# **Debugging in SPIM**

CMPUT 229

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#### **Outline**

1 Debugging Programs

**2** SPIM Debugging Features

3 Example

# How Do You Debug?

#### How Do You Debug?

- Breakpoints
- Single-stepping
- Inspecting variable values

# **Breakpoints in SPIM**

- Can only set breakpoints by address or global symbol name.
  - You can make symbols in your program global using the .globl directive.
- Look up the address of the instruction you want to break on in the Text Segments pane in XSPIM.
- See all the global symbols by choosing global symbols in the print menu in XSPIM.
- Use the p(rint) command to show instructions in SPIM.
- Use the print\_symbols command to show global symbols in SPIM.
- Set a breakpoint using the breakpoints button in XSPIM, or the breakpoint command in SPIM.

# **Stepping in SPIM**

- Click step and enter the number of instructions to execute in XSPIM.
- $\blacksquare$  Use the s(tep) command in SPIM.
  - Just hit enter to repeat the last command handy when single-stepping.

### Value Inspection in SPIM

- As you know, there aren't really variables in assembly language.
- There are registers, and memory, where we keep values.
- In XSPIM, the registers are listed in the top pane, and values in memory can be found in the Data Segments pane.
- In SPIM, use the p(rint) command to print values in registers or memory.

#### **Example**

- A simple program to calculate and display the Fibonacci sequence.
- But it doesn't quite work ...

#### **Questions?**