

Lecture 2 – Part 2

Programming PLC

Timers for PLC



Timers



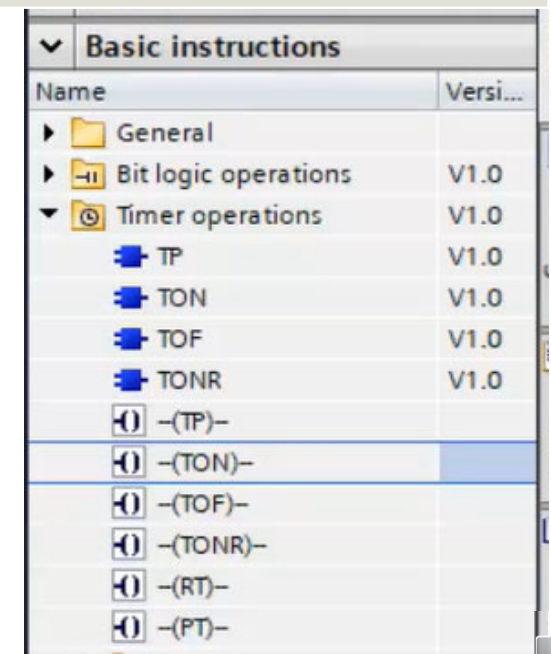
- Timers are common elements in electrical and electronics applications, where we would want a certain action (change state of a Boolean bit) after the desired time
- On-Delay Timer (TON)
 - Delay turning **ON** the output after (Q) the programmed preset time (PT) as a result of IN = 1
- Off-Delay Timer (TOF)
 - Delay turning **OFF** the output after (Q) the programmed preset time (PT) as a result of IN from 1 to 0
- Retentive Timer / Time Accumulator (TONR)
 - Accumulates the time IN=1 and would turn **ON** output (Q) when the accumulated elapsed time (ET) reaches preset time (PT)
 - Reset input resets the ET and turn **OFF** output Q
- Pulse Timer (TP)
 - Generate a pulse after input rising edge is sensed



IECTimer Parameters

Parameters	Declaration	Data Type	Description
IN	Input	BOOL	Start Input
R	Input	BOOL	Reset Input
PT	Input	Time, LTime	Maximum duration of time recording
Q	Output	BOOL	Output that is set as a function of timer
ET	Output	Time,LTime	Accumulated time

- IEC Timers are function blocks (FB) with pre-defined functions that could allow programmer to reuse the functions
- Each FB require an instance to be declared, and there are several variables associated
- DataBlock (DB) declaration is required for the instance, with an unique name and has it's own data area (global)



Explanation of TON: <https://youtu.be/lmYo8SjHLCM>

Programming TON: <https://youtu.be/3qjvFbljF6Q>

Explanation of TONR: <https://youtu.be/9J2v3KDY3ys>

Explanation of TP: <https://youtu.be/nM3qUB42U1U>

Quiz

Click the **Quiz** button to edit this object

If I want to use a PLC to turn ON the living room lights when I walk pass the motion sensor, and keep the light on for 1 minute, which of the following implementation works?
Select the correct answer option:

- ☐ Use a Retentive Timer (TONR) with a preset time of 60 seconds
- ☐ Use a Pulse Timer (TP) with a preset time of 60 seconds
- ☐ Use a On-Delay Timer (TON) with a preset time of 60 seconds