# Imperial College London

### **COMP70050**

Introduction to Machine Learning October 2023

Imperial College London

Department of Computing

—Coursework 1— Decision Trees

Team members:

Kyoya Higashino

Jack Hau

Fadi Zahar

Konstantinos Mitsides

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# Introduction

Decision trees, while intuitive, often overfit to training data, especially in the presence of noise. In this regard, pruning, which involves reducing the size of the tree by removing excessive branching to simplify the model, is frequently employed as a technique to remedy this overfitting. In this report, we examine the efficacy of pruning in the context of clean and noisy datasets. Prior to pruning, trees were evaluated using 10-fold cross-validation (detailed in Section 2 – Evaluation). Post-pruning, performance was assessed via nested 10-fold cross-validation, as discussed in Section 3 – Pruning (and Evaluation Again). A noteworthy mention is our use of **np.random.shuffle** with a seed of 0 for data shuffling before cross-validation. Given the datasets' balanced nature (~500 instances per class, totalling 2000 across 4 classes), this approach was deemed appropriate, negating the need for stratified shuffling, which is pivotal for imbalanced datasets to get similar representation of classes between folds.

### Section 1 – Decision Tree Visualisation Function

The plot of the decision tree trained on the entire clean dataset is reported below. The tree has a depth of 14.

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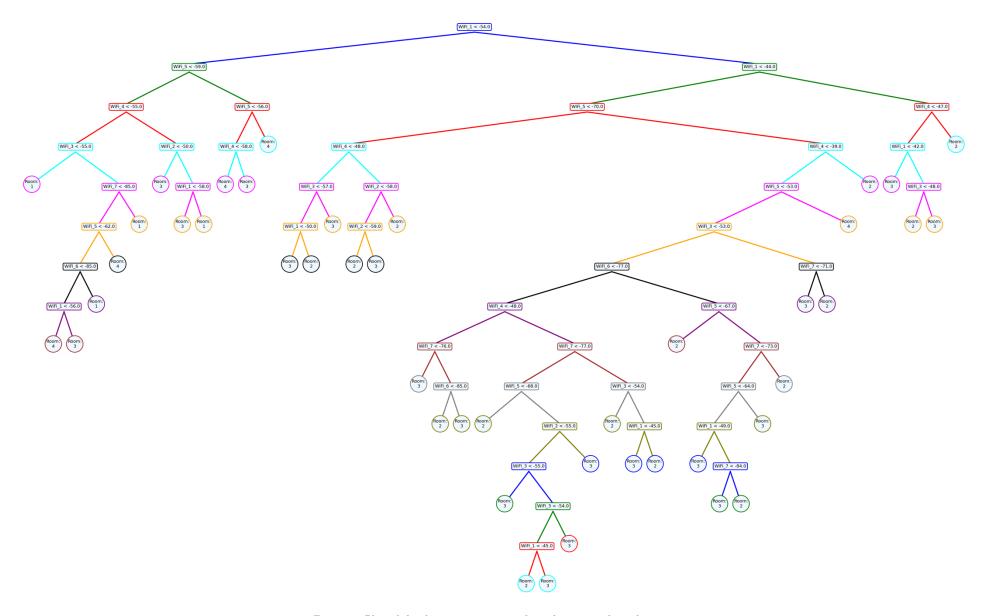


Figure 1: Plot of the decision tree trained on the entire clean dataset.

# Section 2 – Evaluation

# Cross-validation classification metrics (before pruning)

Table 1: Pre-Pruning Cross-Validation Classification Metrics

Clean Data									Noisy Data											
	Room		1	2		4			Room		1		2	3	4					
Number of instances			500	500	500	500			Number of instances		49	0 4	97	515	498					
11.8									18.1											
	1																			
Predicted									1				cted							
	Room	1	_			4		١.		Room	1	_		3	4					
Actual	1	49.6	0 (	).	0.10	0.30	_	Actual	1		+ -		3.20	4.30						
		0.			2.40	0.	_		tua	2		_		4.	2.40					
			_				_		Ac	3		+			3.60					
	4	0.50	) (	).	0.20	49.30	)			4	3.60	2.9	90	3.70	39.60					
97.1%										79.5%										
			_		_															
		04						_			04				4					
Rate	%   9	96.2%   94.7			99.1%			Rate	e   80.1	.%   79	0.3%	79	9.0%   79.9%							
		7 O								_	07 01		70		70.707					
Rate	99.2	%   9	95.3%		.2%	98.6%		L	Rate   78.37		%   81.1%		79	.1%	79.7%					
Roor	n 1		2		3	4			Roor	n 1		2		3	4					
		% Q		+							% 70		78		79.6%					
Rate   98.8%   95.7%   94.9%   98.8%								rtatt	7 10.0	70   19	.070	10	.070	13.070						
	Room Rate	Room	Room	Room       1         Number of instances       500         11.8         Room       1         1       49.60       0         2       0.       47         3       0.30       1.         4       0.50       0         97.1%         Room       1       2         Rate       98.4%       96.2%         Room       1       2         Rate       99.2%       95.3%         Room       1       2         Room       1       2	Room       1       2         Number of instances       500       500         11.8         Prediction of the product of the	Room       1       2       3         Number of instances       500       500       500         11.8         Predicted         Room       1       2       3         1       49.60       0.       0.10         2       0.       47.60       2.40         3       0.30       1.90       47.60         4       0.50       0.       0.20         97.1%         Room       1       2       3         Rate       98.4%       96.2%       94.7%         Room       1       2       3         Rate       99.2%       95.3%       95.2%	Room         1         2         3         4           Number of instances         500         500         500         500           11.8           Predicted           Room         1         2         3         4           4         9.60         0.         0.10         0.30           2         0.         47.60         2.40         0.           3         0.30         1.90         47.60         0.20           4         0.50         0.         0.20         49.30           97.1%           Room         1         2         3         4           Rate         98.4%         96.2%         94.7%         99.1%           Room         1         2         3         4           Rate         99.2%         95.3%         95.2%         98.6%	Room         1         2         3         4           Number of instances         500         500         500         500           11.8           Predicted           Room         1         2         3         4           1         49.60         0.         0.10         0.30           2         0.         47.60         2.40         0.           3         0.30         1.90         47.60         0.20           4         0.50         0.         0.20         49.30    Predicted  Room 1 2 3 4  Rate 99.1%	Room   1   2   3   4	Room	Room	Room	Room	Room	Room					

<sup>\*</sup>Measures averaged over the k=10 folds and rounded to 3 significant figures (except for the confusion matrix, rounded to 2 decimal places, and the class balance)

### Result analysis

For the clean dataset, all rooms were accurately discerned with precision and recall rates predominantly above 95%. Rooms 1&4 exhibit metrics surpassing 98.4%, while Rooms 2&3 score slightly lower, between 94.7%-96.2%, which reveals slight confusion between them. Conversely for the noisy dataset, metrics are noticeably lower, ranging from 78.3%-81.1%. While Rooms 2&3 remain the primary source of confusion, misidentifications are more frequent and uniform, with all rooms having similar F1 scores ( $\pm 0.5\%$ ).

#### Dataset differences

The clean dataset outperforms the noisy one across all metrics, exhibiting an average accuracy of 97.1% vs. 79.5%. As branching continues until leaf nodes are singularly labelled, decision trees tend to overfit training data, particularly evidenced in the noisy data's increased tree depth (~18.1). This suggests an overly complex model that generalises poorly and has compromised interpretability. Noisy data reduces the discriminatory power of relevant features while over-valuing irrelevant noise, resulting in incorrect tree splits.

# Section 3 – Pruning (and Evaluation Again)

### Nested Cross-validation classification metrics (after pruning)

Table 2: Post-Pruning Nested Cross-Validation Classification Metrics

	Clean Data									Noisy Data									
Depth Before Pruning	11.8									18.1									
Depth After Pruning	8.13									13.8									
Predicted																			
		Room	1	2	3	4				Room	1	4	2	3	4				
Confusion	Actual	1	49.77	0.	0.1	4 0.09		Actual	1	43.9	1 1.	16	1.70	2.23					
Matrix		2	0.	47.68	3 2.3	2 0.			2	2.01	43	.54	2.90	1.24					
		3	0.77	1.98	46.9	0.36			3	2.17	2.	98	44.56	1.80					
		4	0.47	0.	0.3	$2 \mid 49.21$				4	2.60	1.	46	1.97	43.78				
Accuracy	96.8%									87.9%									
Precision per	Room 1		2		3	4			Roo	m 1	-	2		3	4				
Room (class)	Rat	e 97.6%	6 96.1% 94.6%			% 99.2%		Rat		e 86.	3%   8	8.2%	8.2% 87		89.4%				
Recall per	Roor	m 1	2		3	4			Roo	m 1	-	2		3	4				
Room	Rate	e 99.5%	95.4% $93.9$			% 98.4%			Rat	e 89.	1%   8	87.6%   86		6.8%   88.0%					
F1-Measures	Roor	m 1	2	,	3	4			Roo	m 1		2		3	4				
per Room	per Room Rate		% 95.°	<b>'</b> % 94.2%		98.8%			Rat	e 87.	6% 8	7.7%	86	5.8%	88.6%				

<sup>\*</sup>Measures averaged over the  $k \times (k-1) = 90$  folds and rounded to 3 significant figures (except for the confusion matrix whose entries are rounded to 2 decimal places)

### Result analysis after pruning

Post-pruning, the clean dataset's accuracy marginally dropped from 97.1% to 96.8%. This reduction suggests the possibility of over-pruning, where the model might become oversimplified and lose important decision boundaries. In contrast, the noisy dataset showed a noticeable improvement across all metrics, with its accuracy, for example, jumping from 79.5% to 87.9%. This increase underscores the efficacy of pruning in mitigating overfitting, thus enhancing the model's generalisation capability and overall performance<sup>1</sup>.

#### Depth analysis

Before pruning, the tree depths were ~11.8 (clean dataset) and ~18.1 (noisy dataset). After pruning, they decreased to ~8.13 and ~13.8 respectively. The improved accuracy on the noisy data, along with the slight decline in accuracy on the clean data due to these depth reductions, confirms that reducing the tree depth can enhance prediction accuracy. However, a threshold depth exists and going below it can result in decreased prediction accuracy. This phenomenon represents the bias/variance trade-off (underfitting/overfitting)<sup>2</sup>.

 $<sup>^1</sup>$  [Note: Despite the enhancement, Rooms 2 & 3 are also more frequently confused than other rooms.]

 $<sup>^{2}</sup>$  [Note: Given the patterns observed, it might be worth exploring tree depth as a specific hyperparameter in pruning to optimise performance.]

### Appendix – Code Output Screenshot

```
PRE-PRUNING EVALUATION METRICS ON CLEAN DATA:
The average confusion matrix is:
[[49.6 0. 0.1 0.3]
[ 0. 47.6 2.4 0. ]
[ 0.3 1.9 47.6 0.2]
[ 0.5 0. 0.2 49.3]]
The average accuracy is: 0.9705
The average precision per class is: [0.9837308 0.96187184 0.94748462 0.99069303]
The average recall per class is: [0.99152995 0.9527838 0.95249331 0.98649587]
The average f1 per class is: [0.98752917 0.95692159 0.9494833 0.98846704]
PRE-PRUNING EVALUATION METRICS ON NOISY DATA:
The average confusion matrix is:
[[38.5 3. 3.2 4.3]
[ 3. 40.3 4. 2.4]
[ 2.9 4.4 40.6 3.6]
[ 3.6 2.9 3.7 39.6]]
The average accuracy is: 0.7950000000000002
The average precision per class is: [0.80086676 0.79256929 0.78953661 0.79948804]
The average recall per class is: [0.78299954 0.8113007 0.79137343 0.79650052]
The average f1 per class is: [0.78844635 0.7984593 0.78797293 0.79580815]
POST-PRUNING EVALUATION METRICS ON CLEAN DATA:
The average pre-pruning tree depth is: 11.84444444444445
The average confusion matrix is:
[[49.76666667 0. 0.14444444 0.08888889]
            47.67777778 2.32222222 0.
[ 0.
[ 0.76666667 1.97777778 46.9
                                     0.3555556]
[ 0.46666667 0.
                         0.32222222 49.2111111]]
The average accuracy is: 0.967777777777777
The average precision per class is: [0.97585489 0.96078112 0.94592022 0.9916509 ]
The average recall per class is: [0.99515631 0.95370299 0.93930262 0.98400783]
The average f1 per class is: [0.98522888 0.95655387 0.94160724 0.98772751]
POST-PRUNING EVALUATION METRICS ON NOISY DATA:
The average post-pruning tree depth is: 13.8333333333333333
The average confusion matrix is:
[[43.9111111 1.1555556 1.7
[2.01111111 43.54444444 2.9
                                    2.233333331
                                    1.24444444]
[ 2.16666667  2.97777778  44.55555556  1.8
              1.4555556 1.96666667 43.77777778]]
The average accuracy is: 0.87894444444446
The average precision per class is: [0.86267918 0.88216176 0.87179236 0.89351553]
The average recall per class is: [0.89106128 0.87615766 0.86845989 0.87994243]
The average f1 per class is: [0.87571793 0.87746006 0.86835809 0.8855732 ]
```