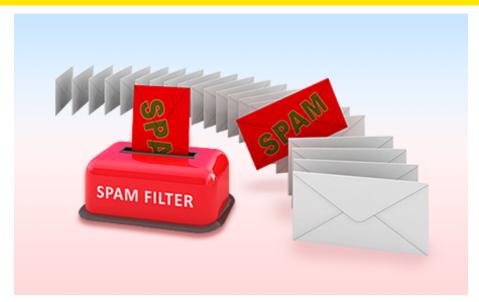
Part 8 Introduction to machine learning

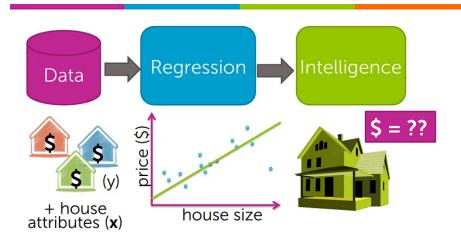
Dr. Nguyen Quang Huy

May 16, 2020

Handwritten zip code readers



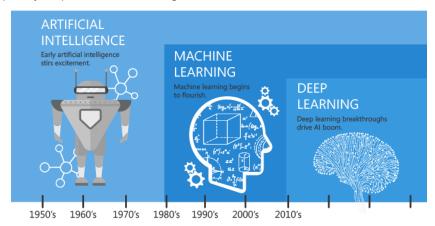




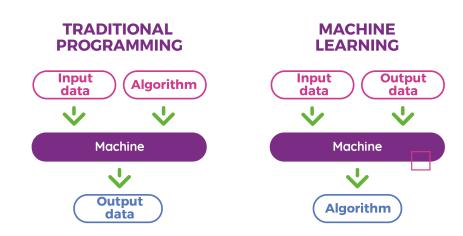


Machine learning versus Artificial Intelligence

Artificial intelligence (AI) is wide-ranging branch of computer science concerned with building smart machines capable of performing tasks that typically require human intelligence.



Machine learning versus Artificial Intelligence



Machine learning versus Traditional Programming

These are rules to recognize our enemies!

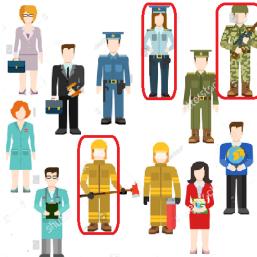




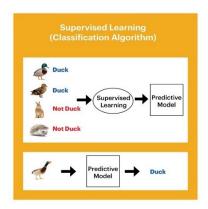
Machine learning versus Traditional Programming

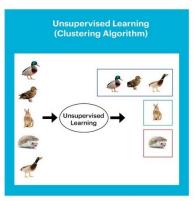
They are our enemies recognize them by yourself!





- Machine learning refers to a vast set of tools for **understanding data**.
- These tools can be classified as supervised or unsupervised





Supervised learning.

Several examples of supervised learning

- Design an automatic spam detector that could filter out spam before clogging the users' mailboxes.
- Predict the number of specific antigen from a number of clinical measures.
- Handwritten digit recognition.
- House price prediction.
- Automaticly detect a customer's commment is positive or negative.
- Early warning of changes in client creditworthiness in a bank.

Unsupervised learning

Several examples of unsupervised learning

- Customer segmentation to understanding different customer groups to build marketing and business strategies.
- Clustering DNA patterns to analyze evolutionary biology.
- Recommender systems, which involve grouping together users with similar viewing patterns in order to recommend similar content.
- Anomaly detection, including fraud detection or detecting defective mechanical parts.

Basic concepts: Features and Outcome

Input variables:

- Input variables can go by different names such as *predictors*, *independent variables*, *features* or just *variables*.
- The *input variables* are typically denoted using the symbol X, with a subscript to distinguish them: $X_1, X_2 \cdots$

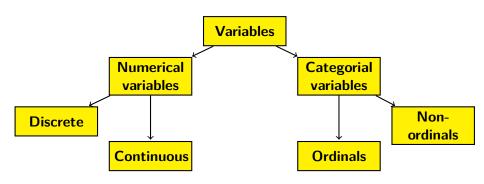
Output variables: typically denoted using the symbol Y.

• Often called outcomes, responses or dependent variables.

<i>X</i> ₁	X_2	<i>X</i> ₃	• • •	X_p	Y
<i>x</i> _{1,1}	<i>x</i> _{1,2}	<i>x</i> _{1,3}	• • •	$x_{1,p}$	<i>y</i> ₁
<i>X</i> 2,1	<i>X</i> 2,2	X2,3	• • •	$x_{2,p}$	<i>y</i> ₂
	• • •	• • •			
<i>X</i> _{n,1}	<i>X</i> _{n,2}	<i>X</i> _{n,3}		$X_{n,p}$	Уn

Variable types

The first step to build a machine learning algorithm is to know what type of variables.

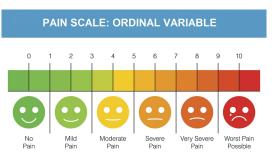


Categorical data

Variables that are defined by a small number of groups.

- A simple examples are sex, male or female.
- Regions: North, Central or South.

Non-ordinal or **nominal variable** is defined as variable that is used for namming or labelling while **ordinal variable** is a type of categorical variables **with an order**.



Numerical variables

Continuous variables can takes any value such as heights (measured with enough precision) while discrete variables must be counted such as heights rounded to the nearest inch.

There is a confusion between discrete variables and ordinal variables:

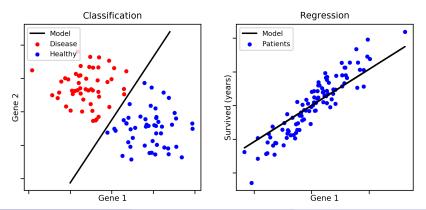
- ullet Small number of groups with each group having many members o ordinal variable.
- ullet Many groups with few cases in each group o discrete variable.

Example:

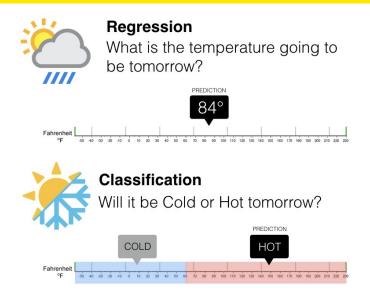
- Number of packs of cigarettes a person smokes a day: 0,1, or 2 would be considered ordinal
- Number of cigarettes the person smokes a days: 0, 1, 2, ... 50, ... would be considered a numerical variable.

Prediction: regression and classification

- When the output \hat{Y} is continuous we refer to the machine learning task as regression;
- When the outcome is categorical, we refer to the machine learning task as classification

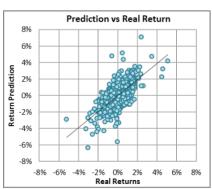


Prediction: regression and classification



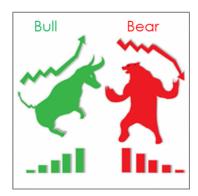
Prediction: regression and classification

Regression



VS

Classification



Basic concepts: Inference or prediction

The main output of all machine learning models is a function ${f f}$ such that

$$f(X) \approx Y$$

- We are interested in understanding the way that Y is affected as X_1, \dots, X_p change.
- f cannot be treated as a black box, we need to know its exact form.

We are often interested in the following questions:

- Which features are associated with the outcome?
 - What is the relationship between the outcome and each feature?
 - Can the relationship between outcome and each predictor be adequately summarized in a model?

```
library(tidyverse)
str(mpg)
```

```
## $ manufacturer: chr [1:234] "audi" "audi" "audi" "audi" .
## $ model : chr [1:234] "a4" "a4" "a4" "a4" ...
## $ displ : num [1:234] 1.8 1.8 2 2 2.8 2.8 3.1 1.8 1
```

tibble [234 x 11] (S3: tbl df/tbl/data.frame)

\$ year : int [1:234] 1999 1999 2008 2008 1999 1999
\$ cyl : int [1:234] 4 4 4 4 6 6 6 4 4 4 ...

\$ trans : chr [1:234] "auto(15)" "manual(m5)" "manual ## \$ drv : chr [1:234] "f" "f" "f" "f" ...

\$ cty : int [1:234] 18 21 20 21 16 18 18 18 16 20 ## \$ hwy : int [1:234] 29 29 31 30 26 26 27 26 25 28

\$ fl : chr [1:234] "p" "p" "p" "p" ... ## \$ class : chr [1:234] "compact" "compact"

• Which features are associated with the car fuel economy (hwy or cty)?

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 Answer: displ, year, cyl, trans, drv, class

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 Answer: displ, year, cyl, trans, drv, class
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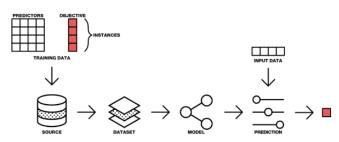
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- What is the relationship between the outcome and each feature? Answer: Larger displ \rightarrow less fuel economy, year 2008 \rightarrow better fuel economy , more cyl \rightarrow less fuel economy \cdots
- Can the relationship between outcome and each predictor be adequately summarized in a model?
 - Find a function f (in a closed form) such that
 - $f(displ, year, cyl, trans, drv, class) \approx hwy$

Basic concepts: Prediction

- When the set of inputs X are readily available but the output Y cannot be obtained.
- We can predict Y using $\hat{Y} = \hat{f}(X)$ where \hat{f} is an estimation of function f.
- \hat{f} could be treated as a black box, provided that it yields accurate predictions for Y.



Parametric models involve a two-step model-based approach

ullet First, we make an assumption about the functional form of f.

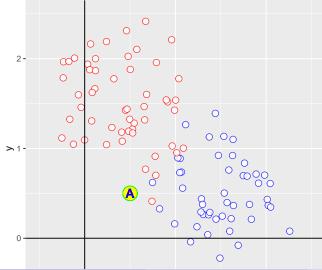
$$f(X) = \beta_0 + \beta_1 X_1 + \beta_2 X_2 + \cdots + \beta_p X_p$$

• Then, we need a procedure that uses the data to fit or train the model. In the case of the linear model we need to estimate the parameters $\beta_0,\beta_1,\cdots,\beta_p$

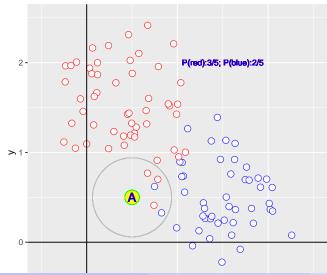
Non-parametric models

- ullet do not make explicit assumptions about the functional form of f.
- We seek an estimate of f that gets as close to the data points.

Which group does point A belong to?



Non-parametric KNN method with parameter k = 5



Parametric method: logistic regression

• Step 1. Logistic model

$$\mathbb{P}(Colour = "Blue") = \frac{exp(\beta_0 + \beta_1 x + \beta_2 y)}{1 + exp(\beta_0 + \beta_1 x + \beta_2 y)}$$

 Step 2. Based on the dataset, using maximum likelihood approach we obtain:

$$(\beta_0, \beta_1, \beta_2) = (-8.668, 15.612, -7.286)$$

Thus:

$$\mathbb{P}(\mathbf{A} = "Blue") = \frac{exp(\beta_0 + \beta_1 \times 0.5 + \beta_2 \times 0.5)}{1 + exp(\beta_0 + \beta_1 \times 0.5 + \beta_2 \times 0.5)}$$
= 0.01

