

data structures & software dependability

## **EVALUATION OF CAUSE EFFECT GRAPHS** BY PETRI NETS

2017/12/05 cause-effect graphing

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#### WHAT ARE CAUSE EFFECT GRAPHS?

#### -> EXAMPLE [MYERS 1979, P. 58]

verbal specification

The character in column 1 must be an "A" or a "B".

The character in column 2 must be a digit.

In this situation, the file update is made.

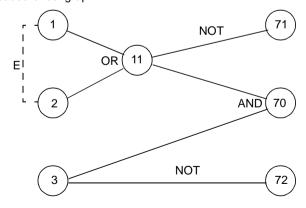
If the first character is incorrect, message X12 is issued.

If the second character is not a digit, message X13 is issued.

causes

- 1 character in column 1 is "A"
- 2 character in column 1 is "B"
- 3 character in column 2 is a digit
- effects
  - 70 file update, update message -> effect1
  - 71 message X12 is issued-> effect2
  - 72 message X13 is issued-> effect3

cause-effect graph



STANDARD EVALUATION PROCEDURE, **BASICS** objective -> to get a characteristic set of abstract test cases compare -> [Myers 1979] -> [Liggesmeyer 2002] Select an effect to be present (TRUE). ☐ Trace back through the graph, and find all essential combinations of causes that will set this effect to TRUE. Doing so, consider suitable heuristics (next slide). -> to be efficient -> to eliminate situations that tend to be low-yield test cases ☐ Create a line in the decision table for each combination of causes. -> each line stands for a test case Determine the states of all other effects. ☐ Eliminate doubled lines in decision table.

## STANDARD EVALUATION PROCEDURE, HEURISTICS

☐ remember: backward procedure

☐ <u>if</u> x

<u>then</u> enumerate all situations,

where one input is TRUE & all other inputs are FALSE

else set all inputs to FALSE

<u>endif</u>

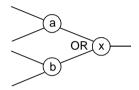
☐ <u>if</u> x

then set all inputs to TRUE

<u>else</u> enumerate all situations,

where one input is FALSE & all other inputs are TRUE

endif



## AND (x)

#### AN ALTERNATIVE APPROACH

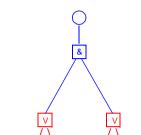
#### **SUPPORTING**

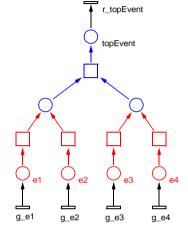
- -> ANIMATION
- -> AUTOMATIC COMPUTATION

#### **DEFINING**

-> A NEW COVERAGE MEASURE

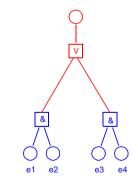
## BASIC FAULT TREES



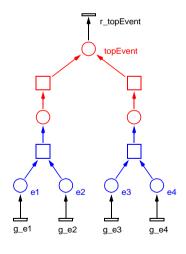


#### EX2:

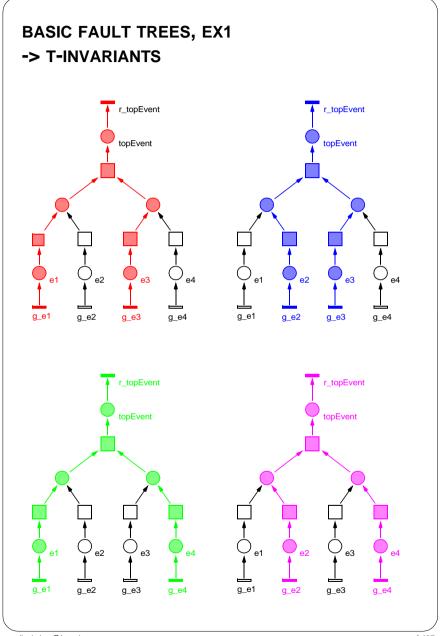
EX1:



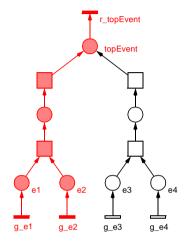
-> minmal cuts ?

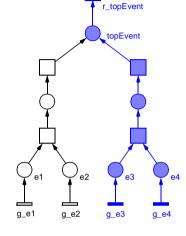


-> minimal runs (T-invariants) ?



## BASIC FAULT TREES, EX2 -> T-INVARIANTS





#### **OBSERVATIONS**

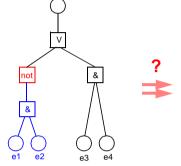
☐ (minimal) cut: (minimal) set of basic events resulting into the top event (minimal) T-invariant: (minimal) multiset of transitions -> with zero total effect on marking -> reproducing a given marking -> potentially cyclic behaviour ☐ minimal T-invariants /cuts: -> minimal runs -> basic behaviour any behaviour is a non-negative linear combination of basic runs (minimal) cuts <-> (minimal) T-invariants <-> (minimal) test case ☐ CTI - Covered by T-Invariants: each transition belongs to a (minimal) T-invariant -> each transition contributes to system behaviour

decomposition into minimal [ cuts / T-invariants / test cases ]

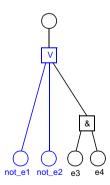
-> node / branch coverage-> basic behaviour coverage

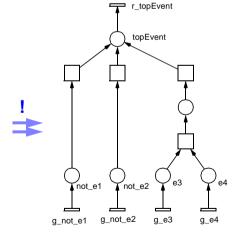
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## ADVANCED FAULT TREES, EX1 -> PROBLEM: NEGATION

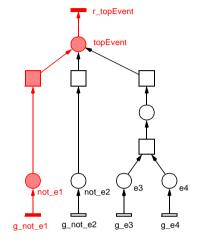


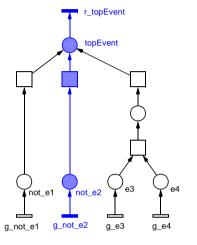


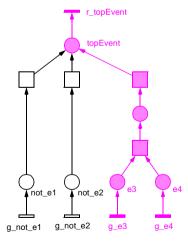




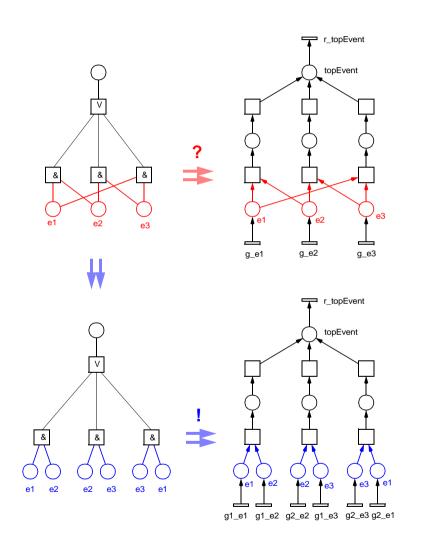
## ADVANCED FAULT TREES, EX1 -> T-INVARIANTS



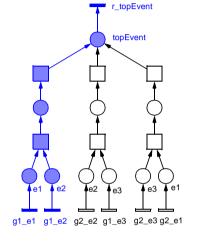


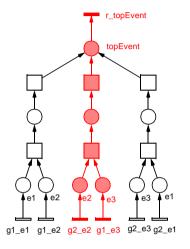


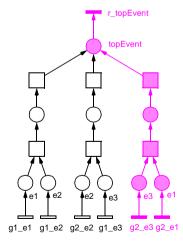
## ADVANCED FAULT TREES, EX2 -> PROBLEM: BRANCHING PLACES



## ADVANCED FAULT TREES, EX2 -> T-INVARIANTS



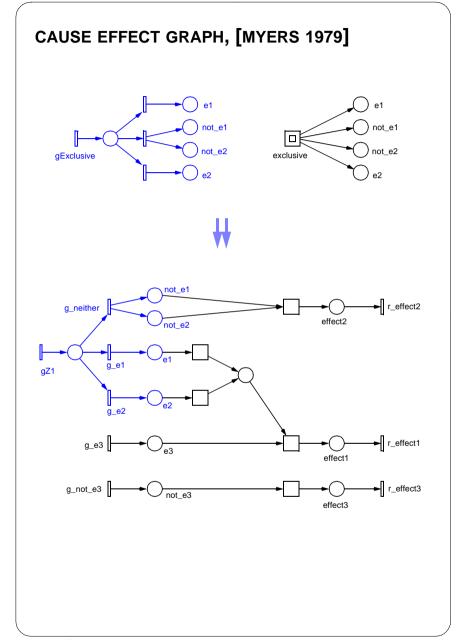




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# CAUSE EFFECT GRAPH, [MYERS 1979] effect2 effect3 effect2 effect1 effect3

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## CAUSE EFFECT GRAPH, [MYERS 1979] -> T-INVARIANTS 1, 2 not\_e1 r\_effect2 g\_neither not\_e2 gZ1 r\_effect1 effect1 effect3 g\_neither effect2 not\_e2 gZ1 r\_effect1 effect1 r\_effect3 g\_not\_e3 effect3

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CAUSE EFFECT GRAPH, [MYERS 1979] -> T-INVARIANTS 3, 4 not\_e1 r\_effect2 g\_neither not e2 gZ1 effect1 r\_effect3 effect3 √not\_e1 r\_effect2 g\_neither effect2 not\_e2 gZ1 r\_effect1 effect1 r\_effect3 effect3 18/27

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## CAUSE EFFECT GRAPH, [MYERS 1979] -> EVALUATION OF TEST CASES

☐ T-invariant 1 -> test case 1:

abstract test case: not\_e3, don't-care: e1/e2 -> effect3

real test case: A, A -> X13 message

☐ T-invariant 2 -> test case 2

abstract test case: not\_e1 and not\_e2, don't-care: e3 -> effect2

real test case: C, 1 -> X12 message

☐ T-invariant 3 -> test case 3

abstract test case: e1 and e3 -> effect1

real test case: A, 1 -> update message

☐ T-invariant 4 -> test case 4

abstract test case: e2 and e3 -> effect1

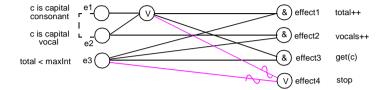
real test case: B, 1 -> update message

- ☐ these four test cases guarantee basic behaviour coverage
- don't care's: prefer TRUE assignment;

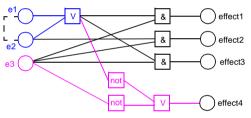
-> to avoid fault masking

☐ THESE ARE EXACTLY THE FOUR TEST CASES
WE GET BY THE STANDARD EVALUATION PROCEDURE

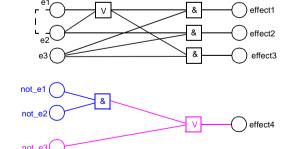
#### **CAUSE EFFECT GRAPH, [LIGGESMEYER 2002]**



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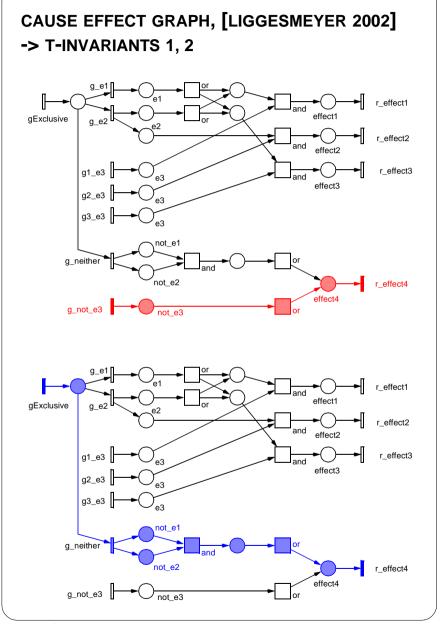
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## CAUSE EFFECT GRAPH, [LIGGESMEYER 2002] effect1 gExclusice r\_effect2 effect2 r\_effect3 effect3 r\_effect4 effect4 resolving of branching places r\_effect1 effect1 gExclusive r\_effect2 effect2 r\_effect3 effect3 g2\_e3 g\_neither r\_effect4 effect4

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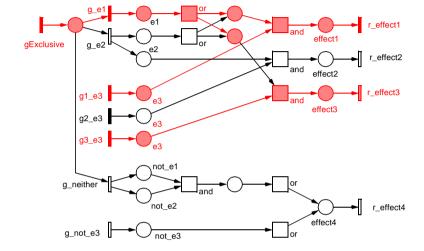


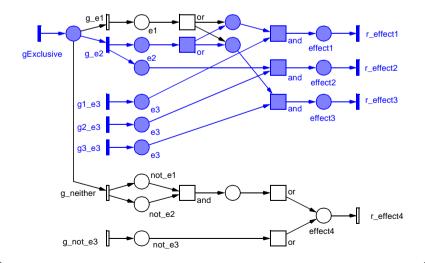
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### **CAUSE EFFECT GRAPH, [LIGGESMEYER 2002]** -> T-INVARIANTS 3, 4





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#### **CAUSE EFFECT GRAPH, [LIGGESMEYER 2002]** -> EVALUATION OF TEST CASES

```
☐ T-invariant 1 -> test case 1:
        abstract test case: not e3, don't-care: e1/e2 -> effect4
        real test case:
                           total = MAXINT; B
☐ T-invariant 2 -> test case 2
        abstract test case: not e1 and not e2, don't care: e3 -> effect4
                           total < MAXINT; 0
        real test case:
☐ T-invariant 3 -> test case 3
        abstract test case: e1 and e3 -> effect1, effect3
                           total < MAXINT; B
        real test case:
☐ T-invariant 4 -> test case 4
        abstract test case: e2 and e3 -> effect1, effect2, effect3
        real test case:
                           total < MAXINT; A
☐ these four test cases guarantee basic behaviour coverage
again: don't care's get TRUE assignment;
■ standard evaluation procedure splits test case 1 into two cases:
        e1 and not_e3 (and not_e2) -> effect4
        e2 and not_e3 (and not_e1) -> effect4
    -> compare [Liggesmeyer 2002, p. 68]
```

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#### **FINAL QUESTION**

How TO COMPUTE

MINIMAL
T-INVARIANTS?

-> BASICS OF
PETRI NET THEORY
[LAUTENBACH 1973]

-> RELIABLE TOOL SUPPORT AVAILABLE, E. G. CHARLIE

SUMMARY	
	cause effect graphs can be represented adequately by Petri nets
	straightforward transformation -> automatic translation
	minimal T-invariants in Petri net representation correspond to minimal abstract test cases in cause effect graph representation
	-> input transitions - causes g_cause [————————————————————————————————————
	-> output transitions - effects effect r_effect
	covering by T-invariants corresponds to covering by abstract test cases -> BASIC BEHAVIOUR COVERAGE
	computation of all minimal T-invariants
	-> there can be exponentally many
	-> reliable tool support available, e. g. Charlie (inspired by INA)

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☐ P Liggesmeyer: Software-Qualität; Testen, Analysieren und Verifizieren von Software; Spektrum 2002 (in German).	
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☐ KH Pascoletti: Diophantische Systeme und Lösungsmethoden zur Bestimmung aller Invarianten in Petri-Netzen; Berichte der GMD 160, Bonn 1986 (in German).	
S Roch, PH Starke: INA - Integrated Net Analyser, Version 2.2; Technical Report, Humbold-Universität zu Berlin, 1999.	

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