



SWINBURNE
UNIVERSITY OF
TECHNOLOGY

SWE30010

Development Project 2: Design, Planning and Management

Lecture 2a

Architectural Design



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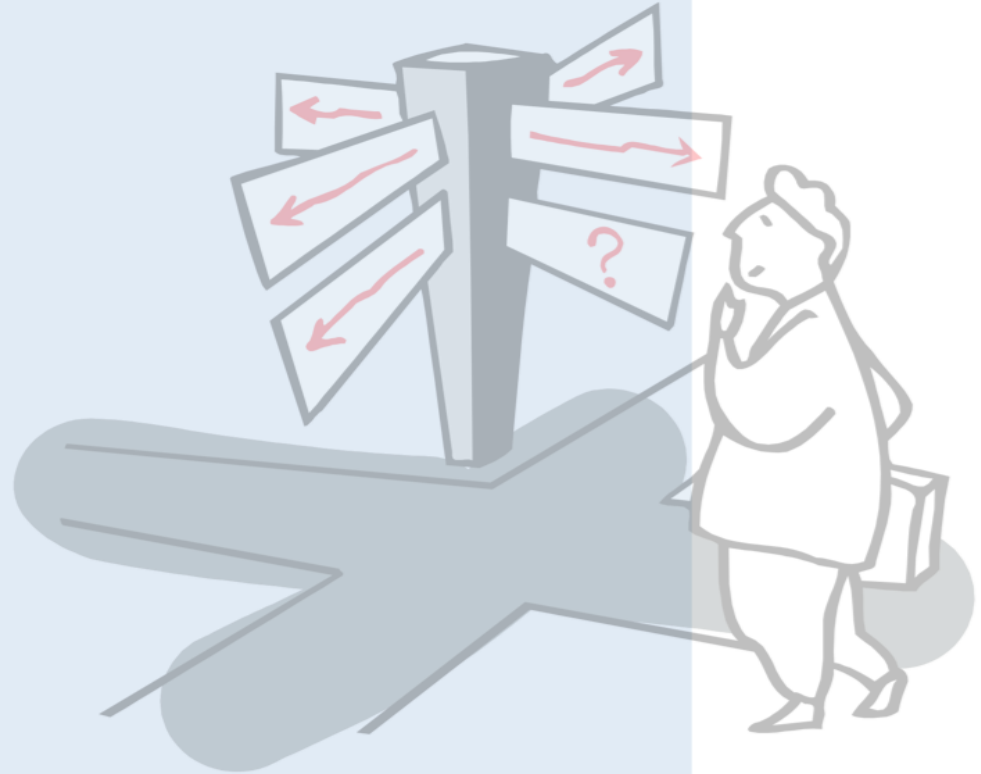
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Roadmap



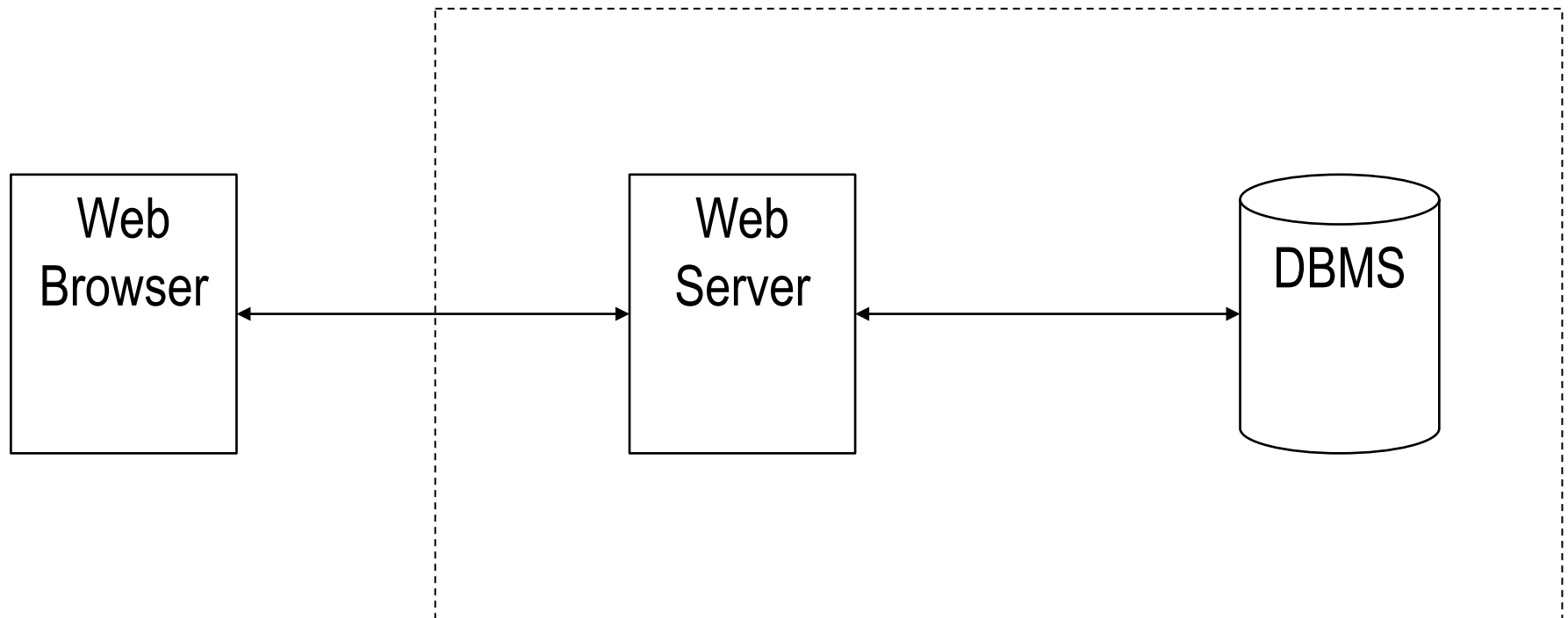
- Architectural Framework
- High Level Design



Architectural Framework



- Architecture – a “very” high level design outlining the general components of a system
- Example: Web application



Architecture Framework – Desktop app



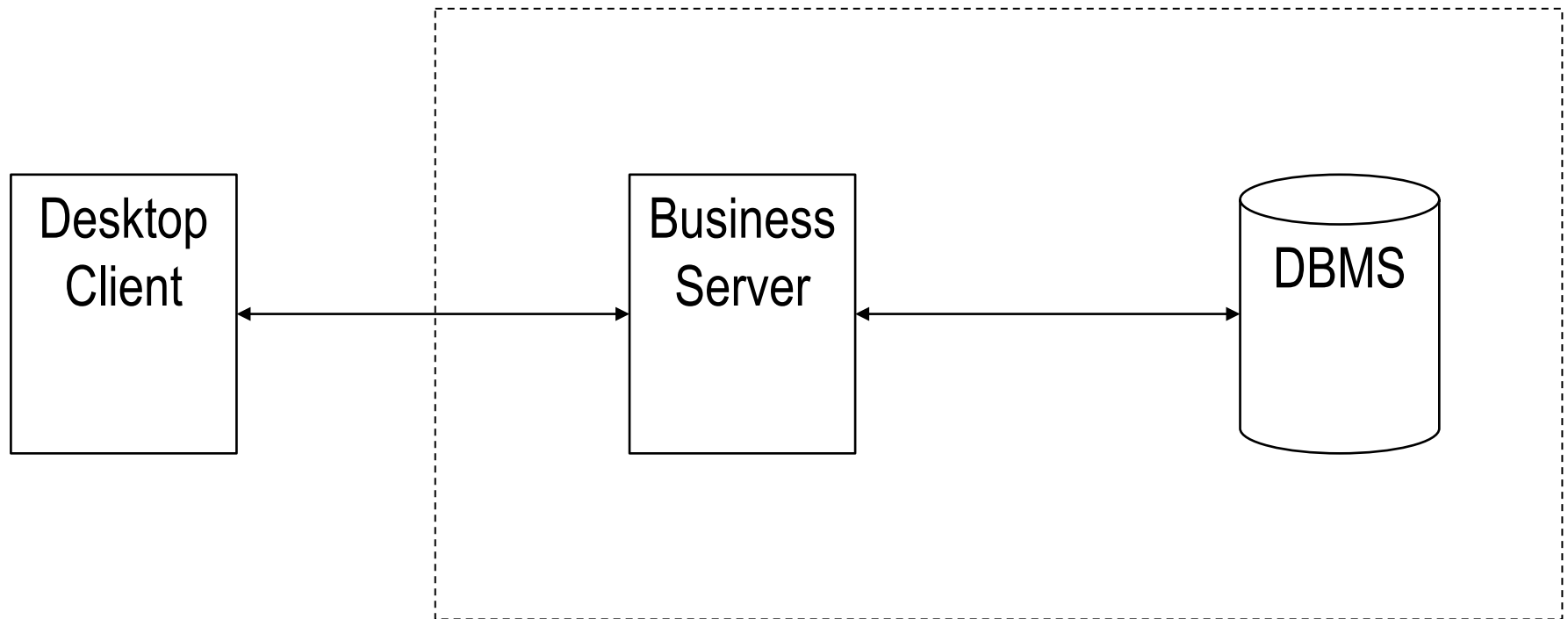
- Example: Desktop application (old days)



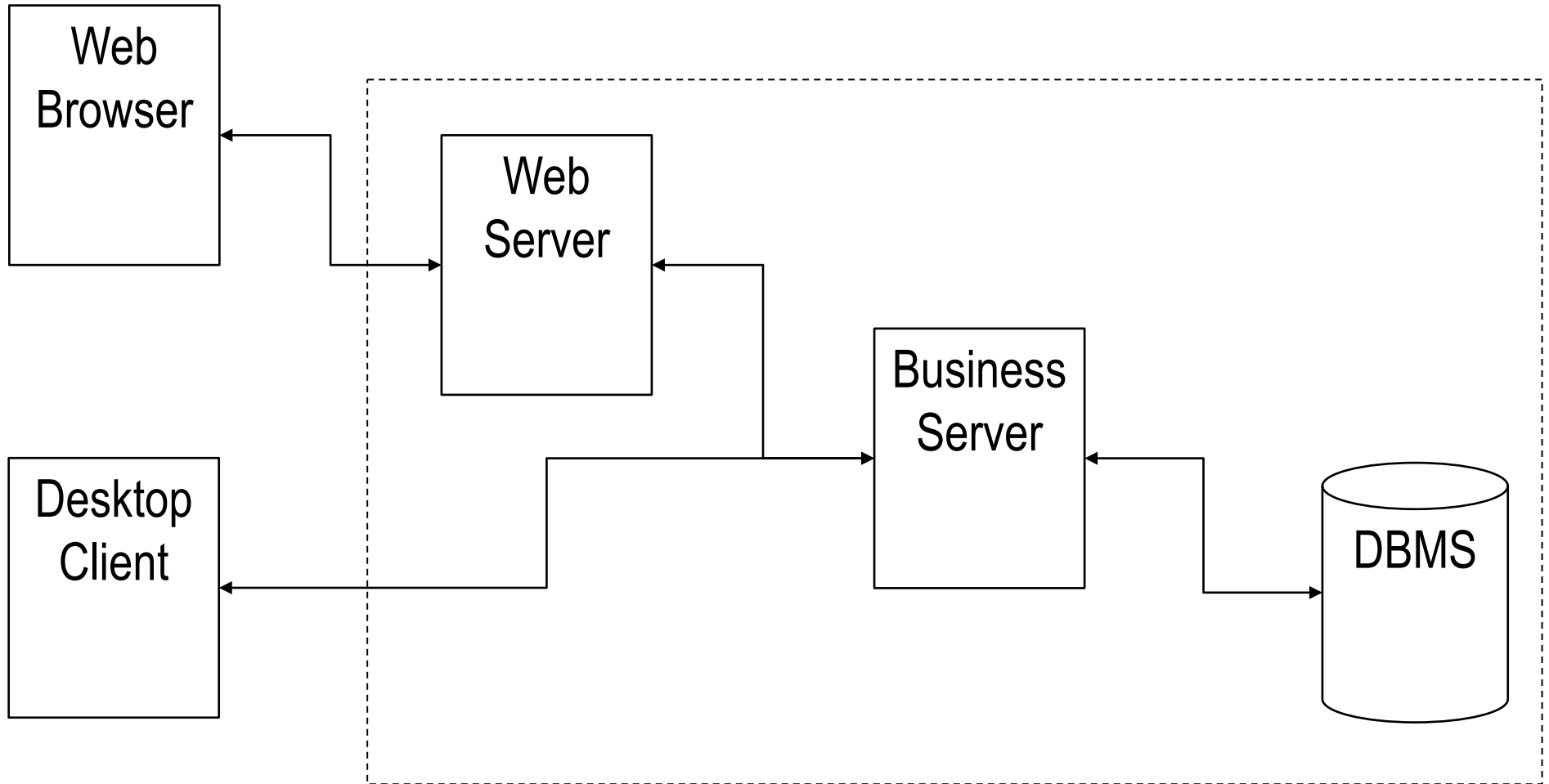
Architecture Framework – Desktop app



- Example: Desktop application



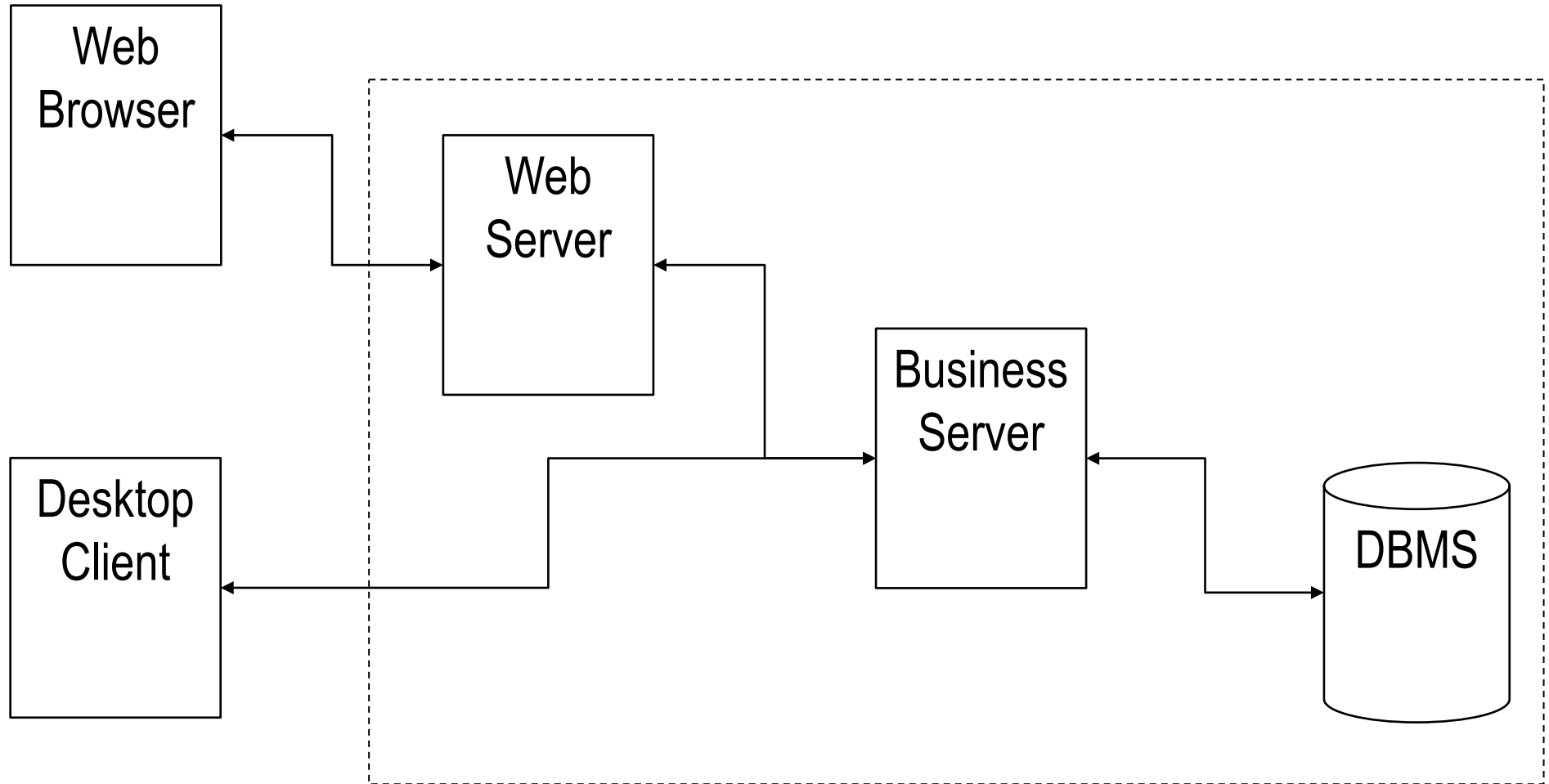
Enterprise Framework



Example – P.O.S. [Woolworths / Coles / ...]



Example: Peer Review System (?)



High Level Design



- Software Components (e.g. classes / packages / namespaces)
- Where to put each software component
- How they interact to solve the business requirements
- Roles and Responsibilities of each software component

Design Principles (Recap)



- Strong cohesion
- Loose coupling
- Design with OO principles
 - ☐ Inheritance
 - ☐ Polymorphism
 - ☐ Information hiding
 - ☐ ...

Design Pattern (Recap)



- Model View Controller (MVC)
- Façade