.1.1 | Login with valid | This scenario starts with | Passed |
| | credentials | enters a valid user name and | |
| | | password, and press Login | |
| | | button ,the system will be | |
| | | redirected to the home page. | |
| 2.1.2 | Login with invalid | This scenario starts with | Passed |
| | credentials | enters an invalid user name | |
| | | and password, the system | |
| | | will show a toast (message) that the user enters a wrong | |
| | | email or password | |
| 2.1.3 | Signup With acceptable | This scenario test the signup | Passed |
| 2.1.5 | information | service and start with | russeu |
| | | entering the information | |
| | | required to signup (Name , | |
| | | Email , Password,) the | |
| | | system will add a new user | |
| | | and redirect to Home page | |
| 2.1.4 | Signup With non- | This Scenario start with enter | Passed |
| | acceptable information | a combination of invalid | |
| | | values ,ex: invalid email with | |
| | | short password , The system | |
| | | mark the invalid fields and | |
| | | user asked to enter a valid | |
| 245 | C' | Ones | Danad |
| 2.1.5 | Signup with previously | Test with register a new user | Passed |
| | registered user | with already registered , The system shows error message | |
| 2.1.6 | information | , | December |
| 2.1.6 | View Last Position | The User press view last | Passed |
| | | position and the system view the last coordinates of the | |
| | | the last coordinates of the | |

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| | | last position for the user | |
|--------|---------------------------------|--|--------|
| 2.1.7 | Follow User | The User Search for user name and system display available users in the system with the name matching, user press follow | Passed |
| 2.1.8 | Follow previously followed user | This scenario test if you can follow an already followed user, system shows message for the error | Passed |
| 2.1.9 | Unfollow User | User unfollow a followed user by pressing unfollow button | Passed |
| 2.1.10 | User History of Actions | This Scenario test the history of actions service, user open history tab, system shows the history for the user | Passed |

2.2 - Place Component

| Number | Testing scenario | Description | Result |
|--------|------------------|---|--------|
| 2.2.1 | Add Place | This scenario starts with user press add place button the system redirects user to add place page, then user enters place name and description and coordinates of the place (Manually or Automatically) | Passed |
| 2.2.2 | Search Place | This Scenario test the search for place function, user enters place name and press search then a list of result places appear | Passed |
| 2.2.3 | Save Place | User search for place and press save to add this place to the list of saved places of the user | Failed |

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2.3 - Notification Component

| Number | Testing scenario | Description | Result |
|--------|-----------------------|--|--------|
| 2.3.1 | Get Notification | This scenario starts with user accessing the notification tab , the system show the user incoming notification | Failed |
| 2.3.1 | Generate Notification | This Scenario is being carried out in the back ground, the user follow, like, or comment on another users post, the system generate a notification and save it in the database | Passed |

2.4 - Check-In Component

| Number | Testing scenario | Description | Result |
|--------|------------------|---|--------|
| 2.4.1 | Get posts | This Scenario tests the service of retrieve check-in, user open home page after login, system shows a list of check-ins | Passed |
| 2.4.2 | Like a Post | User review a check-in post and press like button, system update user information and show the new likes count on the post | Passed |
| 2.4.3 | Comment on Post | Scenario where user comment on a post, prerequisite: post already exist on user's home page, user write text document and press comment, system updates post and shows new commnt | Passed |

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Back-End Testing

SERVICES (ServicesTestClass, ServiceTestInputSets)

| Number | Testing function | Description | Result |
|--------|--|---|---------------------|
| 1.1.1 | <pre>testLoginService(St ring email, String password, String expectedJSON)</pre> | Uses different input stream to test different cases against the expected JSON string | Passed (4 out of 4) |
| 1.1.2 | <pre>testSignUpService(S tring name, String email, String password)</pre> | Test if the user is successfully registered subject to the registration contraints | Passed (3 out of 4) |
| 1.1.3 | <pre>testFollowService(S tring srcID, String dstID, String expectedJSON)</pre> | Test if user is allowed to follow another user twice or follow him/herself | Passed (3 out of 3) |
| 1.1.4 | <pre>testSearchService(S tring query, String filter, String expectedJSON)</pre> | Test the search service using different test cases with different search filters and compares with the expected JSON string | Passed (2 out of 2) |
| 1.1.5 | <pre>testNotificationSer vice(String userID, String expectedJSON)</pre> | Test the notification service | Passed (2 out of 2) |

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Github repository link

