

Task 3: Implementing Heap Operations. Code a min-heap in JAVA with methods for insertion, deletion, and fetching the minimum element. Ensure that the heap property is maintained after each operation."

1. CODE:

```
public class MinHeap {  
    private int[] heap;  
    private int size;  
    private int capacity;  
    public MinHeap(int capacity) {  
        this.capacity = capacity;  
        this.size = 0;  
        this.heap = new int[capacity];  
    }  
    private int parent(int index) {  
        return (index - 1) / 2;  
    }  
    private int leftChild(int index) {  
        return 2 * index + 1;  
    }  
    private int rightChild(int index) {  
        return 2 * index + 2;  
    }  
    public void insert(int key) {  
        if (size == capacity) {  
            throw new IllegalStateException("Heap is full");  
        }  
        heap[size] = key;  
        int current = size;  
        size++;  
    }  
}
```

```

        while (current != 0 && heap[parent(current)] > heap[current]) {
            swap(current, parent(current));
            current = parent(current);
        }
    }

    public int extractMin() {
        if (size == 0) {
            throw new IllegalStateException("Heap is empty");
        }
        if (size == 1) {
            size--;
            return heap[0];
        }

        int root = heap[0];
        heap[0] = heap[size - 1];
        size--;
        heapify(0);
        return root;
    }

    public int getMin() {
        if (size == 0) {
            throw new IllegalStateException("Heap is empty");
        }
        return heap[0];
    }

    private void heapify(int i) {
        int smallest = i;
        int left = leftChild(i);
        int right = rightChild(i);
        if (left < size && heap[left] < heap[smallest]) {

```

```

        smallest = left;
    }
    if (right < size && heap[right] < heap[smallest]) {
        smallest = right;
    }
    if (smallest != i) {
        swap(i, smallest);
        heapify(smallest);
    } }

private void swap(int i, int j) {
    int temp = heap[i];
    heap[i] = heap[j];
    heap[j] = temp;
}

public static void main(String[] args) {
    MinHeap minHeap = new MinHeap(10);
    minHeap.insert(3);
    minHeap.insert(2);
    minHeap.insert(1);
    minHeap.insert(15);
    minHeap.insert(5);
    minHeap.insert(4);
    minHeap.insert(45);
    System.out.println("Minimum element: " + minHeap.getMin()); // Output: 1
    System.out.println("Extracted min: " + minHeap.extractMin()); // Output: 1
    System.out.println("Minimum element: " + minHeap.getMin()); // Output: 2
    System.out.println("Extracted min: " + minHeap.extractMin()); // Output: 2
    System.out.println("Minimum element: " + minHeap.getMin()); // Output: 3
} }

```

Explanation:

❖ MinHeap Class:

1) Attributes:

- **heap:** Array to store heap elements.
- **size:** Current number of elements in the heap.
- **capacity:** Maximum capacity of the heap.
- **Constructor:** Initializes the heap with a given capacity.
- **parent(int index):** Returns the parent index of a given index.
- **leftChild(int index):** Returns the left child index of a given index.
- **rightChild(int index):** Returns the right child index of a given index.
- **insert(int key):** Inserts a new element into the heap and restores the heap property by bubbling up the new element.
- **extractMin():** Removes and returns the minimum element from the heap and restores the heap property by heapifying down the root element.
- **getMin():** Returns the minimum element without removing it.
- **heapify(int i):** Heapifies down a subtree rooted with node 'i' to restore the heap property.
- **swap(int i, int j):** Swaps two elements in the heap.
- **main(String[] args):** Tests the heap operations by inserting elements, extracting the minimum element, and printing the minimum element.