

Purpose of game

The thing that's being made is a knife hit game where you have to throw a knife at a spinning circular wood and is being made because I used to play a game called knife hit and got inspired from this. The target audience is people who like target games like darts and will play this game and will like it.

Research for my game

Similar games

- Knife hit

How to make a good game

<https://serc.carleton.edu/introgeo/games/goodgame.html>

Getting rewards

Making difficult challenges

Make different choice options for the user.

How to make good tutorials

<https://schoolofgamedesign.com/project/good-video-game-tutorial/>

Little bit of words

Spread instruction throughout

Make it interactive

How to make a fun game

How to make games fun

<https://www.juegostudio.com/blog/effective-design-tips-to-make-your-game-more-fun>

Avoid the trends

Be creative

Getting playing feedback

