

# Lecture 0 : introduction

By : Khalil idrissi

lecture 0 : intro  
lecture 1 : linear regression  
lecture 2 : SVMs  
lecture 3 : dealing with images  
lecture 4 : Neural network and backprop  
lecture 5 : CNN, transfer learning and behavioral cloning  
lecture 6 : autoencoders and image segmentation  
lecture 7 : object detection  
lecture 8 : RNN ,LSTM, GRU  
lecture 9 : decision trees, random forests, bagging, boosting, stacking  
lecture 10 : Variational AE and GANs  
lecture 11 : representation learning  
lecture 12 : PCA and K-means clustering  
lecture 13 : intro to Reinforcement learning

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# Today

- intro to the jargon
- working with pandas



What is AI ?

AI is a term that  
encapsulates all the  
methods and techniques  
that make a system  
behavior intelligent



“Intelligence is not a single, unitary ability, but rather a composite of several functions. The term denotes that combination of abilities required for survival and advancement within a particular culture.” A. Anastasi [2]



"Intelligence is not a single, unitary function. The term denotes a set of several functions. The term denotes the capacity to think, to solve novel problems, to reason and to have knowledge of the world." M. Anderson [3]

"...that facet of mind underlying our capacity to think, to solve novel problems, to reason and to have knowledge of the world." A. Anastasi [2]

"It seems to us that in intelligence there is a  $\hat{\pi}$  think, to solve novel problems or the lack of which, is of the utmost importance M. Anderson [3]  
faculty is judgement, otherwise called good sense, practical faculty, the alteration  
the faculty of adapting ones self to circumstances."

"Intelligence is not a single function. The term denotes several functions. The term denotes the alteration and advancement of practical life. This  
"...that facet of mind underlies the alteration of practical life. This  
lems, to reason and to have knowledge. A. Binet [5]

"It seems to us that in intelligence or the lack of which, is the faculty of judgement the faculty of

"Intelligence is what is measured by intelligence tests." E. Boring [7]  
"Intelligence is a fundamental faculty, the alteration of several functions. The term denotes the power of thinking, to solve novel problems, to reason and to have knowledge of circumstances." M. Anderson [3]  
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functions. The term denotes the ability to use called good sense of several and advancement of mind under conditions of self to circumstances required for survival

"We shall use the term 'intelligence' to mean the ability of an organism to solve new problems ..." W. V. Bingham [6]

[5] initiative,

"It seems to us that intelligence tests." E. Boring [7]

"... a quality that is intellectual and not emotional or moral: in measuring it we try to rule out the effects of the child's zeal, interest, industry, and the like. Secondly, it denotes a general capacity, a capacity that enters into everything the child says or does or thinks; any want of 'intelligence' will therefore be revealed to some degree in almost all that he attempts;" C. L. Burt [8]

functions  
and advancement

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"We shall use the term intelligence to denote the capacity of a person to learn from experience and advance his knowledge and skills." S. S. Colvin quoted in [35]

"It seems

"...the ability to plan and structure one's behavior with an end in view." J.

P. Das

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the child says or does or thinks; any want of 'intelligence' revealed to some degree in almost all that he thinks, to solve novel problems of survival functions and advancement.

"We shall use the term intelligence

"A person possesses intelligence insofar as he has learned, or can learn, to adjust himself to his environment." S. S. Colvin quoted in [35]

"It seems

"...the ability to plan and structure one's behavior with an end in view." J.

"The capacity to learn or to profit by experience." W. F. Dearborn quoted  
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"It seems

"...the ability to plan and structure one's behavior"

"The capacity to learn or

revealed to some

and

"...in its lowest terms intelligence is present where the individual animal, or human being, is aware, however dimly, of the relevance of his behaviour to an objective. Many definitions of what is indefinable have been attempted by psychologists, of which the least unsatisfactory are 1. the capacity to meet novel situations, or to learn to do so, by new adaptive responses and 2. the ability to perform tests or tasks, involving the grasping of relationships, the degree of intelligence being proportional to the complexity, or the abstractness, or both, of the relationship." J. Drever [9]

quoted in [35]

"It seems

"...the ability to plan and structure one's behavior"

"The concept of the effectual is present where the individual animal, or of the relevance of his behaviour to J.  
in "Intelligence A: the biological substrate of mental ability, the capacity to meet  
roanatomy and physiology; Intelligence B: the manifestation of intelligence A,  
and everything that influences its expression in real life behavior; Intelligence  
f C: the level of performance on psychometric tests of cognitive ability." H. J.  
'Eysenck.

'human

ac an objective.

"T psychologists, or to  
in novel situations, or to  
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degree of intelligence being proporti  
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"...the ability to plan and structure one's behavior"

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in "Intelligence A: the effectual is present where the relevance of his behaviour to  
have been attempted by capacity to meet the

"Sensory capacity, capacity for perceptual recognition, quickness, range or  
flexibility or association, facility and imagination, span of attention, quickness  
or alertness in response." F. N. Freeman quoted in [35]

human  
as an objective.  
psychologists, of  
"T novel situations, or to  
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Intelligence A,  
real life behavior; Intelligence  
cognitive ability." H. J.

"It seems ... plan and structure one's behavior ... where the individual animal, or ... J.  
"... adjustment or adaptation of the individual to his total environment, or ...  
limited aspects thereof ... the capacity to reorganize one's behavior patterns ...  
so as to act more effectively and more appropriately in novel situations ... the A,  
ability to learn ... the extent to which a person is educable ... the ability to ice  
carry on abstract thinking ... the effective use of concepts and symbols in ... J.  
dealing with a problem to be solved ..." W. Freeman  
or alertness

human

as an objective.

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human  
an objective  
biologists, or  
or to  
or the

"... performing an operation on a specific type of content to produce a partic-  
ular product." J. P. Guilford

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dealing with a problem ...  
or alertness ...  
"Sensation, perception, association, memory, imagination, discrimination, judgment ... the  
ment and reasoning." N. E. Haggerty quoted in [35] ... environment, or ...  
... or to ... use of concepts and symbols in ...  
... W. Freeman

"...the resultant of the process of acquiring, storing in memory, retrieving, ...  
combining, comparing, and using in new contexts information and conceptual  
skills." Humphreys

or de-

“An intelligence is the ability to solve problems, or to create products, that are valued within one or more cultural settings.” H. Gardner [11]

"Sensation, perception, association, memory, imagination, discrimination, judgment and reasoning." N. E. Haggerty quoted in [35] "The individual is educable ... the use of concepts and symbols in ..."

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"An intelligence is the ability to solve problems, or to create products, that are valued within one or more cultural settings." H. Gardner [11]

... adjustment or adaptation of the individual where the individual has limited aspects thereof ... the capacity to ... the individual's ... J. ... so as to act more effectively and ... discrimination, judgement, ... the ability to learn ... the ... carry ...

"The capacity for knowledge, and knowledge possessed." V. A. C. Henmon , [16]

"Sensation, perception, ... educable ... the A, ... ment and reasoning." N. E. Hagg ... the ability to ice ... W. Freeman ... or to ... or the ...

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“Any system ...that generates adaptive behaviour to meet goals in a range of environments can be said to be intelligent.” D. Fogel [10]

“...the ability of a system to act appropriately in an uncertain environment, where appropriate action is that which increases the probability of success, and success is the achievement of behavioral subgoals that support the system’s ultimate goal.” J. S. Albus [1]

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“...the essential, domain-independent skills necessary for acquiring a wide range of domain-specific knowledge – the ability to learn anything. Achieving this with ‘artificial general intelligence’ (AGI) requires a highly adaptive, general-purpose system that can autonomously acquire an extremely wide range of specific knowledge and skills and can improve its own cognitive ability

“...the system through self-directed learning.” P. Voss [38]

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# On the Measure of Intelligence

François Chollet \*

Google, Inc.

*fchollet@google.com*

November 5, 2019

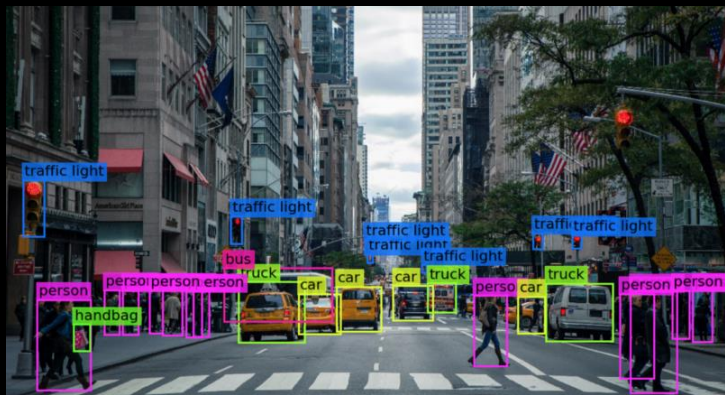
## Abstract

To make deliberate progress towards more intelligent and more human-like artificial systems, we need to be following an appropriate feedback signal: we need to be able to define and evaluate intelligence in a way that enables comparisons between two systems, as well as comparisons with humans. Over the past hundred years, there has been an abundance of attempts to define and measure intelligence, across both the fields of psychology and AI. We summarize and critically assess these definitions and evaluation approaches, while making apparent the two historical conceptions of intelligence that have implicitly guided them. We note that in practice, the contemporary AI community still gravitates towards benchmarking intelligence by comparing the *skill* exhibited by AIs and humans at specific tasks, such as board games and video games. We argue that solely measuring skill at any given task falls short of measuring intelligence, because skill is heavily modulated by prior knowledge and experience: unlimited priors or unlimited training data allow experimenters to “buy” arbitrary levels of skills for a system, in a way that masks the system’s own generalization power. We then articulate a new formal definition of intelligence based on Algorithmic Information Theory, describing intelligence as *skill-acquisition efficiency* and highlighting the concepts of *scope*, *generalization difficulty*, *priors*, and *experience*, as critical pieces to be accounted for in characterizing intelligent systems. Using this defi-

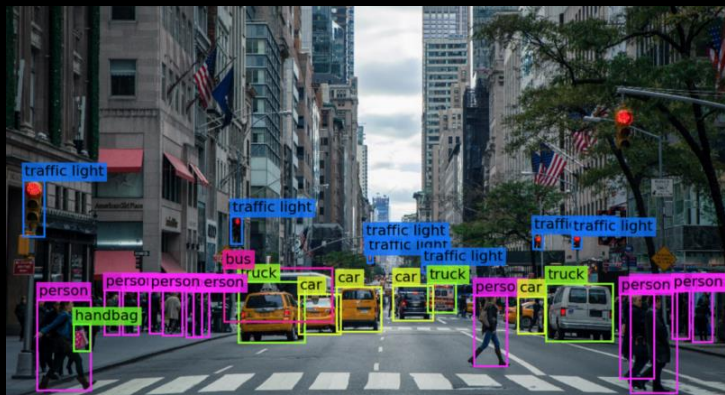
[Link](#) (press ctrl + Link)

# Applications of AI

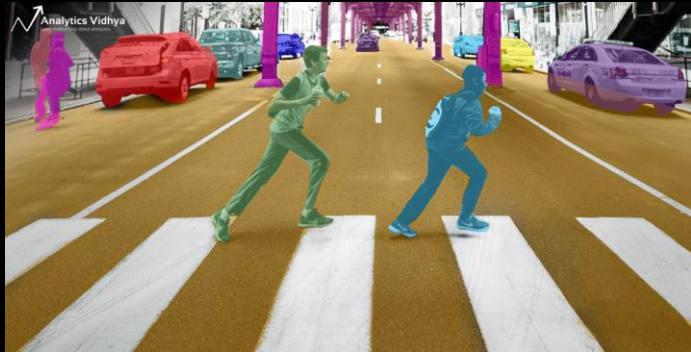
# Applications of AI



# Applications of AI

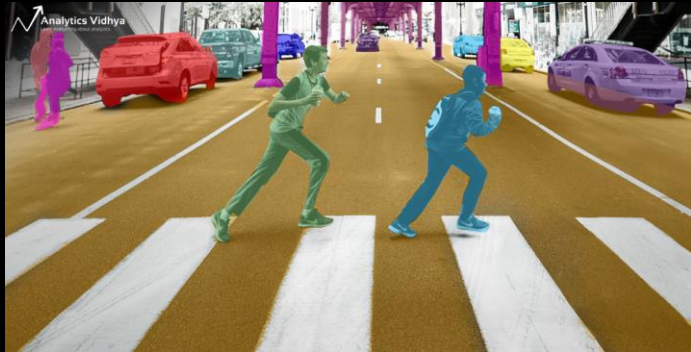
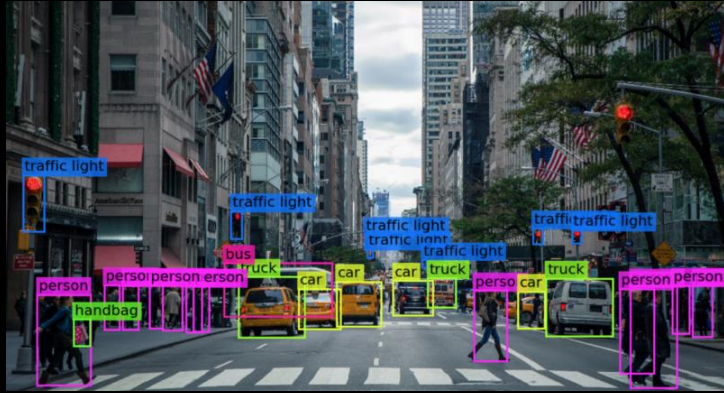


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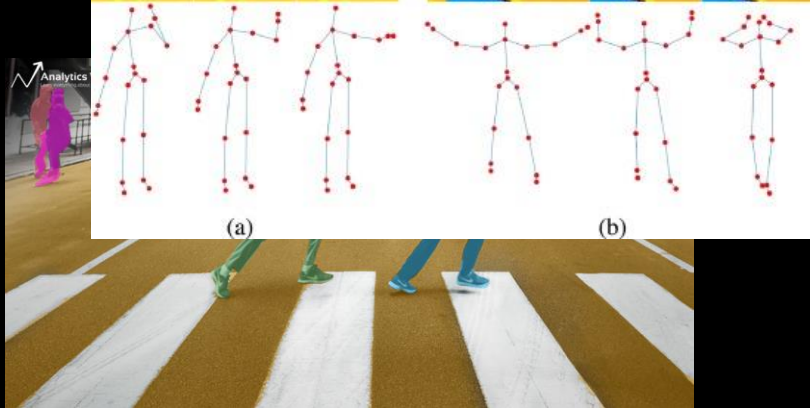
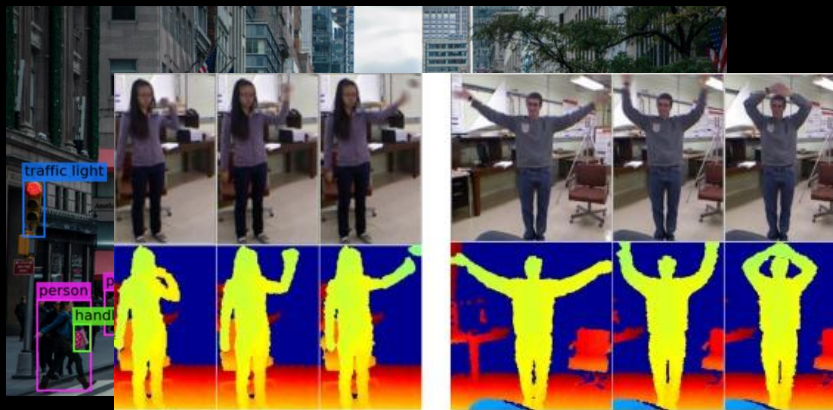


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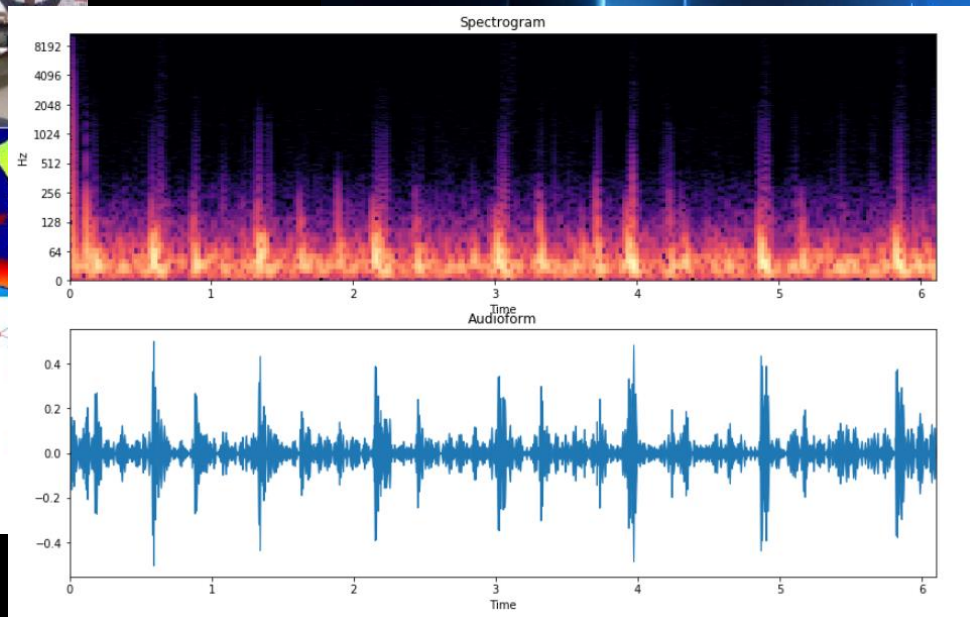
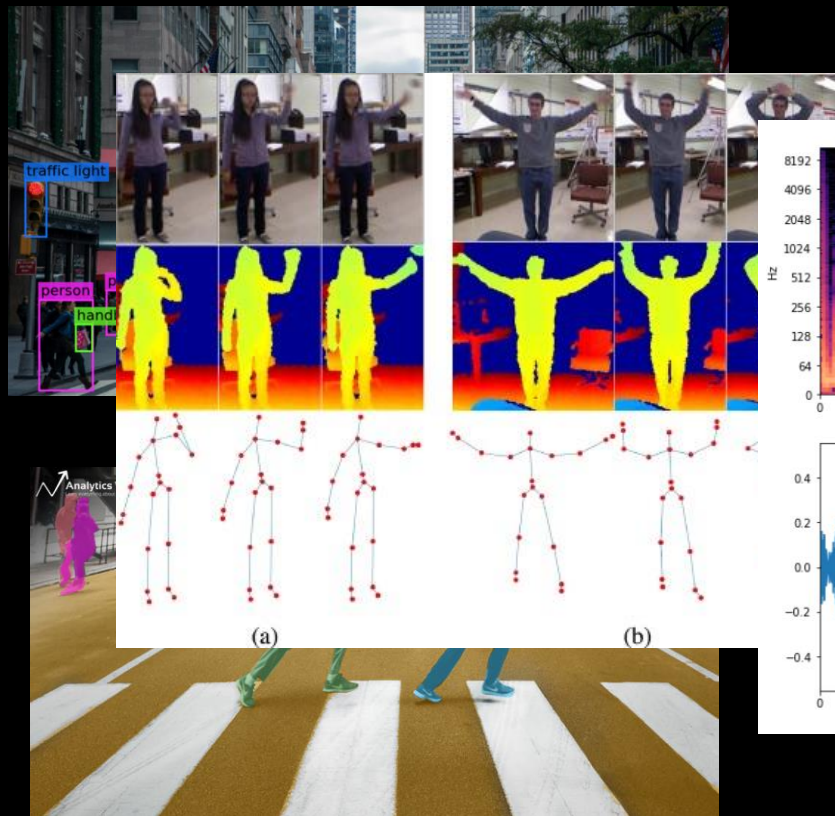




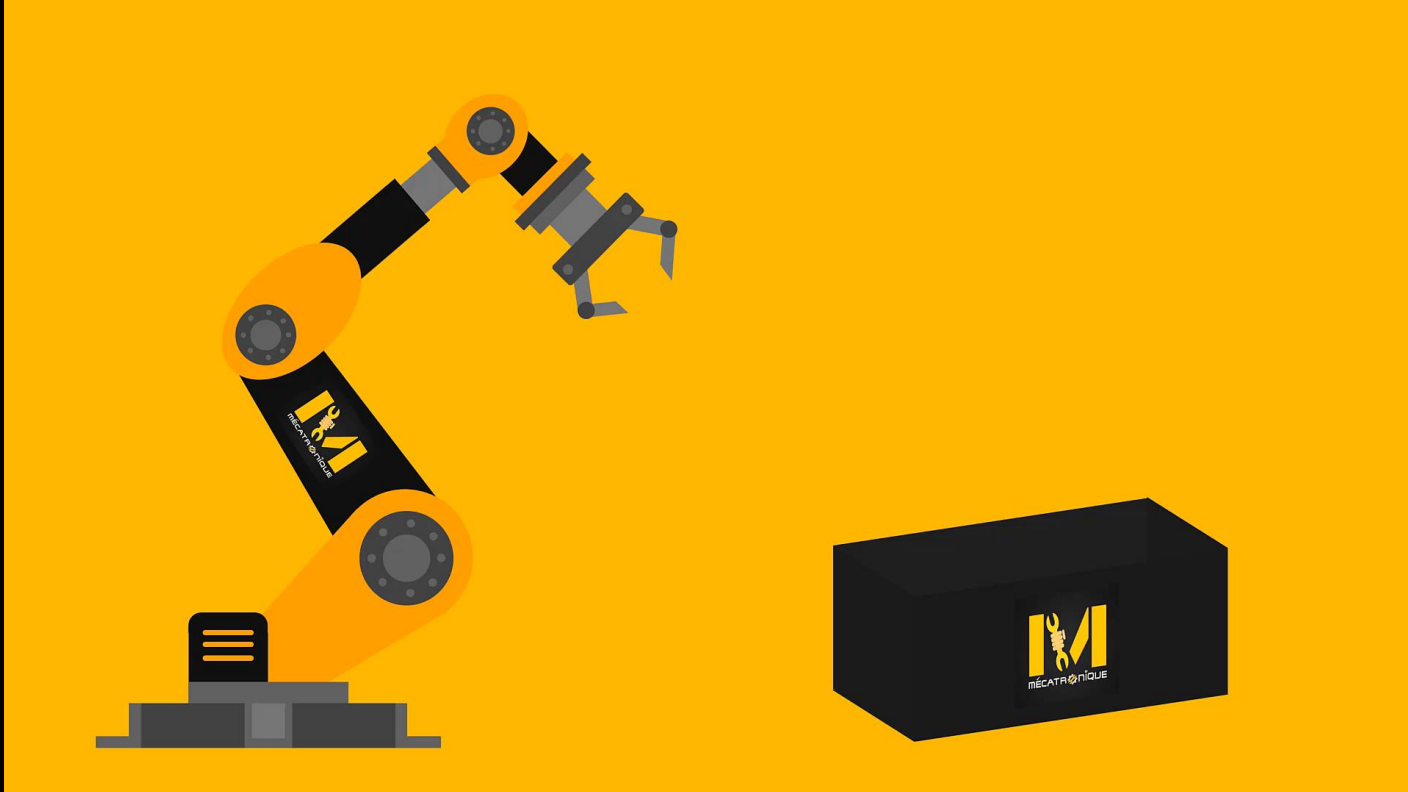
# Applications of AI



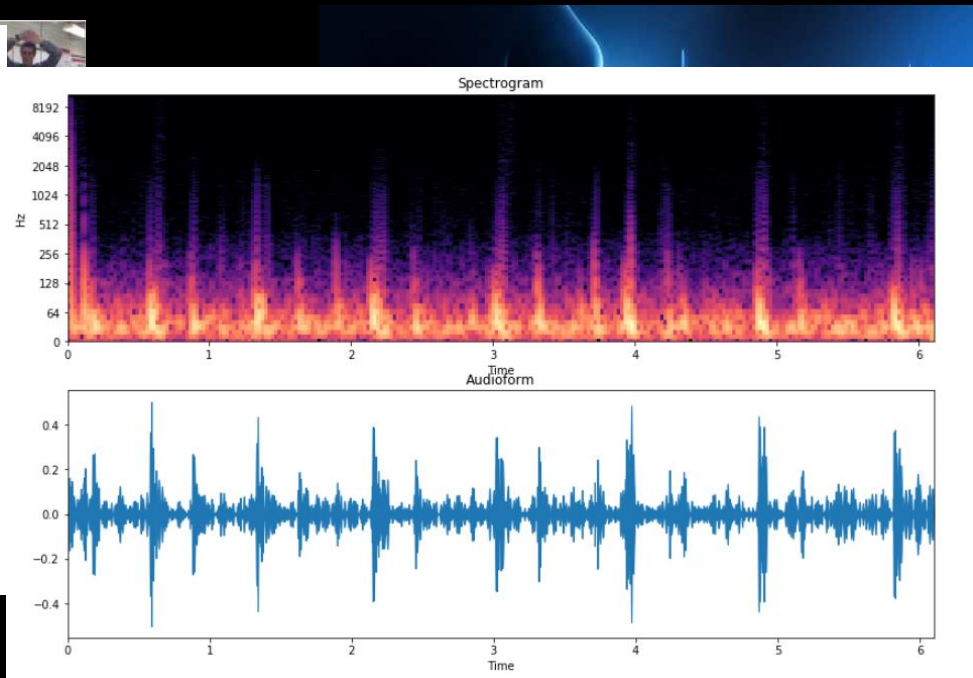
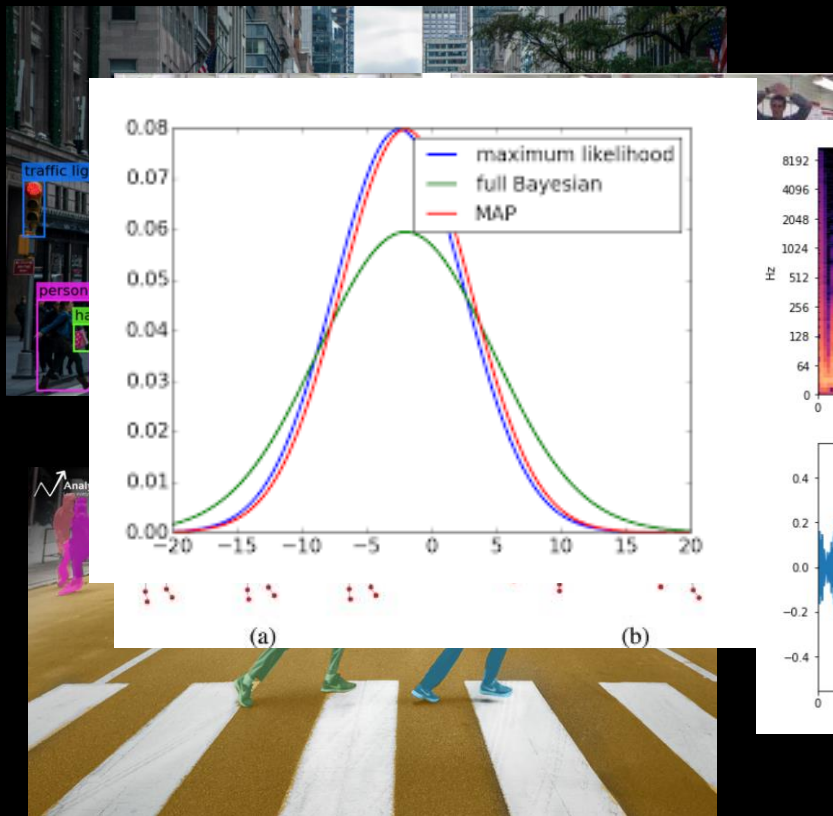
# Applications of AI



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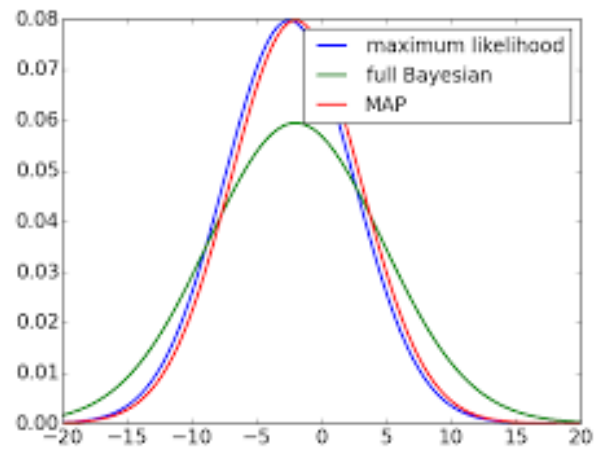
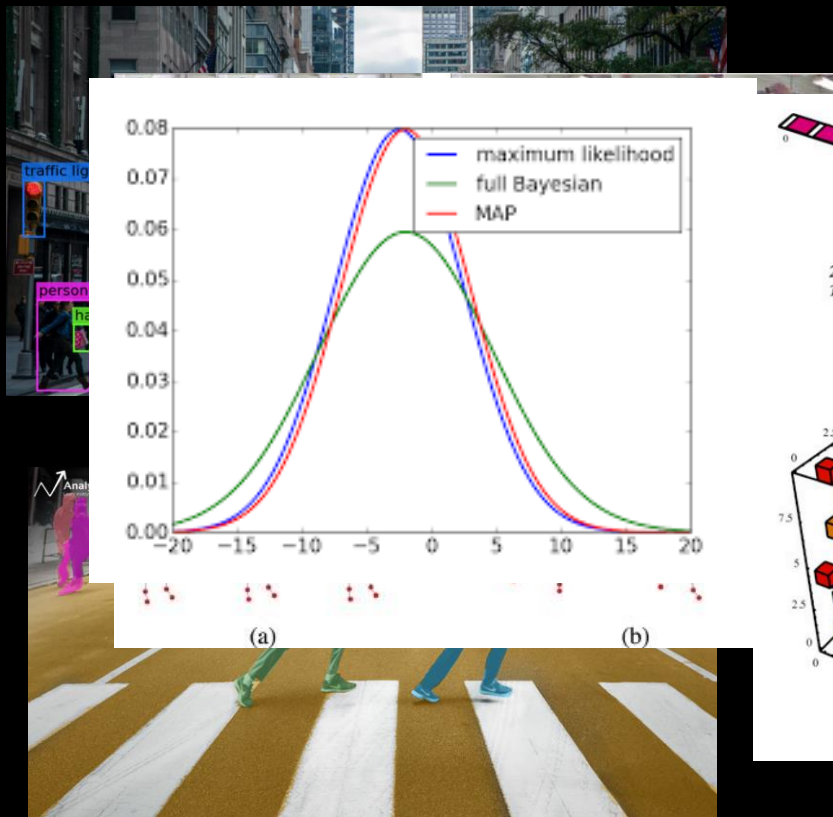


# Applications of AI



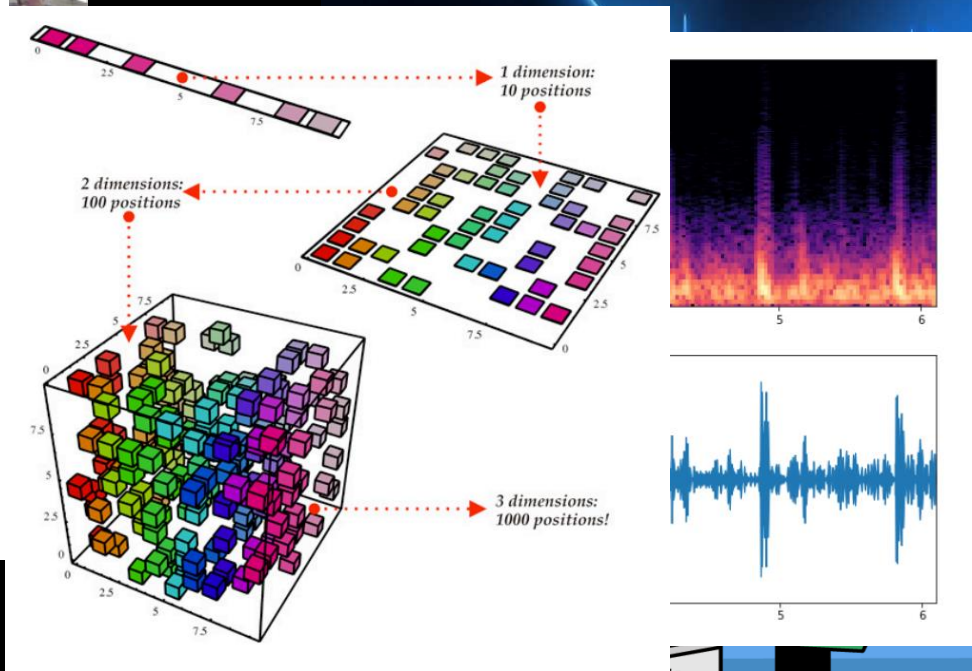


# Applications of AI



(a)

(b)





A



B



C

All images are fake



A



B



C

# Multiple approaches for AI



# Multiple approaches for AI

Machine learning

# Multiple approaches for AI

Machine learning



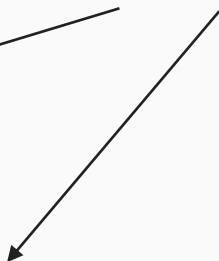
Supervised learning

# Multiple approaches for AI

Machine learning



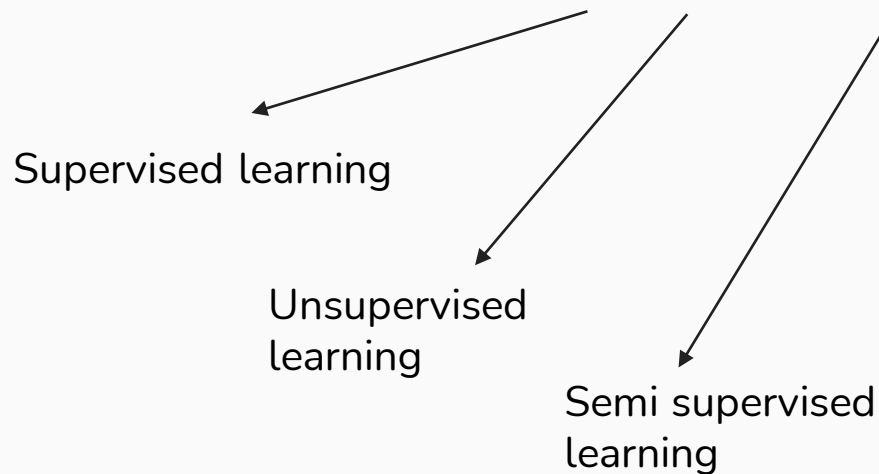
Supervised learning



Unsupervised  
learning

# Multiple approaches for AI

## Machine learning



# Multiple approaches for AI

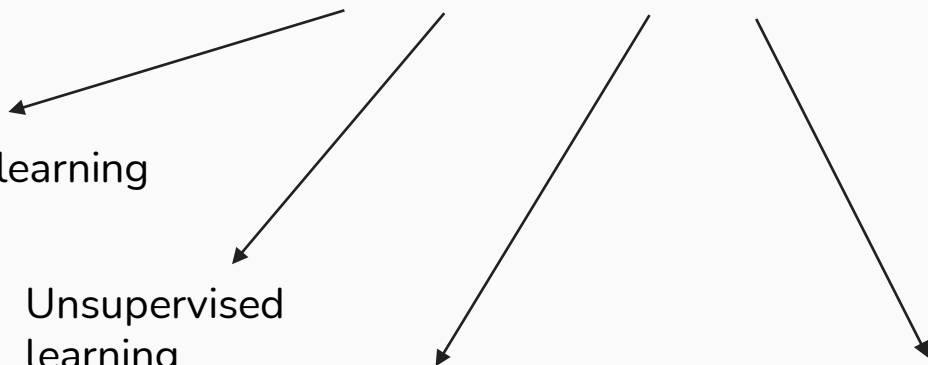
## Machine learning

Supervised learning

Unsupervised  
learning

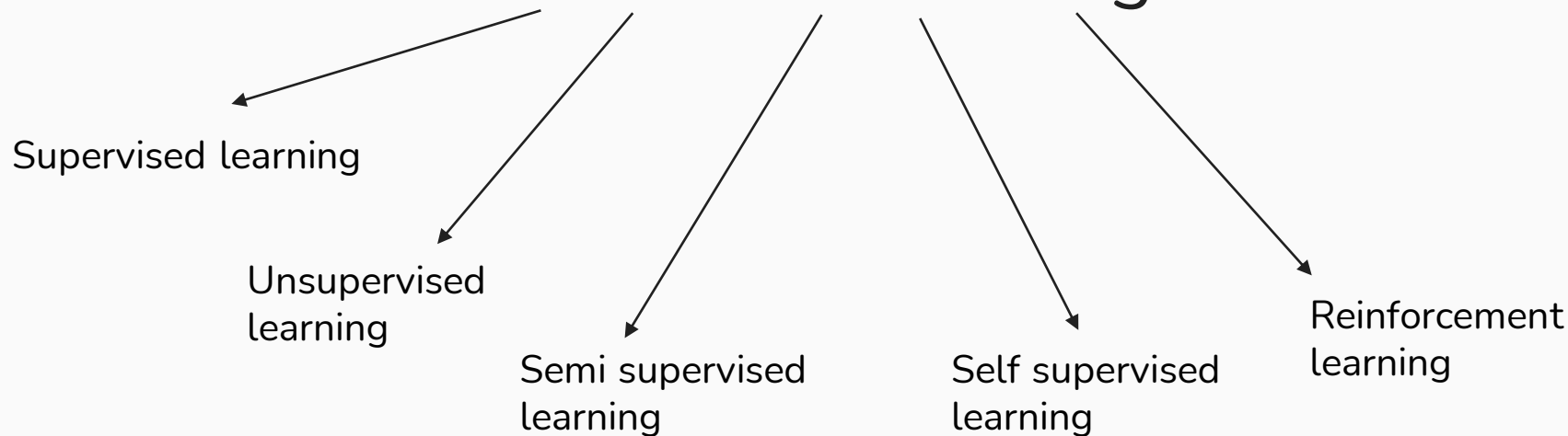
Semi supervised  
learning

Self supervised  
learning

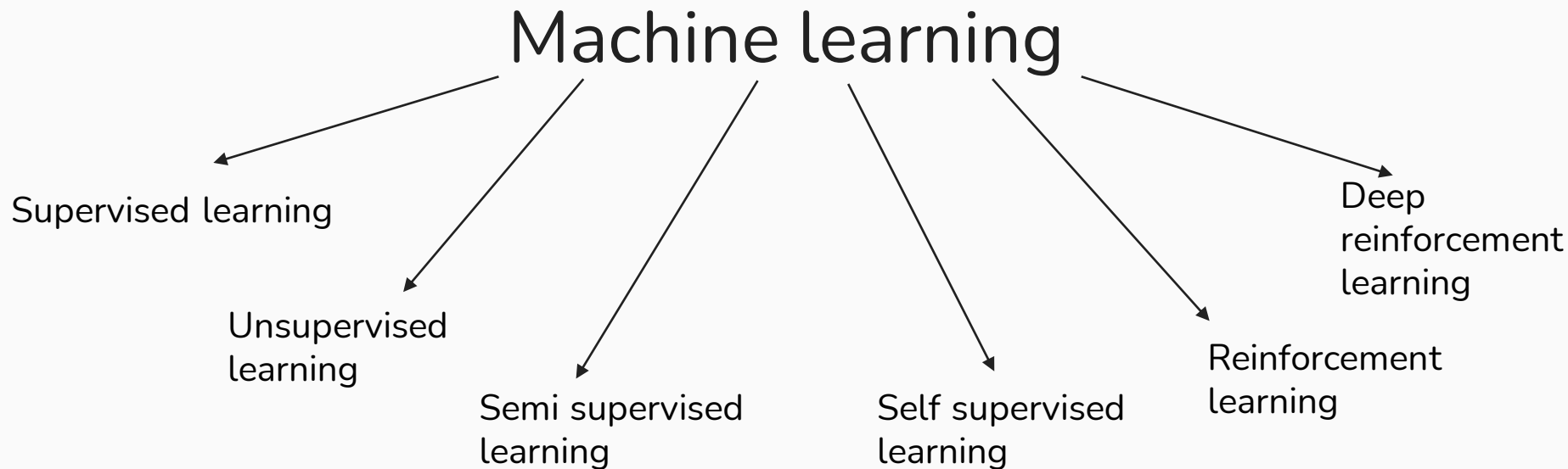


# Multiple approaches for AI

## Machine learning



# Multiple approaches for AI



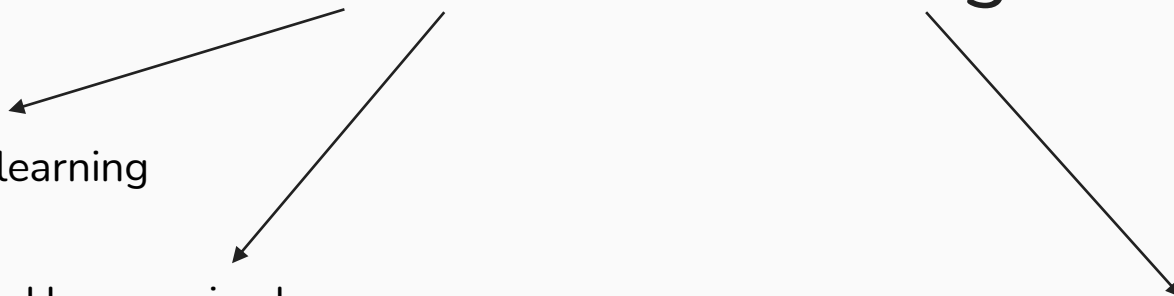
# Multiple approaches for AI

## Machine learning

Supervised learning

Unsupervised  
learning

Reinforcement  
learning

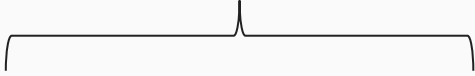




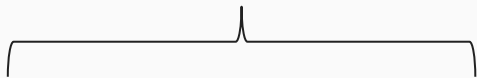
example

# 1- data preprocessing

# 1- data preprocessing

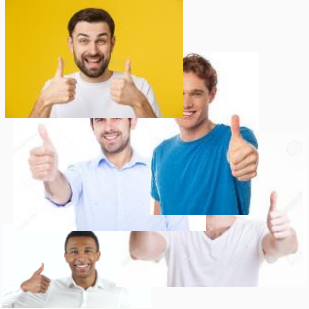


# 1- data preprocessing



# 1- data preprocessing

Thumbs up



Thumbs down



# 1- data preprocessing

Thumbs up

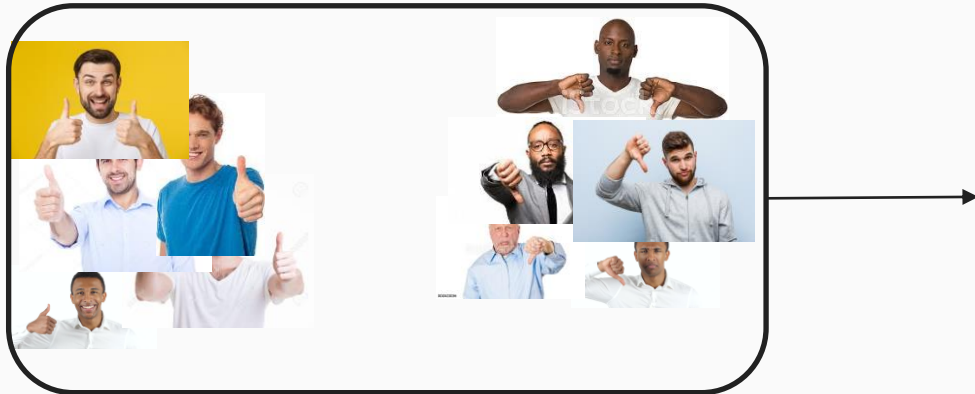
Thumbs down



# 1- data preprocessing

Thumbs up

Thumbs down

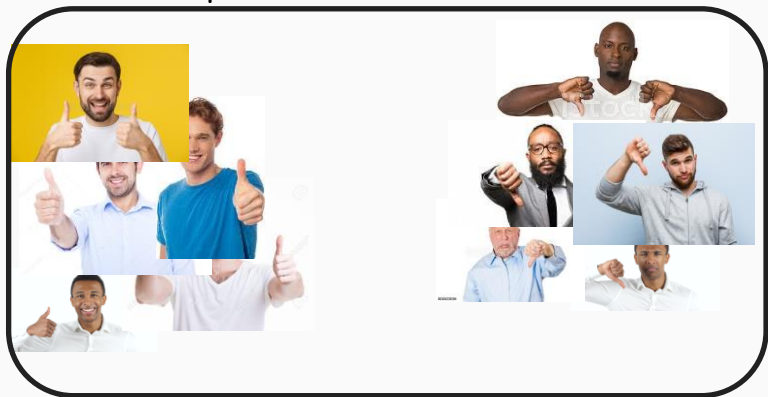


# 1- data preprocessing

# 2-training

Thumbs up

Thumbs down



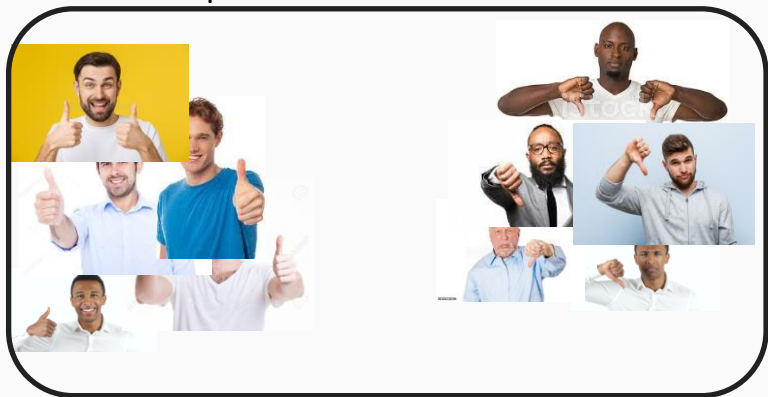


# 1- data preprocessing

# 2-training

Thumbs up

Thumbs down



# 1- data preprocessing

# 2-training

Thumbs up

Thumbs down



# 3- testing

# 3- testing

New image

# 3- testing

New image →

# 3- testing

New image



# 3- testing

New image



Either  
thumbs up or  
thumbs down

Other example



DATA:

Size (m²)	Price (Dh)
160	120 000
170	110 000
224	168 000
500	300 000
122	80 000
50	25 000
...	...

DATA:

Size (m <sup>2</sup> )	Price (Dh)
160	120 000
170	110 000
224	168 000
500	300 000
122	80 000
50	25 000
...	...



DATA:

Size (m <sup>2</sup> )	Price (Dh)
160	120 000
170	110 000
224	168 000
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122	80 000
50	25 000
...	...



DATA:

Size (m <sup>2</sup> )	Price (Dh)
160	120 000
170	110 000
224	168 000
500	300 000
122	80 000
50	25 000
...	...

TRAINING:



# TESTING:

Size (m <sup>2</sup> )
125

# TESTING:

Size (m <sup>2</sup> )
125



# TESTING:

Size (m <sup>2</sup> )
125



# TESTING:

Size (m <sup>2</sup> )
125






# TESTING:



Size (m²)	Price (Dh)
160	120 000
170	110 000
224	168 000
500	300 000
122	80 000
50	25 000
...	...

Size (m <sup>2</sup> )	Price (Dh)
160	120 000
170	110 000
224	168 000
500	300 000
122	80 000
50	25 000
...	...

x=feature or independent  
variable



Size (m <sup>2</sup> )	Price (Dh)
160	120 000
170	110 000
224	168 000
500	300 000
122	80 000
50	25 000
...	...

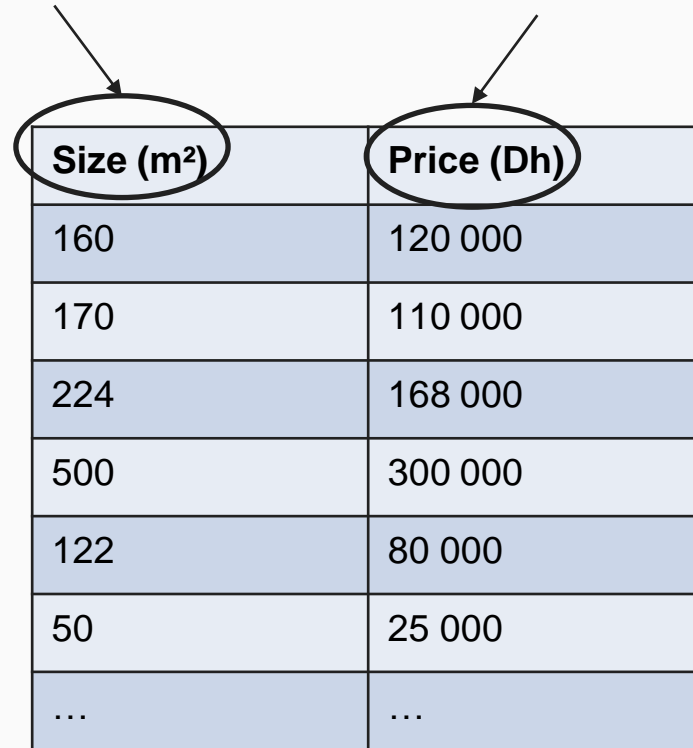
x=feature or independent  
variable



Size (m <sup>2</sup> )	Price (Dh)
160	120 000
170	110 000
224	168 000
500	300 000
122	80 000
50	25 000
...	...

x=feature or independent variable

y=label or target variable



Size (m <sup>2</sup> )	Price (Dh)
160	120 000
170	110 000
224	168 000
500	300 000
122	80 000
50	25 000
...	...

Nbr de Balcon	Emplacement	Nbr de chambres	Ascenseur	Garage	Size (m²)	Price (Dh)
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X



Nbr de Balcon	Emplacement	Nbr de chambres	Ascenseur	Garage	Size (m²)	Price (Dh)
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X



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...	...	...	...	...	...	...

X

y

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...	...	...	...	...	...	...

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...	...	...	...	...	...	...

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...	...	...	...	...	...	...

Dataset



Nbr de Balcon	Emplacement	Nbr de chambres	Ascenseur	Garage	Size (m²)	Price (Dh)
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Dataset



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Dataset



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...	...	...	...	...	...	...

Dataset



Nbr de Balcon	Emplacement	Nbr de chambres	Ascenseur	Garage	Size (m²)	Price (Dh)
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...	...	...	...	...	...	...

Nbr de Balcon	Emplacement	Nbr de chambres	Ascenseur	Garage	Size (m²)	Price (Dh)
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Dataset



Nbr de Balcon	Emplacement	Nbr de chambres	Ascenseur	Garage	Size (m²)	Price (Dh)
2	Mimosas	4	Oui	Oui	160	120 000

Dataset



Nbr de Balcon	Emplacement	Nbr de chambres	Ascenseur	Garage	Size (m²)	Price (Dh)
2	Mimosas	4	Oui	Oui	160	120 000

$x_1$

Dataset



Nbr de Balcon	Emplacement	Nbr de chambres	Ascenseur	Garage	Size (m²)	Price (Dh)
2	Mimosas	4	Oui	Oui	160	120 000

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Dataset



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2	Mimosas	4	Oui	Oui	160	120 000

$x_1$

$y_1$

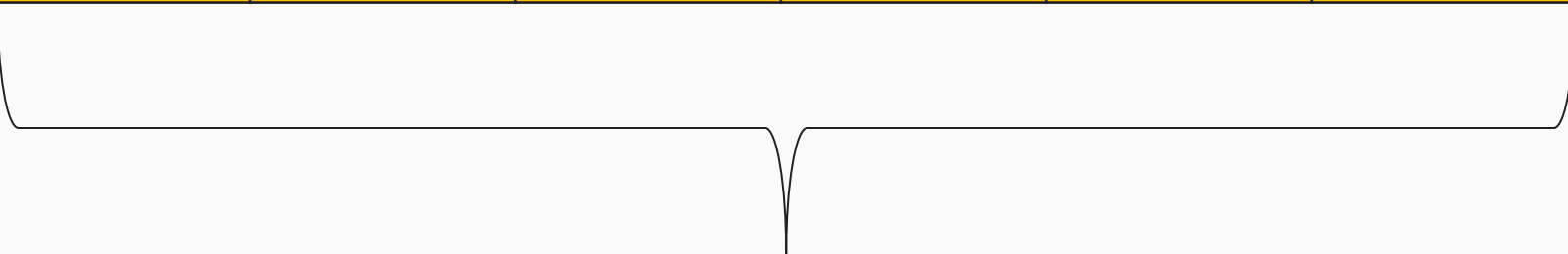


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2	La ville haute	3	Oui	Oui	170	110 000

Dataset



Nbr de Balcon	Emplacement	Nbr de chambres	Ascenseur	Garage	Size (m²)	Price (Dh)
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Dataset



Nbr de Balcon	Emplacement	Nbr de chambres	Ascenseur	Garage	Size (m²)	Price (Dh)
2	Mimosas	4	Oui	Oui	160	120 000
2	La ville haute	3	Oui	Oui	170	110 000

$x_2$

Dataset



Nbr de Balcon	Emplacement	Nbr de chambres	Ascenseur	Garage	Size (m²)	Price (Dh)
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2	La ville haute	3	Oui	Oui	170	110 000

$x_2$

Dataset



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$x_2$

$y_2$

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Dataset



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...	...	...	...	...	...	...

Dataset



$$D =$$



Dataset



$$D = \{ ( \quad ) \}_{i=1}^N$$

Dataset



$$D = \{(x_i, y_i)\}_{i=1}^N$$

Dataset



$$D = \{(x_i, y_i)\}_{i=1}^N$$

$x_i$  = feature  $i$

$y_i$  = label  $i$

$N$  = number of training examples( number of rows)

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$x_i$  is 6 D vector :

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Dataset



$$D = \{(x_i, y_i)\}_{i=1}^N$$

$x_i$  = feature  $i$

$y_i$  = label  $i$

$N$  = number of training examples( number of rows)

Dataset

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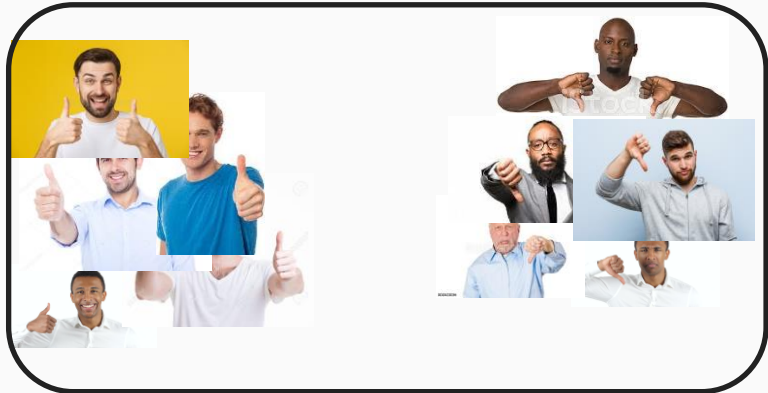
$y_i$  = label  $i$

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Supervised learning

Thumbs up

Thumbs down



Thumbs up

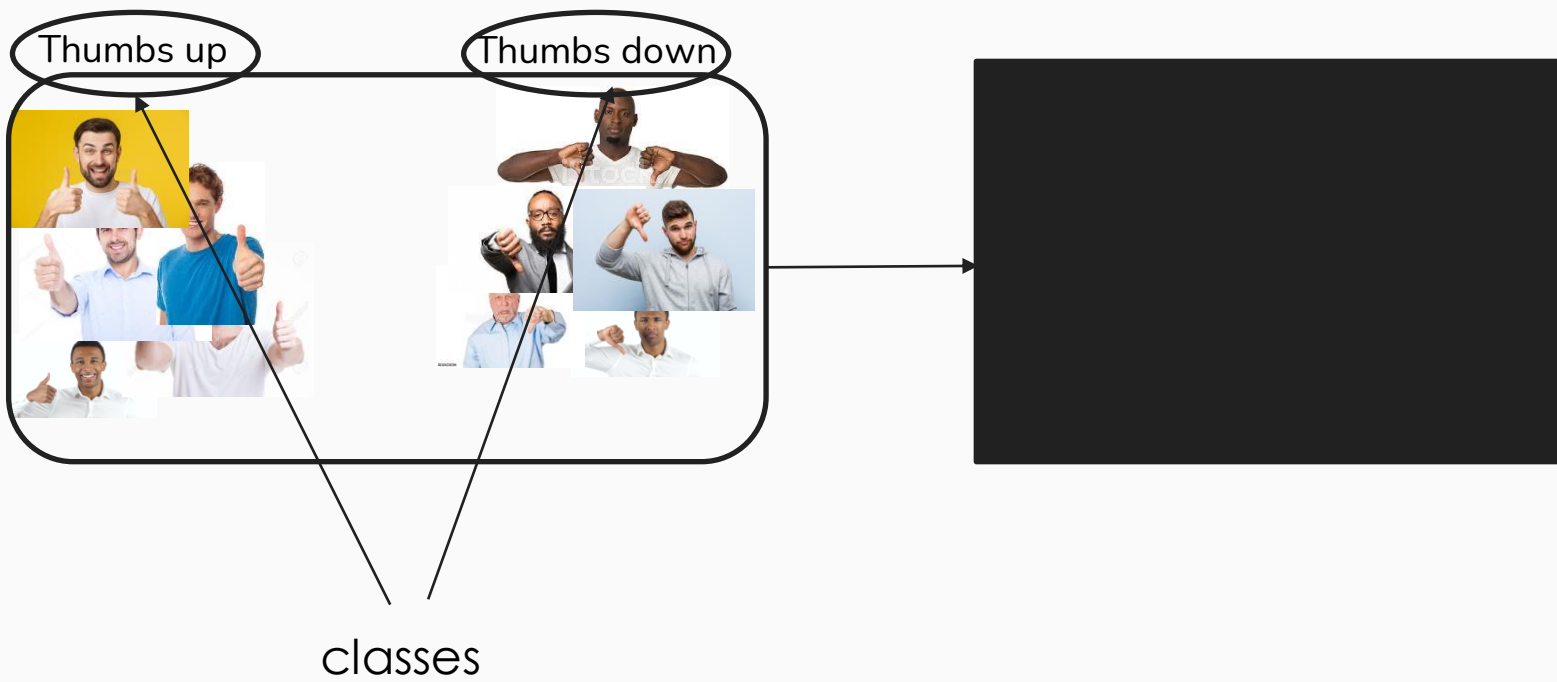
Thumbs down



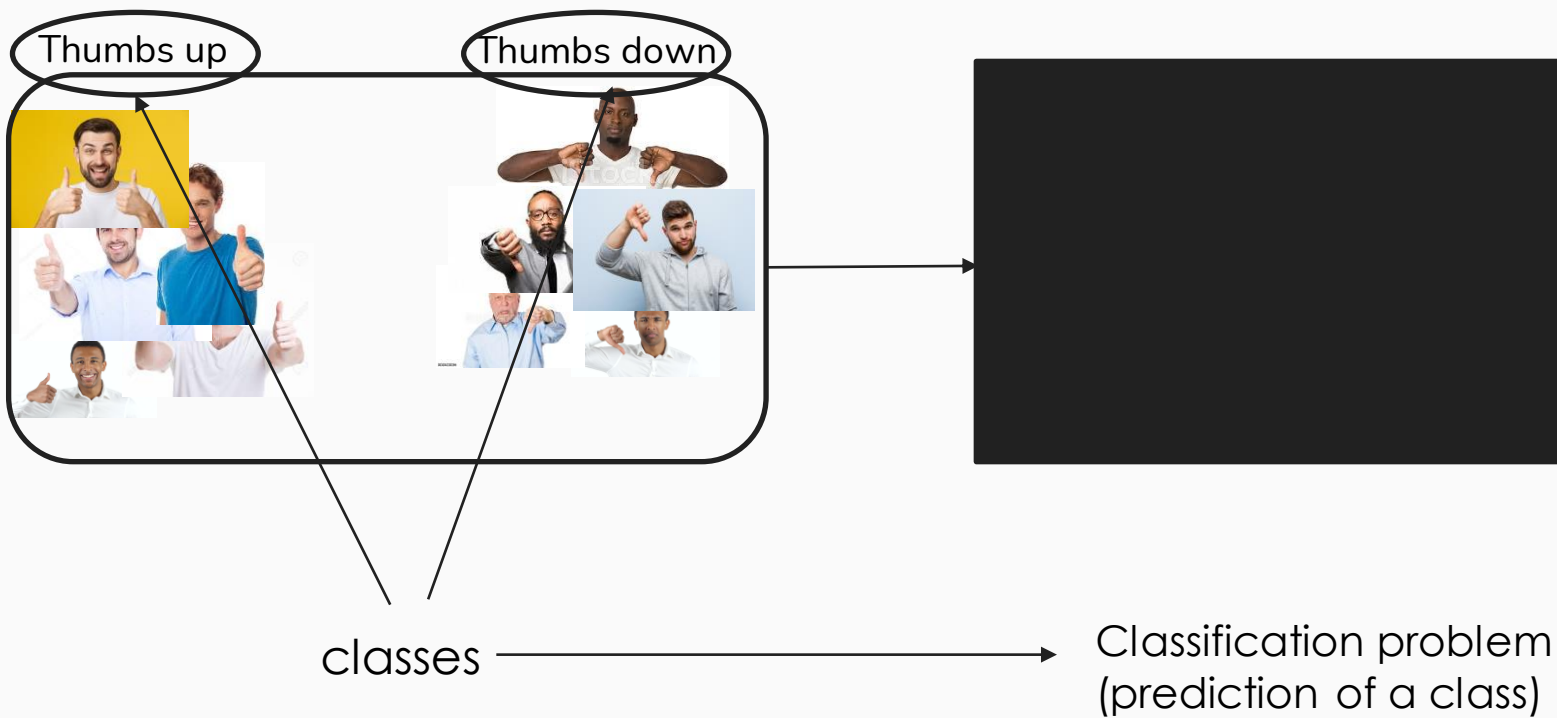
Thumbs up

Thumbs down









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...	...	...	...	...	...	...

Prediction of **price**  $\in \mathbb{R}$

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...	...	...	...	...	...	...

Prediction of **price**  $\in \mathbb{R}$   $\longrightarrow$

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...	...	...	...	...	...	...

Prediction of **price**  $\in \mathbb{R}$   $\longrightarrow$  Regression problem

Dataset



$$D = \{(x_i)\}_{i=1}^N$$

$x_i$  = feature  $i$

$N$  = number of training examples( number of rows)

Dataset



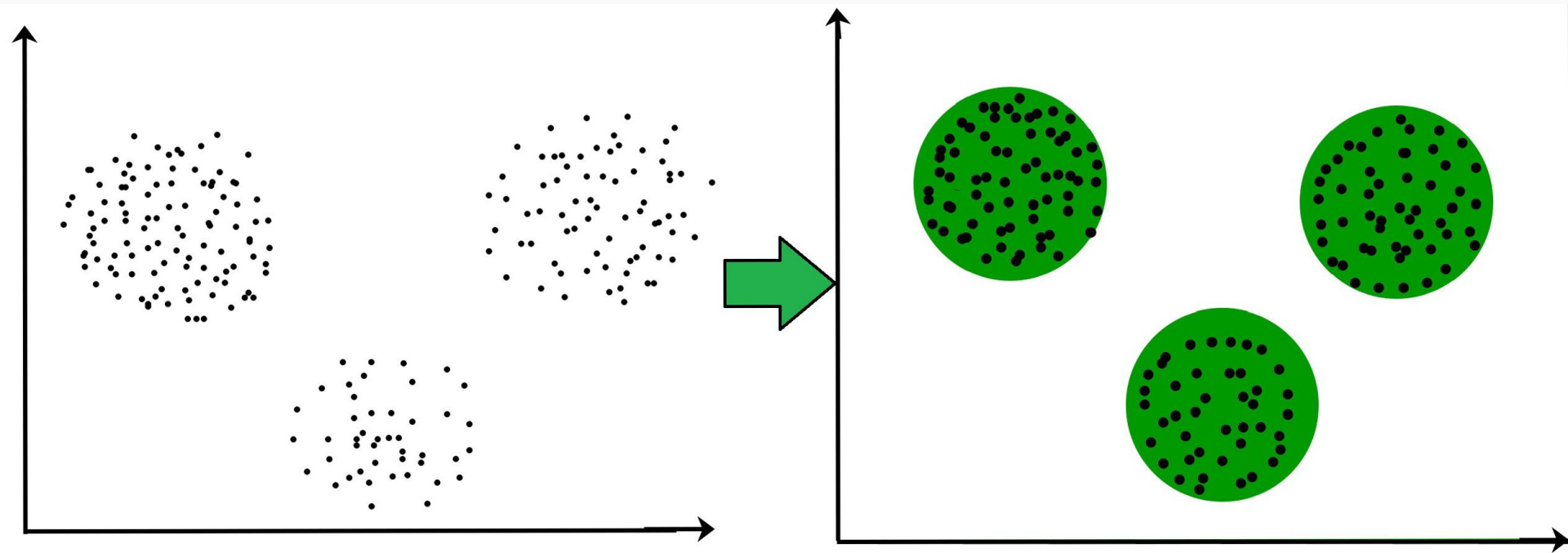
$$D = \{(x_i)\}_{i=1}^N$$

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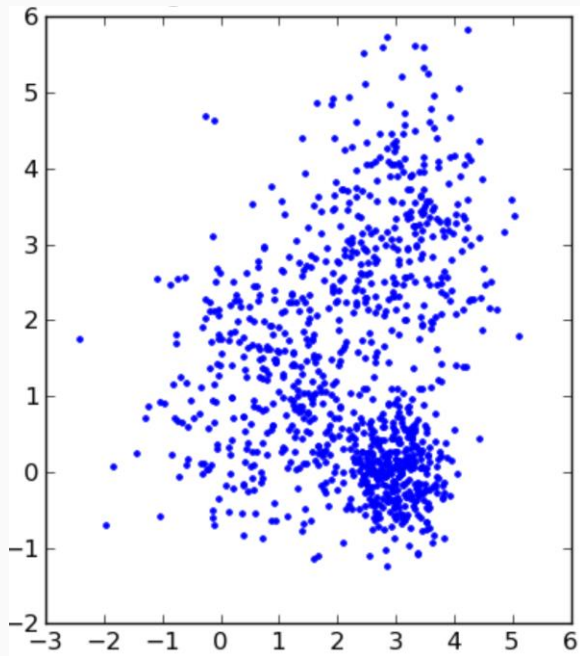
Unsupervised learning

# example: Discovering clusters

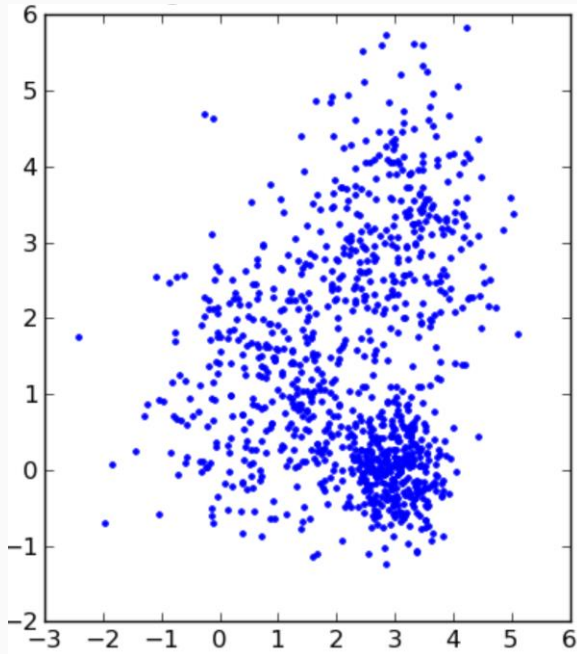




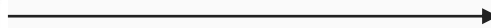
# example: Discovering clusters



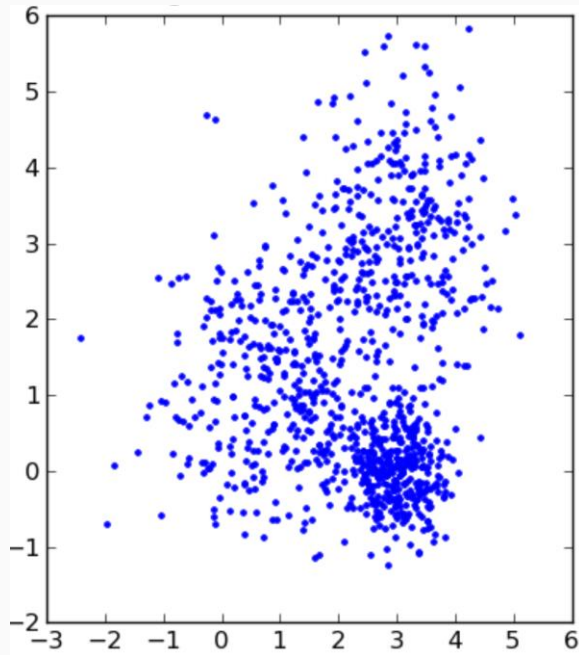
# example: Discovering clusters



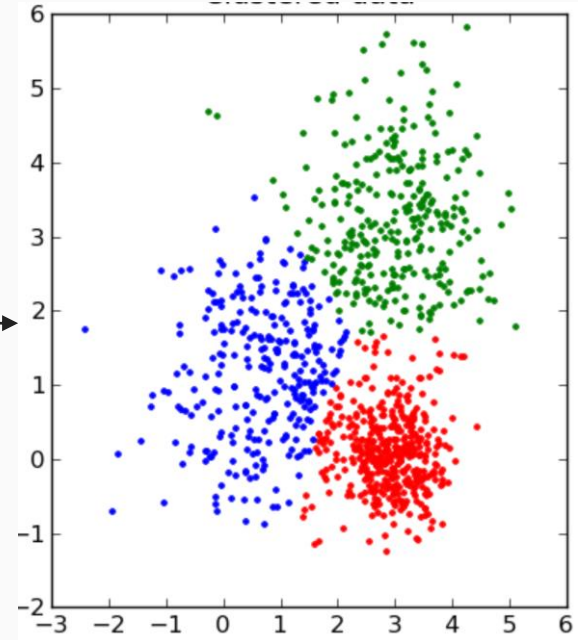
algorithm



# example: Discovering clusters



algorithm



# Classification :

the goal is to learn a mapping from input  $x$  to output  $y$

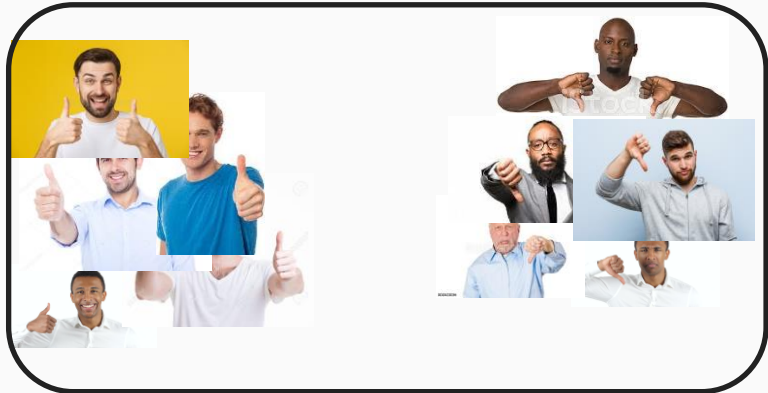
where:

$$y \in \{1, \dots, c\}$$

If $c = 2$	→	binary classification
If $c > 2$	→	multi-class classification

Thumbs up

Thumbs down



y= thumbs  
up or  
down

Thumbs up

Thumbs down

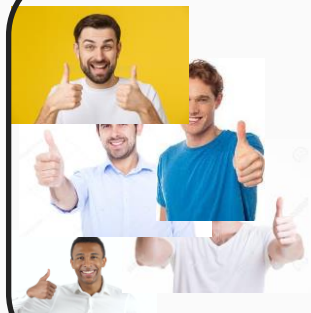


$y = \text{thumbs up or down}$

$$f(img) = y$$

Thumbs up

Thumbs down

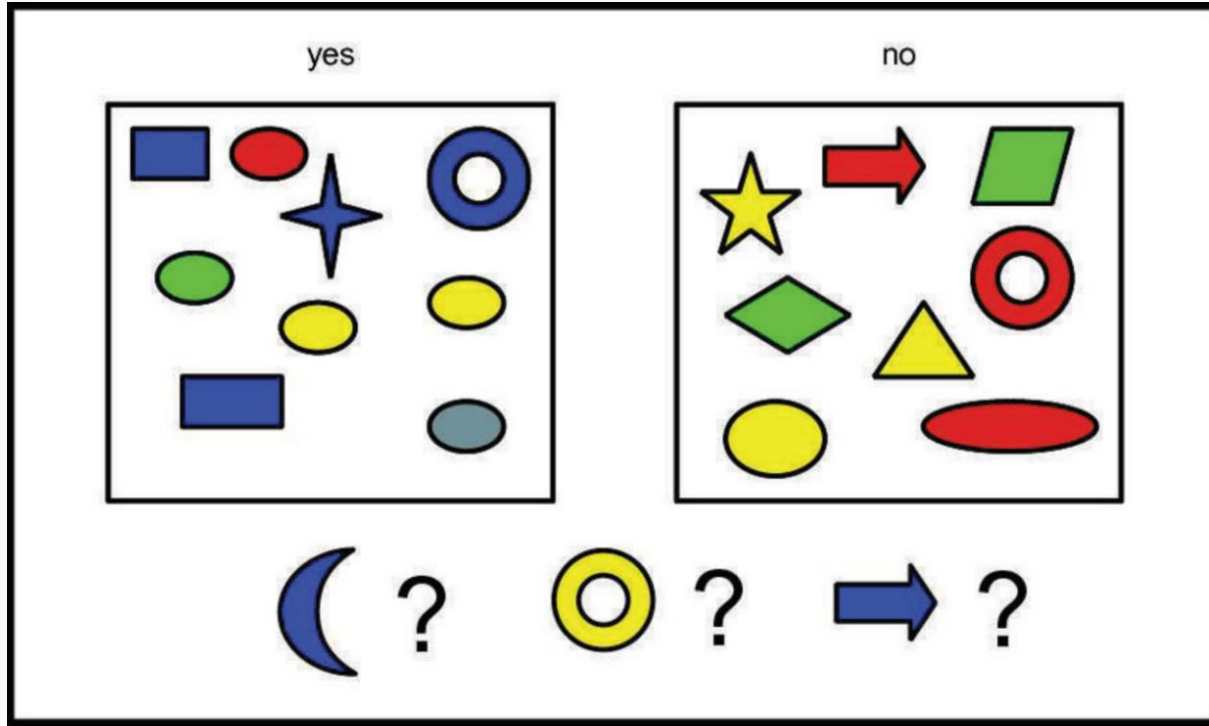


y= thumbs  
up or  
down

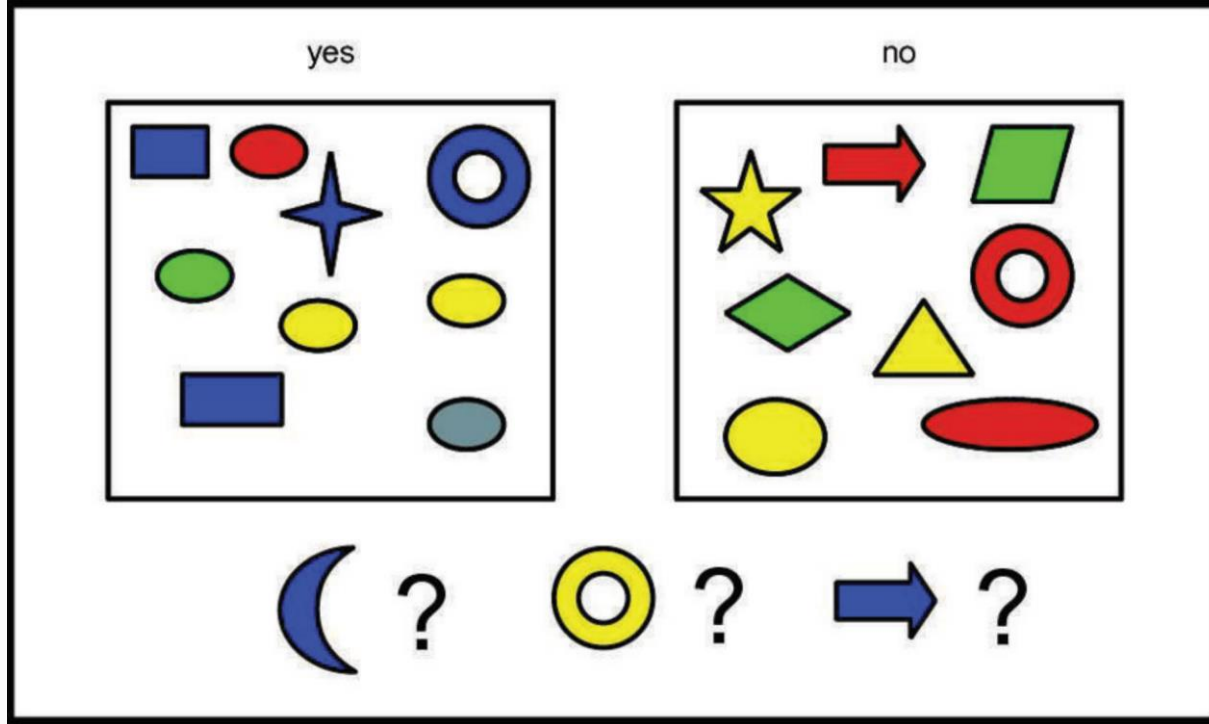
Et même en terme de probabilité:



Et même en terme de probabilité:



Et même en terme de probabilité:



Taken from :Machine Learning A Probabilistic Perspective by Kevin P. Murphy

Denote the probability distribution over labels (yes and no) given the input  $x$  and the training set  $D$  by:

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$$p(y|x, D)$$

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$$(p(y = \text{yes} | \begin{pmatrix} \cdot \\ \cdot \end{pmatrix}, D) \quad p(y = \text{no} | \begin{pmatrix} \cdot \\ \cdot \end{pmatrix}, D))$$

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Par exemple:

Denote the probability distribution over labels (yes and no) given the input  $x$  and the training set  $D$  by:

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It is a vector of length 2 ( $C=2$ ):

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Par exemple:

$$(p(y = \text{yes} | \mathbf{x}, D) \quad p(y = \text{no} | \mathbf{x}, D)) = (0.8 \quad 0.2)$$



$$(p(y = \text{yes} | \text{☾}, D) \quad p(y = \text{no} | \text{☾}, D)) = (0.8 \quad 0.2)$$

→ ☾ appartient à la classe yes

Q&A

end