

Exercise: Information Flow Control

# Software Security

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26th November 2018



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# Objectives of today's lecture

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- ➔ Repetition: How to make *Bell-LaPadula model* more flexible?  
How to express security policies in JiF?
- ➔ Understanding and applying analytical techniques to detect undesirable information flows in a program code of JiF
- ➔ Being able to implement **security policies** for **small code examples** based on JiF (Java + Information Flow)

## **Repetition: Bell-LaPadula Model (BLP)**

# Repetition: Bell-LaPadula Model (BLP)

## 1. How to make BLP more **flexible**?

- The security class of an **object/subject** can be change during **life time under certain rules** (*high watermark principle*)
- Example: A process starts with low security class and is upgraded when accessing objects of a higher security class, iff the new class is not greater than the watermark

## 2. How to bypass BLP with the help of **covered channels**?

- Storage Channels:
  - Process of high security class **transmits confidential information by actions with the hard disk drive**, e.g. using the **read head**
  - Process of low security class is able to monitor these actions
- Timing Channels:
  - Data transmission by measuring the runtime of processes

**JIF: Java + Information Flow**

# JIF: Java + Information Flow

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## General Remarks

- Development 1997 at the Cornell University
- Security-typed programming language that extends Java
- Based on a *Decentralized Label Model* (DLM)



## Language Features

- Labels for *Integrity* & *Confidentiality*
- Policy specification using *Principals*
- Hierarchical relationships between principals can be specified (*acts-for relation*)
- Declassification of labeled objects with respect to confidentiality & integrity is supported.

JIF-Homepage: <http://www.cs.cornell.edu/jif/>

# Decentralized Model of Security Labels

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## Confidentiality Rules

- Notation:  $u \rightarrow p$
- Owner  $u$  trusts the reader  $p$  not to give the information to unauthorized persons

## Integrity Rules

- Notation:  $u \leftarrow p$
- Owner  $u$  trusts the writer  $p$  not to destroy or damage the information

```
// only Alice and Bob are allowed to read a
int{Alice → Bob} a;

// only Alice is allowed to write b
int{Alice ← Alice} b;

// combined read and write permissions
int{Alice → Bob; Alice ← Alice} c;
```

# Example: Assignment Operator of JIF

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## Example for Confidentiality

```
// only Alice and Bob are allowed to read a
int{Alice -> Bob} a;

// only Alice is allowed to read b
int{Alice -> Alice} b;

a = b;
b = a;
```



# Example: Assignment Operator of JIF

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## Example for Confidentiality

```
// only Alice and Bob are allowed to read a
int{Alice → Bob} a;

// only Alice is allowed to read b
int{Alice → Alice} b;

a = b; // not allowed!
b = a; // allowed, because readers(b) ⊆ readers(a)
```

# Example: Assignment Operator of JIF

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## Example for Integrity

```
// only Alice and Bob are allowed to write a
int{Alice ← Bob} a;

// only Alice is allowed to write b
int{Alice ← Alice} b;

a = b;
b = a;
```

# Example: Assignment Operator of JIF

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## Example for Integrity

```
// only Alice and Bob are allowed to write a
int{Alice ← Bob} a;

// only Alice is allowed to write b
int{Alice ← Alice} b;

a = b; // allowed, because writers(b) ⊆ writers(a)
b = a; // not allowed!
```

# JiF Exercises

## 1 My first JiF Program

### Objective

- Get a first impression of how to handle security labels in JiF

### Tasks

- Generate two principals *Alice* and *Bob*
- Declare integer variables and define assignments using these variables
- Apply confidentiality and integrity policies separately and together
- Define a label for a variable in such a way that the value can be assigned by any other variable

# Generalization: Assignments

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What does the JIF compiler check for the assignment

a = b ;

 ?

→ Main target:  $sc(b)$  is less restricted than  $sc(a)$

i.e.  $sc(b) \sqsubseteq sc(a) := sc(b) \sqsubseteq_{\mathbf{C}} sc(a) \wedge sc(b) \sqsubseteq_{\mathbf{I}} sc(a)$

→ Consists of the following subgoals:

1  $b$  has a greater or equal number of readers than  $a$

$sc(b) \sqsubseteq_{\mathbf{C}} sc(a) := readers(b) \supseteq readers(a),$

2  $b$  has a lower or equal number of writers than  $a$

$sc(b) \sqsubseteq_{\mathbf{I}} sc(a) := writers(b) \subseteq writers(a)$

→ This results in the following partial order relation with a bottom and top element  $\{- \rightarrow - ; * \leftarrow *\} \sqsubseteq \dots \sqsubseteq \{* \rightarrow * ; - \leftarrow -\}$

**Note:** The JIF-operator  $*$  represents no principals and the JIF-operator  $-$  represents all principals,  $sc(x)$  is the security label of the variable  $x$

# How to deal with implicit information flows?

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- Analysis of implicit information flows is implemented using a *pc label* (program-counter label)
- What is a suitable security label for the variable *b*?

```
class Test {  
    int {Bob -> Alice , Bob} a = 0;  
    int { ... } b;  
  
    public void f {} () {  
        if (a == 0) {  
            b = 4; // check the pc label  
        }  
    }  
}
```

# Implicit information flows and method calls

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Question: What is **problematic** with a **method call**?

```
class Test {  
    int {Bob -> Alice , Bob , Steffen} a = 0;  
    int {Bob -> Bob} b;  
  
    public void f {} () {  
        if (a == 0)  
            setB ();  
    }  
    private void setB () {  
        b = 4;  
    }  
}
```

→ Value assignment in the method `setB()` must be **checked** for **all possible contexts** in which this **method** is **potentially called**

# Implicit information flows and method calls

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- Implicit information flows for method calls are handled in JIF by so-called *begin labels*
- A *begin label* defines the *upper bound* for all pc labels at which the method can be called

```
class Test {  
    int {Bob → Alice, Bob, Steffen} a = 0;  
    int {Bob → Bob} b;  
  
    public void f {} () {  
        if (a == 0)  
            setB();  
    }  
    private void setB { ... } () {  
        b = 4;  
    }  
}
```

→ What is a *suitable begin label* for the method *setB* ?



# JiF Exercises

## 2 Task: Refactoring *Extract Method*

### Objective

- Getting familiar with *begin labels* of methods

### Tasks

- Consider for the information flow only the start labels of the methods
- Generate the begin labels in two different ways: First in the most restrictive variant and then in the most general one, such that in the latter case the method could be called in other contexts too

## 2 Task: Refactoring Extract Method

- In the following program, redundant code is to be extracted into an **independent method** → Refactoring *Extract Method*
- Which signature (*begin label*) should be used to ensure that the **security policy is preserved** after **restructuring**?

```
class Refactoring {  
    int {Bob → Alice ,Bob ,Steffen} a = 0;  
    int {Bob → Bob} b = 1;  
    int {Bob → Alice ,Bob} c;  
  
    public void f {} () {  
        if (a == 0) {  
            b = 4;  
            c = 3;  
        }  
        if (c == 1) {  
            b = 4;  
            c = 3;  
        }  
    }  
}
```