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Education

University of Manchester

Graduating in 2027

BSc. (Hons) Computer Science

Manchester, United Kingdom

- Relevant Coursework: Data Science, Operating System, Computer Engineering & Architecture, Discrete Mathematics.
- Activities: Student Representative, Google Developer Student Club, Hyperloop Manchester, Manchester Robotics Society, GreatUniHack 23', Hackchester Cyber Security, Manchester Trading Society and MUDSS.

Experience

Full Stack Software Engineer

Dec 2024 - Present

SpeakWisely

Manchester, United Kingdom

- Led the end-to-end product lifecycle development of a full-stack AI-powered web application using **Next.js**, **TypeScript**, and **Supabase**, acquired and currently supporting **200+ active users** for IELTS speaking practice.
- Engineered an automated analysis pipeline integrating OpenAI's Whisper API for transcription and a low latency LLM inference for evaluation, delivering detailed feedback on user-submitted audio in under 8 seconds.
- Implemented a secure, multi-tenant backend with **Supabase** and **PostgreSQL**, utilising **Row Level Security (RLS)** to ensure strict data privacy and integrity for all user practice sessions and performance analytics.
- Designed and developed a responsive front-end with **Tailwind CSS** and **Framer Motion**, creating an engaging test simulation environment with real-time audio visualisation that increased user immersion and practice effectiveness.

Electronics and Software Engineer

Sep 2023 - Jun 2024

Hyperloop Manchester

Manchester, United Kingdom

- Optimised a multi-panel control GUI in C++ and Qt to visualise mission-critical data, integrating 5+ real-time streams including GPS, live video, and 3D heat maps to reduce system diagnostic time by an estimated 40%.
- Implemented a low-latency communication protocol between pod micro-controllers and the control station.
- Overhauled the Hyperloop's website using HTML, CSS, and JavaScript, modernizing the design and responsiveness.

Projects

Race the Ages | Next.js, TypeScript, React, PartyKit, Tailwind CSS, Framer Motion

November 2024

• Developed a real-time multiplayer game using **Next.js**, **TypeScript**, and **PartyKit**, achieving game state synchronization with <100ms latency to deliver a fully functional prototype and winning **2nd Place Overall**.

StudyMapper | Next.js, React, Typescript, MongoDB, Mapbox GL

October 2024

- Developed a full-stack interactive mapping application with Next.js, React, TypeScript, MongoDB and Mapbox GL to visualise real-time study space availability, attracting over 500 monthly active users.
- Architected a server-less back-end using Next.js API routes and MongoDB to serve geo-spatial data and power a
 proximity and amenity filtering, slashing student search time by an estimated 90%.

LeetCoach | Next.js, TypeScript, Python, Docker, Tailwind CSS

April 2024

- Built a full-stack **AI** coaching platform with a **Next.js** front-end and a secure **Python/Docker** back-end to deliver real-time, **AI**-driven feedback from the **Gemini API** within a sandboxed execution environment.
- Integrated a low latency voice-driven interface by orchestrating a real-time **transcription API** and the **Neuphonic API** for text-to-speech, creating a **100**% hands-free user experience to improve accessibility for auditory learners.

Omni | Next.js, React, TypeScript, Polkadot, AI, Hardhat, Solidity

May 202!

- Engineered an AI-powered DeFi strategy engine with Next.js, implementing Monte Carlo simulations to generate personalised, risk-adjusted portfolios and reducing user research time.
- Architected a full-stack **dApp** on the **Polkadot network**, deploying **Solidity smart contracts** via **Hardhat** and integrating the **Polkadot API** to create a secure workflow from wallet connection to on-chain transaction signing.

Technical Skills

Languages: Python, TypeScript, JavaScript, Java, C++, SQL, HTML/CSS, Verilog, Assembly ,C.

Frameworks & Libraries:: Next.js, React.js, Node.js, Tailwind CSS, Framer Motion, Qt, PartyKit.

Database and BaaS: PostgreSQL, Supabase, MongoDB, MySQL, SQLite, Firebase.

Developer Tools & Platforms: Docker, Git, GitHub, GitLab, Vercel, Linux, Windows, LATEX.