bài tập 2

```java
1  package rectangle;
2
3  import java.util.Scanner;
4
5  public class Rectangle {
6
7      private float length;
8      private float width;
9
10     public Rectangle() {
11         length = 0;
12         width = 0;
13     }
14
15     public Rectangle(float l, float w) {
16         length = l;
17         width = w;
18     }
19
20     public float area() {
21         return length * width;
22     }
23
24  }
```