1. What are the advantages of writing modular programs?

```
(A) Divide and conquer:
```

Construct a program from smaller pieces or components.

Each piece more manageable than the original program.

To keep programs organized and readable.

To avoid repeating codes in a program.

(B) Software reusability:

Using existing functions as building blocks to create new programs.

```
2. Fill in the blanks.
```

```
void laugh(void );
                    //-- function prototype
int main()
{
       cout << "Laugh out loud 5 times.\n";
       laugh();
                                                 Laugh out loud 5 times.
       return 0;
                                                 LOL
}
                                                 LOL
                                                 LOL
void laugh(void)
                                                 LOL
{
                                                 LOL
       for (int i=0; i<5; i++)
       cout << "LOL\n";
}
(b)
void laugh(int ); //-- function prototype
int main()
{
                                                  Enter a number: 3
       int x;
                                                  Laugh out loud 3 times.
       cout << "Enter a number : ";
                                                  LOL
       cin >> x;
                                                  LOL
       cout << "Laugh out loud " << x << "
                                                  LOL
times.\n";
                      //-- call the function
       laugh(x);
       return 0;
                                                  Enter a number: 6
}
                                                  Laugh out loud 6 times.
                                                  LOL
void laugh(int num)
                                                  LOL
{
                                                  LOL
       for (int i=0;i<num;i++)
                                                  LOL
       cout << "LOL\n";
                                                  LOL
}
                                                  LOL
```

//The function validateMark checks if the number entered by the user is within 0 – $\!\!\!/\!\!100.$

```
int validateMark(int); //-- function prototype
```

```
int main()
{
       int x:
       cout << "Enter a number: ";
       cin >> x:
       if (validateMark(x) == 0)
               cout << "Invalid marks.\n";
       else
               cout << "Thank U.\n";
       return 0;
}
Int validateMark (int num)
{
       if (num>=0 && num<=100)
               return 1;
       else return 0:
}
```

Enter a number: 3 Thank U.

Enter a number: -5 Invalid marks.

Enter a number: 88 Thank U.

Enter a number: 101 Invalid marks.

3. The following program has some syntax and a logical error, because of this it give an incorrect output. Spot and correct the errors.

```
int displaySum(void );
                             //-- function prototype
int sum;
                             //-- global variable
int main()
{
       int num1, num2;
       cout << "Enter a number: ";
       cin >> num1:
       cout << "Enter another number: ";
       cin >> num2;
       sum = num1 + num2;
       displaySum();
       return 0;
}
void displaySum(void)
                             //To remove ;
{
       //int sum;
       cout << "The sum is : " << sum <"\n";
       return:
}
```

4. Write a program that will analyze, for your class, the grades obtained by all the students for Structured Programming. The program will prompt the user to enter the grade for each student. Valid grades are A, B, and C.

The program calculates and displays the total number of As, Bs and Cs. The user should be able to enter the grades in uppercase or lowercase. You may assume there are only 10 students in your class.

Your program must be modular. Write a function to read and total the grades and another to print the results. A skeleton of the program is given below:

return 0;

```
char grade;
                          //-- global variables
    int totalA, totalB, totalC;
                                           Please enter grade for student 1:A
    //Function prototypes.
                                           Please enter grade for student 2:B
    void readandTotalGrades(void ):
                                           Please enter grade for student 3:C
    void displayTotals(void );
                                           Please enter grade for student 4:A
                                           Please enter grade for student 5:B
    int main()
                                           Please enter grade for student 6:C
    {
                                           Please enter grade for student 7:C
           readandTotalGrades():
                                           Please enter grade for student 8:C
           displayTotals():
                                           Please enter grade for student 9:C
           return 0;
                                           Please enter grade for student 10:C
    }
                                           Total no. of grade A students: 2
                                           Total no. of grade B students: 2
    void readandTotalGrades(void)
                                           Total no. of grade C students: 6
           int i:
           for (i=0; i<10; i++)
                   cout << "\nPlease enter grade for student " << i+1 << ":';
                   cin >> grade;
                   if ((grade == 'A') || (grade == 'a'))
                          totalA++;
                   else if ((grade == 'B') || (grade == 'b'))
                          totalB++;
                   else
                          totalC++;
           }
    }
    void displayTotals(void)
           cout << "\nTotal no. of grade A students : " << totalA << endl;</pre>
           cout << "Total no. of grade B students: " << totalB << endl;
           cout << "Total no. of grade C students: " << totalC << endl;
    }
5a. Write a program, which prompts the user to enter three integer numbers. It then
    finds and displays the smallest of the three numbers. The program outline is:
    int findSmallest(int, int, int ); //Function prototype.
                                                   Enter the first number: 200
    int main()
                                                   Enter the second number: -2
    {
                                                   Enter the third number: 8
           int num1, num2, num3, smallest;
                                                   The smallest number is: -2
           cout << "Enter the first number: ";
           cin >> num1;
           cout << "Enter the second number: ";
           cin >> num2;
           cout << "Enter the third number: ";
           cin >> num3;
           smallest = findSmallest(num1, num2, num3);
           cout << "The smallest number is : " << smallest;</pre>
```

5b. Create two more functions, similar to the function *findSmallest()*, one to find the largest and another to find the average of the three numbers. The function prototypes are as follows:

```
int
       findLargest(int, int, int);
                                               Enter the first number: 1
double findAverage(int, int, int);
                                               Enter the second number: -20
                                               Enter the third number: 100
                                               The smallest number □ is: -20
                                               The largest number is: 100
                                               The average is: 27
//Calling functions in main() routine.
                              //Create two more local variables.
int largest, average;
. . . . .
. . . . .
largest = findLargest(num1, num2, num3);
cout << "Largest number is = " << largest << endl;</pre>
average = findAverage(num1, num2, num3);
cout << "Average number is = " << fixed << setprecision(2) << average << endl;</pre>
int_findLargest(int num1, int num2, int num3)
{
       int big = num1;
                             //Local variable.
       if (big < num2)
               big = num2;
       if (big < num3)
               big = num3;
       return (big);
}
double findAverage(int num1, int num2, int num3)
       return((num1+num2+num3) / 3.0);
```