

Lecture Introduction into Cyber Security

Web Security

Asya Mitseva, M.Sc.
Prof. Dr.-Ing. Andriy Panchenko

Chair of IT Security
Brandenburg University of Technology Cottbus-Senftenberg

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Brandenburgische
Technische Universität
Cottbus - Senftenberg



UNIVERSITÉ DU
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Erasmus+

- **Significant part of our daily life is in the Web**

- ▶ eLearning, eGovernment, eHealth, social media, etc.

- **Websites contain different technologies**

- ▶ Static content is represented by *Hypertext Markup Language (HTML)*
- ▶ *Cascading Style Sheets (CSS)* specifies how display webpage
- ▶ *JavaScript* code requiring client-side computation and interaction

- **Web browser**

- ▶ Use of *Domain Object Model (DOM)* to represent web pages
- ▶ Use of *Same-origin policy (SOP)* to perform access control when scripts within webpage are executed

Same-Origin Policy (SOP)

- Aim to prevent **unattended interaction** between **JavaScript scripts**
- **Rule:** JavaScript script in webpage *A* is allowed access data from another webpage *B* **if and only if** *protocols*, *host names*, and *ports* associated with the **documents** in question **match exactly**

Originating doc	Accessed doc	SOP
http://abc.com/a/	http://abc.com/b/	Access OK
http://ab.com/	http://www.abc.com	Host mismatch
http://www1.abc.com/	http://www2.abc.com	Host mismatch
http://abc.com/	https://abc.com/	Protocol mismatch
http://abc.com:81/	http://abc.com/	Port mismatch

HyperText Transfer Protocol (HTTP) (1/8)

- **Purpose of HTTP**

- ▶ Access to linked documents which are distributed over several computers on the Internet
- ▶ Developed for *exchanging text documents or files* between a large number of geographically distributed humans
- ▶ Standard language for web documents is Hypertext Markup Language (HTML)
- ▶ Simple ASCII-based protocol

- **HTTP Communication Model – simple client/server model**

- ▶ Client (Browser)
 - Starts request for content download
 - Uses *Uniform Resource Locator (URL)* for addressing content, e.g., `http://www.b-tu.de/`
- ▶ Server
 - Locally manages contents (i.e., web pages)
 - Searches contents identified by requested URL
 - Transmits addressed file to client
- ▶ HTTP
 - Syntax for request/response messages
 - Semantics of request/response messages
 - Rules on how to react on a certain message

HyperText Transfer Protocol (HTTP) (3/8)

- Uses TCP, port 80
- Defines allowed request / response messages

command	URL
GET	(http://server.name/)path/file.type

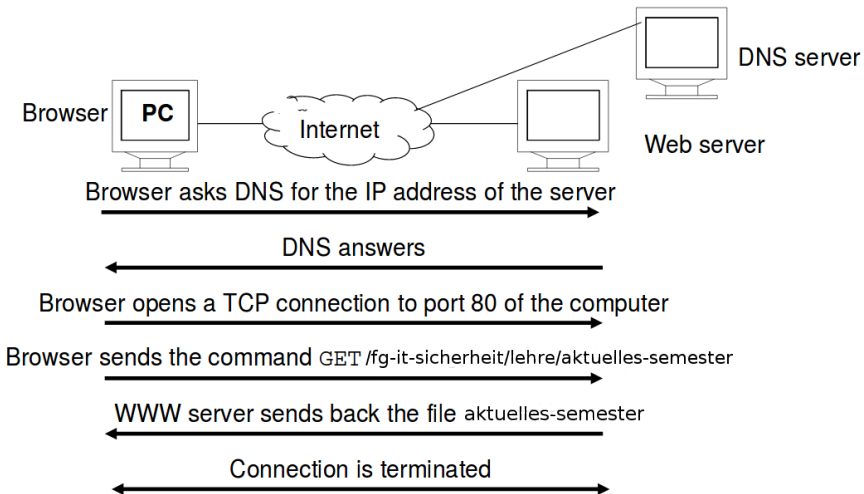
- Important commands
 - ▶ GET: request for contents (file)
 - ▶ HEAD: only request header information of a file
 - ▶ PUT: store contents on a server
 - ▶ POST: append content to a web page
 - ▶ DELETE: remove contents

HyperText Transfer Protocol (HTTP) (4/8)

- Request of web pages

- Call of

`http://www.b-tu.de/fg-it-sicherheit/lehre/aktuelles-semester`



HyperText Transfer Protocol (HTTP) (5/8)

- Request of web pages

- ▶ Call of

`http://www.b-tu.de/fg-it-sicherheit/lehre/aktuelles-semester`

- 1 Browser determines URL (which was clicked or typed)
- 2 Browser asks the DNS for the IP address of the server `b-tu.de`
- 3 DNS answers with `141.43.208.20`
- 4 Browser opens TCP socket to port 80 of computer `141.43.208.20`
- 5 Browser sends command `GET`
`/fg-it-sicherheit/lehre/aktuelles-semester`
- 6 Server sends back file `aktuelles-semester`
- 7 After receiving the file, the browser analyses `course-overview` and presents it to the user
- 8 If the page contains images or other objects, these are included via an URL. They are requested following the same request/response structure
- 9 TCP connection is terminated

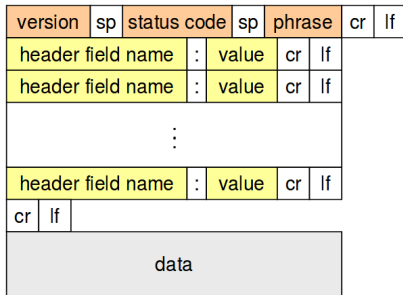
HyperText Transfer Protocol (HTTP) (6/8)

method	sp	URL	sp	version	cr	lf
header field name		:	value		cr	lf
header field name		:	value		cr	lf
⋮						
header field name		:	value		cr	lf
cr	lf					
data						

- **HTTP request message**

- ▶ *Request line*: mandatory part, e.g., GET path/file.type
- ▶ *Header lines*: optional, additional information to the request
- ▶ *cr/lf*: announce end of header
- ▶ *Entity body*: optional; additional information if client submits data to server (e.g., POST command)

HyperText Transfer Protocol (HTTP) (7/8)



- **HTTP response message**

- ▶ *Entity body*: requested data; *Status line*: status code and phrase
- ▶ Groups of status messages
 - 1xx: Only for information
 - 2xx: Successful inquiry, e.g., **200 OK**
 - 3xx: Further activities are necessary
 - 4xx: Client error (syntax), e.g., **400 Bad Request**
 - 5xx: Server error

HyperText Transfer Protocol (HTTP) (8/8)

- **Problem with HTTP: stateless protocol**

- ▶ A HTTP session corresponds to a TCP connection
 - After connection termination the server *forgets* about the request
- ▶ Simple principle, enough for simple browsing
- ▶ *What about online shops? Storing information about related sessions?*

- **Use of cookies: new header line Set-cookie:...**

- ▶ Instructs client to store the received cookie as identifier and fill it in its own header in later requests to that server
- ▶ Thus the server is able to identify related requests
- ▶ Cookie content
 - Name-value pair for identification, defined by the server
 - Optional name-value pairs for, e.g., comments, date, TTL

HTTP Cookies: Security and Privacy Issues

- **Purpose of HTTP cookies**

- ▶ Keep state between different pages
- ▶ Used for access control, once server authenticated the user

- **Problem:** If attacker *knows* your cookie, attacker owns your session

- ▶ *Cookie poisoning*

- Malicious client tries to elevate its permissions to website
- Outside attacker tries to impersonate other users
- Cookies are either modified or stolen from victim clients

- ▶ *Privacy issues*

- Cookies are defined to be domain-specific
- Violation of user privacy still possible, e.g., user profiling within domain

Cross-site Scripting (XSS) (1/2)

- *Elevation of privilege* attack that exploits client's trust in server
- Use case scenario
 - ▶ Assume: trustworthy website *X* is given
 - ▶ Attacker inserts piece of JavaScript code into a webpage of *X*
 - E.g., POST message in forum, comment section, etc.
 - Web server does not sanitize users' input
 - ▶ Victim user accesses website *X* and is lured to visit the same webpage
 - Server sends attackers script
 - Not sanitized as printable text but as script
 - ▶ Attackers script is run by browser in user's context
 - ▶ Attacker can steal cookie/session ID by sending them to its secret server

- **Defense against XSS**

- ▶ Change modus operandi: **Disable execution of scripts**
- ▶ **Input validation**: Filter client inputs
- ▶ Compare **request and response** to check if **too many requests** are **mirrored** in the response

Cross-Site Request Forgery (XSRF) (1/2)

- Attack that exploits the trust that website has in user's browser
- Use case scenario
 - ▶ Assume: trustworthy website X is given
 - ▶ User logs into website X (i.e., opens session)
 - ▶ Attacker tricks user to browse to his own site
 - Phishing, XSS, social engineering, etc.
 - ▶ On the attacker's website, user receives malicious link to be executed in the authenticated context of X
- *Vulnerable websites*
 - ▶ Perform action based on input from trusted user
 - ▶ Do not require any additional authorization for the specific action

Cross-Site Request Forgery (XSRF) (2/2)

- **Defense against XSRF**

- ▶ Temporary secret is shared between the user and the website
- ▶ Website requires proof of knowledge of the secret value before acting on URL
- ▶ Client stores secret in location not accessible to scripts executing in the browser
- ▶ Reliable if secret values cannot be guessed
- ▶ Client sends the secret
 - ▶ Inserted as token in the Uniform Resource Identifier (URI) of GET request
 - ▶ Inserted in hidden form field of POST request
- ▶ Authentication at layer of web application, i.e., a layer above the browser

SQL Injection

- *Structured Query Language (SQL)*: Standard database query language
- SQL commands are placed between single quotes
- If SQL queries consist of query fragments and user input, attacker can change the logic of the query

statement = "SELECT * FROM client WHERE name = " + userName + "';"

- What, if the attacker enters
 - ▶ 'Bob' OR 1 = 1 - -
 - ▶ Bob'; drop table client - -
- *Countermeasures:*
 - ▶ **Input validation:** Make sure that no unsafe input is used in the command
 - ▶ Change modulus operandi: **Modify the way commands are constructed and executed**

- **Web security:** very broad topic
- **Browser** **same-origin policy** **does not** **provide sufficient protections**
- **Three basic** **threats considered**
 - ▶ **Cross-site Scripting**
 - ▶ **Cross-Site Request Forgery**
 - ▶ **SQL Injection**