

## COMPLEX NUMBERS

### (Conversions using Casio Dot Matrix Calculator)

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Always put calculator into the required mode first : DEG or RAD.

- **RECTANGULAR TO POLAR ( $z = x+jy \rightarrow z = r\angle\theta$ )**

**POL**(x,y) **x** **ALPHA** **,** **y** **)**

**EXE** ... gives  $r$

**ALPHA** **y,  $\theta$**  **EXE** ... gives  $\theta$

Pressing **ALPHA** **x, r** **EXE** will display the value for  $r$  again.

- **POLAR TO RECTANGULAR ( $z = r\angle\theta \rightarrow z = x+jy$ )**

**SHIFT** **REC**(r, $\theta$ ) **r** **ALPHA** **,**  **$\theta$**  **)**

**EXE** ... gives  $x$

**ALPHA** **y,  $\theta$**  **EXE** ... gives  $y$

Pressing **ALPHA** **x, r** **EXE** will display the value for  $x$  again.

## COMPLEX NUMBERS

### (Conversions using Sharp Calculators E509L, E546L, 520L)

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Always put calculator into the required mode first : DEG or RAD.

- **RECTANGULAR TO POLAR ( $z = x+jy \rightarrow z = r\angle\theta$ )**

**x** **2<sup>nd</sup> F** **,** **y**

**2<sup>nd</sup> F** **8**  $\xrightarrow{r\theta}$  ... gives  $r$

**▶** ... gives  $\theta$

Pressing **◀** **▶** will display the values for  $r$  and  $\theta$  respectively.

- **POLAR TO RECTANGULAR ( $z = r\angle\theta \rightarrow z = x+jy$ )**

**r** **2<sup>nd</sup> F** **,**  **$\theta$**

**2<sup>nd</sup> F** **9**  $\xrightarrow{xy}$  ... gives  $x$

**▶** ... gives  $y$

Pressing **◀** **▶** will display the values for  $x$  and  $y$  respectively.

## COMPLEX NUMBERS (Conversions using Sharp Calculator E531GH, 590G)

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Always put calculator into the required mode first 5 DEG or RAD.

- **RECTANGULAR TO POLAR ( $z = x+jy \rightarrow z = r\angle\theta$ )**

... gives  $r$

... gives  $\theta$

Pressing   continuously will display the values for  $r$  and  $\theta$  respectively.

- **POLAR TO RECTANGULAR ( $z = r\angle\theta \rightarrow z = x+jy$ )**

... gives  $x$

... gives  $y$

Pressing   continuously will display the values for  $x$  and  $y$  respectively.

## COMPLEX NUMBERS (Conversions using Sharp Calculators E531RH)

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Always put calculator into the required mode first : DEG or RAD.

- **RECTANGULAR TO POLAR ( $z = x+jy \rightarrow z = r\angle\theta$ )**

... gives  $r$

... gives  $\theta$

Pressing    will display the values for  $r$  and  $\theta$  respectively.

- **POLAR TO RECTANGULAR ( $z = r\angle\theta \rightarrow z = x+jy$ )**

... gives  $x$

... gives  $y$

Pressing    will display the values for  $x$  and  $y$  respectively.

## COMPLEX NUMBERS (Conversions using Casio S.V.P.A.M. Calculator)

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Always put calculator into the required mode first : DEG or RAD.

- RECTANGULAR TO POLAR ( $z = x+jy$   $\rightarrow$   $z = r \angle \theta$ )**

**SHIFT** **POL (** **x** **,** **y** **)**

**=** ... gives  $r$  (which is stored in memory cell 'E')

**RCL** **F** ... gives  $\theta$  (which is stored in memory cell 'F')

Pressing **RCL** **E** or **RCL** **F** will display the values for  $r$  and  $\theta$  respectively.

- POLAR TO RECTANGULAR ( $z = r \angle \theta$   $\rightarrow$   $z = x+jy$ )**

**SHIFT** **REC(** **r** **,**  **$\theta$**  **)**

**=** ... gives  $x$  (which is stored in memory cell 'E')

**RCL** **F** ... gives  $y$  (which is stored in memory cell 'F')

Pressing **RCL** **E** or **RCL** **F** will display the values for  $x$  and  $y$  respectively.

## COMPLEX NUMBERS (Conversions using Casio Super-fx or V.P.A.M. Calculator)

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Always put calculator into the required mode first : DEG or RAD.

- RECTANGULAR TO POLAR ( $z = x+jy$  to  $z = r \angle \theta$ )**

**x** **SHIFT**  **$R \rightarrow P$**  **+** **y**

**=** ... gives  $r$

**$X \leftrightarrow Y$**  \*... gives  $\theta$

Pressing  **$X \leftrightarrow Y$**  will alternately display the values for  $r$  and  $\theta$

- POLAR TO RECTANGULAR ( $z = r \angle \theta \rightarrow z = x+jy$ )**

**r** **SHIFT**  **$P \rightarrow R$**  **-**  **$\theta$**

**=** ... gives  $x$

**$X \leftrightarrow Y$**  \*... gives  $y$

Pressing  **$X \leftrightarrow Y$**  or will alternately display the values for  $x$  and  $y$ .

\* If  **$X \leftrightarrow Y$**  is coloured brown/orange/red, you'll have to press **SHIFT**  **$X \leftrightarrow Y$**