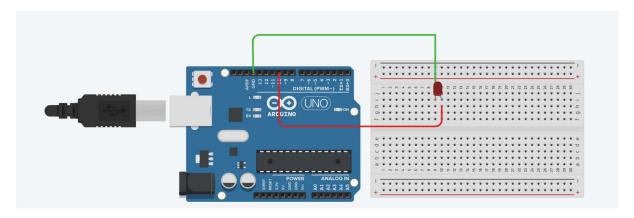
# **Experiment-2**

#### **DESIGN AN LED FLASER**

#### **DIAGRAM**



# Theory:

#### **CONCEPT USED:**

- ➤ By using kirchoff's voltage law.
- > By using kirchoff's current law.

### **LEARNING AND OBSERVATIONS:**

- Connections in Breadboard and wiring.
- How to control arduino and its coding.
- Use of multimeter for continuity.

### **OBSERVATION:**

➤ Blinking of an LED.

> Relation between software and hardware.

# **PROBLEMS & TROUBLESHOOTING:**

- o To select the right port and type of Arduino.
- o To check the loose connections.
- o To check the connections according to the codes o To check the continuity of the circuit o To check the flow of current in the circuit .

## **OUTCOMES:**

- o On and Off of an LED.
- o Used in project works

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