

Testing doc

Currently there is no testing classes implemented, however I will address some test cases that we would like to include for now

Creating scenario test cases:

1. Checking the add methods in fact both add it to the text and add it to the empty file. Can be done by verifying that the action was complete.
2. Checking that a new file was created when you start the class.
3. Checking that the GUI is visible
4. Checking that the action listener is working for the buttons

Authoring test cases:

1. The action listener is working
2. The GUI is visible
3. The File selector returns a file and works

Audio Player:

1. The audio is playing based of a command