



Objectives

- Study Stack, Static Heap, Dynamic Heap
- Allocation and Deallocation
- Garbage Collection



- Review: In C, 4 basic regions: Data segment (for global data), code segment (for statements), stack (for local data of functions when they are called), heap (for dynamic data). C/C++ programmers must explicitly manage the heap of a program.
- How Java heap is managed? (Refer to: http://docs.oracle.com/javase/specs/)
 - JVM supports the garbage collector in order to free Java programmers from explicitly managing heap
 - Java heap is managed by 2 lists: Free block list, Allocated block list
 - Initial, free block list is all the heap
 - After very much times for allocating and de-allocating memory, fragmented and free blocks are not contiguous



- How are data allocated in heap?
 - Way: First fit
 - If there is no blank block is fit, Java memory manager must compact memory in order to create more larger free block
- Heap structure in Java
- Static heap contains class declarations → Invariable, garbage collection is not needed
- Dynamic heap is divided into two sections: The first contains objects and the second contains relations between object and appropriate method in static heap. When an object is not used (garbage), it's memory can be de-allocated.
- When an object is created, a field for reference to the class declaration is automatically added
- The next slide will depict it...



Class1 Definition

- -Constants/fields
- -Method table

(m1, add1)

(m2,,add2)

m1 ⁽⁴⁾

m2

Class2 definition

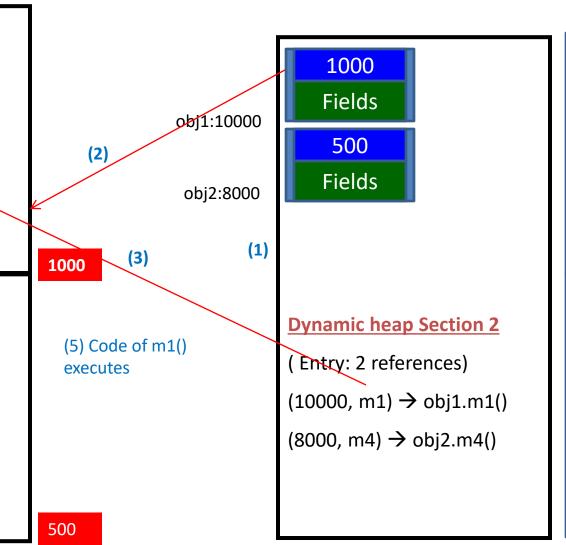
- -Constants/fields
- -Method table

(m3,,add3)

(m4,,add4)

m3

m4



Dynamic heap Section 1 (Garbage collection is applied)

Dynamic heap Section 2 Relations objectmethod



- Most modern languages permit you to allocate data storage during a program run. In Java, this is done directly when you create an object with the <u>new</u> operation and <u>indirectly</u> when you call a method that has local variables or arguments.
- Local data of a method include: return data, parameters, variables are declared in the body of the method.
- Local methods are allocated space on the <u>stack</u> and are <u>discarded</u> when the <u>method exits</u>, but objects are allocated space on the <u>heap</u> and have a <u>longer lifetime</u>.



- In Java, you <u>never explicitly free the memory</u> that are allocated; instead, Java provides <u>automatic</u> garbage collection.
- The runtime system keeps track of the memory that is allocated and is able to determine whether that memory is still useable.
- Garbage collector has the lowest priority. It runs only when the system heap becomes exhausted.
- A data is treated as garbage when it is out of it's scope or an object is assigned to null.



```
Object obj1 = new Object();
int x = 5;
if (x<10) {
   Object obj2= new Object();
   int y=3;
int t=7;
obj1 = null;
t*=8;
• • • • • •
```

Scope of a variable begins at the line where it is declared and ends at the closing bracket of the block containing it

obj2, y are out of scope (they are no longer used)

obj1= null → Memory allocated to obj1 is no longer used



When does garbage collector execute?

- Garbage collector has the lowest priority. So, it runs only when program's memory is exhausted.
- It is called by JVM only. We can not activate it.