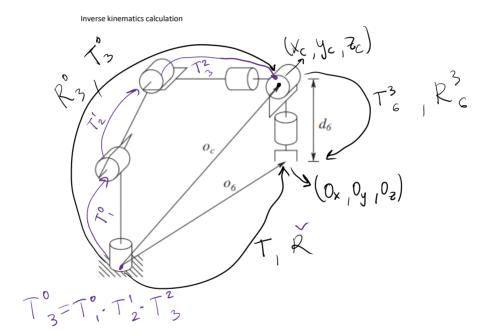


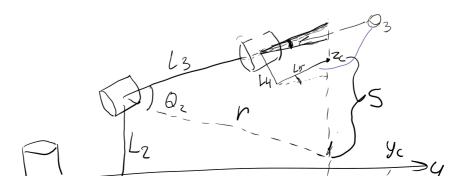
D-H Frame Rules
Rule 1: The Z-axis must be the axis
of rotation for a revolute joint
Rule 2: The X-axis must be
perpendicular to its own Z-axis and
to the Z-axis of the previous frame
Rule 3: Each X-axis must intersect
the Z-axis of the previous frame
Note if Rule 3 is not satisfied:
- Translate the axis until it hits the c

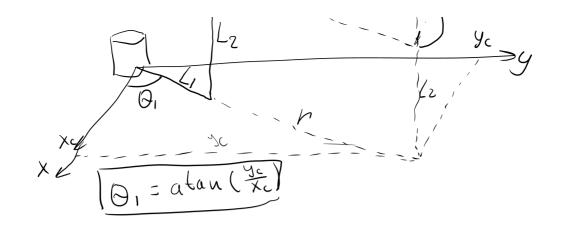


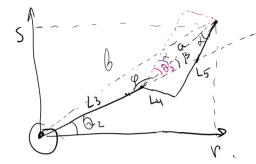
Rotation and Translation Parameters
Θ
Rotation around z_a· i by Θ, that is required to match x_n· 1 with x_n
Rotation around x_a by α, that is required to match z_n· 1 with z_n
Φ
Distance between origins n·l and n, along axis z_n· 1
Distance between origins n·l and n, along axis x_n· 1



$$\begin{bmatrix}
X_c \\
Y_c \\
Z_c
\end{bmatrix} = \begin{bmatrix}
O_X - L_6 R_{13} \\
O_Y - L_6 R_{23} \\
O_Z - L_6 R_{33}
\end{bmatrix}$$







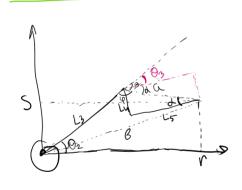
$$\alpha = \sqrt{L_1^2 + L_5^2} \qquad \cos \varphi = \frac{L_3^2 + \alpha^2 - \beta^2}{2 L_3 \alpha} := D$$

$$V = \sqrt{\chi_c^2 + y_c^2} - L_1 \qquad \varphi = \alpha \cos(D)$$

$$S = 2c - L_2 \qquad J_3 = 180 - \varphi$$

$$\theta = \sqrt{V^2 + S^2} \qquad \alpha = \alpha \tan(\frac{L_4}{L_5})$$

$$O_3 = J^3 + L + go$$



$$\alpha = \sqrt{L_3^2 + L_5^2} \qquad \cos \varphi = \frac{L_3^2 + \alpha^2 - \beta^2}{2 L_3 \alpha} := D$$

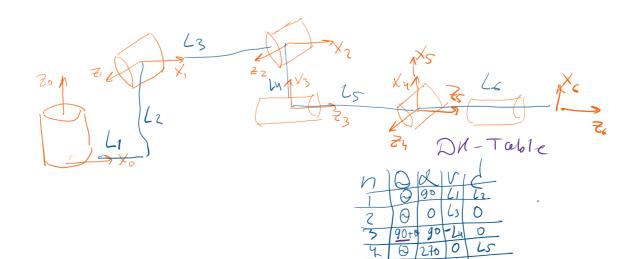
$$V = \sqrt{\chi_c^2 + y_c^2} - L_1$$

$$S = Z_c - L_2$$

$$\theta = \sqrt{V^2 + S^2}$$

$$A = a \tan \left(\frac{L_4}{L_5}\right)$$

$$O_3 = \beta^3 - \lambda + g O$$



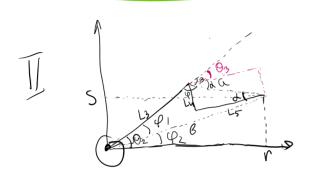
$$S$$
 L_3
 L_4
 V
 V

$$\varphi_{2} = a can(\frac{s}{r})$$

$$\cos \varphi_{1} = \frac{L_{3}^{2} + \beta^{2} - a^{2}}{2 \cdot L_{3} \cdot \beta} := D1$$

$$\varphi_{1} = a cos(D1)$$

$$Q_{2} = \varphi_{2} - \varphi_{1}$$

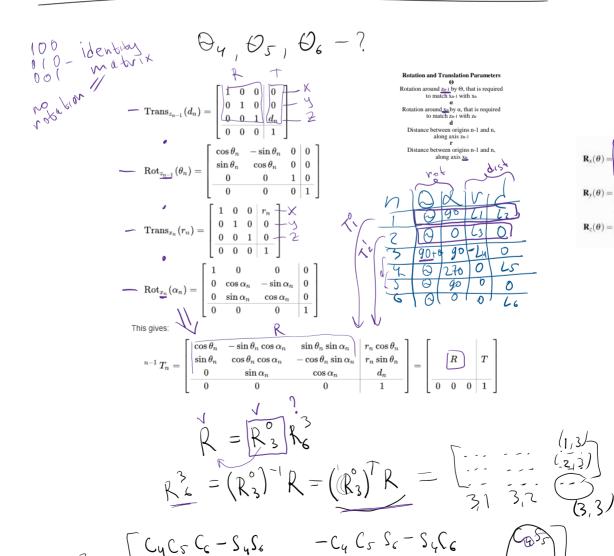


$$\varphi_{2} = a \sin\left(\frac{s}{r}\right)$$

$$\cos \varphi_{1} = \frac{L_{3}^{2} + \beta^{2} - a^{2}}{2 \cdot L_{3} \cdot \beta}; = D1$$

$$\varphi_{1} = a \cos(D1)$$

$$\Theta_{2} = \varphi_{2} + \varphi_{1}$$



$$R_{s}^{3} = \begin{bmatrix} C_{4}C_{5}C_{c} - S_{4}S_{6} & -C_{4}C_{5}S_{c} - S_{4}C_{6} & S_{6}S_{5} \\ S_{4}C_{5}C_{c} + C_{4}S_{c} & -S_{4}C_{5}S_{c} + C_{4}C_{6} & S_{6}S_{5} \\ S_{7}S_{6} & S_{7}S_{6} & S_{7}S_{6} \end{bmatrix}$$

$$Q_{5} = a cos(R_{6}^{3}(3,3))$$

$$Q_{4} = a tan(R_{2}^{3}(2,3))$$

$$Q_{6} = a tan(R_{2}^{3}(3,2))$$

