

CSC 362 Programming Assignment #6  
Due Date: Wednesday, December 4

The bin packing problem can be stated as follows: you have a collection of items, each of a different size, to be placed into several equal sized containers (bins). How do you place the items in the bins to use the *fewest* bins. For instance, you might have bins that can handle a weight of up to 1.0 with items of weights .5, .9, .3, .4, .7, .4, .2 and .4. One solution is to just use the first bin available if it will fit, otherwise go on to the next bin. With this strategy (called the *first fit* strategy), the above weights would go as follows: bin 0 gets .5, bin 1 gets .9, bin 0 gets .3, bin 2 gets .4, bin 3 gets .7, bin 2 gets .4, bin 0 gets .2, and finally bin 4 gets .4. Thus, we solve the problem using 5 bins. Three other strategies are:

- 1) use the bin with the greatest available capacity (worst fit strategy)
- 2) use the bin with the smallest available capacity (best fit strategy)
- 3) try all possible combinations of items into bins (optimal strategy in terms of fewest bins but requires an enormous amount of processing time). Using this approach, our above example would fit in 4 bins (.9, .3 & .7, .4 & .4 & .2, .5 & .4).

For this assignment, you will implement the *first fit* strategy. Use an array of Bins where each Bin is a struct that stores its current available capacity (initialized to 1.0) and a pointer to a linked list of items currently placed into that Bin. The linked list will consist of struct nodes, each node storing the name of the item (a string of up to 40 chars), the weight of the item (a double) and a pointer to the next struct node in the list. The first fit strategy is given below in pseudocode:

For each bin *b* in the array of Bins, initialize *b.capacity* to 1.0 and *b.list* to NULL

For each item, *i*, to be placed

    Input the item, *i* (from keyboard or a disk file, or it can be hard-coded into the program)

    While *i* is not placed in a Bin, iterate through each Bin, *b*, in the array of Bins

        If item *i* can be placed into *b* (that is,  $\text{weight}(i) < b.\text{capacity}$ )

            Then insert *i* into *b*

                Insert requires creating a node for *i*, filling in *i.name* and *i.size*,  
                inserting the node into *b* in sorted order, and modify *b.capacity*

        Else go on to the next bin

When done, output the number of bins used and for each bin *b*, its list of items and the final available capacity of that bin

NOTE:  $\text{weight}(i) < b.\text{capacity}$  may have a loss of precision, so the comparison should add a small error value to *b.capacity*, as in  $\text{weight}(i) < b.\text{capacity} + .001$ .

This program requires two structs (a node struct and a bin struct) and one array (of bin structs). Limit the array of bin structs to 20, you won't need more than that. Declare the array in the program as in `struct bin bins[20];` rather than trying to use `malloc` or `calloc`. The only thing you will need `malloc` for is creating a new struct node to be inserted into one of the linked lists.

Implement these linked list functions: **ordered insert** (to insert the new item into a node in its appropriate location using alphabetical ordering of item names), **traverse the list** to print the items of the list out along with the list's capacity, **destroy the list** to deallocate the nodes of the list.

NOTE: your program must have separate functions for insert, print, destroy, but the program does not have to be placed in separate files. You do not need any other functions although you can add functions as you like.

Here is an example of input and the bins created for you to test.

Vase (.5), Bowling ball (.9), Book (.3), Umbrella (.4), Gold medal, (.7), Speaker 1 (.4), Walkman (.2), Speaker 2 (.4).

Using first fit, the results should be as follows:

Bin 0 (.00 remaining): Book (.30), Vase (.50), Walkman (.20)

Bin 1 (.10 remaining): Bowling Ball (.90)

Bin 2 (.20 remaining): Speaker 1 (.40), Umbrella (.40)

Bin 3 (.30 remaining): Gold medal (.70)

Bin 4 (.60 remaining): Speaker 2 (.40)

Notice that the items are placed in alphabetical order. The optimal solution to bin packing for this data is 4 bins (Umbrella, Vase), (Bowling Ball), (Book, Gold medal), (Speaker 1, Speaker 2, Walkman).

Once you have your program running, test and debug it on the above sample input. Next, run your program on the two sets of data below. It is recommended that you create two arrays for each run, an array of strings and an array of doubles, and hardcode the input data in your program. To help with this, I have a text file that has these definitions so that you can copy and paste right into your program. If you prefer, you can either input the data from keyboard or disk file.

Hand in your commented program and the output of both of the runs below. NOTE: C does not like spaces in strings, so you will notice in my file that I am using underscores to separate multiple word items as in "Small\_dog". If you are inputting from keyboard, you can either use underscores or remove the spaces entirely, as in "SmallDog".

Run 1: Small dog (.63), Moose skull (.25), Squirrel (.41), Mouse (.15), Goldfish (.06), Snake (.52), Human finger (.09), Pig head (.39), Eagle feather (.02), Shark tooth (.11), Camel hump (.24), Crocodile (.94), Elephant tusk (.63), Cat (.28), Horse manure (.04), Monkey hand (.21), Octopus eye (.05), Sheep coat (.33), Bat (.42), Chicken wing (.12)

Run 2 [These are all books]: Operating Organization (.75), Internet Infrastructure (.62), The History of the Universe (.27), Linux with Operating System Concepts (.78), C Programming (.21), Statistics (.41), English for Dummies (.55), American History 2000- (.20), Computer Architecture (.90), Hitchhiker's Guide (.23), English-Minbari Dictionary (.42), Zen and the Art of Programming (.33), The Joy of Cooking (.56), Heart of Darkness (.18), Cincinnati Yellow Pages (.98), Artificial Intelligence (.32), Business Programming: Why? (.12), The History of the Ohio State Buckeyes (.82)