NGUYEN ANH THANH

SOFTWARE ENGINEER - REMOTE FULLTIME

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OBJECTIVE

- 6 years of experience in the IT industry, with some positions such as programmers.
- Very enthusiastic about learning and experimenting with new technologies.

- Short term: 2022
* Communicate and work well with English.
* Complete 3-5 Flutter Apps
* Use skills in Data Area to find the highlight of business, marketing
* Learn more about algorithms, SQL, data structures

- Long term: 5 years. (2020 - 2025)
* Startup

- Contact:
+ Skype: @quintusrise

EDUCATIONAL BACKGROUND

INFORMATION TECHNOLOGY
2009 - 2013

HA NOI UNIVERSITY OF SCIENCE AND TECHNOLOGY

WORKING EXPERIENCE

WORKING
03/2020 - Current

MEEYLAND - SOFTWARE ENGINEER
* Position: Team Lead
* Team size: 5
* Process:
+ Receive tasks and documents from management.
+ Deal time for each task.
+ Deploy development to a TEST environment.
+ Report to QC verify.
+ Deploy to STG, PROD environment.

* Company & Project:
- Tracking Service
- Auth Service
- MeeyLand v2.
- MeeyLand v3.
- Chat Widget SDK
- Create Article SDK

* Develop strategy and main responsibility:
- Maintain V2 - Quasar/VueJS
- Develop V3 - HTML/CSS/JQuery - KoaJS/NodeJS - Edge Template
Engine. (Mobile/Desktop)
- API V3 - KoaJS/NodeJS
- API V2 - ExpressJS
- SDK tracking.
- Build SDK with VueJS/Webpack
- ElasticSearch
- Operation Admin - Gogin/Golang

* Technologies used:
+ WebSocket
+ Optimization Google Pagespeed
+ Javascript ES6/ES7/ES8.
+ VueJS/Quasar.
+ NodeJS/ExpressJS/AdonisJS/KoaJS.
+ MongoDB/MongooseORM.
+ Postgresql/SequelizeORM.
+ Jira/Confluence/Gitlab.
+ NestJS & TypeORM
+ PHP/Laravel/Yii2/Lumen/LaravelZero/Slim/Leaf

TELIO - SOFTWARE DEVELOPER
* Position: Senior Software Engineer
* Team size: 5
* Process:
+ Receive tasks and documents from management.
+ Deal time for each task.
+ Deploy development to TEST environment.
+ Report to QC verify.
+ Deploy to STG, PROD environment.

* Company & Project:
- WMS: Warehouse Management System.
- OMS: Operation Management System.
- Notification Service: pub SQS to App execute.
- Auth service: Authorization End-User.
- Marketplace: used agents.
- SSO - Gogin/Golang

* Develop strategy and main responsibility:
- Maintain warehouse management system (WMS Client/Service)
and operation management system (OMS Client/Service)
(TypeScript/JavaScript + Apollo/GraphQL + NodeJS + MongoDB).
- Solve problems that the system is suffering from and develop some
features to serve warehouse operations and order operations
(OMS/WMS system).
- Data synchronization between MySQL Magento system and
OMS/WMS system.
- Restructure and build a new platform with microservice paradigm:
+> Notification service (TypeScript/ExpressJS +
MongoDB/MongooseORM + SQS(AWS)).
+> Auth service (KoaJS/NodeJS).

+> OMS+WMS (AdonisJS + PostgresQL/SequelizeQRM)
+> Marketplace (ReactJS/NextJS + GraphQL/Apollo)
- Use Jira + Bitbucket tools according to the Agile deployment team
to achieve optimal performance.

* Technologies used:
+ TypeScript
+ Javascript ES6/ES7/ES8.
+ KendoUI
+ ReactJS/NextJS.
+ NodeJS/ExpressJS/AdonisJS/KoaJS.
+ Google APIs
+ ApolloGraphQL/GraphQL.
+ MongoDB/MongooseORM.
+ Postgresql/Sequelize ORM.
+ Jira + Bitbucket.

WORKED
02/2019 - 12/2019

TRAVELCONNECT - SOFTWARE DEVELOPER
* Position: Team Lead - Software Engineer
* Team size: 4
* Process:
+ Communication gate with the customer.
+ Manage one more team of 2 persons for the pioneering projects.
+ Receive, analyze the customer's requirements.
+ Organize team, define the project process.
+ Tracking tasks progress of the project team.
+ The report, deliver and support the customer.

* Company & Project:
+ TravelConnect - B2B Tourism.
+ TravelConnect CMS
+ TravelConnect New Version.

* Develop strategy and main responsibility:
+ Maintain and develop new features with the product, refactor code
& architecture (Travel Connect for clients - Laravel/PHP + JQuery/JS)
+ Design database, design code architecture construction of the
project, workflow... for the new platform:
+> TravelConnect Client - ReactJS
+> TravelConnect Service - NodeJS + MongoDB/Mongoose
+> VueJS/CMS
+> Service sync old database - FuelPHP
+ UI/UX learning from some site the same B2B tourism.

* Technologies used:
+ MySQL
+ NodeJS & MongoDB
+ VueJS/ReactJS
+ Fuel - PHP Framework
+ Laravel - PHP Framework

WORKED
03/2018 - 02/2019

APPOTA - SOFTWARE DEVELOPER
* Position: Software Engineer
* Team size: 6

* Process:
+ Receive tasks and documents from management.
+ Deal time for each task.
+ Deploy development to TEST environment.
+ Report to QC verify.
+ Deploy to STG, PROD environment.

* Company & Project:
+ EGN - egn.vn - Esport Tournament News.
+ EGN CMS.
+ GameZone - gamezone.vn
+ GameZone CMS.
+ Chat Tool Facebook.
+ CMS Card Game

* Develop strategy and main responsibility:
+ Develop new project EGN vs. EGN-CMS (Laravel),
GameZone(Laravel) & GameZone CMS(NodeJS/MongoDB). Crawl
service data from API and scratch DOM HTML for EGN
(NodeJS/AdonisJS + VueJS/NuxtJS = AdonuxtJS).
+ Maintain product and refactor code & architecture, develop new
features CMS Card Game (Yii2 framework).
+ Cover Chat Tool Facebook and use GraphQL API of Facebook.

* Technologies used:
+ Laravel - PHP framework.
+ Yii2 - PHP framework.
+ NodeJS/VueJS/NuxtJS/AdonisJS/AdonuxtJS.
+ Docker/Docker Compose.
+ Golang/Revel/GraphAPI/RabbitMQ - Chat Tool.
+ ChartJS - Statistics draw the chart.
+ Crawl data with NodeJS, PHP, Package.
+ Popup: EJS Engine + Ajax (Axios).
+ Cache, Memcache, Redis.
+ Design Pattern: IoC, DI, Repository, Factory.

NEXTTECH GROUPS - SOFTWARE DEVELOPER
* Position: Software Engineer
* Team size: 20
* Process:
+ Receive tasks and documents from management.
+ Deal time for each task.
+ Deploy development to TEST environment.
+ Report to QC verify.
+ Deploy to STG, PROD environment.

* Company & Project:
+ Ngân Lượng - nganluong.vn - Payment.
+ Ngân Lượng CMS.
+ VIMO - vimo.vn - Electronic wallet.
+ VIMO - CMS

* Main responsibility:

+ Maintain product and refactor code & architecture Ngân Lượng (AngularJS + Yii1).
+ Develop new features for Ngân Lượng CMS (AngularJS + Yii2).
+ Support customer integrate API Ngân Lượng for the site of customers.
+ Develop a new version for VIMO - electronic wallet (Yii2). VIMO-CMS (TypeScript + Angular 2/Angular 4)

* Technologies used:
+ Yii1/Yii2 PHP framework
+ Google Authenticate OTP.
+ Google FireBase.
+ TypeScript.
+ AngularJS / Angular 2 / Angular 4.
+ MEAN Stack.
+ Paradigm: MVC / MVVM / HMVC.
+ Design Pattern: Repository, DI, IoC, Strategy.
+ RestfulAPIs
+ Plugin WooCommerce WordPress
+ Debug Log

TRAIN
04/2016 - 12/2016

TECHMASTER
- Train: Front-End HTML-CSS-JS(ES 6/7/8)-Bootstrap .
- Used : MaterializeCss , W3CSS, JQuery, SASS/SCSS .
- Train: PHP (OOP/MVC) and MySQL.
- Train more : HackerRank,FreeCodeCamp,CodeCademy...
- Knowledge: Agile/SCRUM.
- Management Task: Trello , MindMeister , Lucidchart...
- Deploy to Heroku project Laravel 5.3 + PostgreSQL
- Used: Git Bash/Terminal
- Used: Windows 10 , Mac OSX , Linux (Ubuntu , Linux Mint , Debian , Kali Linux ...)

- GitHub : https://github.com/akkerise

WORKED
12/2014 - 03/2016

ICT AND ENGINEERING OF VIETTEL
- Develop and Understand the customers' needs, give customers solutions.
- Persuade customers to use products developed by Viettel.
 - Support training and using the software, applications for customers to use.
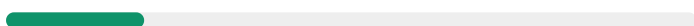- Work-based on KPIs by month.

SKILLS

JS/NodeJS/KoaJS/ExpressJS

PHP

Golang/Revel Framework

VueJS/NuxtJS

INTERESTS

- Reading
- Travel
- Fortis Fortuna Adiuvat
- Movie
- Game
- Read

ReactJS/NextJS

TypeScript - AngularJS/Angular 2/Angular 4

MORE INFORMATION

* WORK
- Good using OS: Windows XP/7/10, Mac OS– Linux Distro (Zorin, Ubuntu, Kali Linux)
 - Read and understand document English about technology.
 - Enthusiastic, responsible for the job. Working under high pressure, fast learning.
 - Able to analyze, plan and solve problems well. Ability to work in groups and work independently.