

## bài tập 2

```
1 package rectangle;
2
3 import java.util.Scanner;
4
5 public class Rectangle {
6
7     private float length;
8     private float width;
9
10    public Rectangle() {
11        length = 0;
12        width = 0;
13    }
14
15    public Rectangle(float l, float w) {
16        length = l;
17        width = w;
18    }
19
20    public float area() {
21        return length * width;
22    }
23
24 }
```