DARCI Conference 2025: Programme

(Please note that the programme is subject to change, this version was produced on <u>8th July 2025</u>. If you are a presenter please always double check when your presentation slot is as it might change.

	Pre-Conference Day: 10th September 2025							
Start	Foyer	Scenic Stage Theatre	Seminar Room:109	Interpretation Lab	RCH/Pod 1	Black Box Theatre	Large Rehearsal Room	
9.30am - 6pm	Registration							
10am			Joel Snyder: Audio Description: If Your Eyes Could Speak	Ouassima Bakkali Hassani: Exploring Audiovisual Translation: The Art and Techniques of Subtitling		Benny Shakes: Blue Badge Bunch		
1pm	Lunch							
2.30pm			Freya Shaw: Hodr Engine: Enabling Blind Developers to Create Games		Michelle Duxbury: Nature: Sensory: an introduction to creative audio description through multi-sensory exploration of the landscape			
6pm		Performance:						

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	Conference Day 1: 11th September 2025						
Start	Foyer	Scenic Stage Theatre	Holbeck Cinema	Black Box Theatre	Large Rehearsal Room		
8:30am	Registration /Coffee						
9:15am		Opening Remarks					
9:30am		Keynote: Hannah Thompson					
10.30am (break)							
10.45am		Paper Session 1A: Sign Languages and Captioning in the Creative Industries (105-minute session)	Paper Session 1B: Disability Representation in Arts and Media (90-minute session) -Bev Enion: Critical engagement with representations of disability	Panel 1: The Role of the (Media) Access Coordinator in the Creative Industries (60-minute session) (names in alphabetical order)	Paper Session 1C: Sonic Dimensions of Accessibility (90-minute session) -Paula Igareda: Translating background music in films:		

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-Kirsty Liddiard & Ryan Bramley: Rethinking Deafness, Film and Accessibility -Fiona Slater & Audrey Cameron: Signing Culture: Using Museum Collections to Expand	and intimacy on Instagram -Khansa Maria: Borders, Bodies, and Metaphors: Exploring Post-colonial Representations of Disability in Pakistan and India -Tabby Holland: Dignity of Risk Everything: Navigating Threats to	Rosa Alonso-Perez Clare Baines Jess Mabel Jones David Padmore Pablo Romero-Fresco	Where is the place for Audio Description? -Polly Ellen Goodwin: Silencing Audio Description: Using modern techniques to make silent films accessible -Marcos Antonio
and Promote British Sign	Life in Teen Sick-Flicks.	T abio Nomero-i resco	Fernandes Veloso & Flávia
Language	-Charlotte Baker: Engaging the	Ana Tamayo	Affonso Mayer: Sound as a Mediator of Visual
-Grzegorz Kata, Monika Zabrocka & Wiesław Poleszak: Unlocking audiovisual media for all: How Al-generated subtitles enhance audience engagement and emotional connection - results of the pilot study	-Charlotte Baker: Engaging the Arts for Disability Inclusion in African Contexts	Cathy Taylor	Accessibility in Cinema: A Case Study of Low-Budget Brazilian Filmmaking -Jay Pocknell, Daisy Higman & Sarah Morley Wilkins: Accessible music notation: where are we now?
-Michael Armstrong & Michael Crabb: Using Al-based tools to monitor subtitle quality.			
-Lauren Ward & Alastair Moore: Making voices heard: Using lived experience to shape product R&D			

12.30pm	Lunch				
1.30pm		Performance 1: Experiencing aphasia: where is my voice? (60-minute session) Jo Melvin Gertrude Gibbons	Paper Session 2A: Audio Description and Beyond (90-minute session) - Chaimae Alouan: Exploring Audio Description: Challenges in Moroccan Cinema and Television -Kulnaree Sueroj: Practical Challenges in Applying Thai Audio Description Guidelines for Depicting Gestures and Facial Expressions in Thai Dramas -Jooyin Saejang & Animmarn Leksawat: The blurred lines between information and entertainment: Thai blind and partially sighted audiences' preference for Audio Described news programmes. -Gonzalo Iturregui-Gallardo & Irene Hermosa-Ramírez: Wording the camp through a queer lens: Audio Description as an aesthetic experience	Panel 2: Telepresence Stage and CRIPtic Arts Present "Quality of life is not a measurable outcome" (60-minute session) (names in alphabetical order) Steve Dixon Jamie Hale Colin Hambrook Jayne Lloyd Paul Sermon	Paper Session 2B: Gaming, VR and more: accessibility, representation and technology (90-minute session) -Sara Błachut: Game on: Unpacking accessibility and storytelling in The Last of Us Part II -Giuseppe Femia: Neurodivergent TTRPG Design Workshop Ethnography -Calvin McCormack: A Framework for Inclusive Music-Making with Repurposed Game Controllers (the system will also be demonstrated during the Day 2 Exhibition/Interactive Session) -Tom Livingstone & Mandy Rose: Universal Design In VR. Inside: a case study of multi-sensory VR biography
3.15pm	Coffee				

3.45pm		Performance 2: The Importance of Sleep (60 minutes. The performance will be repeated 4 times, providing 4 chances for interaction with the system and for watching on the projector screen.) Paul Sermon Morna McGeoch Jack Li	Paper Session 3: Inclusive Creative Practices: Past, Present and Future (105-minute session) -Mike Kent & Katie Ellis: A History of Audio Description in Australia -Zainab Rabbaa: Integrated Accessibility in Filmmaking: A Framework for Inclusive Content Creation -Lacey Allen: Storytelling, Fairy Tales and ADHD: Adapting Narratives for Neurodivergent Audiences -Caitlin McHugh: Integrating the Senses: A Reevaluation of Participation Methods -Andy Egerton: Bridging the Communication Gap Between Staff and Audiences: A Case Study of Museum Accessibility	Panel 3: Technology, Inclusivity, and Co-Creation of Disability Performing Arts in the Global Easts (60-minute session) Gili Hammer Yuichiro Nagatsu Hanna Zaremba-Kosovych	
5.30pm	Reception		Staff and Audiences: A Case		

Performance 3: A Kaleidoscope of Sensory Experience - Access as a Catalyst for Innovation and Creativity (60-minute session)		
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	Conference Day 2: 12th September 2025						
Start	Foyer	Scenic Stage Theatre	Holbeck Cinema	Black Box Theatre	Large Rehearsal Room		
8.30am	Registration/ Coffee				Photography Exhibition: "Right Here, Right Now. It's		
9.30am		EAD Spotlight			Historical, Big, Huge and Beautiful"		
10.30am	Coffee				Ed Clews		
11am		Keynote: Raymond Antrobus			(you can chat to Ed during the 10.30am coffee break		
12pm	Lunch				and from 1-2.30pm)		
1pm		Performance 4: It Sticks to the Ryver (60-minute session) Corbeau Sandoval	Paper Session 4A: Reflections on Disability Representation and Accessibility (90-minute session) -Laura Jagger: Embodying	Paper Session 4B: Accessibility in Live Performances (105-minute session) -Grace Joseph, Louise			
			encounters with Ehlers-Danlos Syndrome and Fibromyalgia through ephemeral art in practice -Catalin Brylla: Intersectional	Atkinson, Jamie Hale & Kirsty Liddiard: Access expansively conceived: Mechanical ventilation and scenographic access in Cripping Breath			

2.45pm	Coffee	Representations of Disability: An Interventional Framework for Reducing Stigma and Fostering Inclusion -Kate Dangerfield, Pablo Romero Fresco & Ana Tamayo: Four Little Corners in the Land of Many Shapes: Participation, Representation and Accessibility in the New Media Access Spectrum -Rachel Hutchinson & Harriet Fink: The Urban Nature Project: Evaluation of co-creation workshops with young blind adults	-Leni Van Goidsenhoven: Dancing on and with Audio Description: From Access Fatigue to Access Aesthetics and Access Intimacy -Bethany Schaufler-Biback: Beyond Compliancy: Cultivating Access Intimacy and Amongst Theatre Audiences Through Accessible Practices -Willow Martin: A Meta-Analysis of Accessible Practices in Toronto Theatres in 2024 - Florencia Fascioli Álvarez & María Laura Rocha Carminatti: Break a leg! Uruguay: Inclusive Performing Arts. Contributions for the training of university students into the communication of an accessible cultural project.	Photography exhibition
2.45pm	Collee			closed

3.15pm	Panel 5: The Workshop for Inclusive Co-created Audio Description (W-ICAD): an anti-ableist approach to Audio Description (60-minute session) (names in alphabetical order) Lindsay Bywood Alison Eardley Samuel Goldstone-Brady Joseph Rizzo Naudi	Paper Session 5: Careers in the Creative Industries: professional roles, barriers and opportunities (105-minute session) -Jessi Parrott: 'To get back to the simple idea that I am a professional actor': the complexities of navigating (in)accessibility as disabled performers working in UK theatre and television -Matt Shuttleworth: (Dis)Ableism: A Physiological, Social and Cultural Examination of Disability Studies and Music Production -Leticia Lorier López & Florencia Fascioli Álvarez: Access Coordination: Processes, Roles, and Tools in Educational and Professional Audiovisual Contexts -Anna Jankowska, Nina Reviers & Gert Vercauteren: Rethinking Accessibility: Exploring Definitions and Conceptualizations of Accessibility from Users Makers	Panel 6: Training Audio Describers: An Industry-Centred Approach (60-minute session) (names in alphabetical order) Dakasha Cater Carter Colleen Connor Liz Gutman Melissa Hope	(Setting up for posters and demos, only for presenters)
		Accessibility: Exploring Definitions		

		accessible practices in the age of automation		
5pm	Performance 5: Blind Perception as Immersive Descriptive Audio: Accessibility as Performance in Theatre and Dance (60-minute session) Devon Healey	Paper Session 6: Accessibility and Representation in Heritage (90-minute session) -Vanessa Gumier García: Getting the sense of Valencian Fallas: A participatory approach -Iris C. Permuy: Accessibility Services for the Blind in the World's Most Visited Museums: A Case Study -Hannah Twinberrow-Hirst: Reclaiming disability narrative in archival spaces: An exploration of Christopher Samuel's 'Archive of An Unseen'. -Hudson Ray & Elaine Richmond: Audience Research Should Be Fun: A Manifesto for Accessible and Creative Audience Research	Lightning Bolt Session (45-minute session) -Leticia Lorier: Interdisciplinary Approaches to Professional Practices in Media Accessibility -Polly Ellen Goodwin: Audio DescriptionAiding Dementia? -Guilherme Ferreira de Oliveira & Suely Maciel: Media accessibility in internal communication as a strategy for the inclusion and participation of visually impaired workers -Liz Turnbull: The lived experiences of Individuals with Impairments (IWI): obtaining and maintaining work in the creative industries (CI) -Rachel Horrell: Co-Designing Assistive Technology for Visually Impaired Musicians	Exhibition/Interactive Session (follow-up from lightning bolt session). Grab a coffee and join us from 5.45pm for posters, demos and interacting with presenters)

		in Ensemble Settings -Kayleigh Doyle & Kathryn Asbury: Creative Arts-Based Pedagogy with Autistic Students: Co-Producing a Manifesto -Qiti Zhang: Interactive Multi-Sensory Environment (iMSE) Design To Support Social Engagement For Visually Impaired (VI) Children In China	
6.30pm	Closing Remarks (15-minute session)		