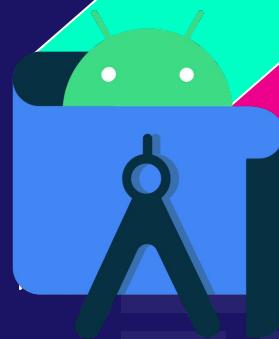


#14

Android Studio



Android Studio

" RecyclerView, what is it? "

INNEHÅLLSFÖRTECKNING

01

Översikt

02

RecyclerView

03

Compose
Alternative

04

Övningar &
Uppgifter



01

ÖVERSIKT

Recycler & List



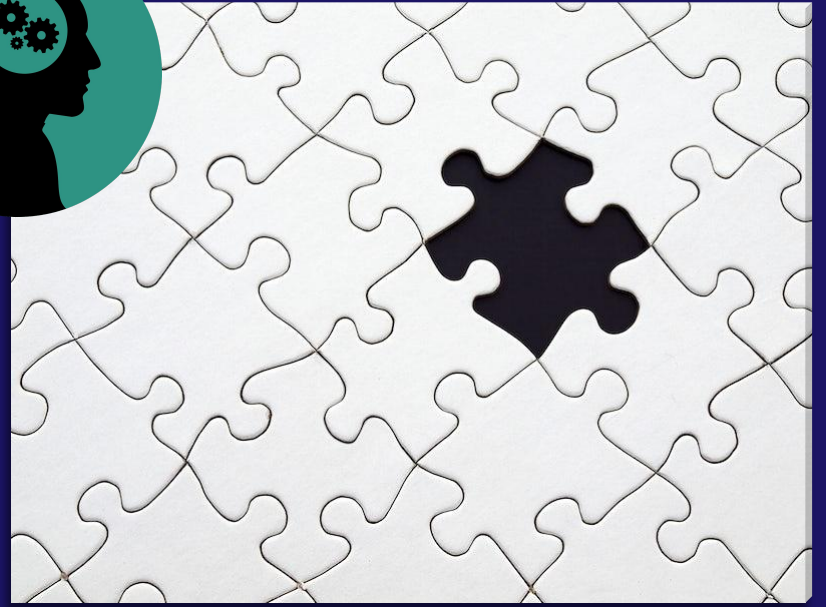
Recycler

Tillämpa lösningar för större listor.

- List för mindre items (enklare uppsättning)
- RecyclerView för större listor (performant friendly)
- Compose alternative



Frågor?





02

RecyclerView

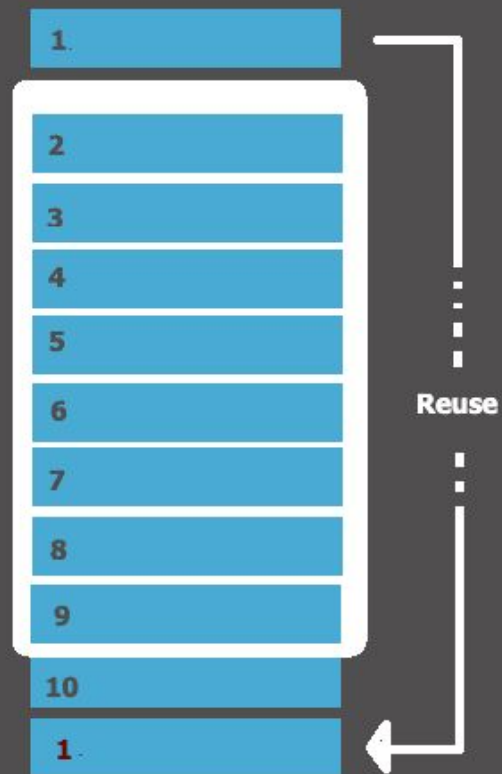
What is a RecyclerView?



ListView



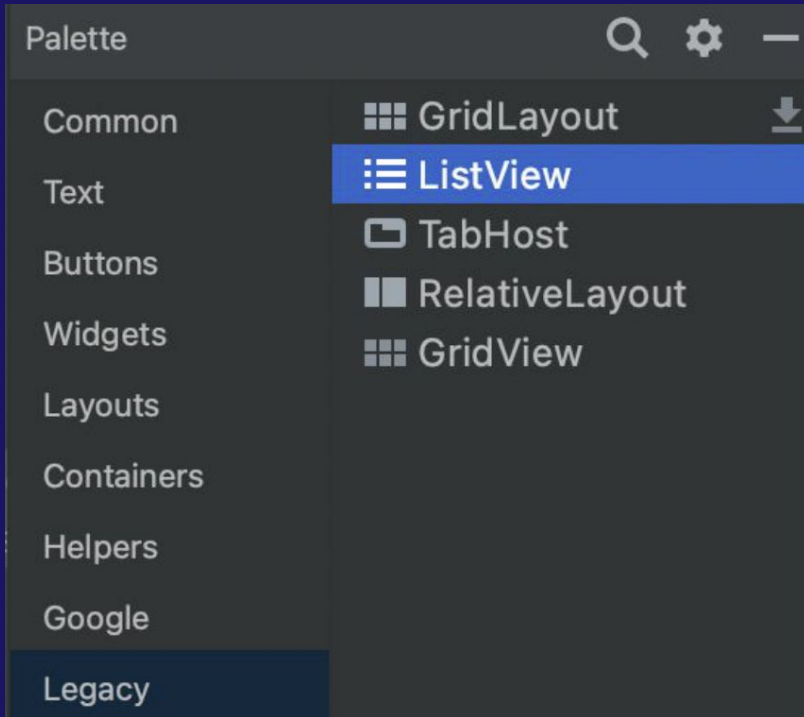
RecyclerView



Swipe Up

Reuse

ListView?

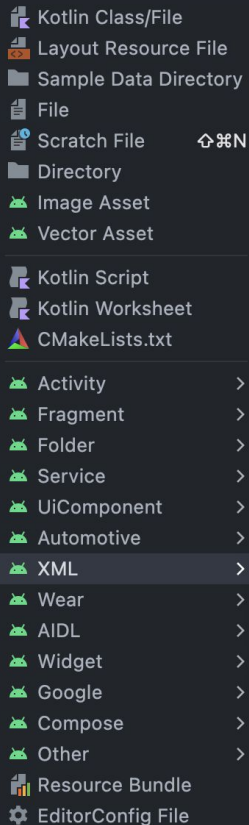


Numera anses ListView vara en del av 'Legacy Code' och används inte så mycket längre...


How to: RecyclerView





The classes



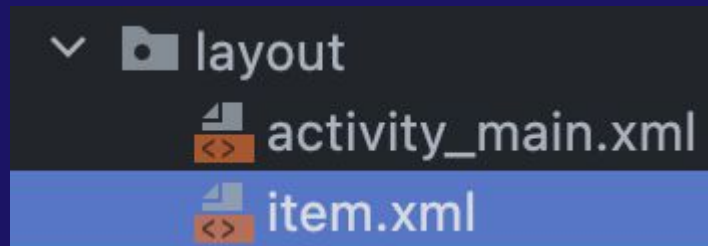
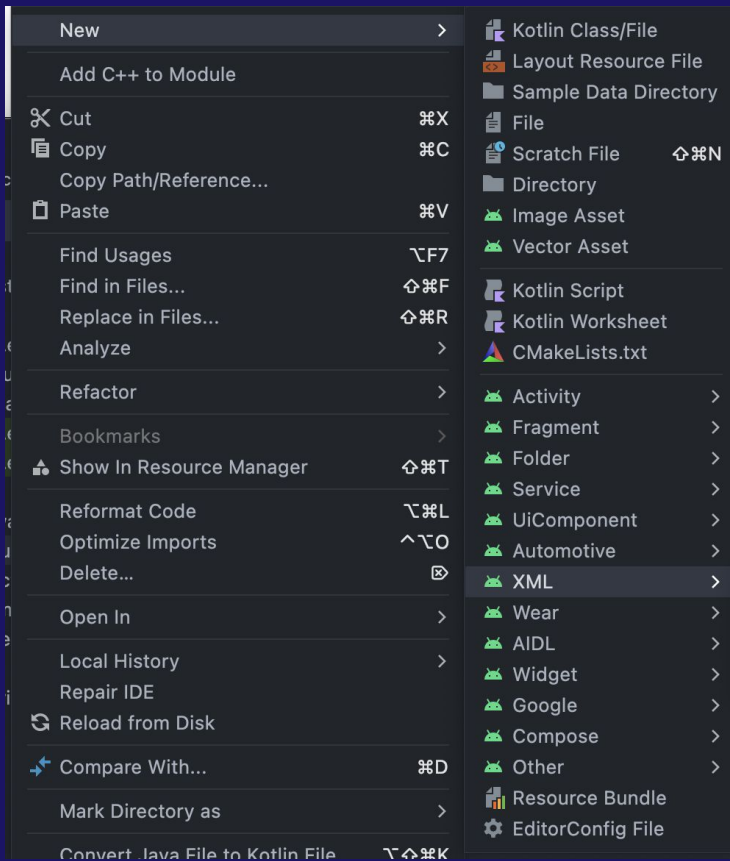
 App Actions XML File (deprecated)

 Layout XML File

 Shortcuts XML File (Requires minSdk >= 25)

 Values XML File

The classes



item.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent" >

    <TextView
        android:id="@+id/itemTextView"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="SomeItem"

        android:textSize="22sp" />

</LinearLayout>
```

NOTERA: TextView har ett id "tv_item"

VARNING: Ändra match_parent till 'wrap_content' på `LinearLayout`!

item.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_marginBottom="10dp"
    android:clickable="true"
    android:focusable="true"
    android:background="@attr/selectableItemBackground"
    >

    <TextView
        android:id="@+id/tv_score"
        android:layout_width="250dp"
        android:layout_height="wrap_content"
        android:text=" Default Score "
        android:textSize="24sp"

        android:layout_marginStart="25dp"
    />

    <LinearLayout
        android:layout_width="match_parent"
        android:layout_height="match_parent"
        android:gravity="end"
    >












        <ImageView
            android:layout_width="wrap content"
            android:layout_height="wrap_content"
            android:adjustViewBounds="true"
            android:maxWidth="45dp"
            android:maxHeight="45dp"
            android:scaleType="fitCenter"
            android:layout_marginEnd="25dp"

            android:layout_gravity="center"
            android:src="@drawable/baseline_cancel_24"
        />

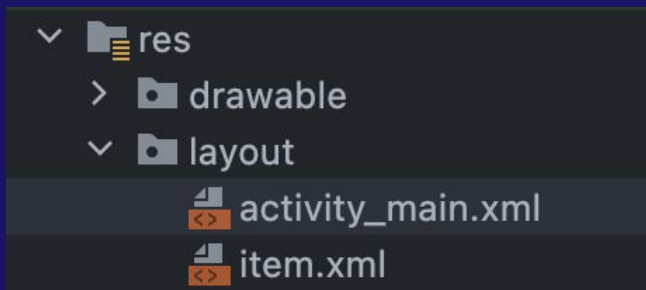
    </LinearLayout>
</LinearLayout>
```

Copy paste me!

Structure

- ▼  java
 - ▼  com.example.demo14
 -  CustomAdapter
 -  MainActivity
 - >  com.example.demo14 (androidTest)
 - >  com.example.demo14 (test)
- ▼  res
 - >  drawable
 - ▼  layout
 -  activity_main.xml
 -  item.xml

Structure



ID = tv_test

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
    xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity">

    <androidx.recyclerview.widget.RecyclerView
        android:id="@+id/rv_test"
        android:layout_width="409dp"
        android:layout_height="354dp"
        app:layout_constraintEnd_toEndOf="parent"
        app:layout_constraintStart_toStartOf="parent"
        app:layout_constraintTop_toTopOf="parent" />

</androidx.constraintlayout.widget.ConstraintLayout>
```

Setup

MainActivity

```
class MainActivity : AppCompatActivity () {  
  
    private lateinit var customAdapter: CustomAdapter  
    private val itemList = ArrayList<String>()  
  
    override fun onCreate(savedInstanceState: Bundle?) {  
        super.onCreate(savedInstanceState)  
        setContentView(R.layout.activity_main)  
    }  
}
```

Adapter

CustomAdapter


```
package com.example.demo14

import android.view.View
import android.widget.TextView
import androidx.recyclerview.widget.RecyclerView

internal class CustomAdapter(private var itemsList: List<String>):
    RecyclerView.Adapter<CustomAdapter.MyViewHolder>()
{
    internal inner class MyViewHolder(view: View) : RecyclerView.ViewHolder(view)
    {
        var itemTextView = view.findViewById<TextView>(R.id.tv_item)
    }
}
```

Scope

- `private` means that the member is visible inside this class only (including all its members).
- `protected` means that the member has the same visibility as one marked as `private`, but that it is also visible in subclasses.
- `internal` means that any client *inside this module* who sees the declaring class sees its `internal` members.
- `public` means that any client who sees the declaring class sees its `public` members.

 In Kotlin, an outer class does not see private members of its inner classes.

Scope

- `private` means that the member is visible inside this class only (including all its members).
- `protected` means that the member has the same visibility as one marked as `private` , but that it is also visible in subclasses.
- `internal` means that any client *inside this module* who sees the declaring class sees its `internal` members.

A *module* in kotlin is a set of Kotlin files compiled together. *modules* can be: maven projects, gradle sets, files generated from an Ant task, or a IntelliJ IDEA module

Inheritance

CustomAdapter

Class 'CustomAdapter' is not abstract and does not implement abstract base class member

public abstract fun onCreateViewHolder(parent: ViewGroup, viewType: Int): CustomAdapter.MyViewHolder *defined in* androidx.recyclerview.widget.RecyclerView.Adapter

Implement members ↗ ↕ ↶

More actions... ↗ ↕ ↶

```
internal final class CustomAdapter
    : RecyclerView.Adapter<CustomAdapter.MyViewHolder>
```

```
com.example.demo14
```

```
CustomAdapter.kt
```

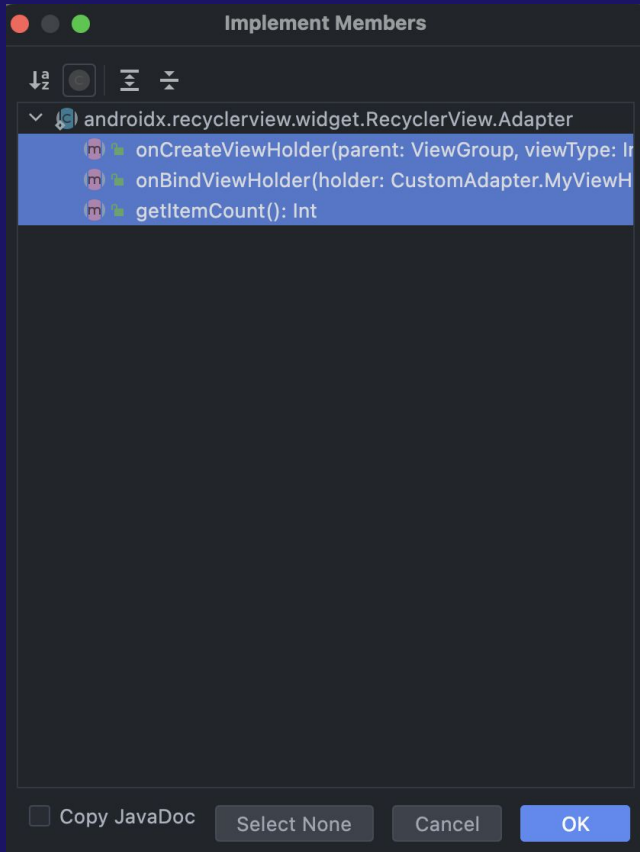
```
demo14.app.main
```

```
        var itemTextView = view.findViewById<TextView>(R.id.tv_item)
    }

}
```

Override!

Markera ALLT - tryck OK



Override

```
override fun onCreateViewHolder (parent: ViewGroup, viewType: Int): MyViewHolder {  
    TODO("Not yet implemented" )  
}  
  
override fun getItemCount(): Int {  
    TODO("Not yet implemented" )  
}  
  
override fun onBindViewHolder (holder: MyViewHolder, position: Int) {  
    TODO("Not yet implemented" )  
}
```


Override

```
override fun onCreateViewHolder (parent: ViewGroup, viewType: Int): MyViewHolder {  
    val itemView = LayoutInflater.from(parent.context)  
        .inflate(R.layout.item, parent, false)  
  
    return MyViewHolder (itemView)  
}  
  
override fun getItemCount(): Int {  
    return itemsList.size  
}  
  
override fun onBindViewHolder (holder: MyViewHolder, position: Int) {  
    val item = itemsList[position]  
    holder.itemTextView.text = item  
}
```

ActivityMain



MainActivity

```
// Setup RecyclerView
val recyclerView: RecyclerView = findViewById(R.id.rv_test)
customAdapter = CustomAdapter(itemsList)
val layoutManager = LinearLayoutManager(applicationContext)
recyclerView.layoutManager = layoutManager
recyclerView.adapter = customAdapter

prepareItems() // We define this on the next slide
```

Override

```
private fun prepareItems () {  
    for (i in 1..1000) {  
        itemsList.add("Item $i")  
    }  
    customAdapter.notifyItemRangeInserted (1, 1000)  
}
```

Det är viktigt att när ni är klara med att lägga till items, att notifiera förändringarna.

Gör vi inte det, så kan konstiga saker hända och det finns en risk att listan inte uppdateras korrekt.

OnClick!

CustomAdapter

```
var onItemClick: ((String) -> Unit)? = null // BoilerPlate

internal inner class MyViewHolder(view: View) :
RecyclerView.ViewHolder(view) {
    var itemTextView: TextView = view.findViewById(R.id.tv_score)
    // Have more TextViews? Define them here!

    // Define OnClick
    init {
        view.setOnClickListener {
            onItemClick?.invoke(itemsList[adapterPosition])
        }
    }
}
```

OnClick!

Main Activity

```
// onItemClick
adapter.setOnItemClickListener {
    Toast.makeText(applicationContext, "Score was: $it",
        Toast.LENGTH_LONG).show()
}
```



03

Compose Alternative



Lazy!

That's all...

```
@Composable
fun MyScreen() {
    val itemsArray = arrayOf("Item 1", "Item 2", "Item 3", "Item 4", "Item 5")
    val selectedItemIndexState = remember { mutableStateOf(0) }

    LazyColumn {
        items(itemsArray) { item ->
            Text(
                text = item,
                modifier = Modifier
                    .fillMaxWidth()
                    .clickable {
                        selectedItemIndexState.value = itemsArray.indexOf(item)
                        println("Item $selectedItemIndexState ")
                    }
                    .padding(16.dp)
            )
        }
    }
}
```




04

Övningar
&
Uppgifter

MINNS DU?

```
// Vad är en ListView?  
// Hur jämför sig en RecyclerView mot  
en ListView?  
Vilket är att föredra?  
  
// Hur fungerar en RecyclerView?
```

THANKS!

Do you have any questions?
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