# **Chapter 3: Fault Tolerance**

#### **Overview**

- What can go wrong
- How to fix it

#### What can go wrong

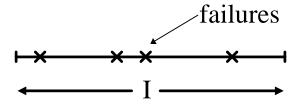
- hardware
- software
- environment
- people

⇒ wealth of data in textbook

## **TANDEM data** [turn to textbook page 104, Figure 3.7]

- FT system; many hardware faults masked (only system outages reported)
- environment, operations outages underreported
- MTTF(89) = 20 years (1000 system years, 50 outages)
- MTTF(hardware) = 100 years (10 outages)

#### MTBF (mean time between failures) informal

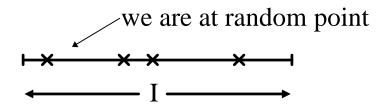


Frequency = 
$$\frac{f}{I}$$
, where  $f = \#$  failures,  $I = \text{time}$ 

Note: Book calls this probability of failure.

Mean Time Between Failures =  $MTBF = \frac{I}{f}$ 

## What about MTTF? (Mean Time To Failure)



 $\Rightarrow$  if fault distribution is *memoryless*:

$$MTTF = MTBF = \frac{1}{freq} = \frac{I}{f}$$

#### **Example:**

two types of faults: red and blue in 1000 years: 20 red, 30 blue

$$\Rightarrow$$
 freq<sub>r</sub> =  $\frac{20}{1000}$ , freq<sub>b</sub> =  $\frac{30}{1000}$ , freq<sub>t</sub> =  $\frac{50}{1000}$  where t: either r or b fails.

$$\Rightarrow \boxed{freq_t = freq_r + freq_b} \text{ and } MTTF_t = \frac{1}{freq_r + freq_b}$$

## Example:

- memory system has 5 boards
- $MTTF_{board} = 10$  years
- system fails if any board fails
- what is the MTTF of the system?

$$MTTF_{system} = \frac{1}{\frac{1}{10} + \frac{1}{10} + \frac{1}{10} + \frac{1}{10} + \frac{1}{10}}$$
 years = 2 years

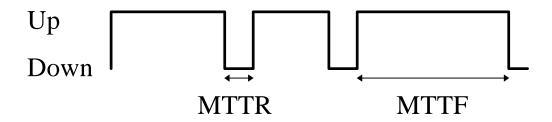
$$\Rightarrow MTTF_{N \text{ equal things}} = \frac{MTTF_{each}}{N}$$

[turn to textbook pages 104 and 106, Figures 3.8, 3.9]

#### **Conclusions:**

- need to eliminate high failure rates early & late in component life
- need to consider repairs

#### **Repair Model**



$$availability = \frac{MTTF}{MTTF + MTTR}$$

#### Comments to Figure 3.10 (see textbook page 107)

• disk reliability improving dramatically

1985: MTTF = 8000 hours

1990: MTTF=100,000 hours

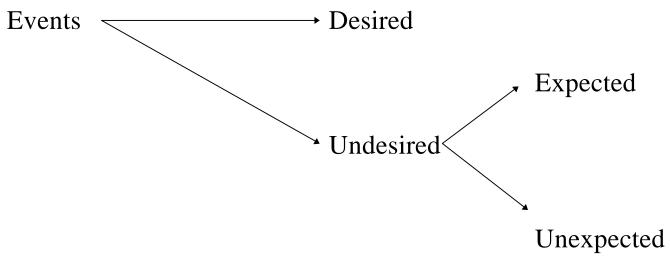
• user expectations also increase!

Also: number of disks growing (eg. RAID, large corporations)⇒ still have to take precautions

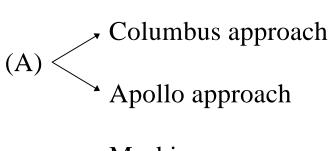
• should we protect against all failure types? eg: soft read error? Miss-corrected read?

#### **How to fix it**

Before we fix, we need to model failures:



#### 2 approaches:



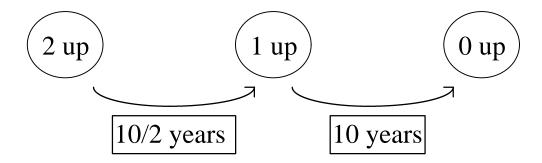
#### **Options**

	Mask	Failsafe&Recovery
Columbus		
Apollo		

⇒ Did you understand MTTF and availability computations for nplex and failstop?

#### Example 1:

- 2 components A, B with MTTF = 10 years
- no repair
- if one fails, other continues

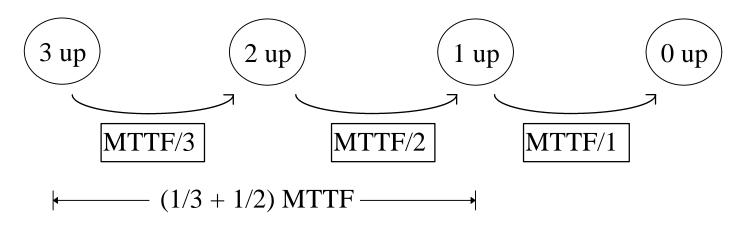


 $\Rightarrow$  15 years

#### Example 2

- 3 components, MTTF = 10 years
- TMR (Triple Module Redundancy) = system up until 2 fail
- voter does not fail

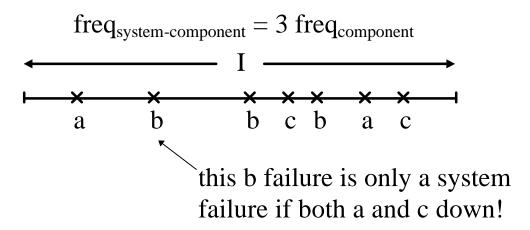
#### (a) no repairs



$$MTTF_{system} = \frac{5}{6}MTTF = 8.3 \text{ years}$$

- $\Rightarrow$  worse than 1 component!
- $\Rightarrow$  why?
- $\Rightarrow$  still useful? (see page 111-112)

#### (b) with repairs, MTTR = 1 day = 0.003 years



that two components are down happens with probability:

$$(1-avail)^{2} = \left[1 - \frac{MTTF}{MTTF + MTTR}\right]^{2} = \left[\frac{MTTR}{MTTF + MTTR}\right]^{2} \approx \left[\frac{MTTR}{MTTF}\right]^{2}$$

$$\Rightarrow freq_{system} = freq_{system-component} \left[ \frac{MTTR}{MTTF} \right]^2 = 3freq_{component} \left[ \frac{MTTR}{MTTF} \right]^2$$

$$\Rightarrow MTTF_{system} = \frac{MTTF}{3} \left[ \frac{MTTF}{MTTR} \right]^2 = \frac{10}{3} \left[ \frac{10}{0.003} \right]^2 \text{ years} = 3.7 \cdot 10^7 \text{ years}$$

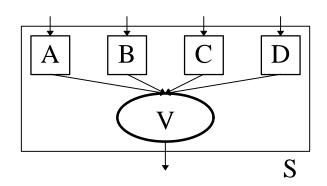
⇒ Real **BIG** Improvement!

#### **Another Problem**

- we have 4 components: A, B, C and D; MTTF=1 year; no repairs
- system is fail fast; voters do not fail

## Option I

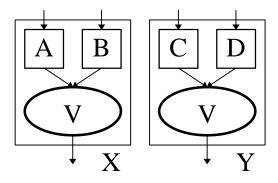
$$MTTF_S = \left(\frac{1}{4} + \frac{1}{3} + \frac{1}{2} + 1\right)$$
 years  
=  $\frac{25}{12}$  years = 2.08 years

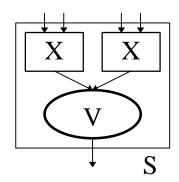


## Option II

$$MTTF_X = MTTF_Y = \left(\frac{1}{2} + 1\right) y = 1.5 y$$

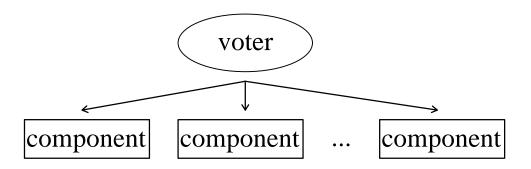
$$MTTF_S = \left(\frac{1.5}{2} + 1.5\right) y = 2.25 y$$





⇒ should be the same (system runs until all components down)
Problem: A,B,C,D are memoryless (components) but X,Y are not!

#### **N-Plexing**



#### Fail-Vote:

• majority of all components fail⇒ system fails

#### Fail-Fast:

- all components fail ⇒ system fails
- assumes that voter can detect and ignore failed components

#### Summary so far

- What can go wrong
- How to evaluate reliability (MTTF, Availability)
- Overview of techniques for improving reliability

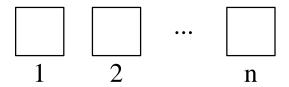
Next: How to make *storage* reliable.

## **Building highly available storage ("How to fix it!")**

#### **Overview**

- Define model
- Make storage reliable
- Make more reliable

## **Disk Model**



PAGE(i) : contents

STATUS(i) : good or bad (error code)

#### GET

```
(status, block) = GET(address)
```

#### GET(i) events

#### Desired:

```
IF status(i) = good THEN returns (good, page(i))
IF status(i) = bad THEN returns (bad, -)
```

#### **Undesired**:

#### Expected:

- status(i) = good BUT get(i) returns (bad, - ) occurs at most k times in a row (soft read error)

#### Unexpected:

- status(i) = bad BUT get(i) returns (good, \*)
- status(i) = good BUT returns (good, page(j)) where  $j \neq i$  (undetected errors)
- get(i) never returns
- get(i) causes fire, data center burns up

- ..

#### **Note:**

#### Good Thing:

don't have to worry about undesired, unexpected events

#### Bad Thing;

have to make sure they are unlikely events (unlikely enough!)

#### Strategies:

- (1) improve hardware (duplex, n-plec, ecc, ...)
- (2) pray

#### PUT

PUT(address, block)

#### PUT(i,b) events

#### Desired:

- page(i) = b, status(i) = good

#### **Undesired**:

Expected:

page(i) not changed or status(i) = bad
 occurs at most k times in a row

Unexpected:

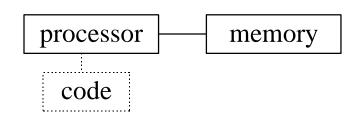
- take your pick!

Assume: no other undesired, expected events. especially: disk pages do not go bad on their own (decay)

#### **Processor Model**

#### Desired events:

- code executed correctly
- memory never lost, corrupted
- code never lost, corrupted



#### **Undesired events:**

#### Expected:

- fail stop
- processor halts cleanly
- memory lost
- code not lost or corrupted
- after delay, execution resumes at recovery point

#### Unexpected:

- what have you.

#### **Goal: recover from failures / errors**

Example: soft read errors (i.e. page is good, butGET returns STATUS=bad)

```
(st, block) = careful_get(i)
begin
  for j = 1 to (k+1) do begin
    (st, block) = get(i)
    if st = good then
      return (st, block)
  end
  return (bad, -)
end
```

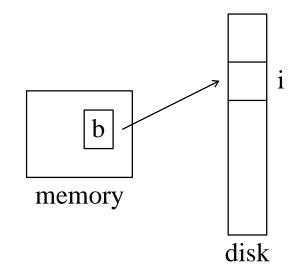
#### **Progress**

Have "eliminated" undesired, expected disk read event!

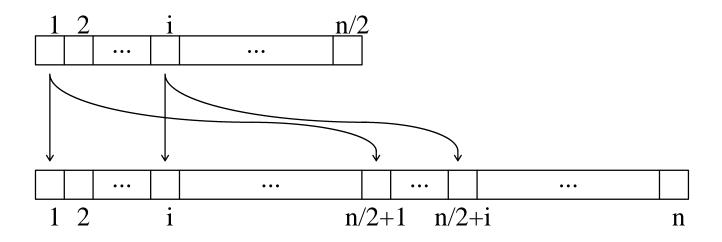
## Can we do the same thing for write?

Processor failure during write:

- new value lost
- old value destroyed



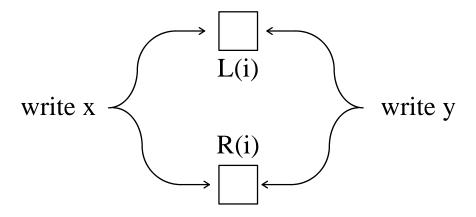
Solution: stable page



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## **Note:**

• ignore concurrent operations:



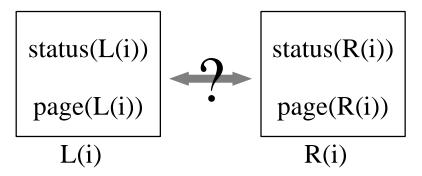
 $\Rightarrow$  need locking, see Chapter 7.

#### **Careful and Stable Put**

```
careful put(i, block)
begin
   for j = 1 to (k+1) do begin
      put(i, block)
       (st, block') = careful_get(i)
       if block=block' than return
   end
   // bad block - should not get here in our model
end
stable put(i, block)
begin
  careful_put( L( i), block)
  careful_put( R( i), block)
end
```

#### Recovery

• need to clean up after failures



```
recovery()
begin
  (stL, blockL) = careful_get( L( i) )
  (stR, blockR) = careful_get( R( i) )
  if stL = good and stR = bad then
      careful_put( R( i), blockL )
  if stL = bad and stR = good then
      careful_put( L( i), blockR )
  if stL = good and
      stR = good and
      blockL != blockR then
      careful_put( R( i), blockL )
end
```

#### stable\_get

• which page (L(i) or R(i)) do we read?

```
(st, block) = stable_get(i)
  begin
      (st, block) = careful_get(L(i))
      return (st, block)
  end
```

- it doesn't matter which one we read, they are the same
- might want to alternate reads for performance

## **What Have We Achieved?**

$$\begin{array}{c} \text{STABLE\_PUT} & \longrightarrow & \boxed{L(i)} \\ \hline R(i) & \longleftarrow & \text{STABLE\_GET} \end{array}$$

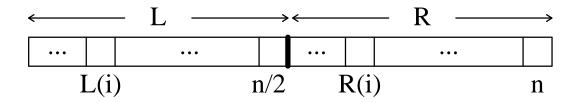
- Atomicity
- Durability

## **Decay**

• decay = pages go bad on their own

## **Reasons for Decay**

- dust
- PUT(j)
- cosmic ray
- head crash
- flood
- ...



#### <u>Undesired</u>, expected events:

- set of L (or R) pages goes bad
- other pages not affected
- no other decays for at least T<sub>d</sub> sec.

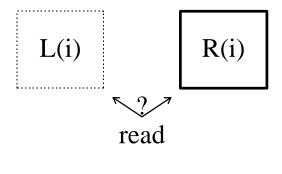
#### **Decay Set:**

- pages that can fault together, e.g.
  - Disk Drive
  - Disks in single building

- ...

#### **Coping with Decays**

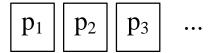
- put L(i), R(i) in different decay sets
- every T<sub>d</sub> seconds: execute recovery procedure
- stable\_get needs to cope with decay



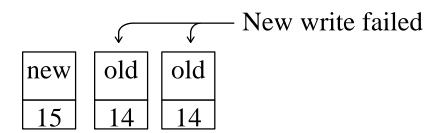
```
(st, block) = stable_get(i)
begin
  (st, block) = careful_get( L(i) )
  if st==good then return ( st, block)
  (st, block) = careful_get( R(i) )
  return (st, block)
end
```

#### **Differences with textbook**

• n-plex copies of each stable page

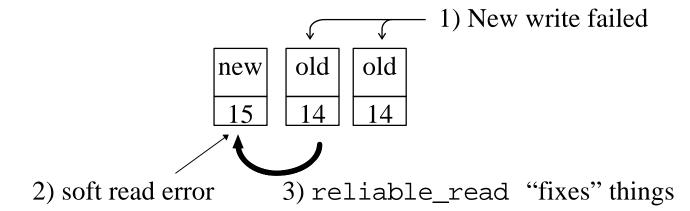


- no "careful" write: write n-plex copies without checking. Shotgun approach!
  - better performance
  - not as careful
  - needs version numbers



- reads needs to read all n-plex copies (very expensive)
- reliable\_read does recovery: fixes bad or out-of-date pages it sees.

• ignores soft read error! (bug)



#### **Summary**

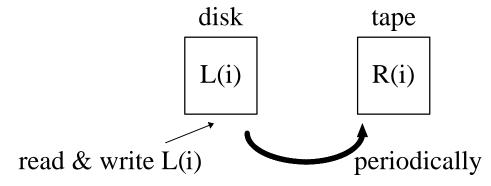
- textbook approach: efficient writes (e.g. good for log)
- stable get, put: efficient reads (Lampson, Sturgis)

## **Expensive?**

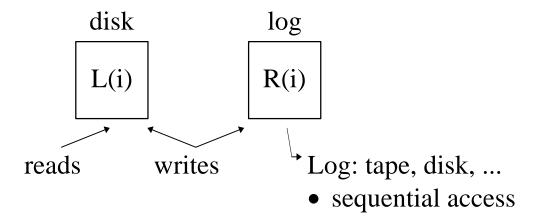
- double, triple, ... storage
- expensive reads & writes
- recovery: read all data
- used in practice:

logs, mirrored disks, control blocks, ...

- optimizations/ variations:
  - be sloppy, e.g. optimistic read, Sec. 3.7.2.5
  - one copy off-line



- one copy in log



- record active page ids in log

	start write	•••	start write		end write	•••
•••	page i	•••	page j	•••	page j	

crash

upon recovery:

- no need to check page j
- need to check page i

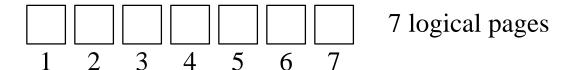
## **Final Note**

- shown how to get durability and
- atomicity of disk write

#### **BUT NOT**

- atomicity of several writes
- isolation

## **Example** Megatron 14X disk (14 pages)



#### Transaction:

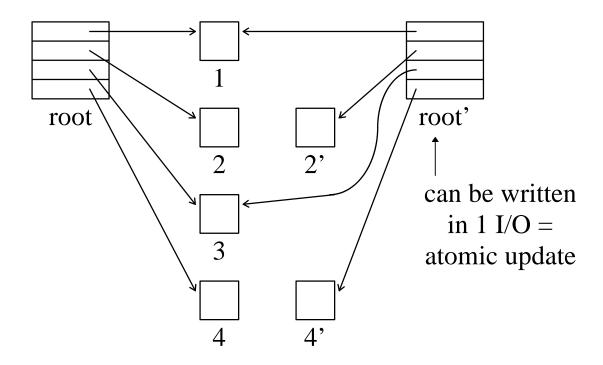
```
stable_put( 2, ... )
stable_put( 4, ... )
```

#### **Solutions:**

#### 1) Logging

- write to log update to page 2
- write to log update to page 4
- commit
- stable\_put( 2, ... )
- stable\_put( 4, ... )

#### 2) shadow pages



#### Notes:

- can have > 2 levels
- expensive for small changes: write new version, write root, de-allocate
- better for large changes, e.g. file system
- focus of book on logging

## **Final Final Note**

highly available processes

Read in textbook about

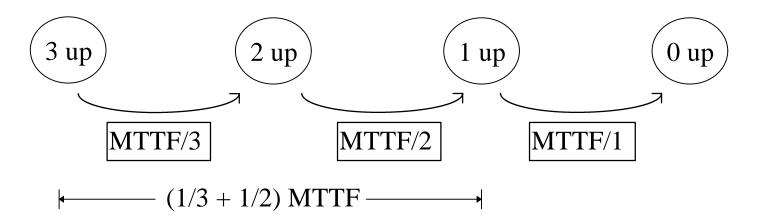
- checkpoint restart
- process pairs
- persistent processes

#### **Corrections to Example 2**

Handout #10

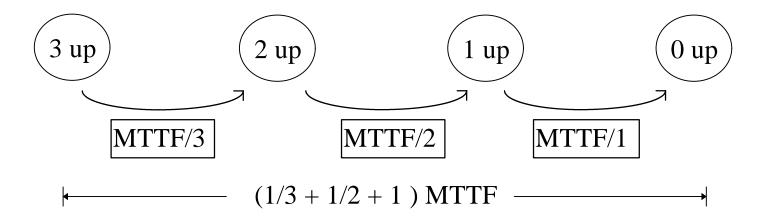
- 3 components, MTTF = 10 years
- voter does not fail
- fail vote: system up while at least 2 up
- fail fast: system up while at least 1 up

#### (a) fail vote, no repairs



$$MTTF_{system} = \frac{5}{6}MTTF = 8.3 \text{ years}$$

## (b) fail fast, no repairs



$$MTTF_{system} = \frac{11}{6} MTTF = 18.3 \text{ years}$$

#### (c) fail vote, with repairs, MTTR = 1 day = 0.003 years

"one component is down" happens with probability:

$$P_{1} = (1 - avail) = \left[1 - \frac{MTTF}{MTTF + MTTR}\right] = \left[\frac{MTTR}{MTTF + MTTR}\right] \approx \left[\frac{MTTR}{MTTF}\right]$$

The system becomes unavailable when "one specific component already down and one or both of the others fail" The probability of this event is:

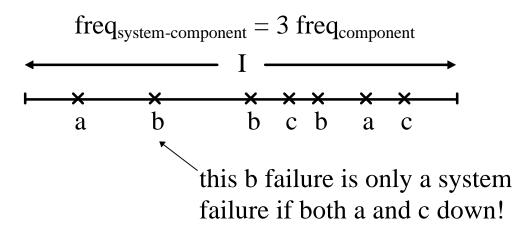
 $P_2 = P_1 \cdot P(\text{either one or both other fail})$ 

$$= (1 - avail) \cdot \left[ \frac{1}{MTTF} + \frac{1}{MTTF} - \frac{1}{MTTF^{2}} \right] \approx \frac{MTTR}{MTTF} \cdot \left[ \frac{2}{MTTF} \right] = \frac{2 \cdot MTTR}{MTTF^{2}}$$

 $\Rightarrow$   $P_3 = P(\text{any one component down and one or both others fail}) = <math>3 \cdot P_2$ 

$$\Rightarrow MTTF_{system} = \frac{1}{P_3} = \frac{MTTF^2}{6 \cdot MTTR} = 5555 \text{ years}$$

## (d) fail fast, with repairs, MTTR = 1 day = 0.003 years



"two components are down" happens with probability:

$$(1-avail)^2 = \left[1 - \frac{MTTF}{MTTF + MTTR}\right]^2 = \left[\frac{MTTR}{MTTF + MTTR}\right]^2 \approx \left[\frac{MTTR}{MTTF}\right]^2$$

$$\Rightarrow freq_{system} = freq_{system-component} \left[ \frac{MTTR}{MTTF} \right]^2 = 3 freq_{component} \left[ \frac{MTTR}{MTTF} \right]^2$$

$$\Rightarrow MTTF_{system} = \frac{MTTF}{3} \left[ \frac{MTTF}{MTTR} \right]^2 = \frac{10}{3} \left[ \frac{10}{0.003} \right]^2 \text{ years} = 3.7 \cdot 10^7 \text{ years}$$