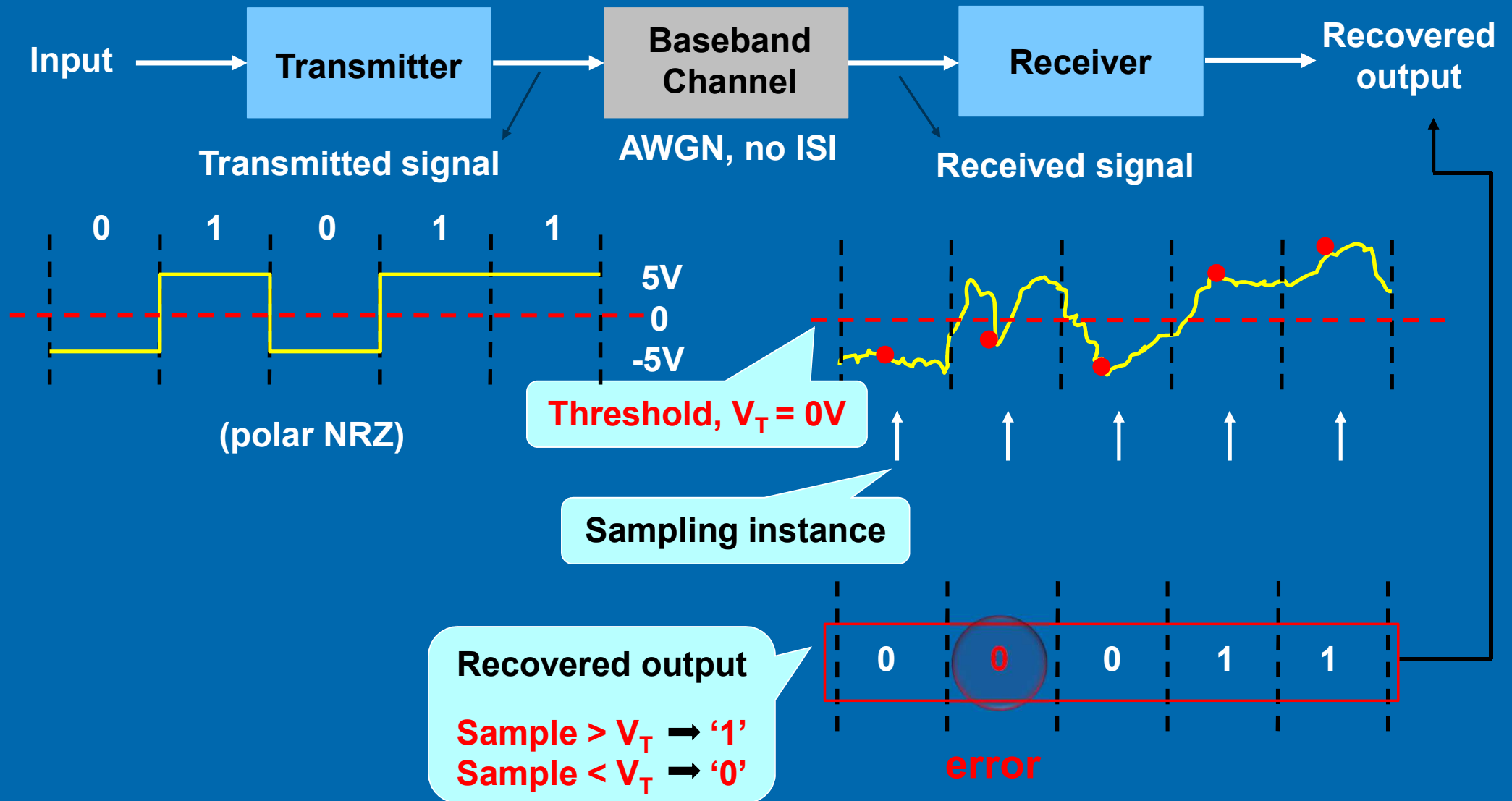


# Chapter 9

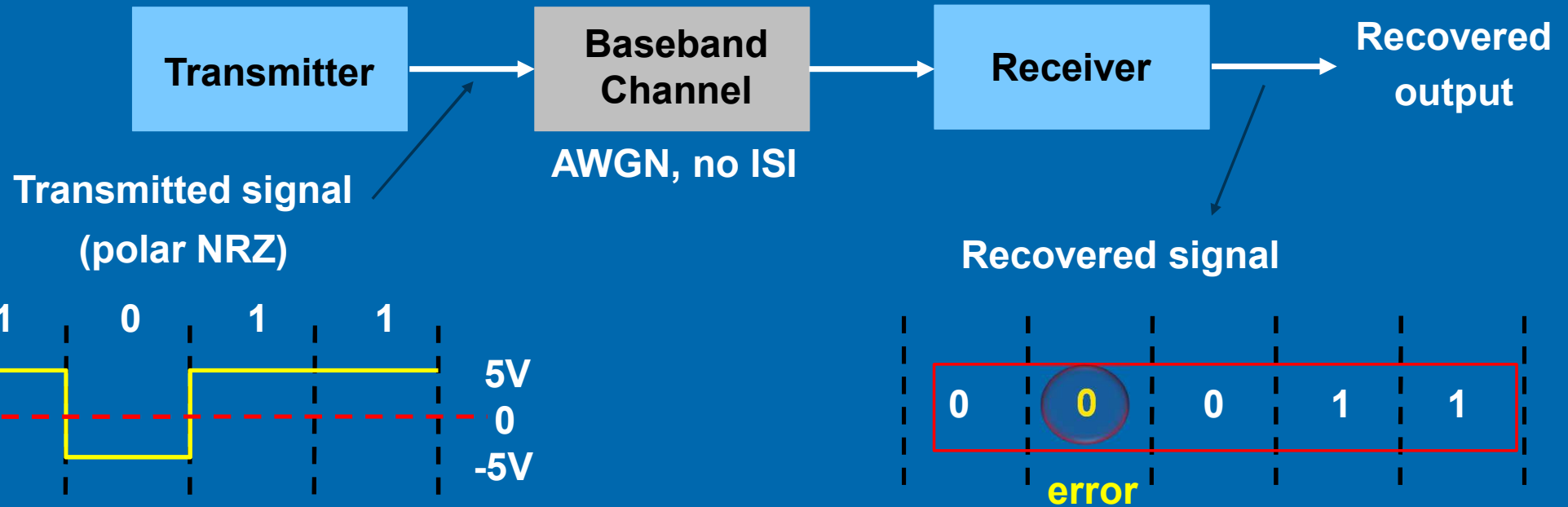
## Optimum Baseband Receiver



# Introduction



# Introduction



How to minimise the error bits?

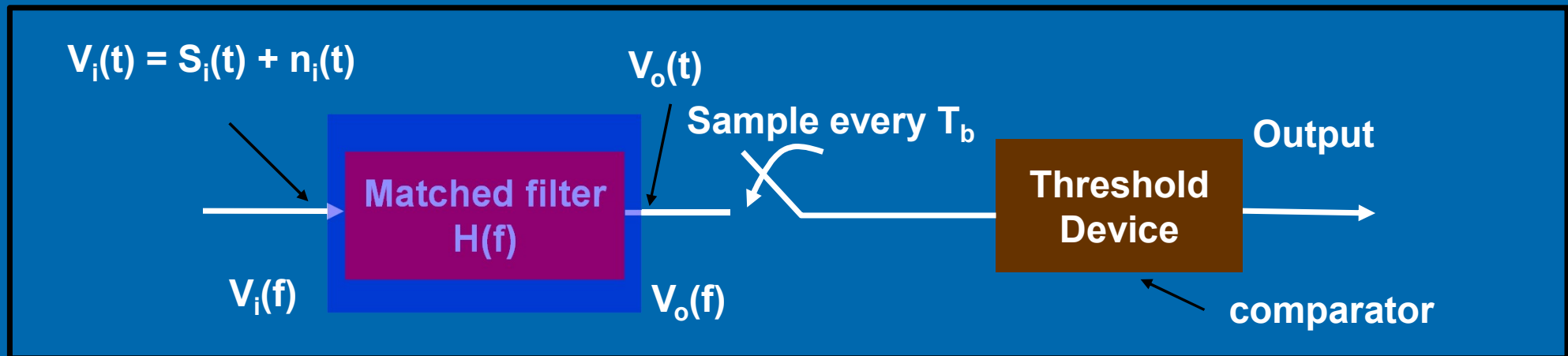
Use an optimum receiver



# 9.1 Optimum Receiver for Binary Baseband Transmission

- Optimum receiver consists of a matched filter, a sampler and a threshold device.

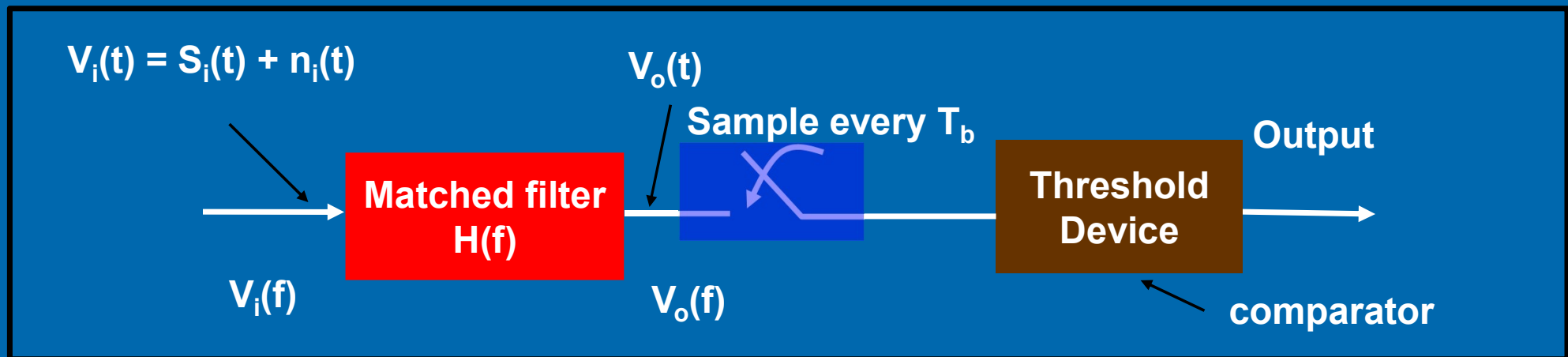
## Optimum Receiver Structure



# 9.1 Optimum Receiver for Binary Baseband Transmission

- Optimum receiver consists of a matched filter, a sampler and a threshold device.

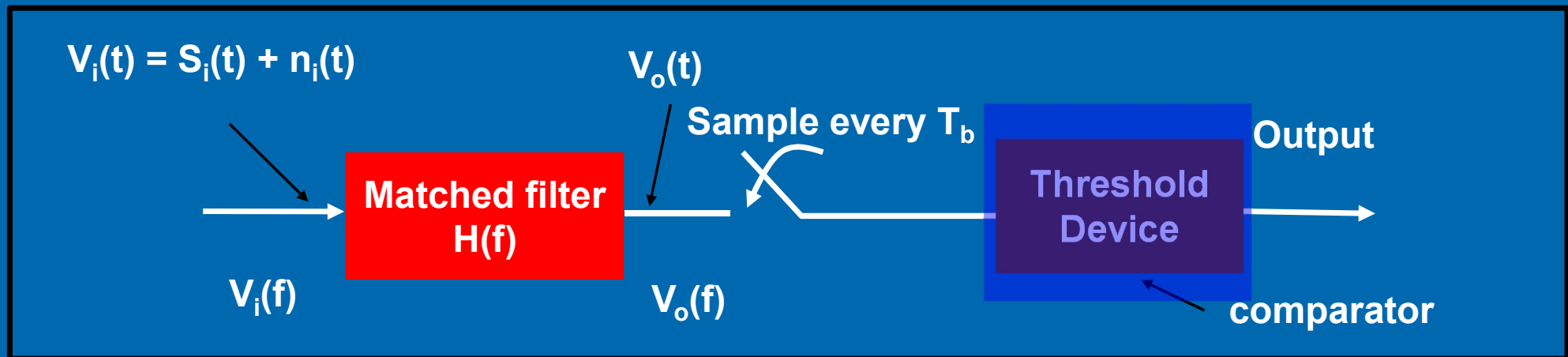
## Optimum Receiver Structure



# 9.1 Optimum Receiver for Binary Baseband Transmission

- Optimum receiver consists of a matched filter, a sampler and a threshold device.

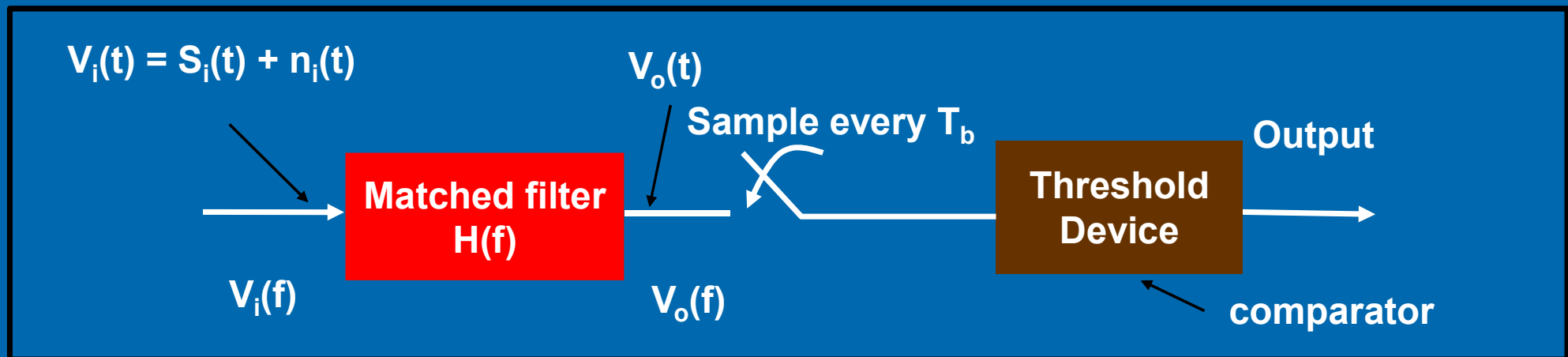
## Optimum Receiver Structure



# 9.1 Optimum Receiver for Binary Baseband Transmission

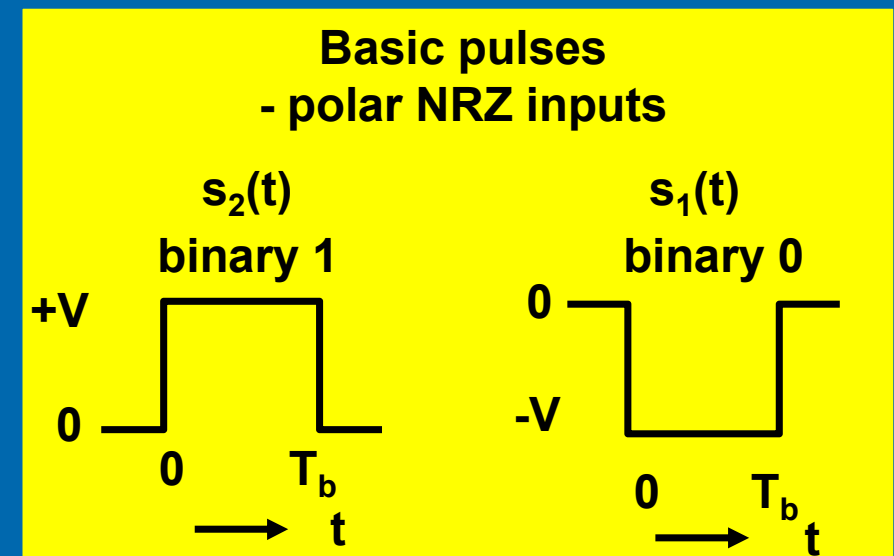
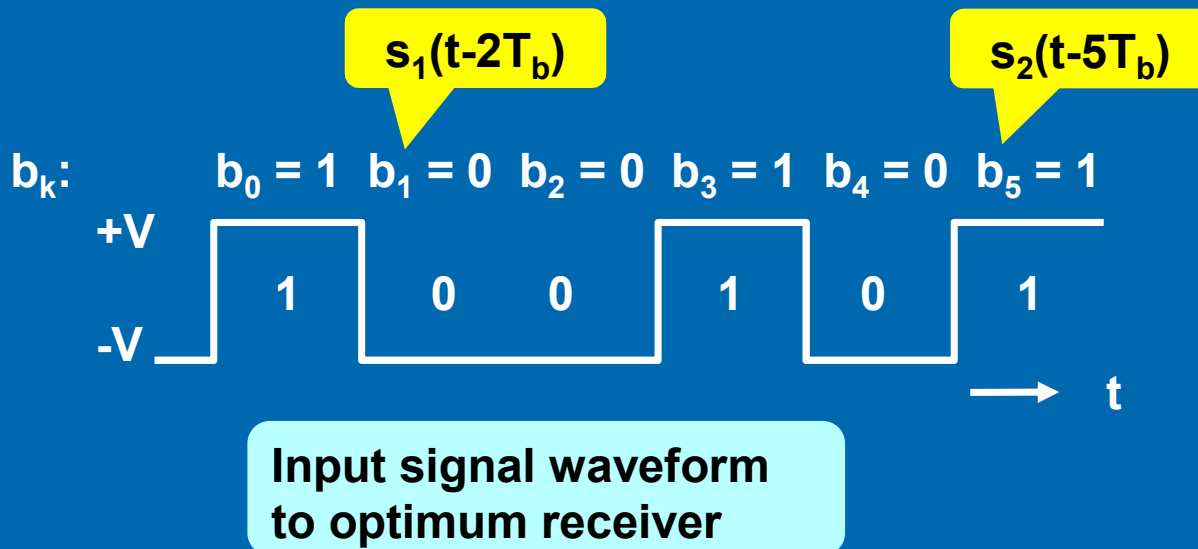
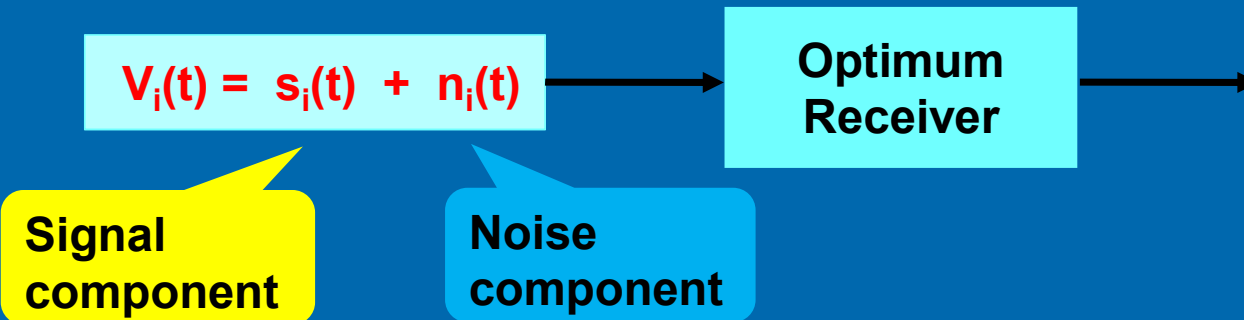
- Optimum receiver consists of a matched filter, a sampler and a threshold device.
- Optimum receiver recovers the data from the received signal with **minimum probability of bit error,  $P_e$**

## Optimum Receiver Structure



## 9.1 Optimum Receiver for Binary Baseband Transmission

- Input to the optimum receiver is a signal :



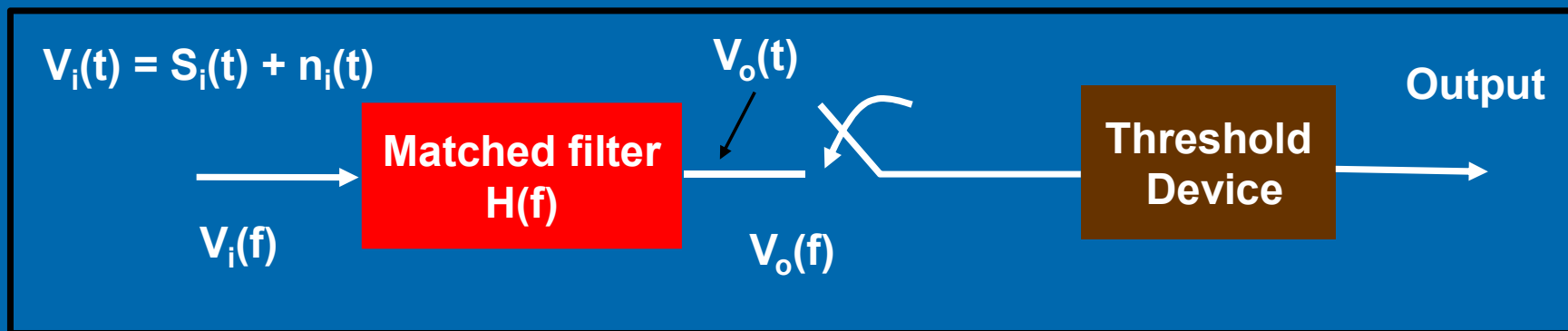
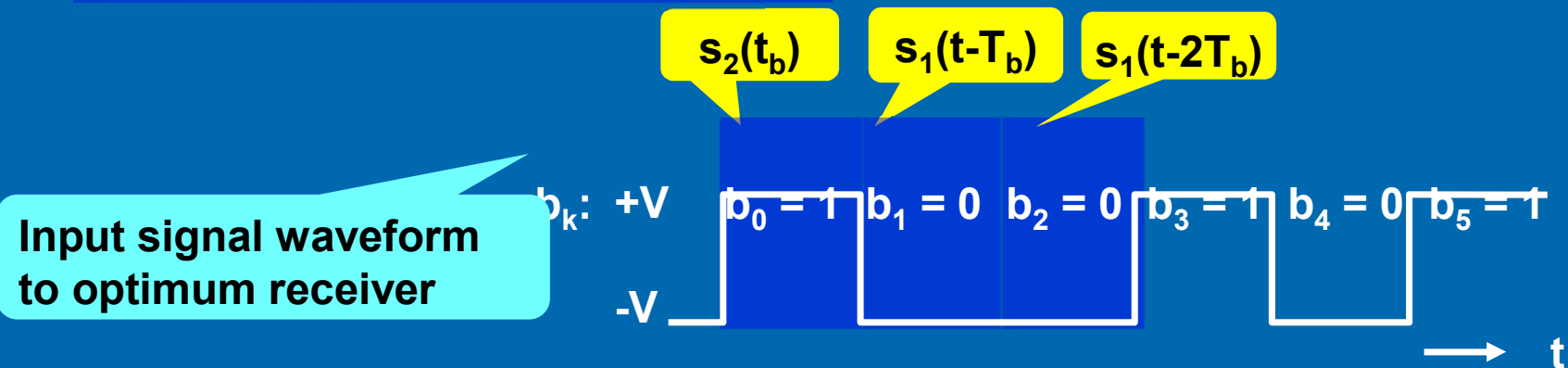


## 9.1 Optimum Receiver for Binary Baseband Transmission

- The pulse sequence  $s_i(t)$  is made up of basic pulses,  $s_2(t)$  and  $s_1(t)$ :

$$s_i(t) = \begin{cases} s_2(t - kT_b) = +V, & \text{if } b_k = 1 \\ s_1(t - kT_b) = -V, & \text{if } b_k = 0 \end{cases} \quad \text{for } kT_b \leq t \leq (k+1)T_b$$

**k = bit number**

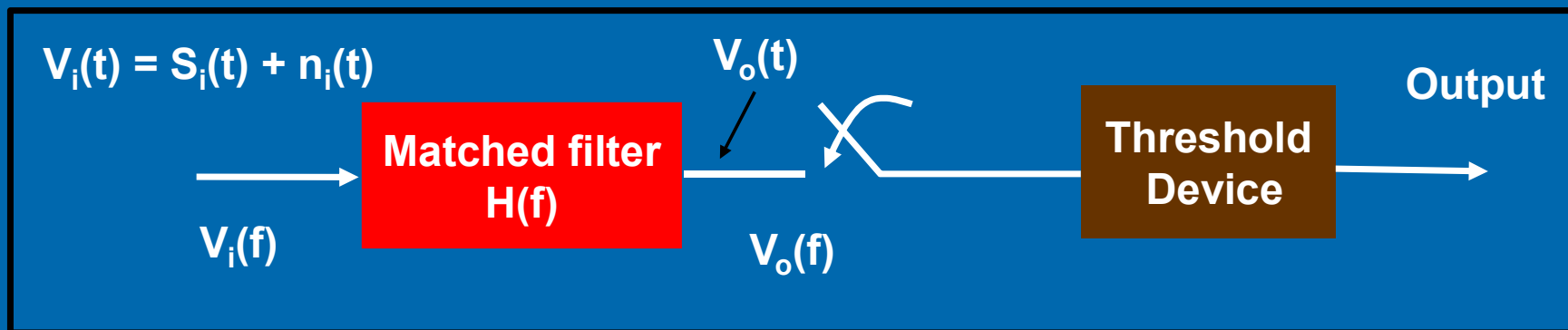
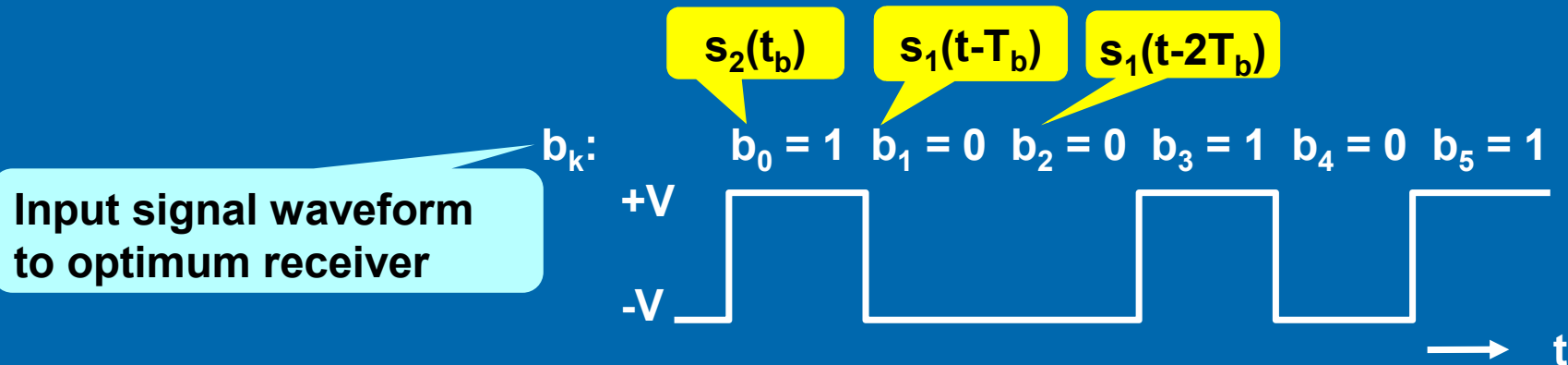


# 9.1 Optimum Receiver for Binary Baseband Transmission

- The pulse sequence  $s_i(t)$  is made up of basic pulses,  $s_2(t)$  and  $s_1(t)$ :

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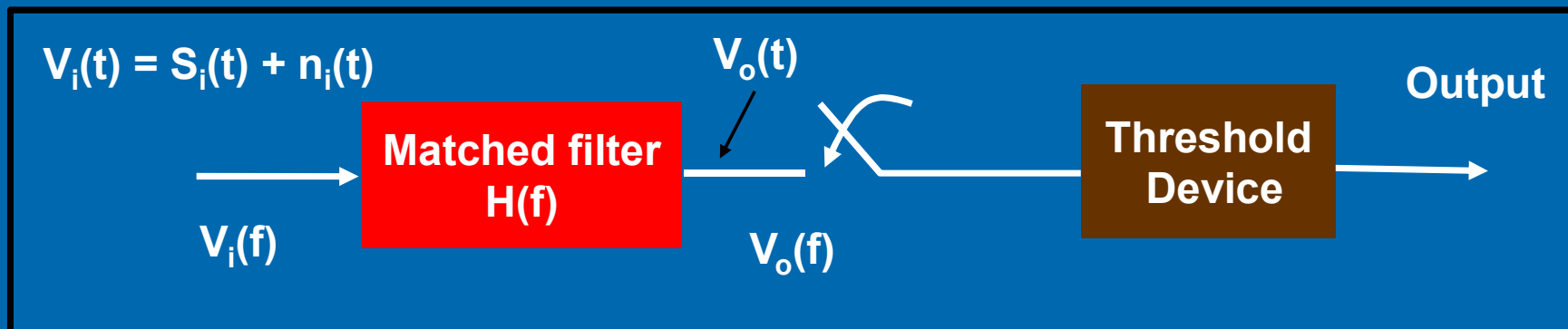
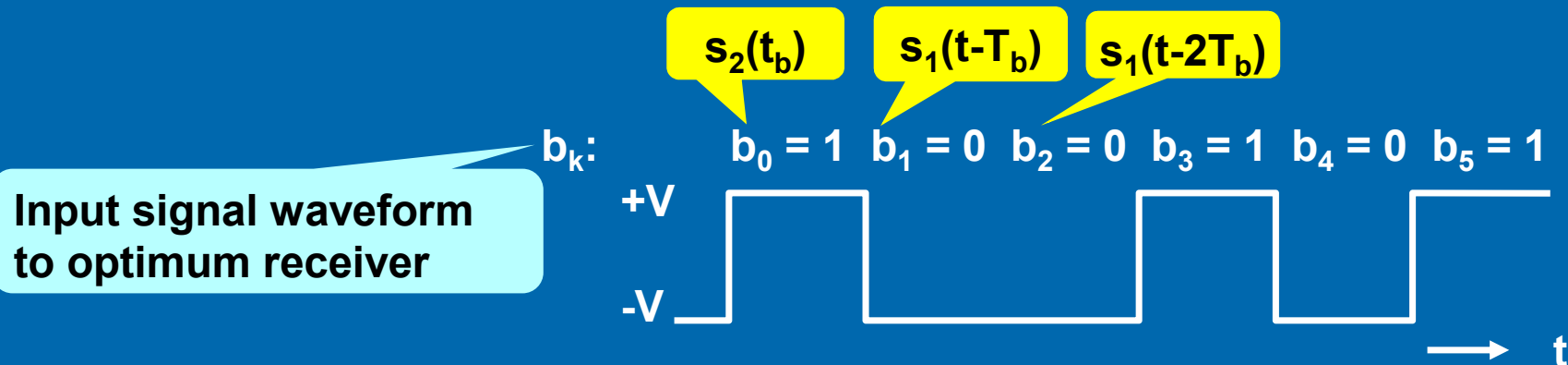


## 9.1 Optimum Receiver for Binary Baseband Transmission

- The pulse sequence  $s_i(t)$  is made up of basic pulses,  $s_2(t)$  and  $s_1(t)$ :

$$s_i(t) = \begin{cases} s_2(t - kT_b) = +V, & \text{if } b_k = 1 \\ s_1(t - kT_b) = -V, & \text{if } b_k = 0 \end{cases} \quad \text{for } kT_b \leq t \leq (k+1)T_b$$

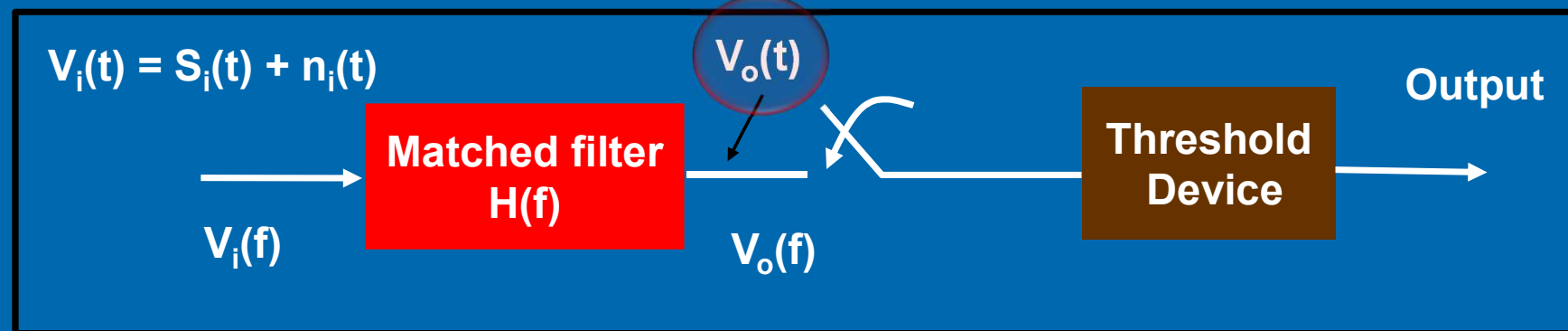
$k = \text{bit number}$



## 9.1 Optimum Receiver for Binary Baseband Transmission

- The output of the matched filter and its spectrum

$$V_o(t) = V_i(t) * h(t)$$



## 9.1 Optimum Receiver for Binary Baseband Transmission

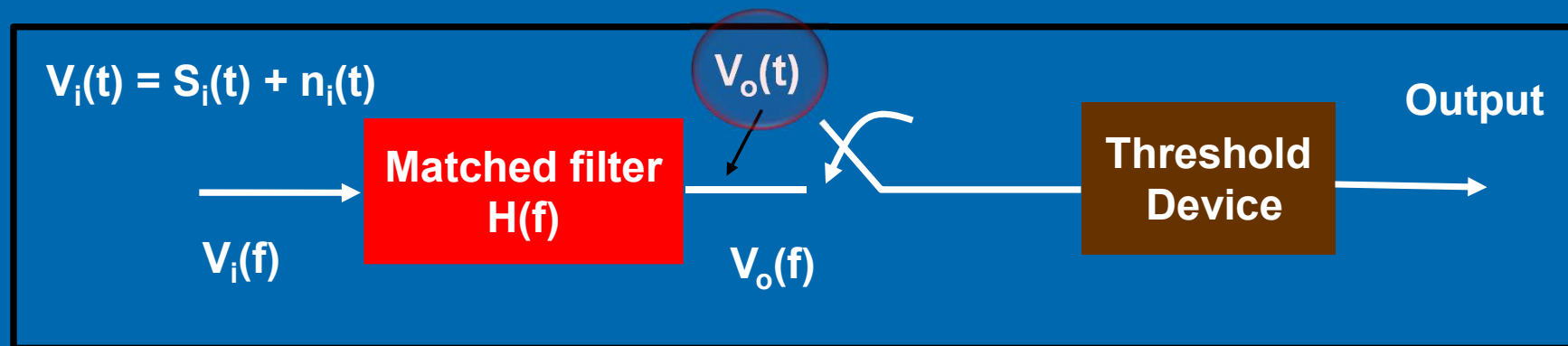
- The output of the matched filter and its spectrum

$$V_o(t) = V_i(t) * h(t)$$

$$V_o(f) = H(f) \times V_i(f)$$

- From definition of convolution in Chapter 2 :  $f(t) = \int_{-\infty}^{\infty} f_1(\tau) f_2(t - \tau) d\tau$

$$V_o(t) = \int_{-\infty}^{\infty} V_i(t) h(t - \tau) d\tau \quad \text{where } V_i(t) = s_i(t) + n_i(t)$$



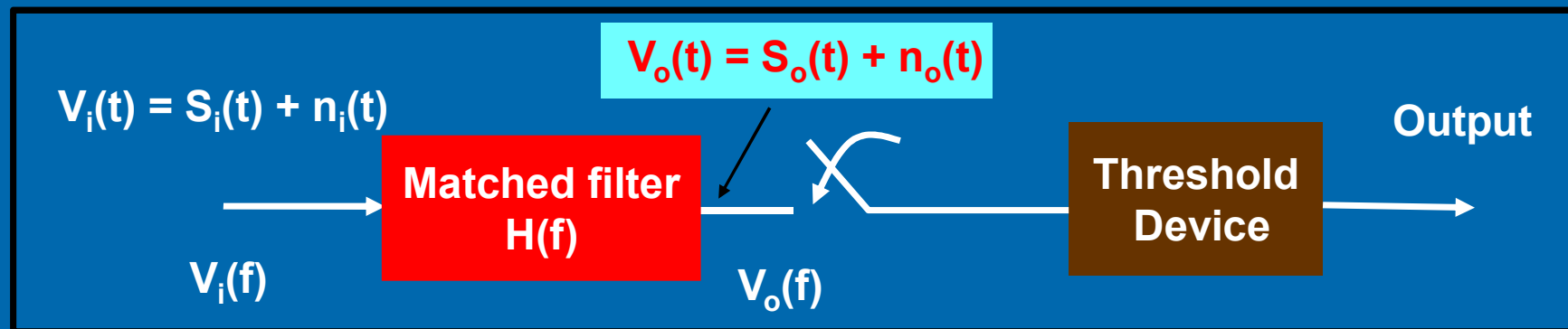
## 9.1 Optimum Receiver for Binary Baseband Transmission

- $V_o(t)$  also has a signal and noise components due to  $s_i(t)$  and  $n_i(t)$ , respectively:

$$V_o(t) = s_o(t) + n_o(t)$$

Signal component

Noise component



## 9.1 Optimum Receiver for Binary Baseband Transmission

- $V_o(t)$  also has a signal and noise components due to  $s_i(t)$  and  $n_i(t)$ , respectively:

$$V_o(t) = s_o(t) + n_o(t)$$

Signal  
component

Noise  
component

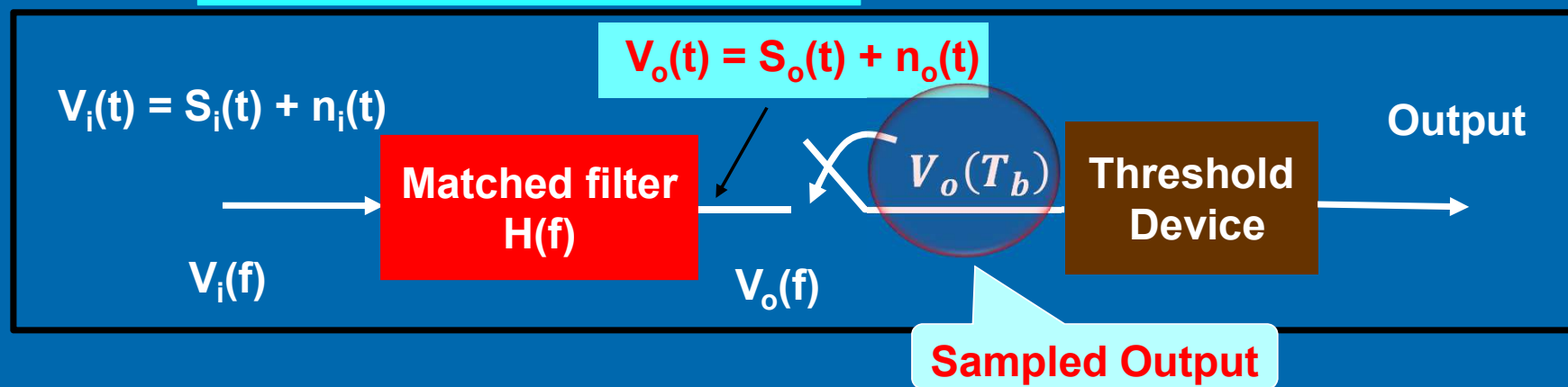
- As the output  $V_o(t)$  is sampled at the end of every  $T_b$ , it can be written as:

$$V_o(T_b) = \int_0^{T_b} V_i(\tau) h(T_b - \tau) d\tau$$

$$= s_o(T_b) + n_o(T_b)$$

Sampled Output

$$V_o(t) = \int_{-\infty}^{\infty} V_i(t) h(t - \tau) d\tau$$



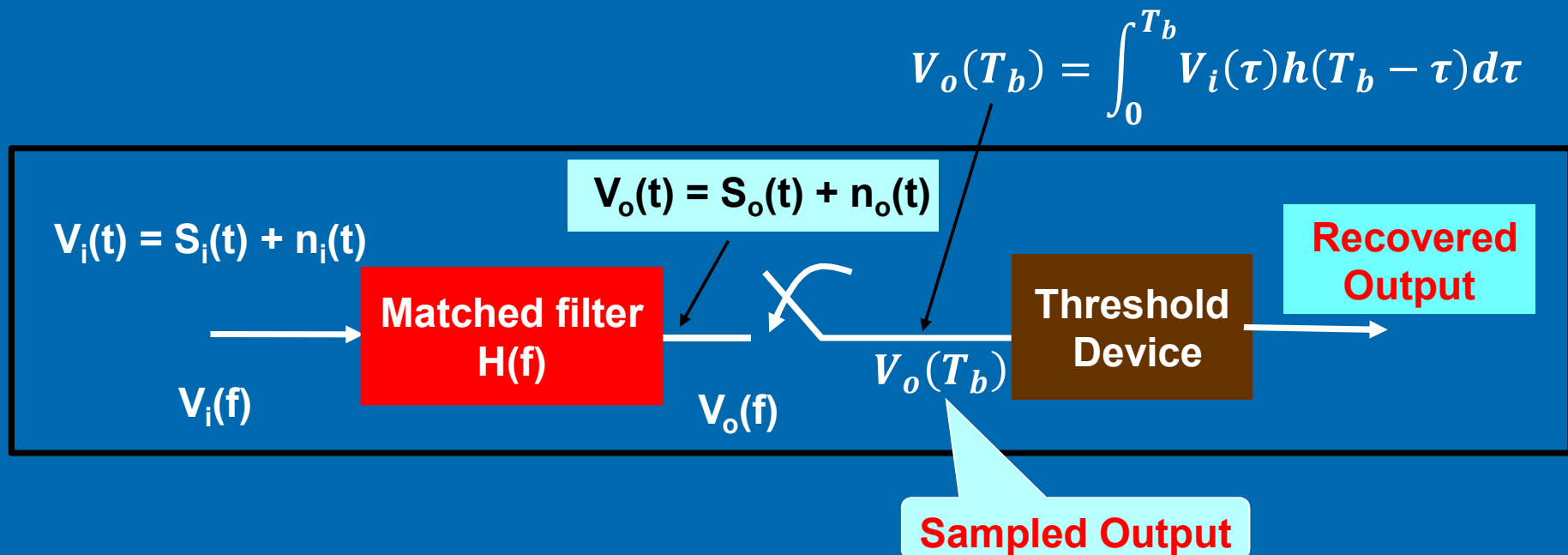
# 9.1 Optimum Receiver for Binary Baseband Transmission

- The output is determined by comparing the sampled value  $V_o(T_b)$  against the threshold voltage,  $V_T$ :

## Recovered output

Sampled Output  $> V_T \rightarrow '1'$

Sampled Output  $< V_T \rightarrow '0'$





# 9.1 Optimum Receiver for Binary Baseband Transmission

## Matched Filter

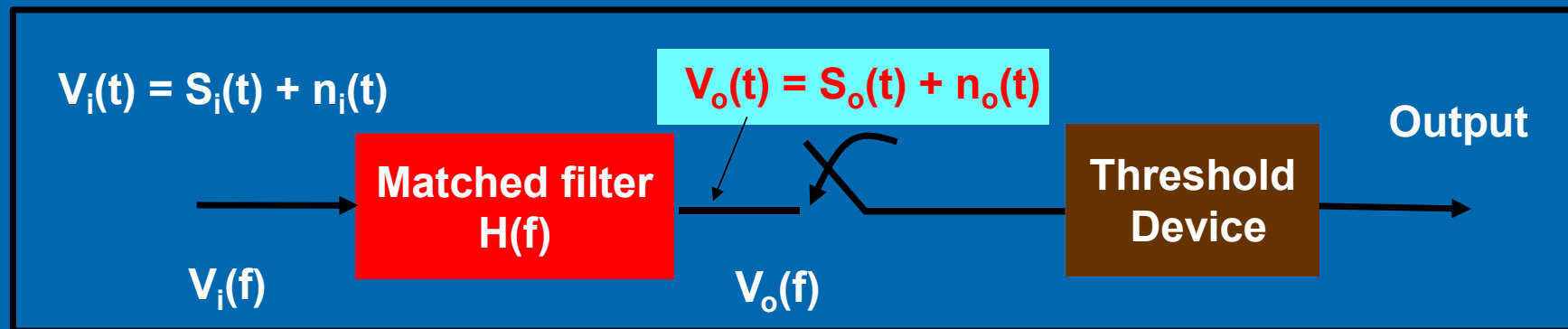
### Matched filter impulse response

- To minimise the probability of bit error, the **matched filter** should have an impulse response,  $h(t)$ , related to  $s_1(t)$  and  $s_2(t)$  by

$$h(t) = s_2(T_b - t) - s_1(T_b - t)$$

$s_2(t)$ : binary 1

$s_1(t)$ : binary 0



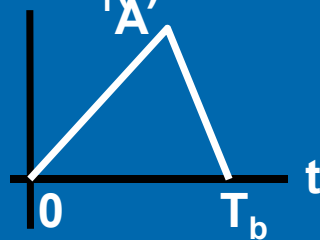
# 9.1 Optimum Receiver for Binary Baseband Transmission

## Matched Filter

The process of obtaining  $h(t)$  from  $s_2(t)$  and  $s_1(t)$

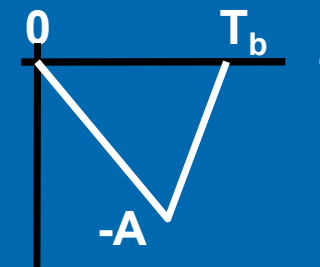
- If  $s_2(t)$  and  $s_1(t)$  have the forms as shown in (a) and (b), then  $h(t)$  is as shown in (e).

Binary 1



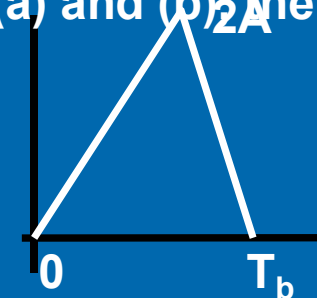
(a)  $s_2(t)$

Binary 0

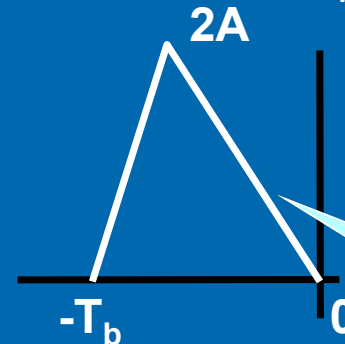


(b)  $s_1(t)$

(c)  $s_2(t) - s_1(t)$

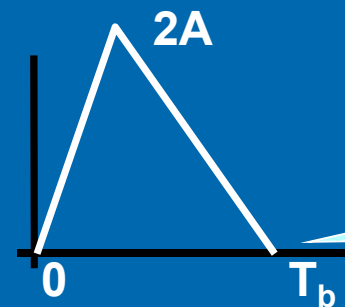


(d)  $s_2(-t) - s_1(-t)$



Fold about the vertical axis

(e)  $h(t) = s_2(T_b - t) - s_1(T_b - t)$



Shift to the right by  $T_b$



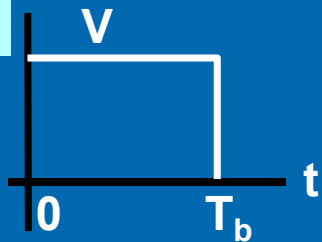
# 9.1 Optimum Receiver for Binary Baseband Transmission

## Matched Filter

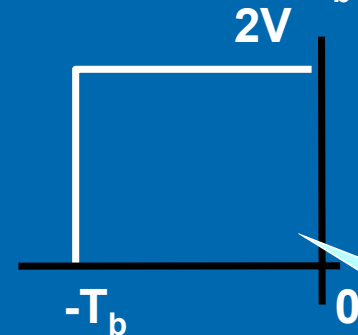
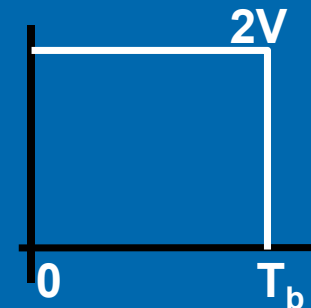
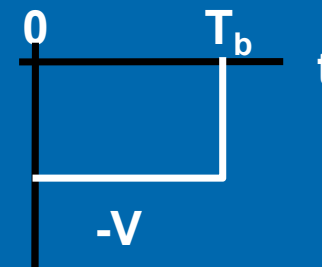
The process of obtaining  $h(t)$  from  $s_2(t)$  and  $s_1(t)$

### Polar NRZ

Binary 1

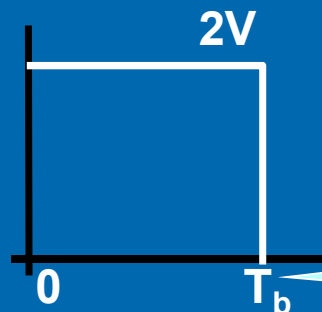


Binary 0



Fold about the vertical axis

$h(t)$   
for signals in  
polar NRZ



Shift to the  
right by  $T_b$



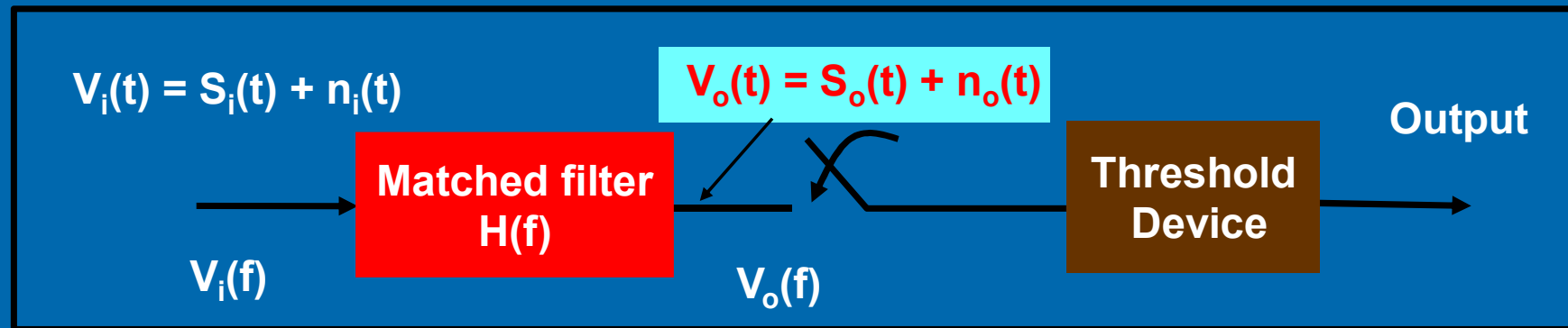
# 9.1 Optimum Receiver for Binary Baseband Transmission

## Matched Filter

- For polar NRZ inputs, where  $s_2(t) = +V$  and  $s_1(t) = -V$ ,

### Matched filter impulse response

$$h(t) = \begin{cases} 2V & \text{for } 0 \leq t \leq T_b \\ 0V & \text{for other } t \end{cases}$$



## 9.1 Optimum Receiver for Binary Baseband Transmission

### Probability of bit error for optimum receiver

- The probability of bit error,  $P_e$  for a matched filter receiver is given by

$$P_e = \frac{1}{2} \operatorname{erfc}\left(\frac{\gamma}{2\sqrt{2}}\right)$$

where 
$$\gamma^2 = \frac{2}{\eta} \int_0^{T_b} [s_2(t) - s_1(t)]^2 dt$$

and  $\frac{\eta}{2}$  is the double-sided power spectral density of the white channel noise.

$\eta$  is the single-sided power spectral density of the white channel noise.



# 9.1 Optimum Receiver for Binary Baseband Transmission

## Probability of bit error for optimum receiver

For polar NRZ inputs:

$$s_2(t) = +V \quad \text{'1'}$$

$$s_1(t) = -V \quad \text{'0'}$$

$$\gamma^2 = \frac{2}{\eta} \int_0^{T_b} [s_2(t) - s_1(t)]^2 dt$$

$$\gamma^2 = \frac{2}{\eta} \int_0^{T_b} (V - (-V))^2 dt = \frac{2}{\eta} \int_0^{T_b} 4V^2 dt = \frac{2 \cdot 4V^2}{\eta} \int_0^{T_b} dt$$

$$= \frac{8}{\eta} V^2 [t]_0^{T_b} = \frac{8}{\eta} V^2 T_b$$

Hence,

$$\gamma = V \sqrt{\frac{8T_b}{\eta}}$$



# 9.1 Optimum Receiver for Binary Baseband Transmission

Probability of bit error for optimum receiver

Polar NRZ input

Therefore

$$P_e = \frac{1}{2} \operatorname{erfc} \left( \frac{\gamma}{2\sqrt{2}} \right) \quad \gamma = V \sqrt{\frac{8T_b}{\eta}}$$

$$= \frac{1}{2} \operatorname{erfc} \left[ \frac{V \sqrt{\frac{8T_b}{\eta}}}{2\sqrt{2}} \right]$$

$\sqrt{8} = 2\sqrt{2}$

$$P_e = \frac{1}{2} \operatorname{erfc} \left\{ V \sqrt{\frac{T_b}{\eta}} \right\} = \frac{1}{2} \operatorname{erfc} \left\{ \sqrt{\frac{V^2 T_b}{\eta}} \right\}$$



## 9.1 Optimum Receiver for Binary Baseband Transmission

### Probability of bit error for optimum receiver

#### Example 9.1

A polar NRZ binary signal,  $s(t)$ , is a +1 V or -1 V pulse during the interval  $(0, T_b)$ . The transmission rate of the signal is 100 bps. AWGN noise having two-sided power spectral density of  $10^{-3}$  W/Hz is added to the signal. If the received signal is detected with a matched filter, calculate the bit error probability.

#### Solution

Given:  $r_b = 100$  bps,  $\eta/2 = 10^{-3}$

therefore  $T_b = 1/r_b = 1/100$

and  $\eta = 2 \times 10^{-3}$  W/Hz





## 9.1 Optimum Receiver for Binary Baseband Transmission

### Probability of bit error for optimum receiver

- For matched filter with polar NRZ inputs

$$\begin{aligned} P_e &= \frac{1}{2} \operatorname{erfc} \left\{ \sqrt{\frac{V^2 T_b}{\eta}} \right\} \\ &= \frac{1}{2} \operatorname{erfc} \left\{ \sqrt{\frac{1^2 \times 0.01}{2 \times 10^{-3}}} \right\} \\ &= \frac{1}{2} \operatorname{erfc}(2.236) \end{aligned}$$



# 9.1 Optimum Receiver for Binary Baseband Transmission

## Probability of bit error for optimum receiver

- For matched filter with polar NRZ inputs

$$P_e = \frac{1}{2} \operatorname{erfc} \left\{ \sqrt{\frac{V^2 T_b}{\eta}} \right\}$$

$$= \frac{1}{2} \operatorname{erfc} \left\{ \sqrt{\frac{1^2 \times 0.01}{2 \times 10^{-3}}} \right\}$$

$$= \frac{1}{2} \operatorname{erfc}(2.236)$$

Round to 2.23 worst case  $P_e$

$$= 0.5 \times 0.1612 \times 10^{-2}$$

$$= 8.1 \times 10^{-4}$$

Z	erfc(Z)
2.21	0.177556D-02
2.22	0.169205D-02
2.23	0.161217D-02
2.24	0.153577D-02
2.25	0.146272D-02
2.26	0.139288D-02

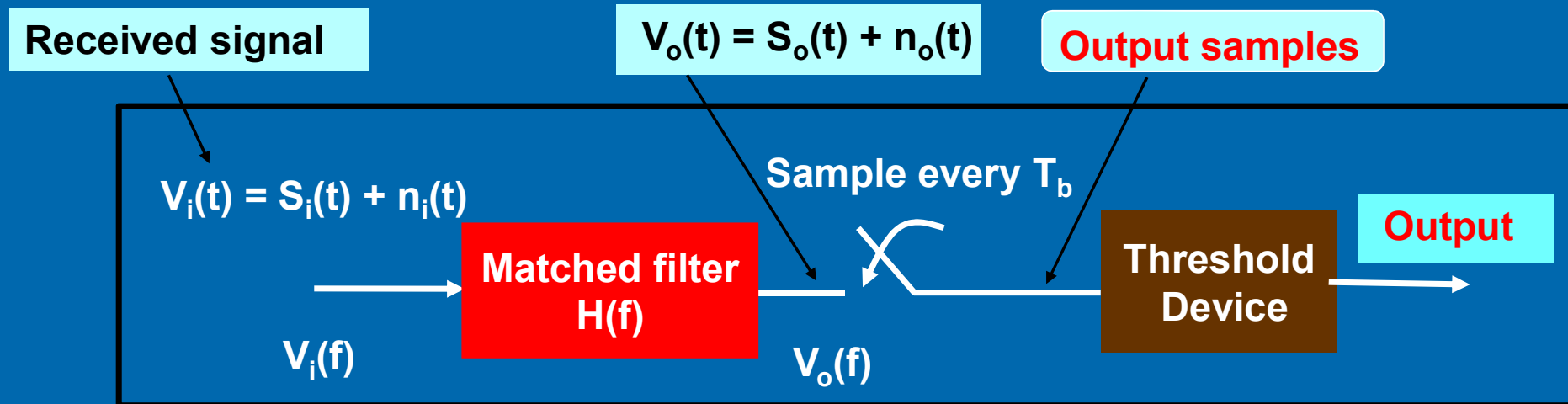


# 9.1 Optimum Receiver for Binary Baseband Transmission

## Implementation of optimum receiver

What is the practical circuit for optimum receiver?

$$V_o(T_b) = \int_0^{T_b} V_i(\tau) h(T_b - \tau) d\tau$$



# 9.1 Optimum Receiver for Binary Baseband Transmission

## Implementation of optimum receiver

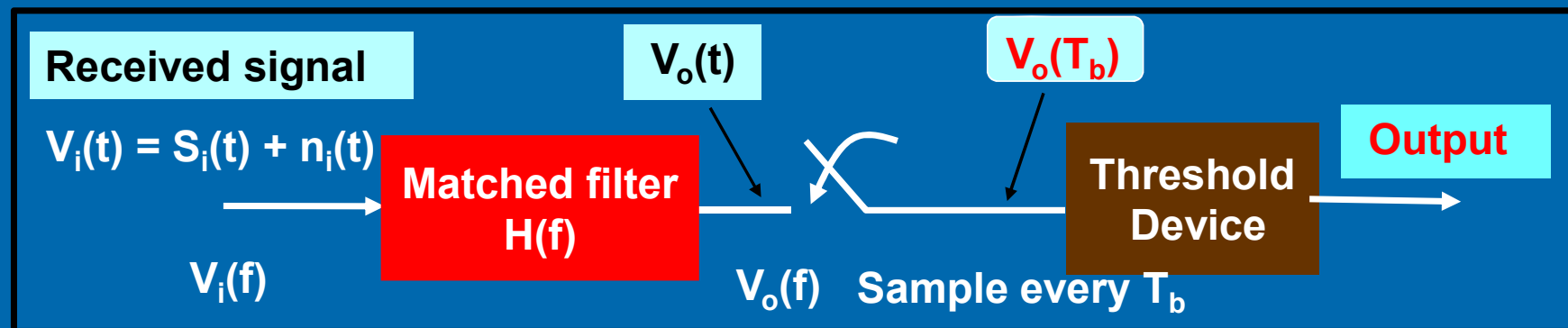
### Matched filter

- The output of the matched filter at the end of each bit frame is  $V_o(T_b) = \int_0^{T_b} V_i(\tau) h(T_b - \tau) d\tau$

For matched filter  $h(t) = s_2(T_b - t) - s_1(T_b - t)$

Let  $t = T_b - \tau$ , we have  $h(T_b - \tau) = s_2(T_b - (T_b - \tau)) - s_1(T_b - (T_b - \tau))$

$$h(T_b - \tau) = s_2(\tau) - s_1(\tau)$$



## 9.1 Optimum Receiver for Binary Baseband Transmission

### Implementation of optimum receiver

- The output of the matched filter at the end of each bit frame is

$$V_o(T_b) = \int_0^{T_b} V_i(t)[s_2(t) - s_1(t)]dt$$

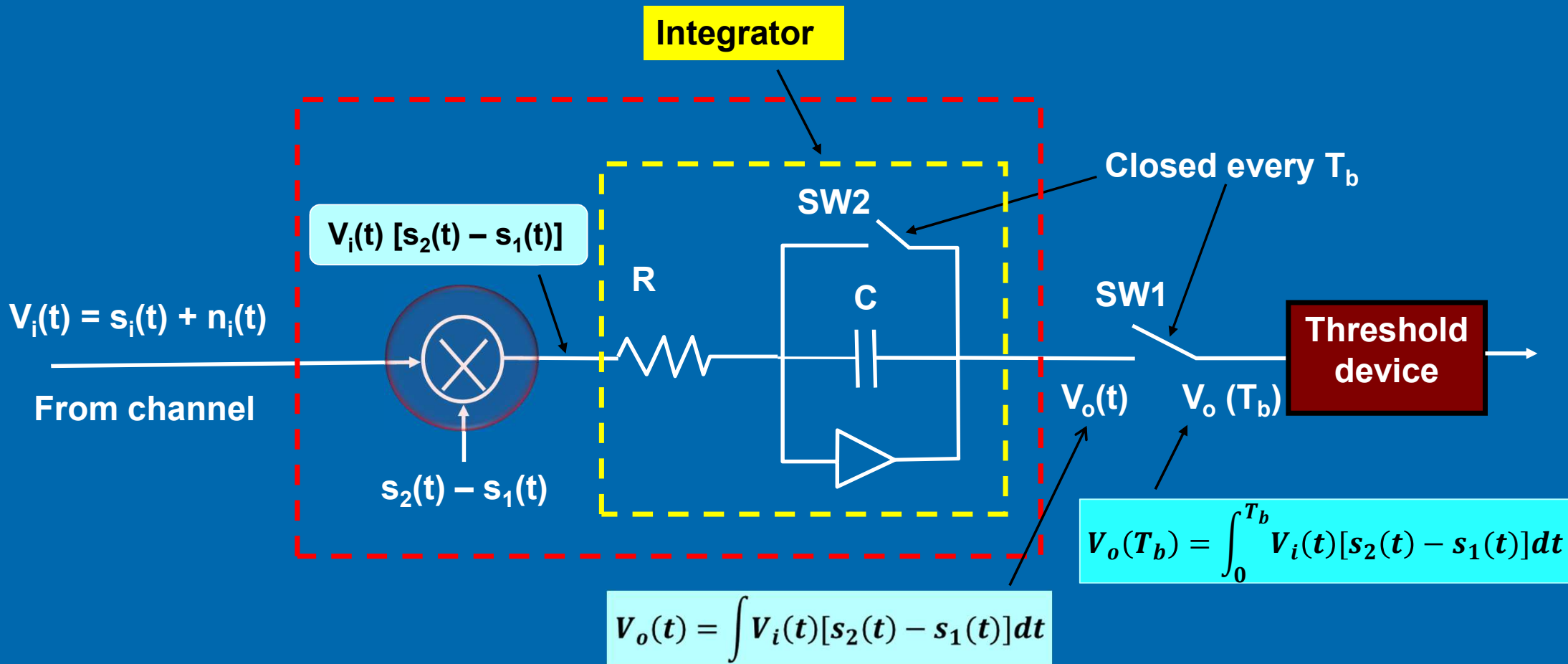
Can be implemented by the Integrate-and-Dump Correlation receiver.



# 9.1 Optimum Receiver for Binary Baseband Transmission

## Implementation of optimum receiver

### Integrate-and-Dump Correlation Receiver

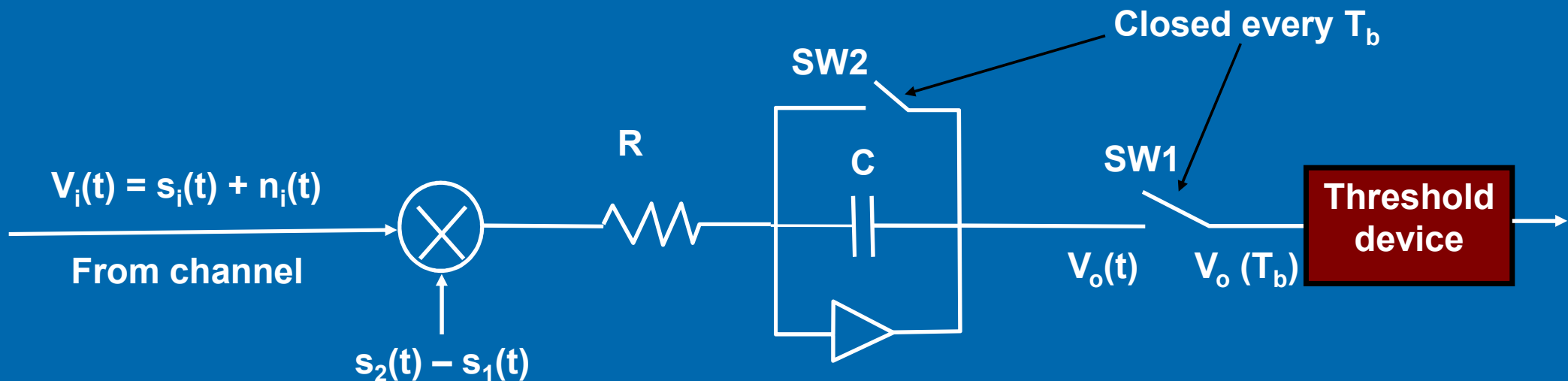


# 9.1 Optimum Receiver for Binary Baseband Transmission

## Implementation of optimum receiver

### Integrate-and-Dump Correlation Receiver

- SW1 and SW2 are closed (and opened) at the end of each bit interval,  $T_b$ .
- SW1 is used to sample  $V_o(T_b)$
- SW2 is closed to reset (dump) the integrator to zero initial condition before the occurrence of the next bit.



## 9.1 Optimum Receiver for Binary Baseband Transmission

### Example

Received signal in polar NRZ format with no channel noise

$$s_i(t) = \begin{cases} s_2(t - kT_b) = +V, & \text{if } b_k = 1 \\ s_1(t - kT_b) = -V, & \text{if } b_k = 0 \end{cases} \quad \text{for } kT_b \leq t \leq (k+1)T_b.$$





$$V_o(T_b) = \begin{cases} k \int_0^{T_b} 2V^2 dt = 2kV^2 T_b & \text{for + V input Binary '1'} \\ k \int_0^{T_b} -2V^2 dt = -2kV^2 T_b & \text{for - V input Binary '0'} \end{cases}$$

$$V_i(t) = V$$

$$V_o(T_b) = K \int_0^{T_b} V_i(t) [s_2(t) - s_1(t)] dt$$

$K = \text{circuit constant}$

binary **1** is transmitted

$$= K \int_0^{T_b} V [V - (-V)] dt$$

for noise-free channel

$$= K \int_0^{T_b} 2V^2 dt = 2V^2 K \int_0^{T_b} dt = 2V^2 K [t]_0^{T_b}$$

varies linearly with **t** over  $0 \leq t \leq T_b$

$$= 2kV^2 T_b$$



$$V_o(T_b) = \begin{cases} k \int_0^{T_b} 2V^2 dt = 2kV^2 T_b & \text{for + V input} \quad \text{Binary '1'} \\ k \int_0^{T_b} -2V^2 dt = -2kV^2 T_b & \text{for - V input} \quad \text{Binary '0'} \end{cases}$$

binary **0** is transmitted

$$V_o(T_b) = K \int_0^{T_b} V_i(t) [s_2(t) - s_1(t)] dt$$

**K = circuit constant**

$$= K \int_0^{T_b} (-V) [V - (-V)] dt$$

**for noise-free channel**

$$= K \int_0^{T_b} (-2V^2) dt = -2V^2 K \int_0^{T_b} dt = -2V^2 K [t]_0^{T_b}$$

**varies linearly with t over  $0 \leq t \leq T_b$**

$$= -2kV^2 T_b$$

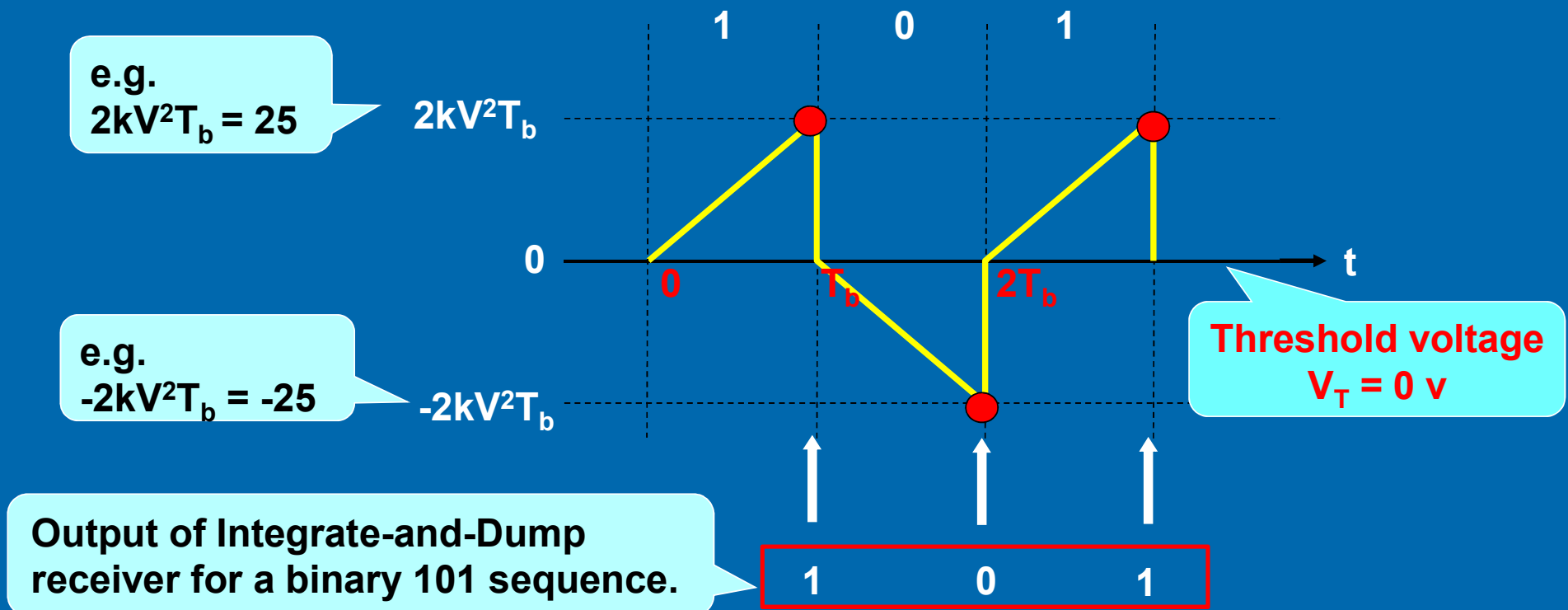


# 9.1 Optimum Receiver for Binary Baseband Transmission

## Example

Received signal in polar NRZ format with no channel noise

- The output  $V_o(t)$  for a received signal, 1 0 1.

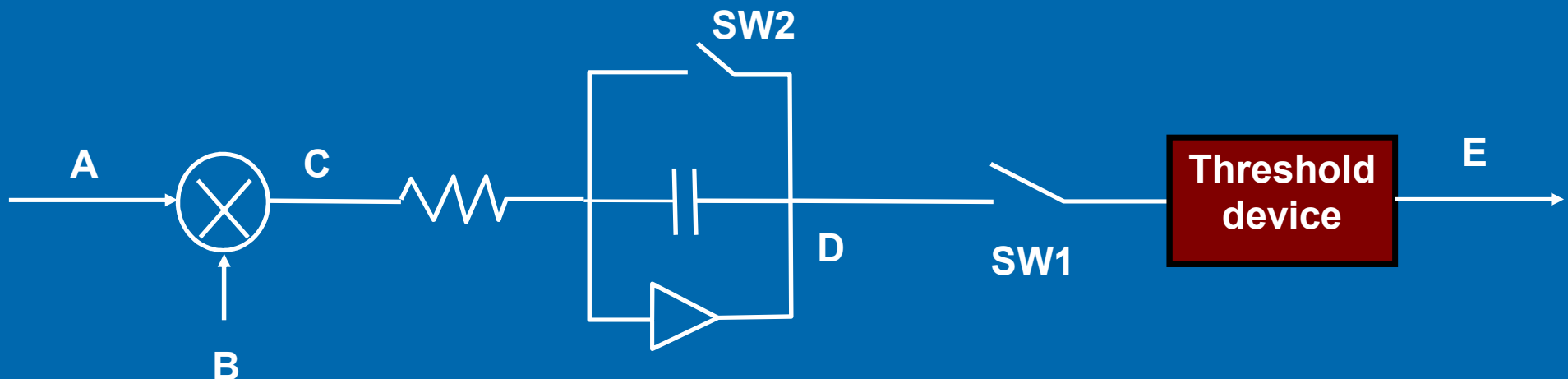


## 9.1 Optimum Receiver for Binary Baseband Transmission

### Example 9.2

An integrate and dump correlation receiver is shown.

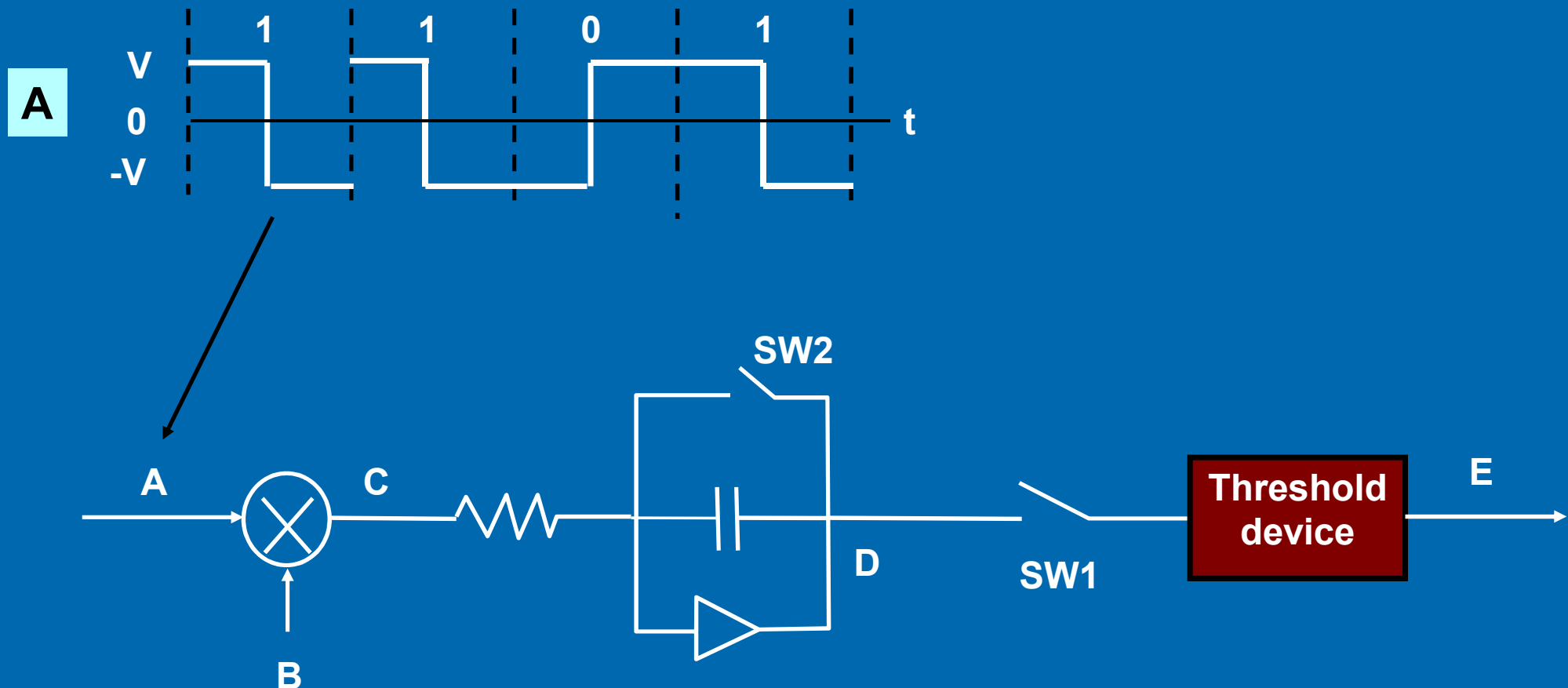
If its input is a Manchester code waveform of amplitude  $V$  volt, sketch the waveforms at A to E for a 1101 sequence. Explain the operations of SW1 and SW2.



# 9.1 Optimum Receiver for Binary Baseband Transmission

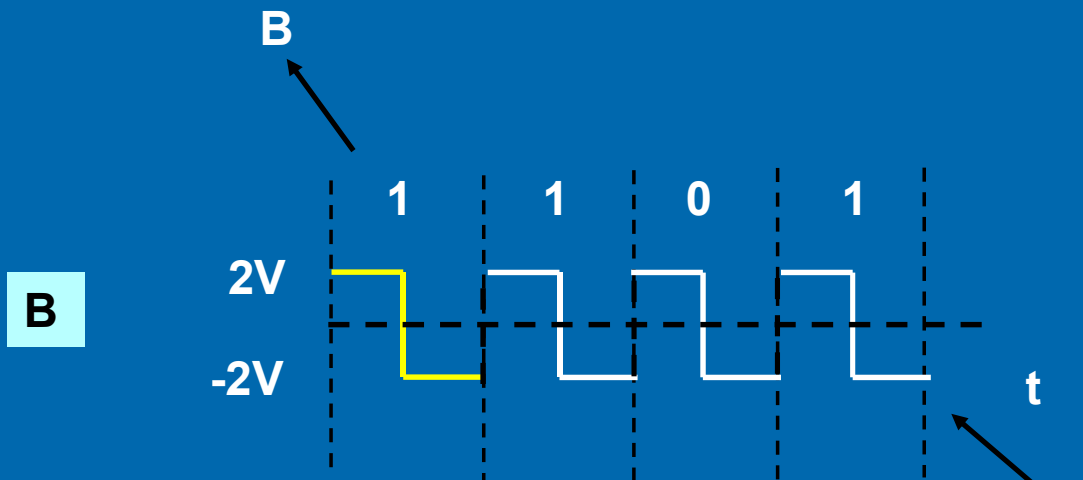
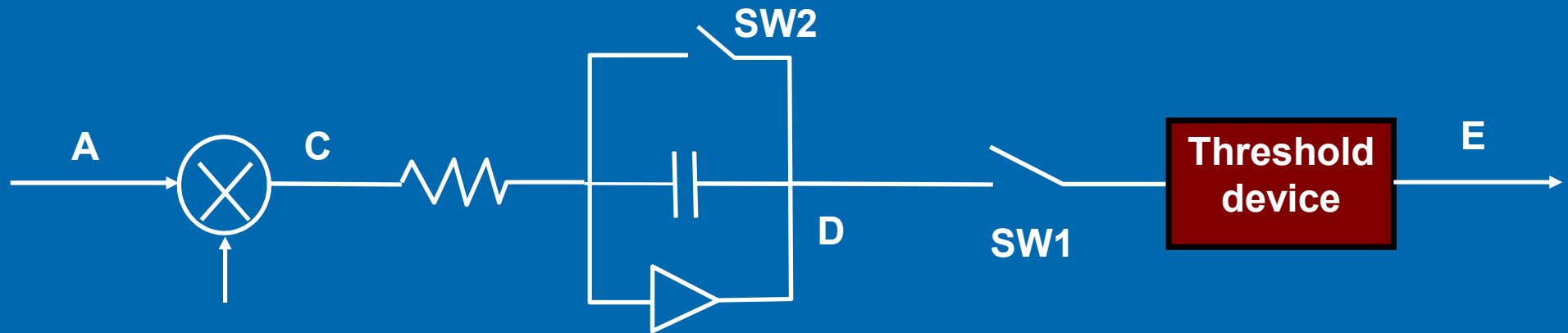
## Solution

For binary sequence {1 1 0 1}, Manchester code waveform at A is:



## Solution

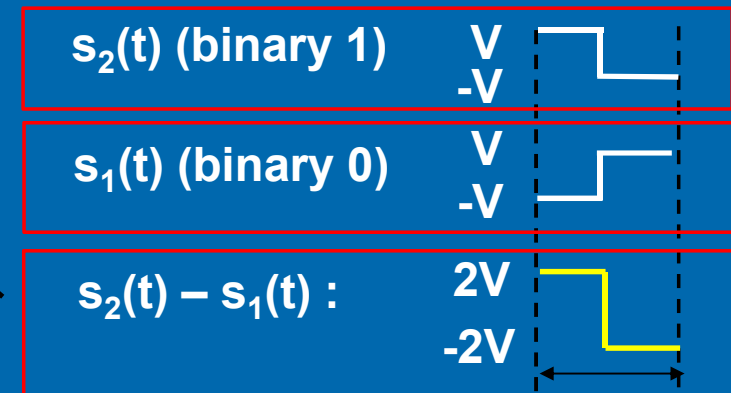
Waveform at B is:



Waveform at B, repeat  $s_2(t) - s_1(t)$  pattern for every bit frame.

Waveform at B  
 $s_2(t) - s_1(t)$

for each bit frame

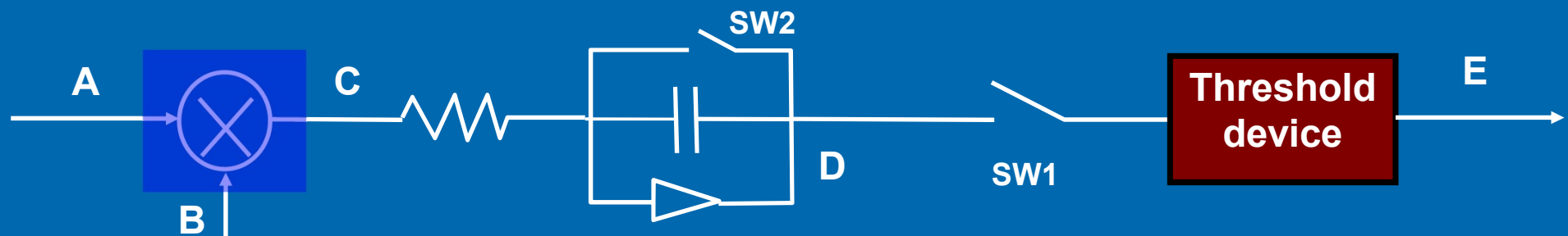
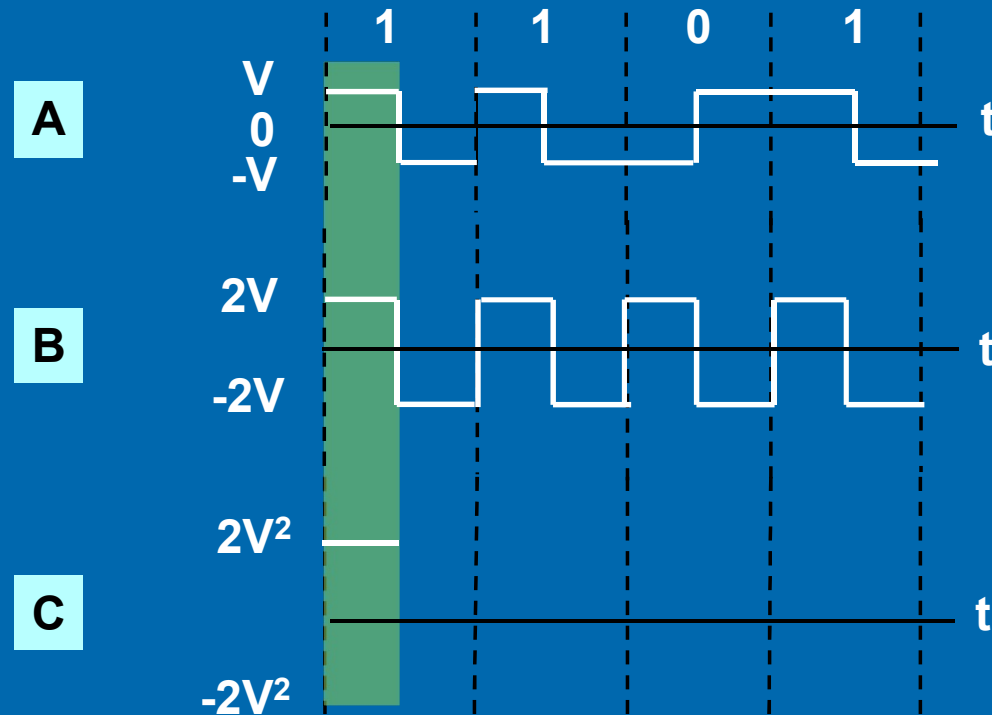


Bit Duration



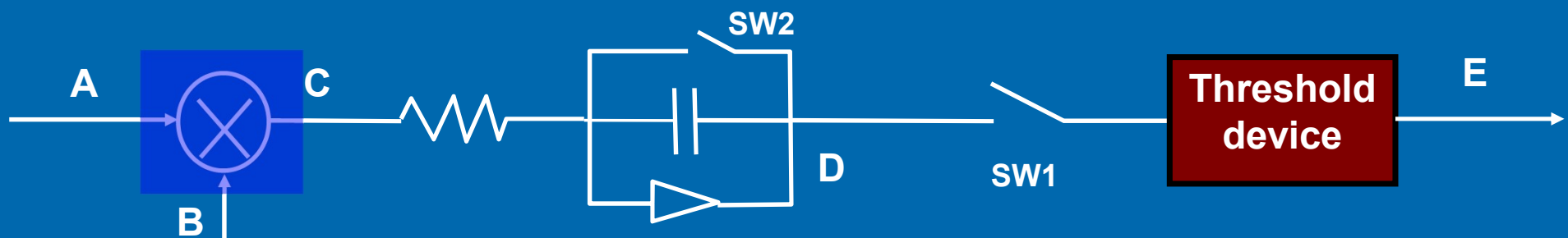
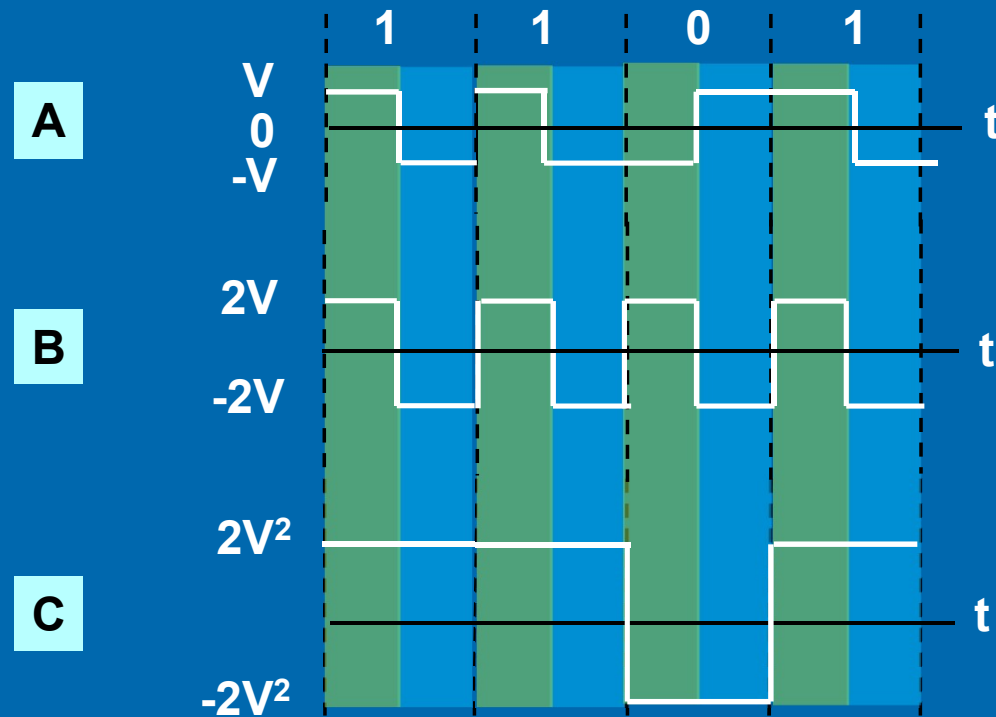
## Solution

Waveform C is the multiplication of Waveform A and Waveform B:



## Solution

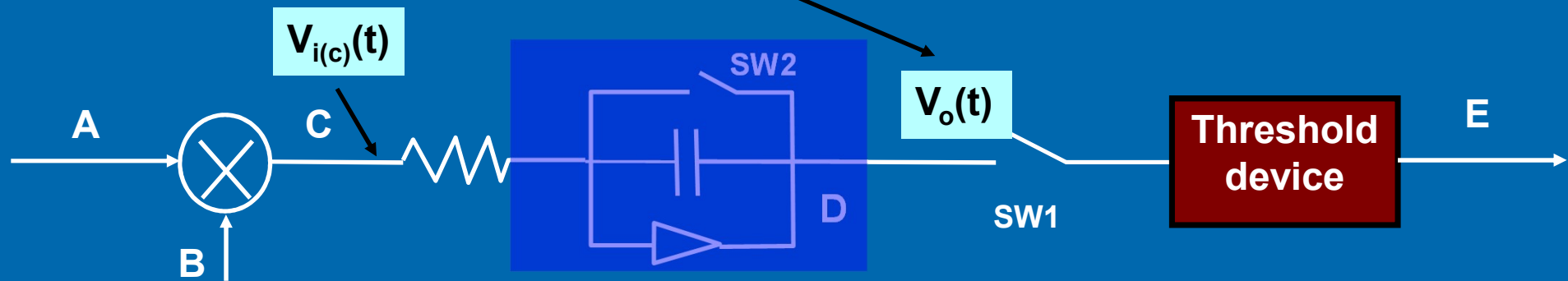
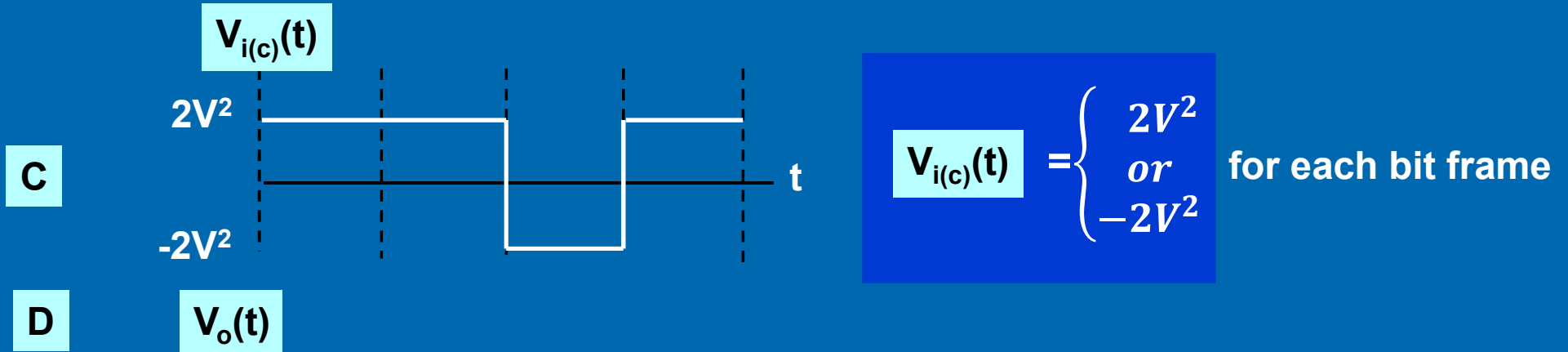
Waveform C is the multiplication of Waveform A and Waveform B:





## Solution

Waveform D is the integration of Waveform C.

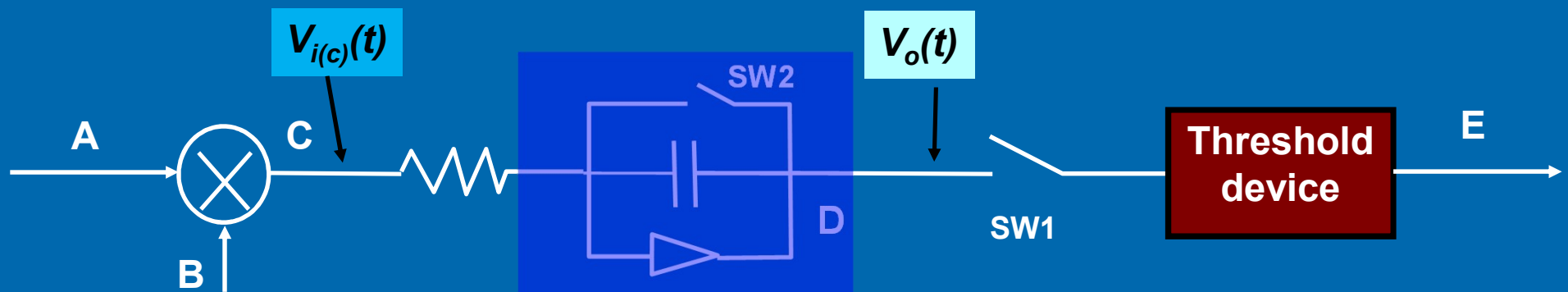


$$V_{i(c)}(t) = \begin{cases} 2V^2 \\ \text{or} \\ -2V^2 \end{cases} \text{ for each bit frame}$$

$$V_o(t) = K \int_0^{T_b} V_{i(c)}(t) dt$$

$$V_o(t) = \begin{cases} K \int_0^{T_b} 2V^2 dt = 2V^2 K[t]_0^{T_b} = 2KV^2 T_b & \text{for } V_{i(c)}(t) = 2V^2 \\ \text{or} \\ K \int_0^{T_b} (-2V^2) dt = -2V^2 K[t]_0^{T_b} = -2KV^2 T_b & \text{for } V_{i(c)}(t) = -2V^2 \end{cases}$$

varies linearly with  $t$  over  $0 \leq t \leq T_b$

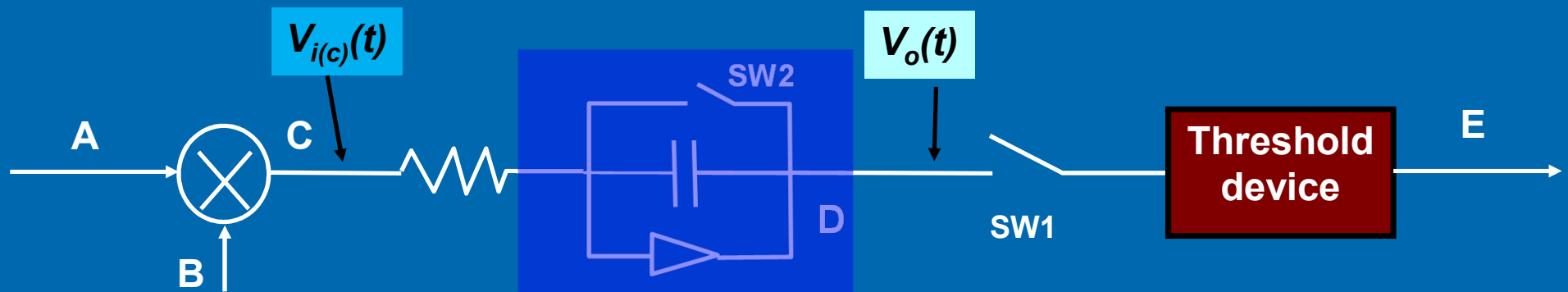


$$V_{i(c)}(t) = \begin{cases} 2V^2 \\ \text{or} \\ -2V^2 \end{cases} \text{ for each bit frame}$$

$$V_o(t) = K \int_0^{T_b} V_{i(c)}(t) dt$$

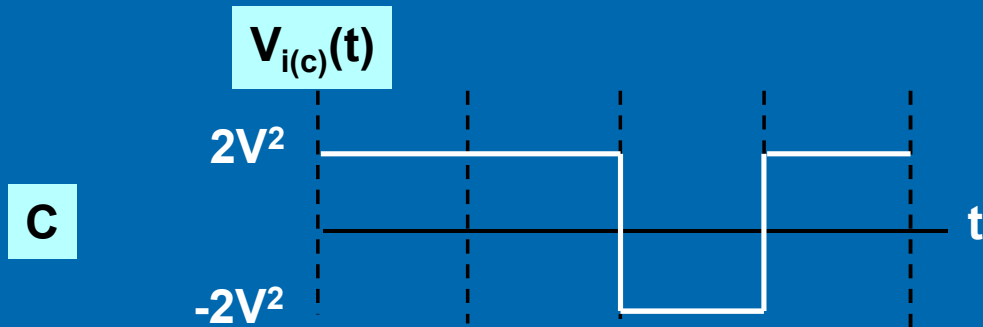
$$V_o(t) = \begin{cases} K \int_0^{T_b} 2V^2 dt = 2V^2 K[t]_0^{T_b} = 2KV^2 T_b & \text{for } V_{i(c)}(t) = 2V^2 \\ \text{or} \\ K \int_0^{T_b} (-2V^2) dt = -2V^2 K[t]_0^{T_b} = -2KV^2 T_b & \text{for } V_{i(c)}(t) = -2V^2 \end{cases}$$

varies linearly with  $t$  over  $0 \leq t \leq T_b$

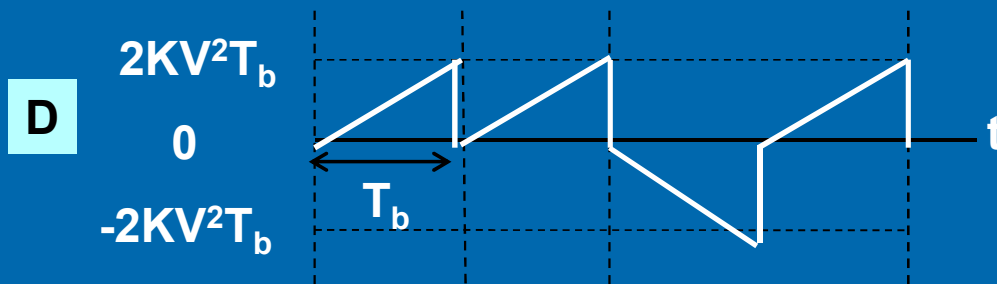


## Solution

Waveform D is the integration of Waveform C.



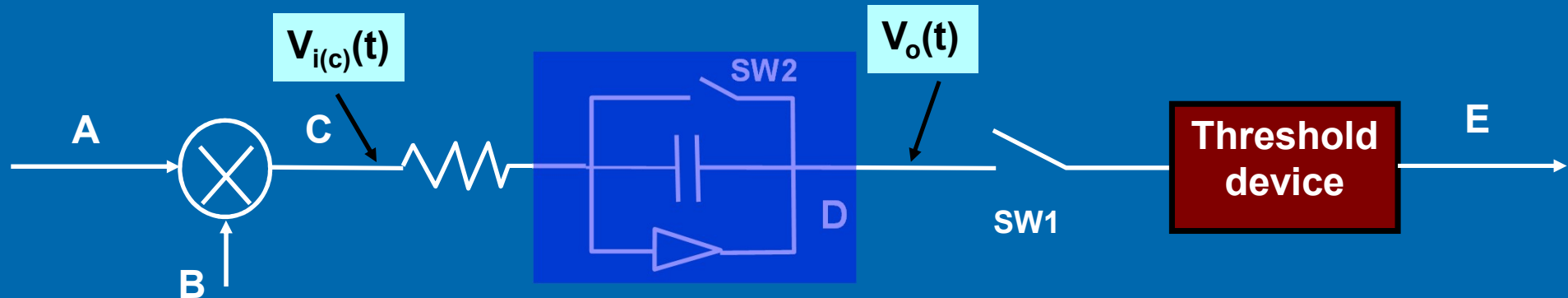
$$V_{i(c)}(t) = \begin{cases} 2V^2 \\ \text{or} \\ -2V^2 \end{cases} \text{ for each bit frame}$$



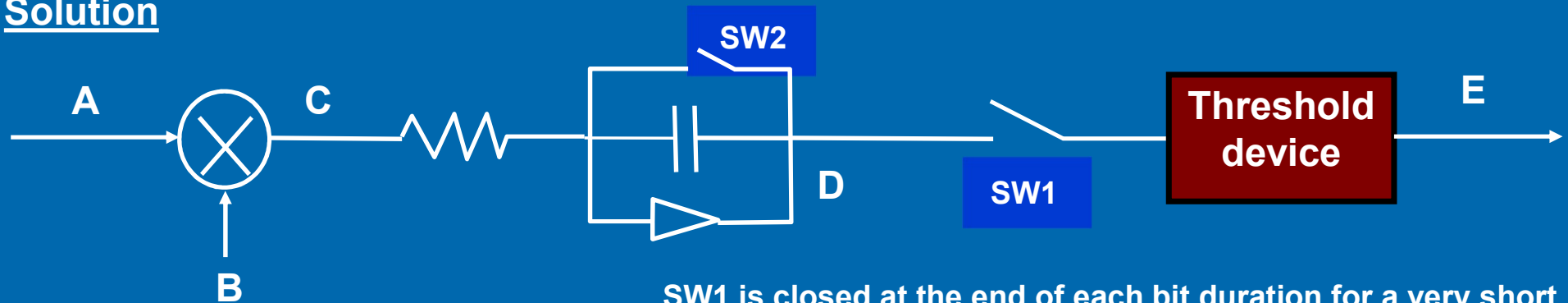
Value of D at  $t = T_b$

$$V_o(t) = \begin{cases} 2KV^2T_b & \text{for } V_{i(c)}(t) = 2V^2 \\ -2KV^2T_b & \text{for } V_{i(c)}(t) = -2V^2 \end{cases}$$

varies linearly with  $t$  over  $0 \leq t \leq T_b$

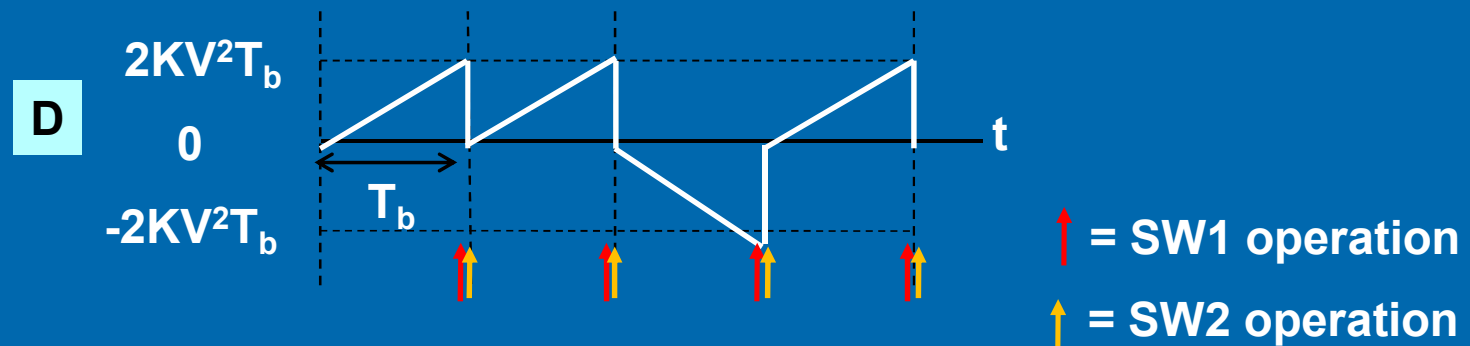


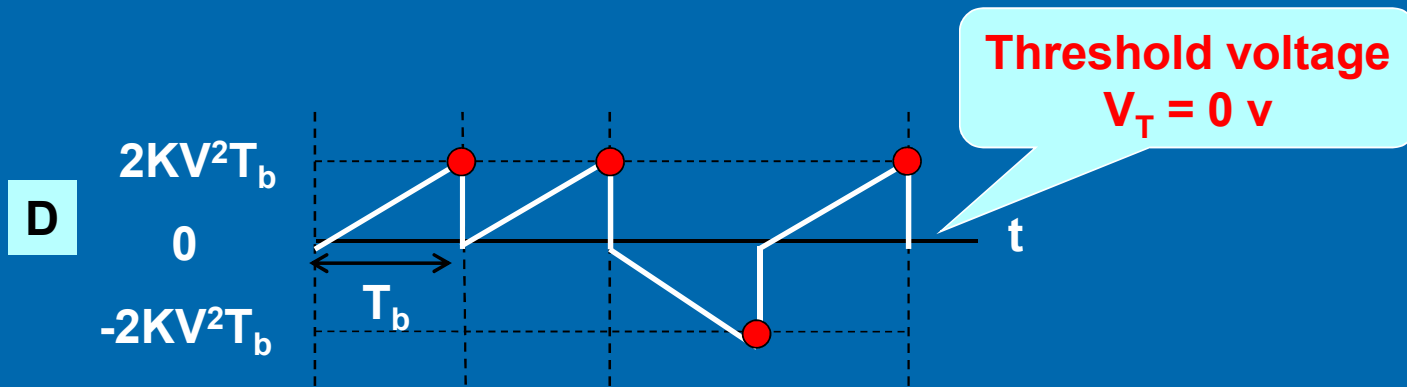
## Solution



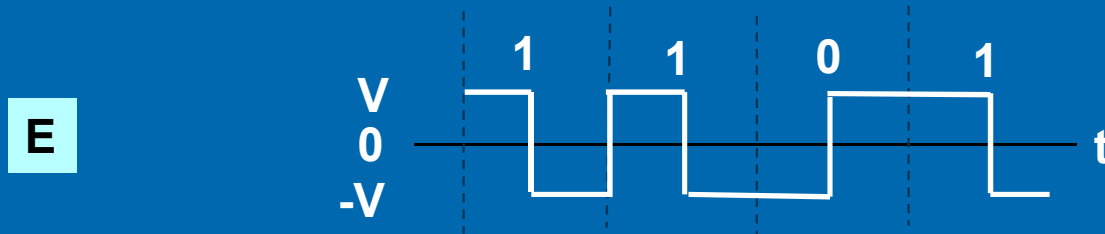
SW1 is closed at the end of each bit duration for a very short duration to sample the D waveform.

After sampling waveform at D, SW1 is opened again followed by the short closure of SW2 to discharge the capacitor so that D waveform drops to zero to initialize the start of the next bit-frame waveform of D.





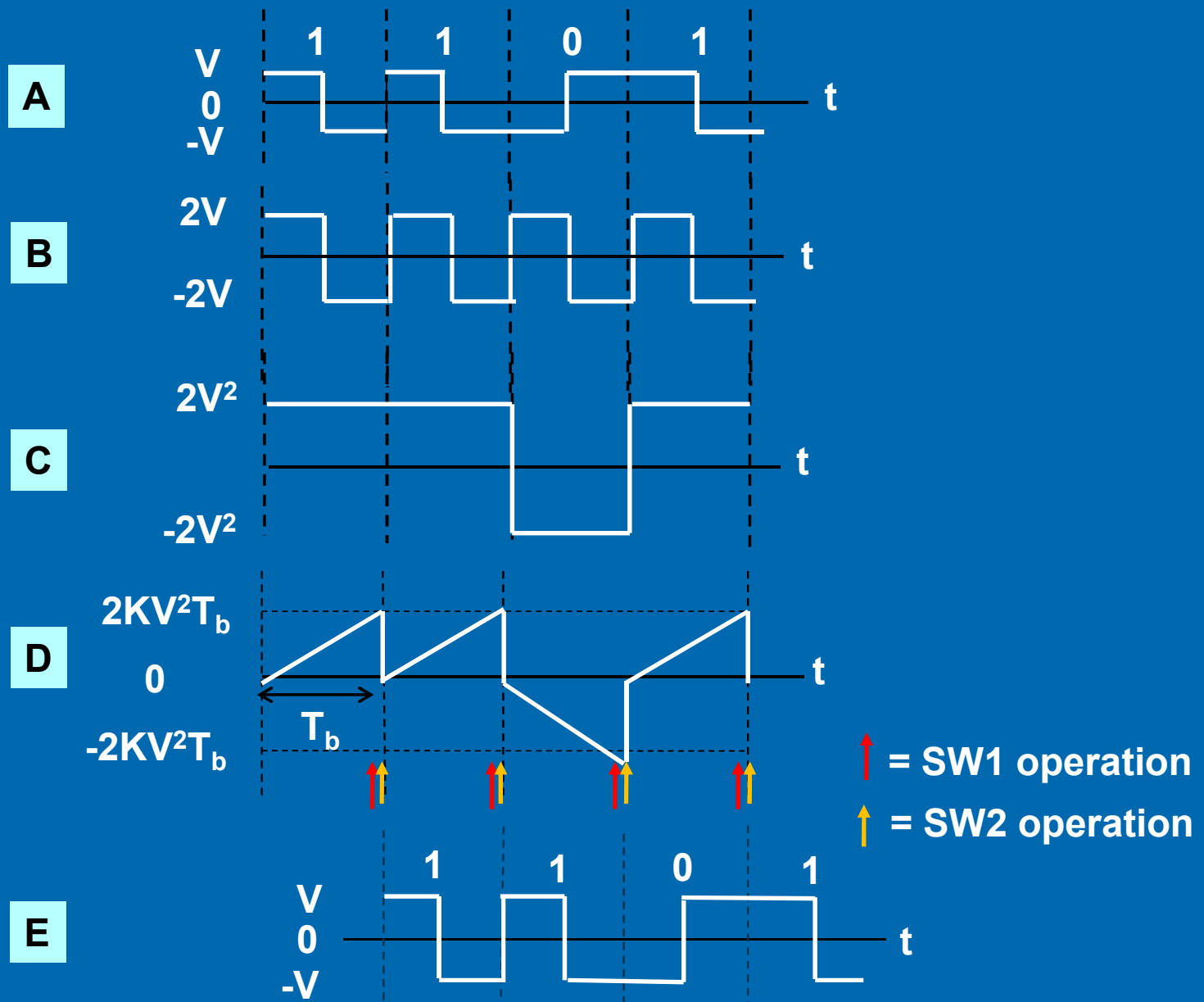
Sampled output  $> V_T \rightarrow '1'$   
 Sampled output  $< V_T \rightarrow '0'$



Recovered output



# Waveform A to E:



# End

## Chapter 9

