

Briefing on
Bachelor of Computing
Computer Science and
Information Security
2016 / 17

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InfoSec Joint Academic Committee

1. Degree Requirements for BComp(CS)
2. Degree Requirements for BComp(InfoSec)
3. Tips on Study Planning
4. Q&A

Disclaimer: Information on this set of slides have been simplified to a form suitable for a 40-min presentation, and should not be treated as official degree requirements. Students should always refer to official SoC Website and NUS Bulletin for complete, up-to-date, information.

Degree Requirements (cohort 16/17)



BComp(CS)

Degree Requirement

(cohort 16/17)

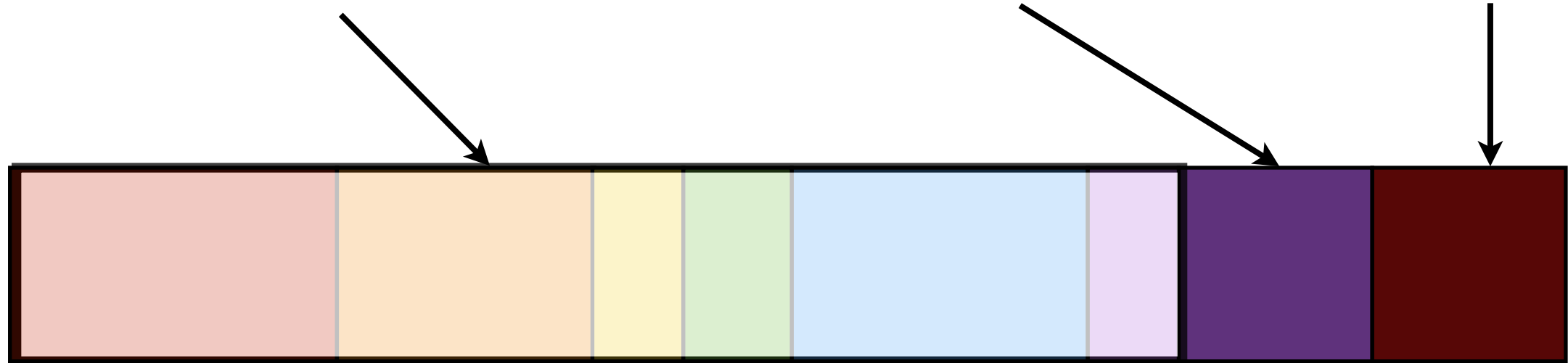
<http://www.nus.edu.sg/nusbulletin/school-of-computing/undergraduate-education/degree-requirements/bachelor-of-computing-in-computer-science/>

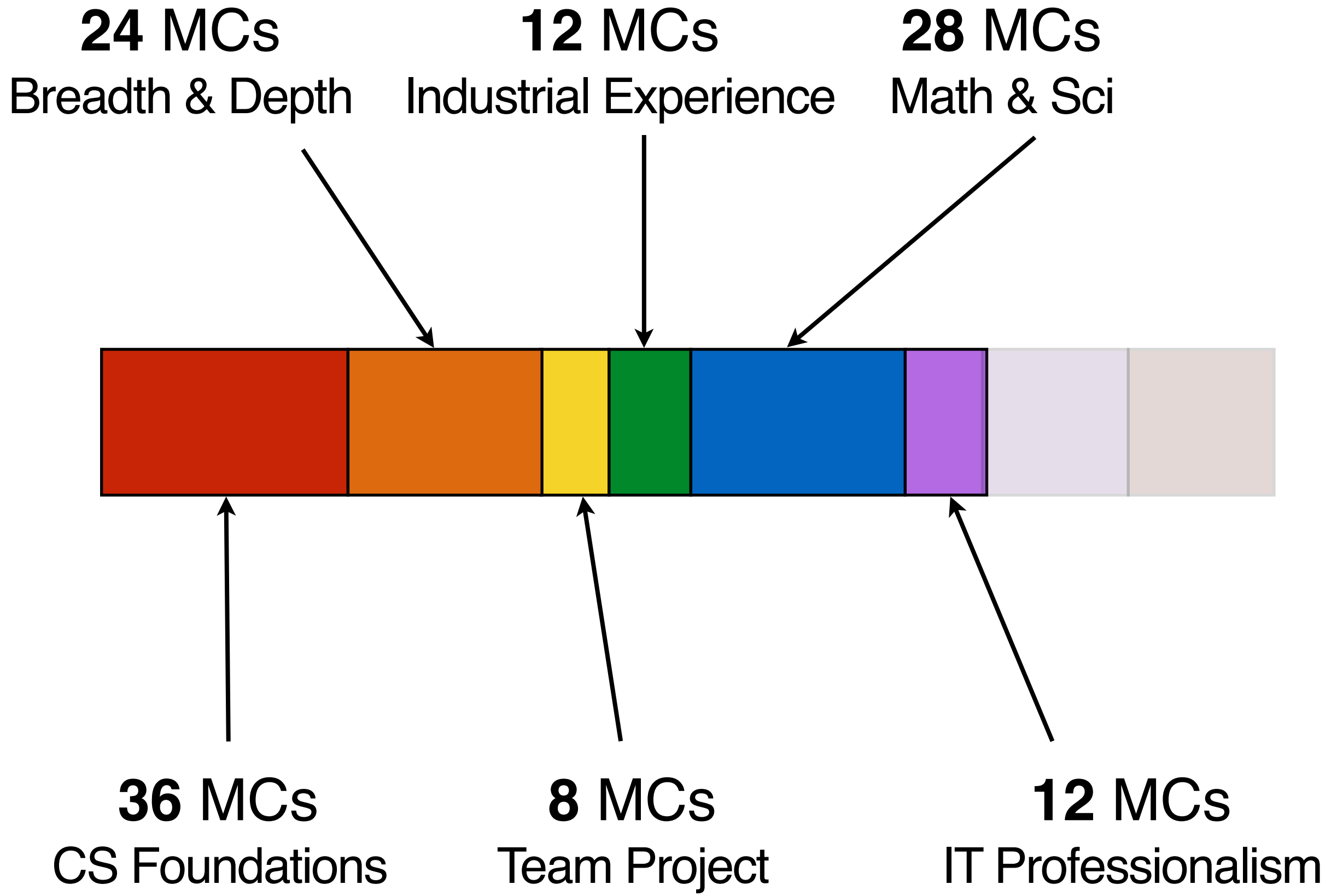
**Special Programmes &
Double Degree Programmes**
requirements are slightly
different

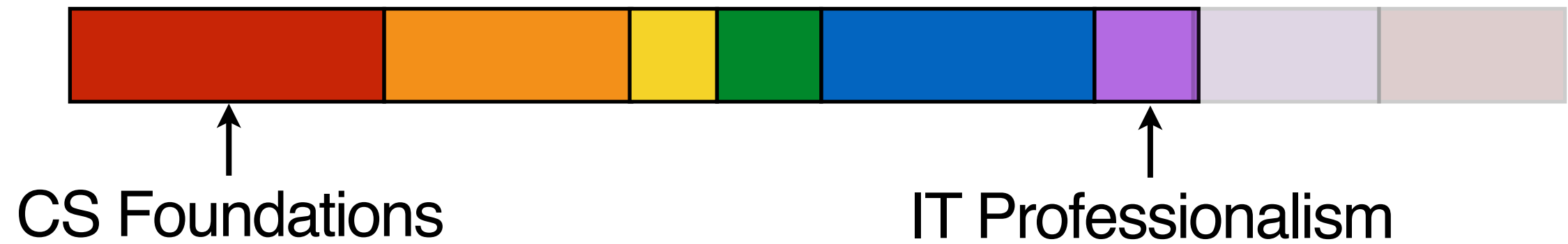
120 MC
Program
Requirements

20 MC
Unrestricted
Electives

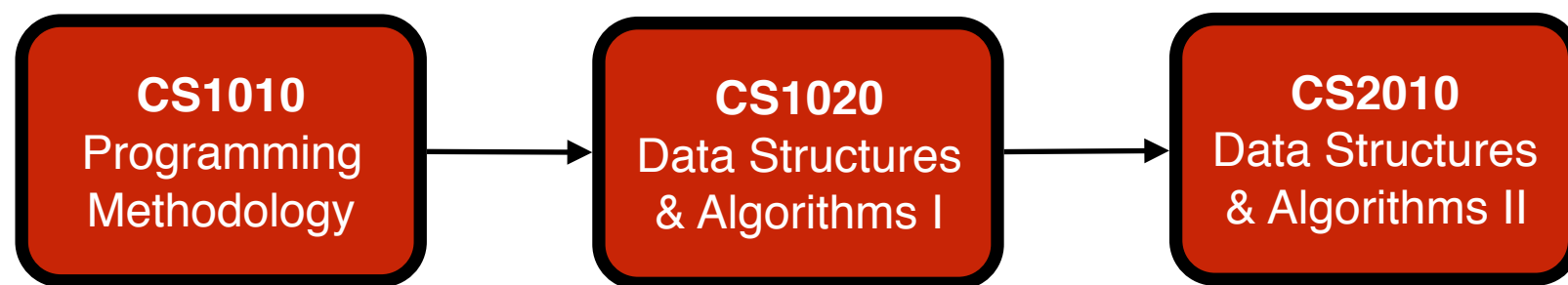
20 MC
Uni-level
Requirements

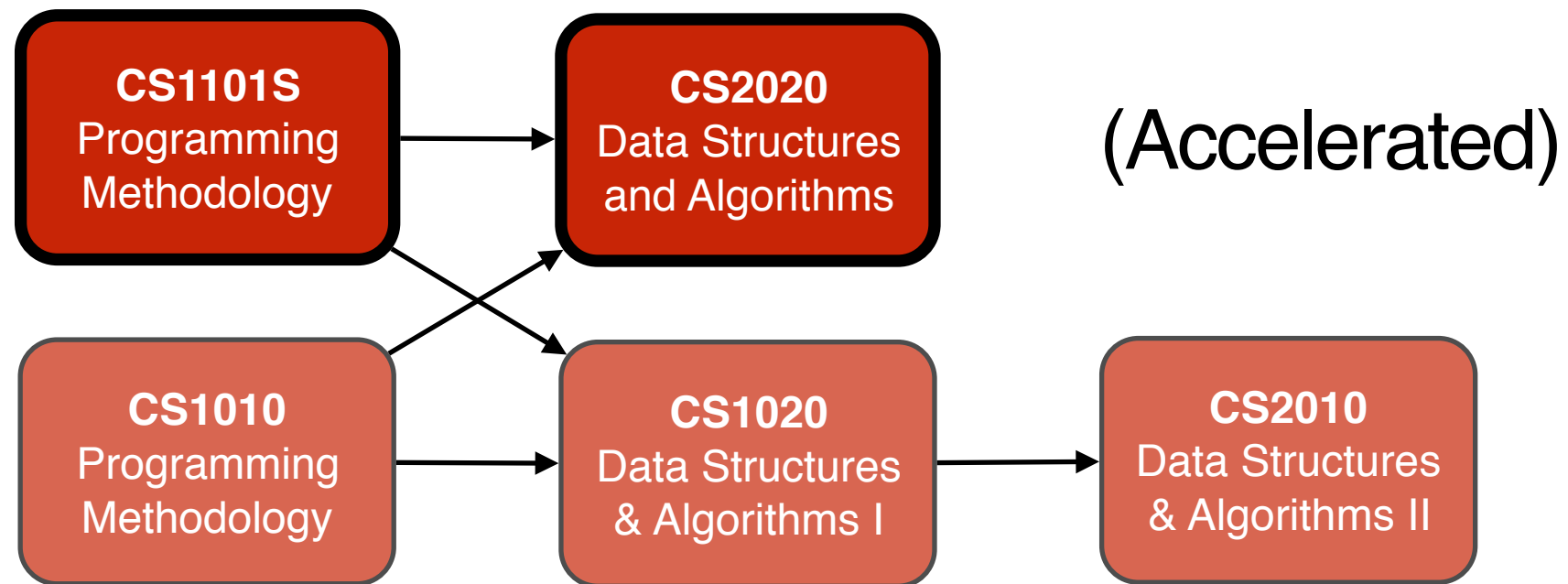






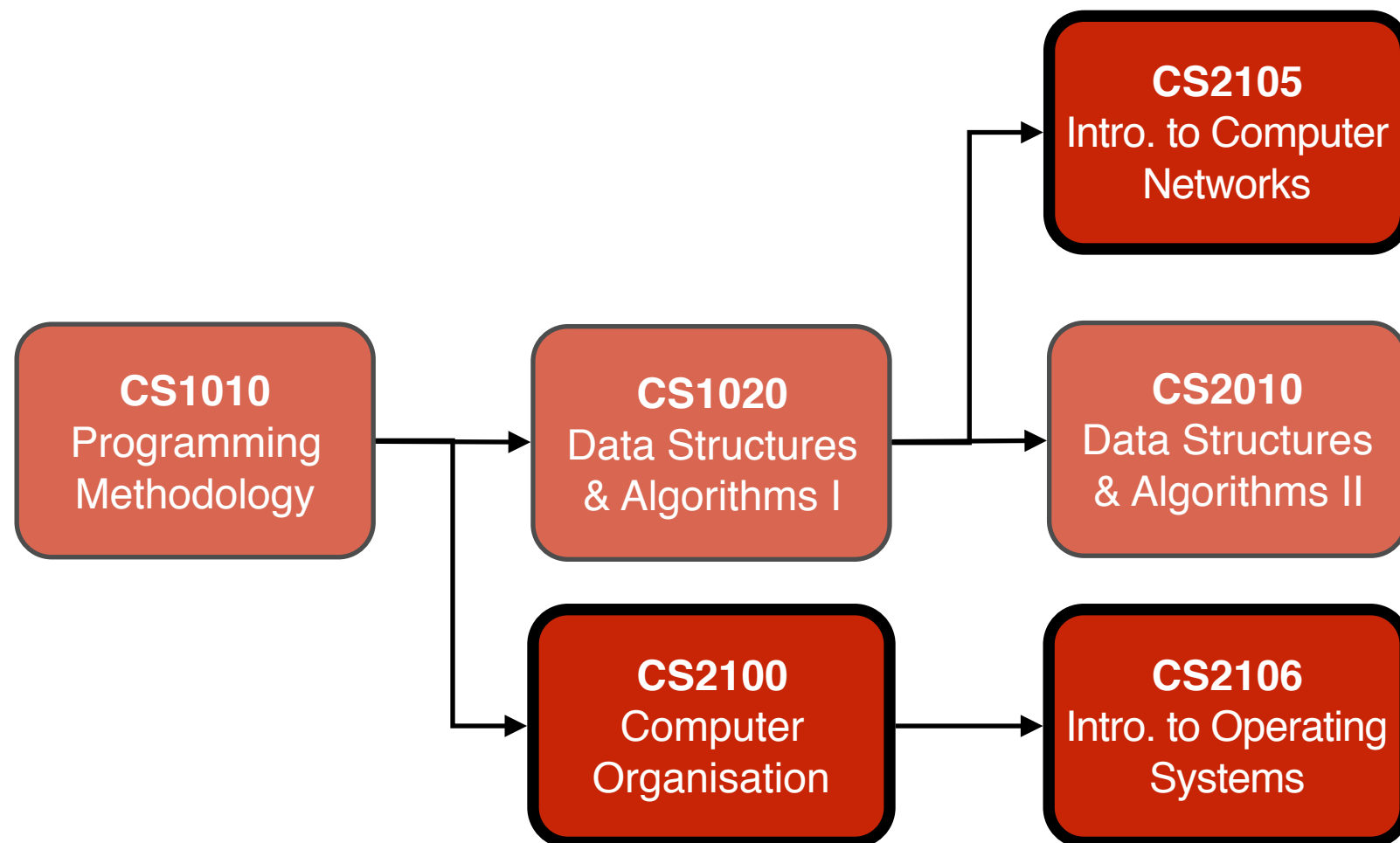
“Programming Fundamentals”





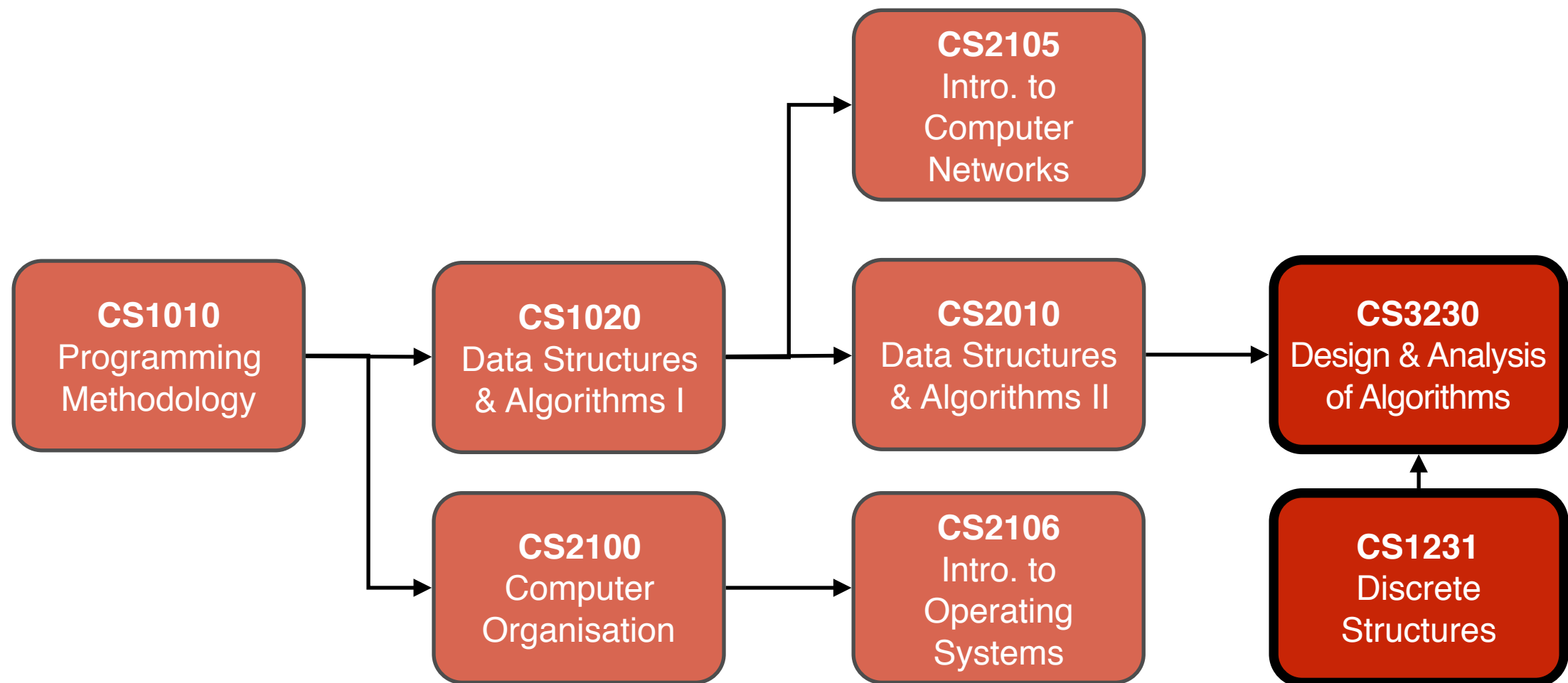


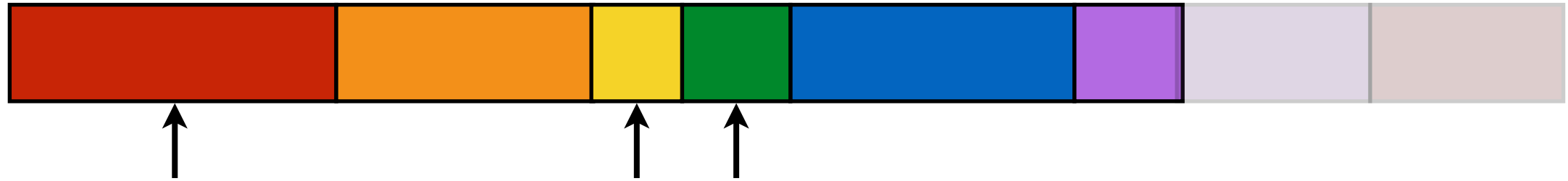
“Computer Systems”



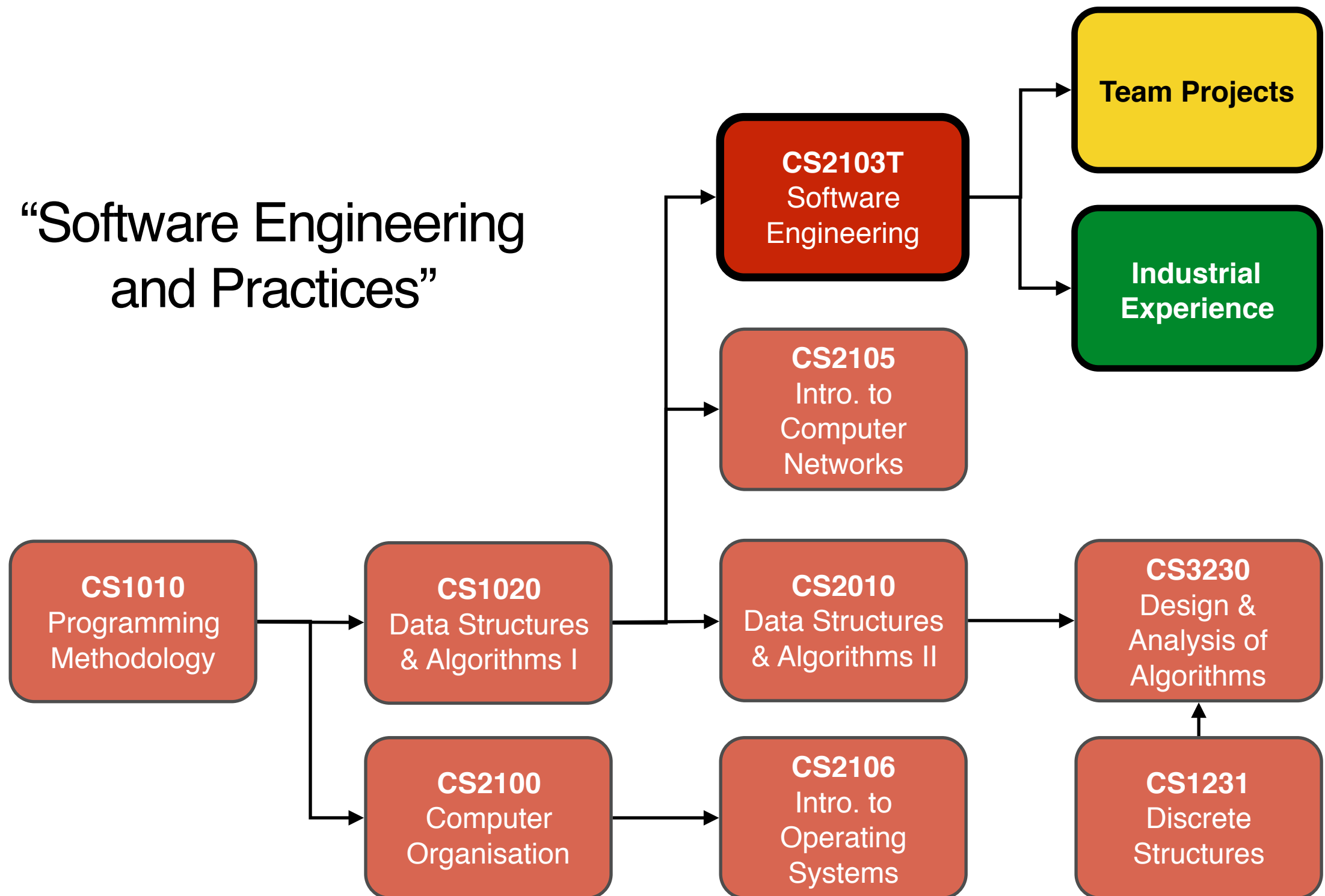


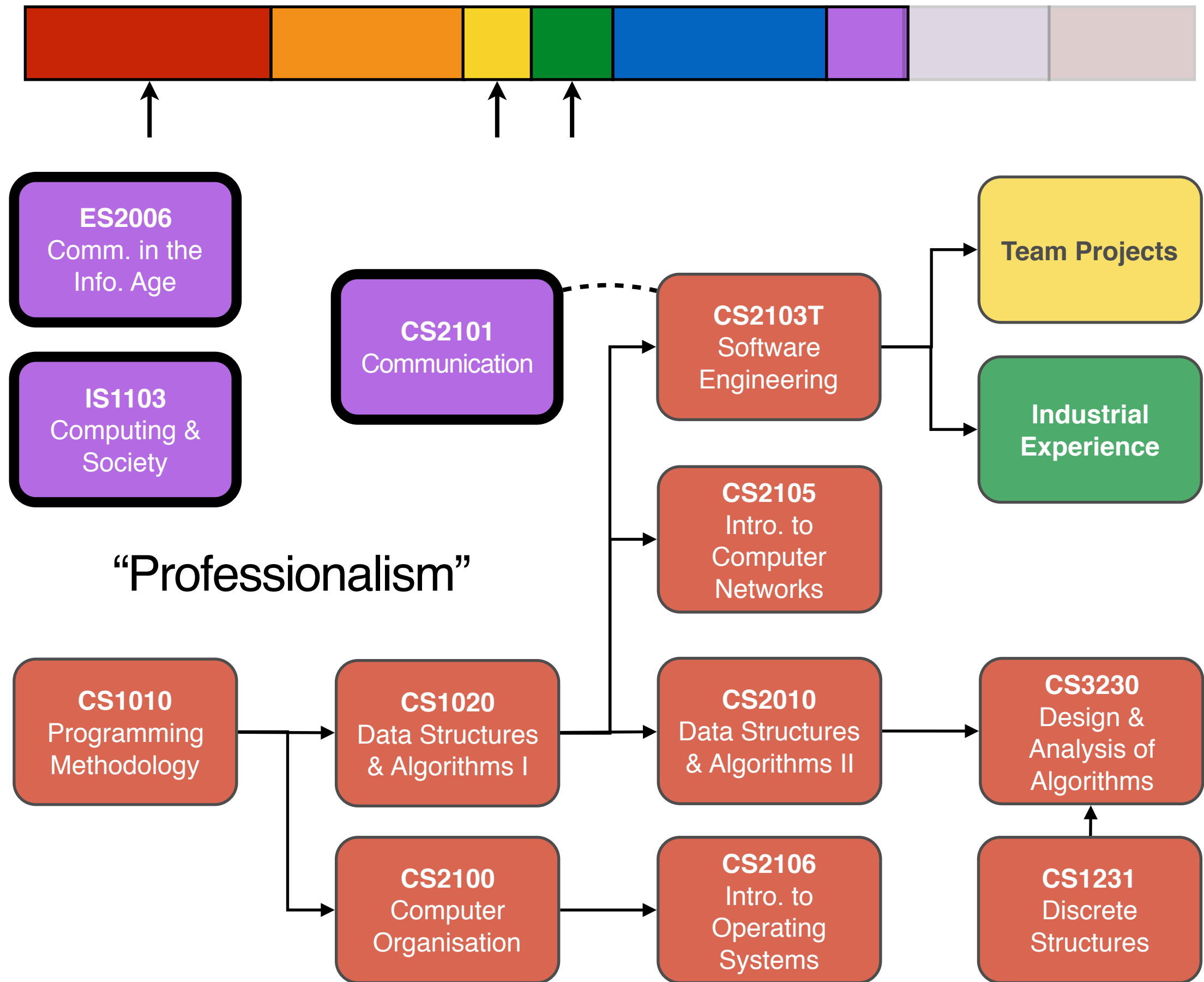
“Theoretical Foundation”

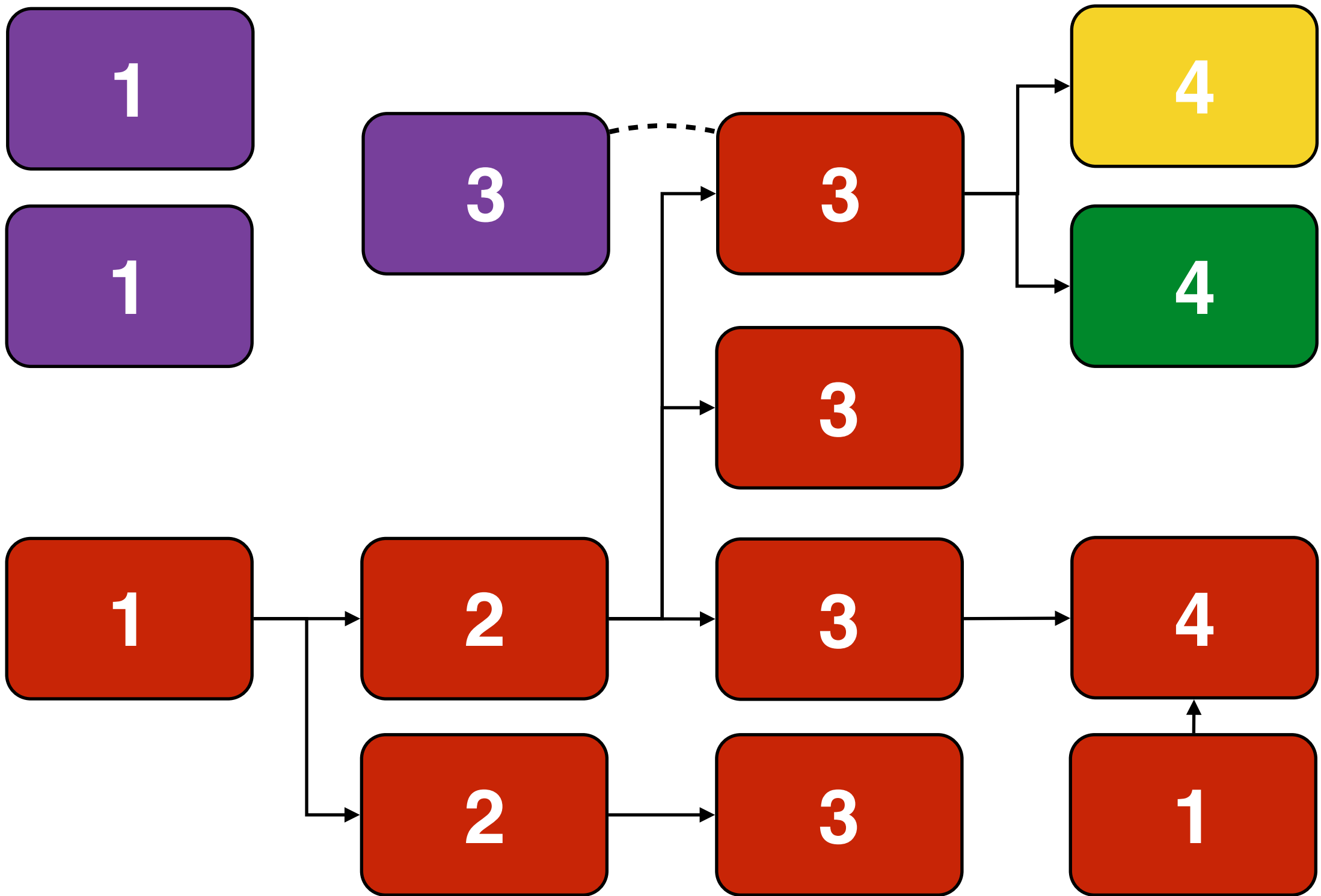
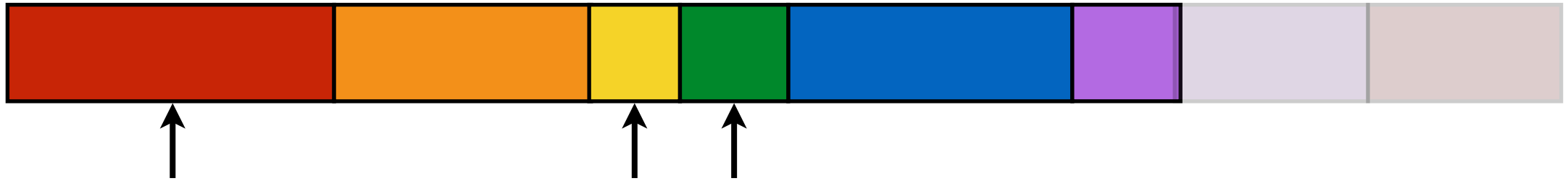




“Software Engineering and Practices”

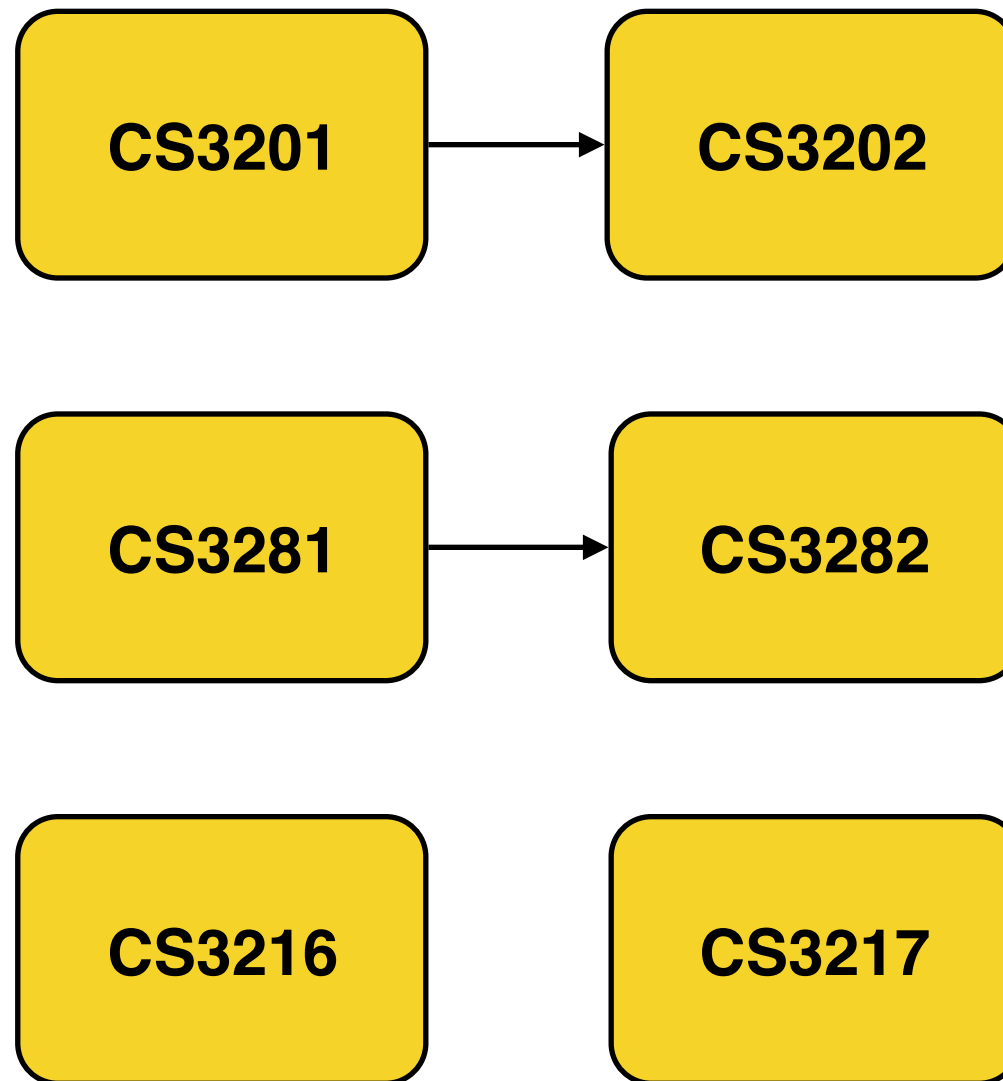


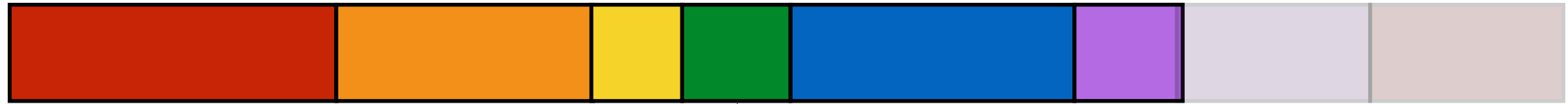




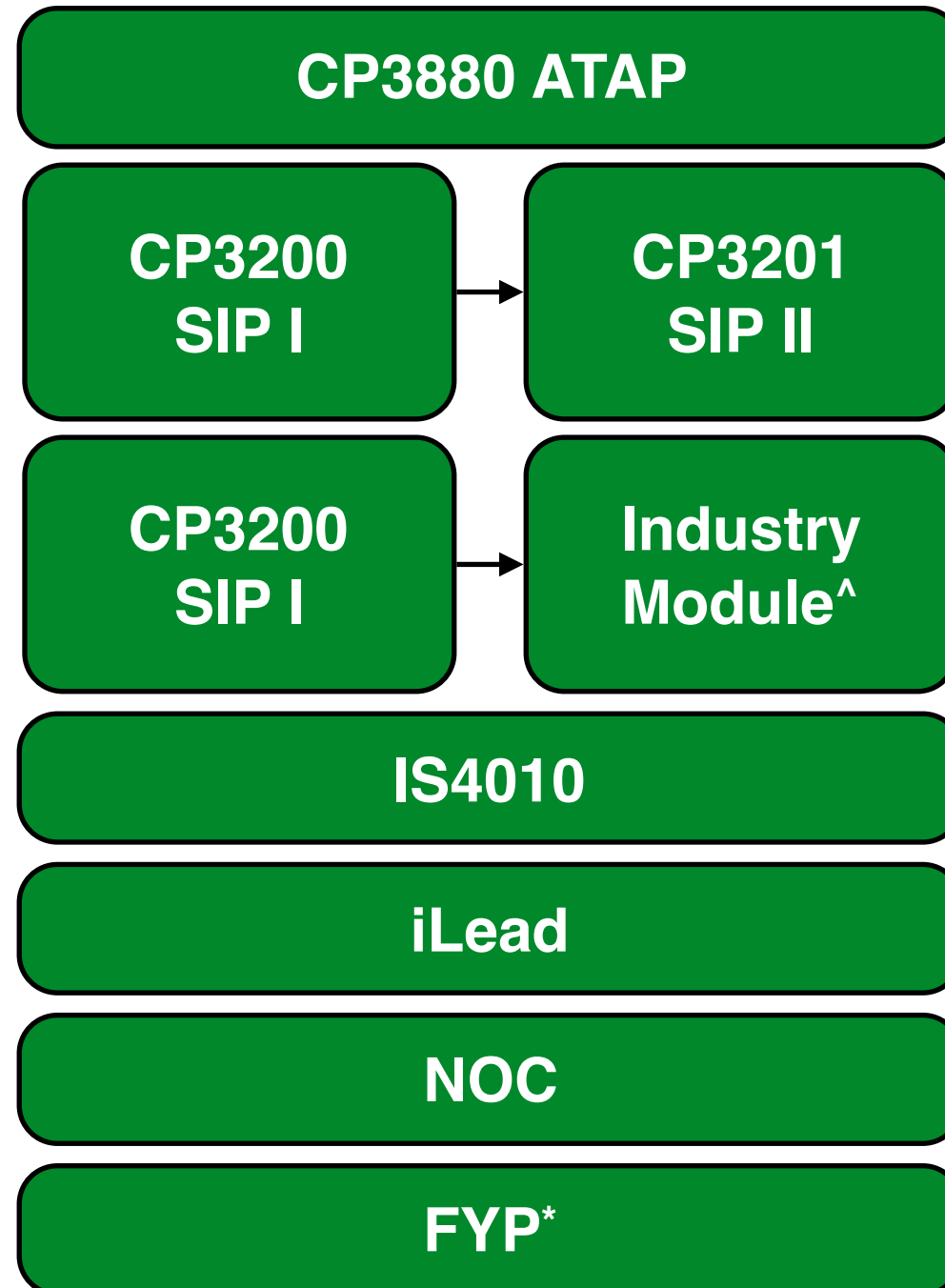


↑
Team Projects





Industrial Experience





Math and Science

MA1301
Introductory
Mathematics

or

**A-Level
Mathematics**

MA1521
Calculus for
Computing

MA1101R
Linear Algebra I

ST2334
Probability and
Statistics

or

ST2131
Probability

&

ST2132
Mathematical
Statistics

PC1221
Fundamental of
Physics I

or

PC1222
Fundamental of
Physics II

or

**A-Level
Physics**

MA2213 Numerical Analysis I
MA2214 Combinatorics and Graph
ICM1121 Organic Chemistry I
CM1131 Physical Chemistry I
CM1417 Fund. of Chemistry
LSM1301 General Biology
LSM1302 Genes and Society
PC1221 Fundamental of Physics I
PC1222 Fundamental of Physics II
PC1141 Physics I
PC1142 Physics II
PC1143 Physics III
PC1144 Physics IV
PC1432 Physics IIE

pick 2*

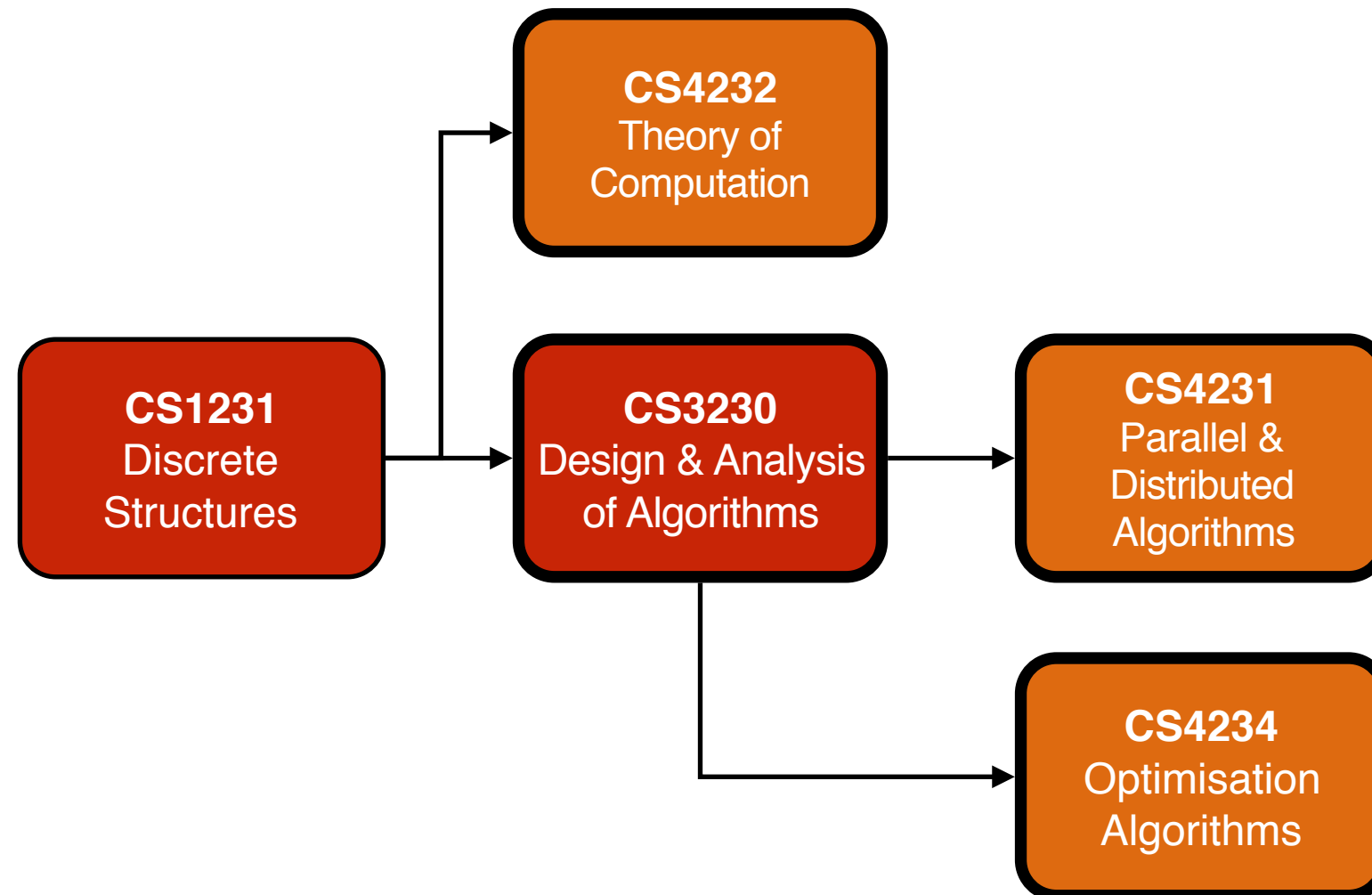


Breadth & Depth

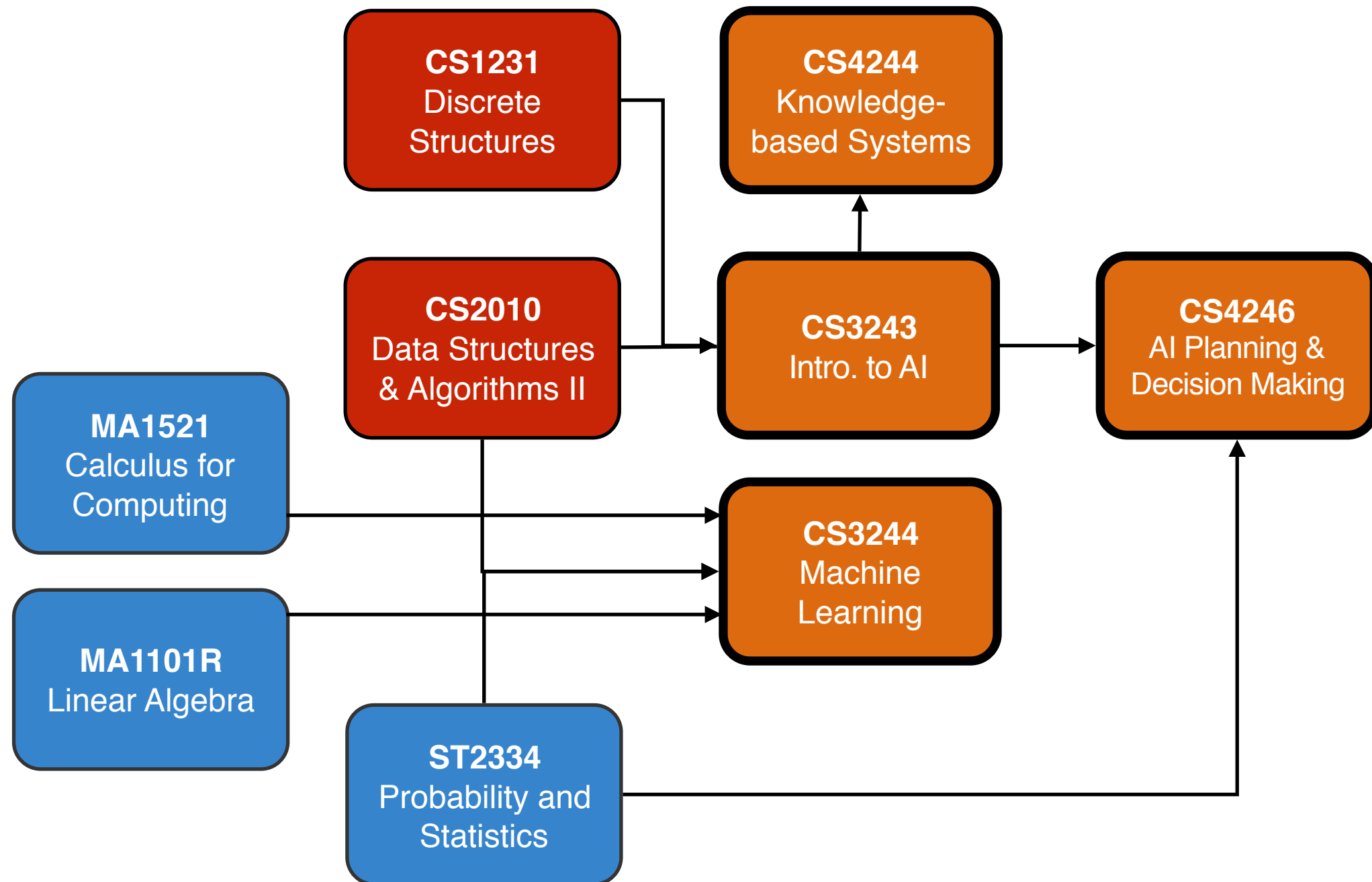
Complete \geq **12** MCs at Level-4000 or above

Satisfy at least one CS Focus Area: by completing three modules in Area Primaries (at least one at Level-4000 or above)

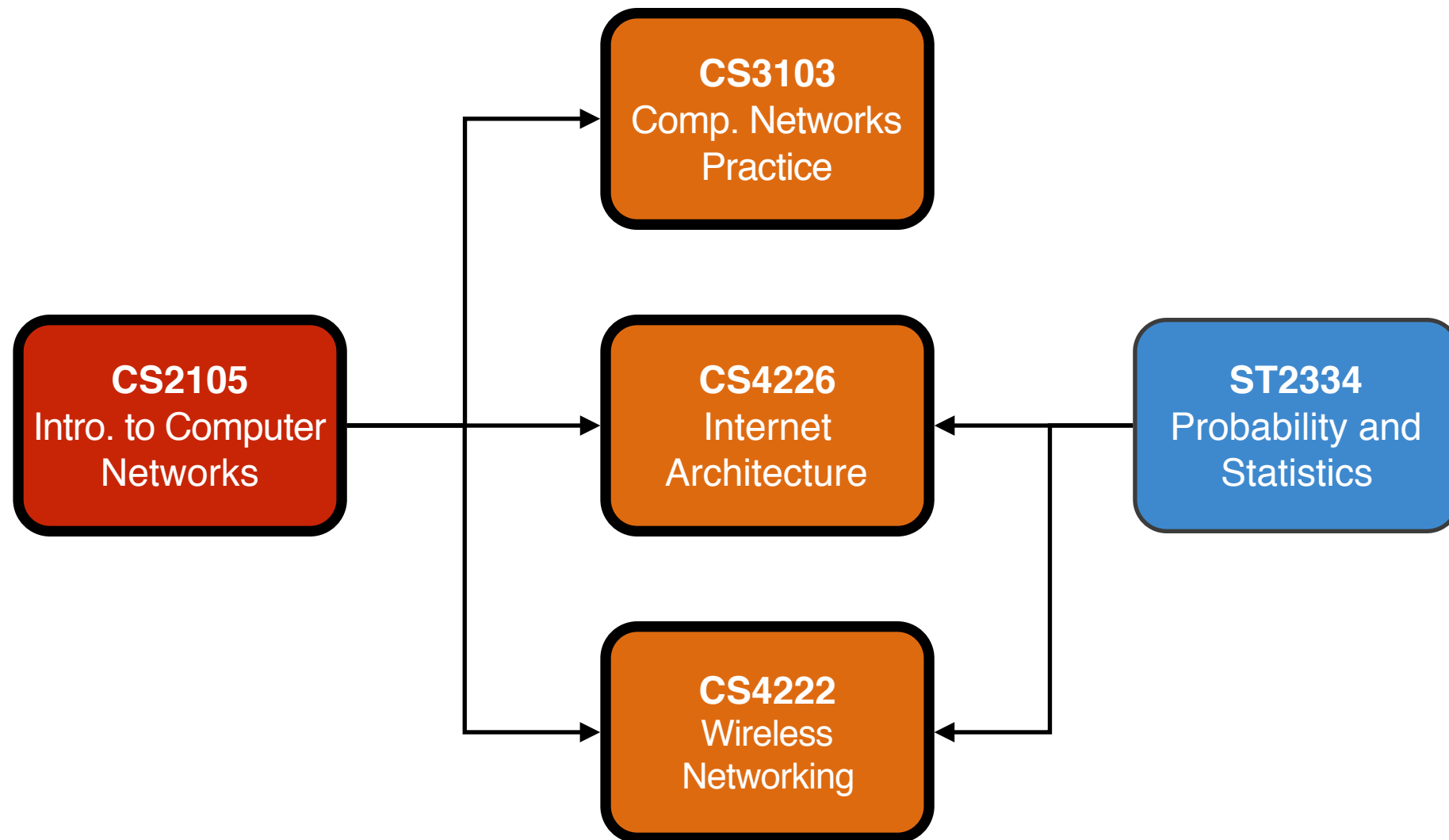
Algorithms & Theory



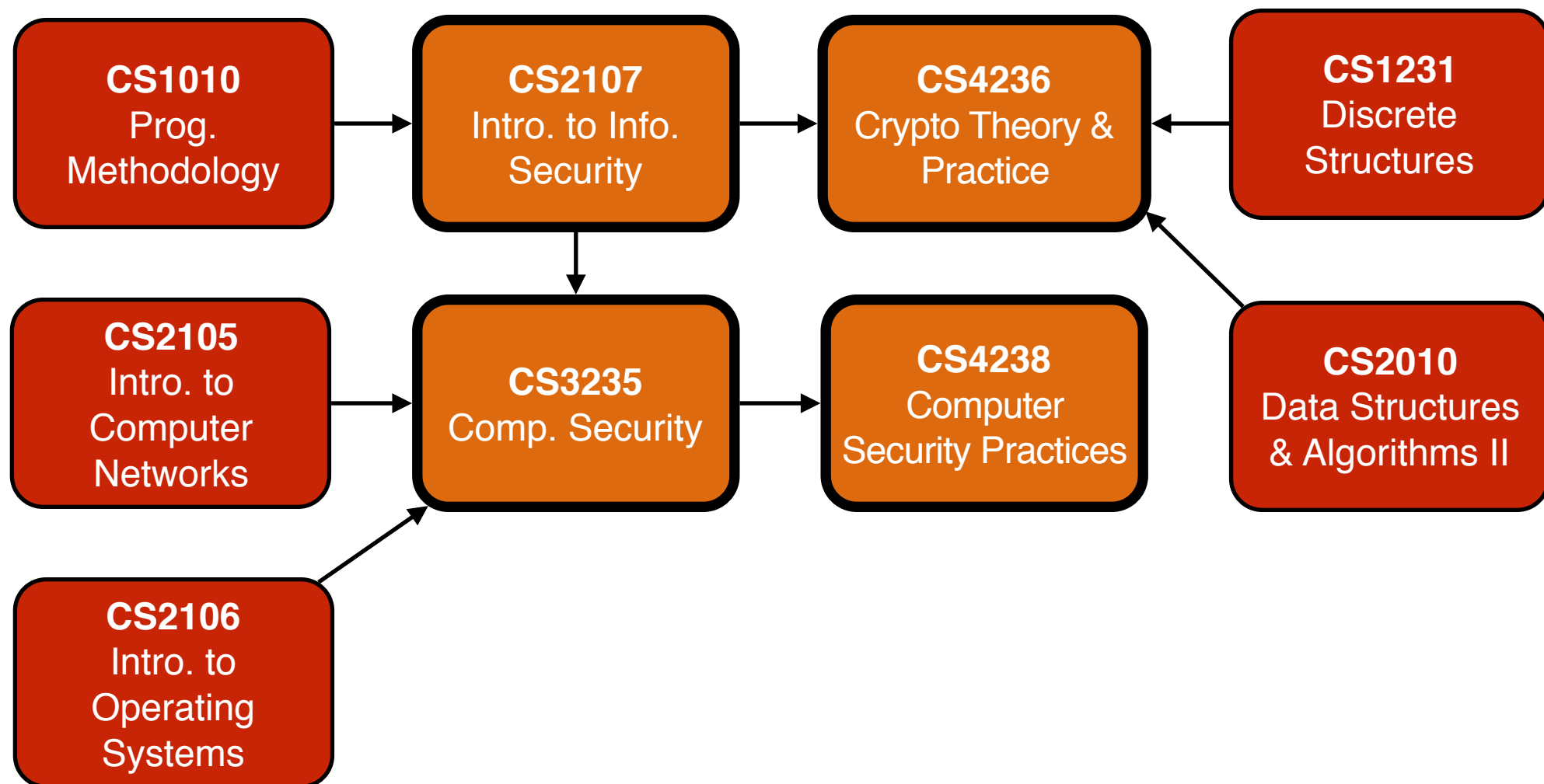
Artificial Intelligence



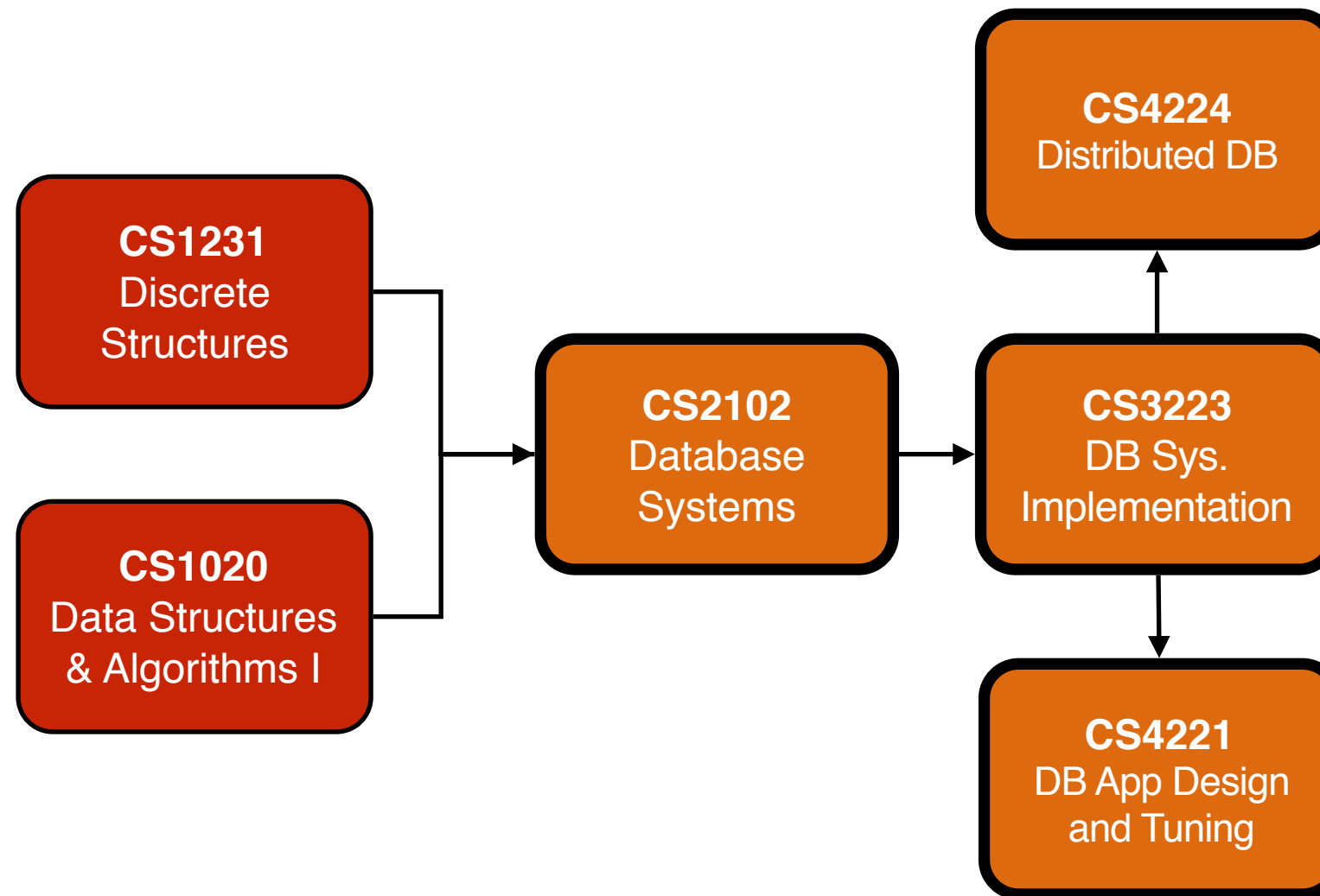
Computer Networks



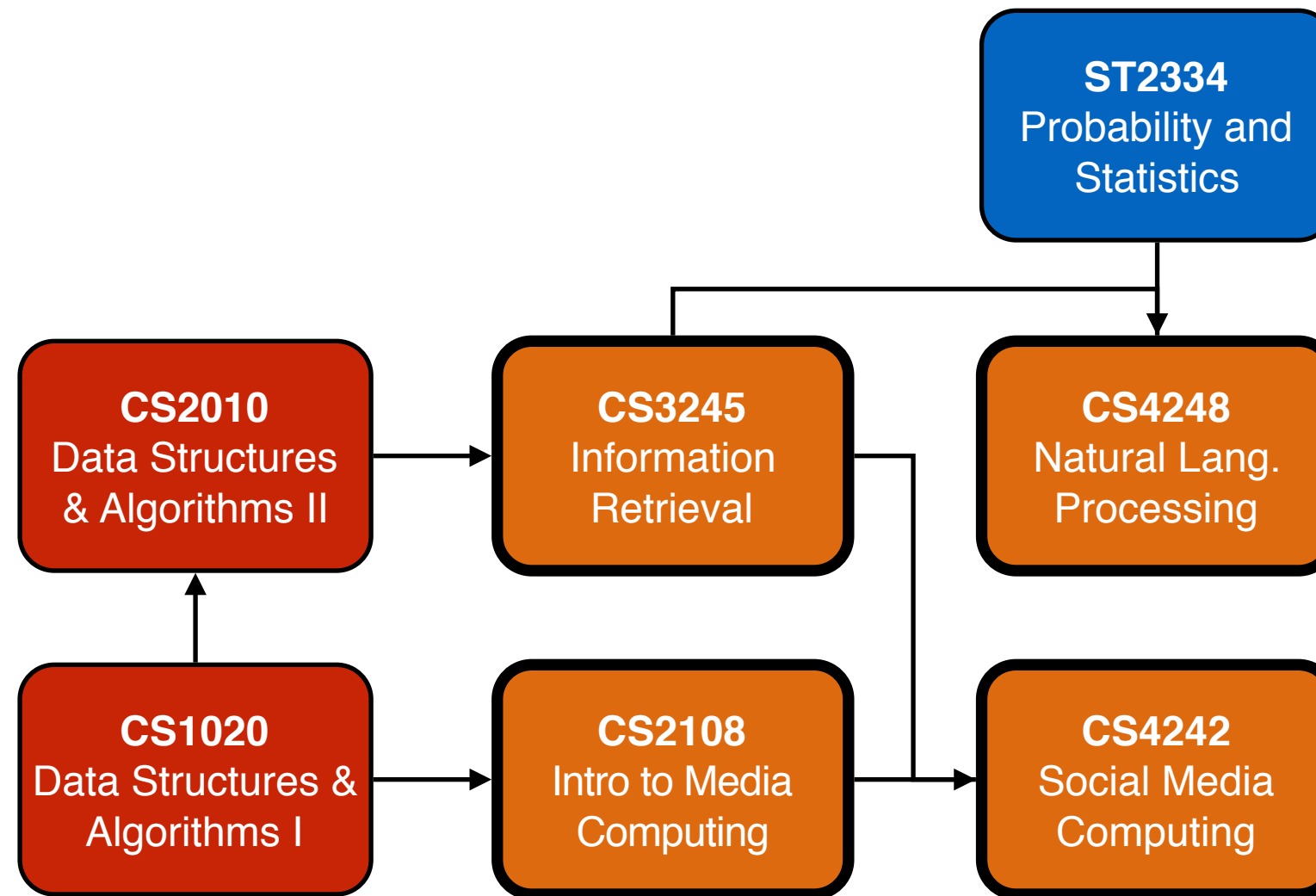
Computer Security



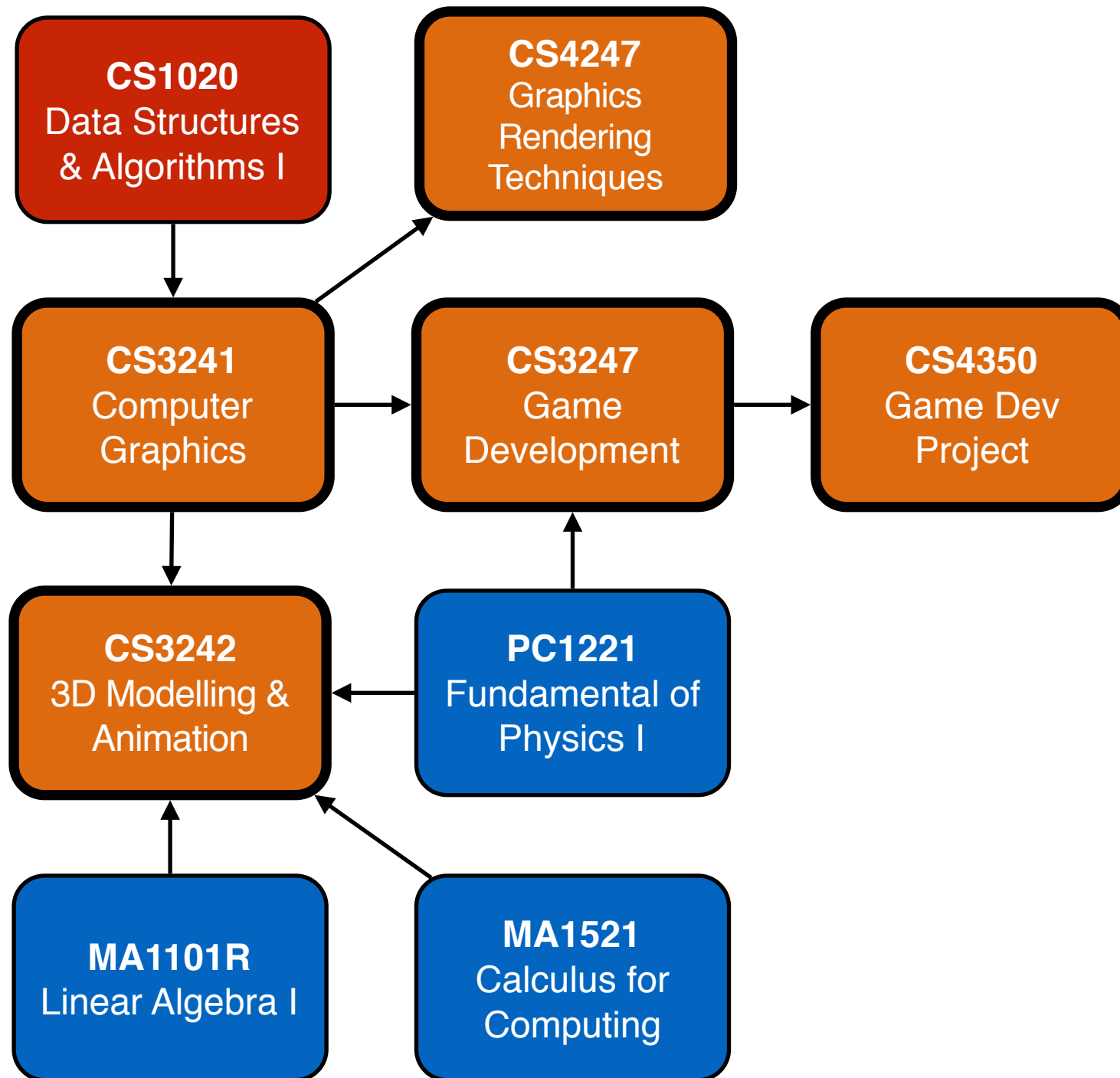
Database Systems



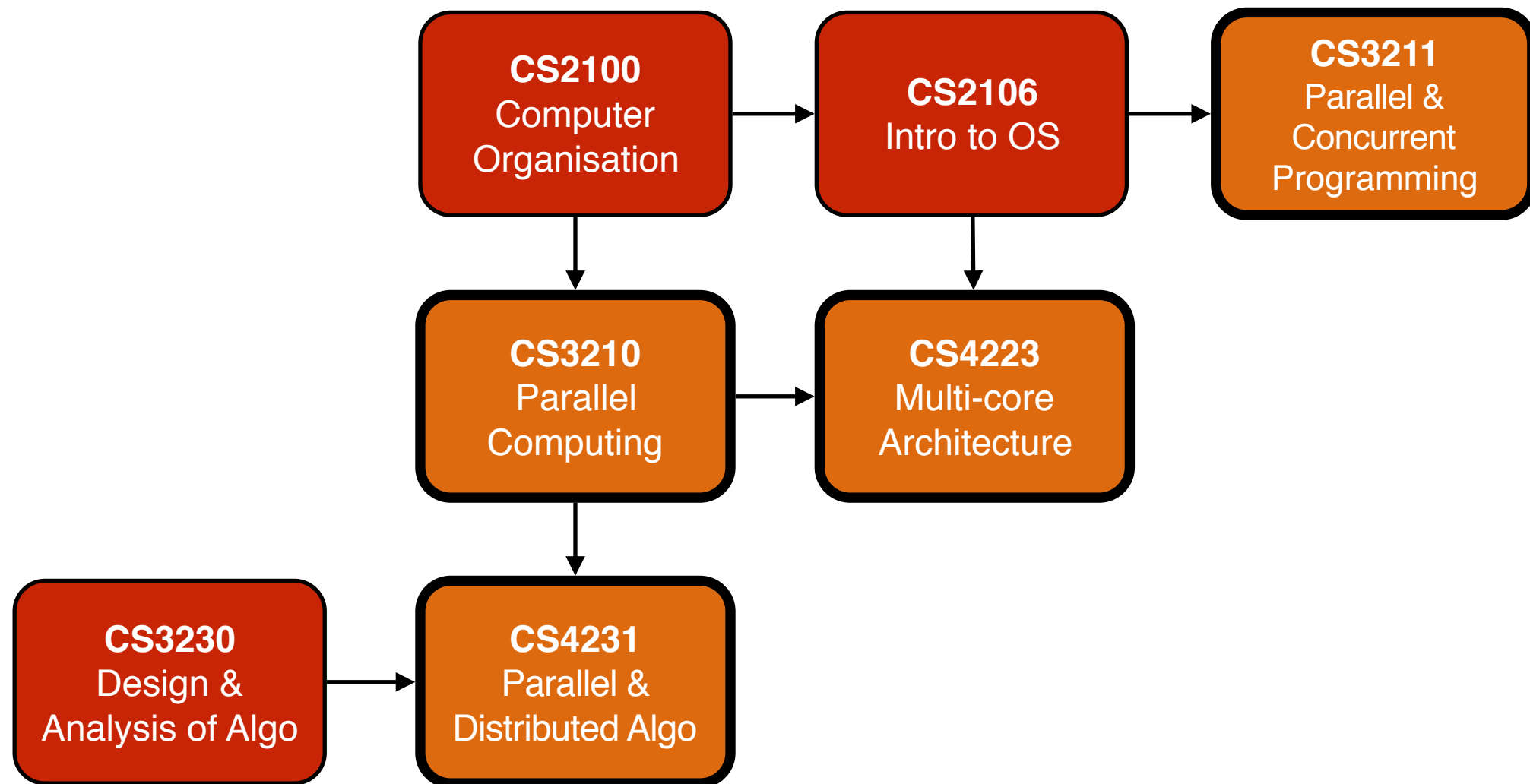
Multimedia Information Retrieval



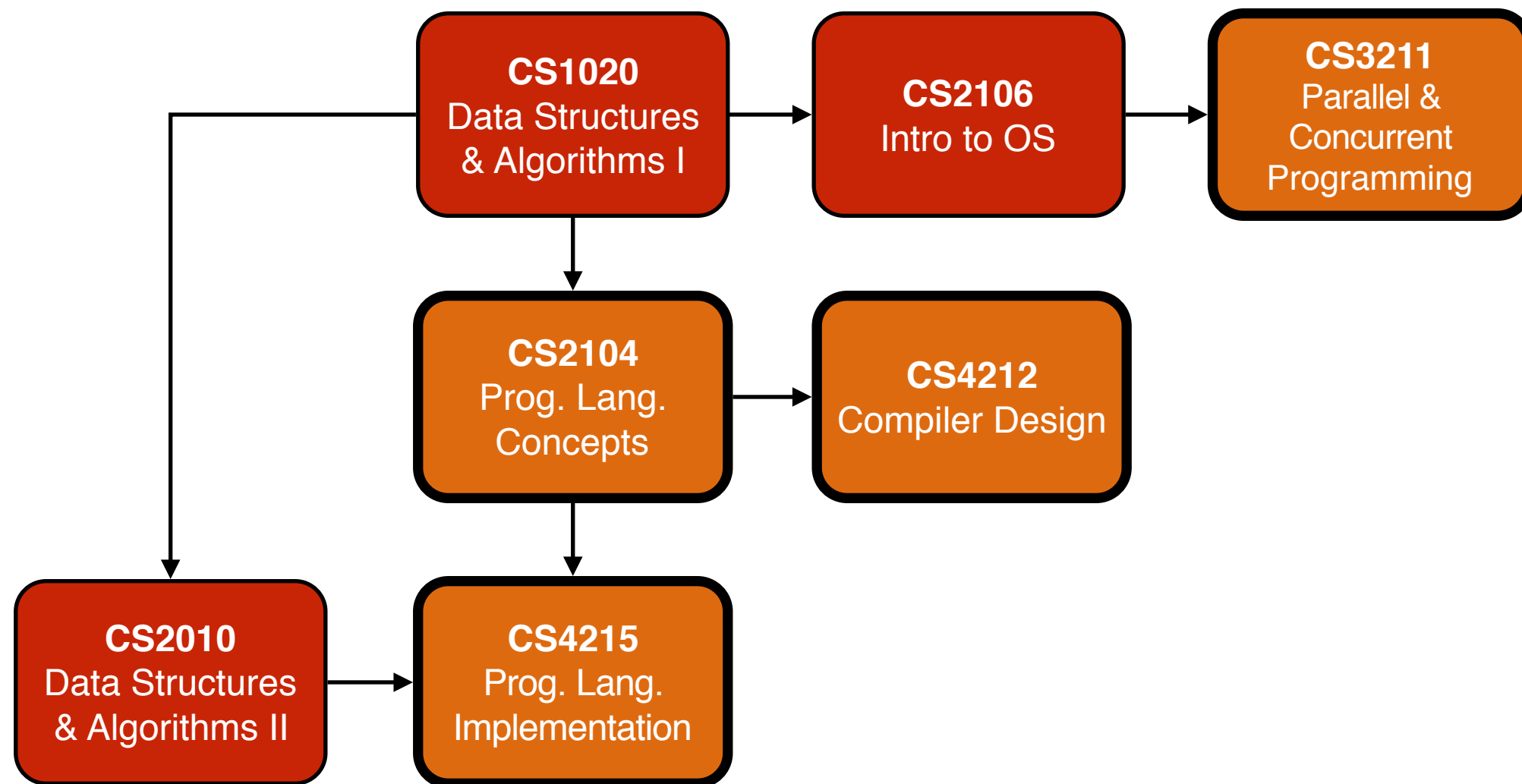
Computer Graphics & Games



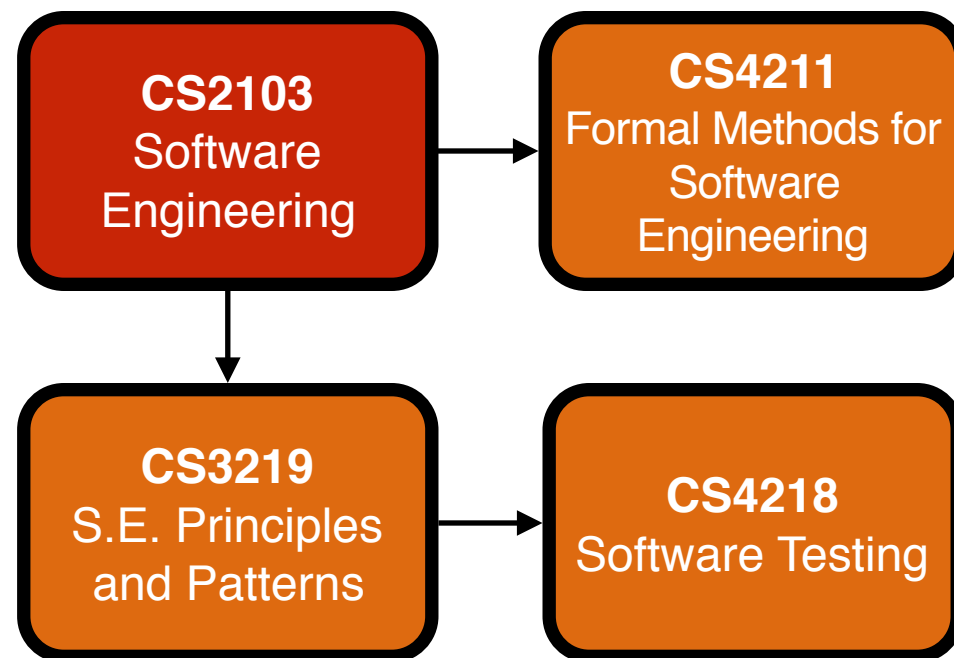
Parallel Computing



Programming Languages



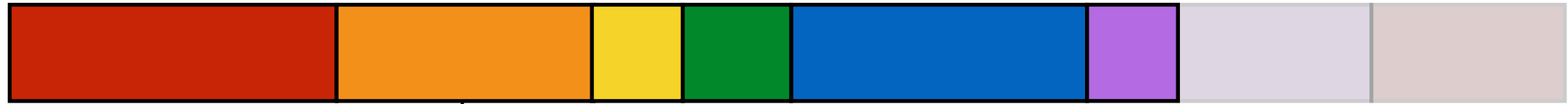
Software Engineering



Focus Area Electives

Each area has a list of electives for students who wants to learn more after meeting the focus area requirements

http://www.comp.nus.edu.sg/undergraduates/cs_cs_focus.html



Breadth & Depth

Complete \geq **12** MCs at Level-4000 or above

Satisfy at least one CS Focus Area: by completing three modules in Area Primaries (at least one at Level-4000 or above)

BComp(CS)
Study Planning
(cohort 16/17)

(A Rough Guideline)

Year 1

IS1103
Computing &
Society

CS1010
Programming
Methodology

CS1020
Data Structures
& Algorithms I

CS2100
Computer
Organisation

CS1231
Discrete
Structures

+ ULR/UE + Math + Sci

“The Basic Foundation”

how to solve basic computing problems through programming; how does a computer work; basic computing math; ethical/legal/social issues on computing

Year 2

CS2101
Communication

CS2103T
Software
Engineering

CS2105
Intro. to Comp.
Networks

CS2106
Intro. to
OS

CS2010
Data Structures
& Algorithms II

ES2006
Communication

CS3230
D&A of
Algorithms

+ ULR/UE + Math + Focus Area Basic

“The CS Core”

how to deal with complex systems and software;
advance algorithms and data structures;
develop soft skills

Year 3

**Industrial
Experience**

**Team
Projects**

+ ULR/UE + Math + Sci + Focus Area Primaries

“The Practical Year”

apply knowledge to projects, internships, NOC;
drilling deeper into focus areas

Year 4 + ULR/UE + Math + Sci + Focus Area

“Choose Your Own Adventure”

round up your training by pursuing advanced
modules or projects of your interests

BComp(CS)
Degree Requirement
(cohort 16/17)

Turing Programme von Neumann Programme

Turing Programme

for students who like to tackle
technically challenging (possible
fundamental) problems

von Neumann Programme

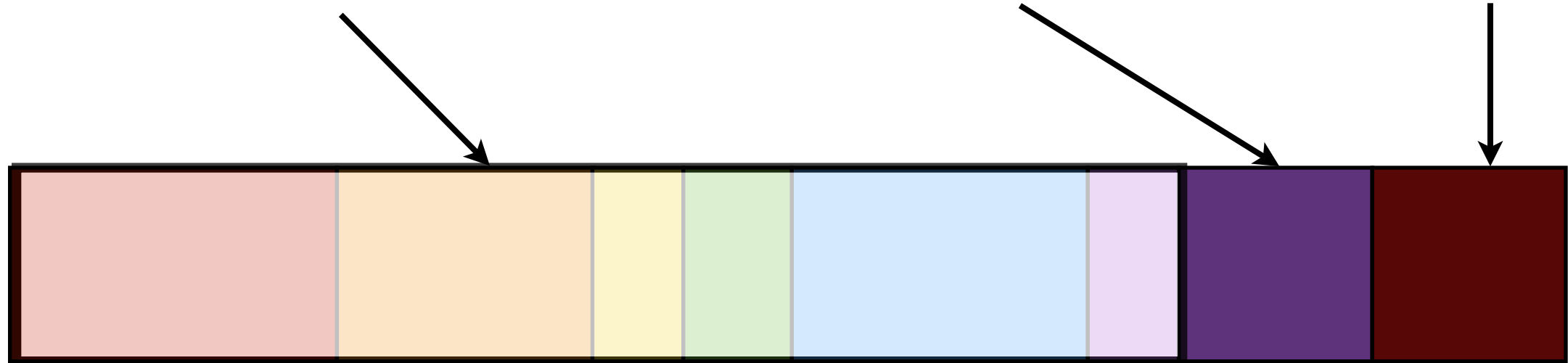
for students who like to solve
complex, real-world, computing
problems

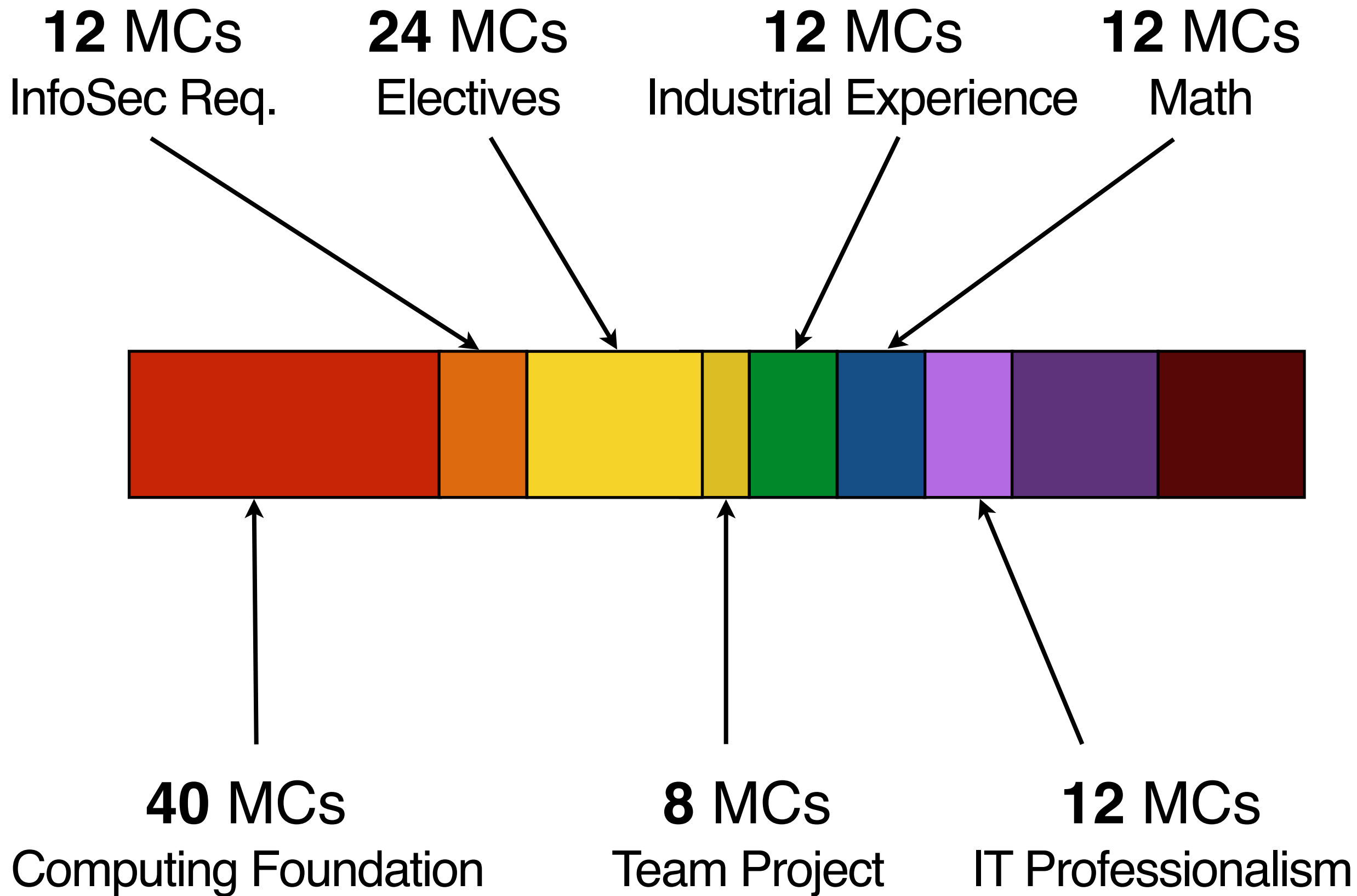
BComp(InfoSec)
Degree Requirements
(cohort 16/17)

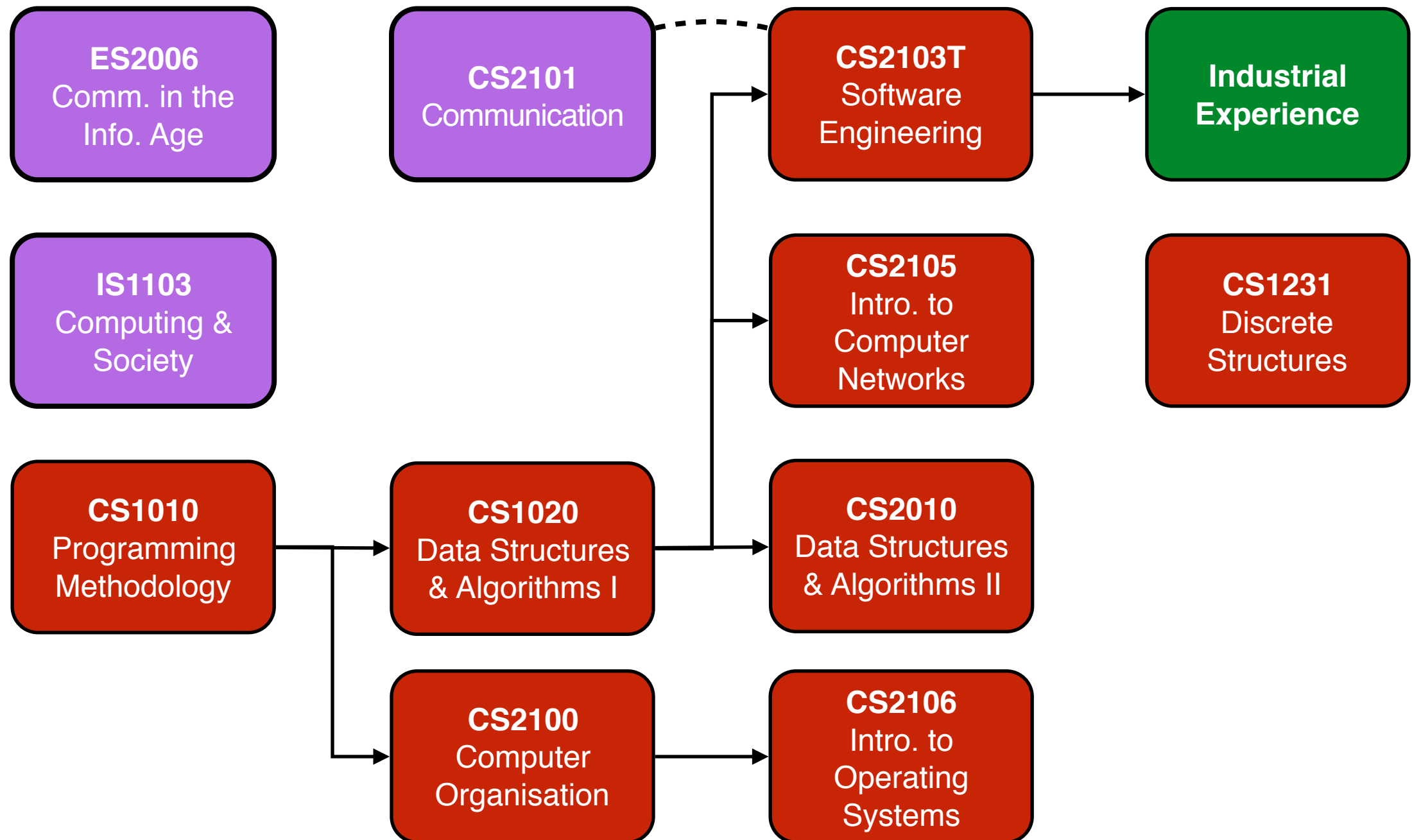
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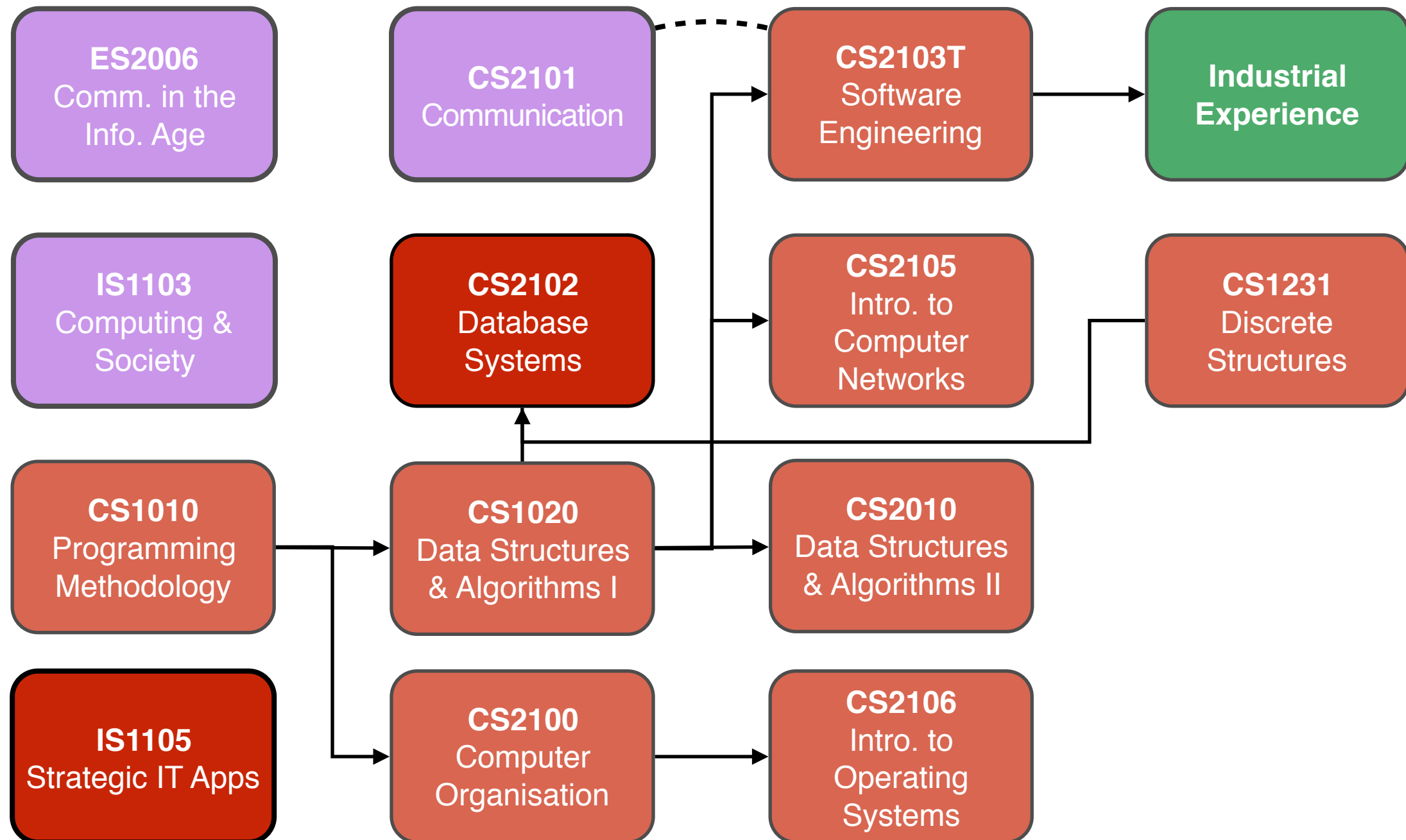
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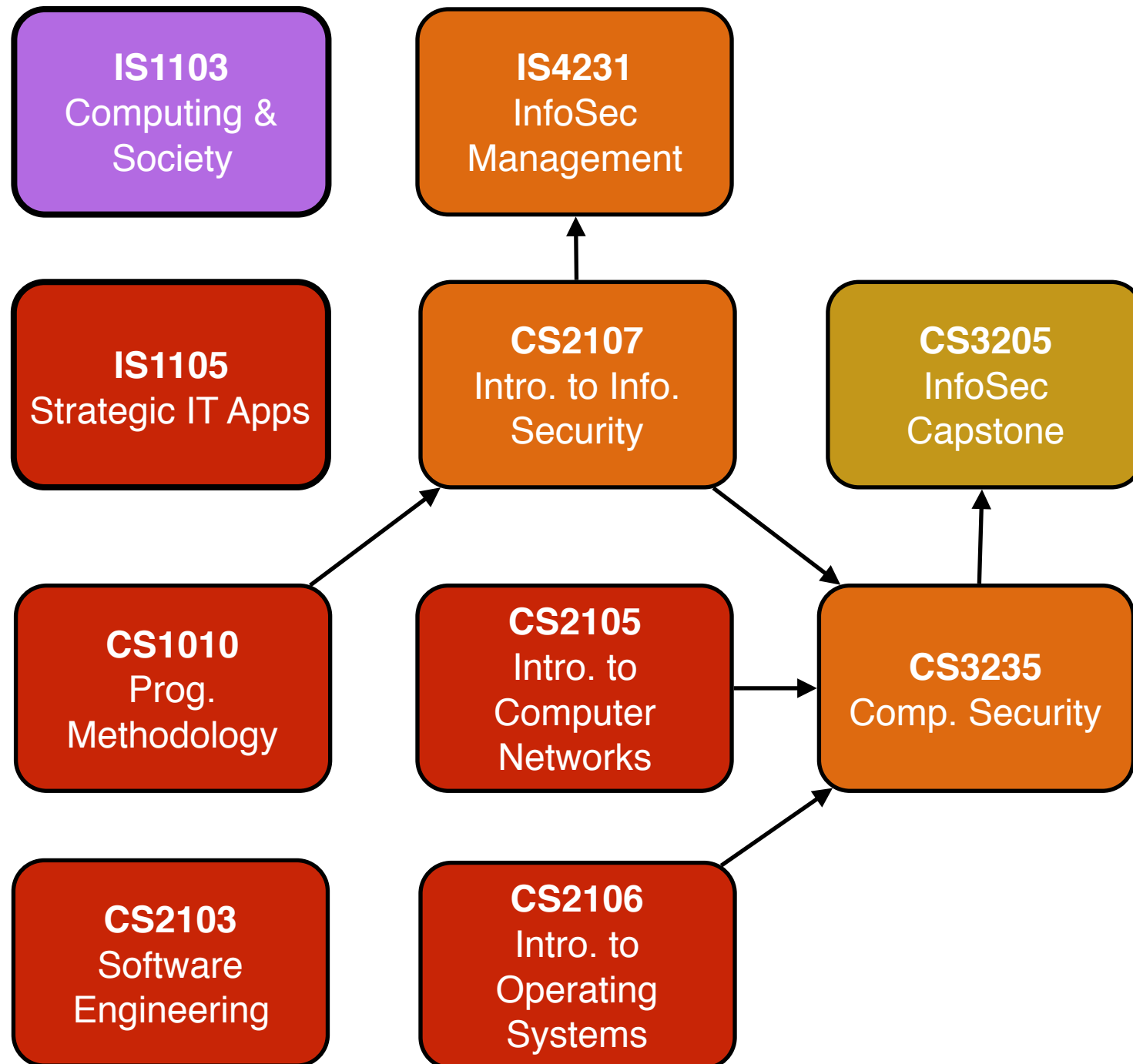
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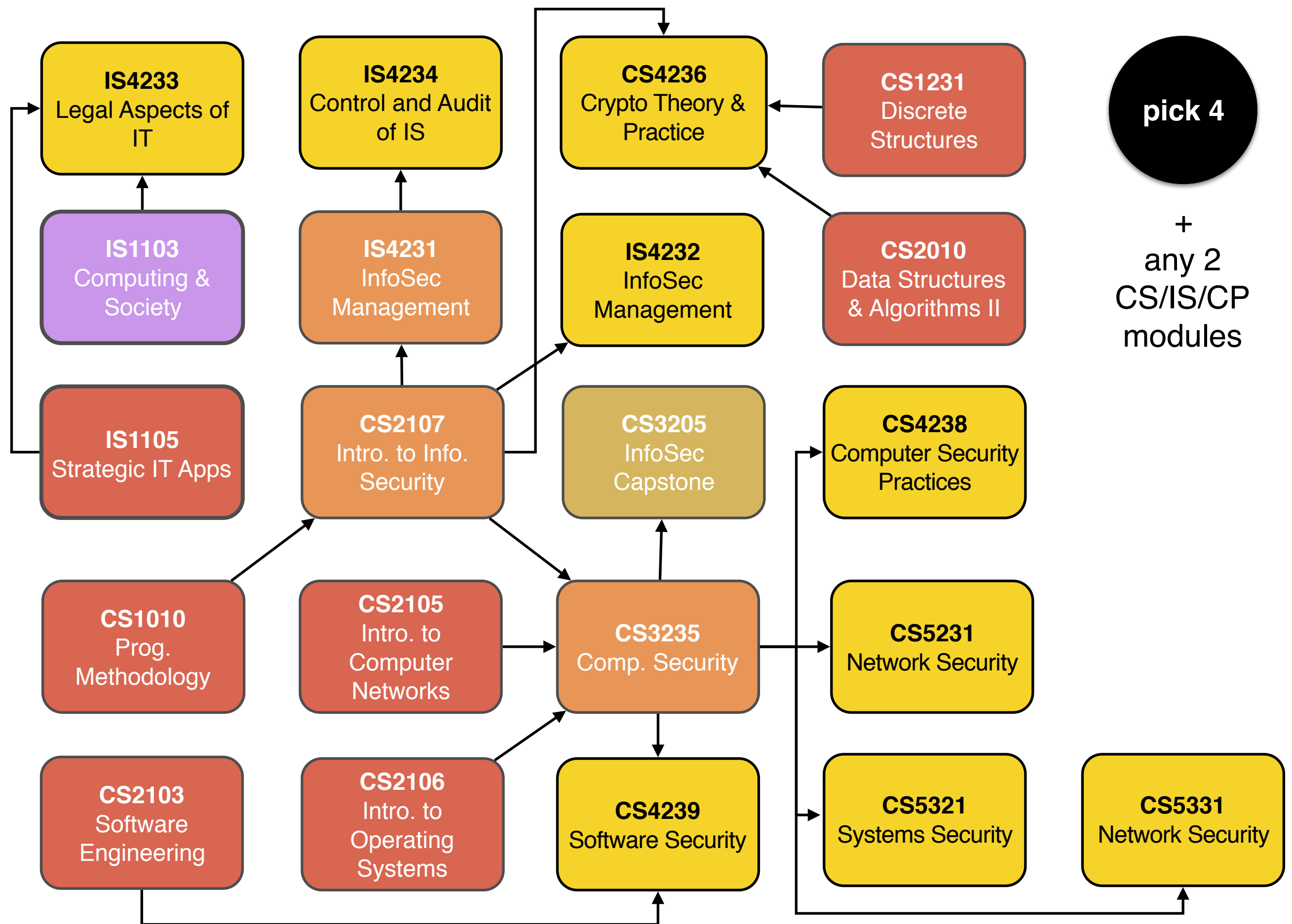


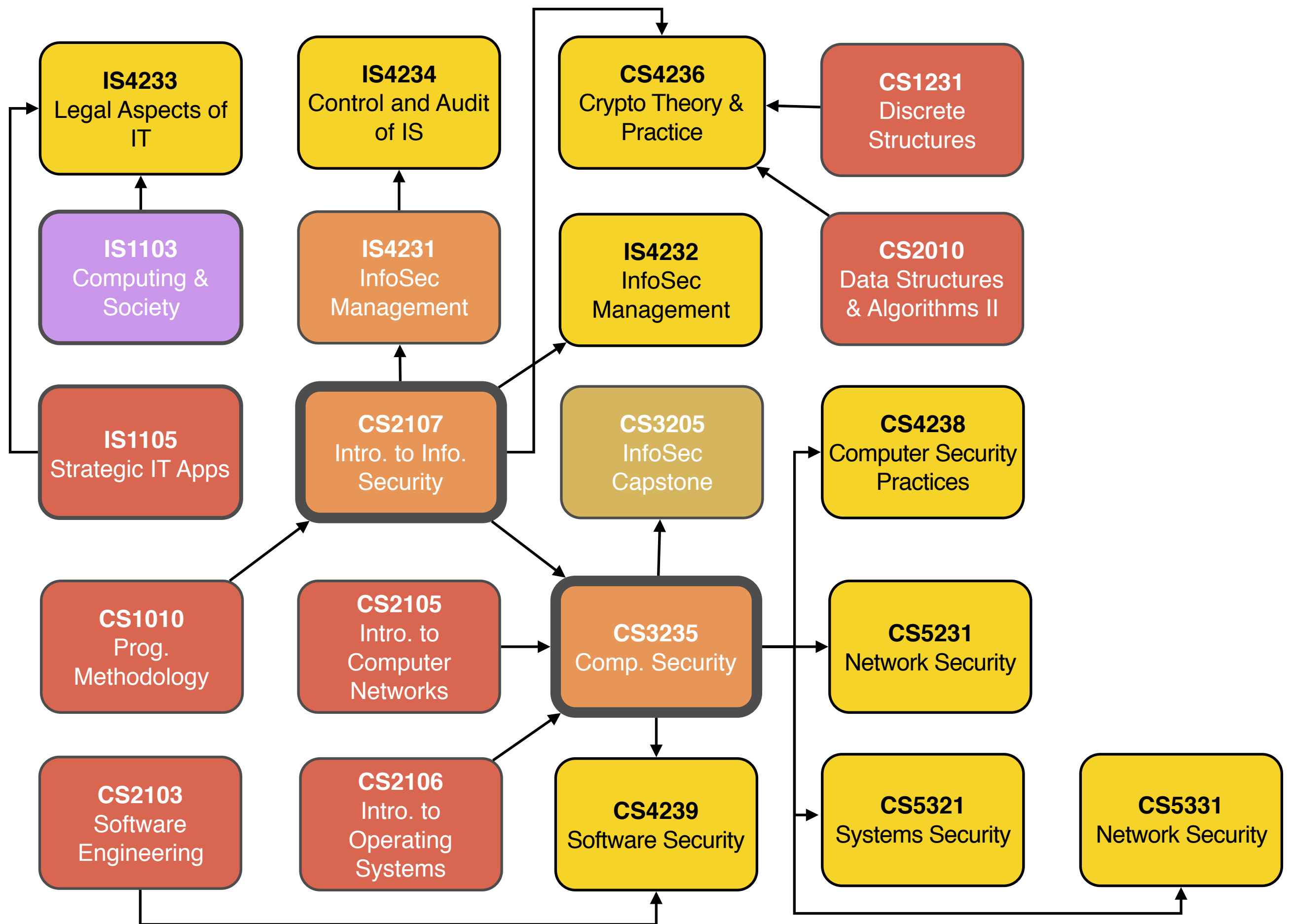














Math

MA1301
Introductory
Mathematics

or

**A-Level
Mathematics**

MA1521
Calculus for
Computing

ST2334
Probability and
Statistics

MA1101R
Linear Algebra I

9 Tips for Study Planning

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<https://www.flickr.com/photos/fanz/160696504>

1.

**Know Your Degree
Requirements
(including updates)**

2.

**Talk To Your Mentor /
Academic Advisor / UG
Office / Curriculum Chair**

3.

**Refer to Study
Planner Online**

4.

**Take Lower Level
Modules Early**

5.

Make Friends

6.

Keep Options Open

7.

Plan Early

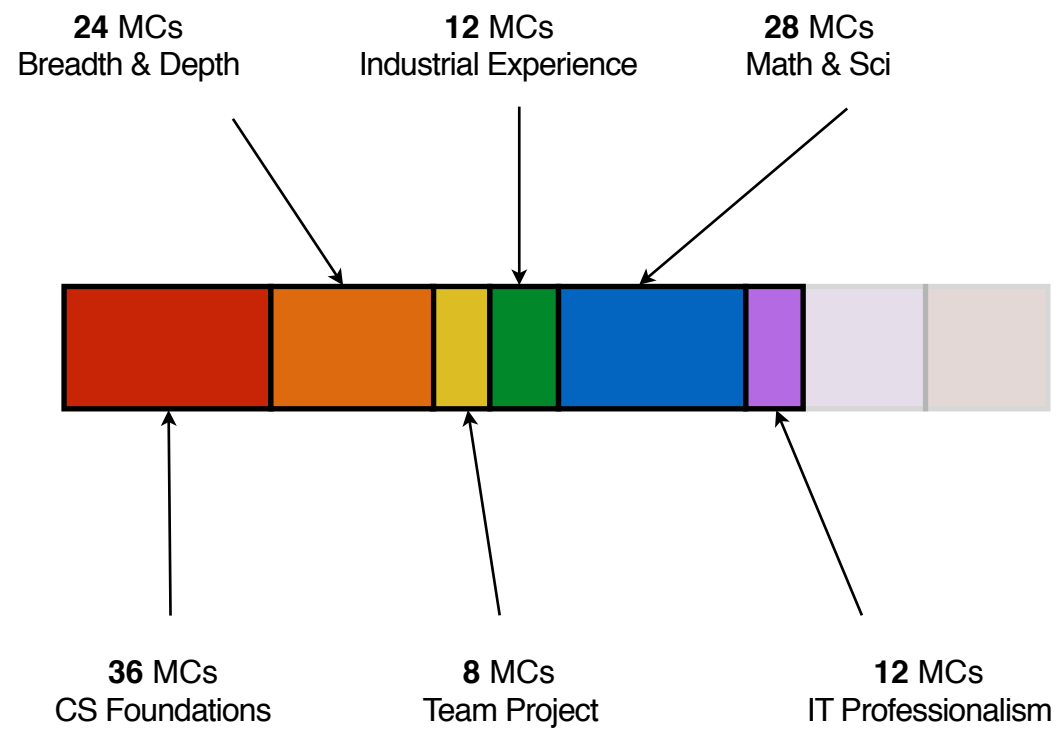
8.

Do Your Internship Early

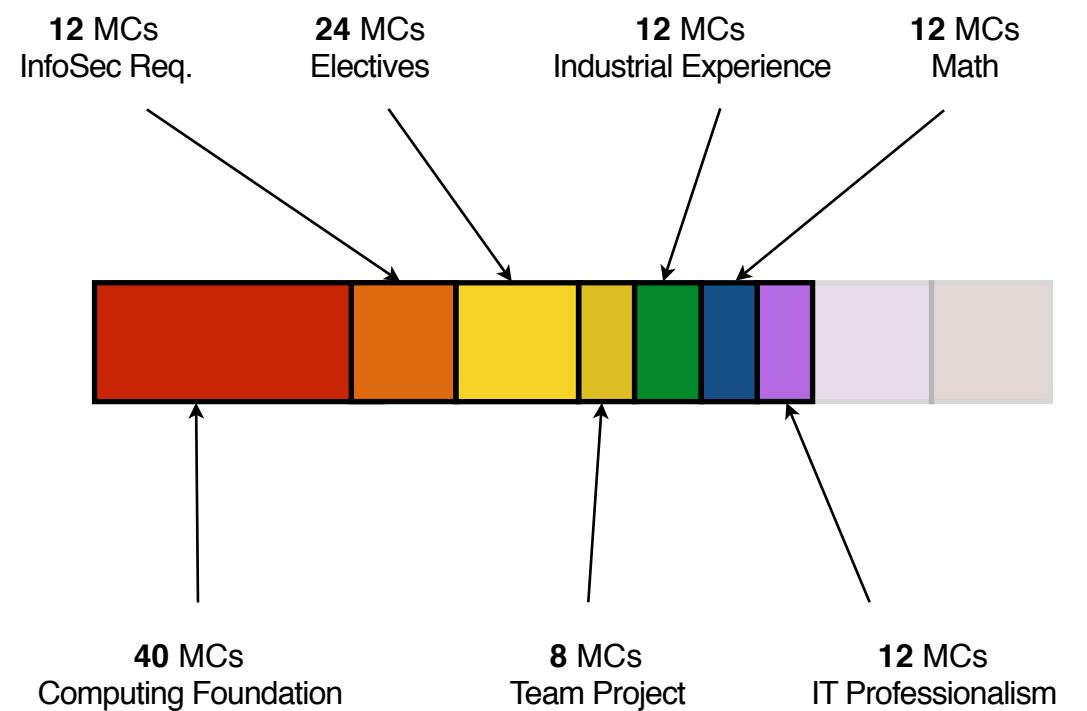
9.

Challenge Yourself

Q&A



BComp(CS)



BComp(InfoSec)