

Index to RGB Mapping:

a = RGB(175, 202, 189)



b = RGB(186, 208, 202)



c = RGB(21, 13, 10)



d = RGB(71, 53, 39)



e = RGB(208, 199, 173)



f = RGB(162, 146, 128)



g = RGB(122, 100, 79)



h = RGB(244, 216, 128)



i = RGB(117, 167, 204)



j = RGB(234, 238, 227)



k = RGB(223, 178, 71)

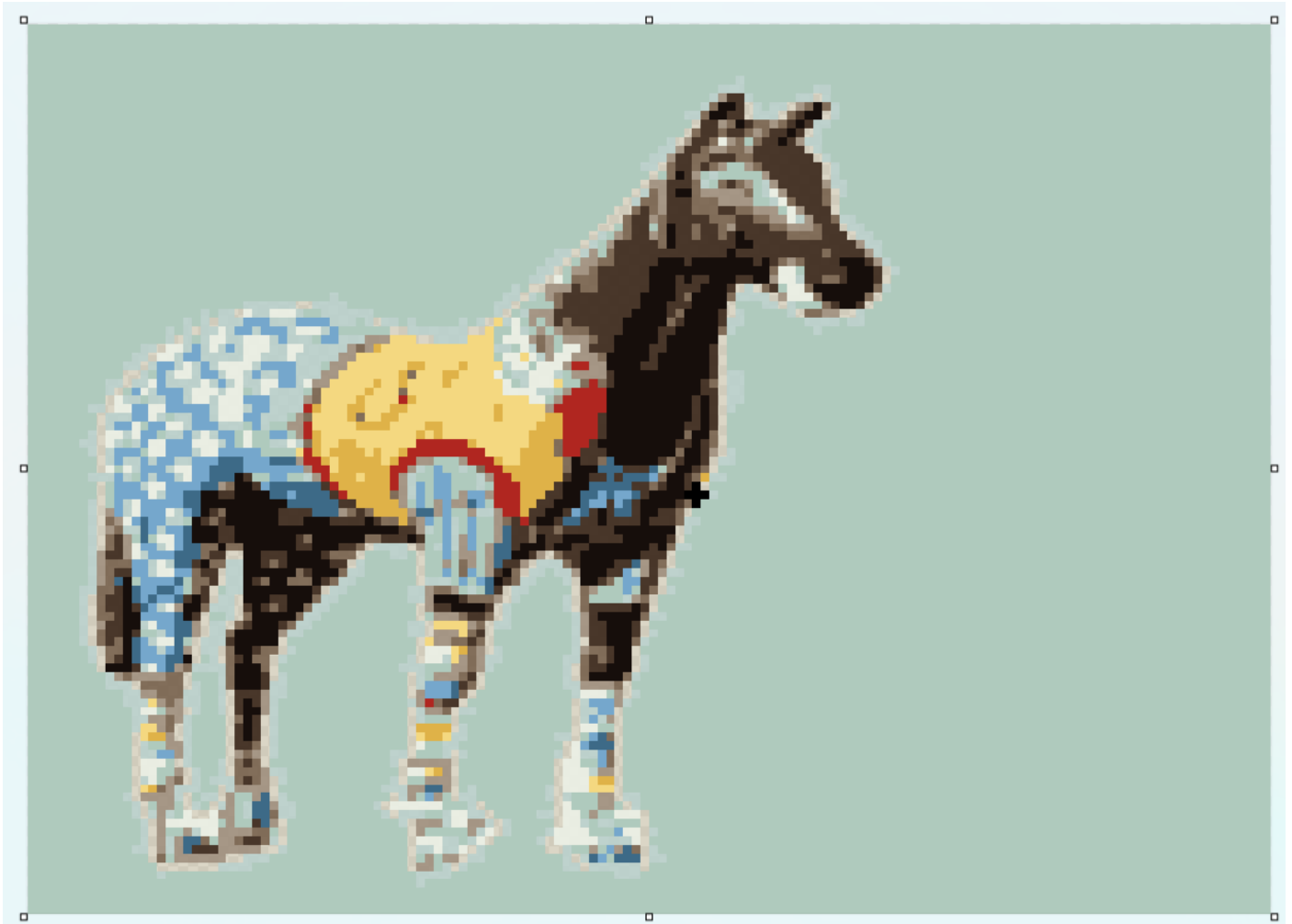


l = RGB(61, 106, 135)



m = RGB(176, 38, 32)





[illegible]