

It was great hands on work! It was my first time, so I got a have of things now! There were some things I could not figure out but the slides and google helped a lot. I was stuck on some situations for a little bit but then I realized my mistakes. It was good experience testing it with different scenarios as well!

The most important concept I learned was how to write to a file. I also learned that "a" is to continue the file, and "w" overwrites the file. First I created the program and made sure to test it through out every decent change I made. I created the function for the random int generator, variables, and a while loop in main. After I had the game working perfectly, I added the file output code as well. I wanted to do that at the end because I wanted to make sure there were no flaws before I added file output. I also made sure the file output continues instead of overwriting.