

# SINGAPORE POLYTECHNIC

## ET0096 SEM SAMPLE ANSWERS:

### Section A

A1 When  $N=4$ ,  $k$  for  $k = 0, 1, 2$  and  $3$ ,  $x(n) = \{0, 1, 1, 2\}$

see pages 170 to 174

$$X(k) = \sum_{n=0}^3 x(n) e^{-j \frac{2\pi kn}{4}}$$

$$= x(0) + x(1) e^{-j \frac{2\pi k}{4}} + x(2) e^{-j \frac{4\pi k}{4}} + x(3) e^{-j \frac{6\pi k}{4}}$$

$$X(0) = x(0) + x(1) + x(2) + x(3) = 0 + 1 + 1 + 2 = 4$$

$$X(1) = x(0) + x(1) e^{-j \frac{2\pi \times 1}{4}} + x(2) e^{-j \frac{4\pi \times 2}{4}} + x(3) e^{-j \frac{6\pi \times 1}{4}}$$

$$= x(0) + x(1) e^{-j \frac{\pi}{2}} + x(2) e^{-j\pi} + x(3) e^{-j \frac{3\pi}{2}}$$

$$= 0 + 1 \times (-i) + 1 \times (-1) + 2 \times (i) = -1 + i$$

A2  $y(n) = \{2, -4, 5, -3, 1\}$

see page 132, ex 3.5

$$Y(z) = 2 - 4z^{-1} + 5z^{-2} - 3z^{-3} + z^{-4}$$

And impulse response  $h(n) = \{1, -1, 1\}$

$$H(z) = 1 - z^{-1} + z^{-2}$$

$$X(z) = Y(z)/H(z)$$

$$X(z) = 2 - 2z^{-1} + z^{-2}$$

$x(n) = \{2, -2, \dots\}$  The first two terms

A3 (a)  $x(n) = 20 \sin(0.25\pi n) u(n)$  see page 126, Table 3.1

$$X(z) = \frac{20 \sin(0.25\pi) z^{-1}}{1 - 2z^{-1} \cos(0.25\pi) + z^{-2}} \text{ Or equivalent}$$

(b)  $y(n) = e^{-0.2n} \sin(0.3\pi n) u(n)$ ,  $Y(z) = \frac{e^{-0.2} \sin(0.3\pi) z^{-1}}{1 - 2e^{-0.2} \cos(0.3\pi) z^{-1} + e^{-0.4} z^{-2}}$

- A4 A linear time invariant system's response to a unit step function is given as  $y(n) = e^{-n}u(n)$ . See page 101, Q2-12

$$x(n) = u(n-1), \quad y(n-1) = e^{-(n-1)}u(n-1)$$

$$\text{Input, } x(n) = u(n) - u(n-1) = \delta(n),$$

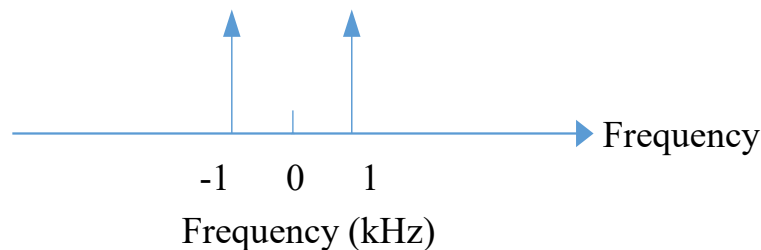
$$\text{Impulse response, } y(n) = h(n) = e^{-n}u(n) - e^{-(n-1)}u(n-1)$$

$$\text{For } n=0, h(0) = e^{-0}u(0) - e^{-(0-1)}u(0-1) = 1 \times 1 - 1 \times 0 = 1$$

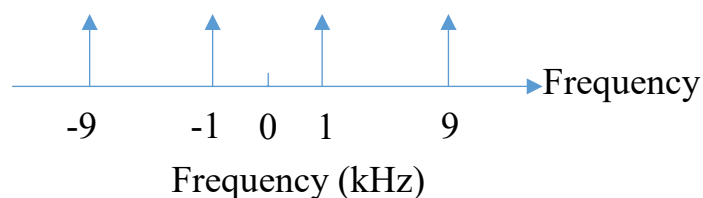
$$\begin{aligned} n=1, h(1) &= e^{-1}u(1) - e^{-(1-1)}u(1-1) = e^{-1} \times 1 - 1 \times 1 \\ &= e^{-1} - 1 = -0.6321 \end{aligned}$$

$$\begin{aligned} n=2, h(2) &= e^{-2}u(2) - e^{-(2-1)}u(2-1) = e^{-2} \times 1 - e^{-1} \times 1 \\ &= e^{-2} - e^{-1} = -0.2325 \end{aligned}$$

- A5 (a) 1 kHz  
(b)



- (c)



A6 (a)  $Y(z) = X(z) + 3 z^{-1} Y(z)$  see pages 148 and 151

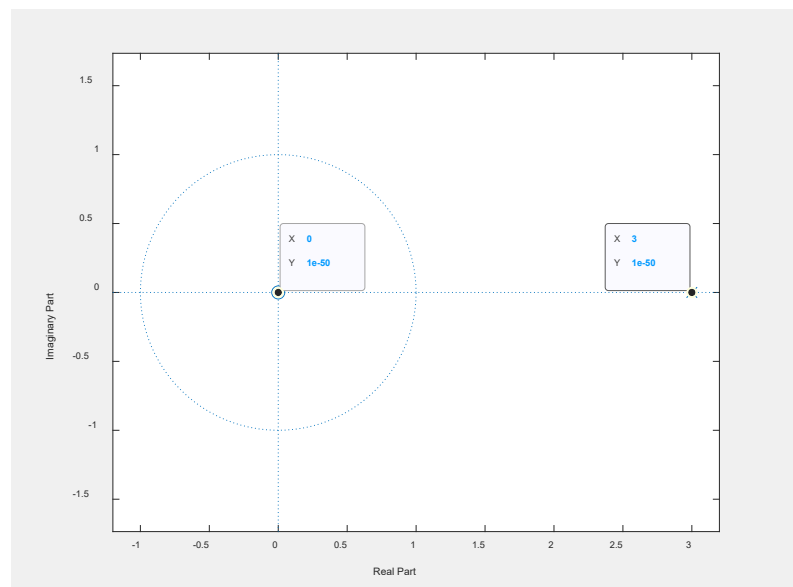
$$H(z) = 1/(1 - 3 z^{-1}) = \frac{1}{(1 - 3z^{-1})} \quad \text{see page 126, Table 3.1}$$

(b)  $h(n) = 3^n u(n)$

(c)  $Z_{\text{pole}} = 3$  and  $Z_{\text{zero}} = 0$  UNSTABLE, outside unity circle

Extra info

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>> b=[1];  
>> a=[1 -3];  
>> zplane(b,a);
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## Section B

**B1** (a) Information conveyed by each symbol:

$$I(A) = \log_2(1/0.4) = 1.3219 \text{ bits.}$$

$$I(B) = \log_2(1/0.20) = 2.3219 \text{ bits.}$$

(b) Entropy of source:

$$H = 0.4(1.3219) + 0.2(2.3219) + 0.1(3.3219) \times 4 = 2.3219 \text{ bits/symbol}$$

(c) Since there are 6 different symbols, using fixed-length code- words would need a minimum of 3 bits. ( $2^3 = 8$  symbols)

(d) Average bit length =  $0.4(2) + 0.2(2) + 0.1(3) \times 4 = 2.4$  bits/symbol

**B2** (a) Original symbols sequence: 11112223333311112222

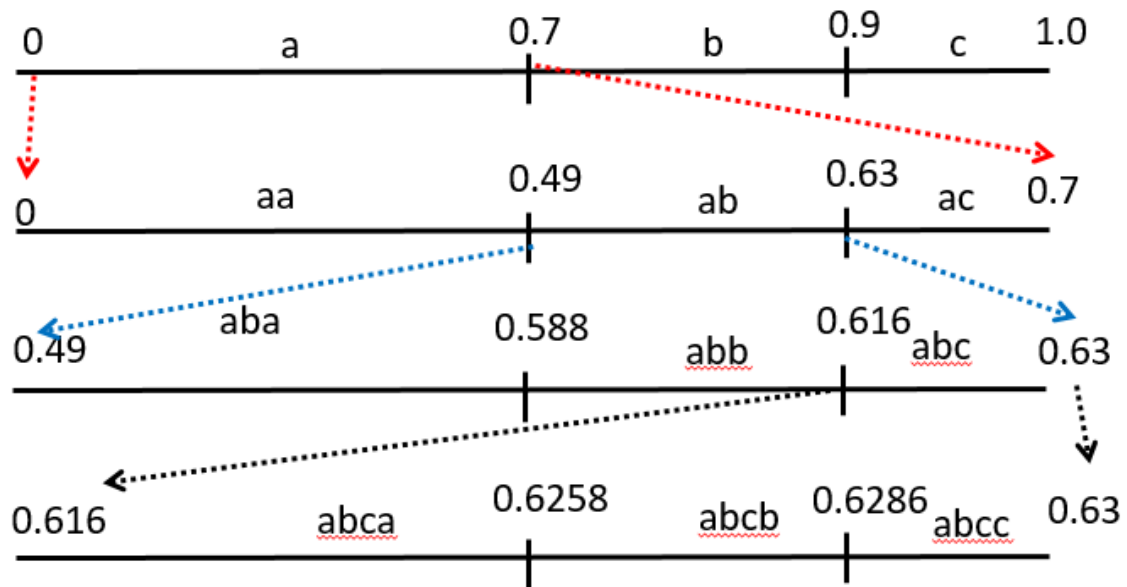
(i) (1,4),(2,3),(3,6),(1,4),(2,4)

(ii) Bit stream generated:

001 100 010 011 011 110 001 100 010 100

(iii) Total number of bits of the bit stream =  $5 \times 2 \times 3 = 30$  bits.

(b) The source of information A generates the symbols {a, b and c} with the corresponding probabilities {0.7, 0.2 and 0.1}. Use Arithmetic Coding technique to generate a binary representation for message “abcc”.



Any number, such as 0.6289 within  $[0.6286, 0.63)$  will be acceptable for encoding “abcc”. The binary representation of this number is 0.10100001