

Lecture 7 : Numerical Methods

So far, the methods for solving 1st-order ODEs have been:

► Separable ODEs

$$\frac{dy}{dx} = g(x)P(y)$$

$$\Rightarrow \int \frac{1}{P(y)} dy = \int g(x) dx$$

► Linear ODEs

$$\frac{dy}{dx} + p(x)y = g(x) \Rightarrow \mu(x) = e^{\int p(x) dx}$$

$$y(x) = \frac{1}{\mu(x)} \int \mu(x)g(x) dx$$

Ex $y' + x^2 y = 0$

Separable: $\rightarrow \frac{dy}{dx} = -x^2 y$

$$\int \frac{1}{y} dy = -\int x^2 dx$$

$$\Rightarrow \ln(|y|) = -\frac{1}{3}x^3 + C$$

Implicit Form $\ln(|y|) + \frac{1}{3}x^3 = C$

Explicit Form $y = e^{-\frac{1}{3}x^3 + C} = A e^{-\frac{1}{3}x^3}$

Or... Linear

$$p(x) = x^2 \Rightarrow \mu = e^{\int x^2 dx} = e^{\frac{1}{3}x^3}$$

$$\rightarrow \frac{d}{dx}(\mu y) = \mu y' = 0$$

$$\mu y = C$$

$$\Rightarrow e^{\frac{1}{3}x^3} y = C$$

$$\Rightarrow y = C e^{-\frac{1}{3}x^3}$$

✓
Same

Integrating Zero

$$\int 0 \, dx = C$$

$$\int_a^b 0 \, dx = 0$$

Are there other methods?

Yes... but not many

- Substitutions
- Exact ODEs

What are numerical methods

So far, most techniques you've learned have been 'analytic'

\Rightarrow symbolic manipulation

Ex.

$$ax^2 + bx + c = 0 \rightarrow x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

How would we approach ODEs numerically?

$$\frac{dy}{dx} = \lim_{h \rightarrow 0} \frac{y(x+h) - y(x)}{h}, \quad h = \Delta x$$
$$\approx \frac{y(x+h) - y(x)}{h},$$
$$0 < h \ll 1$$

Given $\frac{dy}{dx} = f(x, y)$

$$\frac{y(x+h) - y(x)}{h} \approx f(x, y(x))$$

$$\Rightarrow y(x+h) - y(x) \approx h f(x, y(x))$$

$$\Rightarrow y(x+h) \approx y(x) + h f(x, y(x))$$

“Forward Euler”
(pronounced “oiler”)

Example 1 $\frac{dy}{dx} = -y$, $y(0) = 1$
(answer: $y(x) = e^{-x}$)

what is $y(0.1)$?

Set $x=0$, $h=0.1$

$$y(x+h) = y(x) + h f(x, y(x))$$

Here $f(x, y) = -y$

$$y(0+0.1) \approx y(0) + 0.1 \overset{f}{\downarrow} (-y(0))$$

$$\Rightarrow y(0.1) \approx 1 + 0.1(-1) = 0.9$$

Actual answer $y(0.1) = e^{-0.1} \approx 0.9048..$

How do we cut down
on error?

Reduce $h = \Delta x$!

Instead pick $x=0$, $h=0.05$

$$\begin{aligned}y(x+h) &= y(x) + h f(x, y) \\&= y(x) + h (-y(x)) \\&= y(x) - h y(x) \\&= (1-h) y(x)\end{aligned}$$

$$y(0+0.05) \approx (1-0.05) y(0)$$

$$\Rightarrow y(0.05) \approx (0.95)(1) = 0.95$$

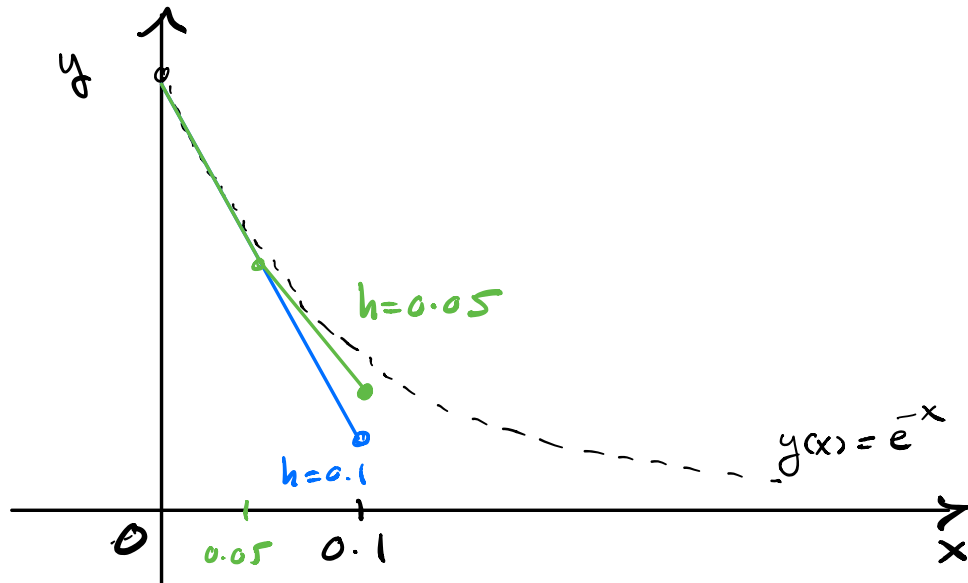
Now, set $x=0.05$, $h=0.05$

$$y(0.05+0.05) \approx (1-0.05) y(0.05)$$

$$\Rightarrow y(0.1) \approx (0.95)(0.95) = 0.9025$$

$$(\text{answer } y(0.1) = e^{-0.1} \approx 0.9048)$$

cut h in half \Rightarrow error cut in half



Why not set $h = 0.01$

10 times

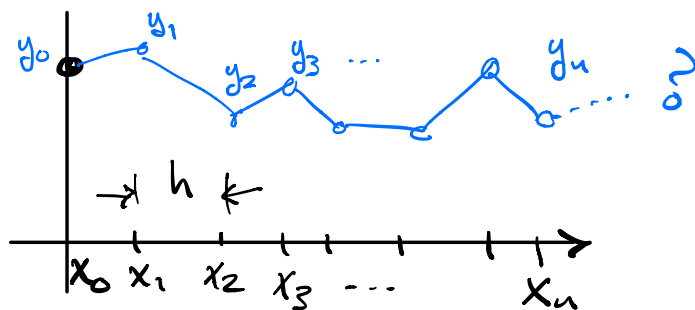
$$\left\{ \begin{array}{l} y(0.01) \approx (1 - 0.01) y(0) = 0.99 \\ y(0.02) \approx (1 - 0.01) y(0.01) = 0.9801 \\ \vdots \\ y(0.1) \approx (1 - 0.01) y(0.09) \approx 0.90438 \end{array} \right.$$

Exact answer $e^{-0.1} \approx 0.9048...$

In practice : Computers
Do This

Write this as an algorithm!

$$\frac{dy}{dx} = f(x, y) , \quad y(x_0) = y_0$$



$$x_{n+1} = x_n + h , \quad h = \Delta x$$

$$y(x_n) = y_n$$

$$y_{n+1} = y_n + h f(x_n, y_n)$$

Forward Euler Method

Disadvantages

- 1) Need a computer & know how to code (C++, Fortran, Python, Matlab, ...)
- 2) Calculations are specific to an initial condition
- 3) Always some error

Cutting down on error:

- A) Smaller step size ($h = \Delta x$)
- B) Smarter algorithms