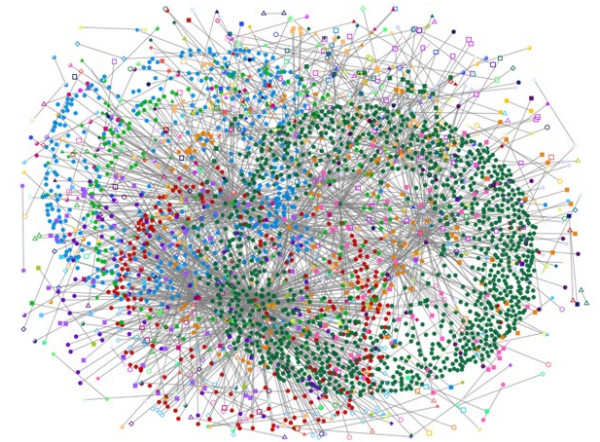


[CSED233-01] Data Structure

Graph Representation

Jaesik Park

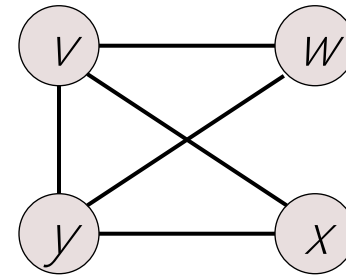
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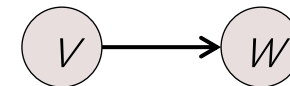
Graph: Terminology

- **Graph** $G = (V, E)$
 - V : a finite set of **vertices/nodes**,
 - $n = |V|$: # of vertices
 - E : a finite set of **edges/arcs** (v, w) where $v, w \in V$
 - $e = |E|$: # of edges

- Example: $G = (V, E)$
 - $V = \{v, w, x, y\}$
 - $E = \{ (v, w), (v, y), (w, y), (y, x), (x, v) \}$



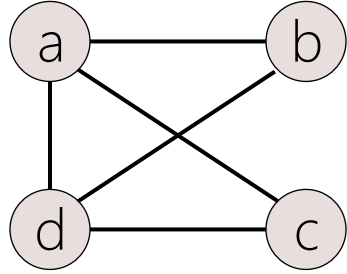
- Two vertices are **adjacent** if they are connected by an edge
 - v is adjacent **to** w (w is adjacent **from** v)
 - (v, w) is **incident** to w (from v)



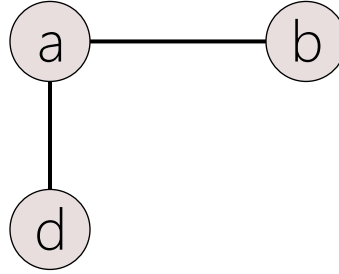
Graph: Terminology

- Types of graphs
 - Complete
 - There is an edge b/w every pair of vertices (denoted K_n)
 - $e = n(n-1)/2$
 - Sparse < Dense (# of edges)
 - Sparse: $e = O(n)$
 - Dense: $e = \Theta(n^2)$
 - Directed \leftrightarrow Undirected
 - Edge directionality
 - Weighted (weights on edges)
 - Labeled (labels on vertices)

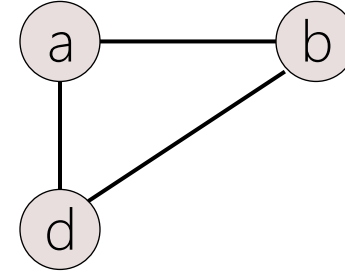
Graph: Terminology



(labeled) graph



subgraph



*Induced
subgraph*

- $G_s = (V_s, E_s)$: a **subgraph** of G
 - $V_s \subseteq V$
 - $E_s \subseteq E$ such that $(v, w) \in E_s \rightarrow v, w \in V_s$
- $G_s = (V_s, E_s)$: an **induced** subgraph of G
 - $E_s = \{ (v, w) \in E \mid v, w \in V_s \}$



Difference?

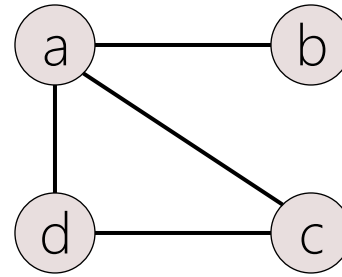
- An induced subgraph includes **all the edges** that have both endpoints in the inducing set V_s , whereas an **ordinary subgraph may miss some**.

Graph: Terminology

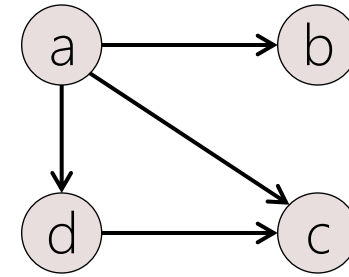
- **Path** $\langle v_1, v_2, \dots, v_n \rangle$
 - A sequence of edges which connect a sequence of vertices
 - Length of path = # of edges
 - **Simple** – all vertices on the path are distinct: No cycle
- **Cycle**
 - A path (of **length 3 or more**) that starts & ends at the same vertex
 - How about a path $\langle u, v, u \rangle$ in **undirected** graph?
 - Not regarded as a cycle
- **Self-loop** is an edge $\langle v, v \rangle$ from a vertex to itself
 - Length = 0
 - Generally, loop-less graphs in this course

Graph: Terminology

- **Acyclic** - without cycles
 - Directed acyclic graph (DAG)



cyclic



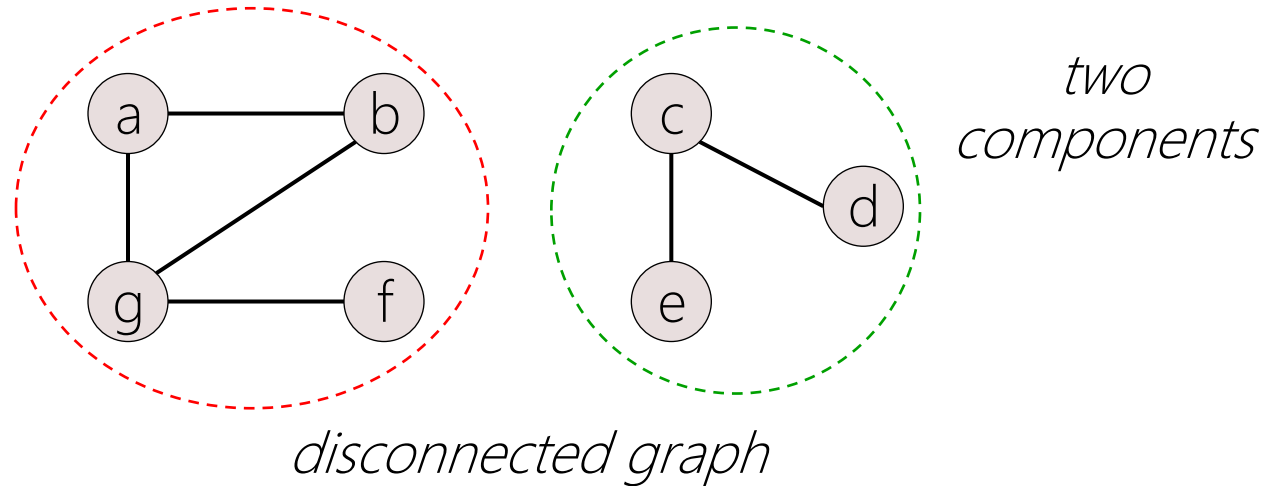
acyclic

*Not strongly but
weakly
connected*

- **Connected** graph G
 - In an **undirected** graph
 - If there is a path b/w any two vertices
 - In a **directed** graph
 - G is called **strongly connected**
 - G is **weakly connected**
 - if the underlying graph (without directions on the arcs) is connected

Graph: Terminology

- **Connected component**
 - In an **undirected** graph
 - A **maximal** subgraph that is **connected**
 - G is connected $\leftrightarrow G$ has exactly 1 component
 - In a **directed** graph
 - it is called a **strongly connected component** (or just strong component)



Graph: Terminology

- Tree

- An undirected graph G , satisfying any of the following equivalent conditions:

- G is connected & acyclic
- G is connected & has n vertices with $n - 1$ edges

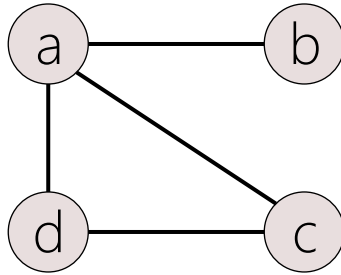
- If any edge is added to a tree, we get a cycle
- If any edge is removed from a tree, the graph becomes disconnected

Graph: Terminology

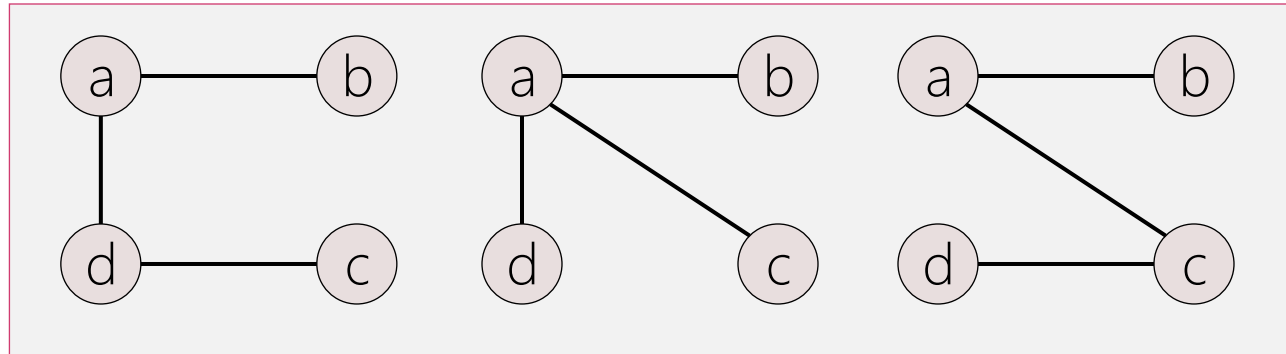
- **Spanning tree** T of a connected graph G
 - A **tree** T that includes **all vertices** of the original graph G

- Example:

Graph



Spanning Trees

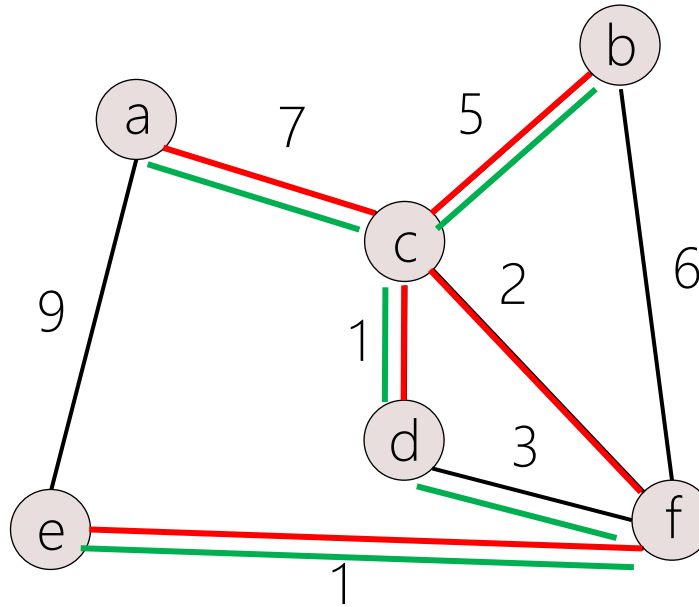


Graph: Terminology

- **Minimum-cost** spanning tree (MST)
 - A spanning tree whose tree cost is minimum
 - Tree cost is a sum of edge weight/cost

- Example:

*Labeled,
weighted,
connected
graph*



MST-1 with cost = 16

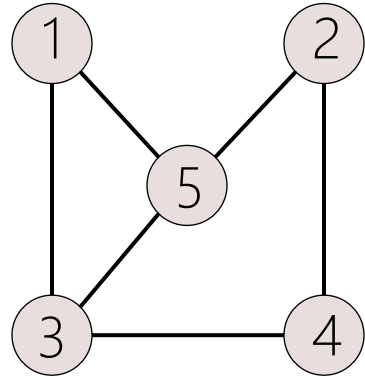
MST-2 with cost = 17

Graph Representations

- Two commonly used methods
 - Adjacency **matrix**
 - Adjacency **lists**
 - **Linked** adjacency lists
 - **Array** adjacency lists

Adjacency Matrix: Undirected Graph

- Binary $n \times n$ matrix (n : # of vertices)
 - $A(i,j) = 1$ iff (i,j) is an edge

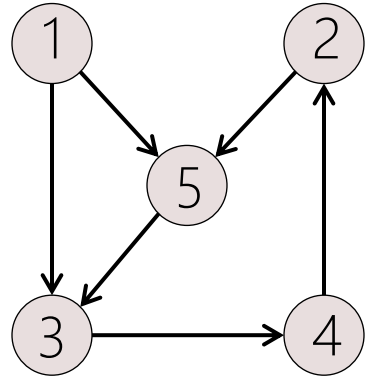


	1	2	3	4	5
1	0	0	1	0	1
2	0	0	0	1	1
3	1	0	0	1	1
4	0	1	1	0	0
5	1	1	1	0	0

- Diagonal entries = zero
- Symmetric: $A(i,j) = A(j,i)$ for all i,j

Adjacency Matrix: Directed Graph

- Binary $n \times n$ matrix (n : # of vertices)
 - $A(i,j) = 1$ iff (i,j) is an edge

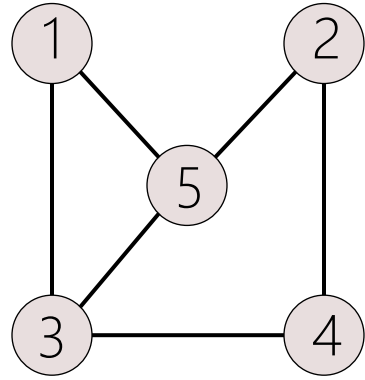


	1	2	3	4	5
1	0	0	1	0	1
2	0	0	0	0	1
3	0	0	0	1	0
4	0	1	0	0	0
5	0	0	1	0	0

- Diagonal entries = zero
- Need not be symmetric

Adjacency Lists

- An array of n adjacency lists
 - An adjacency list for vertex v = a linear list of vertices adjacent from v

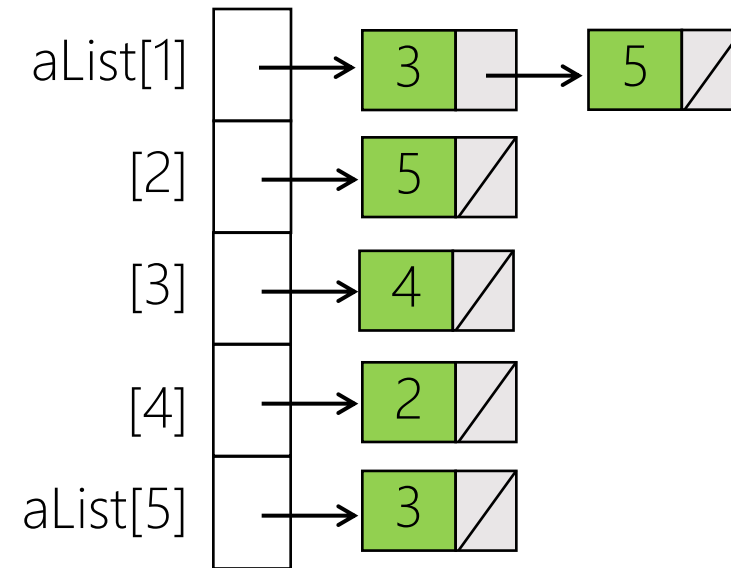
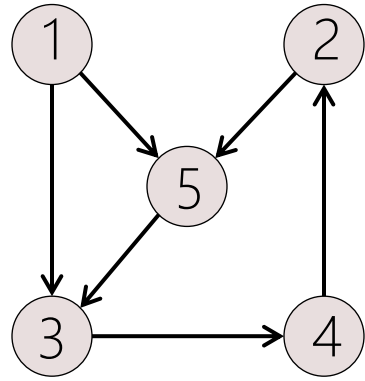


```
aList[1] = (3, 5)
aList[2] = (4, 5)
aList[3] = (1, 4, 5)
aList[4] = (2, 3)
aList[5] = (1, 2, 3)
```

- Two implementations of lists
 - Linked vs. Array

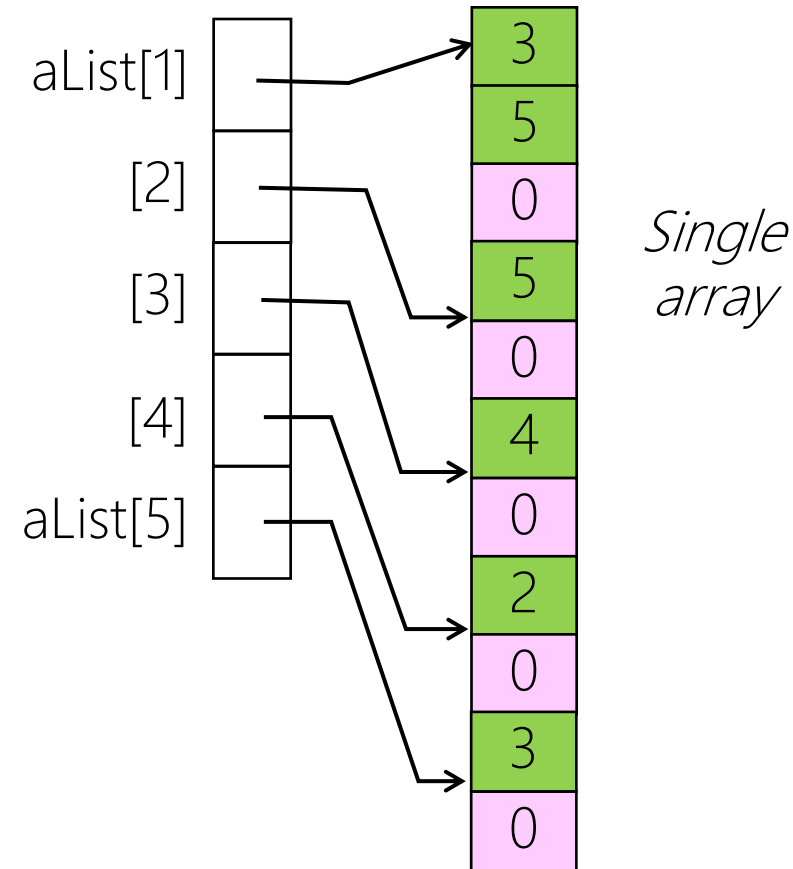
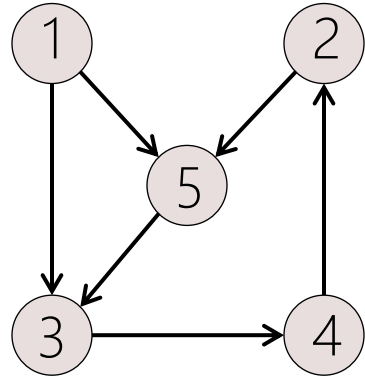
Adjacency Lists: Linked

- Each adjacency list is a **chain**



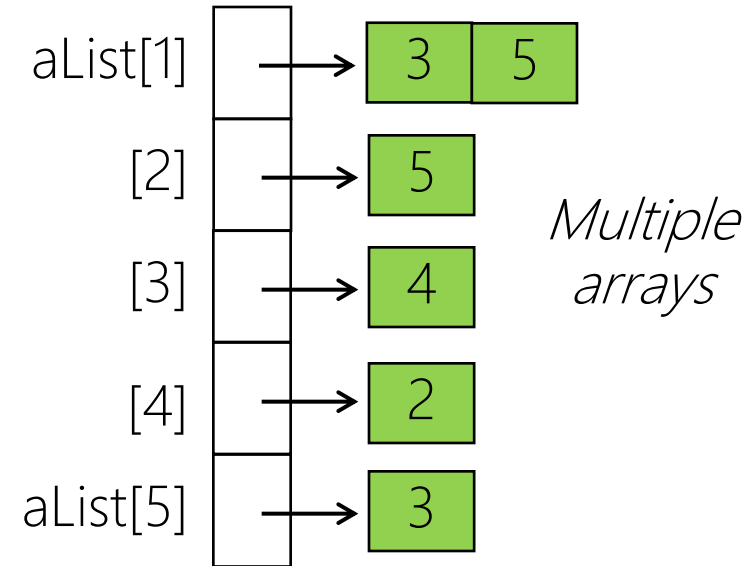
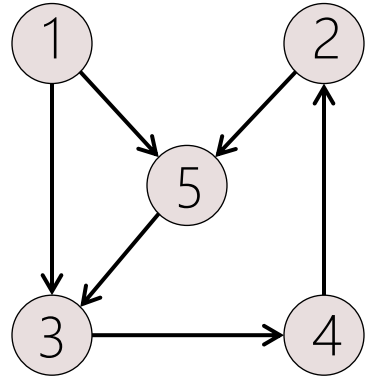
Adjacency Lists: Single Array

- If the graph were expected to remain **fixed**
 - Use a **single array** for all adjacency lists



Adjacency Lists: Multiple Arrays

- Each adjacency list is an **array**



References

- Further reading list and references
 - <https://www.geeksforgeeks.org/difference-between-graph-and-tree/>
 - <https://www.geeksforgeeks.org/strongly-connected-components/>
- Slide credit
 - Jaesik Park
 - Seung-Hwan Baek
 - Jong-Hyeok Lee