

Human Organ System - URP

This exclusive Low poly, Human Organ System – URP pack can be used to fill up your fictional game environment. With 2k resolution, URP textures, you can now optimize your project as you want using multiple options provided in the package.

Textures are created to be realistic with URP workflow. The texture folder also contains four texture maps (Base map, Metallic map, Normal map, Occlusion map).

- Drag and Drop the prefabs from the prefabs folder to use them.

If there are any problems with the asset, Kindly contact us on admin@devdensolutions.com