## Non Numeric Values

In this we are generally focusing on working with non-numeric data types, an essential skill for effective statistical programming in R. These data types play a crucial role when dealing with real-world data sets and become especially important when working with more complex R programming. The chapter covers three important non-numeric data types:

- 1. Logical: representing TRUE/FALSE values.
- 2. Characters: representing textual data (strings).
- 3. Factors: representing categorical data.

## Logical Values

## [1] 12

Logical values, often referred to as logicals, are fundamental to programming. They are based on the principle that a logical-valued object can be either TRUE or FALSE. These values can represent concepts like yes/no, one/zero, or satisfied/not satisfied, and they have numerous applications in programming.

Reserved Values: In R, the terms TRUE and FALSE are reserved specifically for representing logical values. This means you cannot use these terms to name objects or assign them different values.

Unreserved Equivalents:R also allows you to use T and F as shorthand for TRUE and FALSE. However, T and F are not reserved words in R. This means a user could potentially redefine them, leading to unexpected behavior. For this reason, it's generally recommended to use TRUE and FALSE for clarity and to avoid potential errors.

```
x<-TRUE
x

## [1] TRUE

y<-F
y

## [1] FALSE

Logical <- c(T,F,F,T,T,T,T,F,T,F)
Logical

## [1] TRUE FALSE FALSE TRUE FALSE TRUE TRUE TRUE FALSE TRUE FALSE

length(Logical)</pre>
```

```
Logical_1<- matrix(data=Logical,nrow=3,ncol=4)
Logical_1

## [,1] [,2] [,3] [,4]

## [1,] TRUE FALSE TRUE FALSE
## [2,] FALSE TRUE TRUE TRUE
```

## **Relational Operators**

## [3,] FALSE FALSE TRUE FALSE

Relational operators are used to compare values, returning a logical result (TRUE or FALSE) based on the comparison. That are ==(Equal),=(Not Equal to),>(Greater than),<(Less than),>=(Greater than Equal to),<=(Less than Equal to),any() checks if at least one element in a logical vector is TRUE and all() checks if all elements in a logical vector are TRUE.

```
if all elements in a logical vector are TRUE.
1==2 # Equal
## [1] FALSE
1!=2  # Not Equal
## [1] TRUE
1>=2 # Greater than Equal to
## [1] FALSE
1<=2 # Less than Equal to</pre>
## [1] TRUE
x_1 \leftarrow c(3,2,1,4,1,2,1,-1,0,3)
x_2 \leftarrow c(4,1,2,1,1,0,0,3,0,4)
x_1==x_2
            # Equal
   [1] FALSE FALSE FALSE FALSE TRUE FALSE FALSE TRUE FALSE
            # Not Equal
x_1! = x_2
   [1] TRUE TRUE TRUE TRUE FALSE TRUE TRUE TRUE FALSE TRUE
x_1>=x_2
            # Greater than Equal to
   [1] FALSE TRUE FALSE TRUE TRUE TRUE TRUE FALSE
```

```
x_1 \le x_2 # Less than Equal to
```

## [1] TRUE FALSE TRUE FALSE TRUE FALSE FALSE TRUE TRUE TRUE

## **Logical Operators**

Logical operators are used to combine or modify logical values. The key operators are:

1. **AND** (&, &&):Returns TRUE if both operands are TRUE.& is vectorized,meaning it operates on entire vectors element-wise.&& is element-wiseand only compares the first elements of vectors. It is primarily used in conditional statements (if, while).

## TRUE & TRUE

## [1] TRUE

#### TRUE && FALSE

## [1] FALSE

2. **OR** (|, ||): Returns TRUE if at least one operand is TRUE.| is vectorized.|| is element-wise and mainly used in conditional statements.

#### TRUE | FALSE

## [1] TRUE

## FALSE || TRUE

## [1] TRUE

3. NOT (!): Negates a logical value, flipping TRUE to FALSE and vice versa.

#### !TRUE

## [1] FALSE

#### !FALSE

## [1] TRUE

# Logical as Numeric

R can interpret logical values as numeric values:TRUE is equivalent to 1 FALSE is equivalent to 0.This allows you to use logical values in arithmetic calculations and with functions that expect numeric input.

```
TRUE + TRUE + FALSE

## [1] 2

sum(c(TRUE, FALSE, TRUE))

## [1] 2
```

# Logical Sub-setting and Extraction

A key use of logical values is for sub-setting and extracting elements from vectors and other data structures. You can use a logical vector as an index inside square brackets ([]) to select elements. Only elements corresponding to TRUE values in the logical vector will be extracted.

```
myvec <- c(5,-2.3,4,4,4,6,8,10,40221,-8) # for getting specific values.
myvec[c(F,T,F,F,F,F,F,F,T)]

## [1] -2.3 -8.0

myvec[myvec<0]</pre>
```

```
## [1] -2.3 -8.0
```

The logical vector used for sub-setting must be the same length as the vector being subsetted, although recycling can occur if the logical vector is shorter.

```
A <- matrix(c(0.3,4.5,55.3,91,0.1,105.5,-4.2,8.2,27.9),nrow=3,ncol=3)

## [,1] [,2] [,3]

## [1,] 0.3 91.0 -4.2

## [2,] 4.5 0.1 8.2

## [3,] 55.3 105.5 27.9

## [1] 91.0 -4.2
```

```
## [,1] [,2] [,3]
## [1,] TRUE FALSE TRUE
## [2,] FALSE TRUE FALSE
## [3,] FALSE FALSE FALSE
```

A[A<1] <- -7