

# Software Security

Steffen Helke

Chair of Software Engineering

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## Objectives of today's lecture

- Repetition – definitions of *anonymity* and classification of *remailers*
- Understanding the principles of *anonymisation services*
- Reflecting the *differences between TOR and JAP*
- Being able to reproduce two *protocols for the most important use cases* of TOR

Steffen Helke: Software Security, 7th November 2018

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## What exactly do we mean by *anonymity*?

### Definition (given by Pfitzmann)

A person in a role  $R$  is *anonymous* relative to an event  $E$  and an attacker  $A$ , if for every person not cooperating with  $A$ , the anonymous person has the role  $R$  in  $E$  with a *probability truly greater than 0 and truly smaller than 1* after every observation from  $A$ .



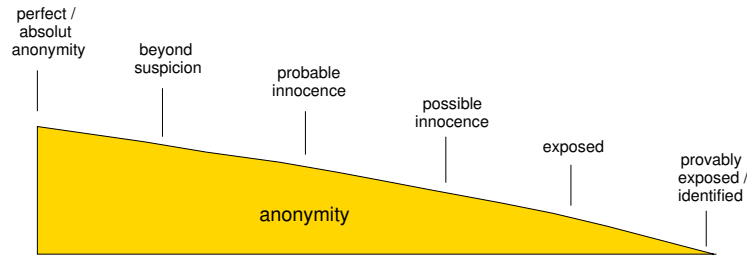
## What exactly do we mean by *perfect anonymity*?

### Definition (given by Pfitzmann)

A person in a role  $R$  relative to an event  $E$  and an attacker  $A$  is *perfectly anonymous*, if for every person not cooperating with  $A$  the anonymous person has the role  $R$  in  $E$  with the *same probability before and after an observation* from  $A$ .



# Other Definitions (Degrees) of Anonymity



Source: M. Reiter, A. Rubin: *Crowds: Anonymity for Web Transactions*, 1999.

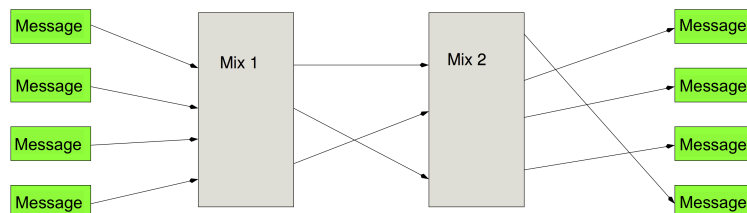
## Strategies for Anonymization

- **Beyond suspicion**
  - no more likely than any other potential sender
- **Probable innocence**
  - no more likely to be the sender than not to be the sender
- **Possible innocence**
  - there is a nontrivial probability that the real sender is someone else

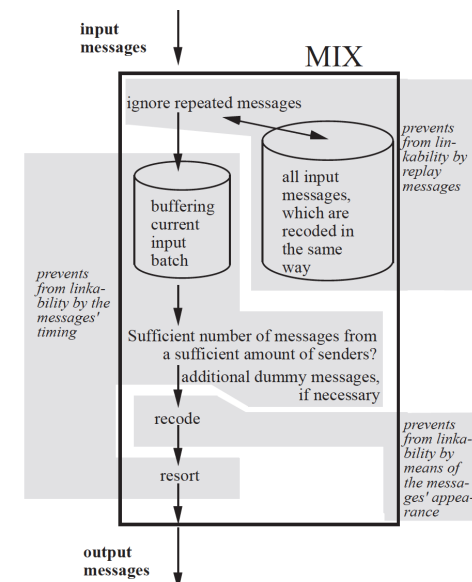
## What is a **Mix server**?

### Basic idea of mixing according to [Chaum, 1981]

- Provides unlikability between incoming and outgoing messages
- Mixes collects messages, changes their coding and forward them in different order



## Basis Functions of a **Mix server**?

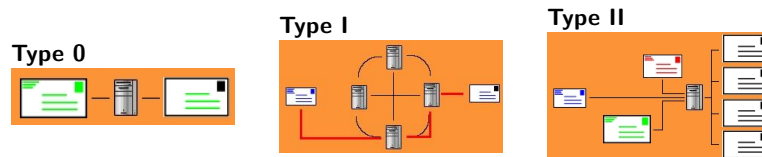


Source: A. Pfitzmann: *Script – Security in IT-Networks*, 2012

## What **types of remailers** do you know?

### Classification

- Pseudonymous remailers (**Type 0**)
- Cypherpunk remailers<sup>1</sup> (**Type I**)
- Mixmaster remailers (**Type II**)
- Mixminion remailers (**Type III**)



→ And what else can the **Type III** mailers do?

<sup>1</sup> *Cypherpunk* is an artificial word derived from cipher, cyber and punk

## What other anonymization services do exist?

### Problem

- Remailers have *too long response* times
- Applications such as web browsing require low latency
- Approach of remailers (use of MIXes as brokers between users and service providers) have to be transferred to other protocols

### Software (Selection)

- Anonymization Proxy
- Jondos (formerly JAP, Java Anon Proxy)
- Tor (The Onion Router)



## Simple Solution with a Proxy

### Idea

- Put a proxy server in between, via which all users must access the Web services
- Servers that offer services only see the IP address of this proxy server

### Problem

- Data needed for de-anonymization is located on this proxy server
- Users must blindly trust the proxy server

## Better Solution with Jondos/JAP

### Idea

- Routing messages over more than one Mix server, communication will be encrypted

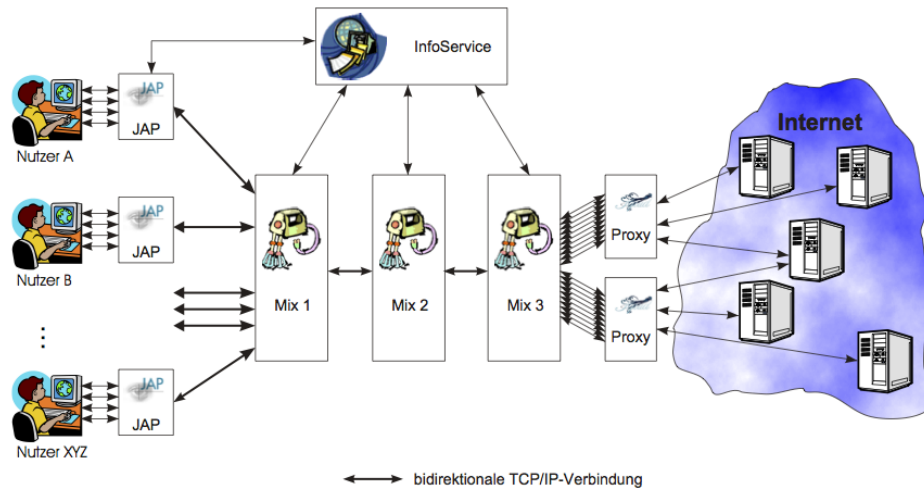


### Example with three MIX-es

- 1 Initiator sends a request to *Mix1* server, *Mix1* can see that the data came from the Initiator
- 2 Forwarding the data to *Mix2*, *Mix2* can only see that the data came from *Mix1*
- 3 Forwarding the data to the *Mix3* server, which can only see that the data came from *Mix2*  
→ finally *Mix3* sends a request to the web server

### Assumption

- Providers of the three MIXes do not work together, e.g. by a self-commitment of the providers



Source: S. Köpsell: AnonDienst - Design und Implementierung, 2004, <http://anon.inf.tu-dresden.de>

## Idea

- Distributed anonymous network



## Properties of Tor

- Mix servers are not only provided by official providers
- **Each person** is authorized to contribute their own node for the Tor network
- System automatically searches for available mix servers

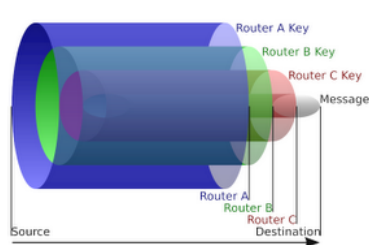
## Problems

- Organization could offer a large number of nodes and thus the ability to control the entire network
- Browsing speed decreases significant when using Tor
- Last step **Mix N** → **Web Server** is unencrypted by default

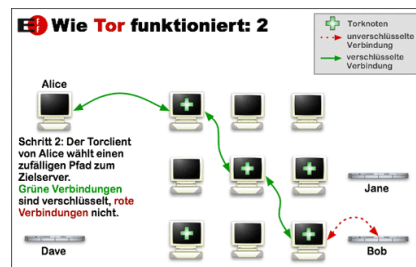
# Tor: The **Onion** Router

## Idea

- Use of a multi-layer encryption scheme
- Number of nodes to be used can be set individually by the user



Source: <http://en.wikipedia.org/wiki>



Source: <http://www.torproject.org>

# Differences between Jondos/JAP & Tor

## Jondos/JAP

- Cascades: fixed chain of Mixes
- Only one Mix cascade can be selected as user
- Generation of artificial messages
- Fixed number of servers (approx. 16)
- Supports HTTP/HTTPS/FTP
- Good performance with commercial version

## Tor

- Dynamically variable routes of Mixes: random selection
- User has no control
- No artificial message generation
- Open network, many servers (2014, approx. 6000)
- Software can only be used as SOCKS proxy
- Performance varies depending on the selected paths

## Types of Tor Nodes

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- 1 **Onion Proxy:** User client program to connect to the network
- 2 **Onion Router:** Server for forwarding anonymous connections (middle server and exit server)
- 3 **Entry Guard:** Onion router, which acts as an entry point for the Tor network
- 4 **Directory Service:** Provides essential information about other servers on the network
- 5 **Introduction Point:** Server is required for hidden services in order to receive a message from a service user as a service provider
- 6 **Rendezvous Point:** Server is also used for hidden services as an anonymous communication point between service provider and user
- 7 **Bridge Relays:** These servers are highly protected and are intended for use by people from censored Internet networks

## Features of TOR

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→ Classification according to degree of anonymity for participants

- 1 Use of public services, whereby *only* the user should be anonymous
- 2 Offer and use hidden services, whereby *both* user and provider should be anonymous

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## How to use public services anonymously?

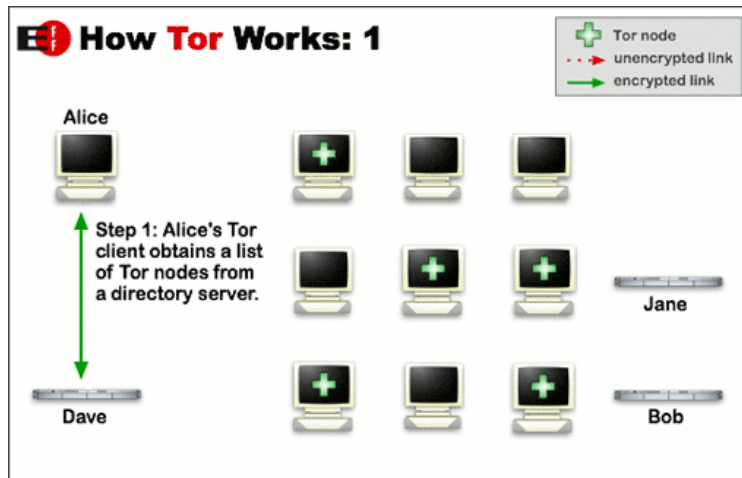
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### Procedure

- 1 Alice defines the length of the routing (number of nodes) to the service and her client requests a list of Tor nodes from the directory server
- 2 Alice's client selects a random path to the service, taking into account the previously defined path length
- 3 The path is changed periodically for further requests to the service

## Protocol Step 1

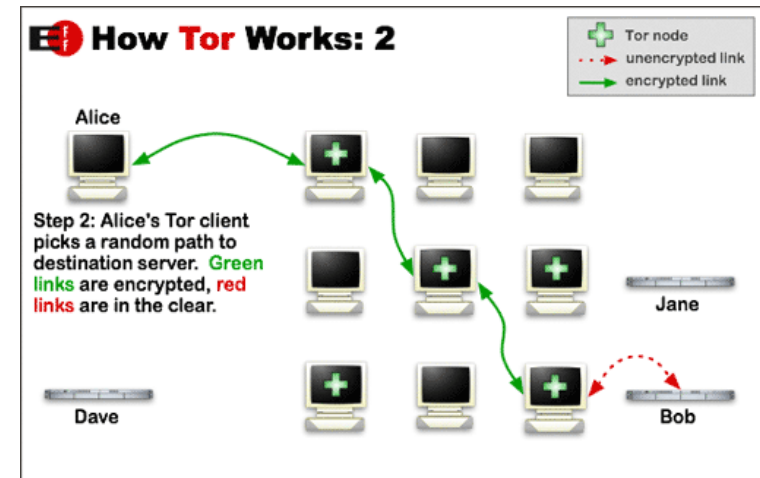
- Alice's client requests a list of Tor nodes from the directory server



Quelle: <http://www.torproject.org>

## Protocol Step 2

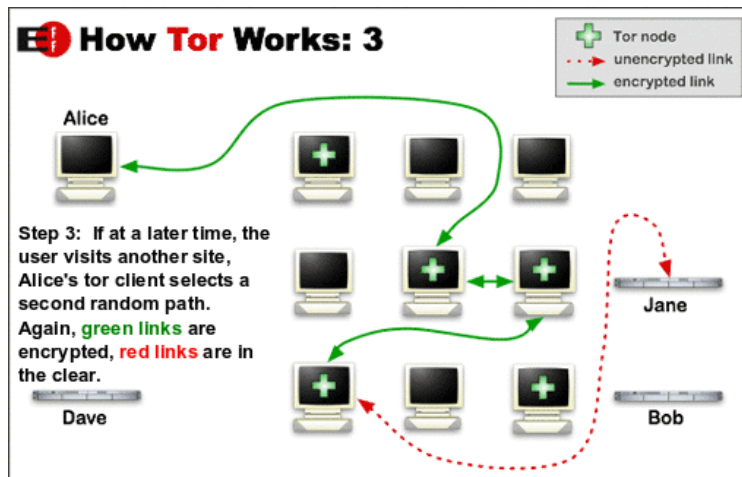
- Alice's client selects a random path to the service, taking into account the previously defined path length



Quelle: <http://www.torproject.org>

## Protocol Step 3

- The path is changed periodically for further requests to the same or to other services

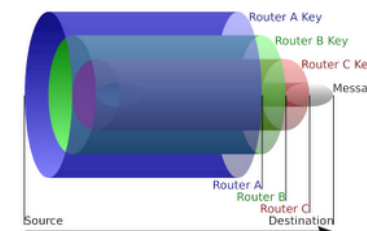


Quelle: <http://www.torproject.org>

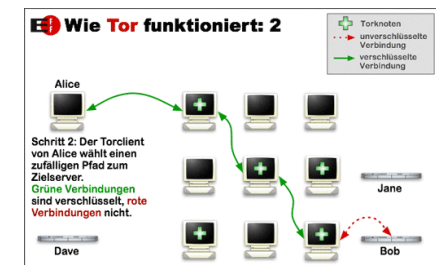
## Tor: The Onion Router

### How it really works?

- Implementation of onion-like encryption by *symmetric encrypted channels* → called: circuits
- Asymmetric cryptography is used for key exchange  
→ Diffie-Hellman Protocol



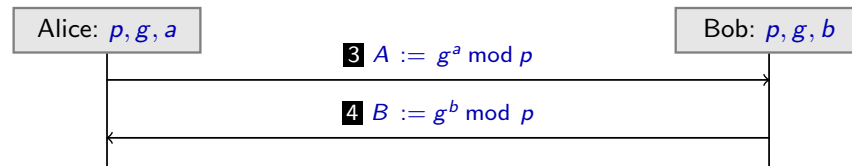
Quelle: <http://en.wikipedia.org/wiki>



Quelle: <http://www.torproject.org>

# Diffie-Hellman Key Exchange

- 1 Choose  $p$  and  $g$  randomly, where  $p$  is a **prime number** and  $g$  is a **primitive root of unity** for  $\mathbb{Z}_p^*$   
mit  $\mathbb{Z}_p^* = \{a : \mathbb{Z}_p \mid \gcd(a, p) = 1\}$  und  $\mathbb{Z}_p = \{0, \dots, p-1\}$   
→  $p$  and  $g$  are public
- 2 Alice and Bob have to choose randomly  $a$  and  $b$  of  $\mathbb{Z}_p$   
→  $a$  and  $b$  are secret



- 5 Alice calculates  $K := B^a \bmod p$  and Bob  $K := A^b \bmod p$   
→  $K$  is the key for the symmetric encryption

# Repetition Number Theory

## Properties of the Primitive Root of Unity

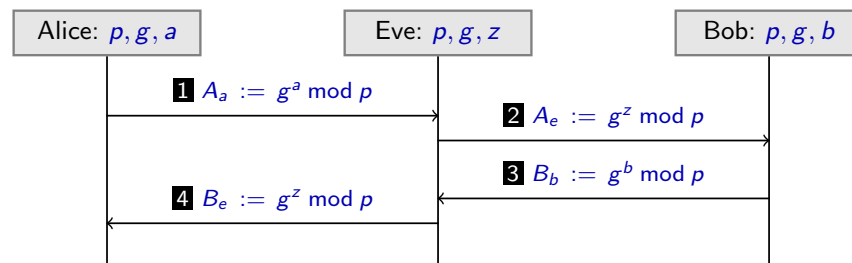
- Let  $p$  be a prime number with  $\mathbb{Z}_p = \{0, \dots, p-1\}$   
Then is  $g$  **primitive root of unity**, if  $g \in \mathbb{Z}_p^*$   
and  $\{1, \dots, p-1\} = \{g^1, \dots, g^{p-1}\}$   
→ The primitive root of unity  $g$  is also called **Generator**  
of  $\mathbb{Z}_p \setminus \{0\}$

## Correctness of the Generator

- Correctness of  $g$  can be proven efficiently if  $p-1$  is factorizable  
→ if e.g.  $p-1 = 2 \cdot r$  and  $r$  is a prime number, so we have to prove  
that the following conditions are **not** satisfied  
 $g^2 \equiv 1 \bmod p$  and  $g^r \equiv 1 \bmod p$

# Attack to Diffie-Hellman Key Exchange

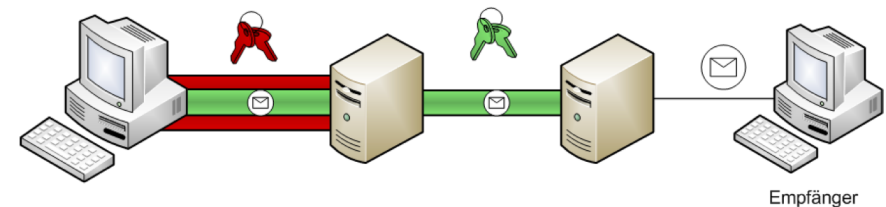
- Traditional **Man-in-the-Middle attack**:  
Eve pretends to Alice as Bob and to Bob as Alice



- 5 Alice calculates  $K_a := (B_e)^a \bmod p$  und Bob  $K_b := (A_e)^b \bmod p$
- 6 Eve calculates  $K_a := (A_a)^z \bmod p$  und  $K_b := (B_b)^z \bmod p$   
→ Using  $K_a$  und  $K_b$  Eve is able to listen in on the entire communication and even make changes

Countermeasure: Signing and encrypting using asymmetric algorithms!

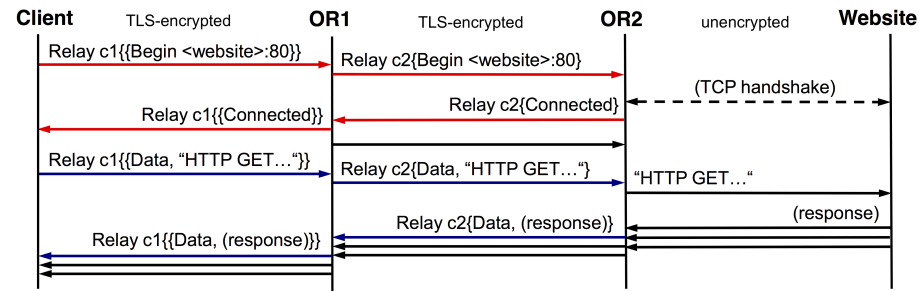
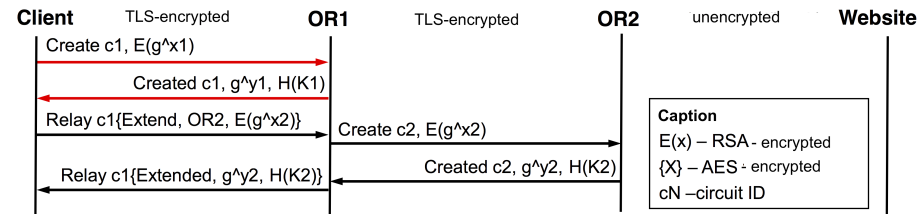
# How to establish a TOR connection?



## Procedure

- 1 Constructing Circuits (negotiating a symmetric key with each Onion Router on the circuit) based on asymmetric keys and Diffie-Hellman protocol
- 2 Data exchange via telescope-like channels based on TCP

# TOR Key Exchange & Communication



Source: S. Hasenauer, C. Kauba, S. Mayer: *Tor - The Second Generation Onion Router*, Seminar Slides, Uni Salzburg. <http://www.cosy.sbg.ac.at/~held/teaching/wiss.arbeiten/slides.10-11/TOR.pdf>, last access: 4.11.2014