

DEXTER NGUYEN

SUMMARY

- Earned 5 years of Full-stack Development experience from multiple industries, specialized in Front-end Development.
- Completed extensive experience in developing web applications across multidisciplinary platforms using HTML5, CSS3, JavaScript, Bootstrap, jQuery, ES6, JSON, React, React Router, Redux, Webpack, Ajax, Babel, NPM, etc.
- Mastered working with handling requests, page updates, and AJAX.
- Experienced with CSS frameworks like Bootstrap and Foundation using CSS preprocessors, Less, or Scss.
- Experienced in using React JS components, Forms, Events, Keys, Router, plus Redux, Animations and Flux concept.
- Acquired deep knowledge of React practices and commonly used modules.
- Familiarized with GraphQL queries.
- Experienced with MongoDB utilizing mongoose.
- Proficient databases like MongoDB, MySQL, PostgreSQL, and SQL Server
- Utilized JavaScript, Node.js, Express.js, and MVC Frameworks in the development of RESTful web, services and backend applications.
- Knowledgeable with design patterns such as Dependency Injection, Singleton, Factory Pattern, Prototype, etc., and architectures such as Service Oriented Architecture (SOA) and Model View Control (MVC).
- Developed API test cases using Postman and CI/CD via TravisCI.
- Fluent usage of IDE tools such as Visual Studio 2019 and VSCode.
- Mastered version control tools using GIT and SVN to manage and control software development flow.
- Expertly used JIRA for bug and issue tracking.
- Hands-on experience using Agile/Scrum development methodology.
- Excelled at communication and interpersonal skills.
- Team-player who supports the group through technical expertise, professionalism and conflict-resolutions.

SKILLS

- | | |
|-----------------|------------------|
| • JavaScript | • MongoDB |
| • React | • Node.js |
| • Redux | • Express.js |
| • C++ | • SQL |
| • Java | • SQLite3 |
| • HTML | • PostgreSQL |
| • CSS | • Webpack |
| • Ruby | • jQuery |
| • Ruby on Rails | • GIT and Github |
| • Mongoose | • Heroku |

EXPERIENCE

Scalio, Remote – *Front-End Developer*

MARCH 2021 – CURRENT

- Determined back-end data to display; designed styling, colors and interface.
- Developed a single page application using JavaScript, HTML5, CSS3, React, React Router, Redux, ES6, Webpack, etc.
- Developed a content management system for customized storefront.
- Created reusable components and routing to implement navigation between the components.
- Utilized Redux to cache APIs and avoided unnecessary API calls.
- Cooperated with back-end developers to create dynamic web pages using JavaScript.
- Followed Scrum methodology for software workflow management.

The Web Team – *React Developer*

FEBRUARY 2019 – FEBRUARY 2021

- Developed a single page application utilizing JavaScript, React, Redux, Sass, CSS, etc...
- Developed reusable components like header, navigation bar, etc.
- Collaborated with the backend developer in the process of building the RESTful APIs.
- Wrote reusable unit tests to ensure quality and quickly identify bugs.
- Implemented Storybook for easy documentations of reusable components
- Collaborated with Agile product team on the design of customer-facing website to incorporate new front-end technologies and modern JavaScript, increasing the user experience success rate by 20%.

Saritasa, Newport Beach – *Front-End Developer*

FEBRUARY 2017 – FEBRUARY 2019

- Engineered modern applications with JavaScript, React, and Redux.
- Implemented services, controllers, directives, factory functions to properly consume API on the front end and send back data captured in the UI in JSON format to the back end.
- Implemented the full cycle of shopping experience – searching, adding to cart, checkout and payment.
- Optimized embedded software efficiency by 10% and improved system stability by 23%.
- Tested, coded, reviewed, and delivered software with 100% on-time record and according to service level objectives.

EDUCATION

App/Academy, SAN FRANCISCO – *Software Engineering*

Immersive 1000-hrs software development course with focus on Full-Stack web development.

Orange Coast College, COSTA MESA – *Computer Science*

PROJECTS

Tiamat

(HTML5, JavaScript, CSS3)

[live site](#) | [github](#)

Turn-based, team building RPG. Battle your way through different encounters and strengthen your companions to defeat the mighty dragon, Tiamat.

- Leveraged O.O.P. principles to create classes for different characters with different abilities, thus providing more depths and diversifying impactful choices.
- Leveraged the DOM's onclick event listeners to dictate the course of the game by circling through different game stages depending on the attack/ability chosen.
- Create a single game object that houses all current game information in order to pass along to the needed classes in order to reduce unnecessary data.