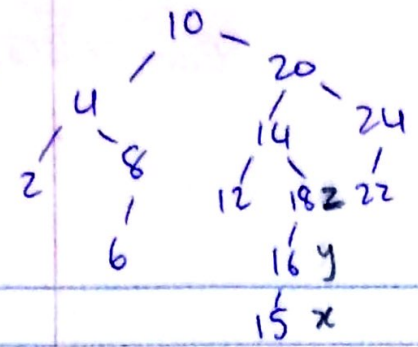
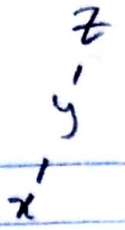
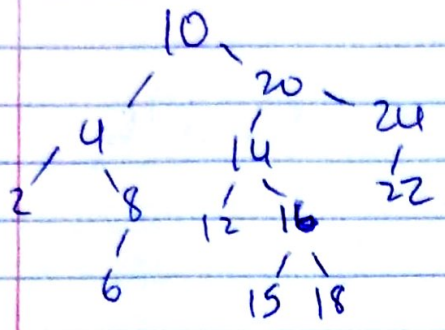
①



Insert 15



=> single rotation



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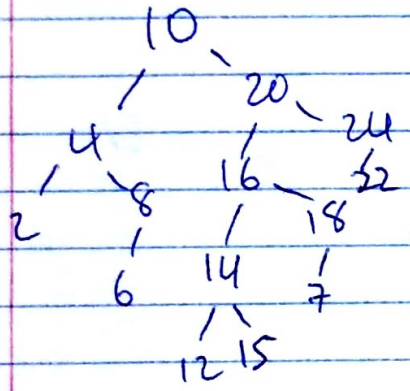
②

Insert 17



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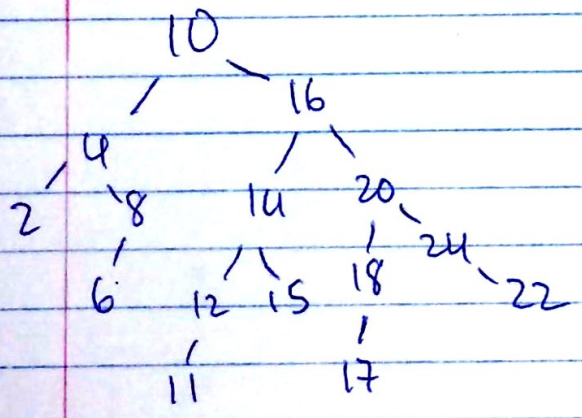
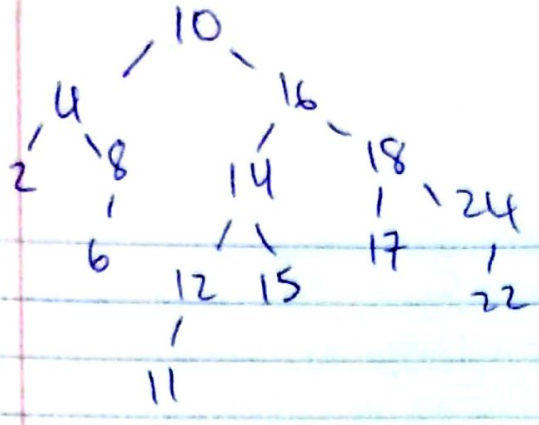
③

Insert 11



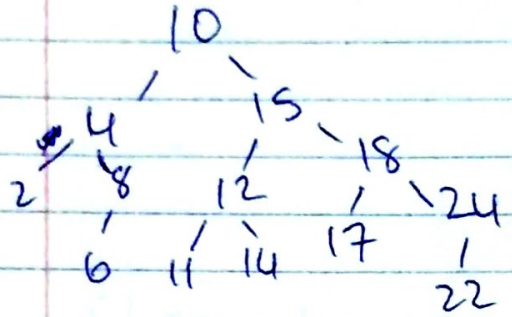
(4)

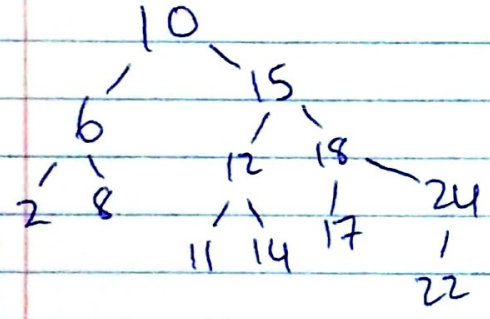
Remove 20



(5)

Remove 16



(6)

Remove 4