Khawaja Farooq Ahmed

Lead Mobile Developer | Digital Banking

Bahrain+97333094015

khawaja.farooq@hotmail.com

khawajafarooq.github.io/

in bh.linkedin.com/in/khfarooq

Summary

Enthusiast Mobile Developer with background of building top notch applications in diverse and cross functional environments. Highly organized with strong capacity to prioritize workload and delegate deliverables within established deadlines.

Core Competencies:

- Mobility (iOS, watchOS, Win Phone, Javascript)
- Domain expertise in ADC Channels (Internet Banking, Mobile Banking, AST)
- EFT & SADAD Bill Payments
- Conversational chatbot (Microsoft BOT framework)
- Version Control (TFS, Git, Bitbucket)
- Agile Methodologies SCRUM & Kanban (TFS, ALM, JIRA)

Work experience

Senior Developer

2017 Jun - Present

Gulf International Bank, Bahrain

Senior Developer for Retail Banking Application

- Developing RDC digital applications (Mobile, Windows Store)
- Maintaining Change Request / Production Support
- UI/UX Expert
- Analysis of requirements (Feature / Compliance)
- End to end technical analysis of application
- Functional specification / documentation of requirements (User Story / BRD)
- Working in a self organized cross functional team

Mobile Developer

2014 Jan - 2017 May

Veripark, UAE

Mobile Developer working in a cross functional team

- Mobile Banking product development (iOS, WinPhone)
- AST (WPF, WinRT) branch application for paperless banking
- Chat banking (chatbot) replacing existing IVR
- Basic Understanding of MS CRM
- Functional specs to improve development process
- Client site consultancy and production support

Software Engineer

2013 Jan - 2014

Arbisoft, Pakistan

Software Engineer for highly scalable customized business apps

- Crafting technical solution for Mobile Apps
- Maintaining production applications / managing release
- Change request management
- Organizing technical workshop
- Client communication
- Cross team coordination

Gameview Studios, Pakistan

Game Developer (iOS, Cocos-2D, NgCore) focused on rich user experience and performance

- Developer of TapFish (Top Grossing Game)
- Improvising algorithm for multicore games
- Monitoring / Fixing performance

Skills

Mobility • iOS / watchOS (Objective-C, Swift) • Windows Phone (C#) • Games (Cocos-2d, Javascript) .Net Stack • .NET Framework • C#, XAML, LINQ Metro Apps (WPF, WinRT) • BOT Framework Frameworks & Libraries • Alamofire, RxSwift • CoreData, CoreLocation, CoreGraphics **Database** • SQL, SQLite **Big Data** • Trained on Hadoop (Hbase & MapReduce)

Education

University of Engineering & Technology, Lahore

- B.Sc Computer Engineering (2011)
- 2 Dean Honor Awards for 3.8 GPA