

includes/FeatureEncoder.h

```
graph TD; A[includes/FeatureEncoder.h] --> B[vector]; A --> C[string]; A --> D[unordered_map]; A --> E[cmath];
```

A diagram illustrating the dependencies of the `includes/FeatureEncoder.h` header file. The header file is shown at the top, and four blue arrows point from it to the following standard library components: `vector`, `string`, `unordered_map`, and `cmath`.

vector

string

unordered_map

cmath