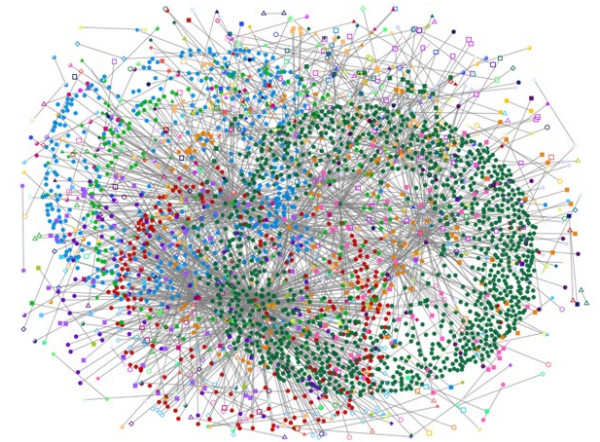


[CSED233-01] Data Structure

Graph Traversals

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POSTECH



Graph Traversal/Search

- Visiting the vertices of a graph in some specific order (in some organized manner)
 - Similar in concept to a tree traversal
- Many graph problems can be solved using a search method
- Two commonly used search methods
 - DFS (Depth-First Search)
 - BFS (Breadth-First Search)

Graph Traversal/Search

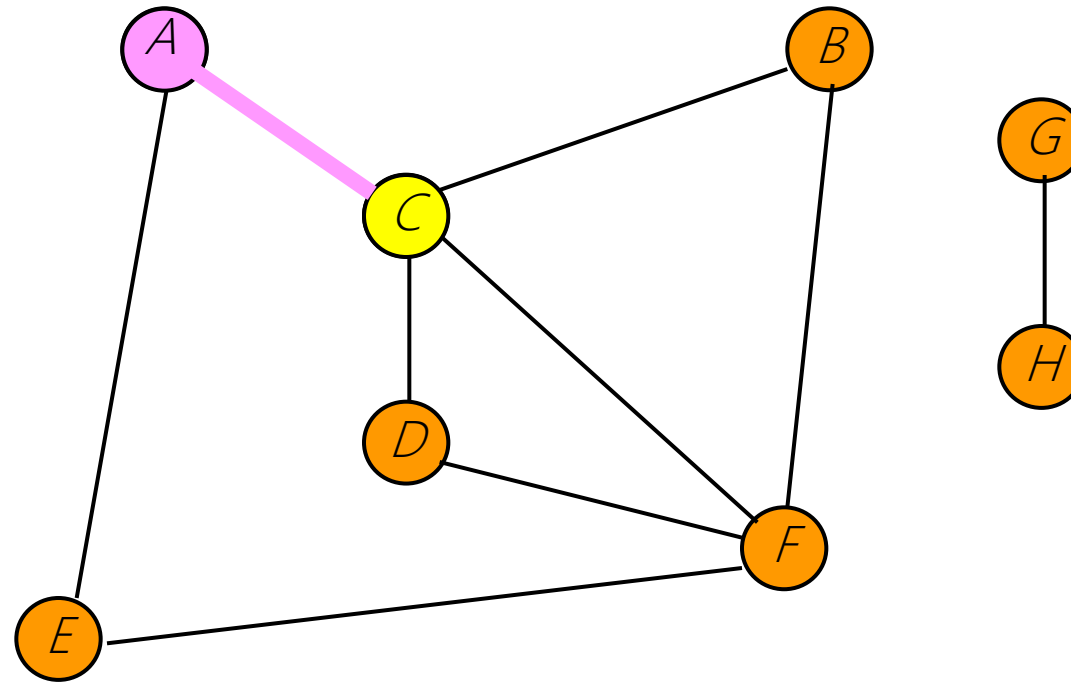
- Troublesome cases
 - If the graph is **not connected**
 - unreachable to all vertices
 - If the graph contains **cycles**
 - infinite loop
- Maintain a **mark bit** for each vertex to solve the problems

Depth-First Search (DFS)

- Going **as deep as possible** on each child before going to the next sibling
 - Generalization of the **preorder traversal** of a tree to a graph
- **Recursive** implementation:
 - Using **Recursion Stack**

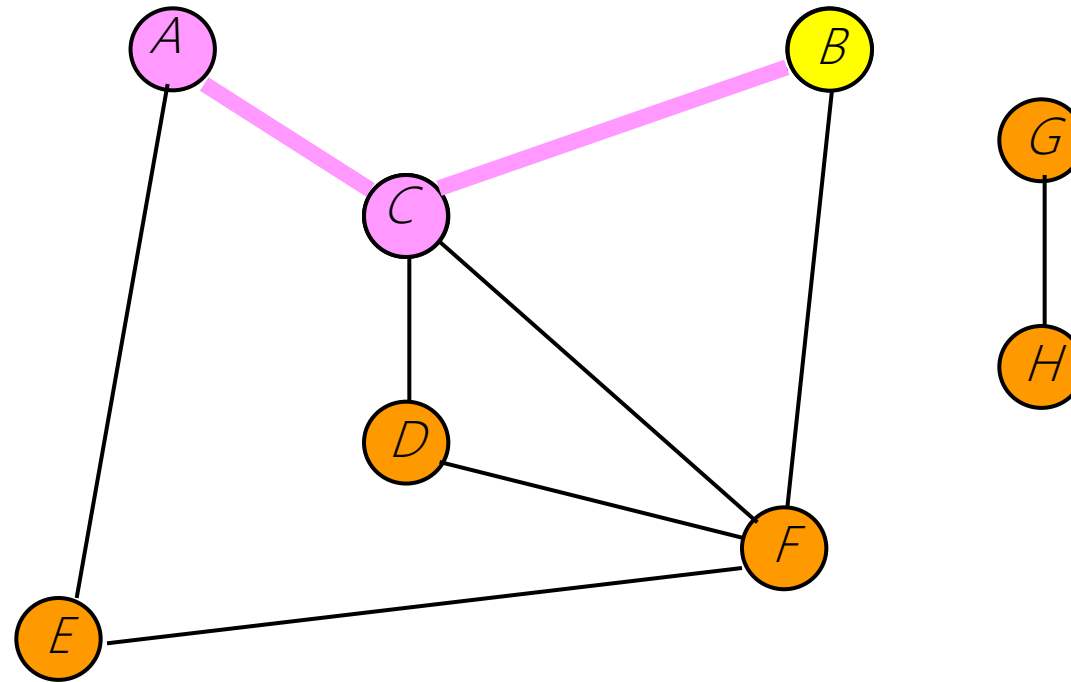
```
DFS (v) {  
    mark[v] := visited;  
    for (each unvisited vertex w adjacent from v)  
        DFS (w) ;  
}
```

Depth-First Search (DFS)



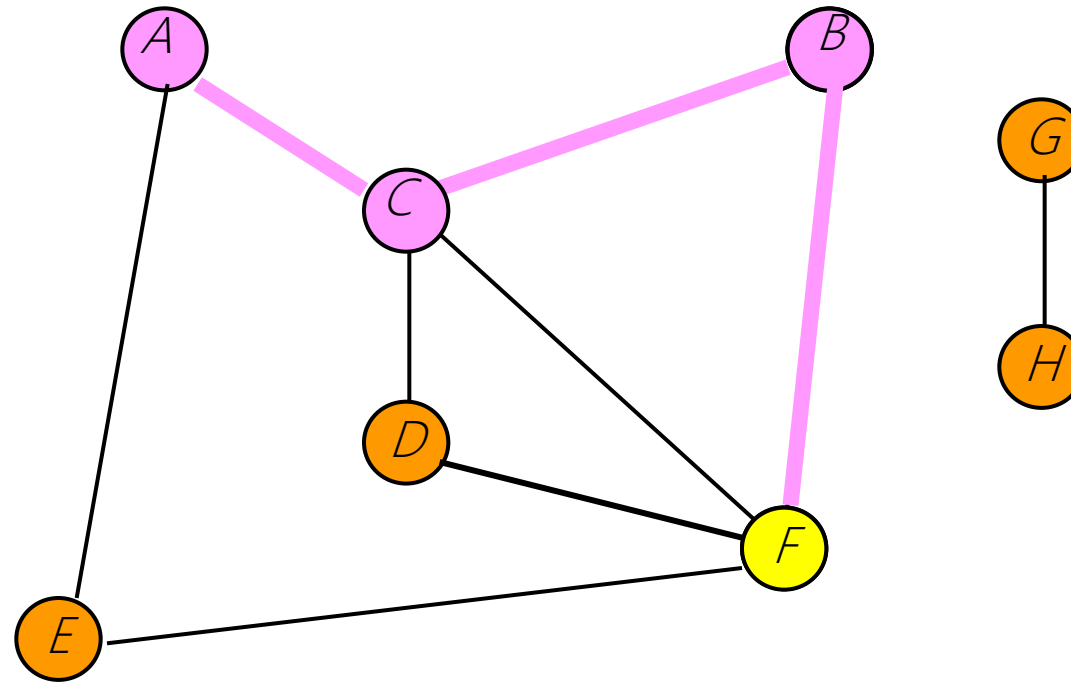
- Start at vertex *A*
- Mark vertex *A* and do DFS from either *C* or *E*

Depth-First Search (DFS)



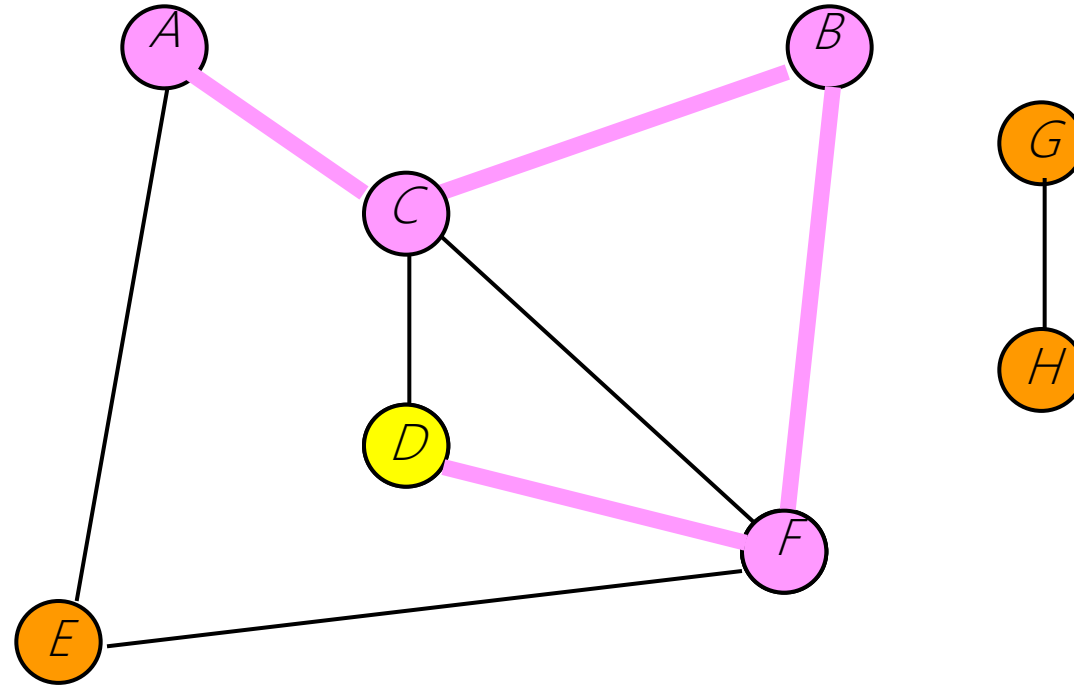
- Mark vertex *C* and do DFS from either *B*, *D* or *F*

Depth-First Search (DFS)



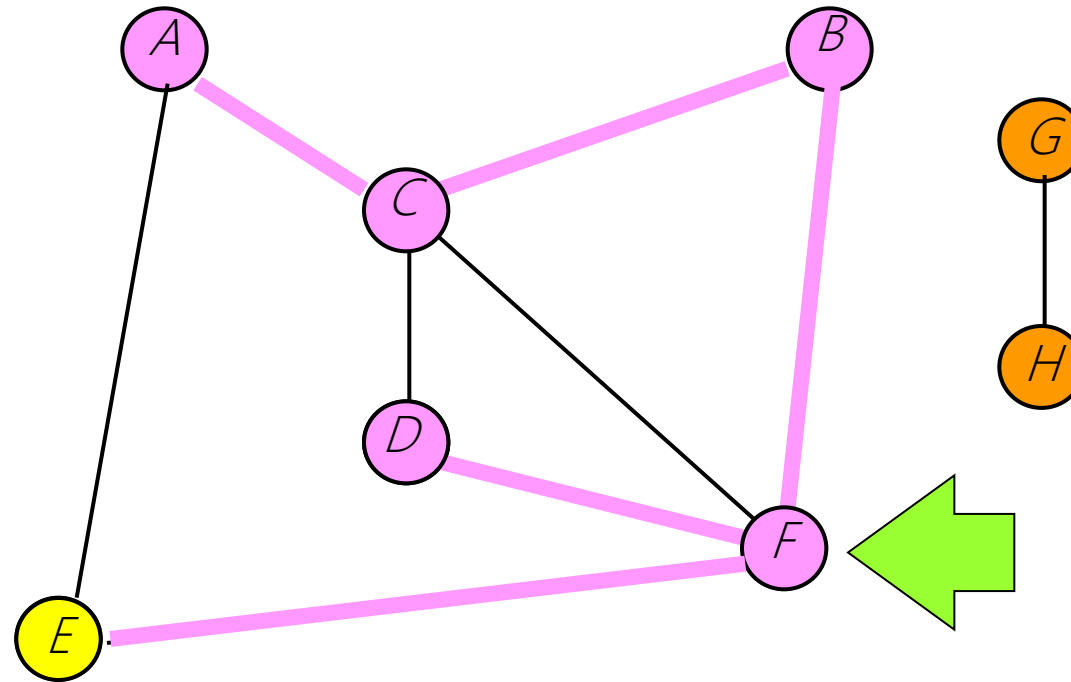
- Mark vertex *B* and do DFS from *F*

Depth-First Search (DFS)



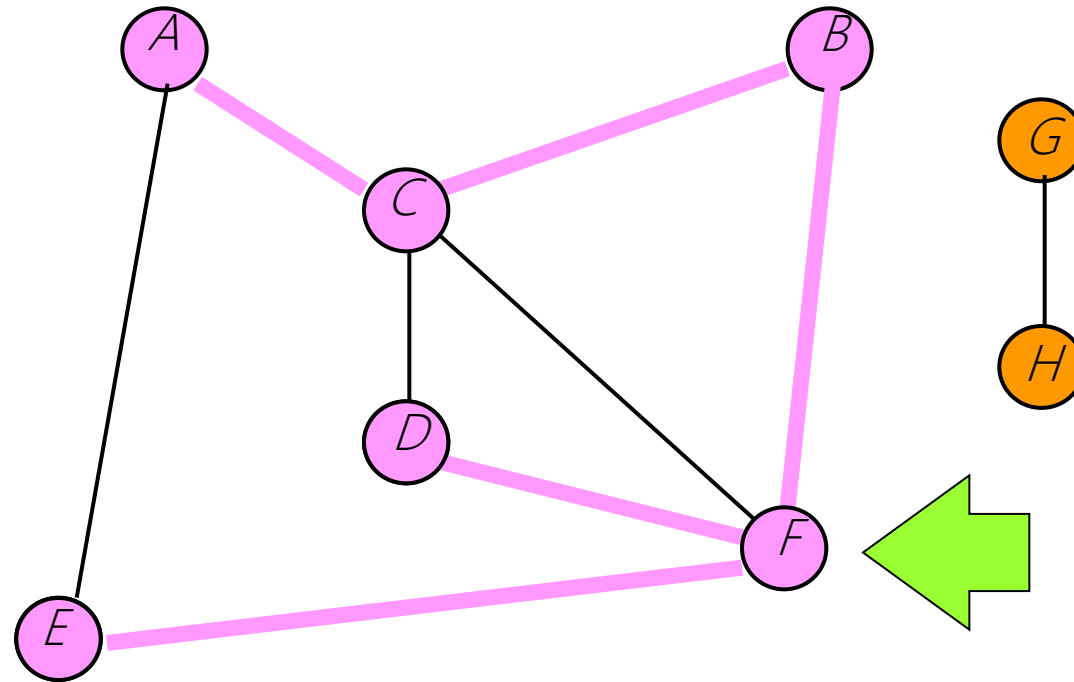
- Mark vertex *F* and do DFS from either *D* or *E*

Depth-First Search (DFS)



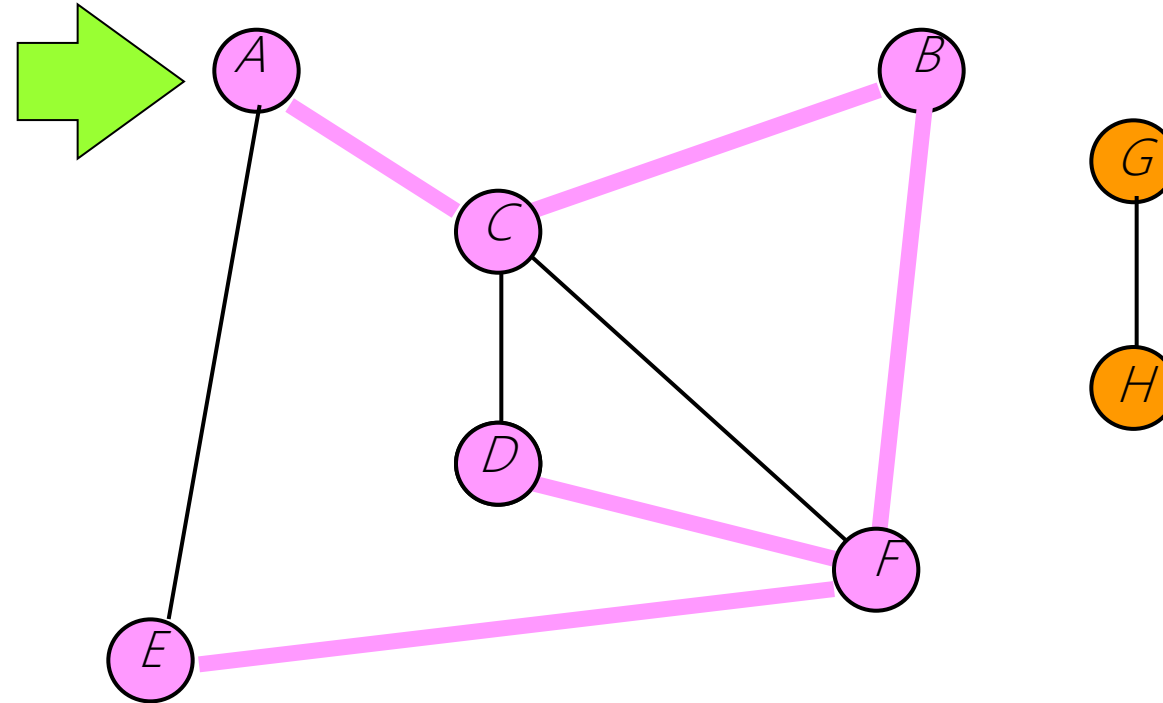
- Mark vertex *D* and return (backtrack) to vertex *F*
- From F, do DFS(*E*)

Depth-First Search (DFS)



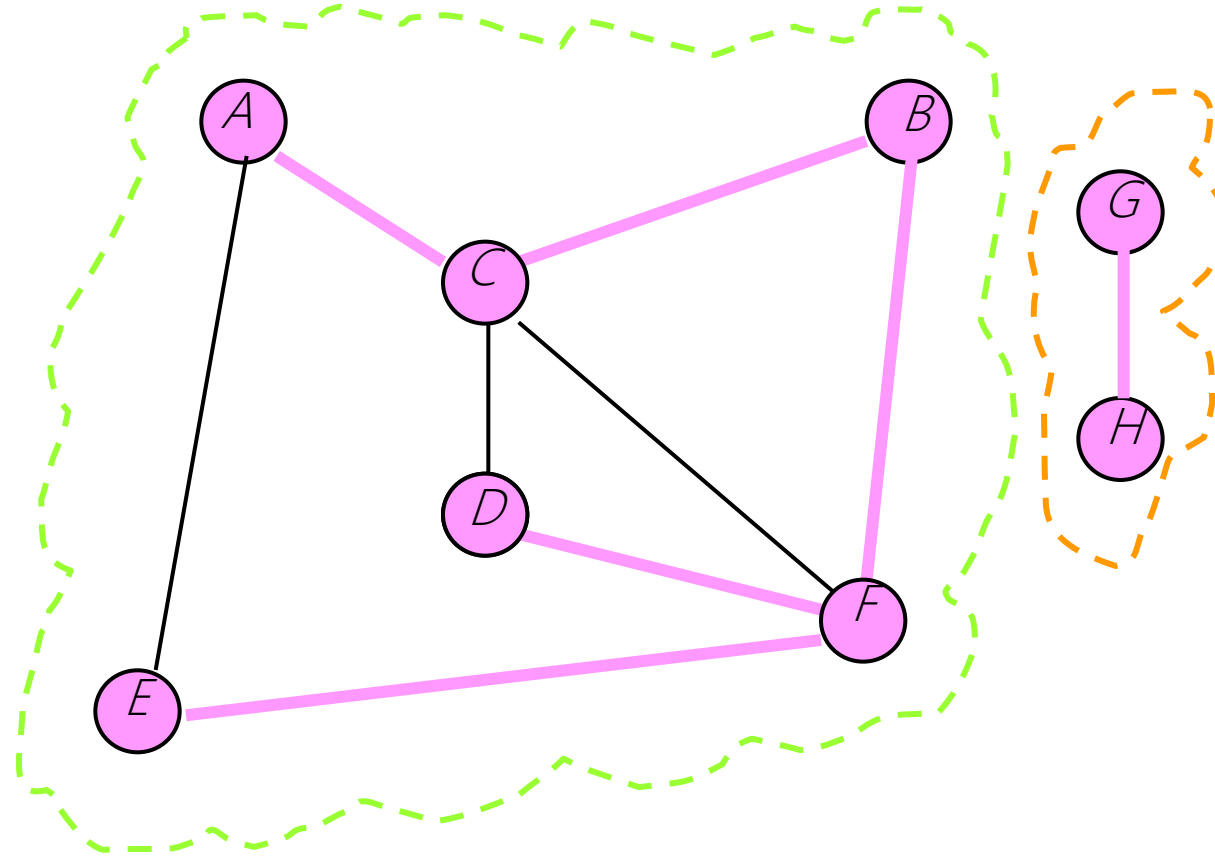
- Mark vertex *E* and return (backtrack) to vertex *F*
- Return to *B*, *C*, and *A* in turn

Depth-First Search (DFS)



- There are **still unvisited vertices** *G* and *H*
- So, we invoke DFS(*G*) again

Depth-First Search (DFS)



- Depth-first spanning forest (pink edges)
- Two connected components

Time Complexity of DFS

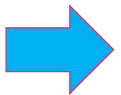
- All n vertices are visited only once
- When a vertex is visited, we examine its adjacent vertices
 - $O(\text{vertex degree})$ if *adjacency lists* are used
 - $O(n)$ if *adjacency matrix* is used
- Total time – requires multiple parameters
 - $O(n + e)$ (*adjacency lists*)
 - $T = (c + d_1) + (c + d_2) + \dots + (c + d_n) = c * n + e$
 - Aggregate analysis
 - $O(n * n)$ (*adjacency matrix*)
 - $T = n * (c_1 + c_2 * n)$

Applications of DFS (1)

- How to identify a spanning tree
 - Start DFS at any unvisited vertex
 - If G is connected, the $n-1$ edges used to reach unvisited vertices defines a spanning tree
- How to find a path from vertex v to vertex w
 - Start DFS at vertex v
 - Terminate when vertex w is visited or when there are no more unvisited vertices (whichever occurs first)

Applications of DFS (2)

- Is the graph is connected?
 - Start DFS at any vertex
 - G is connected if all vertices get visited
- How to identify connected components
 - Start DFS at any unvisited vertex
 - Newly visited vertices (plus edges between them) define a component
 - Repeat above until all vertices are visited



*Applicable to digraphs
(directed graphs)*



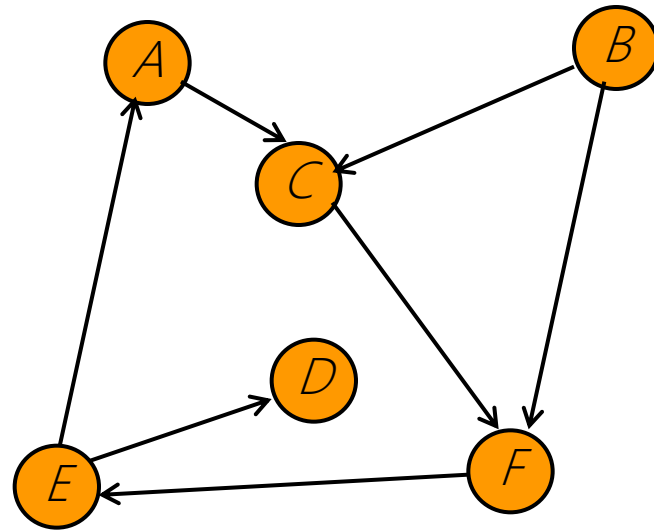
How to Find the Strong Components

- Input: a digraph G
- Output: strong components
- Algorithm

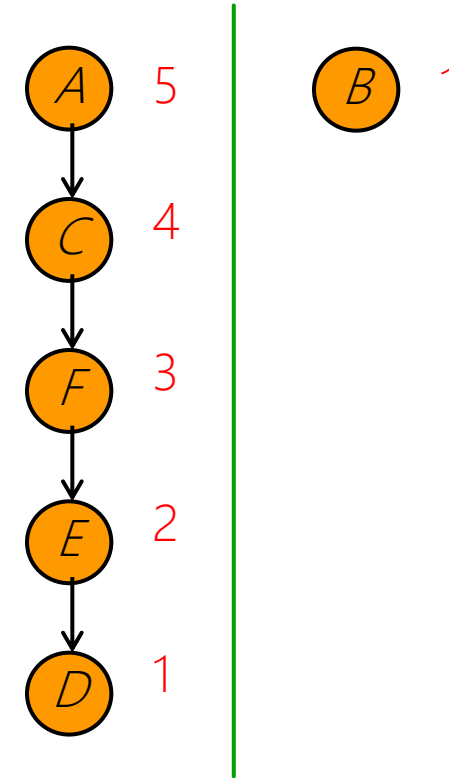
- ① Do DFS of G (numbering the vertices in order of completion of the recursive calls)
- ② Construct a new digraph G_r by reversing the arc directions in G
- ③ Do DFS on G_r starting at the highest numbered vertex according to the numbering at step ①

Example: Strong Components

- A given digraph G

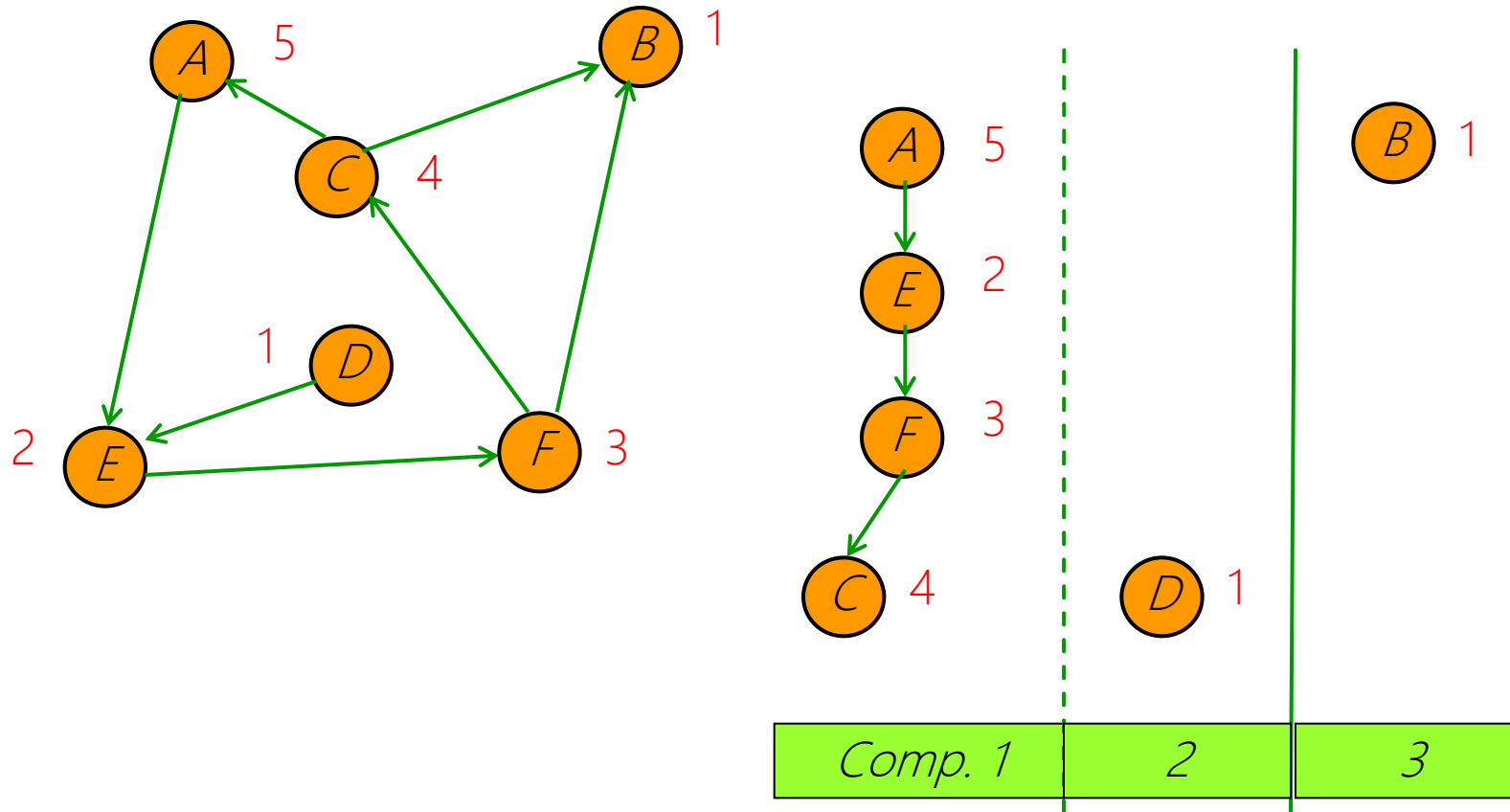


- After step (1) – DFS(G)
with numbering



Example: Strong Components

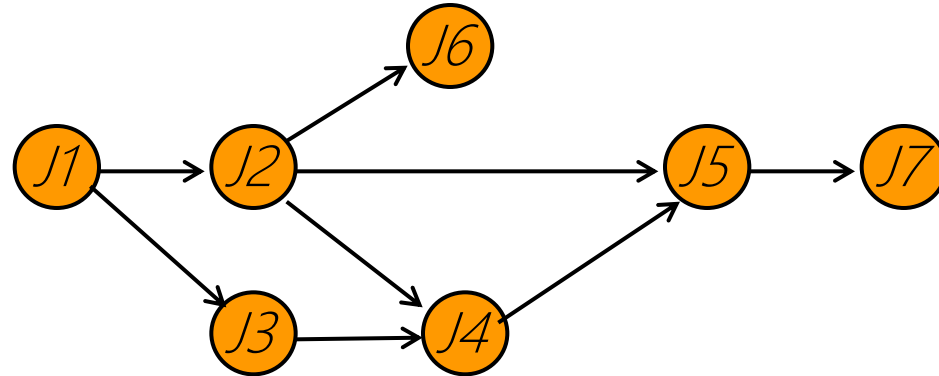
- After step (2) – Construct a new digraph G_r



- After step (3)
 - DFS(G_r)

Topological Sort

- A **linear ordering** of the vertices of a DAG s.t.
 - if there is a path from v to w , then v appears before w in the ordering



- Acceptable topological sorts ?
 - J1, J2, J3, J4, J5, J6, J7
 - J1, J3, J2, J6, J4, J5, J7 etc.

Stack-Based Topological Sort

- DFS-based algorithm
 - Do a DFS on the graph (starting with any vertex)
 - When a vertex is visited, no action
 - When the recursion pops back to the vertex, print the vertex
 - Topological sort in reverse order

```
TOPSORT (v) {  
    mark[v] := visited;  
    for (each unvisited vertex w adjacent from v)  
        TOPSORT (w) ;  
    print (v)  
}
```

Queue-Based Topological Sort

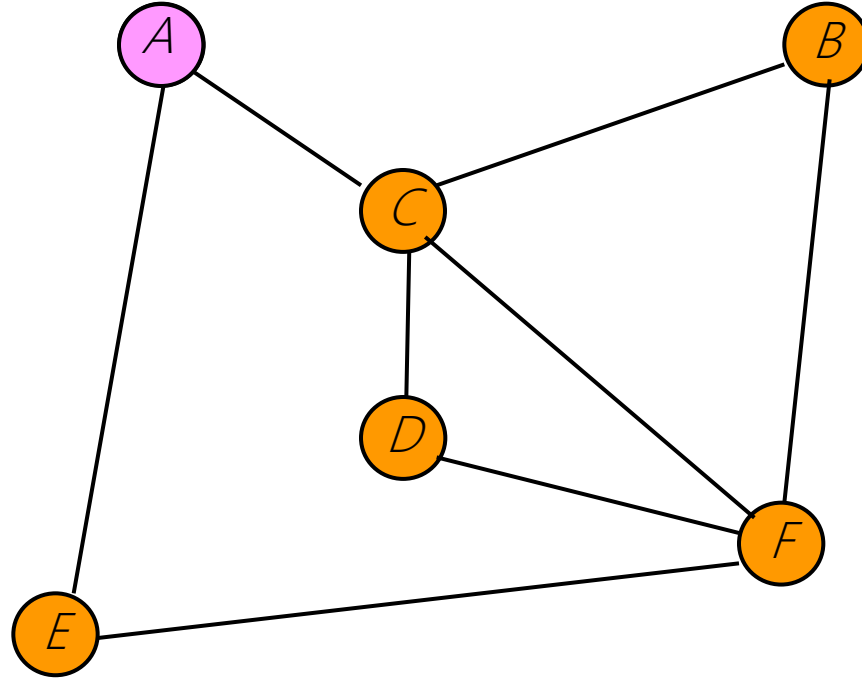


Breadth-First Search (BFS)

- Going **as broad as possible** on each depth before going to the next depth
- **Iterative** implementation:
 - Similar to DFS except that a **queue** replaces the *recursion stack*

```
Visit/Mark a start vertex & put into the queue;  
Repeat until the queue is empty {  
    Remove a vertex from the queue;  
    Visit/Mark its unvisited adjacent vertices;  
    Put the newly visited vertices into the queue  
}
```

Breadth-First Search (BFS)

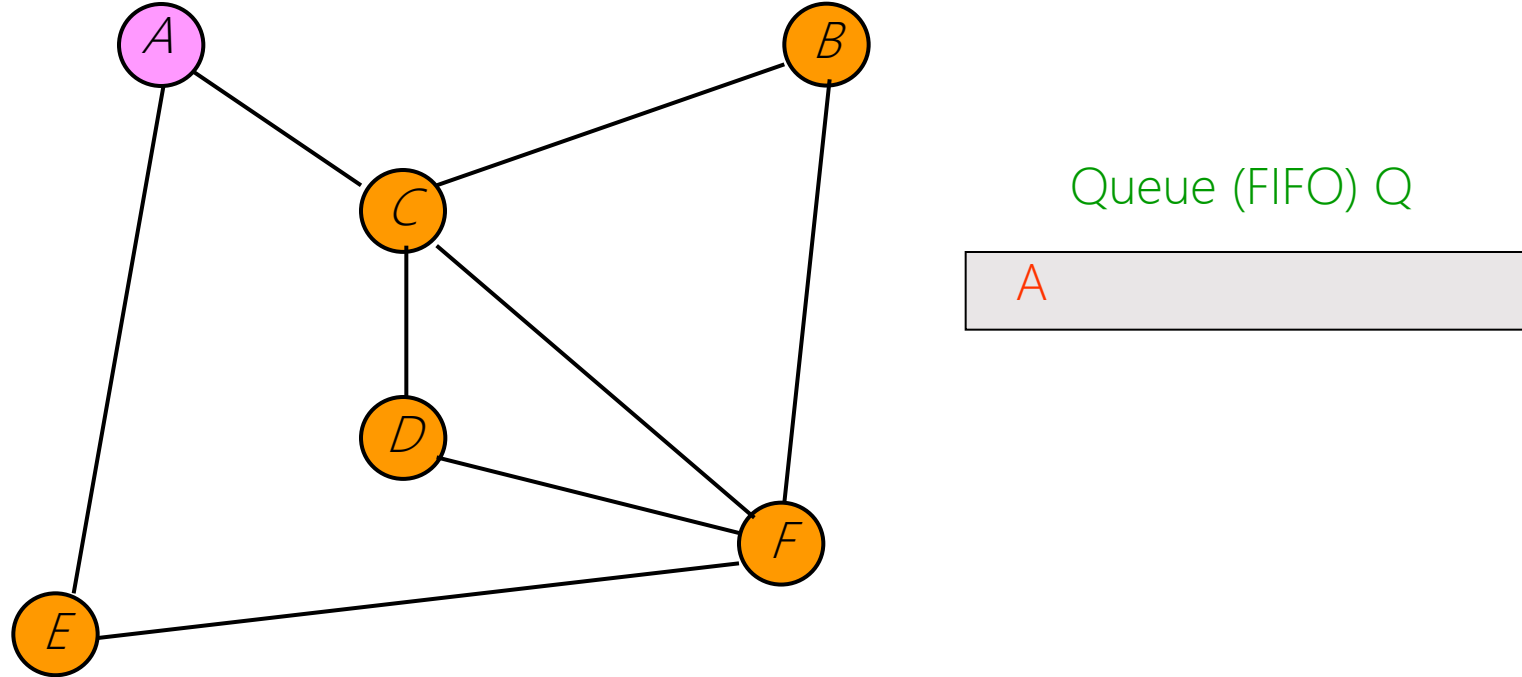


Queue (FIFO) Q

A

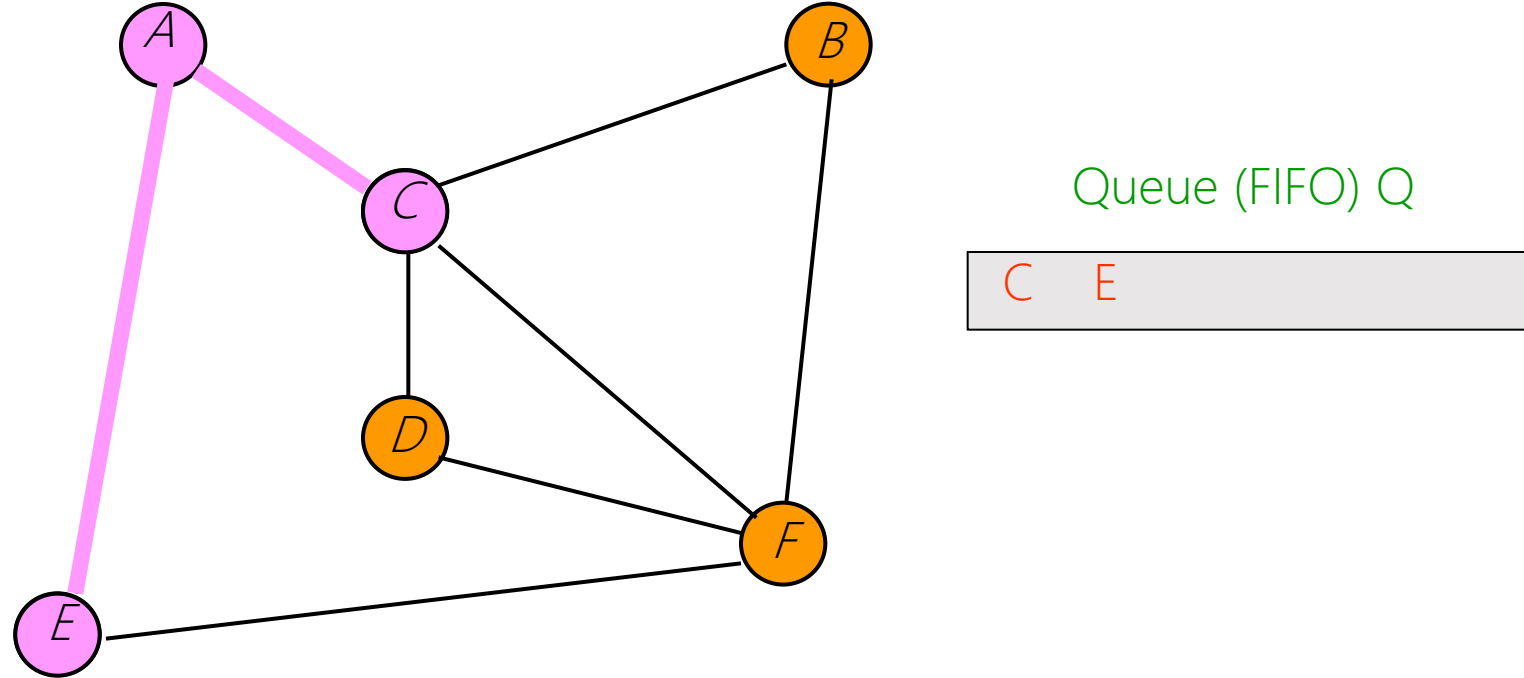
- Start at vertex A
- Mark vertex A & put it into queue Q

Breadth-First Search (BFS)



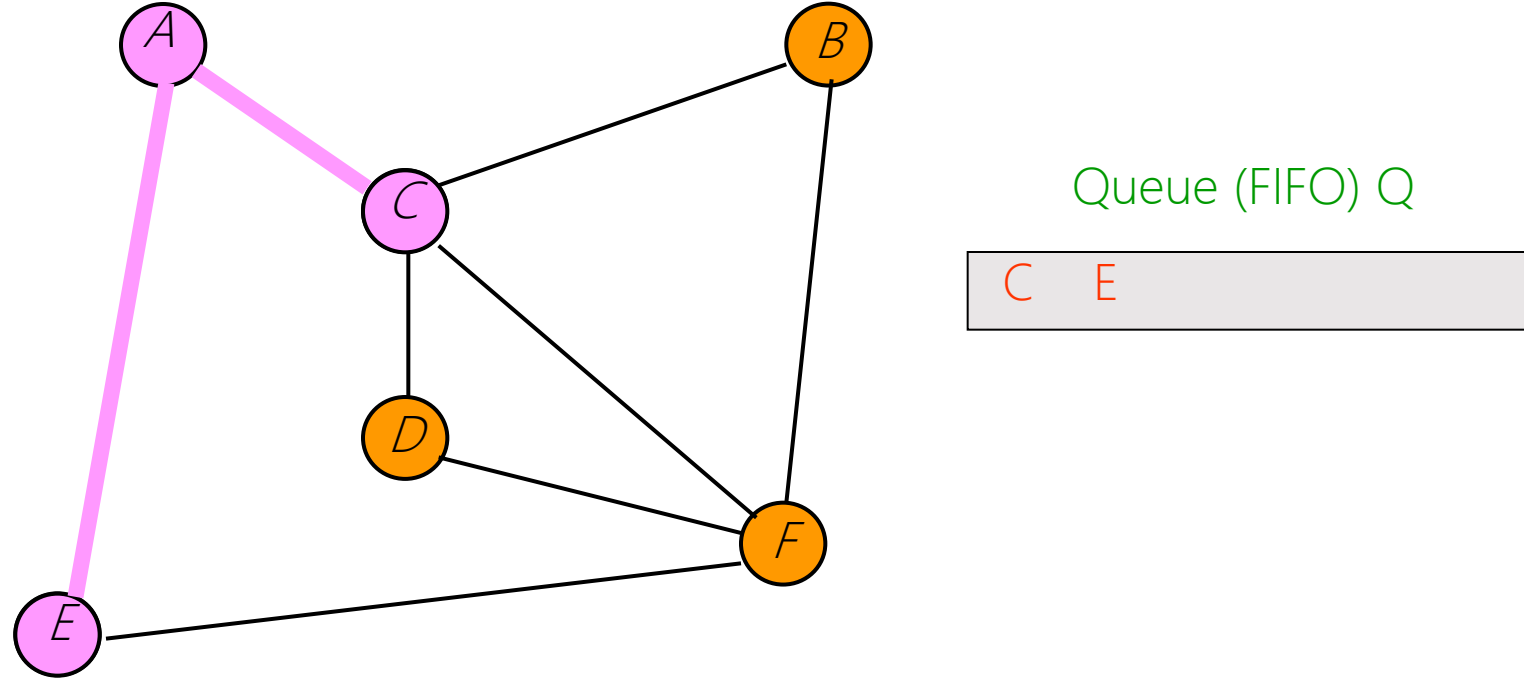
- Remove A from Q; Visit all unvisited adjacent vertices; Put them into Q

Breadth-First Search (BFS)



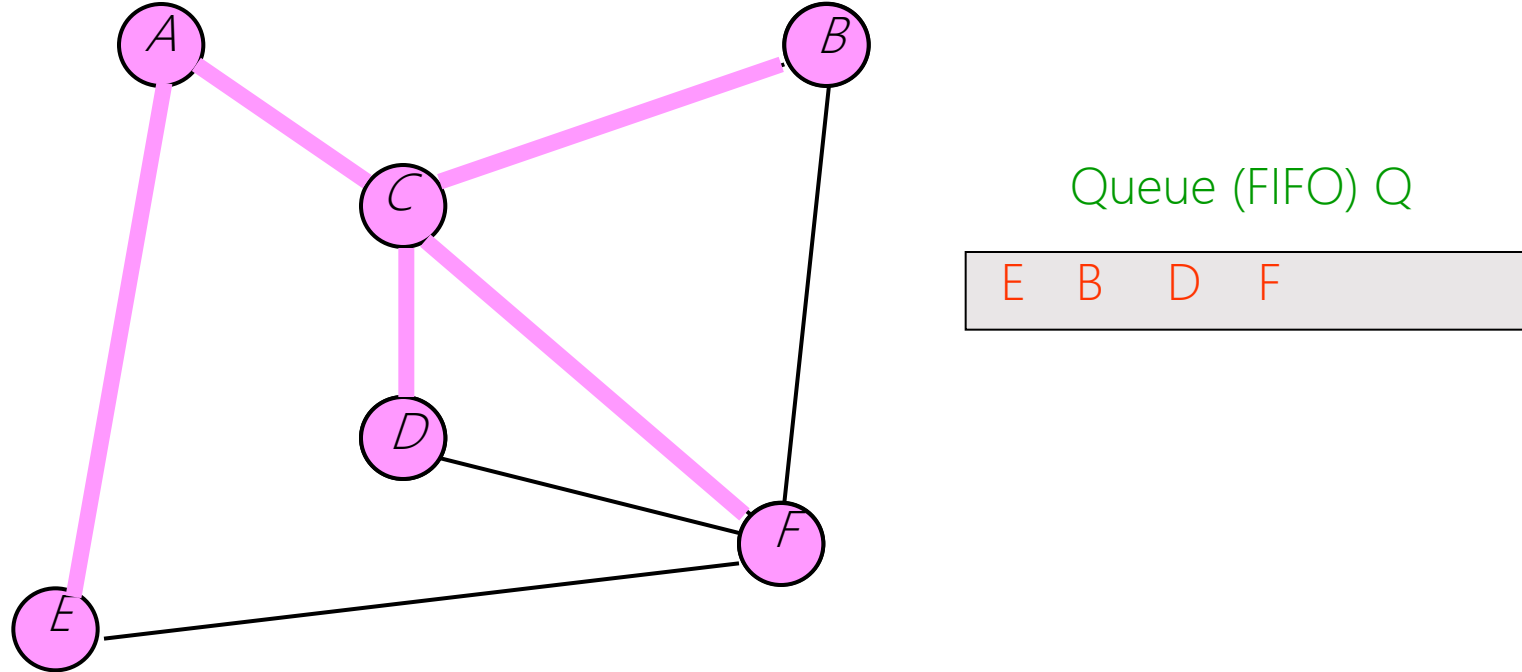
- Remove A from Q; Visit all unvisited adjacent vertices; Put them into Q

Breadth-First Search (BFS)



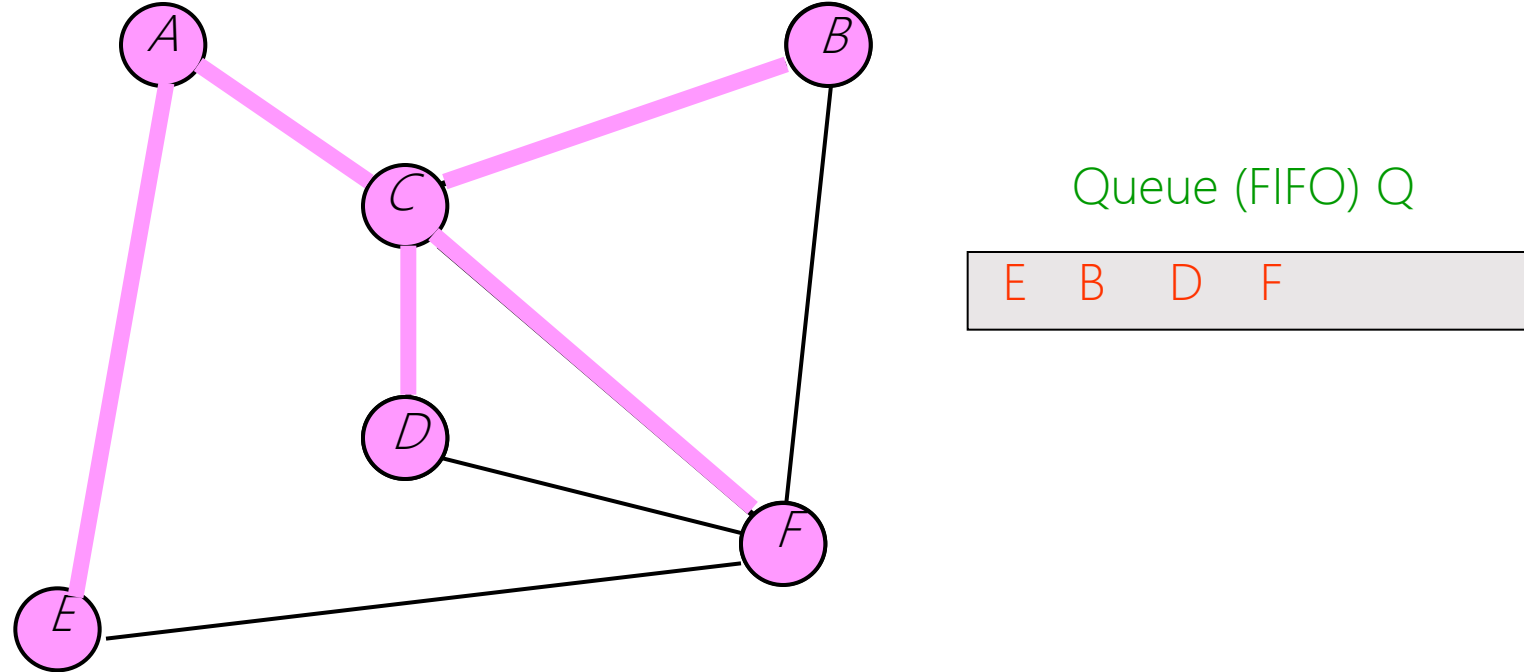
- Remove C from Q; Visit all unvisited adjacent vertices; Put them into Q

Breadth-First Search (BFS)



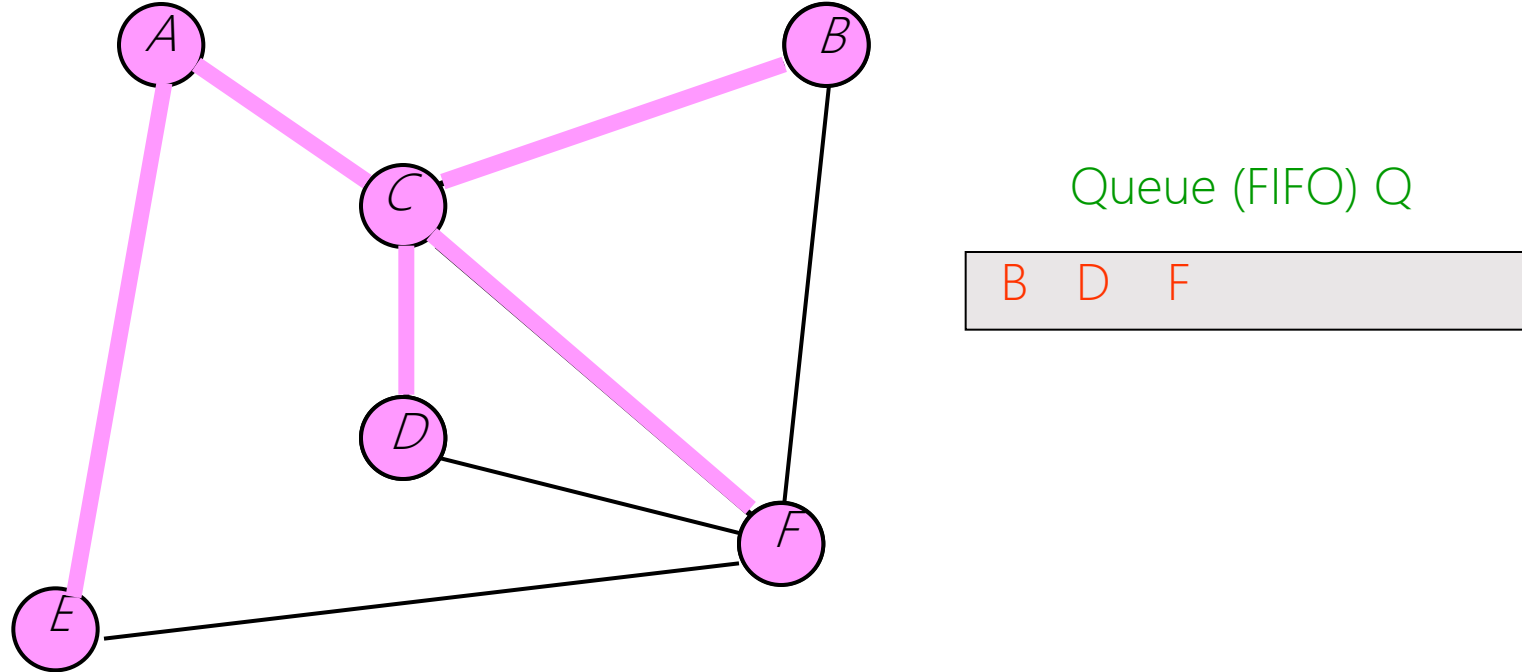
- Remove C from Q; Visit all unvisited adjacent vertices; Put them into Q

Breadth-First Search (BFS)



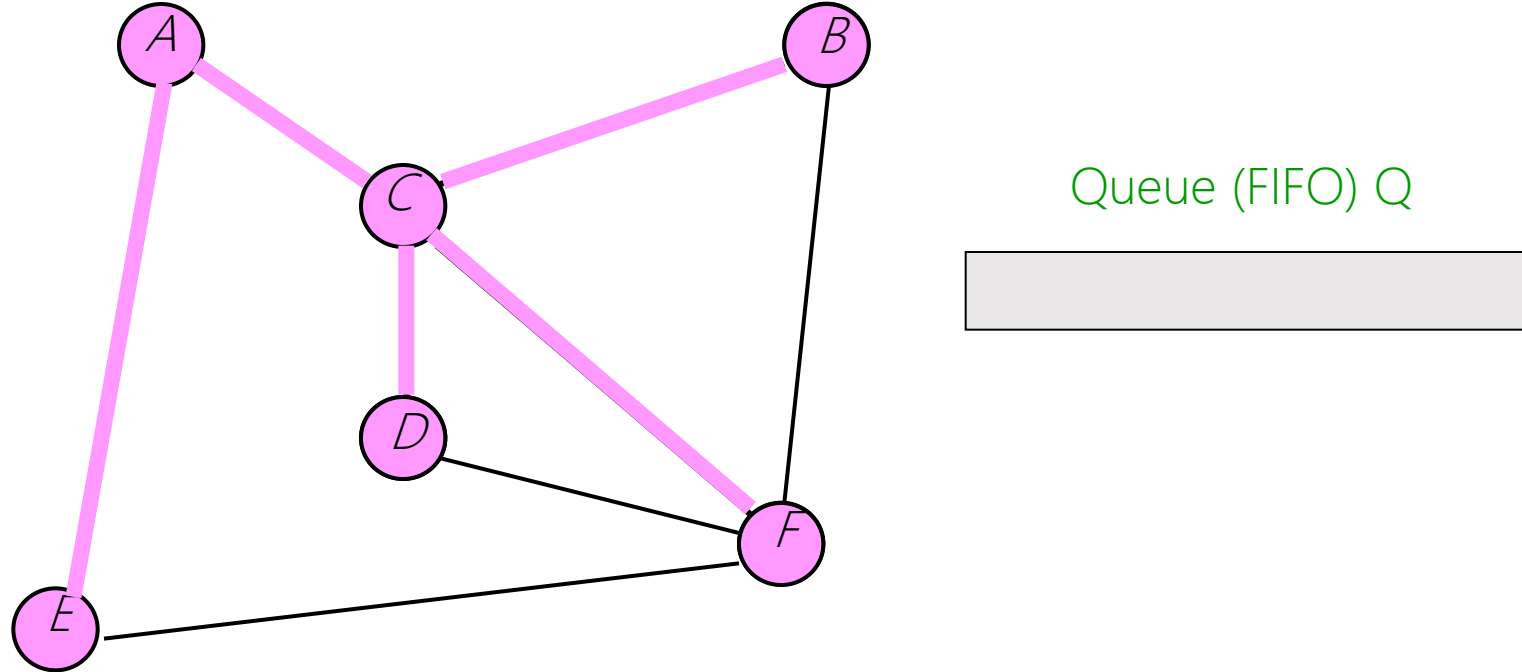
- Remove E from Q ; Visit all unvisited adjacent vertices; Put them into Q

Breadth-First Search (BFS)



- Remove *E* from Q; Visit all unvisited adjacent vertices; Put them into Q
- Similarly, *B*, *D*, and *F* can be removed from Q

Breadth-First Search (BFS)



- Queue is empty
- Search terminates

Breadth-First Search

- Same time complexity as DFS
- Same properties with respect to graph connectivity, connected components, spanning trees, path finding
- There are problems for which BFS is better than DFS, and vice versa

References

- Further reading list and references
 - <https://www.geeksforgeeks.org/difference-between-bfs-and-dfs/>
- Slide credit
 - Jaesik Park
 - Seung-Hwan Baek
 - Jong-Hyeok Lee