

Problem ID (SPOJ)	Name	Point(s)
<a href="#">EDIST</a>	Edit Distance	2
<a href="#">ACODE</a>	Alphacode	2
<a href="#">CUBNUM</a>	Cube Numbers	2
<a href="#">ALTSEQ</a>	Alternating Sequences	2

Problem ID (POJ)	Name	Point(s)
<a href="#">1163</a>	The Triangle	1
<a href="#">2533</a>	Longest Ordered Subsequence	1
<a href="#">1050</a>	To the Max	3
<a href="#">1579</a>	Function Run Fun	4
<a href="#">3820</a>	Cheapest Palindrome	4
<a href="#">1631</a>	Bridging signals	4
<a href="#">2404</a>	Jogging Trails	6