

Simulating the formation of TADs - Report

In this document we explore through simulations the conditions required for the appearance of the Topologically Associating Domains (TADs). The observation of such regions is reported in Nora et al 2012 as the results of the HiC experiments of the genomic region including the X inactivation center of the X chromosome. Experimental data is supplied by G. Luca, as a subset of the experimental data obtained in Nora et. al 2012. To have a good ground for comparison, we follow data coarse-graining procedure as described in the supplementary material of Luca et al 2014, which transforms the segment encounter data to those of beads.

1 The Simulation Framework

We have constructed a stochastic simulation framework, which allows the examination of the behavior of the Rouse model in various configurations. The flexibility of our framework enables us to simulate 3-dimensional chains in open space or in 3 types of domains: a sphere, a cylinder, and between two large plates. As an extension to the classical Rouse model, we can also simulate the chain with variable minimal distance between adjacent beads of the chain. In addition, non-adjacent beads can be fixed to form stable loops throughout the simulation. We extend this idea to allows the formation and dissociation of loops, a model termed dynamic loop model. At the end of simulations, an analysis is performed to calculate the encounter probability between beads of the chain, and a report is generated.

2 Simulations

2.1 One, two and Three loops at fixed positions

Here we present *in-silico* experimental results conducted for the case of fixed 1, 2, and 3 loops, i.e the beads connected to form the loops remain the same throughout the simulations. We use a polymer composed of 64 beads and sequentially simulate the model with loops between bead [10 19], [28 37] and [46 55] of the linear chain. For each number of loops, 10,000 simulations were performed.

The encounter histograms are presented in Figure 1. The mean encounter probability calculated for each case is shown in Figure 1. The encounter data was fitted with a function of the form $\alpha x^{-\beta}$. The beta values are reported in the legend of Figure 1. Since the loops length was set to 9, the encounter probability for the three cases, as a function of distance, shows an increase around distance 9. The values of the probability at that distance are 0.03, 0.034, and 0.035, for 1, 2 and 3 fixed loops respectively.

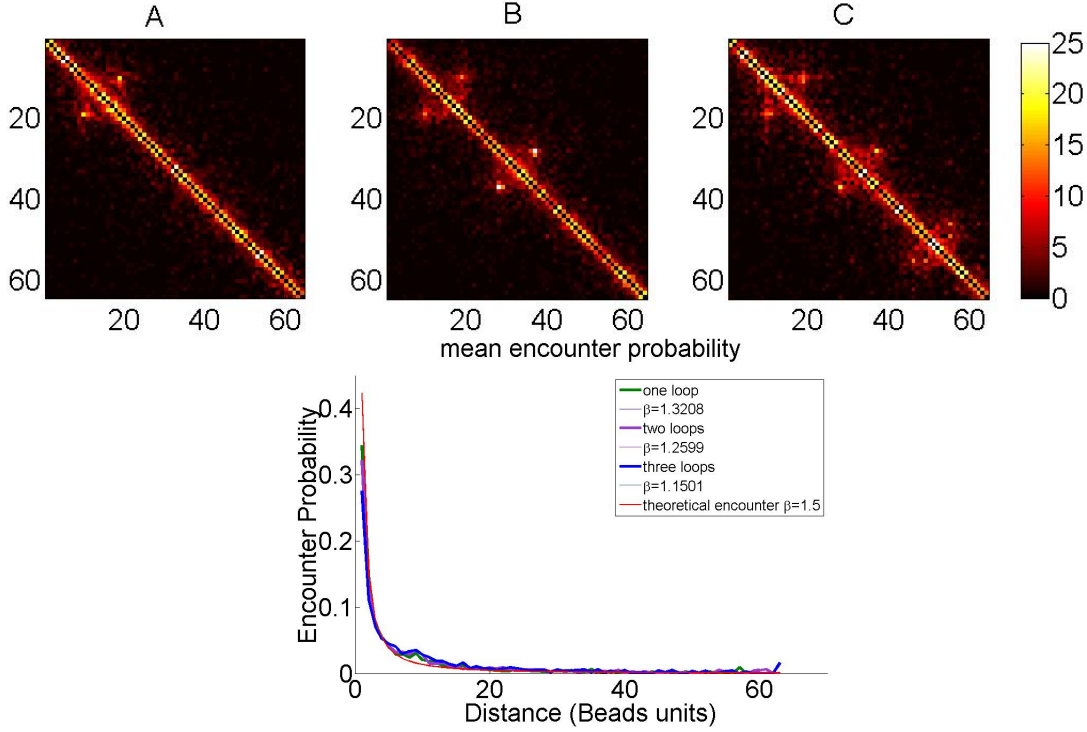


Fig. 1: The encounter histograms (upper panel) of the 3 fixed position loops cases. (A) a single loop between beads [10 19]. (B) two loops in [10 19], [28 37]. (C) three loops in [10 19], [28 37], and [46 55]. Each point in the 64 by 64 matrices above represent number of encounters between bead i and j . The mean encounter probability (lower panel) for the 3 fixed loops cases: one fixed loop (green), 2 fixed loops (purple), and 3 fixed loops (blue). The fitted β values for the 3 cases are reported in the legend. The theoretical encounter probability curve ($\beta = 1.5$) is shown in red. The bump around distance 9 indicates shows the higher encounter probability for the three cases, since the length of each loop was set to 9.

2.2 Internal loops

We now turn to examine the encounter probability of a model containing one 'big' loop when internal loops are sequentially added in it (see Figure 2 lower right panel). That is, we connect bead i and j ($j \gg i$) and add n loops at of random lengths between bead $i + 1$ and bead $j - 1$, with the constraint that any bead cannot be connected to form more than one loop.

For the results presented here, we chose the beads 5 and 60 to form the big loop, we perform 10 simulation rounds, in each we increase the number

of internal loops from 1 to 10. The connected beads forming the internal loops are chosen at random. Encounter histogram for the 10 cases are shown in Figure 2 (upper panel). As the number of internal loops is increased, the encounter probability between beads in the loop increases.

The calculated mean encounter probabilities for the 10 cases are presented in Figure 2 (lower left panel)

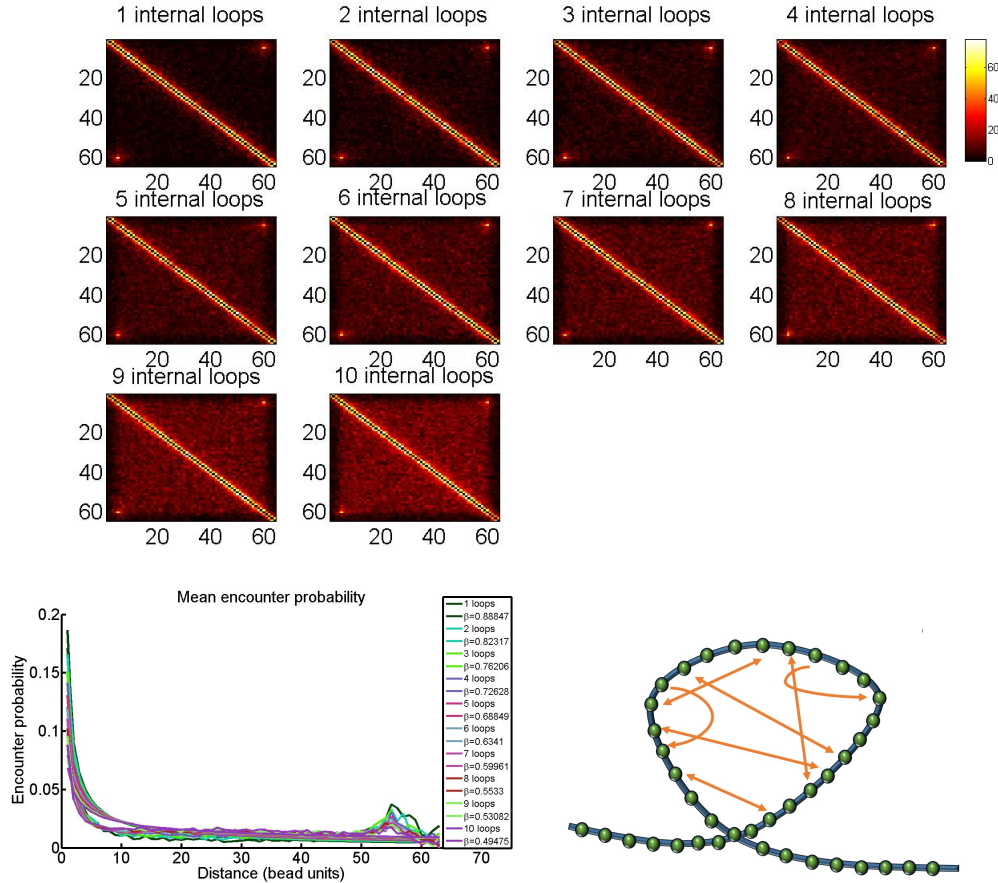


Fig. 2: The encounter histogram (upper panel) of the model with one big loop between beads 5 and 60, when 1 to 10 internal loops are added to it. The mean encounter probabilities curves (lower left panel) as the number of internal loops is increased from 1 to 10. The simulated encounter data was fitted with a function of the form $\alpha x^{-\beta}$, where $x = 1.63$ is the distance in beads units. The bump in distance 55 represents the connection between bead 5 and 59, which constitute the 'big' loop in our simulations and is seen as a consistent bright spot in the encounter histogram (upper panel). A cartoon of the looped model (lower right panel) with internal loops, arrows indicate the beads to be connected

2.3 Random fixed loops

In this experiment we add random length loops between bead i and j . We term the range of beads between i and j as a TAD.

2.3.1 One TAD

To simulate a TAD, we employ the random fixed loop model and restrict the bead pairs forming the loops to take indices between beads 1 to 32, the second half of the chain remains a linear Rouse chain. No bead can participate in forming more than one loop. We sequentially add 1 to 8 random fixed loops in the region of the TAD, matching the case of two to 16 beads participating in loop formation.

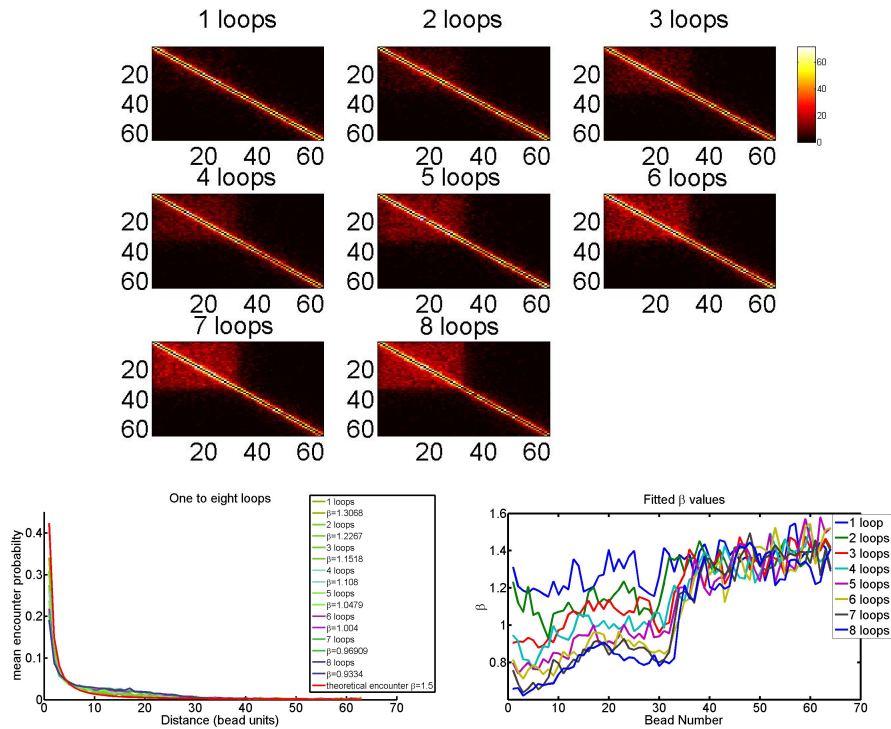


Fig. 3: The encounter histogram (upper panel) of the case of random fixed loops in the region 1 to 32. As the number of random loops increases from 1 to 8 we see the emergence of a TAD region. The mean encounter probability (lower left panel) of the eight cases. The decrease in β as the number of loops increases is attributed to the increased encounter between the first 32 beads. The fitted β values (lower right panel) for the encounter data of each bead is displayed for the 8 cases.

2.4 Two TADS

We follow similar procedure as with the one TAD simulation, only now we create random loops in two regions to form two TADs. The first regions is defined between bead 1 to 32, the second region between bead 33 to 64. In each simulation round we sequentially increase the number of random fixed loops from 1 to 10.

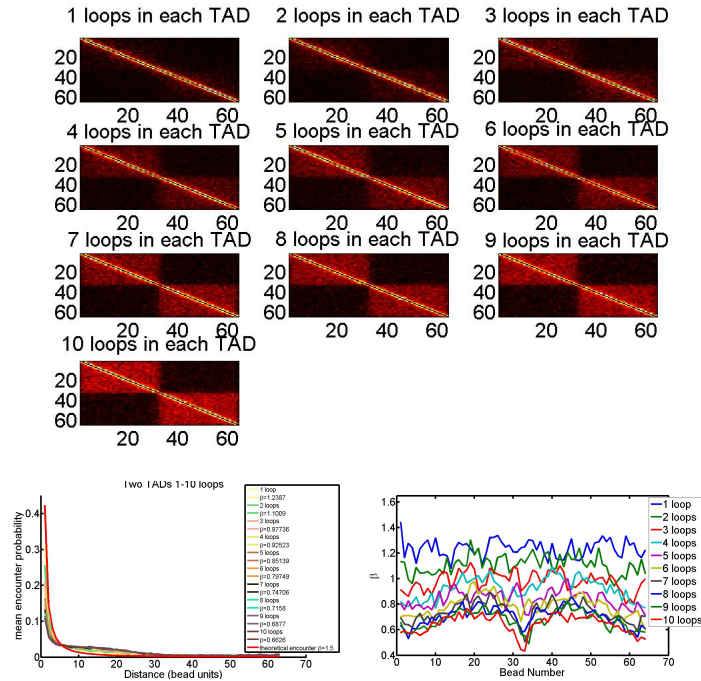


Fig. 4: The encounter histograms (upper panel) of the case with two TADs. As the number of loops in each TAD increases from 1 to 10, the two TADs emerges. The mean encounter probability (lower left panel) of the 10 cases resembles that of the one TAD case due to 32 beads size of the TAD. The fitted β values for the encounter probability of each bead in the 10 cases (lower right panel).

2.5 The conditional encounter probability of two beads and a loop

We now turn to explore the conditional probability that a bead B encounters bead A before it encounter bead C in a chain containing one loop. There are 27 configurations for the position of the beads in relation to the loop. Here we address the case of a chain with two equally sized tails. Thus, due

to symmetry we reduce the possible configurations to 14. We term the beads contained in the loop as 'in the loop' and beads outside as beads 'on the tail'. The possible configurations are:

1. A in the loop, B and C on the same tail
2. A in the loop, B and C on different tails
3. B in the loop, A and C on the same tail
4. B in the loop, A and C on different tails
5. C in the loop, A and B on the same tail
6. C in the loop, A and B on different tails
7. A and B in the loop, C on the tail
8. A and C in the loop, B on the tail
9. B and C in the loop, A on the tail
10. A , B and C in the loop
11. A , B and C are on the tail
12. A , B on one tail, C on the other tail
13. A , C on one tail, B on the other tail
14. B , C on one tail, A on the other tail

The different cases are summarized graphically in Figure 5

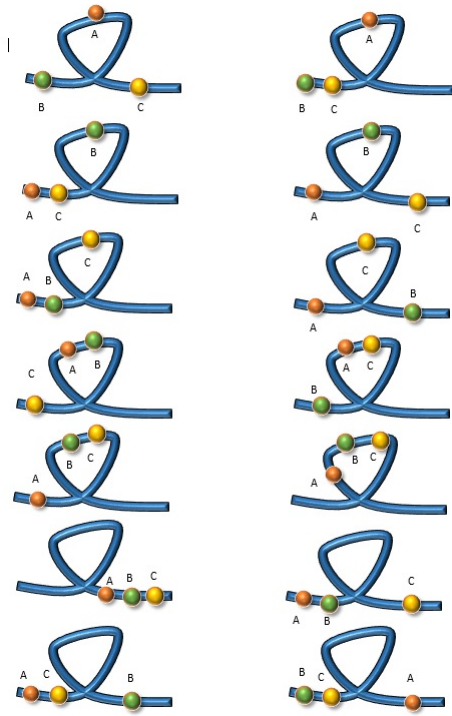


Fig. 5: The possible configuration in the case of three beads and a loop, leaving tails of equal length

The conditional probability encounters and the mean first encounter time, are summarized in the Table 1 according to the cases specified above

| case | Bead A-B | MFET A-B (sec) | Bead B-C | MFET B-C (sec) |
|------|----------|----------------|----------|----------------|
| 1 | 0.15 | 0.34 | 0.85 | 0.23 |
| 2 | 0.76 | 3.97 | 0.23 | 3.11 |
| 3 | 0.37 | 1.47 | 0.63 | 1.46 |
| 4 | 0.53 | 1.79 | 0.47 | 2.25 |
| 5 | 0.86 | 0.29 | 0.16 | 0.15 |
| 6 | 0.29 | 2.57 | 0.71 | 4.14 |
| 7 | 0.79 | 0.55 | 0.21 | 0.45 |
| 8 | 0.63 | 1.83 | 0.37 | 2.20 |
| 9 | 0.26 | 0.46 | 0.74 | 0.81 |
| 10 | 0.52 | 0.13 | 0.48 | 0.15 |
| 11 | 0.54 | 0.14 | 0.46 | 0.11 |
| 12 | 0.97 | 0.29 | 0.03 | 0.13 |
| 13 | 0.56 | 8.39 | 0.44 | 6.19 |
| 14 | 0.01 | 0.02 | 0.99 | 0.3 |

Tab. 1: Summary of the results of simulating the conditional probability that bead B meets A before C (Bead A-B), and probability that bead B meets C before A (Bead B-C), with the mean first encounter time (MFET) given in units of seconds. For each case 10 simulation were performed