

# Titel der Arbeit

## Optionaler Untertitel der Arbeit

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zur Erlangung des akademischen Grades

**Bachelor of Science**

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eingereicht von

**Kevin Haller**

Matrikelnummer 1325694

an der Fakultät für Informatik

der Technischen Universität Wien

Betreuung: Pretitle Reka Marta Sabou, Posttitle

Mitwirkung: Pretitle Forename Surname, Posttitle

Pretitle Forename Surname, Posttitle

Pretitle Forename Surname, Posttitle

Wien, 1. August 2016

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Kevin Haller

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Reka Marta Sabou



# Title

## Optional Subtitle of the Thesis

### BACHELOR'S THESIS

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Advisor: Pretitle Reka Marta Sabou, Posttitle  
Assistance: Pretitle Forename Surname, Posttitle  
Pretitle Forename Surname, Posttitle  
Pretitle Forename Surname, Posttitle

Vienna, 1<sup>st</sup> August, 2016

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Kevin Haller

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Reka Marta Sabou



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Wien, 1. August 2016

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Kevin Haller



# Danksagung

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# Acknowledgements

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# Kurzfassung

**TODO: Ihr Text hier.**



# Abstract

**TODO:** Enter your text here.



# Contents

<b>Kurzfassung</b>	<b>xi</b>
<b>Abstract</b>	<b>xiii</b>
<b>Contents</b>	<b>xv</b>
<b>1 Introduction</b>	<b>1</b>
1.1 Motivation . . . . .	1
1.2 Problem description . . . . .	3
1.3 Structure of the thesis . . . . .	3
<b>2 Background</b>	<b>5</b>
2.1 Semantic Web . . . . .	5
2.2 RDF . . . . .	5
2.3 Ontology . . . . .	5
2.4 SPARQL . . . . .	5
<b>3 Related Work</b>	<b>7</b>
3.1 Geospatial ontologies . . . . .	7
3.2 Linked Open Data based map applications . . . . .	12
3.3 Indoor modelling . . . . .	13
<b>4 Solution</b>	<b>17</b>
4.1 Data acquisition . . . . .	17
4.2 Prototype of ontology . . . . .	17
4.3 Architectural prototype . . . . .	17
4.4 Map application . . . . .	18
<b>5 Discussion</b>	<b>19</b>
5.1 Evaluation . . . . .	19
5.2 Further work . . . . .	19
5.3 Conclusion . . . . .	19
<b>List of Figures</b>	<b>21</b>

<b>List of Tables</b>	<b>21</b>
<b>List of Algorithms</b>	<b>23</b>
<b>Acronyms</b>	<b>25</b>
<b>Bibliography</b>	<b>27</b>



# Introduction

## 1.1 Motivation

Today's universities usually have to manage a significant amount of information and have to provide systems to handle common services like finding and booking courses for students. As the current time demands it, those services are often provided over web sites participating in the Web of Documents (see figure 1.1). The domain of a university is quite complex and as a consequence it is likely that different isolated information systems handling a particular part of the domain evolve; resulting in an environment, where information is distributed over multiple disconnected data silos that may have different formats and/or data owners. Such a situation prevents universities of fully exploiting their data [17].

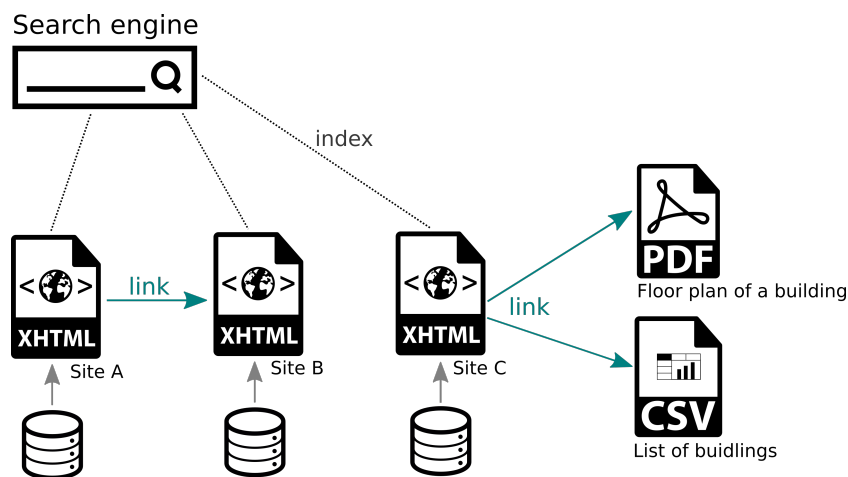


Figure 1.1: Illustration of the Web of Documents

The same applies at the moment to the Vienna University of Technology (TU Vienna). In order to find a special location like a certain lecture hall and how it can be accessed without obstacles like stairways for persons with mobility-impairments, one has to search for information on different web sites, scan floor plans and eventually construct a convenient route to the location based on the gathered knowledge. For humans this procedure does not constitute a problem, but think of machines. The process of information retrieval through for example data mining or understanding natural language is quite difficult and/or time consuming. As a consequence application developers that may have innovative ideas, which would benefit the information environment of the university, face a barrier that is hard to overcome. Linked Data (LD) is one way to transform all this information published on multiple web pages into a university-wide data space.

LD describes a method of publishing structured data so that it can be interlinked and become more useful. It builds upon standard Web technologies, but rather than using them to serve web pages for human readers, it extends them to share information in a way that can be read automatically by computers. This enables data from different sources to be connected and queried [4].

This thesis aims to show the potential that could evolve, if spatial data about TU Vienna is transformed into a machine-readable form such as LD, by proposing a prototype of a map application based on a subset of spatial data about TU Vienna. This subset is intended to comply with the principles of LD [2] and to fulfil the submission criteria to the Linking Open Data cloud<sup>1</sup>, which are as follows [6]:

- There must be resolvable `http://` (or `https://`) URIs.
- They must resolve, with or without content negotiation, to RDF data in one of the popular RDF formats (RDFa, RDF/XML, Turtle, N-Triples).
- The dataset must contain at least 1000 triples.
- The dataset must be connected via RDF links to a dataset that is already in the diagram. This means, either your dataset must use URIs from the other dataset, or vice versam. We arbitrarily require at least 50 links.
- Access of the entire dataset must be possible via RDF crawling, via an RDF dump, or via a SPARQL endpoint.

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<sup>1</sup><http://lod-cloud.net/>

## 1.2 Problem description

As already mentioned does the TU Vienna distribute spatial information over different sources. Few of this spatial data is actually in a machine-readable format, so that it can be transformed into LD automatically. The **1st problem** to solve is therefore the transformation process of the unstructured part of the data into a machine-readable format. Section 4.1 is suggesting a solution for this problem.

The **2nd problem** is how the structured spatial data shall be described so that it can be easily used by application developers as well as integrated into the Web of Data. The developed ontology shall be compliant to the best practises for publishing ontologies [3]. Section 4.2 is suggesting a prototype of an ontology by taking already existing approaches (see section 3.1 and 3.3) into consideration.

After the spatial data was transformed into LD, a system must be designed to expose this data on the Web in order to qualify as Linked Open Data (LOD), representing the **3rd problem** to solve. The solution shall take best practises for publishing LD[9] and best practises for spatial data on the Web[15] into consideration. Section 4.3 is proposing an architectural prototype of such a system.

The **4th problem** is the development of a map application that is based on the resulting LOD. The application shall answer the following question: *"Give me all learning rooms that are nearby that are free in a given time range and are accessible without obstacles for person with mobility-impairments"* to show the potential of the data. Section 4.4 presents a solution to this problem.

## 1.3 Structure of the thesis

This chapter outlined the motivation for writing this thesis and gave a description of the problems for which a solution will be suggested. The rest of this thesis is structured as follows: Chapter 2 discusses the basic concepts, principles and technologies that build the foundation of LD and the Semantic Web. It is intended to be a brief introduction for readers that are not familiar with this topic. Chapter 3 provides a summary of past efforts in research and works related to the focus of this thesis. In the subsequent chapter 4 a solution for the given problems will be suggested and discussed. This includes the prototype of an ontology that models the problem domain as well as an architectural prototype of a system that manages a subset of spatial data about the TU Vienna in form of LD and provides a human- and machine-friendly interface to it. Finally, the implemented solution is evaluated and conclusions are drawn in the last chapter 5. It provides furthermore an outlook to future work and potential improvements.



# Background

## 2.1 Semantic Web

**TODO:** Enter your text here.

## 2.2 RDF

Resource description framework (RDF) **TODO:** Enter your text here.

## 2.3 Ontology

**TODO:** Enter your text here.

### 2.3.1 RDFS

**TODO:** Enter your text here.

### 2.3.2 OWL

**TODO:** Enter your text here.

## 2.4 SPARQL

SPARQL protocol and RDF query language (SPARQL) **TODO:** Enter your text here.



## Related Work

In this chapter important efforts and research related to this thesis are outlined. Section 3.1 describes and evaluates geospatial ontologies that were suggested by [15] or discovered in the dataset of Linked Open Vocabulary (LOV) through a systematic search. Section 3.2 lists already existing map applications that are based on LOD and describes their capabilities. The final section 3.3 describes done research and designed ontologies for modelling indoor environments.

### 3.1 Geospatial ontologies

This section is going to outline common ontologies for describing geospatial data and to evaluate them from the perspective of the given problem description (see 1.2). The ontologies were either be suggested by [15] or discovered in the dataset of LOV by common spatial search terms like '*feature*', '*geometry*' or '*location*'. *Feature* and *Geometry* are widely used terms in these ontologies and describe two different concepts of geospatial science. A *feature* is simply a spatial entity that can be everything from a building with fixed position to a movable food truck as long as it has a spatial extent. *Geometry* as the name suggests is a certain geometric shape from points, lines to polygons. Geometric shapes can be used to describe the spatial extent of *features*.

The ontologies are visualized using the VOWL2 notation[11]. Classes are modelled as circles, properties in form of rectangles and data type properties point to a yellow rectangle representing the literal.

#### 3.1.1 Basic Geo Vocabulary (WGS84)

Basic Geo (WGS84 long/lat) Vocabulary (GEO)[5] is a lightweight ontology published by W3C to describe the position of a spatial *feature* using the WGS84 geodetic reference

### 3. RELATED WORK

datum<sup>1</sup> with the properties longitude, latitude and attitude. The general class SpatialThing is the domain of all these properties. Figure 3.1 shows a visualization of this ontology.

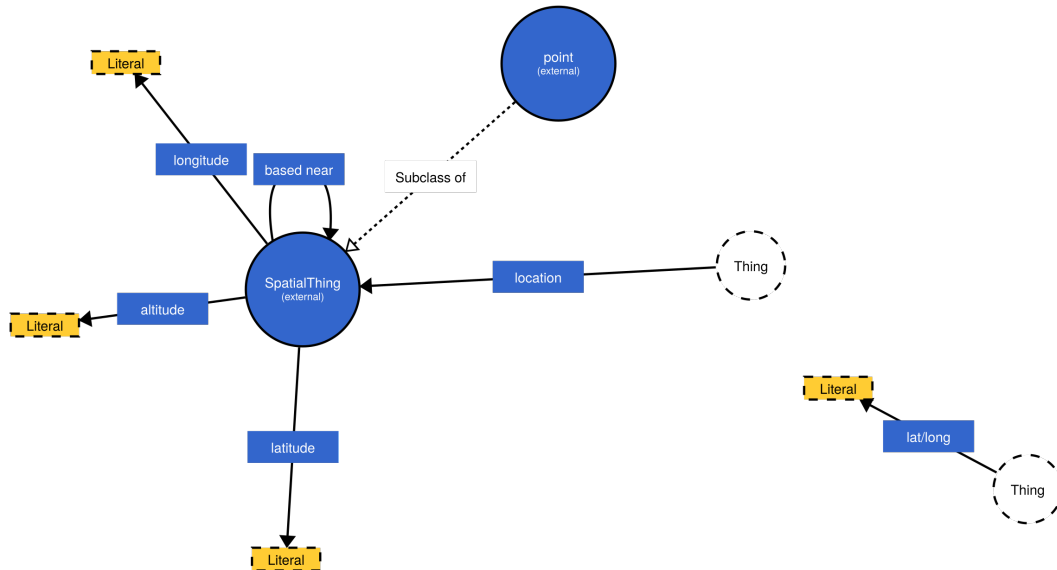


Figure 3.1: Visualization of GEO

Advantages are it's simplicity and popularity as an analysis of the LOD cloud[14] indicates. This analysis shows that GEO is used in **538** different datasets in the LOD cloud and is thereby the 4th most used ontology regarding usage in different datasets. It is used by big players like DBpedia<sup>2</sup>, LinkedGeoData<sup>3</sup> and GeoNames<sup>4</sup>. Listing 3.1 shows a data snippet of DBpedia describing the town square 'Karlsplatz' in Vienna with GEO.

Listing 3.1: Snippet of DBpedia

```
@prefix dbr: <http://dbpedia.org/resource/> .
@prefix geo: <http://www.w3.org/2003/01/geo/wgs84_pos#> .

dbr:Karlsplatz    rdf:type    geo:SpatialThing ;
    rdfs:label    "Karlsplatz"@en , "Karlsplatz (Wien)"@de ;
    geo:lat       "48.19916534423828125"^^xsd:float ;
    geo:long      "16.370000839233398438"^^xsd:float .
```

<sup>1</sup>[http://en.wikipedia.org/wiki/World\\_Geodetic\\_System](http://en.wikipedia.org/wiki/World_Geodetic_System)

<sup>2</sup><http://dbpedia.org>

<sup>3</sup><http://linkedgeo.org/About>

<sup>4</sup><http://linkedgeo.org/About>



GEO evolved into a standard for presenting the location of points of interest and as described by [9] in an article about best practises, standardized ontologies shall be used wherever possible to facilitate inclusion into the Web of Data.

However, this ontology is not sufficient for describing spatial data more complex than a single point in a coordinate reference system.

### 3.1.2 NeoGeo Geometry/Spatial Ontology

NeoGeo Geometry Ontology (GEOM)<sup>5</sup> is an ontology that aims to provide a comprehensive descriptive power for modelling geographic regions, whereas NeoGeo Spatial Ontology (SPATIAL)<sup>6</sup> aims to describe topological relationships between *features*. Both ontologies were designed to have a strict distinction between *features* and *geometries* [12].

#### GEOM

GEOM follows the principle of modelling geometries in pure RDF, which leads to a number of classes and properties for covering all shapes suggested by Simple Features Profile<sup>7</sup>. This includes points, lines and polygons. Shapes that go beyond a simple point are represented by a RDF collection of point instances, whereby point is a external class of GEO.

One advantage of this approach is that triple stores do not have to meet special requirements in order to enable the querying over geometric data like it is the case for GeoSPARQL. However, this shifts the burden of writing geometric queries to developers. A further problem is the high demand for resource identifiers or blank nodes (at least for each point of a shape), as the example of describing the geometry of Iceland shows<sup>8</sup>; this significantly increases the verbosity of the data without adding particular gains of expressivity to the data[1]. GEOM has also a generic property `asWKT` for pointing to the Well-known text (WKT) serialization of a geometry, which has at the moment of writing the status 'deprecated'.

LinkedGeoData and GeoNames use both the `geometry` property of this ontology to point to the *geometry* of a *feature*, but use other approaches to represent it.

#### SPATIAL

SPATIAL is an ontology that aims to provide properties to make topological relationships of *features* explicit, which else would only exist implicit in the geometric data. Figure 3.3 shows a visualization of this ontology. Included properties cover all topological relationships described by RCC-8. One problem of making the relationships explicit is that these relationships have to be adopted if the *geometry* of *features* changes.

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<sup>5</sup><http://geovocab.org/geometry>

<sup>6</sup><http://geovocab.org/spatial>

<sup>7</sup><http://www.ogcnetwork.net/gml-sf>

<sup>8</sup>[http://nuts.geovocab.org/id/IS\\_geometry.ttl](http://nuts.geovocab.org/id/IS_geometry.ttl)



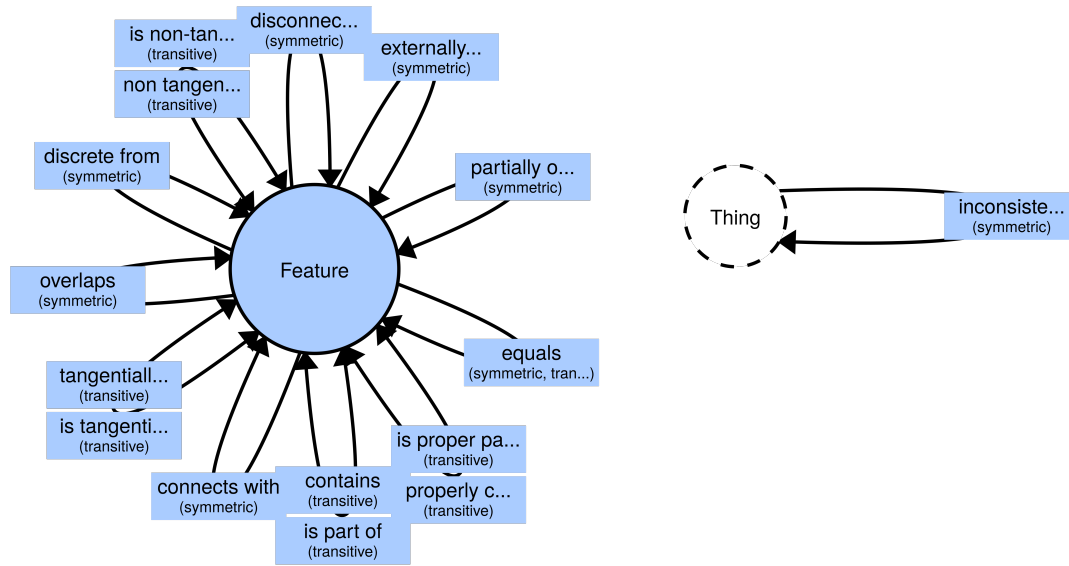


Figure 3.3: Visualization of SPATIAL

entities with a fixed, physical extent; it has a set of more specific subclasses. This class has properties to assign an address to its instances (`address`) as well as to provide geo-information (`geo`). The value of the property `geo` can either be instances of the class `GeoCoordinates` or `GeoShapes`. `GeoCoordinates` represents a point in a georeference system similar to GEO. `GeoShapes` on the other hand provide the ability to describe more complex geometric shapes including circles, boxes, polygons and simple lines. All those shapes are expressed in textual form following an own specific pattern, in contrast to `GeoSparql`, which declares the use of Geography Markup Language (GML) or WKT. However, such literals could be transformed into WKT by string operations (supported in SPARQL) except for the circle, which has no direct representation in WKT.

One advantage of this ontology is the visibility to search engines when exposed on web pages in one of the supported formats (Microdata<sup>10</sup>, RDF in Attributes (RDFa)<sup>11</sup> and JSON-LD<sup>12</sup>). As mentioned earlier, the embedded data can then be extracted and in fact major search engines crawl for it to enhance search results[8]. **TODO: mention function.** There are furthermore odd ascriptions of properties like that instances of the class `Beach` (subclass of `Place`) can have the property `faxNumber`; it must be considered that `schema.org` is meant for web masters to add structured metadata to their web sites [16] and not to describe a specific domain precisely.

<sup>10</sup><https://www.w3.org/TR/microdata/>

<sup>11</sup><https://www.w3.org/TR/rdfa-syntax/>

<sup>12</sup><http://json-ld.org/>

### 3.1.5 ISA Programme Location Core Vocabulary

ISA Programme Location Core Vocabulary (LOCN) is an ontology that provides a set of properties and classes to describe the geometry, address and location of a *feature*. Figure 3.6 shows a visualization of this ontology. It provides a comprehensive set of properties to describe the address of a *feature*, but a minimal set for geometries or locations. For geometries this ontology suggests the use of external classes or a simple literal representing the serialization of the geometry in formats such as WKT and GML. Those suggested classes are *Geometry* of GeoSPARQL with its more specific subclasses and GeoCoordinates as well as GeoShapes from schema.org. In case of representing simple points also point of GEO is mentioned. [13] However, this quite broad range of possibilities does not make it easy for the consumer of such LD.

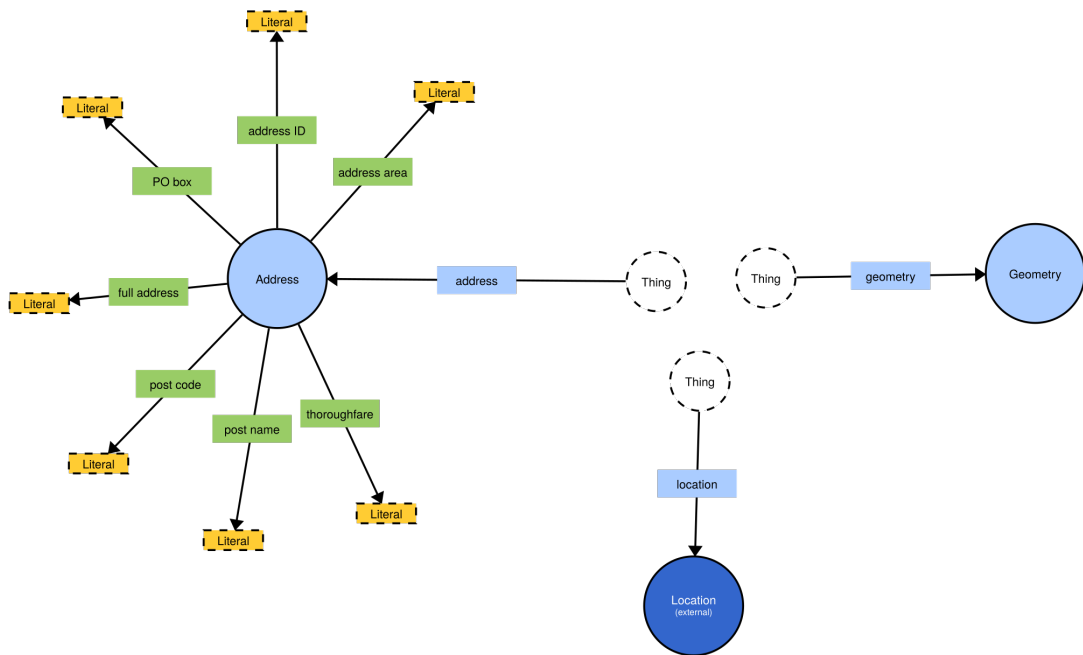


Figure 3.4: Visualization of LOCN

## 3.2 Linked Open Data based map applications

Multiple universities (e.g. Linked Universities<sup>13</sup>) exposed their public university data and map applications played out to be a common use case for this data.

University of Münster started an Open Data initiative named LODUM<sup>14</sup> from which a

<sup>13</sup><http://linkeduniversities.org>

<sup>14</sup><http://lodum.de/>

map application<sup>15</sup> evolved that shows the location of buildings and which departments are located in the selected building, but there is no deeper insight into the buildings. However, there is a publication of the initiative that deals with the issue of indoor navigation [10]. Furthermore an indoor map ontology was designed (see section 3.3.1).

University of Southampton is a further university that exposed spatial information about their campus as LOD. In contrast to the map of the LODUM initiative Southampton's map application<sup>16</sup> (see figure 3.5) gives insight into buildings and shows the location of certain rooms with the ability to switch the floor. It shows also computer rooms with their current estimated capacity and opening hours.

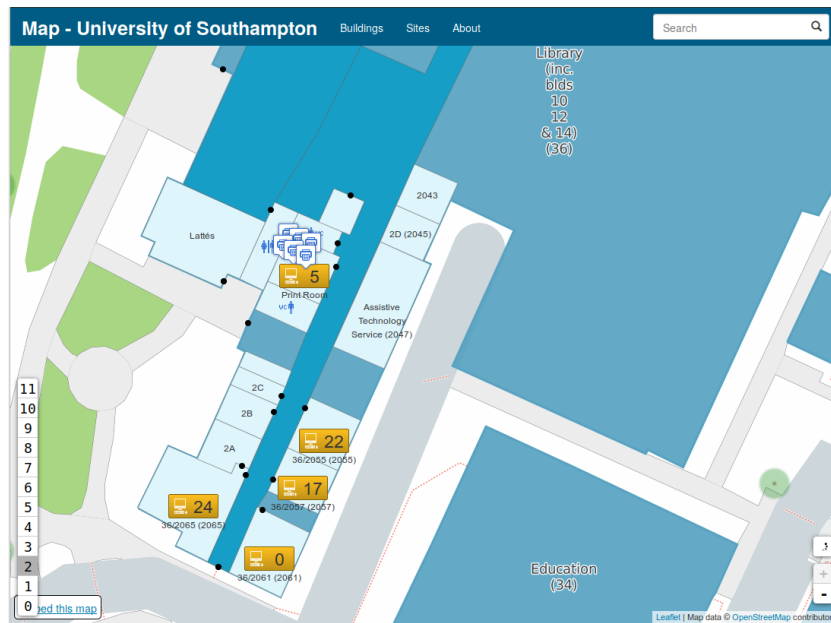


Figure 3.5: Map application of University of Southampton

University of Oxford has also exposed spatial information in form of LOD on their Open Data portal and developed an application named *University Science Area Map*<sup>17</sup>. It highlights buildings, where departments of a certain field are located, on a map.

### 3.3 Indoor modelling

Section 3.1 outlined ontologies to describe the spatial extent of *features* and topological relationships between them, but those ontologies are not intended for expressing the characteristics of *features* in an indoor environment; like for example that a *feature* is a learning room with certain opening hours or an elevator to get from one floor to another.

<sup>15</sup><http://app.uni-muenster.de/Karte/>

<sup>16</sup><http://maps.southampton.ac.uk/>

<sup>17</sup><https://data.ox.ac.uk/explore/science-area/>

This section discusses ontologies to model indoor environments that have been discovered in the repository of LOV by searching for terms such as *'room'*, *'building'* and *'toilette'* or explored in datasets of map applications based on LOD (see section 3.2).

#### 3.3.1 LIMAP

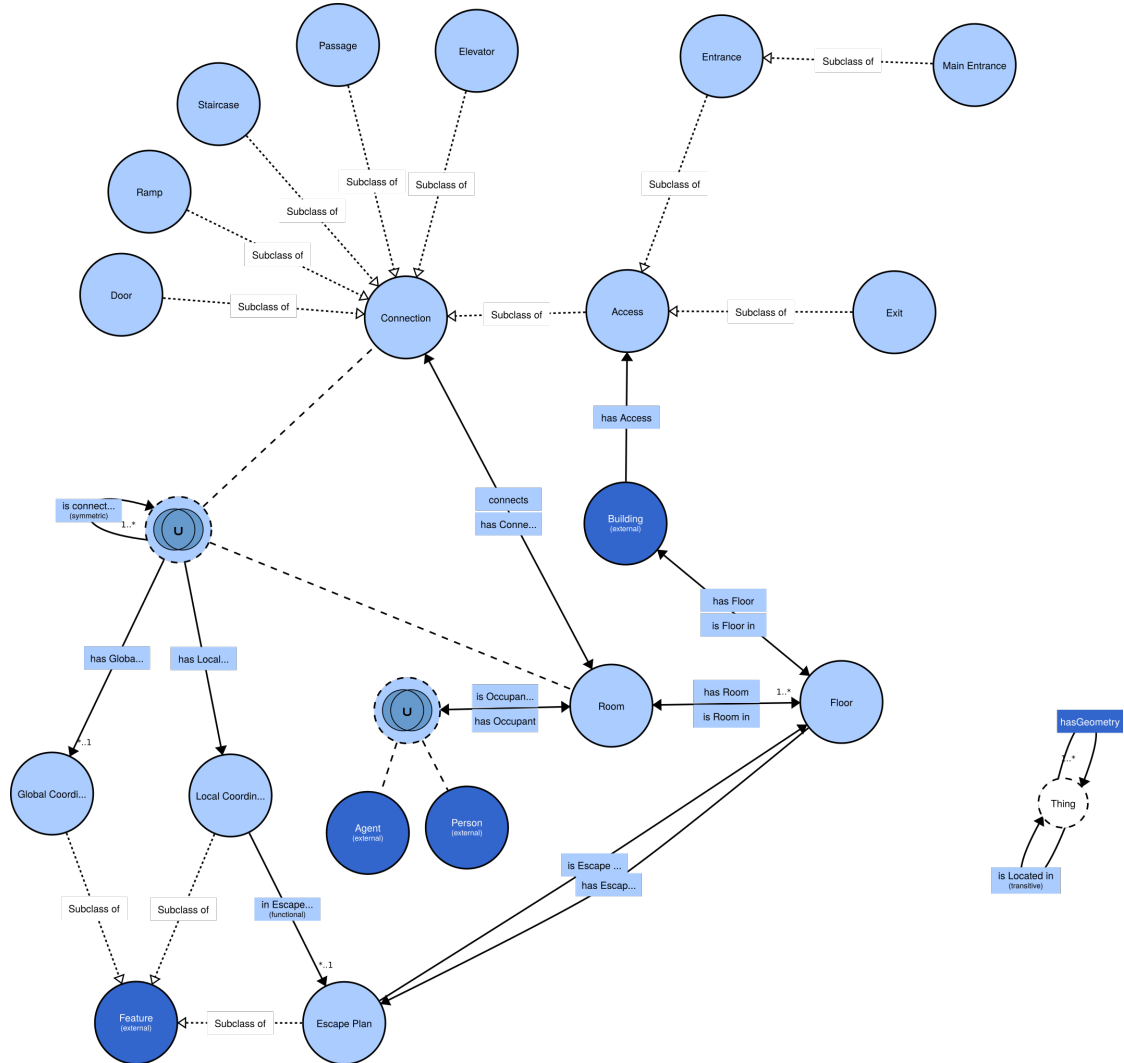


Figure 3.6: Visualization of LODUM Indoor Mapping Ontology (LIMAP)

#### 3.3.2 Other ontologies

Buildings and Rooms Vocabulary (ROOMS) provides a minimal set of classes and properties to describe the basic structure of a building. It has 6 classes Building,

`Floor`, `FloorSection`, which is a named (identifiable) section of a floor, `Room` and `Desk` as well as `Site`, which describes an area of land like a campus.





# CHAPTER 4

## Solution

### 4.1 Data acquisition

**TODO:** A description of the data sources and the transformation process

### 4.2 Prototype of ontology

**TODO:** Description of the developed ontology with newly created terms and reused ones, and why using GeoSPARQL and what are the disadvantages

### 4.3 Architectural prototype

**TODO:** A description of the system, the different layers, integration, linking and web framework, REST API, used technologies

#### 4.3.1 System architecture

**TODO:** Description of the system architecture

#### 4.3.2 RDF Framework

**TODO:** Reasoning why using Sesame, not Apache Jena

#### 4.3.3 Linked Data management

**TODO:** Description of the data management and compliance to best practise

### 4.3.4 Linking

**TODO:** Description of strategies for linking with external sources and to enrich the data

### 4.3.5 Linked Data publishing

**TODO:** Description of the data publishing and compliance to best practise

## 4.4 Map application

**TODO:** A more comprehensive presentation of the user interface for humans to show the targeted use case.

# CHAPTER 5



## Discussion

### 5.1 Evaluation

**TODO:** Enter your text here.

### 5.2 Further work

**TODO:** Enter your text here.

### 5.3 Conclusion

**TODO:** Enter your text here.



# List of Figures

1.1	Illustration of the Web of Documents . . . . .	1
3.1	Visualization of GEO . . . . .	8
3.2	Visualization of GEOM . . . . .	10
3.3	Visualization of SPATIAL . . . . .	11
3.4	Visualization of LOCN . . . . .	12
3.5	Map application of University of Southampton . . . . .	13
3.6	Visualization of LIMAP . . . . .	14

# List of Tables



# List of Algorithms





# Acronyms

**GEO** Basic Geo (WGS84 long/lat) Vocabulary. 7–9, 11, 12, 21

**GEOM** NeoGeo Geometry Ontology. 9, 10, 21

**GML** Geography Markup Language. 11, 12

**LD** Linked Data. 2, 12

**LIMAP** LODUM Indoor Mapping Ontology. 14, 21

**LOCN** ISA Programme Location Core Vocabulary. 12, 21

**LOD** Linked Open Data. 2, 7, 13, 14

**LOV** Linked Open Vocabulary. 7, 14

**RDF** Resource description framework. 5, 9, 11, 29

**RDFa** RDF in Attributes. 11

**ROOMS** Buildings and Rooms Vocabulary. 14

**SPARQL** SPARQL protocol and RDF query language. 5, 11

**SPATIAL** NeoGeo Spatial Ontology. 9, 11, 21

**TU Vienna** Vienna University of Technology. 2, 3

**WKT** Well-known text. 9, 11, 12



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