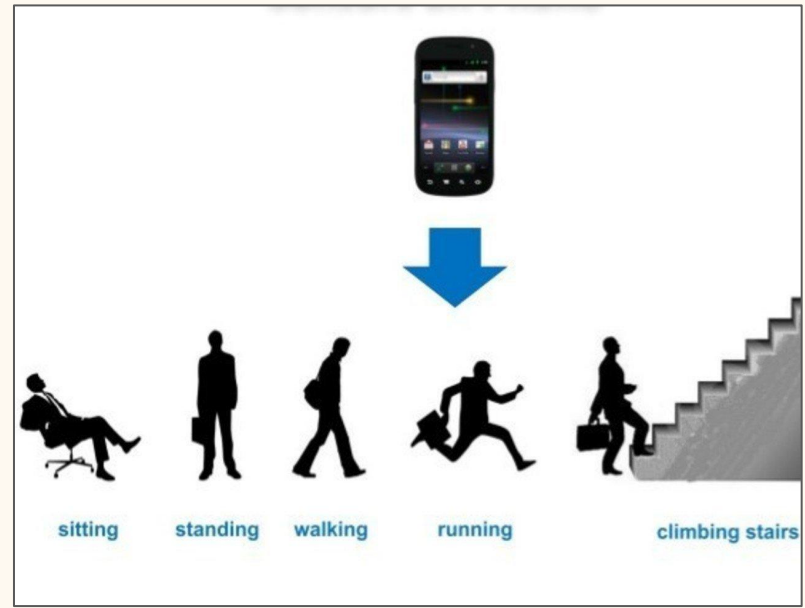


# Human Activity Recognition using Smartphone Sensor Data



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# ➤ Background

**Human Activity Recognition (HAR)** is the process of identifying **human movements**, like walking or standing, through data gathered from sensors such as **accelerometers** and **gyroscopes**. These sensors are usually **embedded** in **wearables** and **smartphones** and collect real-time information that is **analyzed to classify** different physical activities.

**HAR** is very common in fields such as **healthcare, fitness, security, and smart homes**, where activities like **patient monitoring, fall detection, exercise tracking, and behavior analysis for security purposes** can be enabled.

# ➤ Objective

## 1. Primary Objective

To develop an efficient **Human Activity Recognition (HAR)** system using smartphone sensor data (**accelerometer and gyroscope**) to accurately classify and **predict human activities in real time** for applications in healthcare, fitness, smart homes, and security.

## 2. Sub-Objectives

### (A) Data Collection and Preprocessing

- Collect sensor data from smartphone accelerometers and gyroscopes sampled at **50Hz**.
- Preprocess the raw data by applying techniques such as **Standardization, Sliding Window Segmentation** and **Label Encoding**.

# 7 Objective

## (B) Feature Extraction:

Derive meaningful features from the time-series sensor data, such as **statistical measures** (mean, variance), frequency domain features using **Fast Fourier Transform(FFT)** and **temporal patterns** for better activity classification.

## (C) Real-time Processing:

The sensory data logger is designed to support **real-time activity recognition** through **edge computing**, minimizing **cloud dependency** and ensuring **low latency**. This approach **enhances system responsiveness** while protecting user data.

# ➤ Objective

## (D) Machine Learning Architectures:

Multiple **deep learning models** are to be employed for activity classification, including:

- **LSTM (Long Short-Term Memory)**: Captures temporal dependencies in sensor data.
- **BiLSTM (Bidirectional LSTM)**: Enhances feature learning by processing data in both forward and backward directions.
- **GRU (Gated Recurrent Unit)**: Provides faster training with reduced complexity.
- **Transformer Networks**: Explored for their self-attention mechanisms, though less suited for sequential time-series data.
- **CNN-LSTM**: Leverages CNNs for spatial feature extraction and LSTMs for temporal information, often achieving high accuracy in activity recognition.

# 7 Objective

## (E) Performance Evaluation:

Evaluate the model using metrics like **accuracy**, **recall**, **precision** and **f1-score**, **confusion matrix** for activity-wise performance.

## 3. Broader Goals:

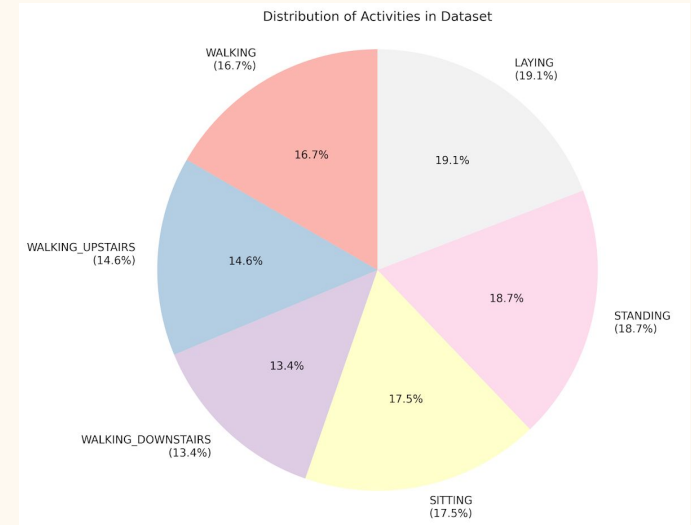
- *Healthcare Applications*: Monitor patients for real-time detection of falls, irregular movements, and recovery progress.
- *Fitness Monitoring*: Track user activities such as steps, calories burned, and exercise patterns.
- *Smart Homes and Automation*: Improve energy efficiency through activity-aware smart systems.



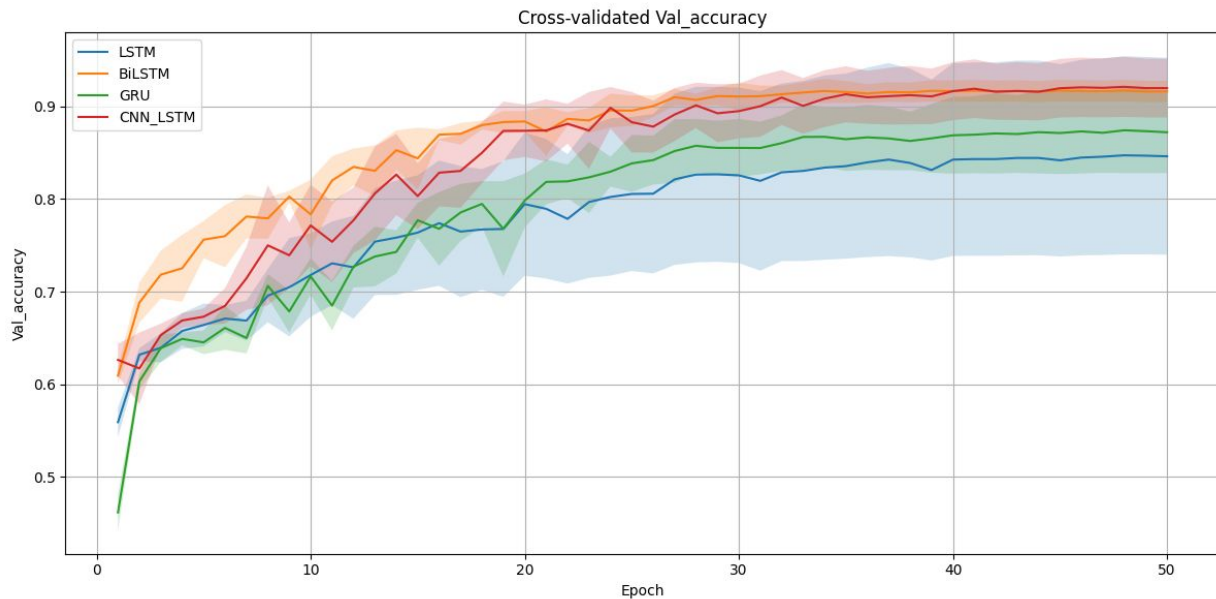
# ➤ Methodology

## Data Acquisition and Preprocessing:

- Sensor data (accelerometer and gyroscope) collection at 50Hz.
- Preprocessing techniques: Standardization and sliding window segmentation (window size: 128 samples, ~2.56 seconds).
- Target activity classes: Walking, walking upstairs, walking downstairs, sitting, standing, and laying.

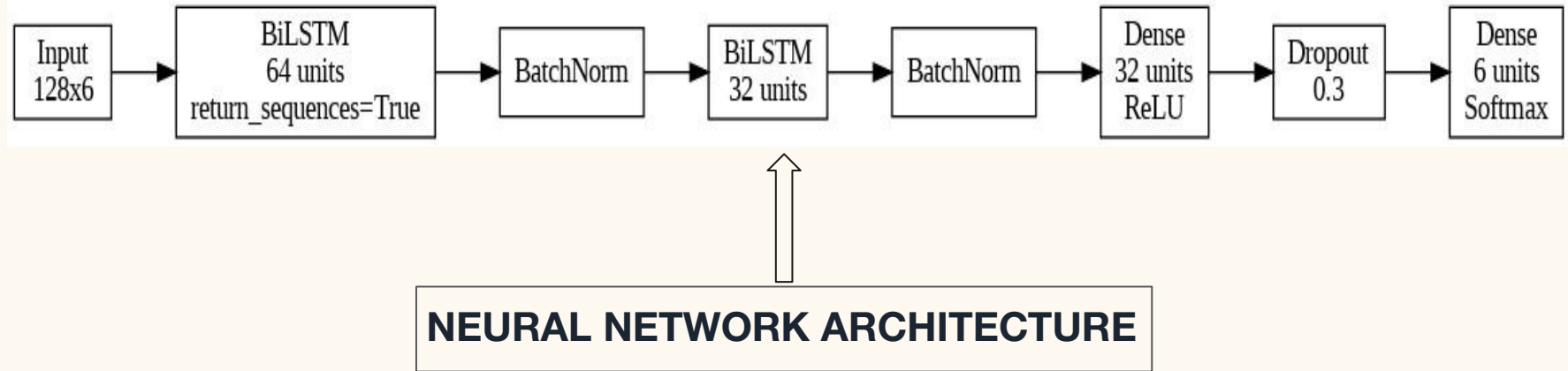


# ➤ Methodology

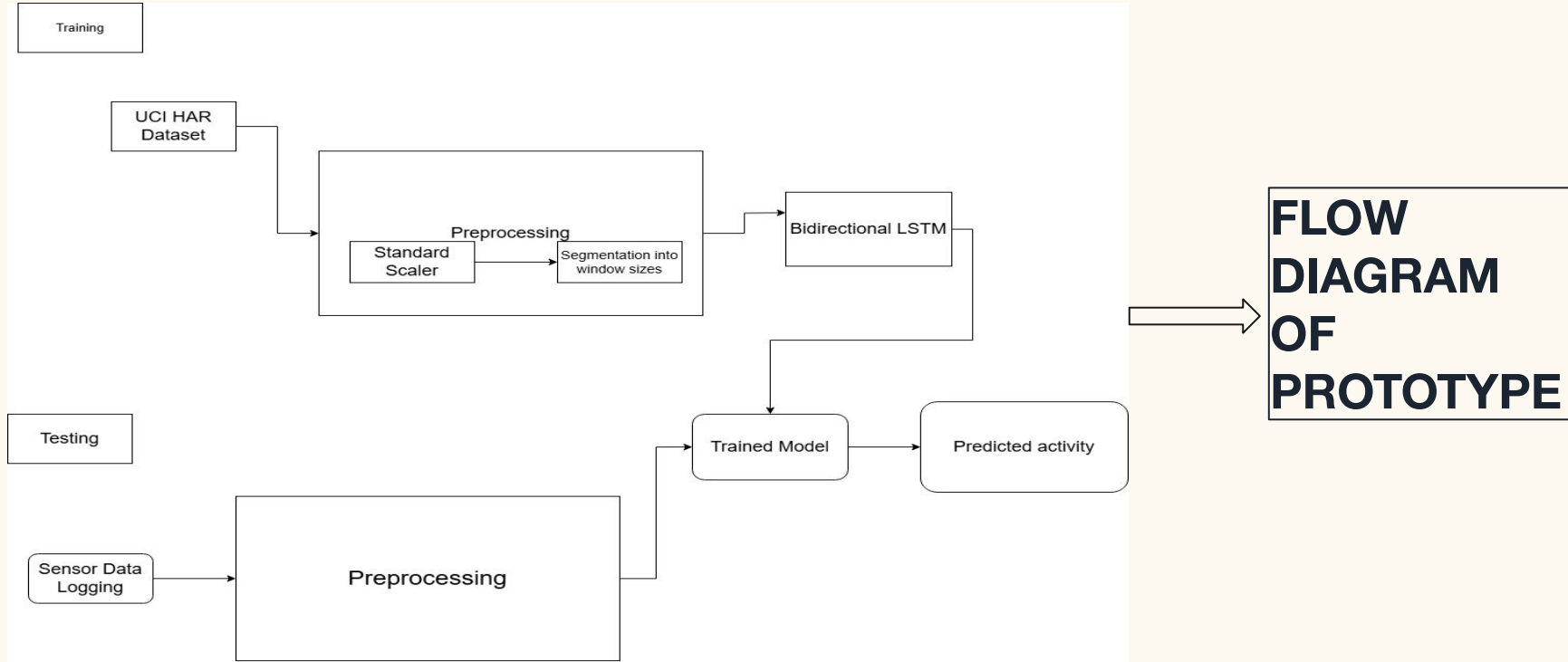


The BiLSTM model was chosen due to consistently better performance over epochs compared to other models (LSTM, GRU, Transformer, CNN-LSTM).

# ➤ Methodology



# ➤ Methodology



# ➤ Algorithm

Based on the aforementioned neural network architecture, we can definitively state the algorithms as:

## 1. LSTM (Long Short Term Memory)

$$\begin{aligned} f_t &= \sigma(W_f x_t + U_f h_{t-1} + b_f), & i_t &= \sigma(W_i x_t + U_i h_{t-1} + b_i), \\ \tilde{C}_t &= \tanh(W_C x_t + U_C h_{t-1} + b_C), & C_t &= f_t \odot C_{t-1} + i_t \odot \tilde{C}_t, \\ o_t &= \sigma(W_o x_t + U_o h_{t-1} + b_o), & h_t &= o_t \odot \tanh(C_t), \end{aligned}$$

where  $f_t, i_t, o_t$  are the forget, input, and output gate activations,  $C_t$  is the cell state, and  $h_t$  is the hidden state.

# Algorithm

## 2. BiLSTM (Bi-Directional Long Short Term Memory)

The BiLSTM processes input sequences in both forward and backward directions:

$$\vec{h}_t = \text{LSTM}(x_t, \vec{h}_{t-1})$$

$$\overleftarrow{h}_t = \text{LSTM}(x_t, \overleftarrow{h}_{t+1})$$

Output of the BiLSTM:

$$h_t = [\vec{h}_t; \overleftarrow{h}_t]$$

where  $h_t$  is the concatenated hidden state at time  $t$ ,  $x_t$  is the input at time  $t$ , and  $\vec{h}_t, \overleftarrow{h}_t$  are the hidden states from forward and backward LSTMs.

# 7 Algorithm

## 3. Batch Normalization

Batch normalization normalizes activations to stabilize training:

$$\hat{x} = \frac{x - \mu}{\sqrt{\sigma^2 + \epsilon}}$$
$$y = \gamma \hat{x} + \beta$$

where  $x$  is the input,  $\mu$  and  $\sigma^2$  are the batch mean and variance,  $\epsilon$  is a small constant for numerical stability, and  $\gamma, \beta$  are learnable parameters.

# Algorithm

## 4. Dense Layer

The output of the dense layer is computed as:

$$y = \phi(Wx + b)$$

where  $W$  is the weight matrix,  $x$  is the input,  $b$  is the bias, and  $\phi$  is the activation function (ReLU in the first dense layer).



# 7 Algorithm

## 5. Dropout

Dropout randomly sets a fraction  $p$  of the input units to zero during training:

$$y_i = \begin{cases} 0 & \text{with probability } p \\ \frac{x_i}{1-p} & \text{with probability } 1 - p \end{cases}$$

where  $x_i$  is the input to the dropout layer.

# 7 Algorithm

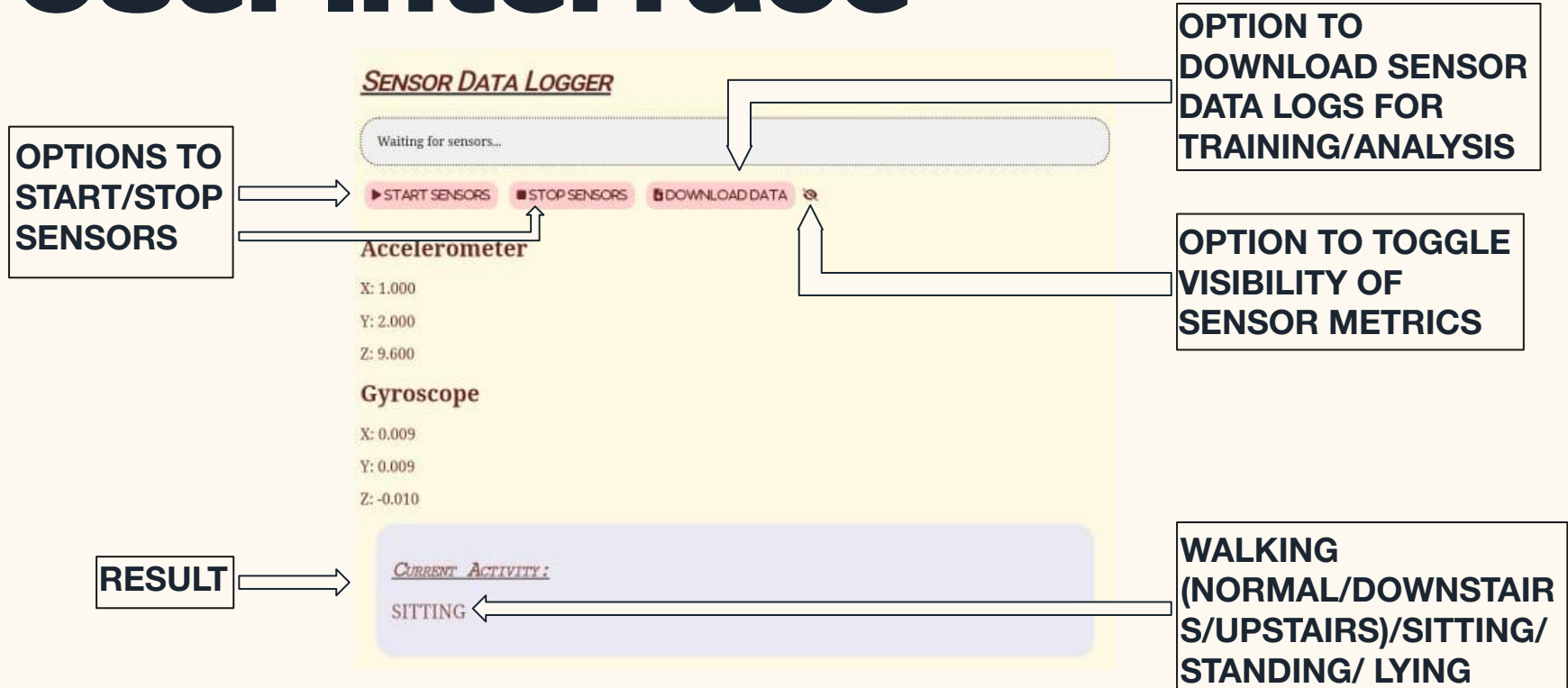
## 6. Softmax Activation

The softmax layer converts logics into probabilities for classification:

$$p_i = \frac{e^{z_i}}{\sum_j e^{z_j}}$$

where  $z_i$  is the  $i$ -th output logit, and  $p_i$  is the corresponding probability.

# ➤ User Interface



**FIG: SMARTPHONE USER INTERFACE**

# ➤ User Interface



**FIG: DASHBOARD INTERFACE**

# 7 Challenges

## **1. *Variability in Human Activities***

- Human activities differ significantly from one person to another, and thus it is hard to develop models that generalize well across different users.

## **2. *Sensor Noise and Data Quality***

- Sensor data can be noisy or incomplete, which affects the accuracy of activity recognition models.

## **3. *Real-time Processing***

- Accurate real-time recognition is challenging due to the computational demands of processing large volumes of data quickly.

# 7 Challenges

## **4. *Context Awareness***

- Human Activity Recognition systems generally fail to account for the context within which activities take place, such as changes in environmental conditions or similar activities.

## **5. *Data Privacy and Security***

- Collecting personal activity data and processing it gives rise to privacy issues, mandating strong protection and security of such data.

# 7 Challenges

## 6. *Energy Efficiency*

- Continuous data collection and processing may put a drain on the battery life in wearable devices, so methods have to be energy-efficient.

## 7. *Poor Training Data*

- Building reliable HAR models requires extensive training data, which can be difficult and time-consuming to collect for diverse activities and environments.

# ➤ Future Scope

## *1. Advanced Machine Learning Techniques*

- Integration of methods like **Multi-Instance Multi-Label Learning (MIML)** for accurate classification of complex human activities, including overlapping or concurrent tasks.

## *2. Applications in Old-Aged Homes*

- **Activity Monitoring:** Tracks residents' daily routines for healthy living.
- **Anomaly Detection:** Identifies emergencies like falls or inactivity and alerts caregivers.
- **Independence Promotion:** Ensures safety while spreading awareness regarding individual independence.



# 7 Future Scope

## 3. *Improved Sensor Technology*

- Advanced wearable, environmental sensors, and cameras enable **precise human activity recognition** and **holistic data collection**.

## 4. *Personalization and Adaptability*

- Tailored to individual routines, **reducing false alarms** and **increasing authenticity in sensitive environments**

## 5. *Real-time Data Processing with Edge Computing*

- Ensures **faster decision-making**, minimizes **cloud dependency**, and **enhances privacy/security** in **healthcare** settings.

# ➤ Future Scope

## 6. *IoT and Smart Home Integration*

- Enables **responsive** environments, e.g., **notifying caregivers** during prolonged inactivity or **triggering reminders**.

## 7. *AI Research and Development*

- Advances in **deep learning**, **transfer learning**, and **reinforcement learning** to create robust, generalizable **algorithms for dynamic environments**.



# Thank You!