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To whom it may concern,

I am interested in work related to optical engineering and mathematical modeling. I have a background in applied math, optical system analysis, and polarization. After graduating from the University of Arizona, I used my modelling and analysis skills in the engineering industry at a small start-up company (Airy Optics Inc.) that wrote specialized ray tracing software.

My greatest strength as an engineer is my understanding of the basics. I emphasized studying core mathematical, physical, and optical principles in college, and as a professional I am successful because I can apply my knowledge of the basics to complicated situations. This allows me to understand the systems and problems I am working on at a fundamental level.

My key skills, which include scripting software, experience with optical design programs like, Polaris-M (Airy Optics Inc.) and Optic Studio (Zemax LLC) are combined with effective communication and hard work.

I believe that I could make significant contributions to a technical team. I look forward to talking more in depth about any available positions and how my qualifications will match up with the company's goals and interests.

# Kyle Solowiej Hawkins

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Find out more about me at: [ksolohawk.com](http://ksolohawk.com)

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## Work Experience

**Airy Optics Inc.** - Algorithm Scientist

**May 2016 – Present** (Tucson, AZ)

- Developed and integrated polarization ray tracing algorithms for Polaris-M ray tracing software
- Modeled/analyzed optical systems during engineering service projects with Polaris-M, interferometers, compound retarders, depolarizers etc.
- Built an image simulation program to model the effects of dichroic dies on polarized images
- Supervised two software development interns (quality control and documentation)
- Administrated the Polaris-M source code repository
- Taught classes to Polaris-M customers on using the software for optical analysis

**Zemax LLC.** - Optical Engineering Intern

**June 2015 - August 2015** (Kirkland, WA)

- Wrote Macros (high-level set of commands to retrieve data not available in the Zemax GUI) for tolerancing extended aspheric surfaces
- Performed study on the optical performance of Extended Aspheric during optimization
- Authored informative articles on Polarization for the Zemax Knowledge Base ([link to article](#))

**College of Optical Sciences** - Undergraduate Research Assistant

**April 2014 – May 2016** (Tucson, AZ)

- Updated webserver (Node.js) for remote access to optical polarization ray tracing software
- Wrote Thin Film Optimization software in Mathematica
- Created computer generated graphics to describe polarization phenomena

**U of A Think Tank** - Supplemental Instructor & Tutor

**August 2013 – August 2015** (Tucson, AZ)

- Led supplemental review sessions for the Electricity and Magnetism course PHYS 241
- Observed and mentored new coworkers as they began to facilitate their own instructional sessions
- Became lead instructor, directed session planning and interfaced with PHYS 241 professors
- Tutored students in calculus I, calculus II and algebra math classes - Certified Level 1 Tutor

## Education

**Institution:** University of Arizona, Honors College (August 2012- May 2016)

**Dual Major:** Optical Sciences and Engineering (B.S.), Applied Mathematics (B.S.)

**Graduate Course Work (non-degree seeking):** ten (10) units, three (3) classes, one (1) lab: Polarization in Optical Design, Polarimetry, Electromagnetic Waves, and Polarization Lab

**IBM Thomas J. Watson Memorial Scholarship:** Merit scholarship for academic excellence

## Technical Experience

**Programming Languages:** Python, MATLAB, IDL, Mathematica, JavaScript: Professional and academic experience in modeling everything from sand dunes to light

**Web Client Side:** HTML, CSS, JQuery, Pug, SVG graphics

**Web Server-Side Development:** npm, Node.js, Express, JSON

**Optical Analysis Software:** Zemax, CodeV, Polaris-M

**Databases:** MongoDB, MySQL

**Development Tools:** SVN, Eclipse, Git, GitHub (see: [my GitHub](#))