

UMANG KAVAIYA

Software Developer



+91 99781 23219



umangkavaiyauk@gmail.com



https://www.linkedin.com/in/umang-kavaiya-b80417306?utm_source=share&utm_campaign=share_via&utm_content=profile&utm_medium=ios_app

ABOUT ME

I am a passionate and detail-oriented Full Stack Developer with a solid foundation in both front-end and back-end technologies. Proficient in HTML, CSS, JavaScript, React.js, Node.js, and MongoDB, I have hands-on experience building responsive and scalable web applications through academic projects and personal learning. I enjoy solving real-world problems through clean, efficient code and continuously strive to learn new tools and technologies. As a quick learner and effective team player, I am eager to contribute to dynamic development teams and grow as a professional in the software industry.

EDUCATION

2022 - 2026

Atmiya University

B.tech computer Engineering

CGPA : 8.90

Computer Engineering is a dynamic field that blends the principles of Computer Science and Electrical Engineering to design, develop, and optimize computer systems—both hardware and software.

2021 - 2022

Shree g.k Dholakiya school

12th Science with PCM

51% in GSEB

2019 - 2020

Shree g.k Dholakiya school

10th GSEB

87%

PROJECTS

Interactive Dice Game (Pig Game)

TechStack: HTML, CSS, JavaScript(ES6)

Description: Developed a two-player, interactive dice game using HTML, CSS, and vanilla JavaScript. Implemented the complete game logic, including state management for scores and player turns. The project features dynamic DOM manipulation to update the UI in real-time based on user events like rolling dice and holding the score.

Mapty: Workout Logger

TechStack: HTML, CSS, JavaScript(OOP, ES6+), Leaflet.js, Geolocation API, Local Storage

Description: Architected a map-based workout logging application using an Object-Oriented approach with JavaScript (ES6+). The app integrates the Leaflet.js library and the browser's Geolocation API to enable users to pinpoint and log running or cycling workouts on an interactive map. This project features class-based inheritance for different workout types and persists all user data between sessions by leveraging the Local Storage API.

SKILLS

- Basics of C & C++
- Basics of DSA
- Basics of Python
- Git & Github
- Html, Css & JavaScript
- Basics of Java
- Good communication skills and Problem solving ability

REFERENCES

Niraj Vangani

Head Coordinator Training & Placement Officer **Phone:** 9662660362

E-mail: nirajvangani1310@gmail.com