

Evolutionary Comp – CS5320 Project 3 Report

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For this project, I have a data structure class: Data.java . I have selected the top 30% from the population and applied Gene Pool Recombination to get the pop-size back to N and then apply mutation on it.

Data.java:

```
import java.util.Random;

public class Data {
    private int bitStringLength;
    private String individual;

    //Constructor
    public Data(){
        bitStringLength = 500; //11 bits in each individual;
total 33
        setIndividual();
    }

    //Copy constructor
    public Data (String vec){
        this.individual = vec;
        this.bitStringLength = vec.length();
    }

    //setter for individual
    public void setIndividual(){
        individual = "";
        for(int i = 0; i < bitStringLength; i++){
            //get bit
            Random randInt = new Random();
            int temp = randInt.nextInt(2) ;
            individual += String.valueOf(temp);
        }
    }

    //getter for individual
    public String getIndividual(){
```

```

        return individual;
    }

    //get length of each individual
    public int getIndividualLength(){
        return individual.length();
    }

    //replacement for individual at index i
    public void replaceIndividualAtIndex(int index, char
x){
        individual = changeCharInPosition(index, x,
individual);
    }

    public String changeCharInPosition(int position,
char ch, String str){
        char[] charArray = str.toCharArray();
        charArray[position] = ch;
        return new String(charArray);
    }

    //get gene at index i
    public char getComponentAtIndex(int index){
        char a_char = individual.charAt(index);
        return a_char;
    }

    //toString
    public String toString(){
        String geneString = "";
        geneString = getIndividual();
        return geneString;
    }
}

```

project3.java:

```

import java.util.*;

public class Project3 {

    public static void main(String[] args) {
        int N = 100; //pop size
    }
}

```

```

int t_max = 500; //max generations
int bestOfRun = 0; //best of run
Data bestOfRunVector = new Data();
int[] fitnessDistr = new int[N]; //fitness holder

ArrayList<Data> data = new ArrayList<Data>(N);
int t = 0;

//Initialize Pop(0)
for(int i = 0; i < N; i++){
    data.add(new Data());
}

int stringLength = data.get(0).getIndividualLength();

//Get fitness
fitnessDistr = getFitnessDistr(data, N);

int bestOfGeneration = fitnessDistr[0];
int index = 0;
int avgOfGen = fitnessDistr[0];

for (int i = 1; i < N; i++){
    avgOfGen += fitnessDistr[i];
    if (fitnessDistr[i] > bestOfGeneration){
        bestOfGeneration = fitnessDistr[i];
        index = i;
    }
}

int[] bestOfGen = new int[(t_max/10) + 1];
int[] AvOfGen = new int[(t_max/10) + 1];
int j = 0;

System.out.println("Generation 0");
System.out.println("Best of generation: "+
bestOfGeneration + " corresponding to vector: "+data.get(index));
bestOfGen[j] = bestOfGeneration;

System.out.println("Average of generation: "+
avgOfGen/N);
AvOfGen[j] = avgOfGen/N;
System.out.println("-----

```

```

-----");
        //System.out.println("First in main:
        "+data.toString());

        while(t < t_max){
            ArrayList<Data> afterSelection = new
ArrayList<Data>(selection(data, N, fitnessDistr));
            ArrayList<Data> afterCrossover = new
ArrayList<Data>(N);
            ArrayList<Data> afterMutation = new
ArrayList<Data>(1);
            //System.out.println("After selection in main:
            "+afterSelection.toString());

            int afterSelectionSize = afterSelection.size();
            for (int i = 0; i < N; i++){
                Data tempSave = new Data();
                for(int k = 0; k < stringLength; k++){
                    int rnd = new
Random().nextInt(afterSelectionSize);
                    tempSave.replaceIndividualAtIndex(k,
afterSelection.get(rnd).getComponentAtIndex(k));
                }
                //System.out.println("After replacement
                :"+tempSave.getIndividual());
                afterCrossover.add(tempSave);
                int fit = fitness(tempSave);
                //best of Run
                if (fit > bestOfRun){
                    bestOfRun = fit;
                    bestOfRunVector = tempSave;
                }
                //mutation
                Data mutationVector =
mutationApplied(tempSave);
                afterMutation.add(mutationVector);
                fit = fitness(mutationVector);
                //best of Run
                if (fit > bestOfRun){
                    bestOfRun = fit;
                    bestOfRunVector = mutationVector;
                }
            }
        }
    }
}

```

```

        data = afterMutation; //update data vector
        fitnessDistr = getFitnessDistr(data, N); //update
fitness distribution

```

```

        //Get best and average at every 10th generation
        if ((t+1) % 100 == 0){
            bestOfGeneration = fitnessDistr[0];
            avgOfGen = fitnessDistr[0];
            index = 0;

            for (int i = 1; i < N; i++){
                avgOfGen += fitnessDistr[i];
                if (fitnessDistr[i] >
bestOfGeneration){
                    bestOfGeneration =
fitnessDistr[i];
                    index = i;
                }
            }
            j++;
            avgOfGen = avgOfGen / N;
            System.out.println("Generation "+ (t+1));
            System.out.println("Best of generation is:
"+ bestOfGeneration+" corresponding to vector: "+data.get(index)
);
            System.out.println("Average of generation
is: "+ avgOfGen);
            bestOfGen[j] = bestOfGeneration;
            AvOfGen[j] = avgOfGen;
            System.out.println("Best so far: "+
bestOfRun + " corresponding to vector: "+bestOfRunVector);
            System.out.println("-----
-----");
        }
        t++;
    }
}

```

```

//function to get fitness distribution
    public static int[] getFitnessDistr(ArrayList<Data>
data, int popSize){
        int[] fitnessDistr = new int[popSize];

```

```

        for (int i = 0; i < popSize; i++){
            int fit = fitness(data.get(i));
            fitnessDistr[i] = fit;
        }

        return fitnessDistr;
    }

    //calculate fitness
    public static int fitness(Data data){
        int f = 0;
        int n = data.getIndividualLength();
        for (int i = 0; i < n; i++){
            if(data.getComponentAtIndex(i) == '1')
                f ++;
        }

        return f;
    }

    //function to select the top 30% individuals
    public static ArrayList<Data>
selection(ArrayList<Data> data, int popSize, int[]
fitnessDistr){
        ArrayList<Data> selectedData = new
ArrayList<Data>(data);
        int[] fD = new int[popSize];
        //Make a copy of fitness distr
        System.arraycopy(fitnessDistr, 0, fD, 0,
popSize);

        for (int i = 0; i < popSize - 1; i++){
            int index = i;
            for (int j = i + 1; j < popSize; j++){
                if(fD[j] < fD[index]){
                    index = j;
                }
            }
            int temp = fD[ index ];    //swap
            Data tempdata = selectedData.get(index);
            fD[ index ] = fD[ i ];
            selectedData.set(index, selectedData.get(i));
            fD[ i ] = temp;

```

```

        selectedData.set(i, tempdata);
    }

    int selectedSize = (30*popSize)/100;
    ArrayList<Data> finalSelectedData = new
ArrayList<Data> (selectedData.subList(popSize - selectedSize,
popSize));

    return finalSelectedData;

}

//Mutation
public static Data mutationApplied(Data data){
    double p_m = 0.01; //mutation rate
    String temp = data.getIndividual();
    Data mutData = new Data(temp);
    String zero = "0";
    String one = "1";
    char z = zero.charAt(0);
    char o = one.charAt(0);

    //for each allele
    for (int i = 0; i < data.getIndividualLength();
i++){

        Random rand = new Random();
        double randNum = rand.nextDouble();
        char x = data.getComponentAtIndex(i); //get
the allele

        if(randNum < p_m){

            if (x == z)

mutData.replaceIndividualAtIndex(i, o);
            else

mutData.replaceIndividualAtIndex(i, z);
        }
    }
    return mutData;
}
}

```

Sample of 1 run:

Generation 0

Best of generation: 287 corresponding to vector:

```
01111100001110110111010010110111100101011011101001101100010010100
11111111110000010111001111101100010110000111100110100000111010000
10001011101111111110010101000110000111101011101001001111011010110
11000111010001101101101011111011110100101101110111111011001010
01001010000000010011110101011100111100111100110011000110010101101
01010101001110011101011101110111011111010011111101111110111111001
11100101000001101001111010101100101111100010111100010000101111101
0001010101101000111111001101011101110011101001
```

Average of generation: 250

Generation 10

Best of generation is: 383 corresponding to vector:

```
10111111110011010111010111011111111111111111111011101111111110011
111110110111111111111011010111100011111011011111011110101101101101
01100011111111111111011010111110111110111110110110101101111110111
100111011011111010111010011011011110111110011111011011010101111111
01110111001100111111111011001101111001111111110011111111111100011
111011111001111111111111011111110000011111101111111111111110111011
010101110111010111111111111110011111111111010111101100011111111111
101111111110010101110111111111111010111101110100
```

Average of generation is: 359

Best so far: 387 corresponding to vector:

```
01011000111111111111111100010001111011011111101111111111110111101
11101111110110111011111111111101111101111000101011111111011011000
1110001111111011111001011111001111101111111101100111111111110100110
101110100011111100111110111010011010111111111001101111111111101011
111111011101011111111111011100111101111111111111011011111100111011
1111101111110111011101111111110101111110101011111111111111110011
101010111001111100101101111111111111101011100101011111101111011111
11110111100111110110111111111111111111111111111110
```

Generation 20

Best of generation is: 450 corresponding to vector:

```
10111111111111011111011010110111111101111111101111111111011111111
1110111111011111111111111001111111111111111111111111111101100111111
111111111101111111111111111011111111110111101111111111111111111111
111111111111111111111111101111111111111111111111111111111111000111
0101101110111111101111111111111110111010111111111111111111011111101
1111111011111110101110111111011111101111111111111101111111110111111
111111111111100111111111111111111111111111111111111111111111111111
```


Average of generation is: 477

Best so far: 494 corresponding to vector:

11
1111111111111111111111111011
11
1111111111111111111111111011111111111111111111111111111110111111
11
110111111111111111111111
1110
11111111111111111111111110111111111111111111111

Generation 50

Best of generation is: 492 corresponding to vector:

[illegible]

Average of generation is: 481

Best so far: 498 corresponding to vector:

[illegible]

Generation 60

Best of generation is: 491 corresponding to vector:

[illegible]

Average of generation is: 482

Best so far: 498 corresponding to vector:

[illegible]

[illegible]

Generation 70

Best of generation is: 492 corresponding to vector:

Average of generation is: 481

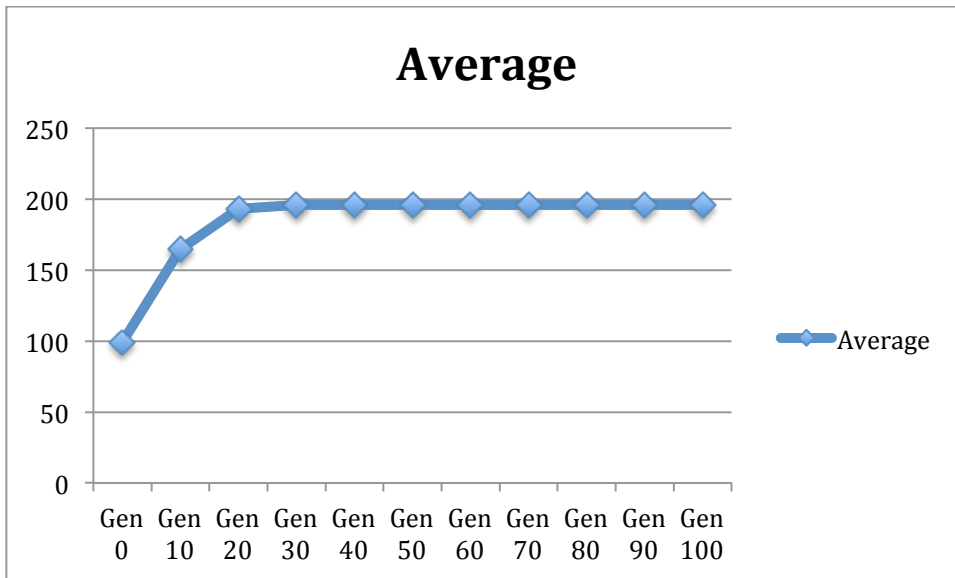
Best so far: 498 corresponding to vector:

Generation 80

Best of generation is: 492 corresponding to vector:

Average of generation is: 481

Best so far: 498 corresponding to vector:



Run 3:

N: 1000

Tmax: 100

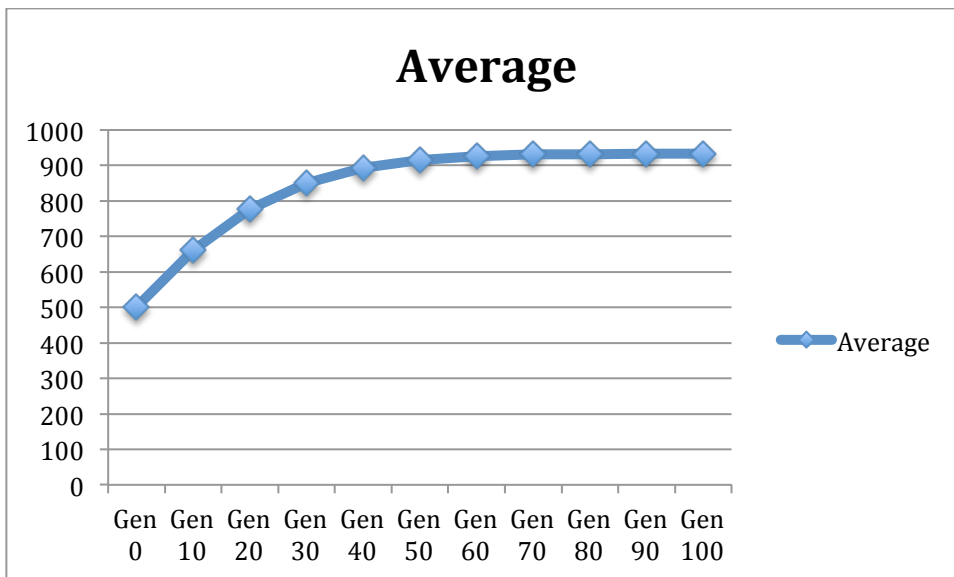
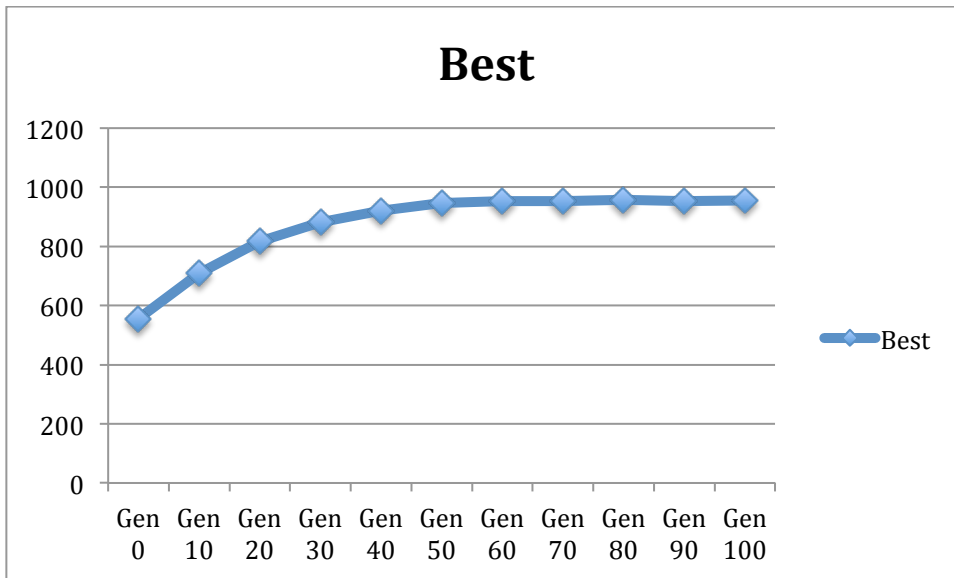
L= 1000

Crossover Probability: 0.8

Mutation Probability: 0.02

Best of run is: 971

Generation	Best	Average
Gen 0	554	500
Gen 10	709	661
Gen 20	816	777
Gen 30	882	850
Gen 40	921	894
Gen 50	946	916
Gen 60	953	926
Gen 70	953	931
Gen 80	958	932
Gen 90	953	933
Gen 100	956	934
AVERAGE	872.8181818	841.2727273
STD DEV	131.5042343	142.1302859



Run 4:

N: 50

Tmax: 100

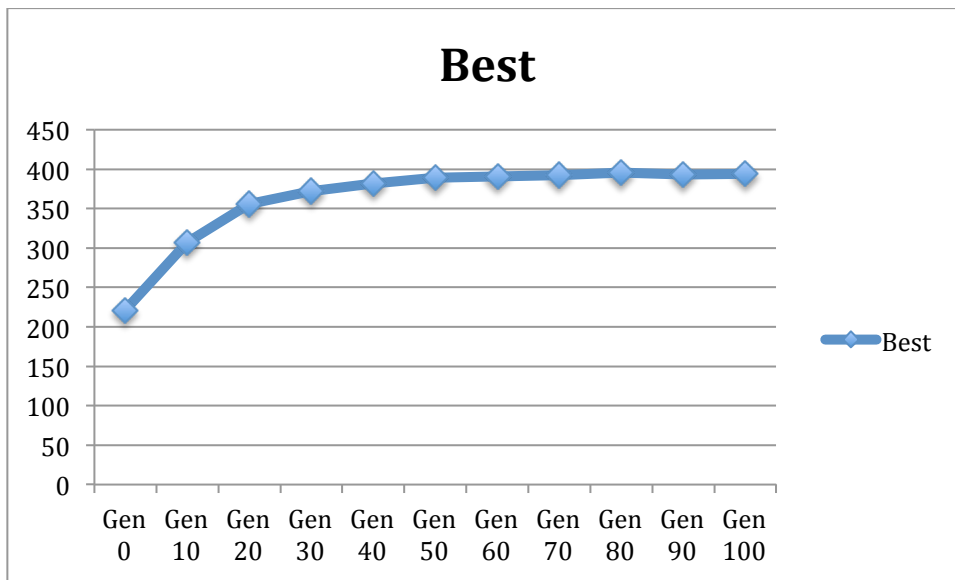
L = 400

Crossover Probability: 0.8

Mutation Probability: 0.02

Best of run is: 398

Generation	Best	Average	
Gen 0	221	221	200
Gen 10	307	307	287
Gen 20	356	356	339
Gen 30	372	372	363
Gen 40	382	382	372
Gen 50	389	389	380
Gen 60	391	391	384
Gen 70	392	392	384
Gen 80	396	396	387
Gen 90	393	393	386
Gen 100	394	394	386
AVERAGE	363	351.636	3636
STD DEV	53.89062998	58.64004217	



Average

