



# JAYPEE UNIVERSITY OF INFORMATION TECHNOLOGY



2019

#GameLiesWithin

Annual Sports Meet

4<sup>th</sup> & 5<sup>th</sup> October 2019

@jyc.juit

# WELCOME NOTE



**PARAKRAM** is the annual sports-fest of **Jaypee University Of Information Technology, Solan**; held each year with great zeal and enthusiasm. In this era of computerization and globalization where our lives have become so stressful, sports and games not only provide a gateway for recreation, but they also impart values like **discipline, responsibility, self-confidence, sacrifice and accountability**. This is exactly what the **PARAKRAM** aims to achieve with its motto "**Game Lies Within.**"

On **4<sup>th</sup> October, 2019** our university will host hundreds of participants from various esteemed institutes.

We cordially invite you to witness this momentous sports festival and live up to the glory of the sports.

**ALL THE RULES AND STANDARDS ARE ACCORDING TO THE WORLD BADMINTON FEDERATIONS'S RULE BOOK (BWF HANDBOOK).**

**All players should come in proper kits (shorts, t-shirts etc).**

**Players should have clean Non – marking shoes and should be used only on the court(shoes should be changed only on arriving at the court).**

**Format of the match is:-**

**MEN : 1<sup>st</sup> single 2<sup>nd</sup> singles 1<sup>st</sup> doubles 3<sup>rd</sup> singles 2<sup>nd</sup> doubles**

**WOMEN : 1<sup>st</sup> singles 1<sup>st</sup> doubles 2<sup>nd</sup> singles**

- **League matches** will have 3 games(best of 3) of **21 points** each. Rest of all matches will have **21 points** each.
- There should be a maximum of **6 players** in a **men's team** and a maximum of **4 players** in a women's team
- A player can play a maximum of two matches i.e. 1 singles and 1 doubles.
- Teams should **report 15 minutes before** their scheduled matches else the opposition team will be declared winner by walkover.
- During the match only two people, including the coach, can sit near the court. Others will have to sit in the stands.
- Practice slots will be provided, no team will be allowed to practice on court other than their slot.
- Any kind of interference/misconduct during the conduction of the game will lead to disqualification of the team.

**In case of TIE during the league stage:-**

- In case of tie (in number of matches won) between two teams, the winner of their match would proceed to next round.
- In case of tie between more than 2 teams, the difference of team score between each team would be considered (team with bigger margin would proceed to next round).If tie still continues the difference in score line of each match would be considered for the decision.
- **Overall the decision of referee will be final.**

**A team minimum of 4 players and max 5 can be registered.**

**MAXIMUM TEAM TO BE ENTERTAINED WILL BE 10 FOR BOYS AND 6 FOR GIRLS.**

**RULES & SCHEDULE ARE SUBJECT TO CHANGE AND THE FINAL DECISION RESTS WITH THE PARAKRAM ORGANIZING TEAM.**



# BASKETBALL

**ALL RULES ARE ACCORDING TO FIBA (INTERNATIONAL BASKETBALL FEDERATION)**

## **Rules and Regulations:**

- A team member is entitled to play when his name has been entered on the score-sheet before the start of the game and as long as he has neither been disqualified nor committed five (5) fouls.
- Each team member shall wear a shirt numbered (4-15) on the front and back with plain numbers of a solid colour containing with the colour of the shirt. The numbers shall be clearly visible.
- Any equipment that is designed to increase a player's height or reach or in any other way give an unfair advantage is not permitted. Also equipment that can harm other players are also not allowed.
- The captain shall immediately at the end of the game, inform the referee if his team is protesting against the result of the game and sign the score sheet in the space marked "Captain's signature" in case of protest.

## **PLAYING TIME, TIED SCORE AND EXTRA PERIODS:**

- The game shall consist of four (4) periods of ten (10) minutes.
- There shall be an interval of play of twenty (20) minutes before the game is scheduled to begin.
- There shall be an interval of play of two (2) minutes between the first and second period (first half), between the third and fourth (second half) and before each extra period.
- There shall be a half-time interval of play of ten (10) minutes.
- If the score is tied at the end of playing time for the fourth period the game shall continue with as many extra periods of five (5) minutes as is necessary to break the tie.
- If a foul is committed when or just before the game clock signal sounds for the end of the playing time, any eventual free throw(s) shall be administered after the end of playing time.
- If an extra period is required as a result of this free throw(s) then all fouls committed after the end of playing time shall be considered to have occurred during an interval of play and the free throw shall be considered before the beginning of the extra period.
- Alternating possession procedure in all jump ball situations except in the beginning the team will get alternate possession of the ball for a throw in.
- The ball is played with hand(s) only can be passed, trapped, dribbled, rolled in any direction subject to the restriction of some rules.
- A goal is made when a live ball enters the basket from above and remains within or passes through the basket. The ball is considered to be within the basket when the slightest part of the ball is within and below the level of the ring.
- A player taking a throw in shall not take more than 5 seconds and shall not cross or touch the boundary lines before making the pass.

**A team's roster may have up to 10 players on it for the entire event.**

**MAXIMUM TEAMS TO BE ENTERTAINED WILL BE 12 FOR BOYS AND 8 FOR GIRLS.**

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# TABLE TENNIS

**ALL RULES ARE ACCORDING TO ITTF (INDIAN TABLE TENNIS FEDERATION)**  
The Table Tennis competition will consist of **Men's team** event only.

## TEAM EVENTS

- For the **men's team** event, each team may consist of **five individual matches** and shall end when one team has won a majority of the possible individual matches. Each individual match shall be the best of five games.
- Before the start of the match, the team that won the toss shall choose to be either the ABC team or the XYZ team. The captain shall nominate the players who will play the singles matches. The remaining matches (if necessary) will be set in a way to ensure that each player plays a **maximum** of two matches.
- If a player is not able to play a match due to **injury** he will forfeit the match but he can participate in his subsequent matches of the team match. If a player is not able to play, the team may continue the competition with two players.
- The team competition will follow a Group and Knockout (single elimination) format. The teams will be divided into **four groups**. In each group, every team will play against each of their opponents (in the same group) once. The top two teams will qualify for the knockout phase. In the knockout phase, the winners of the group will play with one of the runners-up from other groups.
- Prizes and medals will be awarded to only the top two teams.

## DISQUALIFICATION: GENERAL PRINCIPLES

- The referee shall have power to disqualify a player from a match, a team match, an event or a competition for seriously unfair or offensive behaviour.
- If a player is disqualified from two matches of the team event, he or she shall automatically be disqualified from that team event.

**Each team will have a squad of 3 members and registration must be done at the earliest.**

**MAXIMUM TEAMS TO BE ENTERTAINED WILL BE 10.**

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# VOLLEYBALL

## ALL RULES ARE ACCORDING TO FIVB (FEDERATION INTERNATIONALE DE VOLLEYBALL)

- All league matches will be of 3 sets and all semi-finals and final will be of 5 sets.
- The valid reason has to be put forward to the OFFICIALS or the JUDGES and their final decision remains final. However the team can continue participating in the competition.
- Before the start of each set the coach or the captain in case of the coach's absence has to present the starting line-up of his/her team on a line-up sheet.
- A team that without any justifiable reason **does not appear** on the playing court on time will lose the chance of playing and the points will be awarded to the opponents.
- Once the line-up sheet has been submitted **no changes** can be made without a regular substitution.
- If two or more faults are committed successively only the first one is considered.
- If faults are committed by both the teams simultaneously then the point becomes void i.e. it is a common point.
- Each team can request a maximum of **2 time-outs** and **6 substitutes per set**.
- There must be a completed rally between two separate substitution requests by the same team.
- Time - T requests must be made by showing the corresponding hand signal, when the ball is out of play and before the whistle for service.
- All requested time-outs last for 30 seconds.

## CONDUCT:

- Participants must know the "**Official Volleyball Rules**" and abide by them.
- Participants must accept referees' decisions with sportsmanlike conduct, without disputing them.
- In case of doubt, clarification may be requested only through the game captain.
- Participants must refrain from actions or attitudes aimed at influencing the decisions of the referees or covering up faults committed by their team.

**MAXIMUM TEAMS TO BE ENTERTAINED WILL BE 10 FOR BOYS AND 6 FOR GIRLS**

**EACH TEAM WILL HAVE SQUAD OF 12 FOR BOYS AND 12 FOR GIRLS**

**RULES AND SCHEDULES ARE SUBJECT TO CHANGE, THE FINAL DECISION RESTS WITH THE PARAKRAM ORGANISING TEAM.**



# HANDBALL

ALL RULES ARE ACCORDING TO IHF (INTERNATIONAL HANDBALL FEDERATION)

## RULES AND REGULATIONS:

There must be **seven player** on each team (six court players and one goalie). Substitutes may enter the game at any time through own substitution area as long as the player they are replacing has left the court.

**Uniform of the players:** Player number are 1 to 20. The goalkeeper must wear a different colour shirt from teammates and opponents.

**Duration of the Game:** The game consists of 2, 20-minute halves with 10-minute half-time. This is running time except for injury or one team rime-out per half. The teams change benches at half-time. The game ends in a tie unless the game demands a winner. (Tournament rules dictate that a winner must be determined.) Overtime consists of 2, 5-minute period.

**Progressive Punishments:** Pertain to fouls that require more punishment than just a free throw. "Actions" directed mainly at the opponent and not the ball (Such as reaching around, holding, pushing, hitting, tripping and jumping into an opponent) are to be punished progressively.

**Warnings (Yellow card):** The referee gives only one warning to a player for rule violations and a total of three to a team. Exceeding these limits results in 2-minute suspensions thereafter.

Warnings are not required prior to giving out a 2-minute suspension.

2-minute suspension awarded for:

- Serious or repeated rules violations
- Unsportsmanlike conduct –illegal substitution
- The suspended player's team plays short for 2 minutes.

**Disqualification and Exclusion(Red card):** A disqualification is the equivalent of three, 2-minute suspension. A disqualified player must leave court and bench, but the team can replace player after the 2-minute suspension expires. An exclusion is given for assault. The excluded player's team continues short one player for rest of the game.

**Team will have squad of maximum 12 players.**

**MAXIMUM TEAMS TO BE ENTERTAINED WILL BE 10 FOR MEN'S TEAM ONLY.**

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# CHESS

MATCHES SHALL BE PLAYED ACCORDING TO THE RULES SPECIFIED BY THE FIDE HANDBOOK.

**RULES AND REGULATIONS:**

- The tournament will be league stage of **5 teams** top 2 teams will qualify further.
- Only 4 teams can register on **first come serve basis**.
- Each team will have a squad of 5 members and the registration of the members should be done.

**RULES & SCHEDULE ARE SUBJECT TO CHANGE AND THE FINAL DECISION RESTS WITH THE PARAKRAM ORGANIZING TEAM.**

# SEE YOU SOON



#GameLiesWithin

For any queries please contact:

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**Note:** Entries with accomodation would be done strictly on first come first serve basis.