**Part 1: Introducing Team’s logo**

**Video**: Team’s logo jump into the screen

**Music**: Team’s logo music

**Speech**: None

**Duration**: 1-2 secs

**Important**: Optional

**Part 2: Ruined World**

**Video**: Real pictures of polluted environment, dying sea animals

**Music**: Sad music

**Speech**: The year is 2100…, and marine life is in grave danger. Garbage dumping of harmful materials has taken its toll on the oceans. Effectively, all ocean life is facing mass extinction. The black market is in high demand for marine animals. Consequently, poachers take to the oceans to hunt the remaining few…

**Duration**: 10-15 secs

**Important**: Must

**Part 3: Hope is not lost**

**Video**: 2D drawing of our bot created by UH scientists, video of it cleaning trash, planting trees, healing sea animals, 2D drawing of it getting shot by hunter, 2D drawing of it getting helped by Poseidon

**Music**: Happy music at 1st, bad music when it got shot by hunter, normal music when helped by Poseidon

**Speech**: However, hope is not lost … scientists from the University of Houston creates a highly intelligent, self-powered robot that is capable of restoring all ocean life. With the world’s hope resting on his shoulders, the first-ever Hydrobot is deployed to the ocean.

Unfortunately, during his quest, he encounters illegal poaching. Caught off guard, the poachers try to silence his mission. Hope and death seemed all but certain. Luckily he is not alone…

**Duration**: 30 secs

**Important**: Must

**Part 4: The battle begins**

**Video**: Footages of our game with our bot shooting at enemies, surrounded by a lot of enemies, casting various skills, some beautiful action scenes like stunning and shooting enemies. Bot being chased by Mutant shark. Some footage of fighting with Terminator if he is available. Ends with the screen shaking by the roar of mutant shark (not shown so the player just know that it is a big monster).

**Music**: Fast, exciting, battling music.

**Speech**: The battle begins…..

**Duration**: 60 secs

**Important**: Must

**Part 5: The gay (cheerful) game**

**Video**: everything

**Speech**: (kid asking questions)

Wow, what is this game all about?

In this game you are the hydrobot and your job is to save the ocean life.

Show Caption: “CLEAN THE OCEAN”

You have to identify different kinds of trash and process them to produce power-packs and resources.

Show Caption: “HEAL SEA ANIMALS”

The polluted sea makes the sea animals sick. You have the power to heal them. Remember, sea animals are your friends; and they’ll help you in your mission.

Kid: Don’t the bot have to refuel?

The hydrobot is able to function infinitely underwater. Health power-packs will restore its health. You can generate health power-packs by recycling trash in the processing plants.

Show Caption: “RESEARCH LAB”

Research lab helps to upgrade trash processing plants so that they can produce more power-packs.

Kid: Do I just have to clean the ocean to win the game?

Of course not, there’s lot more to it.

Show Caption: “ENEMIES & BOSSES”

Fighting the enemies is the part that I like most. There are a variety of enemies; scuba divers with guns and knives, ghosts from the shipwrecks, monstrous mutant sharks, terminators bigger than Arnold Schwarzenegger and many more.

Show Caption: “TELEPORT”

You have special energy bullets which teleport the enemies to Poseidon. Poseidon educates them.

Show Caption: “SHIPWRECKS”

Entering a mysterious shipwreck is both exciting and scary. You will find ancient mythological relics and other exotic stuff in there.

Kid: I don’t get it, how does the relic help?

You learn special skills from the relics. How else will you defeat the monstrous enemies?

Show Caption: “SPECIAL SKILLS”

Each relic helps you learn new skills. The hammer throws back all enemies surrounding you, the sandal helps you flee, the armor protects you, the arrow has intense power and the belt hypnotizes the enemy.

Oh wow, I got it. Can I start playing now?

Absolutely… but wait there is more. The research lab also has a cloning facility which can help you resurrect extinct animals.

Show Caption: “RESURRECT EXTINCT ANIMALS”

Collect rocks that you find and dump them in the research facility. It might contain fossils or bones of extinct species. The fossils and bones often have DNA, which is used to recreate the long-lost animal using futuristic technology. These animals will serve as your sidekick and assist you in your missions.

(we will show the jigsaw game scene, so no need to mention it).

Show Caption: “EXPERIENCE POINTS”

You gain experience points when you clean trash, heal fish and teleport enemies. These experience points can be used to enhance your attributes.

Show Caption: “GOODWILL BAR”

Every good deed fills up the goodwill bar. It fills up very fast and gives you a random gift. It can be something like a health refill, attribute increase, relic power increase, etc.

Show Caption : “SURVIVAL MODE”

Once you finish all the 12 levels of the game, the survival mode is unlocked. This is a never ending mode where more and more enemies will keep coming to you.

Show Caption: “GAME PLUS”

Once you completely defeat the game, the game plus is unlocked. The game plus is a tougher version of the game. Every time you defeat the game plus, it becomes even tougher. This makes our game playable for a long long time.

Show Caption: “SKILL COMBO”

If you score high in the survival mode, skill combos will be available when you play the game next time. With the skill combo you can use 2 skills together.

Wait a minute, what do I learn when I play the game?

You will learn easy ways to help change the world! The treasure chests in shipwreck not only contain relics but also contain paintings of the sea (show paintings). The paintings give players facts and hints that not everybody knows about. The ocean animals will also show their unique abilities, and offer interesting ways on saving the oceans (focus on fish’s talk). The trash processing factory teaches you about the latest trash processing technologies. The research lab gives you a glimpse of the amazing things that genetic research can help us accomplish.

Oh, but what if I just don’t read them?

Oh, you’d better do, kid. This information is needed in the mini-games after every level.

Show Caption: “MINI EDUCATIONAL GAMES”

There are 2 minigames: quiz game and typing game. In the quiz minigame, the player would have to answer several questions regarding the sea environment. Answering more questions correctly means we have successfully educated more hunters, turning them from bad to good. The next level will be easier for you. These hunters will stop polluting the environment and hunting the animals.

In the typing mini game, you will have to type an educational passage correctly in a limited time period. The faster you type, the more experience the hydrobot will gain!

It’s so exciting! I want to start playing now!

Yes, kid, the quest to protect the ocean is a difficult one but it can also be fun. The sea animals are waiting for their hero – you! Go save the world!!!!

**Part 6: Coming soon on PC**

Video: Text appearing “Coming soon on PC. Brougt to you by Eager Beavers”. Credit rolling saying who is who, who does what, musics taken from where.

Speech: None

Duration: 2-3secs

Important: Optional