

SUMMARY

UC Berkeley EECS student specializing in the intersection of AI, embedded systems, and full-stack development. Proven ability to architect and deploy scalable, cloud-native AI applications from the ground up. Passionate about leveraging software to solve complex hardware challenges.

EDUCATION

- University of California, Berkeley** Berkeley, CA
Bachelor of Science in Electrical Engineering & Computer Science, GPA 3.65 *Aug. 2023 – May. 2026*

EXPERIENCE

- Google, Platforms & Devices** Mountain View, CA
AI Engineer Intern (Hardware Team) *May 2024 - Present*
 - **Full-Stack AI System Development:** Architected and built "Bishop," a full-stack AI agent to automate hardware design reviews, leading the project from prototype to a deployed Google Cloud application in under 3 months for teams like Pixel.
 - **Resilient, Real-Time Architecture:** Engineered a resilient, real-time architecture using Firestore and a custom async timeout/retry system, ensuring stability for long-running AI tasks and overcoming core SDK limitations.
 - **Intelligent "Design Memory" System:** Pioneered the "Design Memory" system, transforming the agent from a stateless tool into an intelligent partner that learns from past reviews to improve fault detection accuracy.
- CalCentral, Berkeley IT** Berkeley, CA
Frontend Software Engineer *Aug 2024 - Present*
 - **Large-Scale System Migration:** Leading the migration of a legacy Angular app to a modern React stack for 40,000+ users, engineering a new component architecture to improve developer velocity and maintainability.
 - **Web Performance Optimization:** Cut initial page load times by 30% via code-splitting and lazy loading, improving UX for all students.
- Ma Lab, UC Berkeley EECS & Physics Dept.** Berkeley, CA
Machine Learning Engineer & Research Team Lead *Aug 2023 - Present*
 - **Scientific AI & Transformer Optimization:** Improved scientific literature clustering accuracy by 50% by fine-tuning PyTorch Transformer models for large-scale semantic analysis, unlocking new paths for automated discovery.
 - **Scalable Data Processing Pipeline:** Built a scalable Python pipeline to process and analyze 1M+ multimodal physics papers, automating a previously manual research workflow.
 - **Research Leadership & Funding:** Led a student team to secure a Google Research Scholar grant, driving the project vision and development of novel AI tools for high-impact physics research.

PROJECTS

- **SciRev.AI:** AI platform for scientific proposal review; used transformers to extract structured data from unstructured text.
- **RoboPath:** Autonomous navigation robot (Jetson Nano) using YOLO for real-time object detection and pathfinding.
- **AUDIOVSL:** Full-stack web app for multimedia conversion, integrating advanced DSP algorithms with an intuitive UI.
- **IoT DoorLock Toolkit:** Open-source Raspberry Pi smart lock with a secure, remote-access mobile web interface.

SKILLS

- **Languages:** Python, C/C++, JavaScript/TypeScript, SQL, LaTeX, HTML/CSS
- **AI/ML:** PyTorch, TensorFlow, Transformers, Scikit-learn, Pandas, NumPy, OpenCV
- **Dev Tools & Cloud:** Git, Docker, Google Cloud, AWS, Heroku, Flask, React, Node.js
- **Hardware & EE:** Embedded Systems (Raspberry Pi, Jetson Nano), FPGA, KiCAD, Digital Logic, Control Theory