bài tập 2

```java
package rectangle;
import java.util.Scanner;

public class Rectangle {

    private float length;
    private float width;
    public Rectangle() {
        length = 0;
        width = 0;
    }

    public Rectangle(float l, float w) {
        length = l;
        width = w;
    }

    public float area() {
        return length * width;
    }



}
```