

Program Analysis and Testing

Exam 1 Review

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1 Python for PAT

1.1 Inspecting objects in python

Python objects can be inspected with a handful of built-in functions.

function	description
<code>help</code>	Invoke the built-in help system
<code>type</code>	With one argument, return the type of an object
<code>dir</code>	Without arguments, return the list of names in the current local scope. With an argument, attempt to return a list of valid attributes for that object
<code>id</code>	Return the identity of an object. This is an integer which is guaranteed to be unique and constant for this object during its lifetime.
<code>getattr</code>	Return the value of the named attribute of object
<code>callable</code>	Return <code>True</code> if the object argument appears callable, <code>False</code> if not.

1.2 Magic functions

A *Magic Method* is a function (always beginning and ending with `__`, called a *dunderstore*). Examples are given in ??.

function	description
<code>__new__</code>	Called to create a new instance of class <code>cls</code> .
<code>__init__</code>	Called after the instance has been created (by <code>__new__()</code>), but before it is returned to the caller.
<code>__del__</code>	Called when the instance is about to be destroyed.
<code>__repr__</code>	Called by the <code>repr()</code> built-in function to compute the “official” string representation of an object
<code>__str__</code>	Called by <code>str(object)</code> and the built-in functions <code>format()</code> and <code>print()</code> to compute the “informal” or nicely printable string representation of an object.

1.3 Syntactic sugar

Syntactic Sugar is syntax within a programming language that is designed to make things easier to read or to express. For example, a function decorator can be used as shorthand for function composition:

```
1 @decorator
2 def func():
3     # do whatever
```

is equivalent to

```
1 def func(args):
2     # do whatever
3 func = decorator(func)
```

Other examples of syntactic sugar:

Compound inequalities:

```
1 1 < x < 10                                1 1 < x and x < 10
```

List comprehension:

```
1 arr = [x for x in range(10)]                1 arr = []
                                           2 for x in range(10):
                                           3     arr.append(x)
```

1.4 Regular expression

A *regular expression* is a sequence of characters that specify a search pattern in text.

```
1 re.findall(r'\bf[a-z]*', 'which foot or hand fell fastest')
```

?? gives an outline of regular expression syntax.

expression	explanation
.	(Dot.) In the default mode, this matches any character except a newline. If the DOTALL flag has been specified, this matches any character including a newline.
^	(Caret.) Matches the start of the string, and in MULTILINE mode also matches immediately after each newline.
\$	Matches the end of the string or just before the newline at the end of the string.
*	Causes the resulting RE to match 0 or more repetitions of the preceding RE
+	Causes the resulting RE to match 1 or more repetitions of the preceding RE
?	Causes the resulting RE to match 0 or 1 repetitions of the preceding RE.
[]	Used to indicate a set of characters

2 Concepts and application of concepts in PAT

2.1 Program Concrete/Abstract/Symbolic State

2.2 State space

2.3 Overapproximation

2.4 Reachability

2.5 Safety and Liveness properties

2.6 Meta-morphic relations

2.7 Undecidability

2.8 Satisfiability

3 Control flow graph

A *control flow graph* is a representation, using graph notation, of all paths that might be traversed through a program during its execution.

3.1 Basic blocks

The *nodes* in the graph correspond to regions of source code. A *basic block* is maximal program region with a single entry and single exit point.

3.2 Transitions

The (directed) *edges* of the graph correspond to the possibility that program execution proceeds from the end of one region directly to the beginning of another.

4 Data flow

4.1 Def/Use

Definition: where a variable gets a value

- Variable declaration (often the special value uninitialized)
- Variable initialization
- Assignment
- Values received by a parameter

Use: extraction of a value from a variable

- Expressions
- Conditional statements
- Parameter passing
- Returns

4.2 Def-use pairs

A *def-use* (du) pair associates a point in a program where a value is produced with a point where it is used.

4.3 Def/Use in presence of references

4.4 Data flow algorithms

Suppose we are calculating the reaching definitions of node v , and there is an edge (p, v) from an immediate predecessor node p .

- If the predecessor node p can assign a value to variable x , then the definition x_p reaches v . We say the definition x_p is generated at p .
- If a definition x_p of variable x reaches a predecessor node p , and if x is not redefined at that node (in which case we say the x_p is killed at that point), then the definition is propagated on from p to v .

Worklist algorithm iterate to a fixed point solution.

General idea:

- Initially all nodes are on the work list, and have default values
- Default for “any-path” problem is the empty set, default for “all-path” problem is the set of all possibilities (union of all gen sets)
- While the work list is not empty
 - Pick any node n on work list; remove it from the list
 - Apply the data flow equations for that node to get new values
 - If the new value is changed (from the old value at that node), then
 - * Add successors (for forward analysis) or predecessors (for backward analysis) on the work list
- Eventually the work list will be empty (because new computed values = old values for each node) and the algorithm stops.