# Simulation Step 7D Automatic Static Allocation using CPP v2

July 15, 2024

# 1 Prelude

```
[1]: import matplotlib as mpl
  import matplotlib.pyplot as plt
  import pulp
  import math
  import random
  import pandas as pd
  import numpy as np
  import simpy
```

# 2 Utilities

#### 2.1 Points and Distances

```
[2]: def dist(p1, p2):
    (x1, y1) = p1
    (x2, y2) = p2
    return int(math.sqrt((x1-x2)**2+(y1-y2)**2))
```

# 2.2 PlotMap

```
[3]: def label(i): return (label(i//26-1)+chr(65+i%26)) if i>25 else chr(65+i)
```

```
if frame is not None:
      V, E = frame
  else:
      V, E = G
  xmin = round_down(min([ x for (x, _) in V ]), 100)
  xmax = round_up(max([ x for (x, _) in V ]), 100)
  ymin = round_down(min([ y for (_, y) in V ]), 100)
  ymax = round_up(max([ y for (_, y) in V ]), 100)
  dx = xmax-xmin
  dy = ymax-ymin
  yoffset = (ymax-ymin)//10
  xoffset = (xmax-xmin)//20
  V, E = G
  fig = plt.gcf()
  fig.set_size_inches(size, size)
  plt.xlim(xmin-xoffset, xmax+xoffset)
  plt.ylim(ymin-yoffset, ymax+yoffset)
  if not grid:
      plt.axis('off')
  if frame is not None:
      for e in frame[1]:
          if e not in E:
             p1, p2 = e
             plt.plot( [ p1[0], p2[0] ], [ p1[1], p2[1] ],
                       'k-', lw=0.5, ms=2)
  for e in E:
      p1, p2 = e
      plt.plot( [ p1[0], p2[0] ],
               [ p1[1], p2[1] ],
               style, lw=lw, ms=ms)
  if scale:
      # plot 1000m scale
      ybar = ymin-0.9*yoffset

   ybar+50) ]

      plt.plot( [ d[0] for d in D ], [ d[1] for d in D ], 'k-', lw=0.5)
      plt.text(xmin+500, ymin-0.7*yoffset, '1000m', __
⇔horizontalalignment='center', size=8)
  if labels:
```

```
for i in range(len(V)):
           x, y = V[i]
          plt.text(x+0.0150*dx, y-0.0350*dy, label(i), size=8)
  for t in T:
      plt.plot( [ t[0] ], [ t[1] ],
                 styleT, ms=msT)
  plt.plot( [ p[0] for p in P ],
             [ p[1] for p in P ],
             styleP, lw=lwP, ms=msP)
  for p in P:
       if p in T:
          plt.plot( [ p[0] ], [ p[1] ],
                     stylePT, ms=msPT)
  if w is not None:
      plt.plot( [ w[0] ], [ w[1] ],
                     styleW, ms=msW)
  if text is not None:
      plt.text(xmax, ymin-0.9*yoffset, text, horizontalalignment='right', u
⇔size=8)
  if grid:
      plt.grid()
  plt.show()
```

# 2.3 Add Targets

```
[5]: def addTargets(M, T):
         V, E = M
         E = E.copy()
         V = V.copy()
         for t in T:
             minD = math.inf
             minE = None
             for e in E:
                 P, Q = e
                 distT = dist(P, t) + dist(t, Q) - dist(P, Q)
                 if distT < minD:</pre>
                     minD = distT
                     minE = e
             P, Q = minE
             E.remove((P, Q))
             E.append((P, t))
             E.append((t, Q))
             V.append(t)
         return V, E
```

#### 2.4 Generate Central Warehouse Location

```
[6]: from statistics import median

def generateWarehouseLocation(M):
    V, _ = M
    xc = median([ x for (x, y) in V ])
    yc = median([ y for (x, y) in V ])
    cloc = (xc, yc)
    minloc = V[0]
    mindist = dist(minloc, cloc)
    for i in range(1, len(V)):
        d = dist(V[i], cloc)
        if d<mindist:
            minloc = V[i]
            mindist = dist(V[i], cloc)
    return minloc</pre>
```

# 2.5 Time Handling

**Convention:** In this project we measure simulation time in seconds. The simulation will start at 0:00. Time related methods will be added as they are needed.

timestamp(t) generates a timestamp string in the form [dd] hh:mm:ss.d

```
[7]: def timestamp(t):
          t = round(t, 1)
          day = int(t)/(24*3600)
          t = t - day*24*3600
          hour = int(t)//3600
          t = t - hour*3600
          mins = int(t)//60
          t = t - mins*60
          secs = int(t)
          t = int(round((t-secs)*10,1))
          return f"[{day:2d}] {hour:02d}:{mins:02d}:{secs:02d}.{t:1d}"
 [8]: timestamp(24*3600*3+17*3600+615.1)
 [8]: '[ 3] 17:10:15.1'
     timestamp(24*3600*12+3*3600+122.1)
 [9]: '[12] 03:02:02.1'
[10]: def day(now):
          return int(now//(24*3600))
```

```
[11]: def nextHour(env, hour):
    beginningOfDay = int(env.now//(24*3600))*24*3600
    timeOfDay = env.now-beginningOfDay
    if hour*3600 > timeOfDay:
        return hour*3600 - timeOfDay
    else:
        return hour*3600 + 24*3600 - timeOfDay
```

# 2.6 Plotting Routines

```
[12]: import scipy.stats as stats
      def histPlot(data, title="", xlabel="",
                   discrete=False, width=None, height=None):
          minx = min(data)
          maxx = max(data)
           = np.mean(data)
           = np.std(data)
          fig = plt.figure()
          fig.set_figwidth(width if width is not None else 4)
          fig.set_figheight(height if height is not None else 2.5)
          ax = fig.gca()
          if discrete:
              bins = [i-0.5 \text{ for } i \text{ in } range(maxx+2)]
              ax.xaxis.set_major_locator(mpl.ticker.MaxNLocator(integer=True))
              hist=plt.hist(data, bins=bins, rwidth=0.9, density=True)
          else:
              hist=plt.hist(data, density=True)
          plt.xlabel(xlabel)
          plt.ylabel('Density')
          plt.title(title)
          if discrete:
              poisson=stats.poisson()
              x = [ i for i in range(maxx+1) ]
              y =[ poisson.pmf(i) for i in range(maxx+1) ]
              ax.plot(x, y, lw=1, color='red')
          else:
              x = np.linspace(minx, maxx, 100)
              y = [ stats.norm(loc= , scale= ).pdf(p) for p in x]
              ax.plot(x, y, lw=1, color='red')
          ax.axvline(x=, color='red')
          maxy = max(max(y), max(hist[0]))
```

```
ax.text(maxx, maxy,
            f' = { :2.2f} \  = { :2.2f}',
            ha='right', va='top',
            color='red', fontsize=12)
    # ax.grid(True)
    plt.show()
def dailyPlot(data,
              title="", ylabel="",
              width=None, height=None):
    days = len(data)
    fig = plt.figure()
    fig.set_figwidth(width if width is not None else 6)
    fig.set_figheight(height if height is not None else 2)
    ax = fig.gca()
    diff = (max(data) - min(data) + 1) * 0.1
    ymin = math.floor(min(data))-diff
    ymax = math.ceil(max(data))+diff
    ax.set_xlim(-0.5, days-1+0.5)
    ax.set_ylim(ymin-0.5, ymax+0.5)
    ax.grid(True)
    ms = 2 if len(data) > = 100 else 3
    lw = 0.5 if len(data) >= 100 else 1
    x = np.arange(0, len(data))
    y = np.array([ y for y in data ])
    b, m = np.polynomial.polynomial.polyfit(x, y, 1)
    ax.xaxis.set_major_locator(mpl.ticker.MaxNLocator(integer=True))
    ax.yaxis.set_major_locator(mpl.ticker.MaxNLocator(integer=True))
    plt.plot(x, y, 'bo-', linewidth=lw, markersize=ms)
    plt.plot(x, m*x+b, 'r-')
    plt.xlabel('Day')
    plt.ylabel(ylabel)
    plt.title(title)
    plt.show()
def countPlot(A, B,
              title="", ylabel="",
              width=None, height=None):
```

```
assert(len(A) == len (B))
days = len(A)
xmax = days-1
ymax = A.max()
fig = plt.figure()
fig.set_figwidth(width if width is not None else 6)
fig.set_figheight(height if height is not None else 4)
ax = fig.gca()
ax.set_xlim(-0.5, xmax+0.5)
ax.set_ylim(0, ymax)
def double(1, offset=0):
    return [] if l==[] else [l[0]+offset, l[0]+offset]+double(l[1:], offset)
x = double([i for i in range(days)])+[days]
xz = double([i+days*0.006 for i in range(days)])+[days]
y = [0+ymax*0.006] + double(list(A), offset=ymax*0.006)
z = [0] + double(list(B))
ax.yaxis.set_major_locator(mpl.ticker.MaxNLocator(integer=True))
ax.xaxis.set_major_locator(mpl.ticker.MaxNLocator(integer=True))
for i in range(days):
    ax.fill_between([i, i+1],
                    [z[2*i+1], z[2*i+2]],
                    [y[2*i+1], y[2*i+2]], color='blue', alpha=0.2)
lw = 1 if days >= 50 or ymax >= 100 else 2
ax.plot(x, y, color='blue', lw=lw)
ax.plot(xz, z, color='red', lw=lw)
plt.xlabel('Day')
plt.ylabel(ylabel)
plt.title(title)
ax.grid(True)
plt.show()
```

# 3 Finding Shortest Path (as before)

```
return pathLength(p)+dist(p[-1],B)
# candidates C are pairs of the path so far and
# the heuristic function of that path,
# sorted by the heuristic function, as maintained by
# insert function
def insert(C, p):
   hp = h(p)
    c = (p, hp)
    for i in range(len(C)):
        if C[i][1]>hp:
            return C[:i]+[c]+C[i:]
    return C+[c]
V, E = M
assert(A in V and B in V)
C = insert([], [A])
while len(C)>0:
    # take the first candidate out of the list of candidates
    path, _ = C[0]
    C = C[1:]
    if path[-1] == B:
        return path
    else:
        for (x, y) in E:
            if path[-1] == x and y not in path:
                C = insert(C, path+[y])
            elif path[-1] == y and x not in path:
                C = insert(C, path+[x])
return None
```

# 4 Finding Short Delivery Route (as before)

# 4.1 Greedy Algorithm

```
d[a][b] = d[b][a] = dist(A, B)
    p[a][b] = [A, B]
    p[b][a] = [B, A]

for i in range(n):
    d[i][i] = 0
    p[i][i] = [V[i]]

for k in range(n):
    for i in range(n):
        dk = d[i][k] + d[k][j]
        if d[i][j] > dk:
            d[i][j] = dk
            p[i][j] = p[i][k][:-1] + p[k][j]

    return d, p
```

```
[16]: def createLoopG(M, T, timing=False):
          def makeLoop(L, V, P):
               loop = []
               for i in range(len(L)-1):
                   A = L[i]
                   B = L[i+1]
                   a = V.index(A)
                   b = V.index(B)
                   sub = P[a][b]
                   loop += sub if len(loop)==0 else sub[1:]
               return loop
          if timing:
               start_time = time.time()
               last_time = time.time()
          V, E = M
          D, P = FW(M) # note these are the distances between all vertices in M_{\sqcup}
       \hookrightarrow (and T)
          W = T[0]
          customers = T[1:]
          if len(T)==1:
               L = T
          elif len(T)<=3:</pre>
               L = T + [T[0]]
          else:
               L = T[:3] + [T[0]]
               T = T[3:]
```

```
while len(T)>0:
        minExt = math.inf
        minInd = None
        selInd = None
        for k in range(len(T)):
            C = T[k]
            c = V.index(C)
            for i in range(0, len(L)-1):
                A = L[i]
                B = L[i+1]
                a = V.index(A)
                b = V.index(B)
                ext = D[a][c] + D[c][b] - D[a][b]
                if ext<minExt:</pre>
                    minExt, minInd, selInd = ext, i+1, k
        L = L[:minInd]+[T[selInd]]+L[minInd:]
        T = T[:selInd]+T[selInd+1:]
if timing:
    print(f"createLoopG:
                          {time.time()-start_time:6.2f}s")
return makeLoop(L, V, P)
```

# 5 Finding Optimal Delivery Route

# 5.1 Iterative Integer Programming

```
[17]: def createTables(M, T):
          def reverse(P):
              return [ P[-i] for i in range(1,len(P)+1) ]
          def index(x, L):
              for i in range(len(L)):
                  if x==L[i]:
                      return i
              return None
          n = len(T)
          d = [ [ math.inf for t in T ] for t in T ]
          p = [ [ None for t in T ] for t in T ]
          for i in range(n):
              d[i][i] = 0
              p[i][i] = [T[i]]
          for i in range(n):
              for j in range(n):
```

```
if p[i][j] is None:
            s = shortestPath(M, T[i], T[j])
            d[i][j] = d[j][i] = pathLength(s)
            p[i][j] = s
            p[j][i] = reverse(s)
            for m in range(len(s)-1):
                smi = index(s[m], T)
                if smi is None:
                    continue
                for l in range(m+1, len(s)):
                    sli = index(s[1], T)
                    if sli is None:
                        continue
                    sub = s[m:l+1]
                    if p[smi][sli] is None:
                        p[smi][sli] = sub
                        p[sli][smi] = reverse(sub)
                        d[smi][sli] = d[sli][smi] = pathLength(sub)
return d,p
```

```
[18]: def roundtrips(x, n):
          def isElem(x, 1):
              for i in range(len(1)):
                   if 1[i] == x:
                       return True
              return False
          def startpoint(trips):
              for i in range(n):
                  for t in trips:
                       if isElem(i, t):
                           break
                   else:
                       return i
          def totalLength(trips):
              for i in range(0, len(trips)):
                   s += len(trips[i])-1
              return s
          trips = []
          while totalLength(trips)<n:</pre>
              start = startpoint(trips)
              trip = [ start ]
              i = start
```

```
while len(trip) < n-totalLength(trips):
    for j in range(0, n):
        if pulp.value(x[i][j])==1:
            trip.append(j)
            i=j
            break
    if pulp.value(x[trip[-1]][start])==1:
        trip.append(start)
        break
    trips.append(trip)
    return sorted(trips, key=lambda t: len(t), reverse=True)</pre>
```

```
[19]: import time
      def createLoop(M, T, timing=False):
          if timing:
              start_time = last_time = time.time()
          D, P = createTables(M, T) # These are the distances between customers and
       ⇔warehouse only
          if timing:
              print(f"createTables:
                                      {time.time()-start_time:6.2f}s")
              last_time = time.time()
          n = len(T)
          # create variables
          x = pulp.LpVariable.dicts("x", ( range(n), range(n) ),
                                  lowBound=0, upBound=1, cat=pulp.LpInteger)
          # create problem
          prob = pulp.LpProblem("Loop",pulp.LpMinimize)
          # add objective function
          prob += pulp.lpSum([ D[i][j]*x[i][j]
                                   for i in range(n) for j in range(n) ])
          # add constraints
          constraints=0
          for j in range(n):
              prob += pulp.lpSum([ x[i][j] for i in range(n) if i!=j ]) ==1
          constraints += n
          for i in range(n):
              prob += pulp.lpSum([ x[i][j] for j in range(n) if i!=j ]) ==1
          constraints += n
          for i in range(n):
              for j in range(n):
                  if i!=j:
                      prob += x[i][j]+x[j][i] <= 1
```

```
constraints += 1
  def cycles(k, n):
       if k==1:
           return [ [i] for i in range(0,n) ]
       else:
           sc=cycles(k-1, n)
           all=[]
           for c in sc:
               for i in range(0,n):
                   if c.count(i)==0:
                       all.append(c+[i])
           return all
  for k in range(3, 4):
       cycs=cycles(k,n)
       for c in cycs:
           c.append(c[0])
           prob+=pulp.lpSum([x[c[i]][c[i+1]] for i in range(0,k)]) \le k-1
           constraints += 1
  # initialise solver
  solvers = pulp.listSolvers(onlyAvailable=True)
  solver = pulp.getSolver(solvers[0], msg=0, timeLimit=2)
  res = prob.solve(solver)
  if timing:
      print(f"Solver: {time.time()-last_time:6.2f}s {constraints:6,d}_{\sqcup}
last_time = time.time()
  trips = roundtrips(x, n)
  while len(trips)>1:
       longest = max([ len(t) for t in trips ])
       for t in trips:
           if len(t) < longest:</pre>
               prob += pulp.lpSum([ x[t[i]][t[i+1]] + x[t[i+1]][t[i]]
                                        for i in range(0,len(t)-1) ]) \leq_{\sqcup}
\rightarrowlen(t)-2
               constraints += 1
           else:
               longest = math.inf
      res = prob.solve(solver)
      if timing:
```

# 6 Static Route Assignment

#### 6.1 Chinese Postman Problem

```
[20]: import time
      def solveCPP(M, PostOffice, n=1,
                   maxLength=None, balance=None,
                    timing=False, timeLimit=10):
          start_time = time.time()
          V, E = M
          postoffice = V.index(PostOffice)
          def edge(e): return label(V.index(E[e][0]))+label(V.index(E[e][1]))
          def edges(l): return ",".join([ edge(i) for i in range(len(l)) if l[i]==1 ])
          def path(p): return '-'.join([ label(v) for v in p ])
          Edges = [ edge(e) for e in range(len(E)) ]
          b = pulp.LpVariable.dicts("B", (range(n), range(len(V))), lowBound=0,__
       →upBound=1, cat=pulp.LpInteger)
          y0 = pulp.LpVariable.dicts("Y0", (range(n), Edges), lowBound=0) # ,_
       \hookrightarrow upBound=len(E), cat=pulp.LpInteger)
          y1 = pulp.LpVariable.dicts("Y1", (range(n), Edges), lowBound=0) # ,__
       \hookrightarrow upBound=len(E), cat=pulp.LpInteger)
```

```
yp0 = pulp.LpVariable.dicts("YP0", (range(n), Edges), lowBound=0) # ,__
\hookrightarrow upBound=len(E), cat=pulp.LpInteger)
  yp1 = pulp.LpVariable.dicts("YP1", (range(n), Edges), lowBound=0) # ,_
→upBound=len(E), cat=pulp.LpInteger)
  yn0 = pulp.LpVariable.dicts("YN0", (range(n), Edges), lowBound=0) # ,__
\hookrightarrow upBound=len(E), cat=pulp.LpInteger)
  yn1 = pulp.LpVariable.dicts("YN1", (range(n), Edges), lowBound=0) # ,__
→upBound=len(E), cat=pulp.LpInteger)
  e0 = pulp.LpVariable.dicts("E0", (range(n), Edges), lowBound=0, upBound=1,_u
⇒cat=pulp.LpInteger)
  e1 = pulp.LpVariable.dicts("E1", (range(n), Edges), lowBound=0, upBound=1,_u
⇔cat=pulp.LpInteger)
  dp0 = pulp.LpVariable.dicts("DP0", (range(n), Edges), lowBound=0,__
→upBound=1, cat=pulp.LpInteger)
  dn0 = pulp.LpVariable.dicts("DN0", (range(n), Edges), lowBound=0,__
→upBound=1, cat=pulp.LpInteger)
  dp1 = pulp.LpVariable.dicts("DP1", (range(n), Edges), lowBound=0,__
→upBound=1, cat=pulp.LpInteger)
  dn1 = pulp.LpVariable.dicts("DN1", (range(n), Edges), lowBound=0,__
→upBound=1, cat=pulp.LpInteger)
  def vars(1,x): return edges([ int(pulp.value(x[1][e])) for e in Edges ])
  def vals(1,x): return [ round(pulp.value(x[1][e]),1) for e in Edges ]
  prob = pulp.LpProblem("CPP", pulp.LpMinimize)
  def loopLength(1):
       return pulp.lpSum([ dist(v1,v2)*e0[1][e] for e in Edges for v1 in V for
\Rightarrowv2 in V if E[Edges.index(e)]==(v1, v2)]) + \
              pulp.lpSum([ dist(v1,v2)*e1[l][e] for e in Edges for v1 in V for
\rightarrowv2 in V if E[Edges.index(e)]==(v1, v2) ])
  prob += pulp.lpSum([ loopLength(1) for l in range(n) ])
  # avoid non-trivial loops
  # for l in range(n):
  # prob += pulp.lpSum([b[l][v] for v in range(len(V))]) >= 2, f"NT_{l}"
  if maxLength is not None:
       for 1 in range(n):
           prob += loopLength(1) <= maxLength, f"Max_{1}"</pre>
  if balance is not None:
       d = pulp.LpVariable.dicts("D", range(n), lowBound=0)
```

```
for 1 in range(n):
           prob += d[1] == loopLength(1), f"D_{1}"
       for 1 in range(n):
           prob += d[1] <= pulp.lpSum([ d[1] for l in range(n) ])*(1+balance)/</pre>
\hookrightarrown, f"DMAX {1}"
           prob += d[1] >= pulp.lpSum([ d[1] for l in range(n) ])*(1-balance)/
\hookrightarrown, f"DMIN_{1}"
   # Constraint YE: Y-E Relationship [equivalent to (9)]
  BigM = 100*n*len(E)
  for e in Edges:
       for 1 in range(n):
           prob += y0[1][e] <= BigM*e0[1][e], f"YE0_{1}_{e}"</pre>
           prob += y1[l][e] <= BigM*e1[l][e], f"YE1_{l}_{e}"</pre>
   # Constraint C: counting [equivalent (8)]
  for v in range(len(V)):
       if v!=postoffice:
           for 1 in range(n):
               prob += pulp.lpSum([ yp0[1][e]+yp1[1][e] for e in Edges if
\rightarrowE[Edges.index(e)][0]==V[v]]) + \
                        pulp.lpSum([ yn0[l][e]+yn1[l][e] for e in Edges ifu
\rightarrowE[Edges.index(e)][1]==V[v]]) - \
                        pulp.lpSum([ yp0[1][e]+yp1[1][e] for e in Edges ifu
\rightarrowE[Edges.index(e)][1]==V[v]]) - \
                        pulp.lpSum([ yn0[1][e]+yn1[1][e] for e in Edges if
\rightarrowE[Edges.index(e)][0]==V[v]]) == -1*b[1][v], \
                        f"C_{1}_"+label(v)
   # Invariance Constraint F/B: Relation between variables in each loop every
⇔edge is passed this way or that way
  for e in Edges:
       for 1 in range(n):
           prob += dp0[1][e]+dn0[1][e] == e0[1][e], f"EF_{1}_{e}"
           prob += dp1[l][e]+dn1[l][e] == e1[l][e], f"EB_{l}_{e}"
  for e in Edges:
       for l in range(n):
           prob += yp0[1][e]+yn0[1][e] == y0[1][e], f"YF_{1}_{e}"
           prob += yp1[1][e]+yn1[1][e] == y1[1][e], f"YB_{1}_{e}"
   # Constraint E10: The duplicate edge is only used if the primary edge was \square
\hookrightarrowused
  for e in Edges:
       for l in range(n):
           prob += e1[1][e] <= e0[1][e], f"E10_{1}_{e}"
```

```
# Constraint O: Every edge is passed across all loops at least once_
\rightarrow [equivalent (2)]
  for e in Edges:
       prob += pulp.lpSum( [ e0[1][e]+e1[1][e] for 1 in range(n) ] ) >= 1, \
                    f"0 {e}"
  # Constraint M: In each loop every edge is passed at most twice [equivalent_
\hookrightarrow (7)
  for e in Edges:
       for l in range(n):
           prob += e0[1][e]+e1[1][e] <= \
             pulp.lpSum([ 2*b[1][v] for v in range(len(V)) if E[Edges.
\hookrightarrowindex(e)][0]==V[v] or E[Edges.index(e)][1]==V[v]]), \
                        f"M_{1}_{e}"
   # Constraint V: In each loop every vertex is entered as often as it is left_{\sqcup}
\hookrightarrow [equivalent (3)]
  for v in range(len(V)):
       for 1 in range(n):
           prob += pulp.lpSum([ dp0[1][e]+dp1[1][e]-dn0[1][e]-dn1[1][e] for e_

    in Edges if E[Edges.index(e)][0]==V[v] ]) + \
                    pulp.lpSum([dn0[1][e]+dn1[1][e]-dp0[1][e]-dp1[1][e] for e_{L}

sin Edges if E[Edges.index(e)][1]==V[v] ]) == 0, \

                        f"V_{1}_"+label(v)
   # print(prob)
  solvers = pulp.listSolvers(onlyAvailable=True)
   solver = pulp.getSolver(solvers[0], msg=False, timeLimit=timeLimit)
  status = prob.solve(solver)
  solverTime = time.time()-start_time
  if timing:
       print(f"Solver time: {solverTime:7.2f}s")
   if status!=1:
       print(pulp.LpStatus[status])
       return []
  if solverTime >= timeLimit:
       print("Solution possibly not optimal")
  print(f"Total Delivery Path Length: {pulp.value(prob.objective)}")
```

```
def solutions(1):
      DPO = [ int(pulp.value(dp0[1][e])) for e in Edges ]
      DP1 = [ int(pulp.value(dp1[l][e])) for e in Edges ]
      DNO = [ int(pulp.value(dn0[1][e])) for e in Edges ]
      DN1 = [ int(pulp.value(dn1[l][e])) for e in Edges ]
      E0 = [ int(pulp.value(e0[1][e])) for e in Edges ]
      E1 = [ int(pulp.value(e1[l][e])) for e in Edges ]
      # candidates C are the paths so far,
      def insert(C, p): return [p]+C
      def refine(c, v, e0=None, e1=None):
          assert(e0 is not None or e1 is not None)
          if e0 is not None:
               c0 = c[0].copy()
               c0[e0] = 0
              return (c0, c[1], c[2]+[V.index(v)])
          if e1 is not None:
              c1 = c[1].copy()
               c1[e1] = 0
               return (c[0], c1, c[2]+[V.index(v)])
      def isSolution(cand):
          return sum(cand[0])+sum(cand[1])==0
      C = [ (E0, E1, [ V.index(PostOffice) ]) ]
      solutions = []
      while len(C)>0:
           # take the first candidate out of the list of candidates
          cand, C = C[0], C[1:]
          if isSolution(cand):
               # solutions.append(cand[2])
               return [ cand[2] ]
          else:
               last = cand[2][-1]
               for e in range(len(E)):
                   newCand = None
                   if V.index(E[e][0]) == last:
                       ## print("edge", edge(e), 'forward extends', u
\rightarrow path(cand[2]))
                       # the edge begins in the current position
                       if cand[0][e] == 1 and DP0[e] == 1:
```

```
newCand = refine(cand, E[e][1], e0=e)
                               elif cand[1][e] == 1 and DP1[e] == 1:
                                   newCand = refine(cand, E[e][1], e1=e)
                          elif V.index(E[e][1]) == last: # the edge ends in the
       →current position
                               ## print("edge", edge(e), 'backwards extends',
       \rightarrow path(cand[2]))
                               if cand[0][e] == 1 and DNO[e] == 1:
                                   newCand = refine(cand, E[e][0], e0=e)
                               elif cand[1][e] == 1 and DN1[e] == 1:
                                   newCand = refine(cand, E[e][0], e1=e)
                          if newCand is not None:
                               # if isSolution(newCand): return [ newCand[2] ]
                               C = insert(C, newCand)
              return solutions
          return [ ( [ path(p) for p in solutions(l) ],
                      [ [ V[v] for v in p ] for p in solutions(1) ],
                     pulp.value(loopLength(1)) )
                  for l in range(n) ]
[21]: def splitMap(fullMap, L, plot=False):
          Maps, Loops = [], []
          for l in range(len(L)):
              paths, loops, length = L[1]
              loop = loops[0]
              W = loop[0]
              V = \Gamma
              E = \prod
              for i in range(len(loop)-1):
                  A, B = loop[i], loop[i+1]
                  if A not in V:
                      V.append(A)
                  if (A, B) not in E and (B, A) not in E:
                      E.append((A, B))
              subMap = V, E
              Maps.append(subMap)
              Loops.append(loop)
              if plot:
                  #plotMap(fullMap, P=loop, w=W,
                           labels=True, scale=True,
                            text=f"Loop {l}: {int(length):7,d}m")
```

plotMap(subMap, w=W, frame=fullMap, scale=True,

```
text=f"Map {1}: Full Roundtrip {int(length):,d}m")
return Maps, Loops
```

shortenLoop(L, T) shortens a complete coverage loop L while adding new targets T

```
[22]: def shortenLoop(L, M, T):
          for t in T:
              minD = math.inf
              minI = None
              for i in range(len(L)-1):
                  P, Q = L[i], L[i+1]
                  distT = dist(P, t)+dist(t, Q)-dist(P, Q)
                   if distT < minD:</pre>
                       minD = distT
                       minI = i
              L = L[:minI+1]+[t]+L[minI+1:]
          success = True
          while success:
              success = False
              for i in range(len(L)-1):
                  P = L[i]
                   for j in range(i+1, len(L)):
                       Q = L[j]
                       if Q in T:
                           shortcut = shortestPath(M, P, Q)
                           if pathLength(shortcut)<pathLength(L[i:j+1]):</pre>
                               L = L[:i]+shortcut+L[j+1:]
                               success = True
                           break
                       if Q==P:
                           L = L[:i+1]+L[j+1:]
                           success = True
                           break
                   if success:
                       break
          return L
```

# 6.2 Split Customers into Regions

```
[23]: def pickRegion(C, Maps):
    options = []
    for m in range(len(Maps)):
        V, E = Maps[m]
        for (A, B) in E:
        if dist(A, C)+dist(C, B) - dist(A, B) <= 1:</pre>
```

# 6.3 Integrated Planning Using CPP

```
[26]: def planCPP(M, W, C, n=1,
                  maxLength=None, balance=None,
                  timing=False, timeLimit=10, plot=False):
          L = solveCPP(M, W, n=n,
                       maxLength=maxLength, balance=balance,
                       timing=timing, timeLimit=timeLimit)
          MM, LL = splitMap(M, L)
          CC = groupCustomersByRegions(C, MM)
          if plot:
              for i in range(len(MM)):
                  plotMap(MM[i], w=W, frame=M, scale=True, size=3,
                          text=f"Map {i}: Full Roundtrip {int(L[i][2]):,d}m")
                  MMT = addTargets(MM[i], CC[i])
                  path = shortenLoop(LL[i], MMT, [W] + CC[i])
                  plotMap(MMT, T=CC[i], P=path, w=W, frame=M, lwP=1, msPT=3, size=3,
                          text=f"Driver {i:d}: {len(CC[i]):d} Customers, "
                               f"max Roundtrip: {pathLength(path):,d}m")
          return MM, LL, CC
```

# 7 Class Recorder

We will use a class Recorder as a reference point for capturing data during the simulation. There will be only one recorder. It will be created at the beginning of every simulation run. Every entity will carry a reference to the Recorder.

```
[27]: import time class Recorder:
```

```
def __init__(self, env, M, Maps, W, C, D, days,
               log=False, plot=False, timing=False):
      self.env = env
      self.M = M
      self.Maps = Maps
      self.W = W
      self.C = C
      self.D = D
      self.parcels = sum([ len(d) for d in D ])
      self.days = days
      self.drivers = len(Maps)
      self.log = log
      self.plot = plot
      # create a data frame for time records per working day
      self.daily = [ pd.DataFrame() for d in range(self.drivers) ]
      for driver in range(self.drivers):
          self.daily[driver]['begin work at'] = [None]*days
          self.daily[driver]['end work at'] = [None]*days
          self.daily[driver]['tour length'] = [None]*days
          self.daily[driver]['parcels left over'] = [0]*days
          self.daily[driver]['parcels arrived'] = [0]*days
          self.daily[driver]['parcels out for delivery'] = [0]*days
          self.daily[driver]['parcels returned from delivery'] = [0]*days
          self.daily[driver]['parcels delivered'] = [0]*days
      self.parcel = pd.DataFrame()
      self.parcel['arrived at'] = [None]*self.parcels
      self.parcel['delivered at'] = [None]*self.parcels
  def trace(self, event, driver=None):
      if self.log:
          prefix = "" if driver is None else f"D{driver.id:d}: "
          print(timestamp(self.env.now), prefix+event)
  def recordDriverBeginsWork(self, driver):
      self.trace("arrives for work", driver)
      self.daily[driver.id].at[day(self.env.now), 'begin work at'] = ___
⇔int(round(self.env.now))
  def recordDriverEndsWork(self, driver):
```

```
self.trace("goes home", driver)
      self.daily[driver.id].at[day(self.env.now), 'end work at'] = ___
⇔int(round(self.env.now))
  def recordTourLength(self, driver, length):
      self.daily[driver.id].at[day(self.env.now), 'tour length'] = int(length)
  def recordParcelArrived(self, driver, parcel):
      self.trace(str(parcel)+" arr at delivery centre", driver)
      today = day(self.env.now)
      self.daily[driver.id].at[today, 'parcels arrived'] += 1
      self.parcel.at[parcel.i, 'arrived at'] = today
  def recordParcelOutForDelivery(self, driver, parcel):
      self.trace(str(parcel)+" out for delivery", driver)
      self.daily[driver.id].at[day(self.env.now), 'parcels out for delivery']
→+= 1
  def recordParcelReturnedFromDelivery(self, driver, parcel):
      self.trace(str(parcel)+" returned from delivery", driver)
      self.daily[driver.id].at[day(self.env.now), 'parcels returned from_

delivery'] += 1
  def recordParcelDelivered(self, driver, parcel):
      self.trace(str(parcel)+" delivered", driver)
      today = day(self.env.now)
      self.daily[driver.id].at[today, 'parcels delivered'] += 1
      self.parcel.at[parcel.i, 'delivered at'] = today
  def recordParcelsLeftOver(self, driver, n):
      self.trace(f"{n:d} parcels left over for next day", driver)
      self.daily[driver.id].at[day(self.env.now), 'parcels left over'] = n
  def finish(self):
      # simulation is finished for good
      # by removing the simulation environment we can
      # pickle recorder
      self.env = None
      for driver in range(self.drivers):
          self.daily[driver]['working time'] = (self.daily[driver]['end work_
→at']-self.daily[driver]['begin work at'])//60
           self.daily[driver]['cost'] = self.daily[driver]['working time'].
\Rightarrowapply(lambda x: max(60, x*30/60))
           self.daily[driver]['cost'] += 0.08/1000*self.daily[driver]['tour_
→length']
```

```
self.parcel['delivery delay'] = self.parcel['delivered at']-self.
→parcel['arrived at']
      self.totalDaily = pd.DataFrame()
      self.totalDaily['cum arrival'] = self. Data('parcels arrived').cumsum()
      self.totalDaily['cum delivery'] = self.__Data('parcels delivered').
⇔cumsum()
  # the Title() and Data() functions have been introduced
  # solely to maintain the code of the plot/hist methods below
  # as far as possible
  def __Title(self, title, driver):
      return ("Total " if driver is None else "") + \
              title + \
              " (" + f"{self.days:d} days" + \
              ("" if driver is None else f", Driver {driver:d} only") +")"
  def __Data(self, col, driver=None):
      if driver is None:
          total = pd.DataFrame()
          total['sum'] = [0] * self.days
          for d in range(self.drivers):
              total['sum'] += self.daily[d][col]
          return total['sum']
      else:
          return self.daily[driver][col]
  def histWorkingTime(self, driver=None):
      histPlot(self.__Data('working time', driver),
               xlabel='Working Time [min]',
               title=self.__Title('Daily Working Time', driver))
  def plotWorkingTime(self, driver=None):
      dailyPlot(self.__Data('working time', driver),
                ylabel='Working Time [min]',
                title=self.__Title('Daily Working Time', driver))
  def histTourLength(self, driver=None):
      histPlot(self.__Data('tour length', driver),
               xlabel='Tour Length [m]',
               title=self.__Title('Daily Tour Length', driver))
  def plotTourLength(self, driver=None):
      dailyPlot(self.__Data('tour length', driver),
                ylabel='Tour Length [m]',
```

```
title=self.__Title('Daily Tour Length', driver))
  def histDailyCost(self, driver=None):
      histPlot(self.__Data('cost', driver),
               xlabel='Cost [€]',
               title=self.__Title('Daily Cost', driver))
  def plotDailyCost(self, driver=None):
      dailyPlot(self.__Data('cost', driver),
                ylabel='Cost [€]',
                title=self. Title('Daily Cost', driver))
  def histParcelsArrived(self, driver=None):
      histPlot(self.__Data('parcels arrived', driver),
               discrete=True,
               xlabel='Parcels Arrived',
               title=self.__Title('Daily Parcels Arrived', driver))
  def plotParcelsArrived(self, driver=None):
      dailyPlot(self.__Data('parcels arrived', driver),
                ylabel='Parcels',
                title=self.__Title('Parcels Arrived Daily', driver))
  def histParcelsOutForDelivery(self, driver=None):
      histPlot(self.__Data('parcels out for delivery', driver),
               discrete=True.
               xlabel='Parcels',
               title=self. Title('Parcels Daily out for Delivery', driver))
  def plotParcelsOutForDelivery(self, driver=None):
      dailyPlot(self.__Data('parcels out for delivery', driver),
                ylabel='Parcels',
                title=self.__Title('Parcels Daily out for Delivery', driver))
  def histParcelsReturnedFromDelivery(self, driver=None):
      histPlot(self.__Data('parcels returned from delivery', driver),
               discrete=True,
               xlabel='Parcels',
               title=self.__Title('Parcels Daily Returned From Delivery', __

¬driver))
  def plotParcelsReturnedFromDelivery(self, driver=None):
      dailyPlot(self.__Data('parcels returned from delivery', driver),
                ylabel='Parcels',
                title=self.__Title('Daily Parcels Returned From Delivery', __
→driver))
```

```
def histParcelsDelivered(self, driver=None):
      histPlot(self.__Data('parcels delivered', driver),
               discrete=True,
               xlabel='Parcels',
               title=self.__Title('Parcels Delivered Daily', driver))
  def plotParcelsDelivered(self, driver=None):
      dailyPlot(self.__Data('parcels delivered', driver),
                vlabel='Parcels',
                title=self.__Title('Parcels Delivered Daily', driver))
  def histParcelsLeftOver(self, driver=None):
      histPlot(self.__Data('parcels left over', driver),
               discrete=True,
               xlabel='Parcels',
               title=self.__Title('Daily Left-Over Parcels', driver))
  def plotParcelsLeftOver(self, driver=None):
      dailyPlot(self.__Data('parcels left over', driver),
                ylabel='Parcels',
                title=self.__Title('Daily Left-Over Parcels', driver))
  def countPlot(self):
      countPlot(self.totalDaily['cum arrival'],
                self.totalDaily['cum delivery'],
                vlabel='Parcels',
                title=f'Parcel Arrival/Delivery ({self.parcels:3,d} Parcels, 
def histParcelDeliveryDelay(self):
      histPlot(self.parcel['delivery delay'].dropna(),
               discrete=True,
               xlabel='Days',
               title=f'Parcel Delivery Delay in Days ({self.parcels:3,d},
→Parcels)')
```

#### 8 Class Customer

```
class Customer:

def __init__(self, rec, id, location):
    self.rec = rec
    self.id = id
    self.location = location
    self.atHome = True
    self.answersDoor = False
```

```
self.parcelsReceived = []
      rec.env.process(self.process())
  def __str__(self):
      return f"Customer {self.id:d} at {str(self.location):s}"
  def leaveHouse(self):
      assert(self.atHome and not self.answersDoor)
      # self.rec.trace(str(self)+" leaves house")
      self.atHome = False
  def returnHome(self):
      assert(not self.atHome)
      # self.rec.trace(str(self)+" returns home")
      self.atHome = True
  def answerDoor(self, driver):
      if self.atHome:
          answerTime = random.expovariate(1/AVG_TIME_ANSWER_DOOR)
           if answerTime < WAIT_TIME_IF_CUSTOMER_DOESNT_ANSWER_DOOR:</pre>
              yield self.rec.env.timeout(answerTime)
              self.rec.trace(str(self)+" answers door", driver)
              self.answersDoor = True
          else:
              yield self.rec.env.
→timeout(WAIT_TIME_IF_CUSTOMER_DOESNT_ANSWER_DOOR)
              self.rec.trace(str(self)+" to slow to answer the door", driver)
              self.answersDoor = False
      else:
          yield self.rec.env.timeout(WAIT_TIME_IF_CUSTOMER_DOESNT_ANSWER_DOOR)
          self.rec.trace(str(self)+" not at home", driver)
           self.answersDoot = False
  def acceptParcel(self, driver, parcel):
      assert(self.answersDoor)
      self.parcelsReceived += [parcel]
      self.rec.recordParcelDelivered(driver, parcel)
  def signOff(self, driver):
      assert(self.answersDoor)
      self.rec.trace(str(self)+" signs off", driver)
      self.answersDoor = False
  def process(self):
      yield self.rec.env.timeout(nextHour(self.rec.env, 8))
      while day(self.rec.env.now)<self.rec.days:</pre>
           # in a refinement we may use random times
```

```
self.leaveHouse()
returnTime = 22 if random.random() < CUSTOMER_NOT_AT_HOME else 18
yield self.rec.env.timeout(nextHour(self.rec.env, returnTime))
self.returnHome()
yield self.rec.env.timeout(nextHour(self.rec.env, 8))</pre>
```

#### 9 Class Parcel

Parcels follow through a sequence of states: - processing - in transit (from manufacture to distribution centre) - arrived in distribution centre - ready for delivery - out for delivery - customer not present - returned to distribution centre - delivered

```
[29]: class Parcel:
          def __init__(self, rec, i, day, cust):
              self.rec = rec
              self.i = i
              self.arrival = day
              self.cust = cust
              self.status = [ ] # status record and
              self.timing = [ ] # timing
          def __str__(self):
              return f"Parcel {self.i:d} (for cust {self.cust.id:d}"
          def index(self):
              return self.i
          def destination(self):
              return self.cust.location
          def __reg(self, state):
              self.status += [ state ]
              self.timing += [ self.rec.env.now ]
          def arrivedAtDeliveryCentre(self, driver):
              self.__reg('arr at delivery centre')
              self.rec.recordParcelArrived(driver, self)
          def outForDelivery(self, driver):
              self.__reg('out for delivery')
              self.rec.recordParcelOutForDelivery(driver, self)
          def returnFromDelivery(self, driver):
              self.__reg('return from delivery')
              self.rec.recordParcelReturnedFromDelivery(driver, self)
```

# 10 Class Driver

```
[30]: class Driver:
          def __init__(self, rec, id, DC):
              self.rec = rec
              self.id = id
              self.DC = DC
              self.location = None
              self.parcels = None
              self.returns = None
              self.tour = None
              self.rec.env.process(self.process())
          # activity
          def __drive(self, target):
              assert(self.tour[0] == self.location)
              while self.location!=target:
                  d = dist(self.location, self.tour[1])
                  yield self.rec.env.timeout(d / AVG_SPEED)
                  self.location = self.tour[1]
                  self.tour = self.tour[1:]
              assert(self.tour[0] == self.location == target)
          def arriveForWork(self):
              self.location = self.DC.W
              self.parcels = []
              self.returns = []
              self.tour = [ self.DC.W ]
              # self.rec.trace("arrives for work", self)
              self.rec.recordDriverBeginsWork(self)
          def goesHome(self):
              self.location = None
              self.parcels = None
              self.returns = None
              self.tour = None
              # self.rec.trace("goes home", self)
              self.rec.recordDriverEndsWork(self)
          def leaveForDelivery(self, tour, parcels, addresses):
              self.tour, self.parcels = tour, parcels
              self.rec.trace(f"leaves for delivery "
                             f"of {len(parcels):d} parcels "
                             f"to {len(addresses):d} customers", self)
              self.rec.trace(f"Length of delivery tour: {pathLength(tour):,d}m", self)
              if self.rec.plot:
```

```
plotMap(self.rec.Maps[self.id], frame=self.rec.M,
                   T=addresses, P=tour, w=tour[0],
                   text=f"Day {day(self.rec.env.now):d} D{self.id:d}:__

¬{pathLength(tour):,d}m")
  def process(self):
      yield self.rec.env.timeout(nextHour(self.rec.env, 18))
      while day(self.rec.env.now)<self.rec.days:</pre>
           self.arriveForWork()
           ## chaqe to deal with time limit
           startTime = self.rec.env.now
          tour, parcels, addresses = self.DC.sendForDelivery(self)
           if len(parcels)==0:
              self.rec.trace("Nothing to do today", self)
              self.rec.recordTourLength(self, 0)
          else:
              yield self.rec.env.timeout(PREP_TIME_PER_PARCEL*len(parcels))
               self.rec.recordTourLength(self, pathLength(tour))
               self.leaveForDelivery(tour, parcels, addresses)
               while len(self.parcels)>0:
                   ## change to deal with time limit
                   currentTime = self.rec.env.now
                   if currentTime-startTime>=self.DC.timeLimit:
                       self.rec.trace("Timelimit reached", self)
                       while len(self.parcels)>0:
                           self.returns += [self.parcels[0]]
                           self.parcels = self.parcels[1:]
                       break
                   # drive to customer
                   custLocation = self.parcels[0].destination()
                   cust = self.parcels[0].cust
                   self.rec.trace("drives to "+str(cust), self)
                   yield from self.__drive(custLocation)
                   self.rec.trace("arrived at "+str(cust), self)
                   # call at customer
                   yield from cust.answerDoor(self)
                   if cust.answersDoor:
                       while len(self.parcels)>0 and \
                               custLocation == self.parcels[0].destination():
                           cust.acceptParcel(self, self.parcels[0])
                           yield self.rec.env.timeout(random.expovariate(1/
→AVG_TIME_HANDOVER))
```

```
self.parcels = self.parcels[1:]
                      cust.signOff(self)
                      yield self.rec.env.timeout(random.expovariate(1/
→AVG_TIME_SIGNOFF))
                  else:
                      while len(self.parcels)>0 and \
                               custLocation == self.parcels[0].destination():
                           self.returns += [self.parcels[0]]
                           self.parcels = self.parcels[1:]
              # return to delivery centre
              self.rec.trace("returns to delivery centre", self)
              yield from self.__drive(self.DC.W)
              self.rec.trace("arrived at delivery centre", self)
              for parcel in self.returns:
                  self.DC.returnFromDelivery(self, parcel)
                  yield self.rec.env.timeout(RETURN_TIME_PER_PARCEL)
          self.rec.recordParcelsLeftOver(self,
                                          len(self.returns)+
                                          len(self.DC.leftOver[self.id]))
          yield self.rec.env.timeout(DAY_END_PROCEDURE)
          self.goesHome()
          yield self.rec.env.timeout(nextHour(self.rec.env, 18))
```

# 11 Class Delivery Centre

```
# generate and initialise all customers
    self.customers = [ Customer(rec, i, C[i]) for i in range(len(C)) ]
    # generate and initialise all drivers
    self.drivers = [ Driver(rec, i, self) for i in range(len(Maps)) ]
    self.PARCELS = []
                         # registry of all the parcels processed
    rec.env.process(self.process())
def __accept(self, d, parcel):
    custLoc = parcel.destination()
    assert(0<=d<len(self.Maps))</pre>
    ## chage to deal with time limit estimate
    timeEstimate = \
        len(self.parcels[d])*(PREP_TIME_PER_PARCEL + AVG_TIME_HANDOVER) \
        + len(self.dest[d])*(AVG_TIME_ANSWER_DOOR + AVG_TIME_SIGNOFF)
    if custLoc not in self.dest[d]:
        targets = [self.W] + self.dest[d] + [custLoc]
        if self.rec.plot:
            plotMap(self.Maps[d], T=targets, w=self.W, frame=self.M,
                size=2, text=f"Driver {d:d}: accept Parcel")
        MT = addTargets(self.Maps[d], targets)
        SH = createLoopG(MT, targets)
        ## chaqe to deal with time limit estimate
        if pathLength(SH) < self.limit and \</pre>
            timeEstimate + pathLength(SH)/AVG_SPEED + \
            PREP_TIME_PER_PARCEL + AVG_TIME_ANSWER_DOOR + \
            AVG_TIME_HANDOVER + AVG_TIME_SIGNOFF <= self.timeLimit:
            self.parcels[d].append(parcel)
            self.dest[d] += [custLoc]
            self.tour[d] = SH
        else:
            self.leftOver[d].append(parcel)
        ## chaqe to deal with time limit estimate
    elif timeEstimate + pathLength(self.tour[d])/AVG_SPEED + \
            PREP_TIME_PER_PARCEL + AVG_TIME_HANDOVER <= self.timeLimit:</pre>
```

```
self.parcels[d].append(parcel)
      else:
          self.leftOver[d].append(parcel)
  def sendForDelivery(self, driver):
      d = driver.id
      parcels = []
      tour = self.tour[d]
      addresses = []
      # pick parcels in sequence to be delivered
      for i in range(1, len(tour)-1):
          dest = tour[i]
          for p in self.parcels[d]:
              if p.destination() == dest and p not in parcels:
                  parcels += [p]
                  p.outForDelivery(driver)
                  if dest not in addresses:
                      addresses += [dest]
      # what cant go out goes straigt for next day
      for p in self.leftOver[d]:
          self.overhang.append(p)
      return tour, parcels, addresses
  def returnFromDelivery(self, driver, parcel):
      parcel.returnFromDelivery(driver)
      self.overhang.append(parcel)
  def getInventory(self):
      return len(self.overhang)
  def process(self):
      for day in range(len(self.D)):
          yield self.rec.env.timeout(nextHour(self.rec.env, 17.00))
          # make plan how to split workload for the day
          regions = splitCustomers(self.C, self.Maps)
          # initialise the workload for all drivers
          self.leftOver = [ [] for driver in self.drivers ] # list of
⇒parcels that can't go out today
          self.parcels = [ [] for driver in self.drivers ]
                                                               # list of
⇒parcels scheduled for delivery
          self.dest = [ [] for driver in self.drivers ]
                                                               # list of
→unique customer destinations
```

# 12 Simulation

### 12.1 Parameters from Specification

The hard time limit for the driver. When this time limit is reached on a delivery tour, the driver is supposed to return immediately

```
[32]: DELIVERY_TIME_LIMIT = 3*3600 # 3 hours
```

The proportion of customers that for whatever are not at home or return home late

```
[33]: CUSTOMER_NOT_AT_HOME = 0.1 # 10%
```

The maximum bike range. This is passed as parameter to the Delivery Centre and taken into account for the daily tour planning

```
[34]: BIKE_RANGE = 40000
```

The time required for driving is based on the distance between way points at an average speed of 15km/h.

```
[35]: AVG_SPEED = 15/3.6
```

The **cumulative preparation time** (route planning and sorting of the parcels in the delivery order and packing the cargo-bike) is assumed to be 50 sec per parcel to be delivered.

```
[36]: PREP_TIME_PER_PARCEL = 50
```

Additional assumption: The time to process returned parcels in the delivery centre is 30 sec per parce.

```
[37]: RETURN_TIME_PER_PARCEL = 30
```

The average time to answer the door.

```
[38]: AVG_TIME_ANSWER_DOOR = 40

[39]: WAIT_TIME_IF_CUSTOMER_DOESNT_ANSWER_DOOR = 60

[40]: AVG_TIME_HANDOVER = 10
    AVG_TIME_SIGNOFF = 10

[41]: DAY_END_PROCEDURE = 600
```

# 12.2 Generate Input Data

### 12.3 Simulation Routine

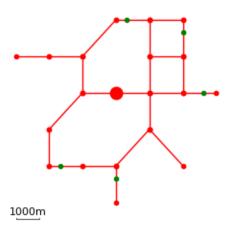
# 12.4 Testing

### 12.4.1 Simple Test Case

```
[44]: import pickle
with open('data/simpleData.pickled', 'rb') as f:
    MS, CS = pickle.load(f)
```

[45]: WS = generateWarehouseLocation(MS)

[46]: plotMap(MS, T=CS, w=WS, scale=True, size=3)

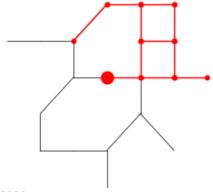


[47]: MMS, LLS, CCS = planCPP(MS, WS, CS, n=2, balance=0.2, timing=True, plot=True)

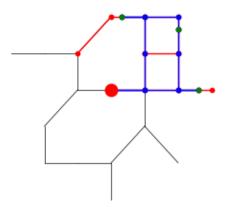
Solver time: 10.10s

Solution possibly not optimal

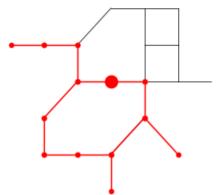
Total Delivery Path Length: 51074.0



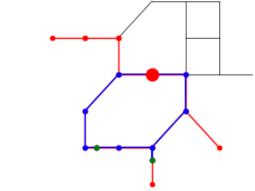
1000m Map 0: Full Roundtrip 23,558m



Driver 0: 3 Customers, max Roundtrip: 14,876m



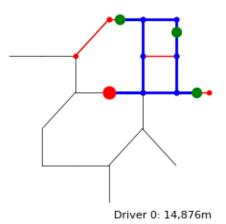
1000m Map 1: Full Roundtrip 27,516m



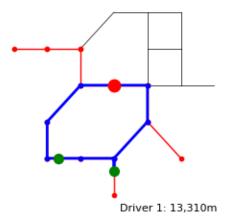
Driver 1: 2 Customers, max Roundtrip: 13,310m

Comparison with Greedy Solution using Static Allocation shows equal performance:

Driver 0



Driver 1



```
[49]: rec1 = simulation(MS, MMS, WS, CS, p=0.3, days=7)
```

Simulating delivery of 12 parcels over 7 days to 5 customers using 2 drivers

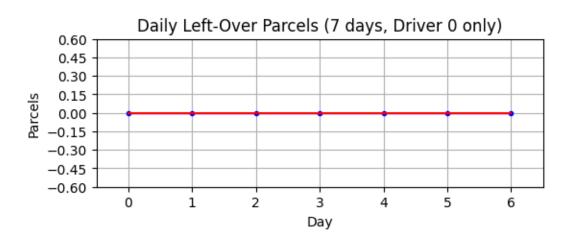
```
[50]: for i in range(rec1.drivers):
    rec1.plotTourLength(i)
rec1.plotTourLength()
```







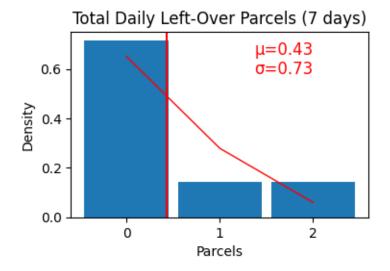




#### [52]: rec1.plotParcelsLeftOver()



#### [53]: rec1.histParcelsLeftOver()

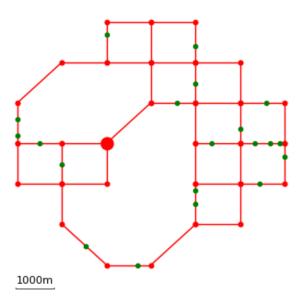


#### 12.4.2 Stable Base Case

```
[54]: import pickle
with open('data/testData.pickled', 'rb') as f:
    MT, CT = pickle.load(f)
```

[55]: WT = generateWarehouseLocation(MT)

[56]: plotMap(MT, T=CT, w=WT, scale=True)

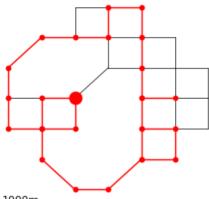


[57]: MMT, LLT, CCT = planCPP(MT, WT, CT, n=2, balance=0.2, timing=True, plot=True)

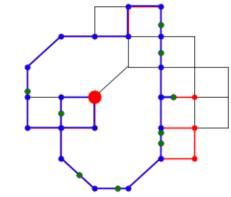
Solver time: 10.19s

Solution possibly not optimal

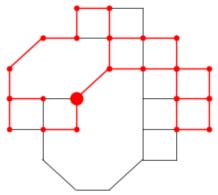
Total Delivery Path Length: 75782.0



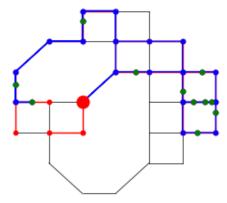
1000m Map 0: Full Roundtrip 32,478m



Driver 0: 9 Customers, max Roundtrip: 26,399m



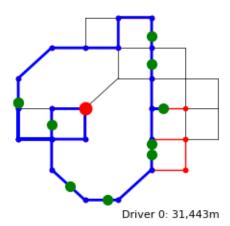
1000m Map 1: Full Roundtrip 43,304m



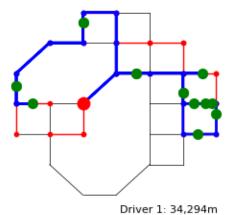
Driver 1: 11 Customers, max Roundtrip: 35,240m

Comparison with Greedy Solution using Static Allocation

#### Driver 0



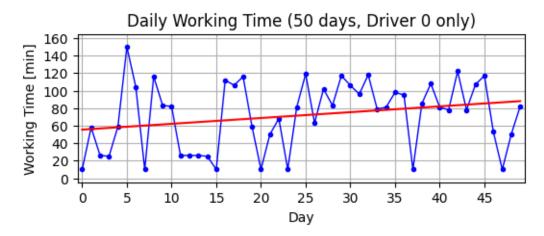
#### Driver 1

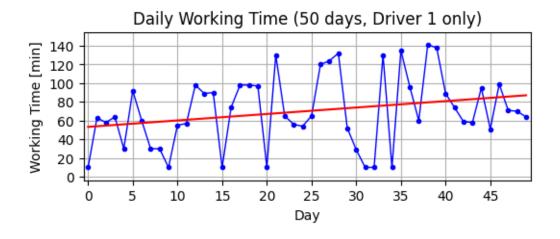


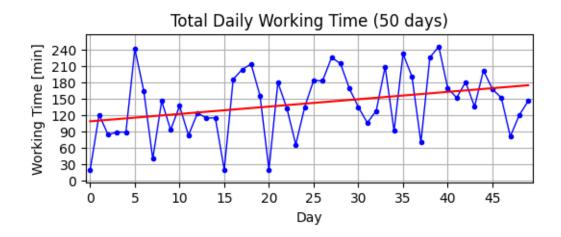
```
[59]: rec2 = simulation(MT, MMT, WT, CT, p=0.15, days=50)
```

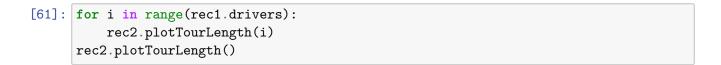
Simulating delivery of 134 parcels over 50 days to 20 customers using 2 drivers Delivery Centre Inventory at the end of last day: 2 parcels

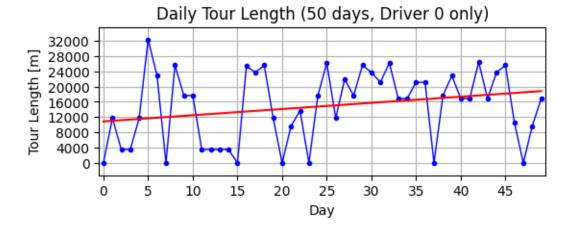
```
[60]: for i in range(rec1.drivers):
    rec2.plotWorkingTime(i)
    rec2.plotWorkingTime()
```



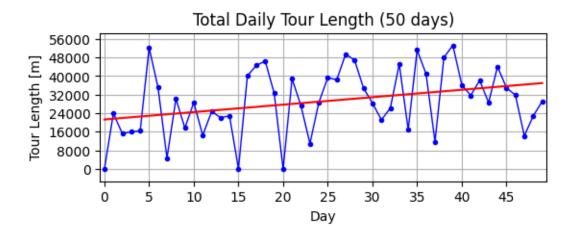




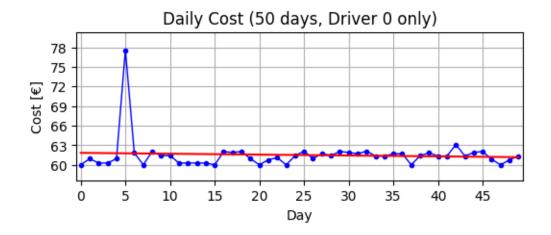


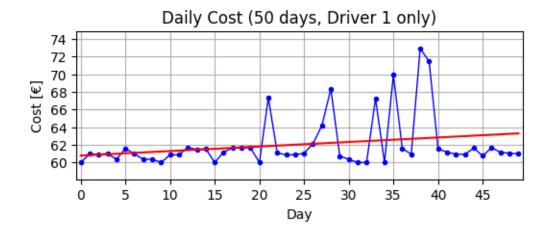






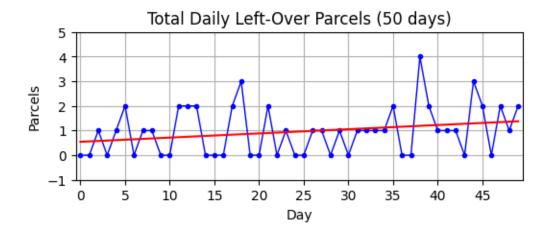
```
[62]: for i in range(rec1.drivers):
    rec2.plotDailyCost(i)
    rec2.plotDailyCost()
```



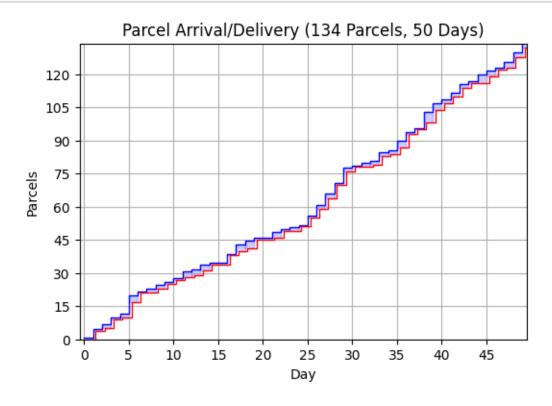




## [63]: rec2.plotParcelsLeftOver()



## [64]: rec2.countPlot()

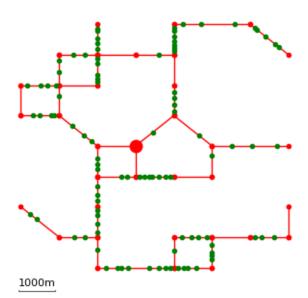


#### 12.4.3 High Demand System

```
[65]: import pickle
with open('data/data.pickled', 'rb') as f:
    M, C = pickle.load(f)

[66]: W = generateWarehouseLocation(M)
```

[67]: plotMap(M, T=C, w=W, scale=True)

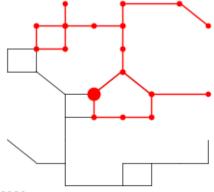


```
[68]: MM, LL, CC = planCPP(M, W, C, n=2, maxLength=40000, balance=0.1, timeLimit=40, timing=True, plot=True)
```

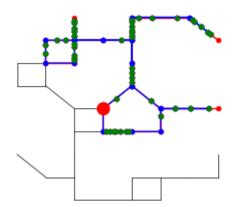
Solver time: 40.31s

Solution possibly not optimal

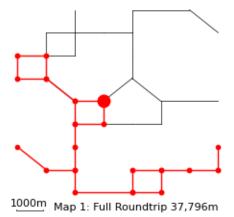
Total Delivery Path Length: 73472.0



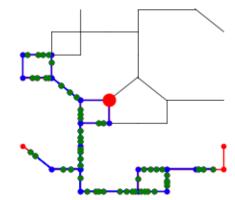
1000m Map 0: Full Roundtrip 35,676m



Driver 0: 47 Customers, max Roundtrip: 33,976m



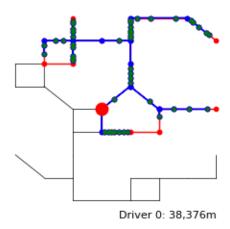
51



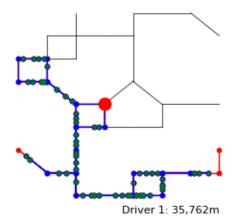
Driver 1: 53 Customers, max Roundtrip: 34,096m

Comparison with Greedy Solution using Static Allocation shows noticeable better performance:

Driver 0



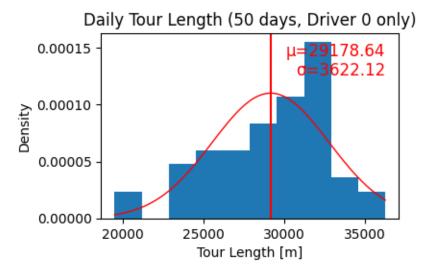
Driver 1

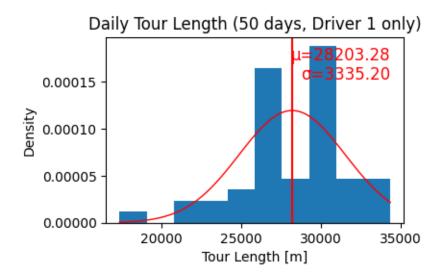


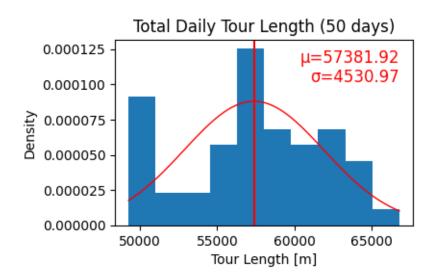
[70]: rec5 = simulation(M, MM, W, C, p=0.25, days=50)

Simulating delivery of 1249 parcels over 50 days to 100 customers using 2 drivers  $\,$ 

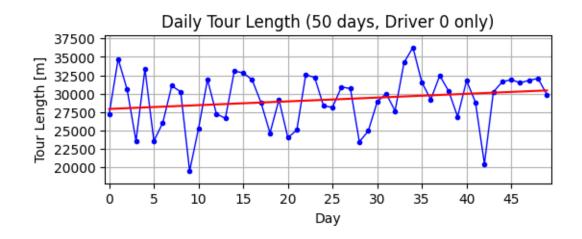
Delivery Centre Inventory at the end of last day: 9 parcels



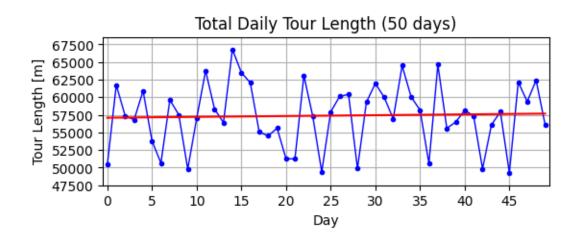




```
[72]: for i in range(rec5.drivers):
    rec5.plotTourLength(i)
rec5.plotTourLength()
```

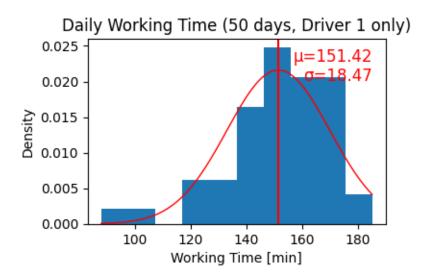


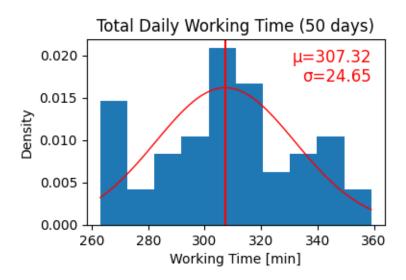




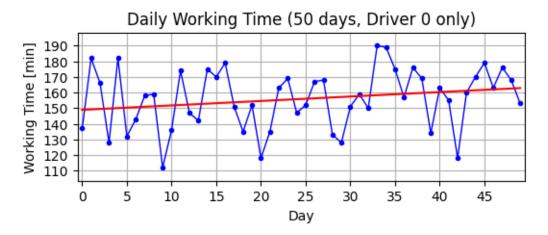
```
[73]: for i in range(rec5.drivers):
    rec5.histWorkingTime(i)
    rec5.histWorkingTime()
```

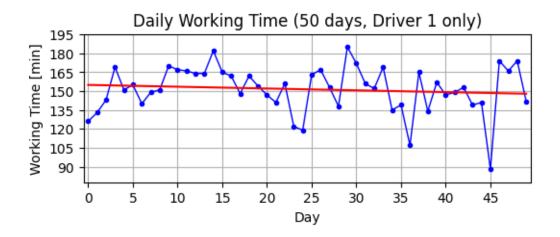


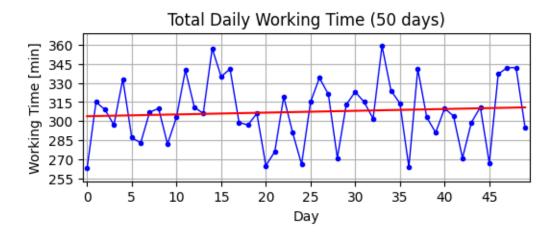






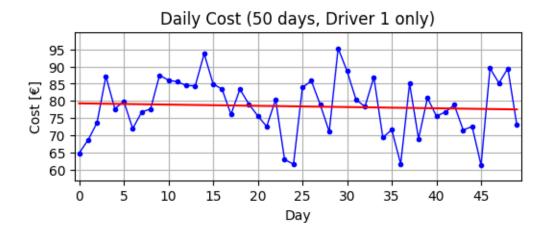






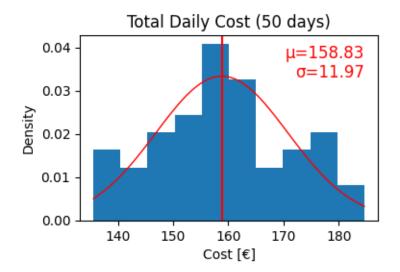
```
[75]: for i in range(rec5.drivers):
    rec5.plotDailyCost(i)
    rec5.plotDailyCost()
```



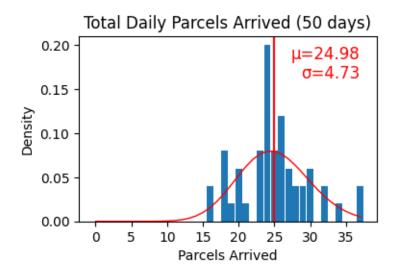




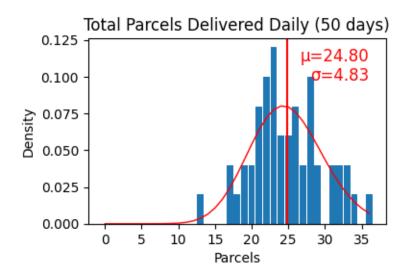
## [76]: rec5.histDailyCost()



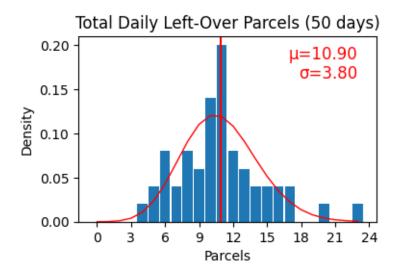
## [77]: rec5.histParcelsArrived()



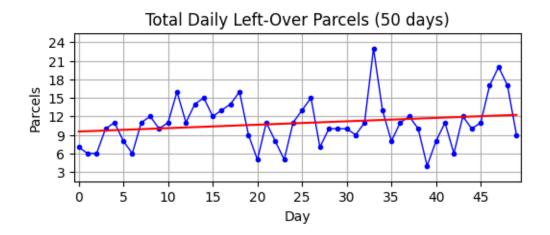
[78]: rec5.histParcelsDelivered()



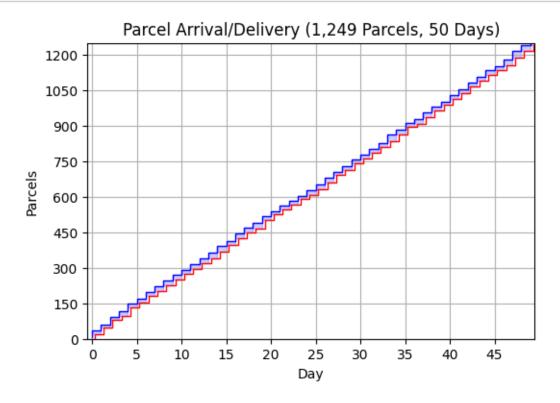
#### [79]: rec5.histParcelsLeftOver()



[80]: rec5.plotParcelsLeftOver()

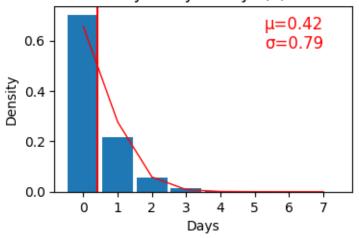


#### [81]: rec5.countPlot()



## [82]: rec5.histParcelDeliveryDelay()

# Parcel Delivery Delay in Days (1,249 Parcels)



[]: