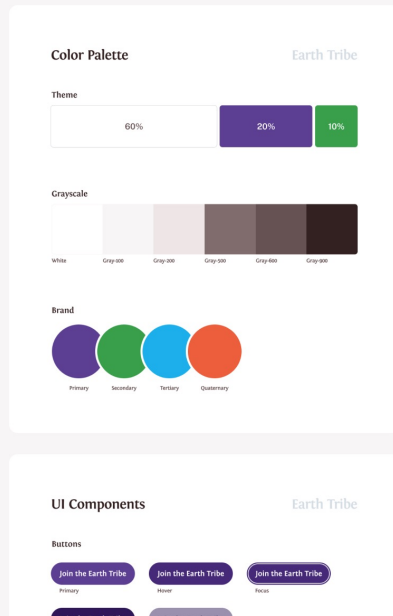


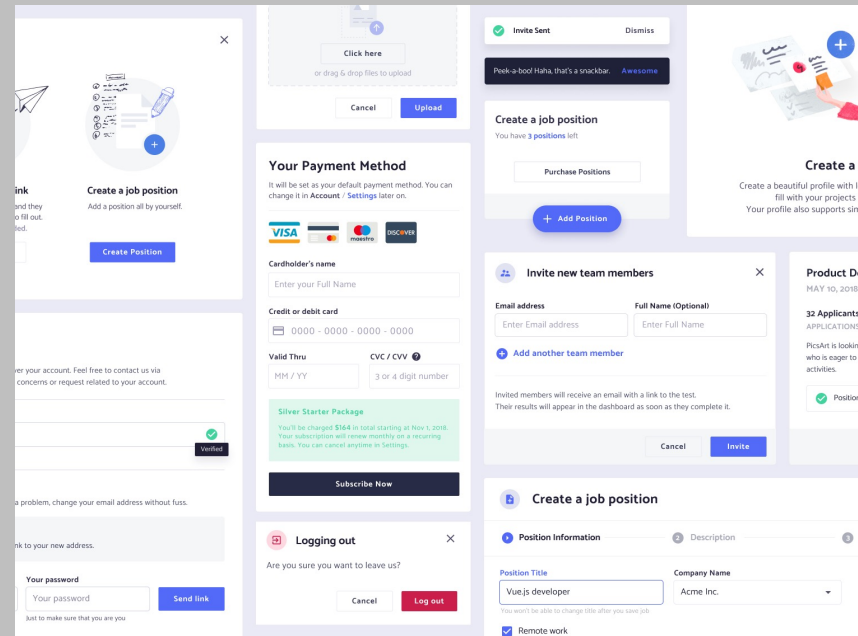
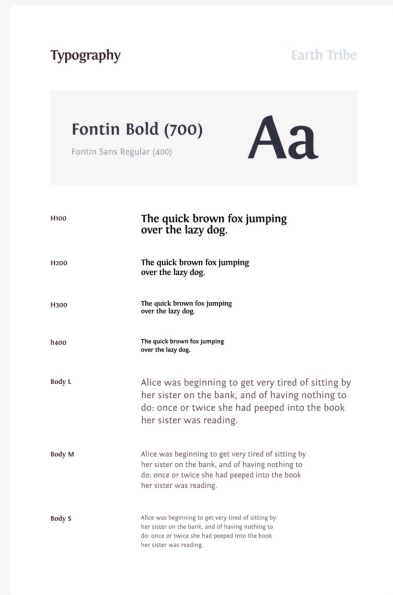
Design System (DS)

Khan Fayjul



STYLE GUIDE

<https://dribbble.com/shots/14303721-MVSG>



COMPONENT LIBRARY

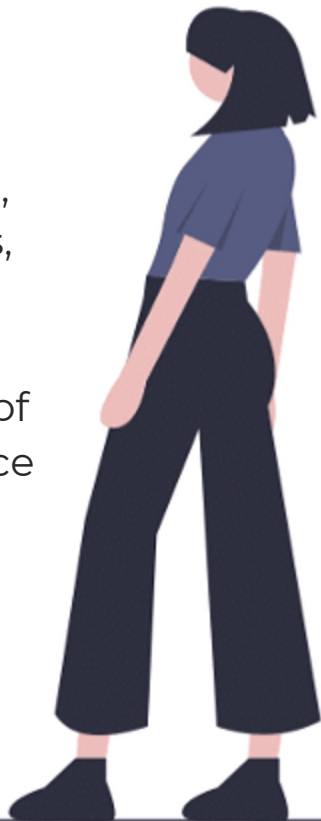
<https://dribbble.com/shots/5566861-Component-Library>



What is DS?



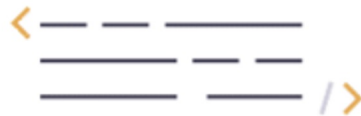
Guidelines for fonts, colors, shapes, sizes, margins, positions, grid and other important aspects of the visual experience you provide to people.



Designer

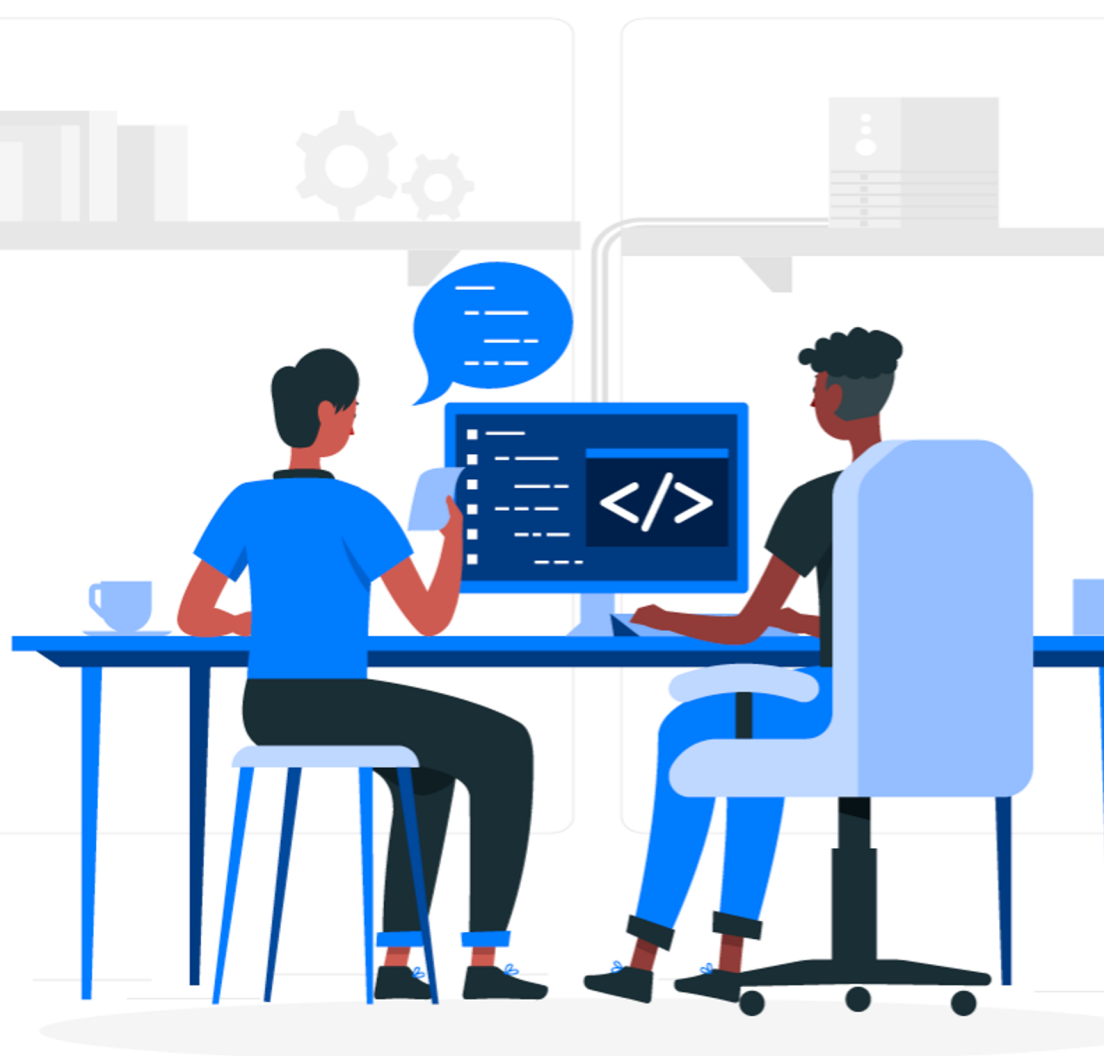


Developer



A component library on GitHub, written in React, Vue, Angular or just JavaScript.





A **design system** is a collection of **reusable components** for both design and code, guided by **clear standards**, that can be assembled together to build any number of applications.



DESIGN SYSTEM

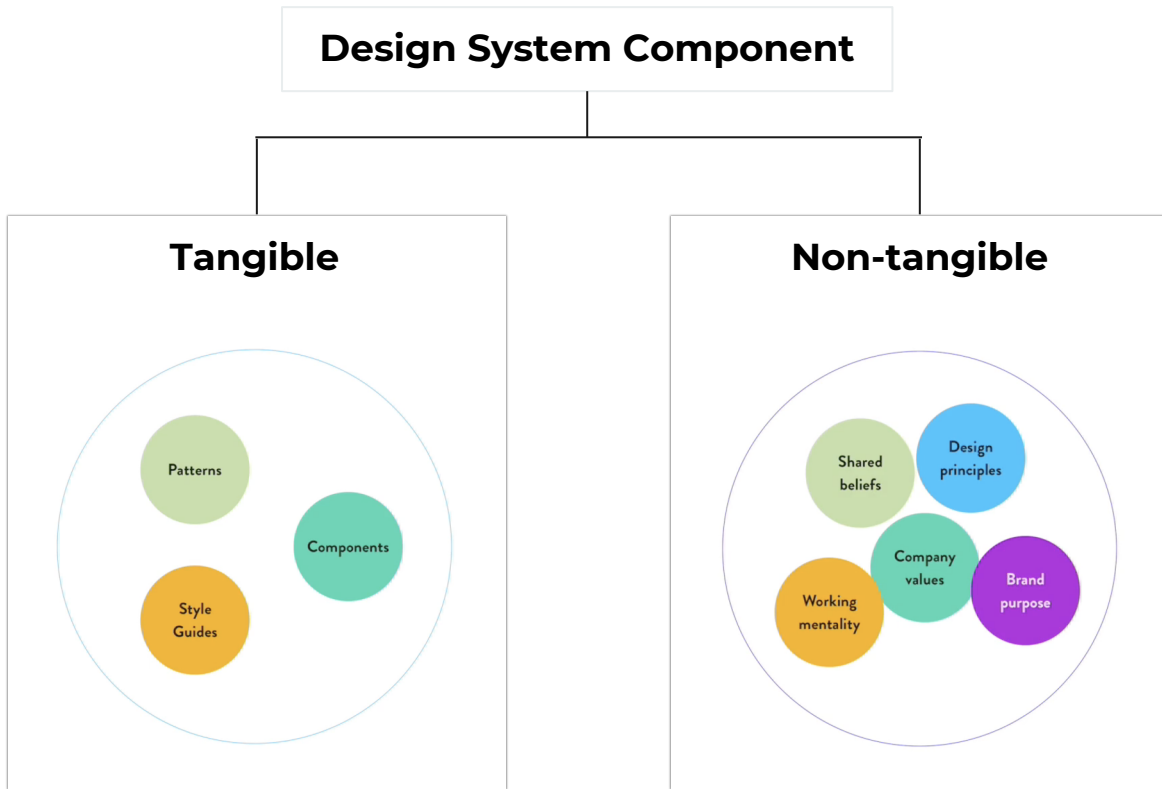
VS

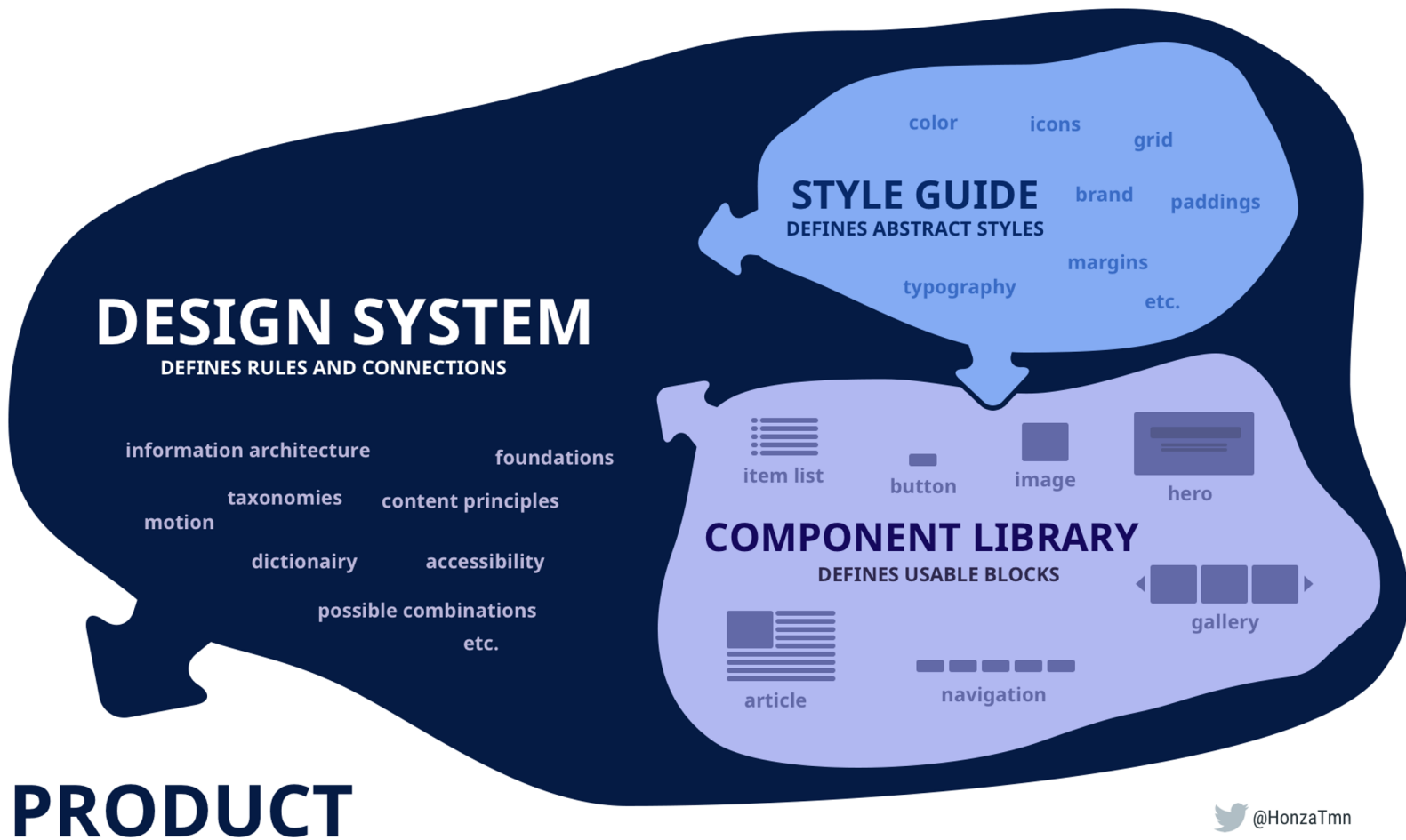
COMPONENT LIBRARY

VS

STYLE GUIDE

Structure of DS





 @HonzaTmn



SO, A DS

- is more than a framework, UI toolkit or component library.
- is more than a style guide or set of code guidelines.
- is even more than the sum of those parts.
- **But is an evolving rule-set governing the composition of a product experience.**



Why DS is important?

- Design & Build products with consistency.
- To increase efficiency in product development / Faster development.
- Team collaboration
- Rules to improve usability, accessibility, efficiency



Usage of DS

- Own design house
- Third-party



The first design system was introduced
by NASA in 1976

<https://www.flickr.com/photos/thisisdisplay/albums/72157627467855309/with/6214995046/>



Popular DS

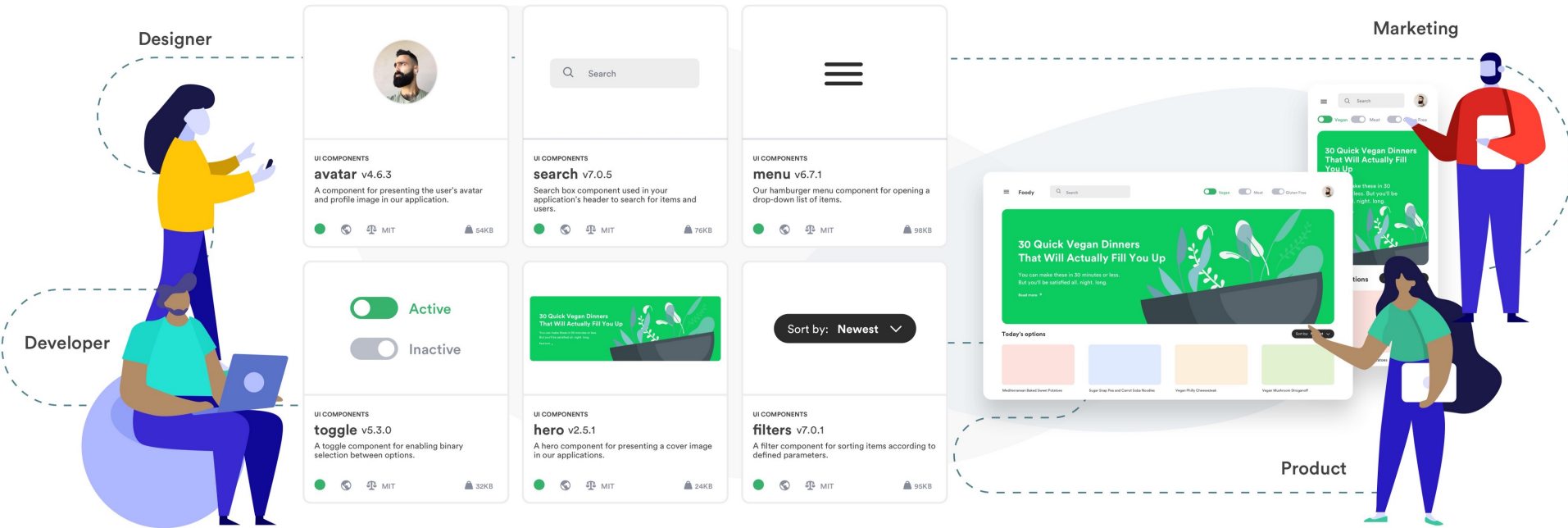
- Material Design System (Google)
- Atlassian Design System
- Polaris (Shopify)
- Carbon Design System (IBM)
- Human Interface Guidelines (Apple)



Example:Design System

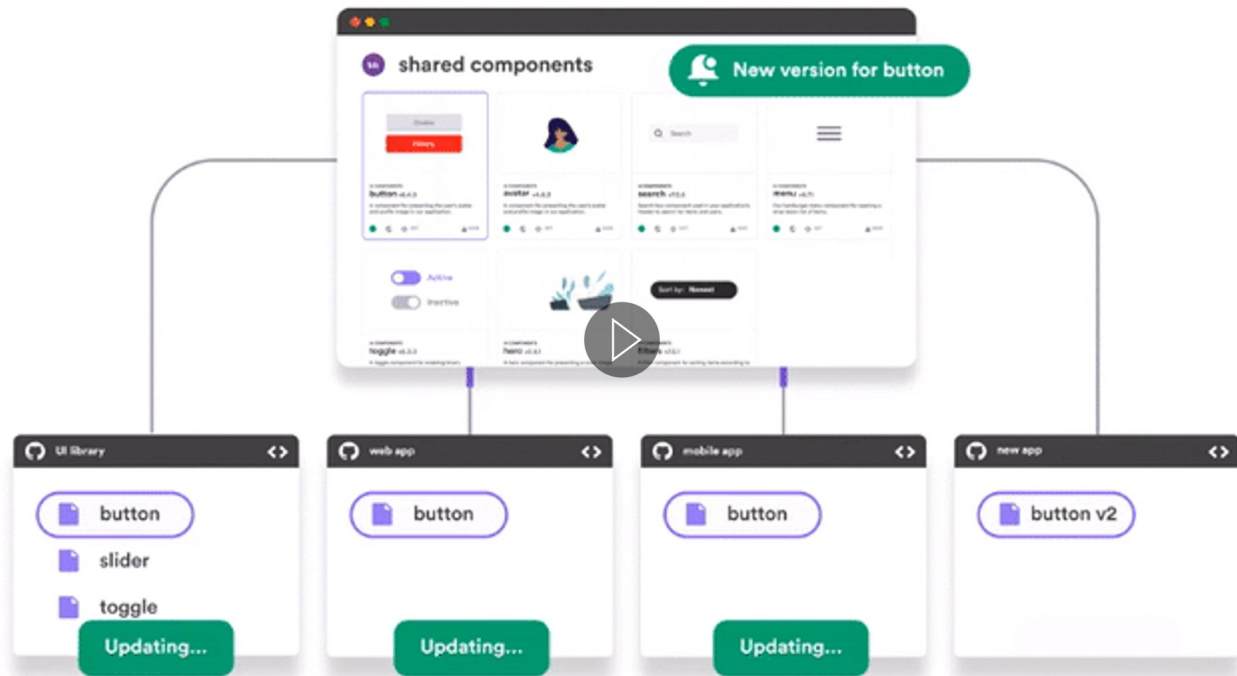


Team Collaboration





Continuous Management





Resource for further learning

<https://webdesign.tutsplus.com/courses/introduction-to-design-systems>



Thanks Everyone